

## 5.264 minimum\_except\_0

	DESCRIPTION	LINKS	GRAPH	AUTOMATON
Origin	Derived from <a href="#">minimum</a> .			
Constraint	<code>minimum_except_0(MIN, VARIABLES, DEFAULT)</code>			
Arguments	MIN : <a href="#">dvar</a> VARIABLES : <a href="#">collection</a> ( <a href="#">var</a> — <a href="#">dvar</a> ) DEFAULT : <a href="#">int</a>			
Restrictions	MIN > 0 MIN ≤ DEFAULT  VARIABLES  > 0 <a href="#">required</a> (VARIABLES, <a href="#">var</a> ) VARIABLES. <a href="#">var</a> ≥ 0 VARIABLES. <a href="#">var</a> ≤ DEFAULT DEFAULT > 0			
Purpose	All variables of the collection VARIABLES are assigned a value that belongs to interval [0, DEFAULT]. MIN is the minimum value of the collection of domain variables VARIABLES, ignoring all variables that take 0 as value. When all variables of the collection VARIABLES are assigned value 0, MIN is set to the default value DEFAULT.			
Example	<div> <math>(3, \langle 3, 7, 6, 7, 4, 7 \rangle, 1000000)</math>  <math>(2, \langle 3, 2, 0, 7, 2, 6 \rangle, 1000000)</math>  <math>(1000000, \langle 0, 0, 0, 0, 0, 0 \rangle, 1000000)</math> </div> <p>The three examples of the <code>minimum_except_0</code> constraint respectively hold since:</p> <ul style="list-style-type: none"> <li>• Within the first example, MIN is set to the minimum value 3 of the collection <math>\langle 3, 7, 6, 7, 4, 7 \rangle</math>.</li> <li>• Within the second example, MIN is set to the minimum value 2 (ignoring value 0) of the collection <math>\langle 3, 2, 0, 7, 2, 6 \rangle</math>.</li> <li>• Finally within the third example, MIN is set to the default value 1000000 since all items of the collection <math>\langle 0, 0, 0, 0, 0, 0 \rangle</math> are set to 0.</li> </ul>			
Typical	VARIABLES  > 1 <a href="#">range</a> (VARIABLES. <a href="#">var</a> ) > 1 <a href="#">atleast</a> (1, VARIABLES, 0)			
Symmetries	<ul style="list-style-type: none"> <li>• Items of VARIABLES are <a href="#">permutable</a>.</li> <li>• All occurrences of two distinct values of VARIABLES.<a href="#">var</a> can be <a href="#">swapped</a>.</li> </ul>			
Arg. properties	Functional dependency: MIN determined by VARIABLES and DEFAULT.			

<b>Remark</b>	The joker value 0 makes sense only because we restrict the variables of the <code>VARIABLES</code> collection to take non-negative values.
<b>Reformulation</b>	<p>By (1) associating to each variable <math>V_i</math> (<math>i \in [1,  \text{VARIABLES} ]</math>) of the <code>VARIABLES</code> collection a <i>rank</i> variable <math>R_i \in [0,  \text{VARIABLES}  - 1]</math> with the reified constraint <math>R_i = 1 \Leftrightarrow V_i = \text{MIN}</math>, and by creating for each pair of variables <math>V_i, V_j</math> (<math>i, j &lt; i \in [1,  \text{VARIABLES} ]</math>) the reified constraints</p> $\begin{aligned} V_i < V_j &\Leftrightarrow R_i < R_j, \\ V_i = V_j &\Leftrightarrow R_i = R_j, \\ V_i > V_j &\Leftrightarrow R_i > R_j, \end{aligned}$ <p>and by (2) creating the reified constraint</p> $V_1 = 0 \wedge V_2 = 0 \wedge \dots \wedge V_n = 0 \Rightarrow \text{MIN} = \text{DEFAULT},$ <p>one can reformulate the <code>minimum_except_0</code> constraint in term of 3 <math>\cdot \frac{ \text{VARIABLES}  \cdot ( \text{VARIABLES}  - 1)}{2} + 2</math> reified constraints.</p>
<b>See also</b>	<b>hard version:</b> <code>minimum</code> (value 0 is not ignored any more).
<b>Keywords</b>	<p><b>characteristic of a constraint:</b> <code>joker value</code>, <code>minimum</code>, <code>automaton</code>, <code>automaton without counters</code>, <code>reified automaton constraint</code>.</p> <p><b>constraint arguments:</b> pure functional dependency.</p> <p><b>constraint network structure:</b> centered cyclic(1) constraint network(1).</p> <p><b>constraint type:</b> order constraint.</p> <p><b>modelling:</b> functional dependency.</p>
<b>Cond. implications</b>	<p><code>minimum_except_0(MIN, VARIABLES, DEFAULT)</code>  with <code>maxval(VARIABLES.var) &lt; DEFAULT</code>  <b>implies</b> <code>atmost(N, VARIABLES, VALUE)</code>.</p>

Arc input(s)	VARIABLES
Arc generator	<i>CLIQUE</i> $\mapsto$ collection(variables1, variables2)
Arc arity	2
Arc constraint(s)	<ul style="list-style-type: none"><li>• variables1.var <math>\neq</math> 0</li><li>• variables2.var <math>\neq</math> 0</li><li>• <math>\bigvee \left( \begin{array}{l} \text{variables1.key} = \text{variables2.key,} \\ \text{variables1.var} &lt; \text{variables2.var} \end{array} \right)</math></li></ul>
Graph property(ies)	<u><i>ORDER</i>(0, DEFAULT, var) = MIN</u>

Graph model

Because of the first two conditions of the arc constraint, all vertices that correspond to 0 will be removed from the final graph.

Parts (A) and (B) of Figure 5.581 respectively show the initial and final graph of the second example of the **Example** slot. Since we use the **ORDER** graph property, the vertices of rank 0 (without considering the loops) of the final graph are outlined with a thick circle.

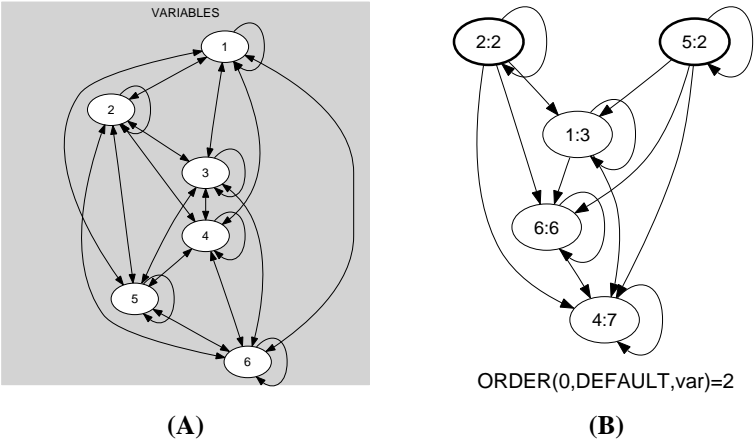


Figure 5.581: Initial and final graph of the minimum\_except\_0 constraint

Since the graph associated with the third example does not contain any vertex, **ORDER** returns the default value DEFAULT.

**Automaton**

Figure 5.582 depicts the automaton associated with the `minimum_except_0` constraint. Let  $\text{VAR}_i$  be the  $i^{\text{th}}$  variable of the `VARIABLES` collection. To each pair  $(\text{MIN}, \text{VAR}_i)$  corresponds a signature variable  $S_i$  as well as the following signature constraint:

$$((\text{VAR}_i = 0) \wedge (\text{MIN} \neq \text{DEFAULT})) \Leftrightarrow S_i = 0 \wedge$$

$$((\text{VAR}_i = 0) \wedge (\text{MIN} = \text{DEFAULT})) \Leftrightarrow S_i = 1 \wedge$$

$$((\text{VAR}_i \neq 0) \wedge (\text{MIN} = \text{VAR}_i)) \Leftrightarrow S_i = 2 \wedge$$

$$((\text{VAR}_i \neq 0) \wedge (\text{MIN} < \text{VAR}_i)) \Leftrightarrow S_i = 3 \wedge$$

$$((\text{VAR}_i \neq 0) \wedge (\text{MIN} > \text{VAR}_i)) \Leftrightarrow S_i = 4.$$

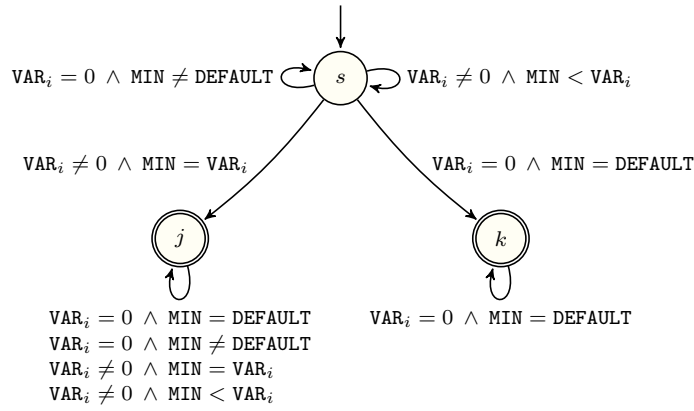


Figure 5.582: Automaton of the `minimum_except_0` constraint

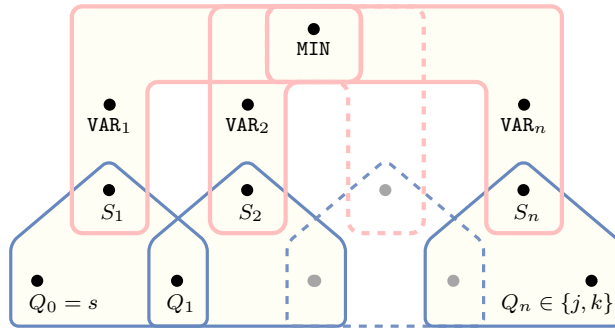


Figure 5.583: Hypergraph of the reformulation corresponding to the automaton of the `minimum_except_0` constraint