

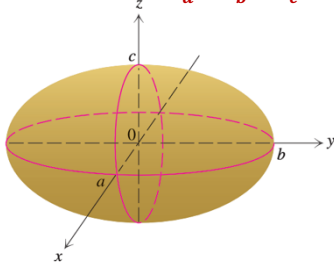
### 13.1 Functions of Several Variables

- Graphing examples:

(A) plane:  $ax + by + cz = d$

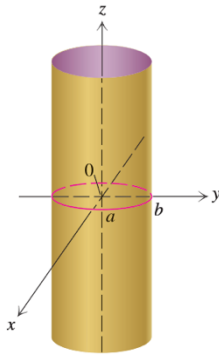
(B) sphere:  $(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 = R^2 \Rightarrow$  center at  $(x_0, y_0, z_0)$  & radius =  $R$

(C) ellipsoid:  $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$  or  $\frac{(x-x_0)^2}{a^2} + \frac{(y-y_0)^2}{b^2} + \frac{(z-z_0)^2}{c^2} = 1 \Rightarrow$  center at  $(x_0, y_0, z_0)$



Note: x-radius =  $a$ , y-radius =  $b$ , z-radius =  $c$

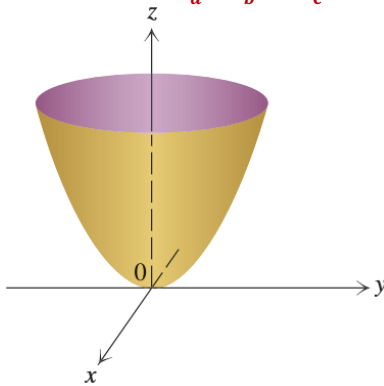
(D) cylinder:  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$  or  $\frac{x^2}{a^2} + \frac{z^2}{c^2} = 1$  or  $\frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$  or  $\frac{(x-x_0)^2}{a^2} + \frac{(y-y_0)^2}{b^2} = 1$  or etc.



Assume  $\frac{(x-x_0)^2}{a^2} + \frac{(y-y_0)^2}{b^2} = 1$

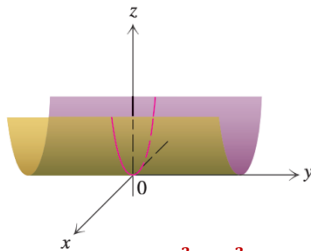
Note: - center at  $(x_0, y_0)$   
 - x-radius =  $a$ , y-radius =  $b$   
 - if  $a = b$ , circular cylinder  
 if  $a \neq b$ , elliptic cylinder

(E) paraboloid:  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = \frac{z+d}{c}$  or etc.



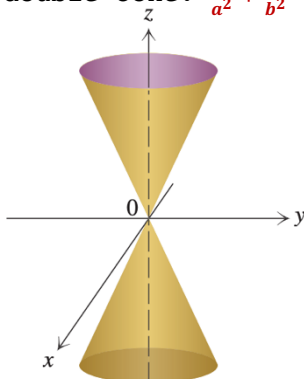
Note: - if  $a = b$ , circular paraboloid  
 if  $a \neq b$ , elliptic paraboloid  
 - if  $c > 0$ , open up (in picture)  
 if  $c < 0$ , open down  
 - if  $d > 0$ , shift down  
 if  $d < 0$ , shift up

(F) parabolic sheet:  $z = ax^2 + b$  or  $y = ax^2 + b$  or etc.



(E) double cone:  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = z^2$

single cone:  $z = \sqrt{\frac{x^2}{a^2} + \frac{y^2}{b^2}}$



- Level curves: Supposed we have a function  $f(x,y)$ . If we choose a  $z$ -value, say  $z=c$ , and we plot the 2D result  $f(x,y) = c$ . We get a level curve.
- Level surfaces: Same idea for  $f(x,y,z)$

### 13.3 Partial Derivatives

- Definition: Suppose  $f$  is a function of several variables. Define the partial derivative of  $f$  with respect to  $x$  to be the derivative treating  $x$  as the variable and all other variables as constant. Denote:  $\frac{\partial f}{\partial x}$  or  $f_x(x,y,\dots)$
- Example:  $f(x,y) = xe^{xy} \Rightarrow f_x(x,y) = e^{xy} + xye^{xy} \quad f_y(x,y) = x^2e^{xy}$
- Interpretation: At a point  $(x_0, y_0)$ 
  - +  $f_x(x_0, y_0)$  is the slope of tangent line in the  $x$ -direction (change in  $x$ -direction)
  - +  $f_y(x_0, y_0)$  is the slope of tangent line in the  $y$ -direction (change in  $y$ -direction)
- Second partial derivatives:
  - +  $f_{xx}(x,y) = \frac{\partial^2 f}{\partial x^2}$  or  $f_{xy}(x,y) = \frac{\partial^2 f}{\partial y \partial x}$  or  $f_{yy}(x,y) = \frac{\partial^2 f}{\partial y^2}$  or  $f_{yx}(x,y) = \frac{\partial^2 f}{\partial x \partial y}$
  - + Note:  $f_{xy} = f_{yx}$  or  $f_{xyz} = f_{zxy}$  or etc. in this class

### 13.5 Directional Derivatives

- Definition: Suppose  $f$  is a function and  $\bar{u}$  is **unit vector** indicating direction. We define the directional derivative of  $f$  in the direction of  $\bar{u} = a\hat{i} + b\hat{j} + c\hat{k}$ :
  - + (3D) if  $\bar{u} = a\hat{i} + b\hat{j} + c\hat{k}$ :  $D_{\bar{u}}f(x,y,z) = af_x + bf_y + cf_z$  (scalar)
  - + (2D) if  $\bar{u} = a\hat{i} + b\hat{j}$ :  $D_{\bar{u}}f(x,y) = af_x + bf_y$

### 13.6 The Gradient

- Definition: Suppose we have  $f(x,y,z)$ , define the gradient of  $f$  to be the vector:  $\text{grad } f = \nabla f = f_x\hat{i} + f_y\hat{j} + f_z\hat{k}$  (the directional derivative will be largest in this direction)
- Maximum directional derivative will equal  $||\nabla f||$
- $\nabla f(x_0, y_0) \perp$  level curve for  $f$  at  $(x_0, y_0)$ ,  $\nabla f(x_0, y_0, z_0) \perp$  level surface for  $f$  at  $(x_0, y_0, z_0)$

### 13.4 The Chain Rule

- First, draw a tree based on the relation of functions. Then, use chain rule.
- Example:  $w = x^2y + \frac{x}{y}$  &  $y = x^3 + x \Rightarrow \frac{dw}{dx} = \frac{\partial w}{\partial x} + \frac{\partial w}{\partial y} \cdot \frac{dy}{dx}$

### 13.7 Tangent Planes and Approximations

- Equation of tangent plane at  $(x_0, y_0)$ :  $f(x,y) = f(x_0, y_0) + f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0)$
- We can approximate a value at  $(x_1, y_1)$  which is close to  $(x_0, y_0)$  by the tangent plane:  $f(x_1, y_1) \approx f(x_0, y_0) + f_x(x_0, y_0)(x_1 - x_0) + f_y(x_0, y_0)(y_1 - y_0)$

### 13.8 Extreme Values

- Relative Min/Max:
  - (A) Find critical points solving  $f_x = 0$  &  $f_y = 0$
  - (B) Define the discriminant function:  $D(x,y) = f_{xx}(x,y) \cdot f_{yy}(x,y) - [f_{xy}(x,y)]^2$
 For each critical point  $(x,y)$ :
  - If  $D(x,y) = +$ : Either relative min or relative max
    - + If  $f_{xx}(x,y)/f_{yy}(x,y) = +$ : **min**
    - + If  $f_{xx}(x,y)/f_{yy}(x,y) = -$ : **max**
  - If  $D(x,y) = -$ : **Saddle point**
  - If  $D(x,y) = 0$ : No conclusion (check calculation again)
- Absolute Min/Max:
  - (A) Find critical points  $(x,y)$  which lie in given region  $\Rightarrow$  find  $f(x,y)$
  - (B) **Find min/max of  $f$  on the edges of region**
  - (C) Choose min/max from among the results of (A) & (B)

### 13.9 Lagrange Multipliers

- Suppose we have a function  $f(x,y)$  and a constraint  $g(x,y) = 0$ . To find max and min, we do:
  - (A) Solve the system for all possible  $(x,y)$ :
    - $f_x = \lambda g_x$
    - $f_y = \lambda g_y$
    - $g(x,y) = 0$  (constraint)
  - (B) Compute  $f(x,y)$  for all those possible points and pick out min/max