Vim the ancient UNIX editor



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Setup and requisites

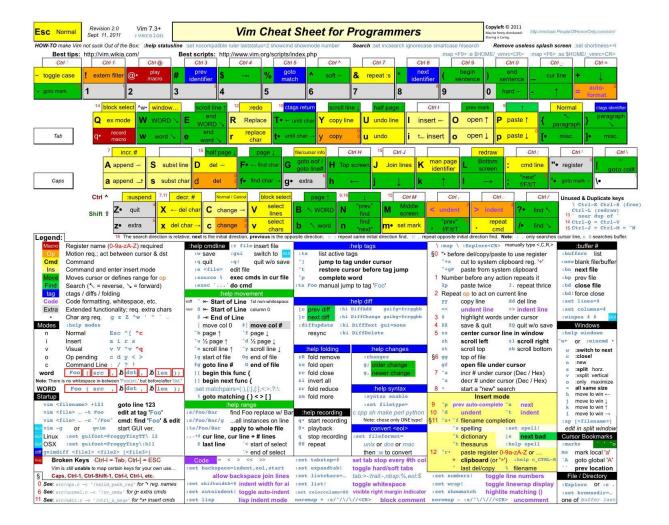


- Open a terminal in a UNIX environment
 - MacOS
 - Linux
 - Windows Subsystem for Linux
- Checkout this Git repo
 - https://github.com/ktzar/vim_workshop.git
- Type "vi" and press enter





Cheatsheet





Modes



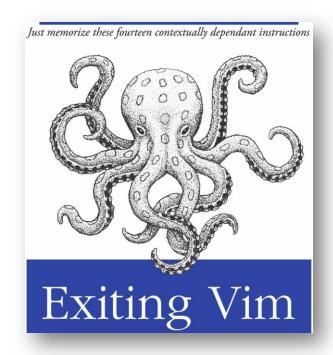


Vim is a modal editor

- Insert mode
- Command mode
- Visual mode

- I'll use Key for new keys
 - Esc Move from insert mode into command mode
 - i Go to insert mode from command mode

Leave Vim, open it with shakespeare.txt file opened. Get into insert mode and add your name to the top.





Opening and saving

- These commands only work in "command mode"
- They start with colon (:)
- New commands
 - :w
 - :0
 - :w+
 - :o {filename}
- Now you're proficient with Vim as you probably are with Nano

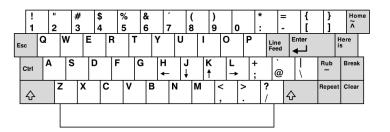


Save the file you've just changed. Exit Vim, start it and open the file with ":o". Open a new file within Vim.



Basic movements

- In Vim, once you're in command mode, you can move around the current opened file with movement commands.
- You can move using the arrows, but that's not the most efficient:
- Movements
 - **–** j
 - k
 - 1
 - I



- Jumps
 - w beginning of next Word
 - e end of next word
 - b back

- Same-line searches.
 Multi-character commands
 - f find
 - t 'til

Move down 10 lines

Move to the 3rd word

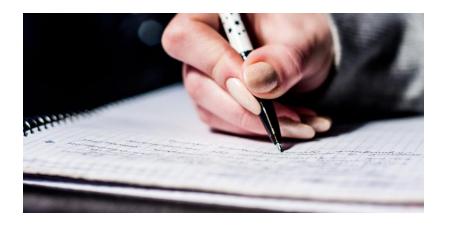
Go back a few words

Go to the next comma



Advanced ways to get into insert mode

• There's some commands to move and get into insert mode at the same time



- Moving faster
 - a add
 - s substitute the current character
 - o open a line

Open react.js and add a comment above line 6 with "o"



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Composing commands





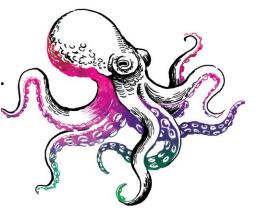
Composed commands

• In Vim, there's commands that expect, after them, a movement. This composes a "language" where sentences are:

- Command + Movement
- Commands
 - d delete
 - c cut
 - y yank (copy)
- Pasting
 - p paste
 - **IMPORTANT**. Every time you delete something, it goes to the clipboard

Swap two contiguous words.

Delete from a word until the end of the sentence.



What do these commands do?

dw dj dl dh cw ct" ct. cek ctk



Applying commands to a line

- Most of the movement commands we've seen can be applied to a full line by duplicating the command:
- Commands
 - dd delete the current line
 - yy yank the current line (what does yyp do?)
 - y yank (copy)



Task

Open react.js and add a comment above line 6 with "o"

Insert // at the beginning of a line, starting from somewhere in the middle of the line

- Also, you can use UPPERcase to take the current line as if it was a character
 - D delete line
 - S substitute
 - O open before line
 - J join

What do these commands do?

уур сс

What's the difference between D and S?



Repeating a command

- Vim's "language" also includes a modifier to the "command + movement" we've seen:
 - Multiplier + command + movement

What do these commands do?
4dd 5cw 10j 3yyp

Remove 5 lines
Go 3 words to the right
Go 10 lines up
Insert // at the beginning of a line, go
a few lines later, and repeat that
command

- Commands
 - . repeat what you just did





Advanced movements





Inner movements

- When you are inside a text object, you can apply moveme that work in both directions, until they reach the "edges o the object". These are words, paragraphs, [], (), t (for tag
- The modifier key you apply here is "i" for "inner", since yo inside the object. Then, your "vim sentence" becomes:
 - Command + i + object



Open costume.go and remove all the contents of "Costume" struct Go to line 37 and replace the params with "param1, param2"

Open react.js and remove the contents of the th tag in line 15



What do these commands do? ci{ di[ci[diw dit



Moving quickly

 Moving in a file is what we do the most often. 90% of the time we're navigating a source file and 10% we're writing code.

Commands

- gg go to the top of the file
- G go to the bottom of the file
- H go to the top of the screen (high, or "vim left")
- M go to the middle of the screen
- L go to the bottom of the screen (low, or "vim right")
- : go to a line number
- C-u scroll Up
- C-d scroll Down



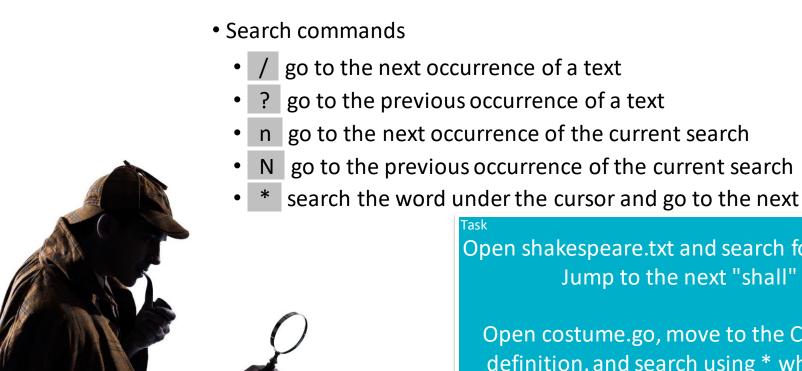
Open shakespeare.txt and scroll down a couple of screens.

Go to line 15

Copy and paste the whole contents of the file, from top to bottom

Searching

Searching is usually the fastest way to move in a file



Open shakespeare.txt and search for "shall".

Open costume.go, move to the Costume definition, and search using * where it's used. Cycle through the results.

More commands





Undo and redo, autocomplete

- You undo commands, not individual character changes. This is super powerful
 - New commands
 - u undo
 - C-R (Control + R) Redo



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Also, you can autocomplete what you're typing (using words from the same

file)

- C-P looks for words previously written
- C-N looks for words from the current position to the end

Remove a paragraph. Undo it.

In Costume.go, type anywhere "fmt.P" and then try C-P and C-N

ity.execute() statement: self.ar ute autocomplete function: manageme execute fetch_command function: manageme main_help_text function: builti statement: self.pr ng prog_name __class__ class: __builtin__ _delattr___ function: __builti function: __builti getattribute function: builti function: __builti function: manageme function: builti

ity = ManagementUtility(argv)

Indentation

- Indenting
 - > indent to the right
 - < indent to the left
 - = autoindent (doesn't work if Vim doesn't know which file type you have loaded)

Task

Fully unindent a section of typescript.ts and then autoindent it.

Now ty the same with pygame.py. You'll have to indent it manually



Visual mode

- You can select a block of text to do actions on it. You get into visual mode with "V", and leave with "Esc"
 - V enter visual mode for full lines
 - v enter visual mode for characters

Once in, you use all the normal movements you've already learnt, and then perform a command. Your "vim language" changes a bit, for example V3jd would be equivalent to 3dd.

Task

What does this commands do? V3j2wd

Enter Visual mode for characters and move a couple words. Yank and paste somewhere else.

Enter visual mode for lines and select a function, delete it.

Enter visual mode and do a inner movement

2:

Next steps in your Vim journey





More things

- Running UNIX commands
 - -! (using % as a variable)
 - Listing files
 - Filtering the current file through a UNIX command
- Customising VIM
 - You can have your own mappings
 - Store your config in .vimrc
- Macros
 - By far the most powerful feature of Vim, in my opinion
- Registers
 - You don't only have one clipboard, you have 52, one per letter
 - Just prepend "<letter> before yanking or pasting





More things (ii)



- Window and file organisation
 - Buffers
 - Splits
- Undo history
- Plugins
 - Managed with Plug, and you can store them in your .vimrc
 - Most popular:
 - NERDTree
 - C-T
 - SnipMate
 - NERDCommenter
 - Matchit
 - FUF
- You can use "Vim mode" inside your favourite edito



What to learn next?

Try to start using Vim every now and then

Get used to the basics

Every now and then question yourself:

- can I do X more efficiently?
- Research
- Make part of your routine

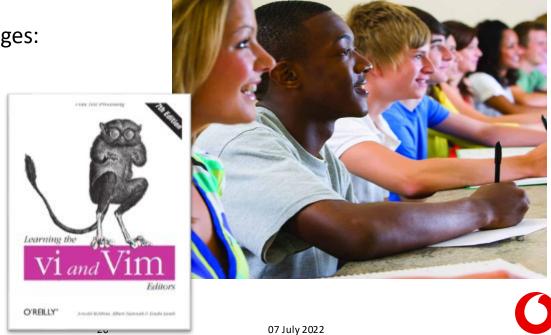
Use it in the command line



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Materials for further learning

- Vim adventures
 - https://vim-adventures.com/
- Not a bad introduction:
 - http://mislav.uniqpath.com/2011/12/vim-revisited/
- Amazing official book. Only 576 pages:
 - https://www.iopb.res.in/vimbook-OPL.pdf
- Vim Tips Fandom
 - https://vim.fandom.com/wiki/Vim Tips Wiki



Thanks!!!



Questions?