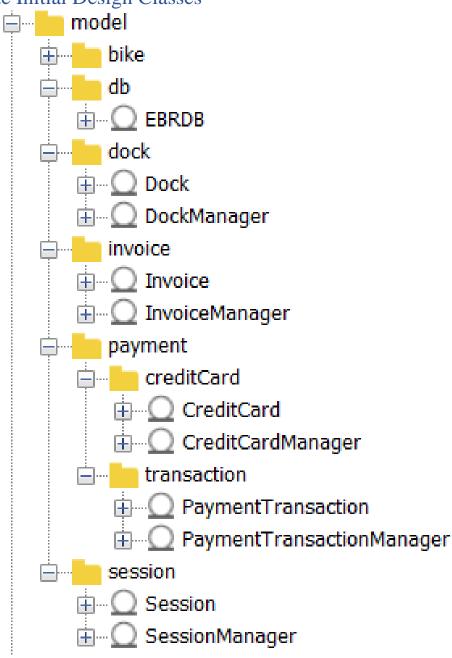
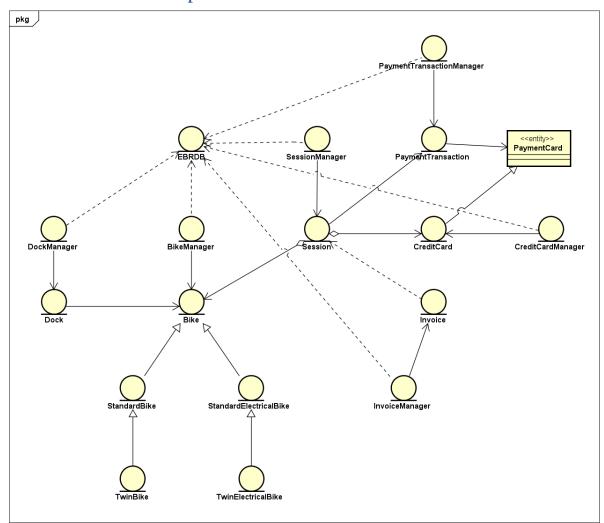
Class Design - Model

1. Create Initial Design Classes

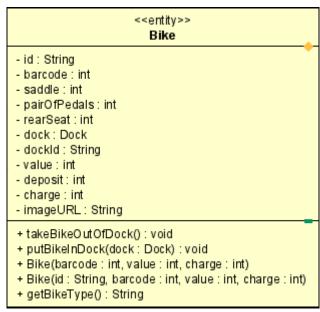


2. Define Relationships Between Classes



3. Class Design

3.1. Class "Bike"



Attribute

#	Name	Data type	Default value	Description
1	id	String	NULL	Bike id
2	barcode	int	NULL	barcode
3	saddle	int	NULL	saddle
4	pairOfPedals	int	NULL	Pair of pedals
5	rearSeat	int	NULL	Number of rear seats
6	dock	Dock	NULL	dock
7	dockld	String	NULL	Dock id
8	value	int	NULL	value
9	doposit	int	NULL	deposit
10	charge	int	NULL	charge
11	imageURL	String	NULL	Image URL

Operation

#	Name	Return type	Desciption
1	takeBikeOutOfDock	void	Take bike out of dock
2	putBikeInDock	void	Put bike to a dock
3	getBikeType	String	Get bike type

Parameter:

dock

Barcode

Value

Charge

id

Exception:

None

Method

None

State

<<entity>> BikeManager

- <u>- instance : BikeManager</u>
- bikeList: ArrayListBike
- + STANDARD_BIKE_CODE : int = 1
- + TWIN_BIKE_CODE : int = 2 + STANDARD_ELECTRICAL_CODE : int = 3 + TWIN_ELECTRICAL_BIKE_CODE : int = 4
- + addBike(bike : Bike) : void
- + removeBike(bike : Bike) : void
- + refreshBikeList(): void
- + getBikeListInDock(dockId : String) : ArrayList
- + createStandardBike(resulSet : ResultSet) : StandardBike
- + createTwinBike(resulSet : ResultSet) : TwinBike
- + createStandardElectricalBike(resulSet : ResultSet) : StandardElectricalBike
- + createTwinElectricalBike(resulSet : ResultSet) : TwinElectricalBike
- + getBikeById(id : String) : Bike
- + getBikeByBarcode(barcode:int): Bike
- + updateDockOfBike(bike : Bike, dockId : String) : void
- + getInstance() : BikeManager

Attribute

#	Name	Data type	Default value	Description
1	instance	BikeManager	NULL	Bike instance
2	bikeList	ArrayList	NULL	Bike list
3	STANDARD_BIKE_CODE	int	1	Code of standard bike
4	TWIN_BIKE_CODE	int	2	Code of twin bike
5	STANDARD_ELECTRICAL_BIKE_CODE	int	3	Code of standard e bike
6	TWIN_ELEC TRICAL_BIKE_CODE	int	4	Code of twin e bike

#	Name	Return type	Desciption
1	addBike	void	Add bike
2	removeBike	void	Remove bike
3	refreshBikeList	void	Refresh bike list
4	getBikeListInDock	ArrayList	Get bike list in dock
5	createStandardBike	StandardBike	Create standard bike
6	createTwinBike	TwinBike	Create twin bike
7	createStandardEBike	StandardEBike	Create standard e bike
8	createTwinEBike	TwinEBike	Create twin e bike
9	getBikeById	Bike	Get bike by id

10	getBikeByBarcode	Bike	Get bike by barcode
11	updateDockOfBike	void	Update dock
12	getInstance	BikeManager	Get bike instance

bike

DockId

ResultSet

ld – bikeld

barcode

Exception:

None

Method

None

State

None

3.3. Class "StandardBike"

< <entity>> StandardBike</entity>
+ StandardBike(barcode : int) + getBikeType() : String + StandardBike(barcode : int, value : int, charge : int) + StandardBike(id : String, barcode : int, value : int, charge : int)

Attribute

None

Operation

#	Name	Return type	Desciption
1	getBikeType	String	Get bike type

Parameter:

None

Exception:

Method

None

State

None

3.4. Class "StandardElectricalBike"

< <entity>> StandardElectricalBike</entity>
- battery : float - timeLeft : int
+ StandardElectricalBike(barcode : int) + StandardElectrical(barcode : int, value : int, charge : int) + StandardElectrical(id : String, barcode : int, value : int, charge : int) + getBikeType() : String

Attribute

#	Name	Data type	Default value	Description
1	battery	float	100.0	battery remained
2	timeLeft	int	NULL	usage time base on battery and bike

Operation

None

Parameter:

None

Exception:

None

Method

None

State

None

3.5. Class "TwinBike"

<<entity>> TwinBike

- + StandardBike(barcode : int)
- + getBikeType(): String
- + TwinBike(barcode: int, value: int, charge: int)
- + TwinBike(id : String, barcode : int, value : int, charge : int)

Attribute

None

Operation

#	Name	Return type	Desciption
1	getBikeType	String	Get bike type

Parameter:

None

Exception:

None

Method

None

State

None

3.6. Class "TwinElectricalBike"

<<entity>>

TwinElectricalBike

- + TwinElectricalBike(barcode : int)
- + TwinElectricalBike(barcode : int, value : int, charge : int)
- + TwinElectricalBike(id : String, barcode : int, value : int, charge : int)
- + getBikeType(): String

Attribute

None

#	Name	Return type	Desciption
1	getBikeType	String	Get bike type

None

Exception:

None

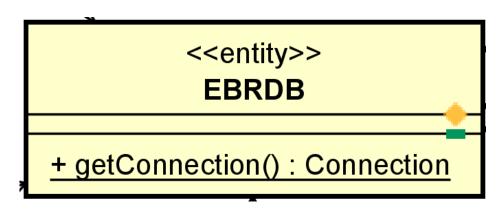
Method

None

State

None

3.7. Class "EBRDB"



Attribute

None

Operation

#	Name	Return type	Desciption
1	getConnection	Connect	get a connection to PostgreSQL database

Parameter:

None

Exception:

None

Method

None

State

3.8. Class "Dock"

<<entity>> Dock

W

name : Stringlocation : Stringcapacity : int

- numberOfAvailableBike : int

- id : String

imageURL : StringbikeList : ArrayListBike

+ addBike(bike : Bike) : void + removeBike(bike : Bike) : void

+ clearBikeList(): void + addListOfBikes(): void

3

Attribute

#	Name	Data type	Default value	Description
1	name	String	NULL	Name of dock
2	location	String	NULL	Dock location
3	capacity	int	NULL	Dock size
4	numberOfAvailableBike	int	NULL	Number of available bikes
5	id	String	NULL	Dock id
6	imageURL	String	NULL	Dock image
7	bikeList	ArrayList <bike></bike>	NULL	Bike list in dock

#	Name	Return type	Desciption
1	addBike	void	Add bike to dock
2	removeBike	void	Remove bike out of dock
3	clearBikeList	void	Clear bike list in dock
4	addListOfBike	void	Add bike list to dock

bike

Exception:

None

Method

None

State

None

3.9. Class "DockManager"

<<entity>>

DockManager

instance : DockManagerdockList : ArrayListDock

+ refreshDockList(): void

+ getDockById(id : String) : Dock

+ searchDockByKeyword(nameOrAddress : String) : ArrayListDock

+ getInstance(): DockManager

Attribute

#	Name	Data type	Default value	Description
1	instance	DockManager	NULL	Instance of a dock
2	dockList	ArrayList <dock></dock>	NULL	Dock list

Operation

#	Name	Return type	Desciption
1	refreshDockList	void	Refresh dock list
2	getDockById	Dock	Get dock by id
3	searchDockByKeyword	ArrayList <dock></dock>	Get docks by keyword
4	getInstance	DockManager	Get dock instance

Parameter:

Id - dock id

NameOfAddress - dock address

Exception:

None

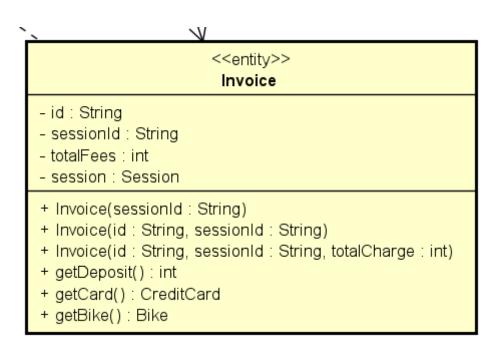
Method

None

State

None

3.10. Class "Invoice"



Attribute

#	Name	Data type	Default value	Description
1	id	String	NULL	Invoice id
2	sessionId	String	NULL	Session id
3	totalFees	int	NULL	Total charge
4	session	Session	NULL	Session correspond to invoice

#	Name	Return type	Desciption
1	getDeposit	int	Get deposit
2	getCard	CreditCard	Get credit card
3	getBike	Bike	Get bike

None

Exception:

None

Method

None

State

None

3.11. Class "InvoiceManager"

Attribute

#	Name	Data type	Default value	Description
1	instance	DockManager	NULL	Instance of a dock
2	invoiceHistory	ArrayList <invoice></invoice>	NULL	Invoice History

Operation

#	Name	Return type	Desciption
1	createInvoice	Invoice	Create new invoice
2	finalInvoice	int	Complete invoice
3	updateInvoiceHistory	String	Update invoice history
4	refreshInvoiceHistory	void	Refresh invoice history
5	getInstance	InvoiceManager	Get invoice instance

Parameter:

Session_id

Invoice

Total_charge

newInvoice

Exception:

None

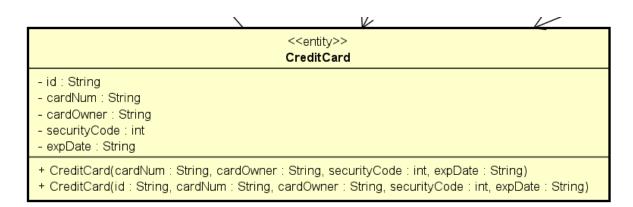
Method

None

State

None

3.12. Class "CreditCard"



Attribute

#	Name	Data type	Default value	Description
1	id	String	NULL	Card id
2	cardNum	String	NULL	Card number
3	cardOwner	String	NULL	Card owner's name
4	securityCode	int	NULL	Card security code
5	expDate	String	NULL	Card exp date

Operation

None

Parameter:

None

Exception:

None

Method

None

State

None

3.13. Class "CreditCardManager"

<<entity>>

CreditCardManager

- instance : CreditCardManager
- + getCardById(cardId : String) : CreditCard
- + getCardByCardNumber(cardNumber : String) : CreditCard
- + saveCreditCard(creditCard : CreditCard) : String
- + getInstance(): CreditCardManager

Attribute

#	Name	Data type	Default value	Description
1	instance	CreditCardManager	NULL	Instance of a card

Operation

#	Name	Return type	Desciption
1	getCardById	CreditCard	Get card by id
2	getCardByCardNumber	CreditCard	Get card by card number
3	saveCreditCard	String	Save credit card
4	getInstance	CreditCardManager	Get card instance

Parameter:

CardId - card id

CardNumber – card number

creditCard

Exception:

Method

None

State

None

Class "PaymentTransaction" 3.14.

<<entity>> PaymentTransaction

- errorCode : String card : PaymentCard transactionId : String transactionContent : String
- amount : int
- createAt : String
- id : String
- type : String
- method : String
- + PaymentTransaction(errCode: String, card: PaymentCard, transactionId: String, transactionContent: String, amount: int, createdAt: String) + PaymentTransaction(id: String, transactionId: String, type: String, amount: int, method: String)

Attribute

#	Name	Data type	Default value	Description
1	errorCode	String	NULL	Error code
2	card	PaymentCard	NULL	Credit card
3	transactionId	String	NULL	Transaction id
4	transactionContent	String	NULL	Contents of transaction
5	amount	int	NULL	Transaction amount
6	createAt	String	NULL	Transaction create time
7	id	String	NULL	PaymentTransaction id
8	type	String	NULL	Transaction type
9	method	String	NULL	Transaction method

Operation

None

Parameter:

None

Exception:

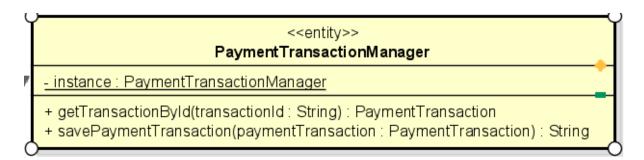
None

Method

State

None

3.15. Class "PaymentTransactionManager"



Attribute

#	Name	Data type	Default value	Description
1	instance	PaymentTransaction	NULL	Instance of transaction

Operation

#	Name	Return type	Desciption
1	getTransactionById	PaymentTransaction	Get transaction by Id
2	savePaymentTransaction	String	Save payment transaction

Parameter:

TransactionId – transaction id

paymentTransaction

Exception:

None

Method

None

State

3.16. Class "Session"

	< <entity>></entity>
ı	Session
	- id : String
	- bike : Bike
	- card : CreditCard
	- startTime : LocalDateTime
	- endTime : LocalDateTime
	- lastResumeTime : LocalDateTime
- 1	- lastRentTimeBeforeLock : int = 0
	- active : String
	- rentTransaction : PaymentTransaction
١	- returnTransaction : PaymentTransaction
	+ isActive(): boolean
- 1	+ setActive(): void
٦l	± getSessionLength(): long
٦	+ Session(id : String, bike : Bike, card : CreditCard, rentTransaction : PaymentTransaction)
\	+ Session(id : String, bike : Bike, card : CreditÇard, startTime : LocalDateTime, rentTransaction : PaymentTransaction)
١.	+ Session(id : String, bike : Bike, card : CreditQard, startTime : LocalDateTime, endTime : LocalDateTime, rentTransaction : PaymentTransaction, returnTransaction : PaymentTransaction)

Attribute

#	Name	Data type	Default value	Description
1	id	String	NULL	Session id
2	bike	Bike	NULL	Bike in session
3	card	CreditCard	NULL	Card in session
4	startTime	LocalDateTime	NULL	Start time
5	endTime	LocalDateTime	NULL	End time
6	lastResumeTime	LocalDateTime	NULL	Last resume time
7	lastRentTimeBeforeLock	int	0	Last rent time before lock
8	active	String	NULL	Session active or not
9	rentTransaction	PaymentTransaction	NULL	Rent transaction
10	returnTransaction	PaymentTransaction	NULL	Return transaction

Operation

#	Name	Return type	Desciption
1	isActive	boolean	Session is active or not
2	setActive	void	Set session active
3	getSessionLength	long	Get session length

Parameter:

None

Exception:

None

Method

None

State

3.17. Class "SessionManager"

<<entity>>

SessionManager

- instance : SessionManager
- sessions : ArrayListSession
- + createSession(bike: Bike, card: CreditCard, rentTransaction: PaymentTransaction): Session
- + endSession(session : Session, returnTransaction : PaymentTransaction): int
- + getSessionById(id: String): Session
- + insertNewSession(newSession: Session): String
- + refreshSessionList(): void
- + pauseSession(session : Session) : int
- + resumeSession(session: Session): int
- + switchSessionState(session : Session) : void

Attribute

#	Name	Data type	Default value	Description
1	instance	SessionManager	NULL	Session instance
2	sessions	ArrayList <session></session>	NULL	Session list

Operation

#	Name	Return type	Desciption
1	createSession	Session	Create a session
2	endSession	int	Complete session
3	getSessionById	Session	Get session by id
4	insertNewSession	String	Insert new session to db
5	refreshSessionList	void	Refresh session list
6	pauseSession	int	Pause session
7	resumeSession	int	Resume session

Parameter:

Bike

Card

PaymentTransaction

Session

newSession

Exception:

None

Method

None

State

None

4. Class Diagram

