## 5.346 shift

DESCRIPTION	LINKS	GRAPH
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Origin

N. Beldiceanu

Constraint

shift(MIN\_BREAK, MAX\_RANGE, TASKS)

Arguments

MIN\_BREAK : int MAX\_RANGE : int

TASKS : collection(origin-dvar, end-dvar)

Restrictions

```
MIN_BREAK > 0

MAX_RANGE > 0

required(TASKS, [origin, end])

TASKS.origin < TASKS.end
```

The difference between the end of the last task of a *shift* and the origin of the first task of a *shift* should not exceed the quantity MAX\_RANGE. Two tasks  $t_1$  and  $t_2$  belong to the *same shift* if at least one of the following conditions is true:

Purpose

- Task t2 starts after the end of task t1 at a distance that is less than or equal to the quantity MIN\_BREAK,
- ullet Task  $t_1$  starts after the end of task  $t_2$  at a distance that is less than or equal to the quantity MIN\_BREAK.
- Task  $t_1$  overlaps task  $t_2$ .

Example

```
\left(\begin{array}{c} \text{origin} - 17 & \text{end} - 20, \\ \text{origin} - 7 & \text{end} - 10, \\ \text{origin} - 2 & \text{end} - 4, \\ \text{origin} - 21 & \text{end} - 22, \\ \text{origin} - 5 & \text{end} - 6 \end{array}\right)
```

Figure 5.699 represents the different tasks of the example. Each task is drawn as a rectangle with its corresponding id attribute in the middle. We indicate the distance between two consecutive tasks of a same shift and note that it is less than or equal to MIN\_BREAK = 6. Since each shift has a range that is less than or equal to MAX\_RANGE = 8, the shift constraint holds (the *range* of a shift is the difference between the end of the last task of the shift and the origin of the first task of the shift).

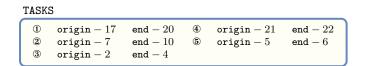
Typical

```
\begin{split} & \texttt{MIN\_BREAK} > 1 \\ & \texttt{MAX\_RANGE} > 1 \\ & \texttt{MIN\_BREAK} < \texttt{MAX\_RANGE} \\ & |\texttt{TASKS}| > 2 \end{split}
```

**Symmetries** 

- Items of TASKS are permutable.
- One and the same constant can be added to the origin attribute of all items of TASKS.

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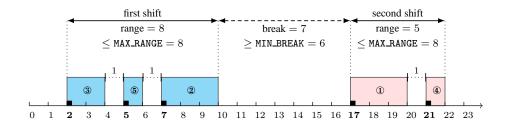


Figure 5.699: The two shifts of the **Example** slot

Usage

The shift constraint can be used in machine scheduling problems where one has to shut down a machine for maintenance purpose after a given maximum utilisation of that machine. In this case the MAX\_RANGE parameter indicates the maximum possible utilisation of the machine before maintenance, while the MIN\_BREAK parameter gives the minimum time needed for maintenance.

The shift constraint can also be used for timetabling problems where the rest period of a person can move in time. In this case MAX\_RANGE indicates the maximum possible working time for a person, while MIN\_BREAK specifies the minimum length of the break that follows a working time period.

See also

common keyword: sliding\_time\_window(temporal constraint).
used in graph description: range\_ctr.

Keywords

constraint type: scheduling constraint, timetabling constraint, temporal constraint.

```
Arc input(s)
                                        TASKS
                                         SELF \mapsto collection(tasks)
 Arc generator
 Arc arity
 Arc constraint(s)
                                         • tasks.end \geq tasks.origin
                                         ullet tasks.end - tasks.origin \leq MAX_RANGE
 Graph property(ies)
                                         NARC= |TASKS|
                                     TASKS
Arc input(s)
Arc generator
                                        CLIQUE → collection(tasks1, tasks2)
Arc arity
                                               \left( \begin{array}{l} \bigwedge \left( \begin{array}{l} tasks2.origin \geq tasks1.end, \\ tasks2.origin - tasks1.end \leq MIN\_BREAK \\ \bigwedge \left( \begin{array}{l} tasks1.origin \geq tasks2.end, \\ tasks1.origin - tasks2.end \leq MIN\_BREAK \\ \\ \bigwedge \left( \begin{array}{l} tasks2.origin < tasks1.end, \\ tasks1.origin < tasks2.end \\ \end{array} \right) \right) 
Arc constraint(s)
                                          CC \mapsto
Sets
                                            Constraint(s) on sets
                                       range_ctr(variables, \le , MAX_RANGE)
```

## Graph model

The first graph constraint forces the following two constraints between the attributes of each task:

- The end of a task should not be situated before its start,
- The duration of a task should not be greater than the MAX\_RANGE parameter.

The second graph constraint decomposes the final graph in connected components where each component corresponds to a given shift. Finally, the **Constraint(s) on sets** slot restricts the stretch of each shift.

Parts (A) and (B) of Figure 5.700 respectively show the initial and final graph associated with the second graph constraint of the **Example** slot. Since we use the set generator CC we show the two connected components of the final graph. They respectively correspond to the two shifts that are displayed in Figure 5.699.

## Signature

Consider the first graph constraint. Since we use the SELF arc generator on the TASKS collection the maximum number of arcs of the final graph is equal to |TASKS|. Therefore we can rewrite the graph property NARC = |TASKS| to  $NARC \ge |TASKS|$  and simplify  $\overline{NARC}$  to  $\overline{NARC}$ .

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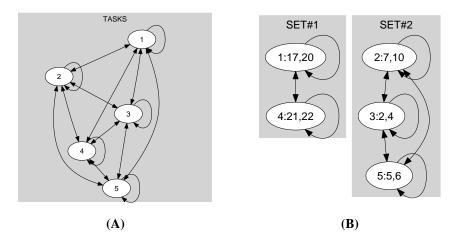


Figure 5.700: Initial and final graph of the shift constraint