Compiler Assignment #2

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-Compilation method and environment

environment OS: ubuntu 16.04 Compiler: gcc 4.8.4 Make: GNU make 3.91

-Build 방법

yacc -tdv ./cminus.y
./cminus_flex ./test.cm

-Example and Result ScreenShot

Example code 동봉 된 test.cm 입니다.

다음 페이지 부터는 실행 결과입니다.

```
CMINUS COMPILATION: ./test.cm
Syntax tree:
 Var: globaltest
   Type: int
  Array Var: globalarrtest 10
Array Param : globalarrtest
   Type: int
  Func: paramtest
    Type: int
    Type: void
    Compound
      Return
  Func: paramtest
    Type: void
    Param : a
      Type: int
    Compound
      Return
  Func: paramtest
    Type: void
    Array Param : a
      Type: int
    Compound
      Return
  Func: paramtest
    Type: int
    Param : a
     Type: int
    Array Param : a
      Type: int
    Compound
      Return
        Const: 10
  Func: gcd
    Type: int
    Param : u
      Type: int
    Param : v
      Type: int
    Compound
     If
        Op: ==
          Id: v
          Const: 0
        Return
          Id: u
        Return
          Call: gcd
            Id: v
            Op: -
              Id: u
              Op: *
                Op: /
                  Id: u
                  Id: v
                Id: v
      Return
        Call: gcd
          Id: x
```

```
Id: y
Func: main
  Type: void
Type: void
  Compound
    Var: x
      Type: int
    Var: y
      Type: int
    Assign:
                     Id: x
      Call : input
    Assign:
                     Id: y
      Call : input
    Call : output
      Call: gcd
        Id: x
        Id: y
    While
      Const: 1
      Compound
        Assign:
                              Id: i
          Op: +
            Id: i
            Const: 1
    If
      Const: 1
      Compound
        Assign:
                              Id: u
          Op: +
            Id: u
            Const: 1
      Compound
                             Id: u
        Assign:
          Op: +
            Id: u
            Const: 1
    Op: >
      Id: a
      Id: b
    Op: < Id: b
      Id: c
    Op: ==
      Id: d
      Id: e
    Op: !=
      Id: k
      Id: e
    Op: <=
      Id: t
      Const: 1
    Op: >=
      Id: p
      Const: 2
                     Id: a
    Assign:
      Id: b
                     Id: a
    Assign:
      Const: 1
    Assign:
                     Id: a
      Array Id
```

```
Assign: Id: a
    Array Id
    Const: 1

Op: +
    Op: *
    Op: +
    Const: 1
    Const: 3
    Const: 4

Op: /
    Op: *
    Const: 5
    Const: 10
    Op: -
    Const: 10
    Const: 2

Call : call
    Id: arga
    Id: argb
Call : call
```