

# Michael Pham

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## EDUCATION

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- **University of California, Berkeley**

*B.A. in Computer Science and Mathematics*

*Minor in Data Science*

Berkeley, CA

*Aug 2022 – Present*

- GPA: 3.865
- Member of Upsilon Pi Epsilon Honor Society
- Member of EECS Honors Program
- Dean's List, Honors to Date

## PROFESSIONAL EXPERIENCE

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- **Self-Employed**

*Calculus Tutor*

West Sacramento, CA

*June 2025 – Present*

- Private tutor for Calculus I and II.
- Created lessons tailored to individual students' needs.
- Explained and reinforced key concepts through examples and practice problems for students.

## PROJECTS

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- **Audio Analyzer and Visualizer** | Java, Processing

- Displays different representations of audio, including waveform and polar graphs, alongside a responsive visualizer.
- Implemented (smoothed) DFT and FFT to extract frequency information and create audio-responsive visuals.
- Implemented beat detection by comparing the audio's level to previous in stack.

- **Build Your Own World** | Java

- An interactive maze exploration survival game featuring enemies.
- Implemented a pseudo-random world generation system via Prim's Algorithm.
- Created a smooth lighting system using BFS, alongside pathfinding enemies with A\*-Search Algorithm.
- Features saving functionalities implemented through serialization.

- **Optimizing Convolutions** | C, OpenMP, OpenMPI, SIMD

- Implemented a naïve 2D Convolution algorithm and optimized it.
- Optimizations include efficient cache usage, parallel programming, vectorizing operations, loop unrolling, and working with pointers. Achieved around a 50x speedup.

- **A Secure File Sharing System** | Golang

- Designed and implemented a secure file sharing system using cryptographic library functions.
- Implemented file creation, appending, sharing, and deletion among multiple users across multiple devices.
- Utilized symmetric encryption, HMACs, and digital signatures to ensure security.
- Extensively tested implementation, writing over three thousand lines of test code.

- **MapReduce** | Rust

- Implemented a MapReduce coordinator in Rust which distributed map and reduce tasks to workers.
- Ensured memory and thread safety for effective parallelization.

## RELEVANT COURSEWORK

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- **Computer Science:** Data Structures, Discrete Mathematics, Computer Security, Efficient Algorithms and Intractable Problems, Computability and Complexity
- **Mathematics:** Introduction to Analysis, Abstract Algebra, Abstract Linear Algebra, Cryptography, Numerical Analysis, Programming for Mathematical Applications

## TECHNICAL SKILLS

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- **Programming Languages:** C, Golang, Java, Julia, MATLAB, Python, R, RISC-V, Scheme, SQL
- **Frameworks/Libraries:** Matplotlib, Numpy, OpenMP, Pandas, PyTorch, scikit-learn, Seaborn, TensorFlow
- **Tools:** Docker, gdb, git, Logism, LaTeX, Valgrind