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## 5.99 cumulative\_two\_d

**DESCRIPTION** 

**LINKS** 

Origin

Inspired by cumulative and diffn.

Constraint

cumulative\_two\_d(RECTANGLES, LIMIT)

```
Arguments
```

```
RECTANGLES : collection start1-dvar, size1-dvar, last1-dvar, start2-dvar, size2-dvar, last2-dvar, height-dvar
```

Restrictions

```
\begin{tabular}{ll} require\_at\_least(2, RECTANGLES, [start1, size1, last1]) \\ require\_at\_least(2, RECTANGLES, [start2, size2, last2]) \\ required(RECTANGLES, height) \\ RECTANGLES.size1 & 0 \\ RECTANGLES.size2 & 0 \\ RECTANGLES.height & 0 \\ LIMIT & 0 \\ \end{tabular}
```

Purpose

Consider a set  $\mathcal{R}$  of rectangles described by the RECTANGLES collection. Enforces that at each point of the plane, the cumulated height of the set of rectangles that overlap that point, does not exceed a given limit.

Example

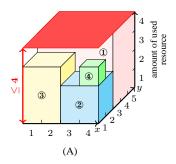
```
\mathtt{start1} - 1 \mathtt{size1} - 4
                      last1-4
                                 start2 - 3
                                             size2-3
                                                        last2-5
                                                                   height - 4,
start1 - 3
           size1-2
                      last1-4
                                             size2-2
                                                        last2-2
                                                                   height - 2,
                                 start2-1
           \mathtt{size1}-2
start1 - 1
                      last1-2
                                 start2 - 1
                                             size2-2
                                                        last2-2
                                                                   height - 3,
start1-4
           size1-1
                      last1-4
                                 start2 - 1
                                             size2-1
                                                        last2-1
                                                                   height - 1
```

Part (A) of Figure 5.239 shows the 4 parallelepipeds of height 4, 2, 3 and 1 associated with the items of the RECTANGLES collection (parallelepipeds since each rectangle also has a height). Part (B) gives the corresponding cumulated 2-dimensional profile, where each number is the cumulated height of all the rectangles that contain the corresponding region. The cumulative\_two\_d constraint holds since the highest peak of the cumulated 2-dimensional profile does not exceed the upper limit 4 imposed by the last argument of the cumulative\_two\_d constraint.

**Typical** 

```
\begin{split} |\text{RECTANGLES}| &> 1 \\ \text{RECTANGLES.size1} &> 0 \\ \text{RECTANGLES.size2} &> 0 \\ \text{RECTANGLES.height} &> 0 \\ \text{LIMIT} &< \text{sum} (\text{RECTANGLES.height}) \end{split}
```

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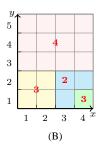


Figure 5.239: Two representations of a 2-dimensional cumulative profile of the **Example** slot (where the profile provides for each point of coordinates  $(c_x, c_y)$  the corresponding sum of the heights of the items intersecting that point): (A) a three dimensional representation and (B) a two dimensional representation from above with the height of the profile in red; as for the cumulative constraint the position of an item on the z axis does not matter, i.e. only its height matters.

## **Symmetries**

- Items of RECTANGLES are permutable.
- Attributes of RECTANGLES are permutable w.r.t. permutation (start1, start2) (size1, size2) (last1, last2) (height) (permutation applied to all items).
- RECTANGLES.height can be decreased to any value  $\geq 0$ .
- One and the same constant can be added to the start1 and last1 attributes of all items of RECTANGLES.
- One and the same constant can be added to the start2 and last2 attributes of all items of RECTANGLES.
- LIMIT can be increased.

## Arg. properties

## Contractible wrt. RECTANGLES.

Usage

The cumulative\_two\_d constraint is a necessary condition for the diffn constraint in 3 dimensions (i.e., the placement of parallelepipeds in such a way that they do not pairwise overlap and that each parallelepiped has his sides parallel to the sides of the placement space).

Algorithm

A first natural way to handle this constraint would be to accumulate the compulsory part [250] of the different rectangles in a quadtree [367]. To each leave of the quadtree we associate the cumulated height of the rectangles containing the corresponding region.

**Systems** 

geost in Choco.

See also

**related:** diffn(cumulative\_two\_d is a necessary condition for diffn: forget one dimension when the number of dimensions is equal to 3).

**specialisation:** bin\_packing(square of size 1 with a height replaced by task of duration 1), cumulative(rectangle with a height replaced by task with same height).

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Keywords

characteristic of a constraint: derived collection.

constraint type: predefined constraint.
filtering: quadtree, compulsory part.
geometry: geometrical constraint.

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