OOAD Final Project Travel website

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Brief Use Case:

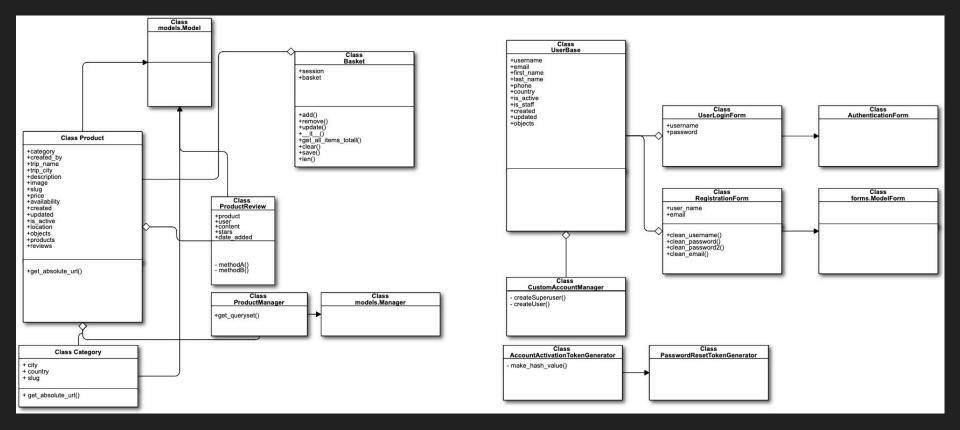
User search on google for a special local tour for their upcoming trip. User click our website on google, and our website homepage immediately loads. The main page shows some tours and buttoms let user purchase tours.

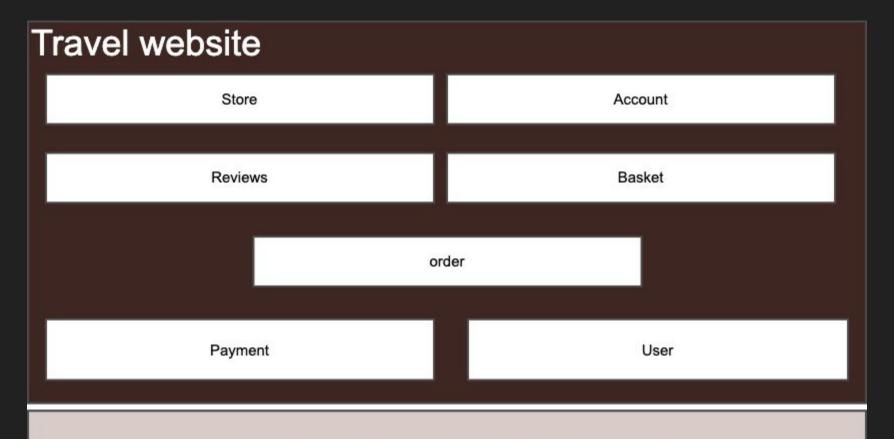
Casual Use Case:

User search on google for a special local tour for their upcoming trip. User found our website on google, and click it. Our website homepage immediately loads. The main page shows the website slogan, search bar, some popular tours, and some buttons. The buttons are 'Shopping cart', 'Login', and 'Sign-up'

Fully Dressed Use Case:

- Name: Travel website
- Scope: A business use case
- Level: System Goal
- Primary Actor: User, which is the consumer of travel website
- Stakeholder: Travel website bussiness owner
- Preconditions: User must click on internet to enter this travel website
- Postconditionsa: User finish their trip after bought trip from this travel website.
- Main Success Scenario:
 - 1. User click link and enter this travel website
 - 2. Travel webite immediately loads.
 - 3. A homepage shows popluar tours, attractions which most users bought.
 - 4. User select one trip then bring user to the product page, if user click login then bring them to the login page, also if user select signup then bring user to the signup page.
 - 5. User add some tours into shopping cart then the shopping cart will renew.
 - 6. User click checkout button then bring user to checkout page
 - 7. After fillout all payment details user click palce order then user successfully purchase the tour
 - 8. User can click Account button to check order details and their purchase history.





windows/ mac / ios/ android

