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File - C:\Users\dkdld\Desktop\MazeProjectAlgorithm\Maze.py
 1 import networkx as nx
 2 import matplotlib.pyplot as plt
 3 import numpy as np
 4 import math
 5 from collections import OrderedDict
 7 def ReadFileAndFillNodes(fileName):
 8
       file=open(fileName, 'r')
 9
       row, column = file.readline().split()
       reverseDict = {"N": "S", "S": "N", "W": "E", "E": "W", "NE": "SW", "SW": "NE", "NW": "SE", "SE": "NW", "X":
10
   "X"}
11
       for i in range(int(row)):
12
           for j in range(int(column)):
13
                numRow, numColumn, color, circle, direction = file.readline().split()
                # adding normal node
14
15
                g.add node((int(numRow),int(numColumn)),Color=color,Circle=circle,Direction=direction,Parent=None)
                # adding reverse node
16
17
                g.add node((int(numRow),int(numColumn),"R"),Color=color,Circle=circle,Direction=reverseDict[
   direction], Parent=None)
18
       file.close()
19
       return int(row), int(column)
20
21 def FillEdges(row, column):
       for i in range(1, row + 1):
22
           for j in range(1,column+1):
23
24
                #going through all the normal nodes
                if g.node[(i,j)]['Direction'] == "N":
25
                    for before in range(1,i):
26
                        if g.node[(i,j)]['Color'] != g.node[(before,j)]['Color']:
27
28
                             #add to edge if the colors don't match (ex. Red -> Blue or Blue -> X)
29
                            if g.node[(before,j)]['Circle'] == "C":
                                 # if one of the vertice is a circle, connect to the reverse node
30
31
                                 # (et. node on the other layer)
                                 g.add edge((i,j),(before,j,"R"))
32
33
                            else:
34
                                 g.add edge((i,j),(before,j),color='b')
               elif g.node[(i, j)]['Direction'] == "S":
35
36
                    for after in range(i+1, row+1):
37
                        if after <= row:</pre>
                            if g.node[(i,j)]['Color'] != g.node[(after,j)]['Color']:
38
39
                                 if g.node[(after,j)]['Circle'] == "C":
40
                                     g.add_edge((i, j), (after, j,"R"))
41
                                else:
42
                                     g.add edge((i,j),(after,j))
43
                elif g.node[(i, j)]['Direction'] == "W":
                    for before in range(1, j):
44
45
                        if g.node[(i, j)]['Color'] != g.node[(i, before)]['Color']:
46
                            if g.node[(i,before)]['Circle'] == "C":
47
                                 g.add edge((i,j),(i,before,"R"))
48
                                 g.add edge((i,j),(i,before))
49
               elif g.node[(i, j)]['Direction'] == "E":
50
51
                    for after in range(j+1,column+1):
52
                        if after <= column:</pre>
53
                            if g.node[(i, j)]['Color'] != g.node[(i,after)]['Color']:
                                 if g.node[(i,after)]['Circle'] == "C":
54
                                    g.add_edge((i,j),(i,after,"R"))
56
                                 else:
57
                                     g.add edge((i,j),(i,after))
                elif g.node[(i, j)]['Direction'] == "NW":
58
59
                    beforeRow = i-1
                    beforeColumn = j-1
60
                    while beforeRow >= 1 and beforeColumn >= 1:
61
                            if g.node[(i, j)]['Color'] != g.node[(beforeRow, beforeColumn)]['Color']:
62
                                 if g.node[(beforeRow, beforeColumn)]['Circle'] == "C":
63
                                     g.add edge((i, j), (beforeRow, beforeColumn, "R"))
64
                                 else:
65
                                     g.add edge((i, j), (beforeRow, beforeColumn))
66
                            beforeRow-=1
67
68
                            beforeColumn-=1
                elif g.node[(i, j)]['Direction'] == "SE":
69
70
                    afterRow = i+1
                    afterColumn= j+1
71
72
                    while afterRow <= row and afterColumn <= column:</pre>
```

```
if q.node[(i, j)]['Color'] != q.node[(afterRow, afterColumn)]['Color']:
 73
 74
                             if g.node[(afterRow,afterColumn)]['Circle'] == "C":
 75
                                 g.add edge((i, j), (afterRow, afterColumn, "R"))
 76
                             else:
 77
                                 g.add edge((i, j), (afterRow, afterColumn))
 78
                         afterRow+=1
 79
                         afterColumn+=1
 80
                elif g.node[(i, j)]['Direction'] == "SW":
 81
                    beforeRow = i+1
 82
                    beforeColumn = j-1
 83
                    while beforeRow <= row and beforeColumn >= 1:
 84
                             if g.node[(i, j)]['Color'] != g.node[(beforeRow, beforeColumn)]['Color']:
                                 if g.node[(beforeRow, beforeColumn)]['Circle'] == "C":
 85
                                     g.add_edge((i, j), (beforeRow, beforeColumn, "R"))
 86
 87
                                 else:
 88
                                      g.add edge((i, j), (beforeRow, beforeColumn))
 89
                             beforeRow+=1
 90
                             beforeColumn-=1
 91
                elif g.node[(i, j)]['Direction'] == "NE":
 92
                    afterRow = i-1
 93
                    afterColumn = j+1
 94
                    while afterRow >= 1 and afterColumn <= column:</pre>
 95
                             if g.node[(i, j)]['Color'] != g.node[(afterRow, afterColumn)]['Color']:
                                 if g.node[(afterRow, afterColumn)]['Circle'] == "C":
 96
                                      g.add edge((i, j), (afterRow, afterColumn, "R"))
 97
 98
                                 else:
 99
                                      q.add edge((i, j), (afterRow, afterColumn))
100
                             afterRow-=1
                             afterColumn+=1
101
102
103
                 #going through all the reverse nodes
                if g.node[(i,j,"R")]['Direction'] == "N":
104
105
                     for before in range(1,i):
106
                         if g.node[(i,j,"R")]['Color'] != g.node[(before,j,"R")]['Color']:
107
                             if g.node[(before, j,"R")]['Circle'] == "C":
108
                                 g.add edge((i, j, "R"), (before, j))
109
                             else:
110
                                 g.add edge((i, j, "R"), (before, j, "R"), color='b')
                elif g.node[(i, j, "R")]['Direction'] == "S":
111
                     for after in range(i+1, row+1):
112
113
                         if after <= row:</pre>
114
                             if g.node[(i,j,"R")]['Color'] != g.node[(after,j,"R")]['Color']:
                                 if g.node[(after, j, "R")]['Circle'] == "C":
115
                                      g.add_edge((i, j,"R"), (after, j))
116
117
                                      g.add edge((i, j, "R"), (after, j, "R"))
118
119
120
                elif g.node[(i, j,"R")]['Direction'] == "W":
                     for before in range (1, j):
121
122
                         if g.node[(i, j, "R")]['Color'] != g.node[(i, before, "R")]['Color']:
123
                             if g.node[(i,before,"R")]['Circle'] == "C":
124
                                 g.add_edge((i,j,"R"),(i,before))
125
                             else:
126
                                 g.add edge((i,j,"R"),(i,before,"R"))
                elif g.node[(i, j,"R")]['Direction'] == "E":
127
128
                     for after in range(j+1,column+1):
129
                        if after <= column:
                             if g.node[(i, j, "R")]['Color'] != g.node[(i, after, "R")]['Color']:
130
131
                                 if g.node[(i,after,"R")]['Circle'] == "C":
                                      g.add edge((i,j,"R"),(i,after))
132
                                 else:
133
134
                                      g.add edge((i,j,"R"),(i,after,"R"))
                elif g.node[(i, j,"R")]['Direction'] == "NW":
135
136
                    beforeRow = i-1
137
                    beforeColumn = j-1
                    while beforeRow >= 1 and beforeColumn >= 1:
138
                             if q.node[(i, j,"R")]['Color'] != q.node[(beforeRow,beforeColumn,"R")]['Color']:
139
                                 if q.node[(beforeRow, beforeColumn, "R")]['Circle'] == "C":
140
141
                                      g.add edge((i, j, "R"), (beforeRow, beforeColumn))
142
                                 else:
143
                                      g.add edge((i, j, "R"), (beforeRow, beforeColumn, "R"))
144
                             beforeRow-=1
                             beforeColumn-=1
145
                elif g.node[(i, j,"R")]['Direction'] == "SE":
146
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```
147
                     afterRow = i+1
                     afterColumn= j+1
148
                     while afterRow <= row and afterColumn <= column:</pre>
149
                         if g.node[(i, j, "R")]['Color'] != g.node[(afterRow, afterColumn, "R")]['Color']:
150
                             if q.node[(afterRow, afterColumn, "R")]['Circle'] == "C":
151
                                 g.add edge((i, j, "R"), (afterRow, afterColumn))
152
153
                             else:
154
                                 g.add edge((i, j, "R"), (afterRow, afterColumn, "R"))
                         afterRow+=1
155
156
                         afterColumn+=1
157
                 elif g.node[(i, j,"R")]['Direction'] == "SW":
                     beforeRow = i+1
158
                     beforeColumn = j-1
159
160
                     while beforeRow <= row and beforeColumn >= 1:
                             if g.node[(i, j, "R")]['Color'] != g.node[(beforeRow, beforeColumn, "R")]['Color']:
161
162
                                 if g.node[(beforeRow, beforeColumn,"R")]['Circle'] == "C":
                                      g.add edge((i, j, "R"), (beforeRow, beforeColumn))
163
164
                                 else:
165
                                      g.add edge((i, j, "R"), (beforeRow, beforeColumn, "R"))
166
                             beforeRow+=1
                             beforeColumn-=1
167
                 elif g.node[(i, j,"R")]['Direction'] == "NE":
168
                     afterRow = i-1
169
                     afterColumn = j+1
170
                     while afterRow >= 1 and afterColumn <= column:</pre>
171
172
                             if g.node[(i, j, "R")]['Color'] != g.node[(afterRow, afterColumn, "R")]['Color']:
                                 if g.node[(afterRow, afterColumn, "R")]['Circle'] == "C":
173
174
                                      g.add edge((i, j,"R"), (afterRow, afterColumn))
175
                                 else:
                                      g.add edge((i, j, "R"), (afterRow, afterColumn, "R"))
176
177
                             afterRow-=1
178
                             afterColumn+=1
179
180 def DisplayResult():
        dict = \{\}
181
182
        for parent,child in nx.dfs tree(g, (1, 1)).edges():
183
            dict.update({child:parent})
184
185
        DisplayRoute((7,7),dict)
186
        traceBackList.reverse() #must reverse so that starting point is the first point
187
188
        for x in range(len(traceBackList)):
189
            #get rid of all the "R" notations in reverse nodes since that was mainly for the graph traversal
190
            if "R" in traceBackList[x]:
                traceBackList[x] = traceBackList[x][0:5] + ")"
191
192
        for x in traceBackList:
193
            print(x,end=" ")
194
195 def DisplayRoute(child, dict): #going through DFS tree until hitting starting point
196
        if (child == (1,1)):
197
            traceBackList.append(str(child))
198
            return
199
        else:
            traceBackList.append(str(child))
200
            DisplayRoute(dict[child], dict)
201
202
203 #main
204 \text{ row} = 0
205 \text{ column} = 0
206 traceBackList = []
207 g = nx.DiGraph()
208
209 row, column=ReadFileAndFillNodes("input.txt")
210 FillEdges (row, column)
211 DisplayResult()
212
213 #drawing plot
214 nx.draw(g, with labels=True)
215 plt.show()
216
217
218
219
220
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