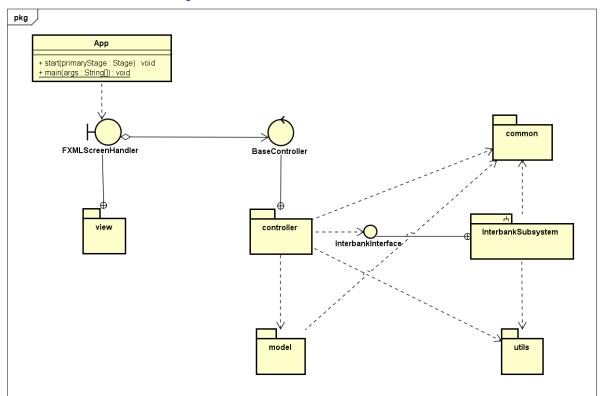
Class Design - EBR

1. Create Initial Design Classes

2. Define Relationships Between Classes



3. Class Design

3.1. Class "App"

App



- + start(primaryStage : Stage) : void
- + main(args : String[]) : void

Attribute

None

Operation

#	Name	Return type	Description
1	start	void	javaFx framwork will call this
2	main	void	execution entry

Parameter:

stage: javaFx main stage

args: environment variable

Exception:

None

Method

None

State

None

4. Class Diagram

