

## Proficiencies:

Adobe After Effects	--	Motion Graphics / 2D Animation
Cinema 4D / 3DsMax	--	Modeling / Lighting / Rendering / 3D Animation
HTML / CSS / Javascript	--	UI Web Development
Adobe Photoshop / Adobe Illustrator	--	Graphic Design
Adobe Premiere Pro	--	Video Content Editing
Adobe Audition / Audacity	--	Audio Editing
Unreal Engine 4	--	Game Engine Experience

## Education:

B.A. in Digital Culture from Arizona State University (2013). Emphasis in 3D animation, fabrication and interface visualization.

## Awards:

- Winner of NGA Creative Choice for Traditional Media (TV/Radio) Marketing (Jan 2015).
- Winner for Epic Game's Unreal Engine 4 Monthly Game Jam (Jun 2015).

## Experience:

Network Tech II - Audio / Video Specialist at Cubic Global Defense

<http://www.cubic.com>

Apr 2015 - Present

Joint Base Lewis-McChord, WA

Part of a full service video production team with a specialty in 2D / 3D visualization, motion graphics and web interfaces in producing leadership related content for the US Armed Forces at Joint Base Lewis-McChord.

Founder / Design Lead at Diplace Media

<http://www.displacemedia.com>

May 2012 - Present

Tacoma, WA

Hardware/software collaboration and consulting with local marketing companies on various independent video games, short film projects and website development. Major vendors include Leading2Lean, Biotre, Thermaline and Pacific Bag Inc.

Motion Graphics FX Artist at DW Green Co.

<http://www.dwgreen.com>

Oct 2013 - Mar 2015

Tempe, AZ

Motion graphics, A/V editing and digital signage for weekly, seasonal and contracted projects using After Effects, Cinema4D and Premiere Pro. Major vendors include ShopRite, Metropolitan Market, Jensens, Kesslers and SunTrac Solar.

Freelancer at Blade Inc.

<http://www.bladeinc.com>

Apr 2014 (Contract)

Phoenix, AZ

Project collaboration, 3D modeling, design and concept art for an independent short film using Cinema4D and Photoshop.

EPK Visual Effects Editor for Car Dogs (Feature Film)

<http://www.imdb.com/title/tt3207376/>

Sep 2013 - Dec 2013

Scottsdale, AZ

Motion graphics and editing work for the EPK (electronics press kit) portion of Car Dogs (feature film).