

5.315 overlap_sboxes

	DESCRIPTION	LINKS	LOGIC
Origin	Geometry, derived from [338]		
Constraint	overlap_sboxes(K, DIMS, OBJECTS, SBOXES)		
Synonym	overlap.		
Types	VARIABLES : collection(v-dvar) INTEGERS : collection(v-int) POSITIVES : collection(v-int)		
Arguments	K : int DIMS : sint OBJECTS : collection(oid-int, sid-dvar, x - VARIABLES) SBOXES : collection(sid-int, t - INTEGERS, l - POSITIVES)		
Restrictions	$ VARIABLES \geq 1$ $ INTEGERS \geq 1$ $ POSITIVES \geq 1$ required(VARIABLES, v) $ VARIABLES = K$ required(INTEGERS, v) $ INTEGERS = K$ required(POSITIVES, v) $ POSITIVES = K$ $POSITIVES.v > 0$ $K > 0$ $DIMS \geq 0$ $DIMS < K$ increasing_seq(OBJECTS, [oid]) required(OBJECTS, [oid, sid, x]) $OBJECTS.oid \geq 1$ $OBJECTS.oid \leq OBJECTS $ $OBJECTS.sid \geq 1$ $OBJECTS.sid \leq SBOXES $ $ SBOXES \geq 1$ required(SBOXES, [sid, t, l]) $SBOXES.sid \geq 1$ $SBOXES.sid \leq SBOXES $ do_not_overlap(SBOXES)		

Purpose

Holds if, for each pair of objects (O_i, O_j) , $i < j$, O_i overlaps O_j with respect to a set of dimensions depicted by DIMS. O_i and O_j are objects that take a shape among a set of shapes. Each *shape* is defined as a finite set of shifted boxes, where each shifted box is described by a box in a K-dimensional space at a given offset (from the origin of the shape) with given sizes. More precisely, a *shifted box* is an entity defined by its shape id *sid*, shift offset *t*, and sizes *l*. Then, a shape is defined as the union of shifted boxes sharing the same shape id. An *object* is an entity defined by its unique object identifier *oid*, shape id *sid* and origin *x*.

An object O_i *overlaps* an object O_j with respect to a set of dimensions depicted by DIMS if and only if, there exists a shifted box s_i associated with O_i and there exists a shifted box s_j associated with O_j , such that (1) there exists a dimension $d \in \text{DIMS}$ where the end of O_i in dimension d is strictly greater than the start of O_j in dimension d , and (2) the end of O_j in dimension d is strictly greater than the start of O_i in dimension d .

Example

$$\left(\begin{array}{l} 2, \{0, 1\}, \\ \left\langle \begin{array}{lll} \text{oid} - 1 & \text{sid} - 1 & \mathbf{x} - \langle 1, 1 \rangle, \\ \text{oid} - 2 & \text{sid} - 2 & \mathbf{x} - \langle 3, 2 \rangle, \\ \text{oid} - 3 & \text{sid} - 3 & \mathbf{x} - \langle 2, 4 \rangle \end{array} \right\rangle, \\ \left\langle \begin{array}{lll} \text{sid} - 1 & \mathbf{t} - \langle 0, 0 \rangle & \mathbf{l} - \langle 4, 5 \rangle, \\ \text{sid} - 2 & \mathbf{t} - \langle 0, 0 \rangle & \mathbf{l} - \langle 3, 3 \rangle, \\ \text{sid} - 3 & \mathbf{t} - \langle 0, 0 \rangle & \mathbf{l} - \langle 2, 1 \rangle \end{array} \right\rangle \end{array} \right)$$

Figure 5.656 shows the objects of the example. Since O_1 overlaps both O_2 and O_3 , and since O_2 overlaps O_3 , the `overlap_sboxes` constraint holds.

Typical

`|OBJECTS| > 1`

Symmetries

- Items of OBJECTS are [permutable](#).
- Items of SBOXES are [permutable](#).
- Items of OBJECTS.x, SBOXES.t and SBOXES.l are [permutable](#) (same permutation used).
- SBOXES.l.v can be [increased](#).

Arg. properties

[Suffix-contractible](#) wrt. OBJECTS.

Remark

One of the eight relations of the [Region Connection Calculus](#) [338].

See also

common keyword: [contains_sboxes](#), [coveredby_sboxes](#), [covers_sboxes](#), [disjoint_sboxes](#), [equal_sboxes](#), [inside_sboxes](#), [meet_sboxes](#) ([rcc8](#)), [non_overlap_sboxes](#) ([geometrical constraint](#), [logic](#)).

Keywords

constraint type: [logic](#).

geometry: [geometrical constraint](#), [rcc8](#).

miscellaneous: [obscure](#).

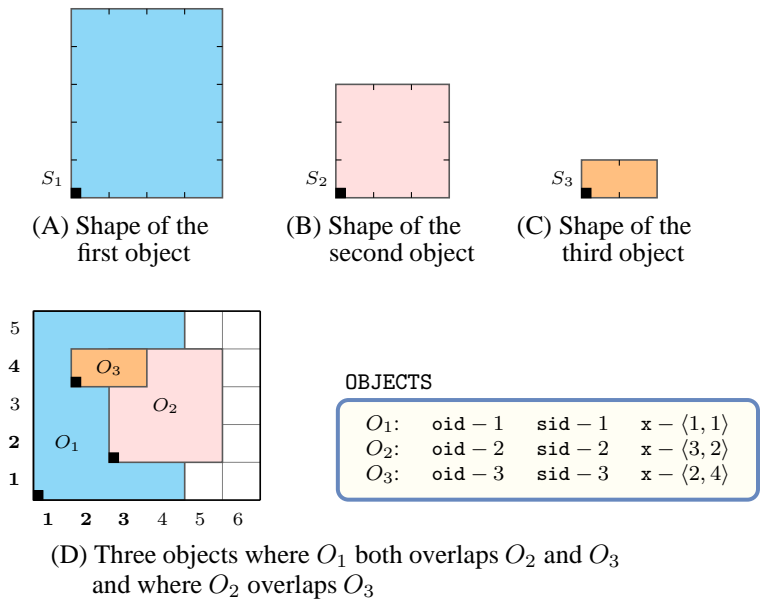


Figure 5.656: (D) the three mutually overlapping objects O_1 , O_2 , O_3 of the **Example** slot respectively assigned shapes S_1 , S_2 , S_3 ; (A), (B), (C) shapes S_1 , S_2 and S_3 are made up from a single shifted box.

Logic

- $\text{origin}(O1, S1, D) \stackrel{\text{def}}{=} O1.x(D) + S1.t(D)$
- $\text{end}(O1, S1, D) \stackrel{\text{def}}{=} O1.x(D) + S1.t(D) + S1.l(D)$
- $\text{overlap_sboxes}(\text{Dims}, O1, S1, O2, S2) \stackrel{\text{def}}{=} \forall D \in \text{Dims} \wedge \left(\begin{array}{l} \text{end}(O1, S1, D) > \\ \text{origin}(O2, S2, D) \text{ , } \\ \text{end}(O2, S2, D) > \\ \text{origin}(O1, S1, D) \end{array} \right)$
- $\text{overlap_objects}(\text{Dims}, O1, O2) \stackrel{\text{def}}{=} \forall S1 \in \text{sboxes}([O1.\text{sid}]) \exists S2 \in \text{sboxes} \left(\begin{array}{l} [O2.\text{sid}] \\ \text{Dims,} \\ O1, \\ \text{overlap_sboxes} \left(\begin{array}{l} S1, \\ O2, \\ S2 \end{array} \right) \end{array} \right)$
- $\text{all_overlap}(\text{Dims}, \text{OIDS}) \stackrel{\text{def}}{=} \forall O1 \in \text{objects}(\text{OIDS}) \forall O2 \in \text{objects}(\text{OIDS}) O1.\text{oid} < \Rightarrow O2.\text{oid} \text{ overlap_objects} \left(\begin{array}{l} \text{Dims,} \\ O1, \\ O2 \end{array} \right)$
- $\text{all_overlap}(\text{DIMENSIONS}, \text{OIDS})$