

5.16 alldifferent_except_0

	DESCRIPTION	LINKS	GRAPH	AUTOMATON
Origin	Derived from <code>alldifferent</code> .			
Constraint	<code>alldifferent_except_0(VARIABLES)</code>			
Synonyms	<code>alldiff_except_0</code> , <code>alldistinct_except_0</code> .			
Argument	VARIABLES : <code>collection</code> (var—dvar)			
Restriction	<code>required</code> (VARIABLES, var)			
Purpose	Enforce all variables of the collection VARIABLES to take distinct values, except those variables that are assigned value 0.			
Example	<div><div>(⟨5, 0, 1, 9, 0, 3⟩)</div><p>The <code>alldifferent_except_0</code> constraint holds since all the values (that are different from 0) 5, 1, 9 and 3 are distinct.</p></div>			
All solutions	<p>Figure 5.36 gives all solutions to the following non ground instance of the <code>alldifferent_except_0</code> constraint: $V_1 \in [0, 4]$, $V_2 \in [1, 2]$, $V_3 \in [1, 2]$, $V_4 \in [0, 1]$, <code>alldifferent_except_0</code>($\langle V_1, V_2, V_3, V_4 \rangle$).</p> <div><div><div>① (⟨0, 1, 2, 0⟩)</div><div>② (⟨0, 2, 1, 0⟩)</div><div>③ (⟨3, 1, 2, 0⟩)</div></div><div><div>④ (⟨3, 2, 1, 0⟩)</div><div>⑤ (⟨4, 1, 2, 0⟩)</div><div>⑥ (⟨4, 2, 1, 0⟩)</div></div></div>			
Typical	<code> VARIABLES > 2</code> <code>atleast</code> (2, VARIABLE, 0) <code>range</code> (VARIABLES.var) > 1			
Symmetries	<ul style="list-style-type: none">Items of VARIABLES are <code>permutable</code>.Two distinct values of VARIABLE.var that are both different from 0 can be <code>swapped</code>; a value of VARIABLE.var that is different from 0 can be <code>renamed</code> to any unused value that is also different from 0.			
Arg. properties	<code>Contractible</code> wrt. VARIABLE.			

Figure 5.36: All solutions corresponding to the non ground example of the `alldifferent_except_0` constraint of the **All solutions** slot

Usage

Quite often it appears that, for some modelling reason, you create a *joker value*. You do not want that normal constraints hold for variables that take this *joker value*. For this purpose we modify the binary arc constraint in order to discard the vertices for which the corresponding variables are assigned value 0. This will be effectively the case since all the corresponding arcs constraints will not hold.

Algorithm

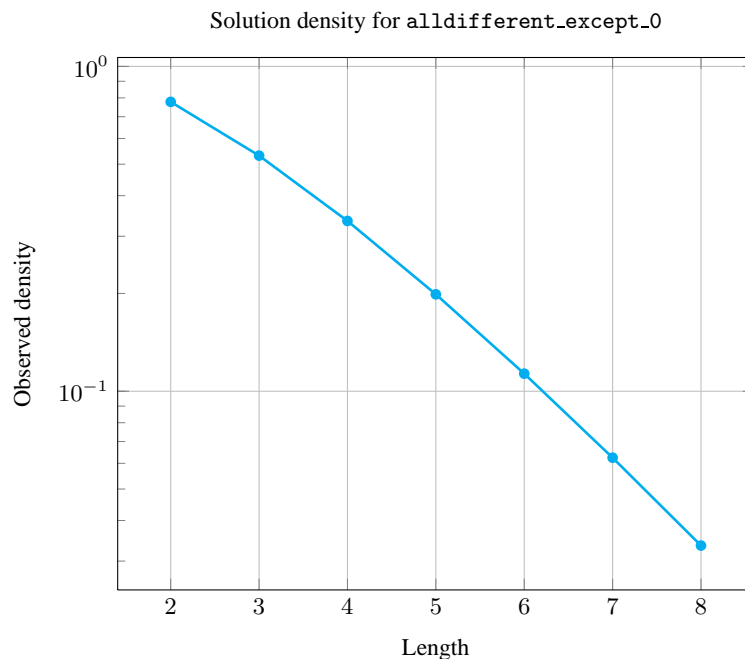
An [arc-consistency](#) filtering algorithm for the `alldifferent_except_0` constraint is described in [129]. The algorithm is based on the following ideas:

- First, one can map solutions of the `alldifferent_except_0` constraint to var-perfect matchings⁴ in a bipartite graph derived from the domain of the variables of the constraint in the following way: to each variable of the `alldifferent_except_0` constraint corresponds a *variable* and a *joker* vertices, while to each potential value corresponds a *value* vertex; there is an edge between a variable vertex and a value vertex if and only if that value belongs to the domain of the corresponding variable; there is an edge between a variable vertex and its corresponding value vertex.
- Second, Dulmage-Mendelsohn decomposition [148] is used to characterise all edges that do not belong to any var-perfect matching, and therefore prune the corresponding variables.

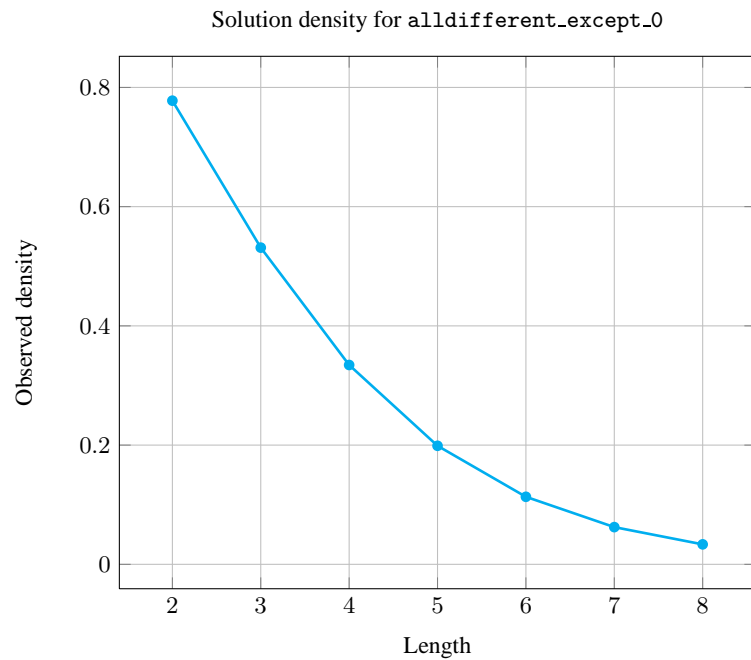
Counting

Length (n)	2	3	4	5	6	7	8
Solutions	7	34	209	1546	13327	130922	1441729

Number of solutions for `alldifferent_except_0`: domains $0..n$



⁴A *var-perfect matching* is a maximum matching covering all vertices representing variables.

**See also**

cost variant: `weighted_partial_alldiff`.

hard version: `alldifferent`.

implied by: `alldifferent`.

implies: `multi_global_contiguity`.

Keywords

characteristic of a constraint: `joker value`, `all different`, `sort based reformulation`, `automaton`, `automaton with array of counters`.

constraint type: `value constraint`, `relaxation`.

filtering: `bipartite matching`, `arc-consistency`.

final graph structure: `one_succ`.

Arc input(s)	VARIABLES
Arc generator	<code>CLIQUE</code> \mapsto <code>collection</code> (variables1, variables2)
Arc arity	2
Arc constraint(s)	<ul style="list-style-type: none">• variables1.var \neq 0• variables1.var = variables2.var
Graph property(ies)	<code>MAX_NSCC</code> \leq 1

Graph model The graph model is the same as the one used for the `alldifferent` constraint, except that we discard all variables that are assigned value 0.

Parts (A) and (B) of Figure 5.37 respectively show the initial and final graph associated with the **Example** slot. Since we use the `MAX_NSCC` graph property we show one of the largest strongly connected components of the final graph. The `alldifferent_except_0` holds since all the strongly connected components have at most one vertex: a value different from 0 is used at most once.

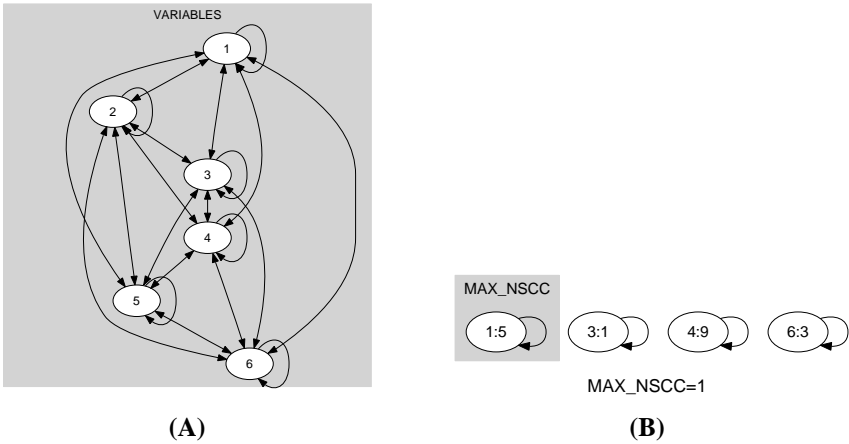


Figure 5.37: Initial and final graph of the `alldifferent_except_0` constraint

Automaton

Figure 5.38 depicts the automaton associated with the `alldifferent_except_0` constraint. To each variable VAR_i of the collection `VARIABLES` corresponds a 0-1 signature variable S_i . The following signature constraint links VAR_i and S_i : $\text{VAR}_i \neq 0 \Leftrightarrow S_i$. The automaton counts the number of occurrences of each value different from 0 and finally imposes that each non-zero value is taken at most one time.

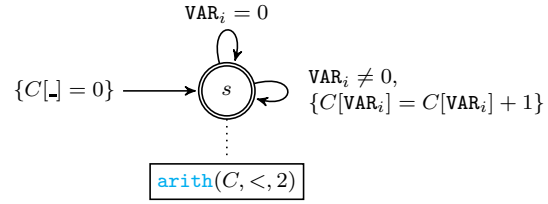


Figure 5.38: Automaton of the `alldifferent_except_0` constraint

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