Project Timeline: Maze Game

Team 3: Team Blue Monday

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		Project Start:	Mon, 1/	20/2020								
		Display Week:	1		Jan 20, 2020	Jan 27, 2020	Feb 3, 2020	Feb 10, 2020	Feb 17, 2020	Feb 24, 2020	Mar 2, 2020	Mar 9, 2020
		. ,		,	20 21 22 23 24 25 26	27 28 29 30 31 1 2	3 4 5 6 7 8	9 10 11 12 13 14 15 16	17 18 19 20 21 22 2	3 24 25 26 27 28 29 1	2 3 4 5 6 7 8	9 10 11 12 13 14 15
TASK	ASSIGNED TO	PROGRESS	START	END	M T W T F S S	M T W T F S S	M T W T F S	S M T W T F S S	M T W T F S	S M T W T F S S	M T W T F S	S M T W T F S S
Development												
Feature 1: Display Menu	Marcus, Tee Kiat	100%	1/31/20	1/31/20								
Feature 2: Read and load maze fro	Marcus	100%	1/31/20	1/31/20								
Feature 3: View Maze	Tee Kiat	100%	1/31/20	1/31/20								
Feature 4: Play maze game	Jun Wu	100%	1/31/20	2/1/20								
Feature 5: Configure Maze	Kevin	100%	1/31/20	2/1/20								
Quality Assurance												
QA for Display Menu	Malcolm	100%	2/1/20	2/1/20								
QA for Read and load maze from f	Malcolm	100%	2/1/20	2/1/20								
QA for View Maze	Malcolm	100%	2/2/20	2/3/20								
QA for Play maze game	Malcolm	100%	2/3/20	2/4/20								
QA for Configure Maze	Malcolm	100%	2/4/20	2/5/20								
Operations												
Create Project Pipeline	Kevin	100%	1/31/20	2/2/20								
Continous Deployment Of Game	Kevin	100%	2/2/20	2/6/20								
Documentation												
QA Test Cases	Malcolm	100%	2/1/20	2/5/20								
Assignment Report	Everyone	100%	2/3/20	2/9/20								
Insert new rows ABOVE this one												