

Linear Temporal programming in an Esoteric Programming Language

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Abstract

This project attempts to create an esoteric programming language deigned based on the popular cartoon, Rick and Morty. This programming language will make use of integrated Linear Temporal logic to ensure correctness, and advanced multithreading. In addition, this language is intended to be interseting enough to attract students and programmers unfamiliar with these concepts under the veneer of an interesting language and thus introduce possibly non academically oriented students to the concepts of temporal logic, and multithreading.

1. Introduction

The popular TV show Rick and Morty often uses the concepts of Parallel timelines and alternative universes

2. Prior Work

3. Proposed Work

4. Timeline

References