COBALT – Comprehension-supported Boolean and Arithmetic Expression with Lists and Tuples

1 INTRODUCTION

COBALT is a toy language for the COSE212 course at Korea University. COBALT stands for COmprehension-supported Boolean and Arithmetic expressions with Lists and Tuples, and it supports the following features:

- unit value (())
- number values (0, 1, -1, 2, -2, 3, -3, ...)
- boolean values (true and false)
- arithmetic operators: negation (-), addition (+), subtraction (-), multiplication (*), division (/), and modulo (%)
- **logical operators**: conjunction (&&), disjunction (||), and negation (!)
- **comparison operators**: equality (== and !=) and relational (<, >, <=, and >=)
- conditionals (if-else)
- lists (Nil, ::, and List)
- list functions (head, tail, isEmpty, length, map, flatMap, and filter)
- list comprehension (for-yield)
- **tuples** ((e1, ..., en) where $n \ge 2$)
- **tuple projections** (_1, _2, ...)
- variable definitions (val)
- first-class functions (=>) and function applications
- mutually recursive functions (def)

This document is the specification of COBALT. First, Section 2 describes the concrete syntax, and Section 3 describes the abstract syntax with the desugaring rules. Then, Section 4 describes the big-step operational (natural) semantics of COBALT.

2 CONCRETE SYNTAX

The concrete syntax of COBALT is written in a variant of the extended Backus-Naur form (EBNF). The notation <nt> denotes a nonterminal, and "t" denotes a terminal. We use ? to denote an optional element and + (or *) to denote one or more (or zero or more) repetitions of the preceding element. We use butnot to denote a set difference to exclude some strings from a producible set of strings. We omit some obvious terminals using the ellipsis (...) notation.

```
// expressions
<expr> ::= "()" | <number> | "true" | "false" | <id>
         // unary and binary operators
         <uop> <expr> | <expr> <bop> <expr>
         // parentheses
         | "(" <expr> ")" | "{" <expr> "}"
         // conditionals
         | "if" "(" <expr> ")" <expr> "else" <expr>
         // lists
         | "Nil" | <expr> "::" <expr> | "List(" <expr> ")"
         // list functions
         | <expr> "." "head" | <expr> "." "tail" | <expr> "." "isEmpty"
         | <expr> "." "length" | <expr> "." "flatMap" "(" <expr> ")"
         | <expr> "." "map" "(" <expr> ")" | <expr> "." "filter" "(" <expr> ")"
         // list comprehension
         | "for" "{" <comp>+ "}" "yield" <expr>
         // tuples
         | "(" <expr> "," <expr> ["," <expr>]* ")"
         // tuple projections
         | <expr> "." <index>
         // first-class functions
         | "(" ")" "=>" <expr> | <id> "=>" <expr>
         | "(" <id>["," <id>]* ")" "=>" <expr>
         // mutually recursive functions
         | <fdef>+ ";" <expr>
         // function applications
         <expr> "(" <expr> ")"
// operators
<uop> ::= "-" | "!"
       ::= "+" | "-" | "*" | "/" | "%" | "&&" | "||"
        | "==" | "!=" | "<" | "<=" | ">" | ">="
// comprehension elements
<comp> ::= <id> "<-" <expr> ";" ["if" <expr> ";"]*
// function definitions
<fdef> ::= "def" <id> "(" ")" "=" <expr> ";"
         | "def" <id> "(" <id> ["," <id>]* ")" "=" <expr> ";"
```

The precedence and associativity of operators are defined as follows:

Description	Operator	Precedence	Associativity
Unary	-, !	1	right
Multiplicative	*, /, %	2	left
Additive	+, -	3	
List Construction	::	4	right
Relational	<, <=, >, >=	5	
Equality	==, !=	6	left
Logical Conjunction	&&	7	leit
Logical Disjunction		8	

3 ABSTRACT SYNTAX

The abstract syntax of COBALT is defined as follows:

```
Expressions \mathbb{E} \ni e := ()
                                           (EUnit)
                                                           Nil
                                                                              (ENil)
                                           (ENum)
                                                           | e :: e
                       \mid n
                                                                              (ECons)
                       \mid b
                                           (EBool)
                                                           |e.head|
                                                                              (EHead)
                                           (EId)
                                                           |e.tail
                       |x|
                                                                              (ETail)
                       |e+e|
                                           (EAdd)
                                                           |e.length|
                                                                              (ELength)
                       |e \times e|
                                           (EMul)
                                                           |e.map(e)|
                                                                              (EMap)
                                                           |e.flatMap(e)|
                       |e \div e|
                                           (EDiv)
                                                                              (EFlatMap)
                       \mid e \mod e
                                                           |e.filter(e)|
                                                                              (EFilter)
                                           (EMod)
                       |e=e|
                                                           |(e,\ldots,e)|
                                                                              (ETuple) (length \geq 2)
                                           (EEq)
                       |e| < e
                                           (ELt)
                                                           \mid e.
                                                                              (EProj)
                       | if (e) e else e (EIf)
                                                           | val x=e; e
                                                                              (EVal)
                                                           |\lambda(x,\ldots,x).e|
                                                                              (EFun)
                                                           |f \dots fe|
                                                                              (ERec)
                                                           |e(e)|
                                                                              (EApp)
```

where

The semantics of the remaining cases are defined with the following desugaring rules:

```
\mathcal{D}\left[\begin{array}{l} \text{for } \{\\ x_1 <-e_1; \text{if } e_{1,1}; \text{ if } e_{1,1}; \dots \text{if } e_{1,k_1}; \\ \dots \\ x_n <-e_n; \text{if } e_{n,1}; \text{ if } e_{n,1}; \dots \text{if } e_{n,k_n}; \\ \} \text{ yield } e \end{array}\right] = \begin{array}{l} \text{.ilter}(x_1 => \mathcal{D}[\![e_{1,1}]\!]) \\ \dots \\ \mathcal{D}[\![e_{1,k_1}]\!]) \\ \text{.flatMap}(x_1 => \{\\ \dots \\ \mathcal{D}[\![e_n]\!] \\ \text{.filter}(x_n => \mathcal{D}[\![e_{n,k_1}]\!]) \\ \dots \\ \text{.filter}(x_n => \mathcal{D}[\![e_{n,k_n}]\!]) \\ \dots \\ \text{.map}(x_n => \mathcal{D}[\![e]\!]) \\ \}) \end{array}
```

The omitted cases recursively apply the desugaring rule to sub-expressions.

4 SEMANTICS

We use the following notations in the semantics:

Environment $\sigma \in \mathbb{X} \xrightarrow{\text{fin}} \mathbb{V}$ (Env)

The big-step operational (natural) semantics of COBALT is defined as follows:

$$\sigma \vdash e \Rightarrow v$$

$$\label{eq:linear_equation} \text{Unit } \frac{\sigma + (1) \Rightarrow (1)}{\sigma + (1) \Rightarrow (1)} \quad \text{Num } \frac{\sigma + n \Rightarrow n}{\sigma + n \Rightarrow n} \quad \text{Bool } \frac{\sigma + b \Rightarrow b}{\sigma + b \Rightarrow b} \quad \text{Id } \frac{x \in \text{Domain}(\sigma)}{\sigma + x \Rightarrow \sigma(x)}$$

$$\text{Add } \frac{\sigma + e_1 \Rightarrow n_1 \quad \sigma + e_2 \Rightarrow n_2}{\sigma + e_1 + e_2 \Rightarrow n_1 + n_2} \quad \text{Mul } \frac{\sigma + e_1 \Rightarrow n_1 \quad \sigma + e_2 \Rightarrow n_2}{\sigma + e_1 \times e_2 \Rightarrow n_1 \times n_2}$$

$$\text{Div } \frac{\sigma + e_1 \Rightarrow n_1 \quad \sigma + e_2 \Rightarrow n_2 \quad n_2 \neq 0}{\sigma + e_1 \Rightarrow e_1 \Rightarrow e_1 \Rightarrow n_1 \quad \sigma + e_2 \Rightarrow n_2} \quad \text{Mod } \frac{\sigma + e_1 \Rightarrow n_1 \quad \sigma + e_2 \Rightarrow n_2 \quad n_2 \neq 0}{\sigma + e_1 \mod e_2 \Rightarrow n_1 \mod n_2}$$

$$\text{Eq } \frac{\sigma + e_1 \Rightarrow v_1 \quad \sigma + e_2 \Rightarrow v_2}{\sigma + e_1 = e_2 \Rightarrow \text{eq}(v_1, v_2)} \quad \text{Lt } \frac{\sigma + e_1 \Rightarrow n_1 \quad \sigma + e_2 \Rightarrow n_2}{\sigma + e_1 < e_2 \Rightarrow n_1 \mod n_2}$$

$$\text{If } \frac{\sigma + e_0 \Rightarrow \text{true} \quad \sigma + e_1 \Rightarrow v_1}{\sigma + \text{if } (e_0) e_1 \text{ else } e_2 \Rightarrow v_1} \quad \text{If } \frac{\sigma + e_0 \Rightarrow \text{false} \quad \sigma + e_2 \Rightarrow v_2}{\sigma + \text{if } (e_0) e_1 \text{ else } e_2 \Rightarrow v_2}$$

$$\text{Nil } \frac{\sigma + e_1 \Rightarrow v_1 \quad \sigma + e_2 \Rightarrow v_2 \quad (v_2 = \text{Nil } \lor v_2 = _ ::_)}{\sigma + e_1 :: e_2 \Rightarrow v_1 :: v_2}$$

$$\text{Head } \frac{\sigma + e \Rightarrow v_1 :: v_2}{\sigma + e \cdot \text{head} \Rightarrow v_1} \quad \text{Tail } \frac{\sigma + e \Rightarrow v_1 :: v_2}{\sigma + e \cdot \text{tail } \Rightarrow v_2} \quad \text{Length } \frac{\sigma + e \Rightarrow v \quad \text{length}(v) = n}{\sigma + e \cdot \text{length} \Rightarrow n}$$

$$\text{Map } \frac{\sigma + e_1 \Rightarrow v_1 \quad \sigma + e_2 \Rightarrow v_2 \quad \text{map}(v_1, v_2) = v'}{\sigma + e_1 \cdot \text{map}(e_2) \Rightarrow v'}$$

$$\text{FlatMap } \frac{\sigma + e_1 \Rightarrow v_1 \quad \sigma + e_2 \Rightarrow v_2 \quad \text{join}(\text{map}(v_1, v_2)) = v'}{\sigma + e_1 \cdot \text{flatMap}(e_2) \Rightarrow v'}$$

$$\text{Filter } \frac{\sigma + e_1 \Rightarrow v_1 \quad \sigma + e_2 \Rightarrow v_2 \quad \text{filter}(v_1, v_2) = v'}{\sigma + e_1 \cdot \text{filter}(e_0) \Rightarrow v'}$$

$$\operatorname{Tuple} \frac{\sigma \vdash e_1 \Rightarrow v_1 \qquad \ldots \qquad \sigma \vdash e_n \Rightarrow v_n}{\sigma \vdash (e_1, \ldots, e_n) \Rightarrow (v_1, \ldots, v_n)} \qquad \operatorname{Proj} \frac{\sigma \vdash e \Rightarrow (v_1, \ldots, v_n)}{\sigma \vdash e_i \Rightarrow v_i}$$

$$\operatorname{Val} \frac{\sigma \vdash e_1 \Rightarrow v_1 \qquad \sigma[x \mapsto v_1] \vdash e_2 \Rightarrow v_2}{\sigma \vdash \operatorname{Val} x = e_1; \ e_2 \Rightarrow v_2} \qquad \operatorname{Fun} \frac{\sigma \vdash \lambda(x_1, \ldots, x_n).e \Rightarrow \langle \lambda(x_1, \ldots, x_n).e, \sigma \rangle}{\sigma \vdash \lambda(x_1, \ldots, x_n).e_n, \sigma' \rangle}$$

$$\operatorname{Rec} \frac{\sigma' = \sigma[x_1 \mapsto \langle \lambda(x_{1,1}, \ldots, x_{1,k_1}).e_1, \sigma' \rangle, \ldots x_n \mapsto \langle \lambda(x_{n,1}, \ldots, x_{n,k_n}).e_n, \sigma' \rangle,] \qquad \sigma' \vdash e \Rightarrow v}{\sigma \vdash \operatorname{def} x_1(x_{1,1}, \ldots, x_{1,k_1}) = e_1; \ldots \operatorname{def} x_n(x_{n,1}, \ldots, x_{n,k_n}) = e_n; e \Rightarrow v}$$

$$\operatorname{App} \frac{\sigma \vdash e_0 \Rightarrow v_0 \qquad \sigma \vdash e_1 \Rightarrow v_1 \qquad \sigma \vdash e_n \Rightarrow v_n \qquad \operatorname{app}(v_0, [v_1, \ldots, v_n]) = v}{\sigma \vdash e_0(e_1, \ldots, e_n) \Rightarrow v}$$

with the following auxiliary partial functions, and $X \rightarrow Y$ denotes a partial function from X to Y.

$$eq: \mathbb{V} \times \mathbb{V} \rightharpoonup \mathbb{B}$$

$$\begin{array}{c} \operatorname{eq} : \mathbb{V} \times \mathbb{V} \to \mathbb{B} \\ \\ \operatorname{eq}((),()) &= \operatorname{true} & \operatorname{eq}(v_h : v_t, v_h' : v_t') &= \operatorname{eq}(v_h, v_h') \wedge \operatorname{eq}(v_t, v_t') \\ \operatorname{eq}(n_1, n_2) &= (n_1 = n_2) & \operatorname{eq}(\operatorname{Nil}_- : :_-) &= \operatorname{false} \\ \operatorname{eq}(b_1, b_2) &= (b_1 = b_2) & \operatorname{eq}(: :_- \operatorname{Nil}) &= \operatorname{false} \\ \operatorname{eq}(\operatorname{Nil}, \operatorname{Nil}) &= \operatorname{true} & \operatorname{eq}((v_1, \ldots, v_n), (v_1', \ldots, v_m')) &= (n = m) \wedge \operatorname{eq}(v_1, v_1') \wedge \ldots \wedge \operatorname{eq}(v_n, v_n') \\ \\ \left[\operatorname{length} : \mathbb{V} \to \mathbb{Z} \right] & \operatorname{map} : \mathbb{V} \times \mathbb{V} \to \mathbb{V} \\ \\ \left[\operatorname{length}(\operatorname{Nil}) &= 0 & \operatorname{map}(\operatorname{Nil}_-) &= \operatorname{Nil} \\ \operatorname{length}(v_h :: v_t) &= 1 + \operatorname{length}(v_t) & \operatorname{map}(v_h :: v_t, v_f) &= \operatorname{app}(v_f, [v_h]) :: \operatorname{map}(v_t, v_f) \\ \\ \left[\operatorname{join}(\operatorname{Nil}) &= \operatorname{Nil} \\ \operatorname{join}(\operatorname{Nil} :: v_t) &= \operatorname{join}(v_t) \\ \operatorname{join}((v_h :: v_t) :: v_t') &= v_h :: \operatorname{join}(v_t :: v_t') \\ \\ \left[\operatorname{filter}(\operatorname{Nil}_-) &= \operatorname{Nil} \\ \operatorname{filter}(v_h :: v_t, v_f) &= \left\{ \begin{array}{c} v_h :: \operatorname{filter}(v_t, v_f) & \text{if } \operatorname{app}(v_f, [v_h]) &= \operatorname{true} \\ \operatorname{filter}(v_t, v_f) & \text{if } \operatorname{app}(v_f, [v_h]) &= \operatorname{false} \\ \\ \\ \left[\operatorname{app} : \mathbb{V} \times \mathbb{V}^* \to \mathbb{V} \right] \\ \end{array} \right. \end{array} \right.$$

$$\begin{split} \operatorname{app}(\langle \lambda(x_1,\ldots,x_m).e,\sigma\rangle,[v_1,\ldots,v_n]) &= \\ \left\{ \begin{array}{ll} v & \text{if } m \leq n \land \sigma[x_1 \mapsto v_1,\ldots,x_m \mapsto v_m] \vdash e \Rightarrow v \\ v & \text{if } m > n \land \sigma[x_1 \mapsto v_1,\ldots,x_n \mapsto v_n,x_{n+1} \mapsto (),\ldots,x_m \mapsto ()] \vdash e \Rightarrow v \end{array} \right. \end{split}$$