

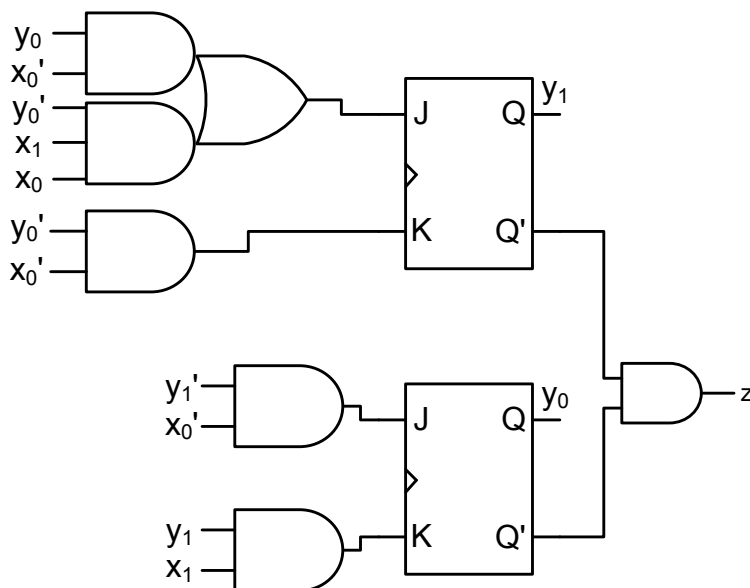
[CS M51A F14] SOLUTION TO QUIZ 4

Date: 12/05/14

Quiz Problems (60 points total)

Problem 1 (20 points)

We would like to analyze the following sequential network. It has two input bits x_1 and x_0 , with a single output bit z .



- (10 points)** Write the minimal sum of product expressions for z , $y_1(t+1)$ and $y_0(t+1)$. Assume that a literal without a time label is equal to its value at time t , i. e. y_0 is short for $y_0(t)$. To obtain the expressions for $y_1(t+1)$ and $y_0(t+1)$, use the JK flip-flop characteristic expression shown here:

$$Q(t+1) = Q(t)K'(t) + Q'(t)J(t)$$

Solution From the given circuit, we can directly write the following:

$$\begin{aligned}
z(t) &= y_1' y_0' \\
J_1(t) &= y_0 x_0' + y_0' x_1 x_0 \\
K_1(t) &= y_0' x_0' \\
J_0(t) &= y_1' x_0' \\
K_0(t) &= y_1 x_1
\end{aligned}$$

Using the JK characteristic expression, we can derive:

$$\begin{aligned}
y_1(t+1) &= y_1 K_1' + y_1' J_1 \\
&= y_1 (y_0' x_0')' + y_1' (y_0 x_0' + y_0' x_1 x_0) \\
&= y_1 (y_0 + x_0) + (y_1' y_0 x_0' + y_1' y_0' x_1 x_0) \\
&= (y_1 y_0 + y_1 x_0) + (y_1' y_0 x_0' + y_1' y_0' x_1 x_0) \\
&= y_0 (y_1 + y_1' x_0') + x_0 (y_1 + y_1' y_0' x_1) \\
&= y_0 (y_1 + x_0') + x_0 (y_1 + y_0' x_1) \\
&= y_1 y_0 + y_0 x_0' + y_1 x_0 + y_0' x_1 x_0 \\
&= y_1 y_0 (x_0 + x_0') + y_0 x_0' + y_1 x_0 + y_0' x_1 x_0 \\
&= y_1 y_0 x_0 + y_1 y_0 x_0' + y_0 x_0' + y_1 x_0 + y_0' x_1 x_0 \\
&= (y_1 y_0 x_0 + y_1 x_0) + (y_1 y_0 x_0' + y_0 x_0') + y_0' x_1 x_0 \\
&= y_1 x_0 + y_0 x_0' + y_0' x_1 x_0 \\
y_0(t+1) &= y_0 K_0' + y_0' J_0 \\
&= y_0 (y_1 x_1)' + y_0' (y_1' x_0') \\
&= y_0 (y_1' + x_1') + y_1' y_0' x_0' \\
&= y_1' y_0 + y_0 x_1' + y_1' y_0' x_0' \\
&= y_1' (y_0 + y_0' x_0') + y_0 x_1' \\
&= y_1' (y_0 + x_0') + y_0 x_1' \\
&= y_1' y_0 + y_1' x_0' + y_0 x_1'
\end{aligned}$$

2. (10 points) Using the expressions, fill in the table below.

Solution From the expressions we can fill in the following:

<i>PS</i>	Input $x_1(t)x_0(t)$				Output
$y_1(t)y_0(t)$	00	01	10	11	z
00	01	00	01	10	1
01	11	01	11	01	0
10	00	10	00	10	0
11	11	11	10	10	0
	$y_1(t+1)y_0(t+1)$				
	<i>NS</i>				

The easiest approach to this is to find which locations each sum term turns to 1 and fill those with 1s, then any remaining slots are 0s. For example, from $y_1' y_0$ we can deduce that the whole row 01 is 1 for $y_0(t+1)$.

Problem 2 (10 points)

We wish to create an SR flip-flop using a T flip-flop. The transition table for the SR flip-flop is:

$PS = Q(t)$	$S(t)R(t)$			
	00	01	10	11
0	0	0	1	-
1	1	0	1	-
$NS = Q(t+1)$				

1. (5 points) Fill in the table below.

Solution From the given transition table, we can write:

$PS = Q(t)$	$S(t)R(t)$				$S(t)R(t)$			
	00	01	10	11	00	01	10	11
0	0	0	1	-	0	0	1	-
1	1	0	1	-	0	1	0	-
$NS = Q(t+1)$					T			

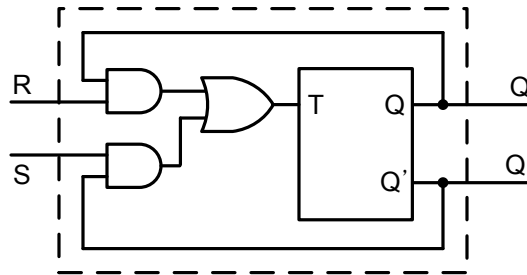
2. (5 points) Using the table, obtain the expression for T and draw the final circuit.

Solution From the completed table, we can get the following K-map:

		R	
		0	1
Q	0	0	-
	1	1	-
		S	
		0	1

and from this we get $T = QR + Q'S$.

The final circuit looks like:



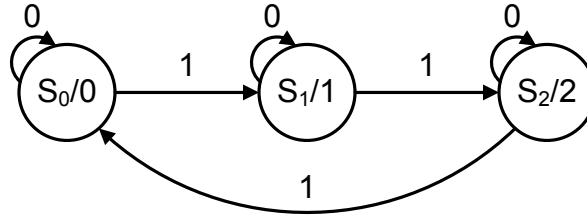
Problem 3 (30 points)

Design a modulo-3 counter using JK flip-flops. Use a Moore machine. The counter specifications are as shown here:

- Input: $x(t) \in \{0, 1\}$
 Output: $z(t) \in \{0, 1, 2\}$
 State: $s(t) \in \{S_0, S_1, S_2\}$
 Initial state: $s(0) = S_0$
 Function: In modulo-3, the system counts the number of 1's in the input sequence $x(0, t-1)$

1. (10 points) Draw the state transition diagram for the counter. Clearly show **ALL** transitions from each state. Show the output of each state.

Solution The state transition diagram is shown.



2. (10 points) Using the following **unconventional** encoding for the states, complete the table below.

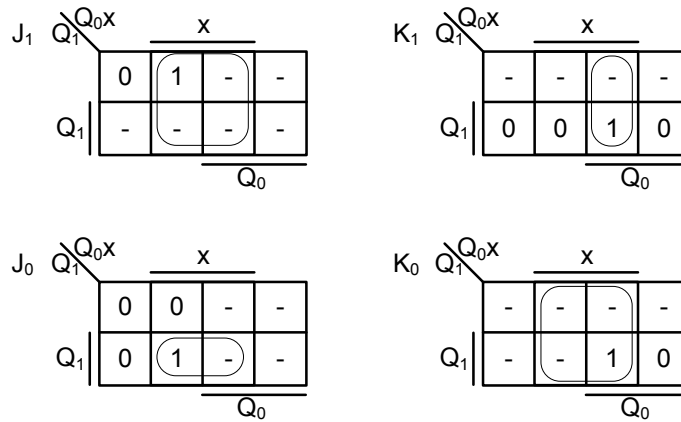
	Q_1	Q_0
S_0	0	0
S_1	1	0
S_2	1	1

Solution

Q_1Q_0	$x = 0$	$x = 1$	$x = 0$	$x = 1$
00	00	10	0- 0-	1- 0-
01	--	--	-- --	-- --
10	10	11	-0 0-	-0 1-
11	11	00	-0 -0	-1 -1
	NS		$J_1K_1J_0K_0$	

3. (10 points) Complete the K-maps and obtain the minimal expressions for J_1 , K_1 , J_0 and K_0 .

Solution



From these we get:

$$\begin{aligned}
 J_1 &= x \\
 K_1 &= Q_0x \\
 J_0 &= Q_1x \\
 K_0 &= x
 \end{aligned}$$