# KEN DEWAN

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## EXPERIENCE

**Network Technician 2 - Audio / Video Specialist** at Cubic Global Defense / Valiant Integrated Services, JBLM, WA

April 2015 - July 2018

- Technical project manager for 7 documentary style video products serving the US Armed Forces distributed throughout the entire military network.

- Sole front end web developer and UI/UX designer of all project interfaces utilizing the latest web technology standards in HTML, CSS and Javascript.

- Lead animator and consultant for motion graphics, visual effects and simulations for all produced videos using Adobe Creative Suite and Cinema4D.

- Storyboarding and script revisions to allow for additional military leadership related principles such as mission command, intent and management.

- Hardware experience with professional Sony HD broadcast cameras, condenser microphones, DSLRs, and NewTek Tricaster editing systems.

- This position requires me to maintain an active Secret level security clearance.


**Design Lead / Freelancer** at Displace Media, Tacoma, WA

May 2012 - Present

- Freelance motion graphics and visual effects for multiple companies including Leading2Lean, a manufacturing platform with over 90,000 users.

- End to end design and development of Unreal Engine 4 powered game Vortex on Valve's Steam platform resulting in over 5600 purchases.

- Winner of Epic Games Unreal Engine 4 June 2015 Game Jam/Hackathon.

- 2D/3D design collaboration with Blade Inc. for an independent science fiction movie project.

- Web design and development lead for 3 major revisions of the Displace website using Wordpress, React, and from scratch HTML, CSS, Javascript.


**Motion Graphics FX Artist** at DW Green, Tempe, AZ

October 2013 - March 2015

- 2+ years in charge of primary digital signage design and animation for ShopRite, a grocery store chain with over 20 locations in northeast US.

- Winner of the National Grocers Association Creative Choice award for Traditional Media in 2015 for Kessler's grocery television advertment spot.

- Graphic design, typography and motion graphics animator for Jensen's Foods in store displays.

- Tasked with updating all depreciated 2D signage templates to dynamically animated 3D templates from scratch for increased animation flexibility.

- Technical consultant for everything audio/video related in house which includes editing, optimizing codecs, studio lighting, sound mixing, etc.


**EPK Visual Effects Editor** at Car Dogs (Feature Film), Scottsdale, AZ

September 2013 - December 2013

- Primary motion graphics and visual designer for the Electronics Press Kit portion of Car Dogs (https://www.imdb.com/title/tt3207376/).

- Experience with highly volatile hollywood style video shooting environment and fast paced team collaboration.


## PROFICIENCIES

**Video/Motion Graphics:** Adobe After Effects, Premiere Pro, Photoshop, Audition, Cinema4D, 3DsMax, Unreal Engine 4, Mocha Pro

**Development:** HTML, CSS (Grid, Flexbox, Responsive Design), Javascript (ES6, JSON), React (JSX, Babel), Perforce, Github, Microsoft Office


## EDUCATION / TRAINING

- B.A. in Digital Culture from Arizona State University (2013), emphasis on 3D animation, fabrication and interface visualization.

- US Army The Leadership Matrix 3.0 Certificate from the Media Training Complex, JBLM, WA.