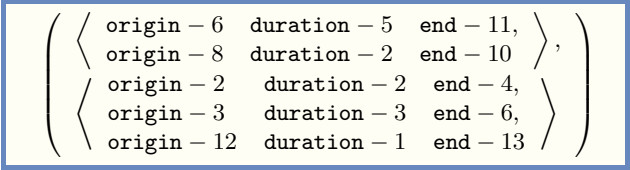


## 5.125 disjoint\_tasks

	DESCRIPTION	LINKS	GRAPH
<b>Origin</b>	Derived from <code>disjoint</code> .		
<b>Constraint</b>	<code>disjoint_tasks(TASKS1, TASKS2)</code>		
<b>Arguments</b>	TASKS1 : <code>collection</code> ( <code>origin-dvar</code> , <code>duration-dvar</code> , <code>end-dvar</code> ) TASKS2 : <code>collection</code> ( <code>origin-dvar</code> , <code>duration-dvar</code> , <code>end-dvar</code> )		
<b>Restrictions</b>	<code>require_at_least</code> (2, TASKS1, [ <code>origin</code> , <code>duration</code> , <code>end</code> ]) $\text{TASKS1.duration} \geq 0$ $\text{TASKS1.origin} \leq \text{TASKS1.end}$ <code>require_at_least</code> (2, TASKS2, [ <code>origin</code> , <code>duration</code> , <code>end</code> ]) $\text{TASKS2.duration} \geq 0$ $\text{TASKS2.origin} \leq \text{TASKS2.end}$		
<b>Purpose</b>	Each task of the collection TASKS1 should not overlap any task of the collection TASKS2. Two tasks overlap if they have an intersection that is strictly greater than zero.		
<b>Example</b>			
	Figure 5.296 displays the two groups of tasks (i.e., the tasks of TASKS1 and the tasks of TASKS2). Since no task of the first group overlaps any task of the second group, the <code>disjoint_tasks</code> constraint holds.		
<b>Typical</b>	$ \text{TASKS1}  > 1$ $\text{TASKS1.duration} > 0$ $ \text{TASKS2}  > 1$ $\text{TASKS2.duration} > 0$		
<b>Symmetries</b>	<ul style="list-style-type: none"> <li>Arguments are <code>permutable</code> w.r.t. permutation (TASKS1, TASKS2).</li> <li>Items of TASKS1 are <code>permutable</code>.</li> <li>Items of TASKS2 are <code>permutable</code>.</li> <li>One and the same constant can be <code>added</code> to the <code>origin</code> and <code>end</code> attributes of all items of TASKS1 and TASKS2.</li> </ul>		
<b>Arg. properties</b>	<ul style="list-style-type: none"> <li><code>Contractible</code> wrt. TASKS1.</li> <li><code>Contractible</code> wrt. TASKS2.</li> </ul>		

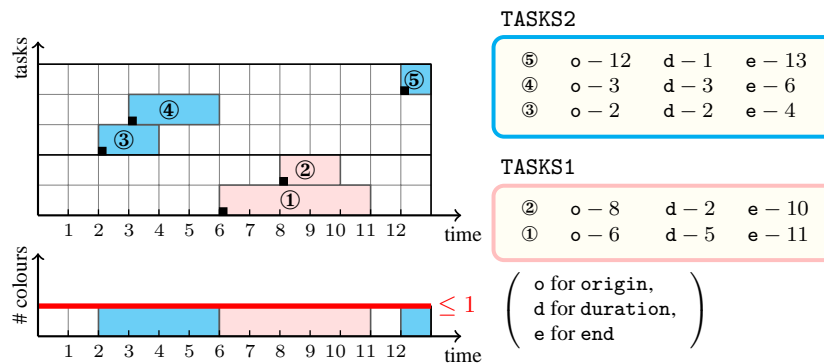


Figure 5.296: The `disjoint_tasks` solution to the **Example** slot with at most one distinct colour in parallel (tasks in TASKS1 have the pink colour, while tasks in TASKS2 have the blue colour)

#### Remark

Despite the fact that this is not an uncommon constraint, it cannot be modelled in a compact way with a single `cumulative` constraint. But it can be expressed by using the `coloured_cumulative` constraint: We assign a first colour to the tasks of TASKS1 as well as a second distinct colour to the tasks of TASKS2. Finally we set up a limit of 1 for the maximum number of distinct colours allowed at each time point.

#### Reformulation

The `disjoint_tasks` constraint can be expressed in term of  $|\text{TASKS1}| \cdot |\text{TASKS2}|$  reified constraints. For each task  $\text{TASKS1}[i]$  ( $i \in [1, |\text{TASKS1}|]$ ) and for each task  $\text{TASKS2}[j]$  ( $j \in [1, |\text{TASKS2}|]$ ) we generate a reified constraint of the form  $\text{TASKS1}[i].\text{end} \leq \text{TASKS2}[j].\text{origin} \vee \text{TASKS2}[j].\text{end} \leq \text{TASKS1}[i].\text{origin}$ . In addition we also state for each task an arithmetic constraint that states that the end of a task is equal to the sum of its origin and its duration.

#### Systems

`disjoint` in **Choco**.

#### See also

**generalisation:** `coloured_cumulative` (tasks colours and limit on maximum number of colours in parallel are explicitly given).

**specialisation:** `disjoint` (task replaced by variable).

#### Keywords

**constraint type:** scheduling constraint, temporal constraint.

**geometry:** non-overlapping.

<b>Arc input(s)</b>	TASKS1
<b>Arc generator</b>	$\text{SELF} \mapsto \text{collection}(\text{tasks1})$
<b>Arc arity</b>	1
<b>Arc constraint(s)</b>	$\text{tasks1.origin} + \text{tasks1.duration} = \text{tasks1.end}$
<b>Graph property(ies)</b>	$\text{NARC} =  \text{TASKS1} $
<b>Arc input(s)</b>	TASKS2
<b>Arc generator</b>	$\text{SELF} \mapsto \text{collection}(\text{tasks2})$
<b>Arc arity</b>	1
<b>Arc constraint(s)</b>	$\text{tasks2.origin} + \text{tasks2.duration} = \text{tasks2.end}$
<b>Graph property(ies)</b>	$\text{NARC} =  \text{TASKS2} $
<b>Arc input(s)</b>	TASKS1 TASKS2
<b>Arc generator</b>	$\text{PRODUCT} \mapsto \text{collection}(\text{tasks1}, \text{tasks2})$
<b>Arc arity</b>	2
<b>Arc constraint(s)</b>	<ul style="list-style-type: none"> <li>• <math>\text{tasks1.duration} &gt; 0</math></li> <li>• <math>\text{tasks2.duration} &gt; 0</math></li> <li>• <math>\text{tasks1.origin} &lt; \text{tasks2.end}</math></li> <li>• <math>\text{tasks2.origin} &lt; \text{tasks1.end}</math></li> </ul>
<b>Graph property(ies)</b>	$\text{NARC} = 0$
<b>Graph model</b>	<p><math>\text{PRODUCT}</math> is used in order to generate the arcs of the graph between all the tasks of the collection TASKS1 and all tasks of the collection TASKS2. The first two graph constraints respectively enforce for each task of TASKS1 and TASKS2 the fact that the end of a task is equal to the sum of its origin and its duration. The arc constraint of the third graph constraint depicts the fact that two tasks overlap. Therefore, since we use the graph property <math>\text{NARC} = 0</math> the final graph associated with the third graph constraint will be empty and no task of TASKS1 will overlap any task of TASKS2. Figure 5.297 shows the initial graph of the third graph constraint associated with the <b>Example</b> slot. Because of the graph property <math>\text{NARC} = 0</math> the corresponding final graph is empty.</p>
<b>Signature</b>	<p>Since TASKS1 is the maximum number of arcs of the final graph associated with the first graph constraint we can rewrite <math>\text{NARC} =  \text{TASKS1} </math>. This leads to simplify <math>\overline{\text{NARC}}</math> to <math>\text{NARC}</math>.</p> <p>We can apply a similar remark for the second graph constraint.</p> <p>Finally, since 0 is the smallest number of arcs of the final graph we can rewrite <math>\text{NARC} = 0</math> to <math>\text{NARC} \leq 0</math>. This leads to simplify <math>\overline{\text{NARC}}</math> to <math>\text{NARC}</math>.</p>

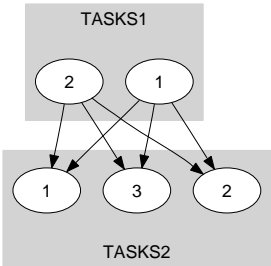


Figure 5.297: Initial graph of the `disjoint_tasks` constraint (the final graph is empty)