

5.61 change

	DESCRIPTION	LINKS	GRAPH	AUTOMATON
Origin	CHIP			
Constraint	change(NCHANGE, VARIABLES, CTR)			
Synonyms	nbchanges, similarity.			
Arguments	NCHANGE : dvar VARIABLES : collection(var—dvar) CTR : atom			
Restrictions	NCHANGE ≥ 0 NCHANGE $< \text{VARIABLES} $ required(VARIABLES, var) CTR $\in [=, \neq, <, \geq, >, \leq]$			
Purpose	NCHANGE is the number of times that constraint CTR holds on consecutive variables of the collection VARIABLES.			
Example	<div> $(3, \langle 4, 4, 3, 4, 1 \rangle, \neq)$ $(1, \langle 1, 2, 4, 3, 7 \rangle, >)$ </div> <p>In the first example the changes are located between values 4 and 3, 3 and 4, 4 and 1. Consequently, the corresponding change constraint holds since its first argument NCHANGE is fixed to value 3.</p> <p>In the second example the unique change occurs between values 4 and 3. Consequently, the corresponding change constraint holds since its first argument NCHANGE is fixed to 1.</p>			
All solutions	Figure 5.153 gives all solutions to the following non ground instance of the change constraint: NCHANGE $\in [0, 1]$, $V_1 \in [2, 3]$, $V_2 \in [1, 2]$, $V_3 \in [4, 5]$, $V_4 \in [2, 4]$, change(NCHANGE, $\langle V_1, V_2, V_3, V_4 \rangle$, $>$).			
Typical	NCHANGE > 0 VARIABLES > 1 range(VARIABLES.var) > 1 CTR $\in [\neq]$			
Symmetry	One and the same constant can be added to the var attribute of all items of VARIABLES.			
Arg. properties	<ul style="list-style-type: none"> Functional dependency: NCHANGE determined by VARIABLES and CTR. Contractible wrt. VARIABLES when CTR $\in [\neq, <, \geq, >, \leq]$ and NCHANGE = 0. Contractible wrt. VARIABLES when CTR $\in [=, <, \geq, >, \leq]$ and NCHANGE = VARIABLES - 1. 			

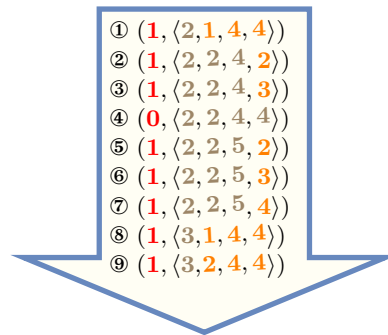


Figure 5.153: All solutions corresponding to the non ground example of the change constraint (with CTR set to $>$) of the **All solutions** slot; each change is shown by a color change between two consecutive values.

Usage	This constraint can be used in the context of timetabling problems in order to put an upper limit on the number of changes of job types during a given period.
Remark	A similar constraint appears in [303, page 338] under the name of <code>similarity</code> constraint. The difference consists of replacing the arithmetic constraint <code>CTR</code> by a binary constraint. When <code>CTR</code> is equal to \neq this constraint is called <code>nbchanges</code> in [405].
Algorithm	A first incomplete algorithm is described in [30]. The sketch of a filtering algorithm for the conjunction of the <code>change</code> and the <code>stretch</code> constraints based on dynamic programming achieving arc-consistency is mentioned by L. Hellsten in [208, page 56].
Reformulation	The change constraint can be reformulated with the <code>seq_bin</code> constraint [310] that we now introduce. Given N a domain variable, X a sequence of domain variables, and C and B two binary constraints, <code>seq_bin</code> (N, X, C, B) holds if (1) N is equal to the number of C -stretches in the sequence X , and (2) B holds on any pair of consecutive variables in X . A C -stretch is a generalisation of the notion of stretch introduced by G. Pesant [305], where the equality constraint is made explicit by replacing it by a binary constraint C , i.e., a C -stretch is a maximal length subsequence of X for which the binary constraint C is satisfied on consecutive variables. <code>change</code> ($NCHANGE, VARIABLES, CTR$) can be reformulated as $N = N1 - 1 \wedge \text{seq_bin}(N1, X, \neg CTR, \text{true})$, where <code>true</code> is the universal constraint.
Used in	pattern .
See also	<p>common keyword: change_partition, circular_change (<i>number of changes in a sequence of variables with respect to a binary constraint</i>), cyclic_change, cyclic_change_joker (<i>number of changes</i>), smooth (<i>number of changes in a sequence of variables with respect to a binary constraint</i>).</p> <p>generalisation: change_pair (<i>variable replaced by pair of variables</i>), change_vectors (<i>variable replaced by vector</i>).</p> <p>shift of concept: distance_change, longest_change.</p>
Keywords	<p>characteristic of a constraint: automaton, automaton with counters, non-deterministic automaton.</p>

constraint arguments: pure functional dependency.

constraint network structure: sliding cyclic(1) constraint network(2),
Berge-acyclic constraint network.

constraint type: timetabling constraint.

filtering: dynamic programming.

final graph structure: acyclic, bipartite, no loop.

modelling: number of changes, functional dependency.

Arc input(s)	VARIABLES
Arc generator	<i>PATH</i> \mapsto collection(variables1, variables2)
Arc arity	2
Arc constraint(s)	variables1.var CTR variables2.var
Graph property(ies)	NARC = NCHANGE
Graph class	<ul style="list-style-type: none">• ACYCLIC• BIPARTITE• NO_LOOP

Graph model Since we are only interested by the constraints linking two consecutive items of the collection **VARIABLES** we use *PATH* to generate the arcs of the initial graph.

Parts (A) and (B) of Figure 5.154 respectively show the initial and final graph of the first example of the **Example** slot. Since we use the **NARC** graph property, the arcs of the final graph are stressed in bold.

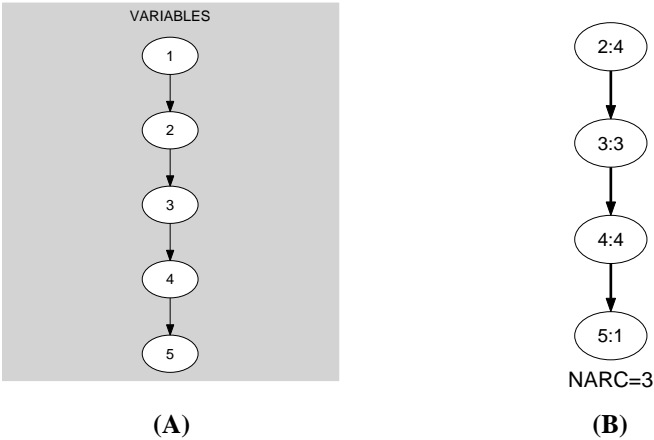


Figure 5.154: Initial and final graph of the change constraint

Automaton

Figure 5.155 depicts a first automaton that only accepts all the solutions to the change constraint. This automaton uses a counter in order to record the number of satisfied constraints of the form $\text{VAR}_i \text{ CTR } \text{VAR}_{i+1}$ already encountered. To each pair of consecutive variables $(\text{VAR}_i, \text{VAR}_{i+1})$ of the collection **VARIABLES** corresponds a 0-1 signature variable S_i . The following signature constraint links VAR_i , VAR_{i+1} and S_i : $\text{VAR}_i \text{ CTR } \text{VAR}_{i+1} \Leftrightarrow S_i$.

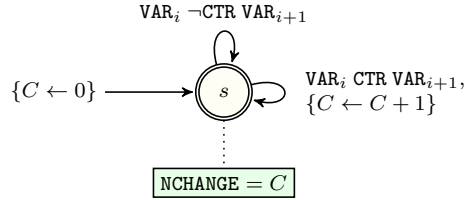


Figure 5.155: Automaton (with counter) of the change constraint

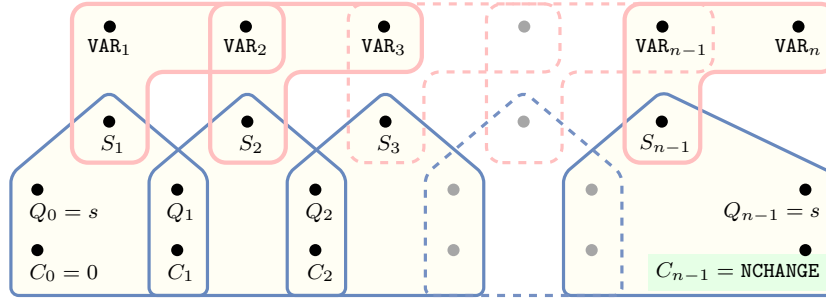


Figure 5.156: Hypergraph of the reformulation corresponding to the automaton (with counter) of the change constraint

Since the reformulation associated with the previous automaton is not **Berge-acyclic**, we now describe a second counter free automaton that also only accepts all the solutions to the change constraint. Without loss of generality, assume that the collection of variables **VARIABLES** contains at least two variables (i.e., $|\text{VARIABLES}| \geq 2$). Let n and \mathcal{D} respectively denote the number of variables of the collection **VARIABLES**, and the union of the domains of the variables of **VARIABLES**. Clearly, the maximum number of changes (i.e., the number of times the constraint $\text{VAR}_i \text{ CTR } \text{VAR}_{i+1}$ ($1 \leq i < n$) holds) cannot exceed the quantity $m = \min(n - 1, \overline{\text{NCHANGE}})$. The $(m + 1) \cdot |\mathcal{D}| + 2$ states of the automaton that only accepts all the solutions to the change constraint are defined in the following way:

- We have an initial state labelled by s_I .
- We have $m \cdot |\mathcal{D}|$ intermediate states labelled by s_{ij} ($i \in \mathcal{D}, j \in [0, m]$). The first subscript i of state s_{ij} corresponds to the value currently encountered. The second subscript j denotes the number of already encountered satisfied constraints of the form $\text{VAR}_i \text{ CTR } \text{VAR}_{i+1}$ from the initial state s_I to the state s_{ij} .
- We have an accepting state labelled by s_F .

Four classes of transitions are respectively defined in the following way:

1. There is a transition, labelled by i from the initial state s_I to the state s_{i0} , ($i \in \mathcal{D}$).
2. There is a transition, labelled by j , from every state s_{ij} , ($i \in \mathcal{D}, j \in [0, m]$), to the accepting state s_F .
3. $\forall i \in \mathcal{D}, \forall j \in [0, m], \forall k \in \mathcal{D} \cap \{k \mid i \neg \text{CTR } k\}$ there is a transition labelled by k from s_{ij} to s_{kj} (i.e., the counter j does not change for values k such that constraint $i \text{ CTR } k$ does not hold).
4. $\forall i \in \mathcal{D}, \forall j \in [0, m-1], \forall k \in \mathcal{D} \setminus \{k \mid i \neg \text{CTR } k\}$ there is a transition labelled by k from s_{ij} to $s_{k,j+1}$ (i.e., the counter j is incremented by $+1$ for values k such that constraint $i \text{ CTR } k$ holds).

We have $|\mathcal{D}|$ transitions of type 1, $|\mathcal{D}| \cdot (m+1)$ transitions of type 2, and at least $|\mathcal{D}|^2 \cdot m$ transitions of types 3 and 4. Since the maximum value of m is equal to $n-1$, in the worst case we have at least $|\mathcal{D}|^2 \cdot (n-1)$ transitions. This leads to a worst case time complexity of $O(|\mathcal{D}|^2 \cdot n^2)$ if we use Pesant's algorithm for filtering the **regular** constraint [306].

Figure 5.157 depicts the corresponding counter free non deterministic automaton associated with the **change** constraint under the hypothesis that (1) all variables of **VARIABLES** are assigned a value in $\{0, 1, 2, 3\}$, (2) $|\mathbf{VARIABLES}|$ is equal to 4, and (3) **CTR** is equal to \neq .

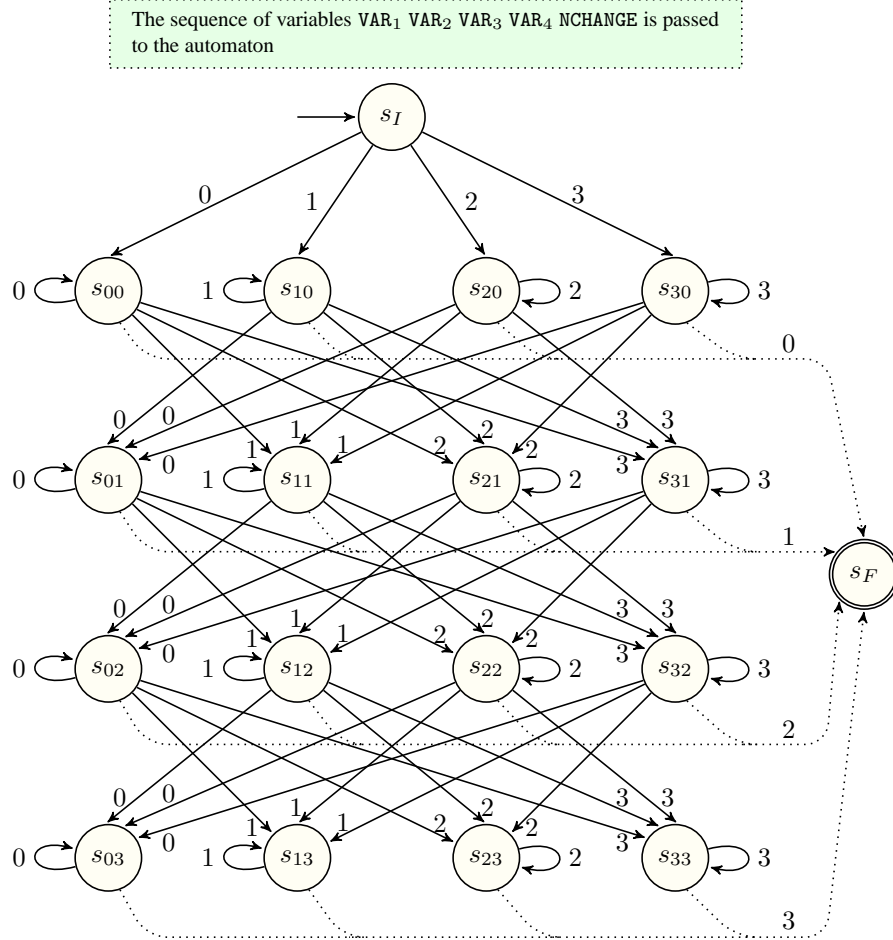


Figure 5.157: Counter free non deterministic automaton of the $\text{change}(\text{NCHANGE}, \langle \text{VAR}_1, \text{VAR}_2, \text{VAR}_3, \text{VAR}_4 \rangle, \neq)$ constraint assuming $\text{VAR}_i \in [0, 3]$ ($1 \leq i \leq 3$), with initial state s_I and accepting state s_F

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