

## 5.332 relaxed\_sliding\_sum

	DESCRIPTION	LINKS	GRAPH
Origin	CHIP		
Constraint	<code>relaxed_sliding_sum(ATLEAST, ATMOST, LOW, UP, SEQ, VARIABLES)</code>		
Arguments	<pre> ATLEAST    : int ATMOST     : int LOW        : int UP         : int SEQ        : int VARIABLES  : collection(var-dvar) </pre>		
Restrictions	<pre> ATLEAST ≥ 0 ATMOST ≥ ATLEAST ATMOST ≤  VARIABLES  - SEQ + 1 UP ≥ LOW SEQ &gt; 0 SEQ ≤  VARIABLES  required(VARIABLES, var) </pre>		
Purpose	<p>There are between ATLEAST and ATMOST sequences of SEQ consecutive variables of the collection VARIABLES such that the sum of the variables of the sequence is in [LOW, UP].</p>		
Example	<p><code>(3, 4, 3, 7, 4, (2, 4, 2, 0, 0, 3, 4))</code></p> <p>Within the sequence 2 4 2 0 0 3 4 we have exactly 3 subsequences of SEQ = 4 consecutive values such that their sum is located within the interval [LOW, UP] = [3, 7]: subsequences 4 2 0 0, 2 0 0 3 and 0 0 3 4. Consequently the <code>relaxed_sliding_sum</code> constraint holds since the number of such subsequences is located within the interval [ATLEAST, ATMOST] = [3, 4].</p>		
Typical	<pre> SEQ &gt; 1 SEQ &lt;  VARIABLES  range(VARIABLES.var) &gt; 1 ATLEAST &gt; 0 ∨ ATMOST &lt;  VARIABLES  - SEQ + 1 </pre>		
Symmetries	<ul style="list-style-type: none"> <li>• ATLEAST can be decreased to any value <math>\geq 0</math>.</li> <li>• ATMOST can be increased to any value <math>\leq  VARIABLES  - SEQ + 1</math>.</li> <li>• Items of VARIABLES can be reversed.</li> </ul>		
Algorithm	[30].		
See also	<p>hard version: <code>sliding_sum</code>.</p> <p>used in graph description: <code>sum_ctr</code> (the sliding constraint).</p>		

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**Keywords**

**characteristic of a constraint:** hypergraph.

**combinatorial object:** sequence.

**constraint type:** sliding sequence constraint, soft constraint, relaxation.

Arc input(s)	VARIABLES
Arc generator	<i>PATH</i> $\mapsto$ collection
Arc arity	SEQ
Arc constraint(s)	<ul style="list-style-type: none"> <li>• <code>sum_ctr(collection, <math>\geq</math>, LOW)</code></li> <li>• <code>sum_ctr(collection, <math>\leq</math>, UP)</code></li> </ul>
Graph property(ies)	<ul style="list-style-type: none"> <li>• <math>\text{NARC} \geq \text{ATLEAST}</math></li> <li>• <math>\text{NARC} \leq \text{ATMOST}</math></li> </ul>

**Graph model**

Parts (A) and (B) of Figure 5.680 respectively show the initial and final graph associated with the **Example** slot. For each vertex of the graph we show its corresponding position within the collection of variables. The constraint associated with each arc corresponds to a conjunction of two `sum_ctr` constraints involving 4 consecutive variables. In Part (B), we did not put vertex 1 since the single arc constraint that mentions vertex 1 does not hold (i.e., the sum  $2 + 4 + 2 + 0 = 8$  is not located in interval  $[3, 7]$ ). However, the directed hypergraph contains 3 arcs, so the `relaxed_sliding_sum` constraint is satisfied since it was requested to have between 3 and 4 arcs.

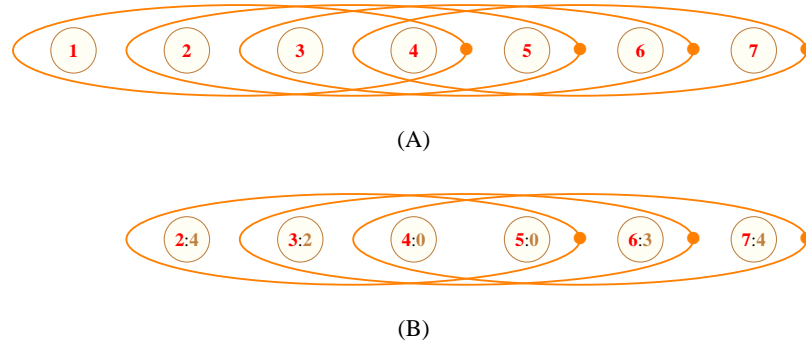


Figure 5.680: (A) Initial and (B) final graph of the `relaxed_sliding_sum(3, 4, 3, 7, 4,  $\langle 2, 4, 2, 0, 0, 3, 4 \rangle$ )` constraint of the **Example** slot where each ellipse represents an hyperedge involving  $\text{SEQ} = 4$  vertices (e.g., the rightmost ellipse represents the constraint  $0 + 0 + 3 + 4 \in [3, 7]$ )

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