

Not just computer science

games, fashion, music, architecture, product design, storytelling, craft, science, engineering, farming, business

How can we be a space for kids to discover and explore different interests and passions?

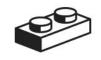


A lot of quality educational content/kits are available online.

How can we make them available to kids?

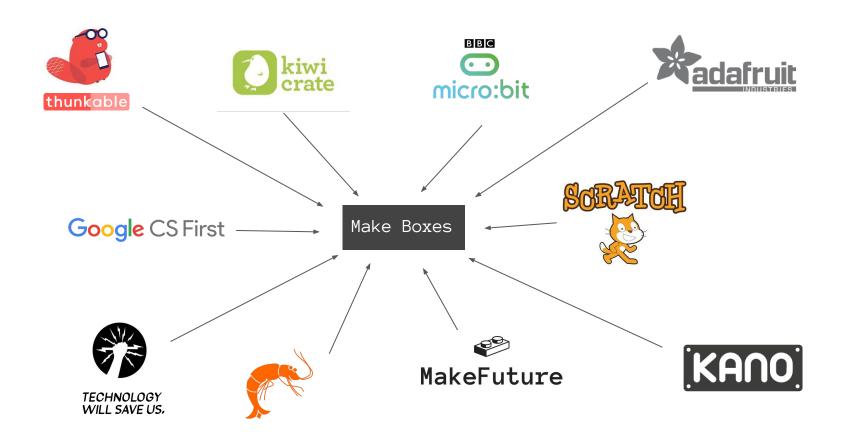
Buying education kits are costly, time, space consuming and wasteful.

Can we be a space where kids share kits and experiences?



MakeFuture

A playspace for kids to learn digital skills and explore their future.



Programming

Increasing important skill to understand the world around us



Problem solving and CAD (3d and 2d drawings)



Craft

Hands-on making and creation



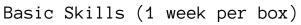
Circuit and Electronic

Play with sensors and micro-controllers and build useful gadgets



Youngling

















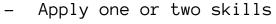


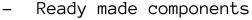


Padawan



1-2 Week per box









Knight



2-4 Week per box

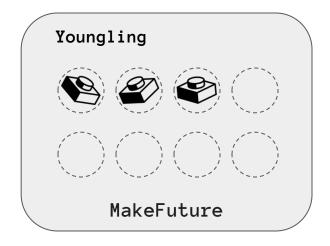
- Apply three or four skills
- Create own components



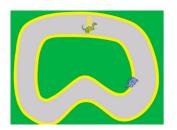


Build Your Own Ideas

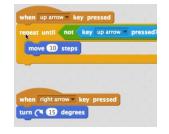
- Design thinking
- Real world problems



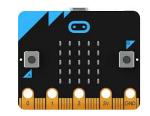


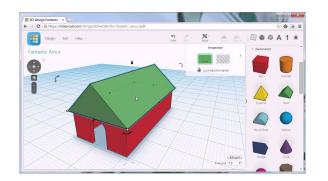




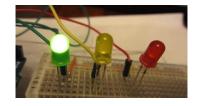




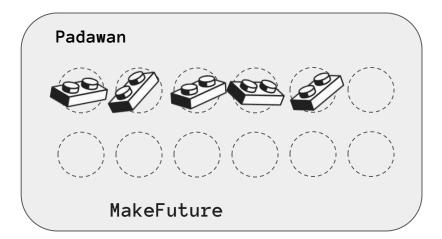








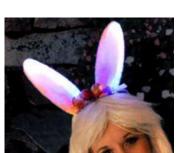
Many More to choose from



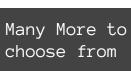


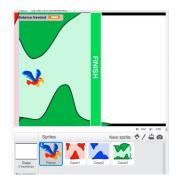


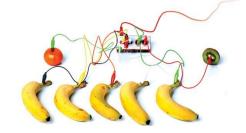


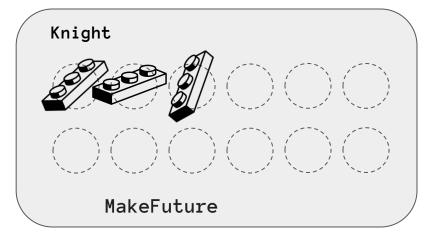






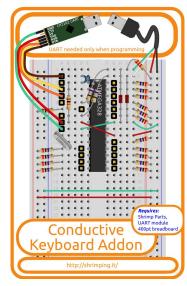
















Many More to choose from



Team Kid Education Experience

<u>MakerClub</u>

5 - 13 yr olds



Cypher Coders

5 - 13 yr olds

CYPHER

Pre-wired

5 - 19 yr olds

CODEBASE

Paz

12-19 yr olds



Create

0 - 5 yr olds



Explore Learning

4 - 14 yr olds



MakeFuture Team

Kyaw



CTO @Ikigai Factory
Product Designer @Different

Won



Freelance Full-stack Dev
Nurse Assistant @NHS

Alex



Machine Learning/AI Postgrad