Compilation method and environment

environment

OS: ubuntu 16.04 Compiler: gcc 4.8.4 Make: GNU make 3.91

Build 방법

yacc tdv ./cminus.y ./cminus\_flex ./test.cm

Example and Result ScreenShot

Example code

동봉 된 test.cm, sort.cm, gcd.cd.

## Sort.cm 결과

Sort.cm 결과														
CMINUS COMPILA	TION: ./sort.cm													
Building Symbo	l Table													
Checking Types														
Symbol table:														
Scope name : ~ Variable Name	Variable Type	Location	Line	Numb	ers									
i	Integer	0	33	34	35	36	37	37	40	41	42	43	43	
Scope name : ~														
Variable Name	Variable Type													
nain K	Void IntegerArray Integer Void Integer Integer	5	32 2	36	39	42								
ninloc sort	Integer Void	3	3 19	25 39										
input	Integer	0	0	36										
Scope name : ~														
a	Integer	0	3	8	11	12								
L	Integer	3	4	9	10	11	12	13	15	15				
(	Integer	5	6	7	13	17								
(	Integer	4	5	8	11	12								
nigh	Integer Integer Integer Integer Integer Integer	2	3	10	8	9								
Scope name : ~														
/ariable Name	Variable Type													
	Variable Type													
)	Integer	0	19	25	26	27	27	28	20	20				
,	Integer	4	20	22	23	25	27	28	29	29				
OM	Integer	1	10	22	20	21								
nigh	Integer Integer Integer Integer Integer	2	19	23	25									
Scope name : ~	:main:38:44													
Variable Name	Variable Type	Location	Line	Numb	ers									

```
Scope name : ~:output
Variable Name Variable Type Location Line Numbers

arg Integer 0 0

Scope name : ~:input
Variable Name Variable Type Location Line Numbers

Scope name : ~:sort:30
Variable Name Variable Type Location Line Numbers

t Integer 0 24 26 28

Scope name : ~:minloc:16
Variable Name Variable Type Location Line Numbers

Scope name : ~:minloc:16
Variable Name Variable Type Location Line Numbers

Scope name : ~:main:38
Variable Name Variable Type Location Line Numbers
```

Scope의 경우 if와 while 로 나뉘는 것까지 다 출력하였고, 스코프 내부에 심볼이 없더라도 다 출력하였습니다.

```
kttaeklee@kttaeklee-X57K:~/COMPILER/2018_ELE4029_2016059216/Project3$ ./cminus_flex ./gcd.cm
CMINUS COMPILATION: ./gcd.cm
Building Symbol Table...
Checking Types...
Symbol table:
Scope name : ~:gcd
Variable Name Variable Type Location Line Numbers
nain
           Void
            Integer
                         0
            Integer
Scope name : ~:main
Variable Name Variable Type Location Line Numbers
            Integer 0 13 15 17
Integer 1 14 16 17
Scope name : ~
Variable Name Variable Type Location
                                       Line Numbers
gcd Integer 2 4 7
output Integer 1 0 17
input Integer 0 0 15
                              4 7 17
0 17
Scope name : ~:gcd:7
Variable Name Variable Type Location
                                        Line Numbers
Scope name : ~:output
Variable Name Variable Type Location
                                       Line Numbers
arg Integer 0
                               0
Scope name : ~:input
Variable Name Variable Type Location Line Numbers
Type Checking Finished
```

```
Test.cm 코드

int test(void)
{
    void a;
    koko = 5;
    ppp();
}

int main(void)
{
    int x[10];
    x = 3;
    return;
}

void tmain(void)
{
    return 0;
}
```

```
CMINUS COMPILATION: ./test.cm
Building Symbol Table...
Symbol error at line 3: variable should have non-void type Symbol error at line 4: symbol doesn't exist Symbol error at line 5: symbol doesn't exist
Checking Types...
Type error at line 11: cannot assign
Type error at line 12: return value
Type error at line 17: no return value
Symbol table:
Scope name : ~:main
Variable Name Variable Type Location Line Numbers
      IntegerArray 0 10 11
Scope name : ~
Variable Name Variable Type Location Line Numbers
main Integer 3 8
tmain Void 4 15
output Integer 1 0
input Integer 0 0
test Integer 2 1
                                  8
15
0
Scope name : ~:tmain
Variable Name Variable Type Location Line Numbers
Scope name : ~:output
Variable Name Variable Type Location Line Numbers
arg Integer 0
                                             0
Scope name : ~:input
Variable Name Variable Type Location Line Numbers
Scope name : ~:test
Variable Name Variable Type Location Line Numbers
Type Checking Finished
```