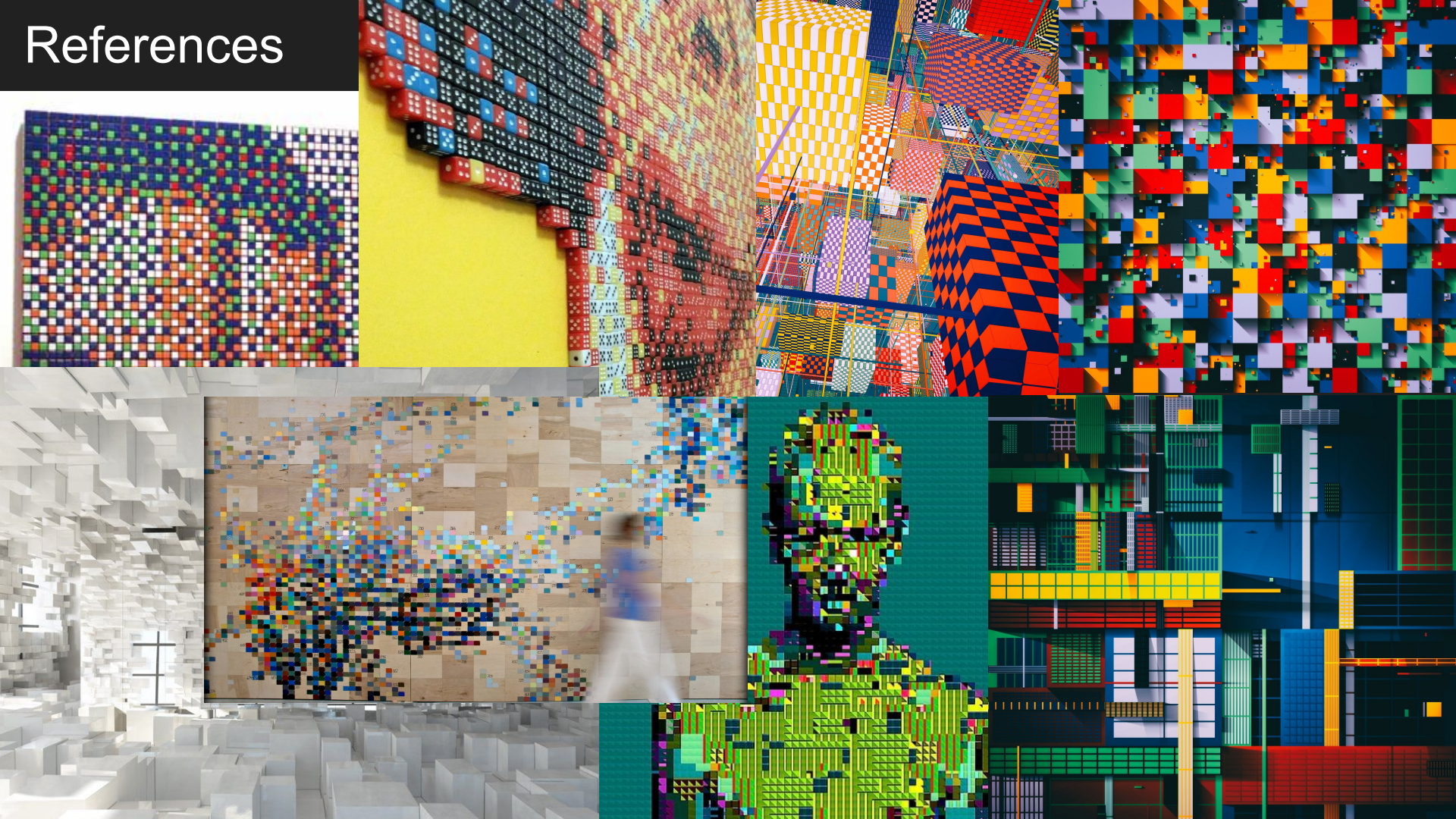
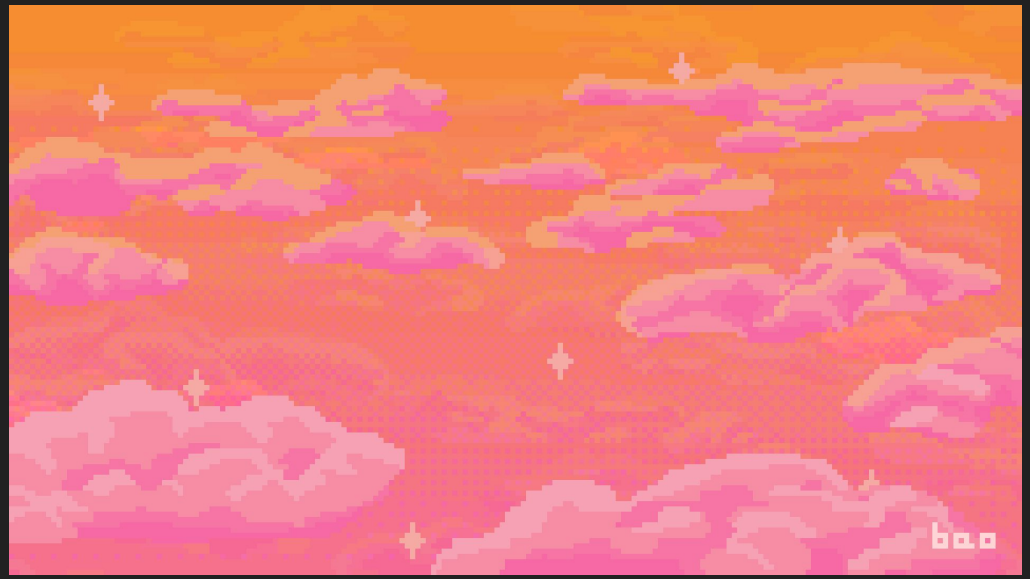
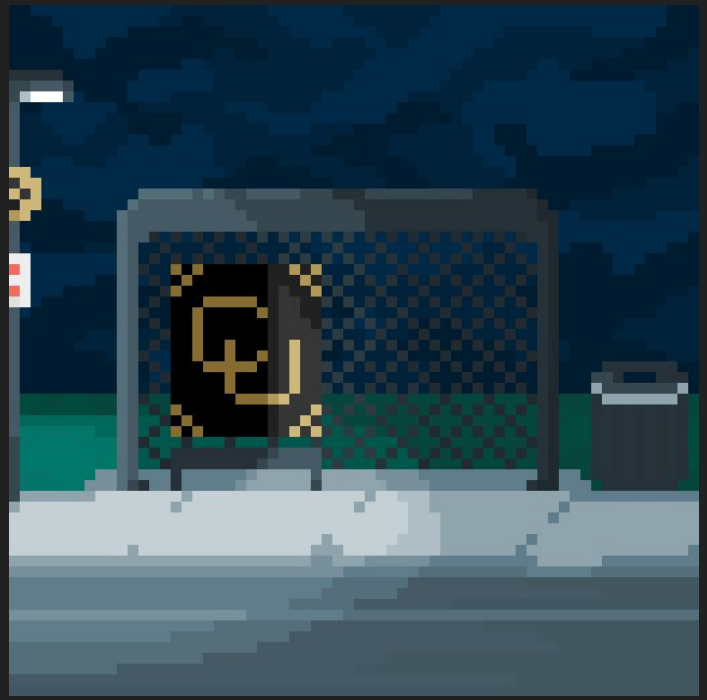
Katherine Tran

I’m a third year in CTD, with experience in programming (C++, HTML/CSS, some Javascript and some Python) and design. I consider myself more of an artist than a designer or programmer, but the intersection of all three is something I’m looking forward to exploring. I’ve never created anything in 3D, so I’m interested in working in that realm and maybe even explore 3D animation.

In this class, I think I would like to create art that centers around saturated blocks of color. Depth could be conveyed through shadows, or if I can utilize 3D animation, I would like these blocks of color to shift and move around.

References



I like to paint and create digital art in my free time. My paintings are mixed media; digitally, I use a platform called “Aseprite” for creating 2D pixel-based images and animations like these: