# COBALT – Comprehension-supported Boolean and Arithmetic Expression with Lists and Tuples

# 1 INTRODUCTION

COBALT is a toy language for the COSE212 course at Korea University. COBALT stands for COmprehension-supported Boolean and Arithmetic expressions with Lists and Tuples, and it supports the following features:

- number (integer) values (0, 1, -1, 2, -2, 3, -3, ...)
- boolean values (true and false)
- arithmetic operators: negation (-), addition (+), subtraction (-), multiplication (\*), division (/), and modulo (%)
- **logical operators**: conjunction (&&), disjunction (||), and negation (!)
- **comparison operators**: equality (== and !=) and relational (<, >, <=, and >=)
- conditionals (if-else)
- lists (Nil, ::, and List)
- list operations (head, tail, is Empty, map, flat Map, filter), and foldLeft
- list comprehension (for-yield)
- **tuples** ((e1, ..., en) where  $n \ge 2$ )
- tuple projections (\_1, \_2, ...)
- immutable variable definitions (val)
- first-class functions (=>)
- mutually recursive functions (def)

This document is the specification of COBALT. First, Section 2 describes the concrete syntax, and Section 3 describes the abstract syntax with the desugaring rules. Then, Section 4 describes the big-step operational (natural) semantics of COBALT.

# 2 CONCRETE SYNTAX

The concrete syntax of COBALT is written in a variant of the extended Backus-Naur form (EBNF). The notation <nt> denotes a nonterminal, and "t" denotes a terminal. We use ? to denote an optional element and + (or \*) to denote one or more (or zero or more) repetitions of the preceding element. We use butnot to denote a set difference to exclude some strings from a producible set of strings. We omit some obvious terminals using the ellipsis (...) notation.

```
// expressions
<expr> ::= "()" | <number> | "true" | "false" | <id>
         // unary and binary operators
         <uop> <expr> | <expr> <bop> <expr>
         // parentheses
         | "(" <expr> ")" | "{" <expr> "}"
         // conditionals
         | "if" "(" <expr> ")" <expr> "else" <expr>
         // lists and list operations
         | "Nil" | <expr> "::" <expr> | "List(" <expr> ")"
         | <expr> "." "head" | <expr> "." "tail"
         | <expr> "." "isEmpty" | <expr> "." "map" "(" <expr> ")"
         | <expr> "." "flatMap" "(" <expr> ")"
         | <expr> "." "filter" "(" <expr> ")"
         | <expr> "." "foldLeft" "(" <expr>, <expr> ")"
         // list comprehensions
         | "for" "{" <comp>+ "}" "yield" <expr>
         // tuples and tuple projections
         | "(" <expr> "," <expr> ["," <expr>]* ")"
         | <expr> "." <index>
         // first-class functions
         | "(" ")" "=>" <expr> | <id> "=>" <expr>
         | "(" <id>["," <id>]* ")" "=>" <expr>
         // mutually recursive functions
         | <fdef>+ ";" <expr>
         // function applications
         <expr> "(" <expr> ")"
// operators
<uop> ::= "-" | "!"
       ::= "+" | "-" | "*" | "/" | "%" | "&&" | "||"
        | "==" | "!=" | "<" | "<=" | ">" | ">="
// comprehension elements
<comp> ::= <id> "<-" <expr> ";" ["if" <expr> ";"]*
// function definitions
<fdef> ::= "def" <id> "(" ")" "=" <expr> ";"
         | "def" <id> "(" <id> ["," <id>]* ")" "=" <expr> ";"
```

The precedence and associativity of operators are defined as follows:

Description	Operator	Precedence	Associativity
Unary	-, !	1	right
Multiplicative	*, /, %	2	left
Additive	+, -	3	
List Construction	::	4	right
Relational	<, <=, >, >=	5	
Equality	==, !=	6	left
Logical Conjunction	&&	7	leit
Logical Disjunction		8	

### 3 ABSTRACT SYNTAX

The abstract syntax of COBALT is defined as follows:

```
Expressions \mathbb{E} \ni e := n
                                                      |Nil
                                                                            (ENil)
                                          (ENum)
                                          (EBool)
                      \mid b
                                                      | e :: e
                                                                            (ECons)
                      |x|
                                                      \mid e . head
                                          (EId)
                                                                            (EHead)
                                          (EAdd)
                                                     |e.tail
                                                                            (ETail)
                      |e+e|
                      | e * e
                                         (EMul)
                                                      |e.map(e)|
                                                                            (EMap)
                      | e / e
                                                      |e.flatMap(e)|
                                         (EDiv)
                                                                            (EFlatMap)
                      | e % e
                                                      |e.filter(e)|
                                          (EMod)
                                                                            (EFilter)
                      |e| == e
                                                      |e.foldLeft(e,e)|
                                                                           (EFoldLeft)
                                         (EEq)
                      |e| < e
                                         (ELt)
                                                      |(e,\ldots,e)|
                                                                            (ETuple) (length \geq 2)
                      | if(e) e else e (EIf)
                                                      | e.
                                                                            (EProj)
                                                      | val x = e; e
                                                                            (EVal)
                                                      |\lambda(x,\ldots,x).e|
                                                                            (EFun)
                                                      | f . . . fe
                                                                            (ERec)
                                                       |e(e,\ldots,e)|
                                                                            (EApp)
```

where

The semantics of the remaining cases are defined with the following desugaring rules:

```
 \begin{array}{lll} \mathcal{D} [\![ - e ]\!] & = \mathcal{D} [\![ e ]\!] \times (-1) \\ \mathcal{D} [\![ ! e ]\!] & = \mathrm{if} \; (\mathcal{D} [\![ e ]\!]) \; \mathrm{false} \; \mathrm{else} \; \mathrm{true} \\ \mathcal{D} [\![ e_1 - e_2 ]\!] & = \mathcal{D} [\![ e_1 ]\!] + \mathcal{D} [\![ - e_2 ]\!] \\ \mathcal{D} [\![ e_1 \; \&\& \; e_2 ]\!] & = \mathrm{if} \; (\mathcal{D} [\![ e_1 ]\!]) \; \mathrm{true} \; \mathrm{else} \; \mathrm{false} \\ \mathcal{D} [\![ e_1 \mid \mid \mid e_2 ]\!] & = \mathrm{if} \; (\mathcal{D} [\![ e_1 ]\!]) \; \mathrm{true} \; \mathrm{else} \; \mathcal{D} [\![ e_2 ]\!] \\ \mathcal{D} [\![ e_1 \mid \mid = e_2 ]\!] & = \mathcal{D} [\![ ! \; (e_1 = e_2 )\!] \\ \mathcal{D} [\![ e_1 < e_2 ]\!] & = \mathcal{D} [\![ ! \; (e_1 < e_2 )\!] | \; (e_1 = e_2 )\!] \\ \mathcal{D} [\![ e_1 > e_2 ]\!] & = \mathcal{D} [\![ ! \; (e_1 < e_2 )\!] \\ \mathcal{D} [\![ List(e_1, \ldots, e_n )\!] & = \mathcal{D} [\![ e_1 ]\!] \; : \ldots : \mathcal{D} [\![ e_n ]\!] \; : : \; \mathrm{Nil} \\ \mathcal{D} [\![ e \; . \; \mathrm{isEmpty}] & = \mathcal{D} [\![ e]\!] = \mathrm{Nil} \\ \end{array}
```

$$\mathcal{D}\left[\begin{array}{l} \text{for } \{\\ x_1 <-e_1; \text{if } e_{1,1}; \text{ if } e_{1,1}; \dots \text{if } e_{1,k_1}; \\ \dots \\ x_n <-e_n; \text{if } e_{n,1}; \text{ if } e_{n,1}; \dots \text{if } e_{n,k_n}; \\ \} \text{ yield } e \end{array}\right] = \begin{array}{l} \text{.filter}(x_1 \Rightarrow \mathcal{D}[\![e_{1,1}]\!]) \\ \dots \\ \mathcal{D}[\![e_n]\!] \\ \text{.filter}(x_n \Rightarrow \mathcal{D}[\![e_{n,1}]\!]) \\ \dots \\ \text{.filter}(x_n \Rightarrow \mathcal{D}[\![e_{n,k_n}]\!]) \\ \dots \\ \text{.map}(x_n \Rightarrow \mathcal{D}[\![e]\!]) \\ \}) \end{array}$$

The omitted cases recursively apply the desugaring rule to sub-expressions.

### 4 SEMANTICS

We use the following notations in the semantics:

The big-step operational (natural) semantics of COBALT is defined as follows:

$$\operatorname{Tuple} \frac{\sigma \vdash e_1 \Rightarrow v_1 \qquad \dots \qquad \sigma \vdash e_n \Rightarrow v_n}{\sigma \vdash (e_1, \dots, e_n) \Rightarrow (v_1, \dots, v_n)} \qquad \operatorname{Proj} \frac{\sigma \vdash e \Rightarrow (v_1, \dots, v_n)}{\sigma \vdash e.i \Rightarrow v_i}$$
 
$$\operatorname{Val} \frac{\sigma \vdash e_1 \Rightarrow v_1 \qquad \sigma[x \mapsto v_1] \vdash e_2 \Rightarrow v_2}{\sigma \vdash \operatorname{val} x = e_1; \ e_2 \Rightarrow v_2} \qquad \operatorname{Fun} \frac{\sigma \vdash \lambda(x_1, \dots, x_n).e \Rightarrow \langle \lambda(x_1, \dots, x_n).e, \sigma \rangle}{\sigma \vdash \lambda(x_1, \dots, x_n).e_n, \sigma' \rangle}$$
 
$$\operatorname{Rec} \frac{\sigma' = \sigma[x_1 \mapsto \langle \lambda(x_{1,1}, \dots, x_{1,k_1}).e_1, \sigma' \rangle, \dots x_n \mapsto \langle \lambda(x_{n,1}, \dots, x_{n,k_n}).e_n, \sigma' \rangle, ] \qquad \sigma' \vdash e \Rightarrow v}{\sigma \vdash \operatorname{def} x_1(x_{1,1}, \dots, x_{1,k_1}) = e_1; \dots \operatorname{def} x_n(x_{n,1}, \dots, x_{n,k_n}) = e_n; e \Rightarrow v}$$
 
$$\operatorname{App} \frac{\sigma \vdash e_0 \Rightarrow v_0 \qquad \sigma \vdash e_1 \Rightarrow v_1 \qquad \dots \qquad \sigma \vdash e_n \Rightarrow v_n \qquad \operatorname{app}(v_0, [v_1, \dots, v_n]) = v}{\sigma \vdash e_0(e_1, \dots, e_n) \Rightarrow v}$$

with the following auxiliary partial functions, and  $X \to Y$  denotes a partial function from X to Y.

Note that eq is a total function and should return false for the cases not listed above.

$$\begin{aligned} & \text{map}: \mathbb{V} \times \mathbb{V} \rightharpoonup \mathbb{V} \\ & \text{map}(\text{Nil},\_) &= \text{Nil} \\ & \text{map}(v_h :: v_t, v_f) = \text{app}(v_f, [v_h]) :: \text{map}(v_t, v_f) \\ & \text{join}(\text{Nil}) &= \text{Nil} \\ & \text{join}(\text{Nil} :: v_t) &= \text{join}(v_t) \\ & \text{join}((v_h :: v_t) :: v_t') = v_h :: \text{join}(v_t :: v_t') \\ & \text{filter}(\text{Nil},\_) &= \text{Nil} \\ & \text{filter}(v_h :: v_t, v_f) &= \begin{cases} v_h :: \text{filter}(v_t, v_f) & \text{if app}(v_f, [v_h]) = \text{true} \\ & \text{filter}(v_t, v_f) & \text{if app}(v_f, [v_h]) = \text{false} \end{cases} \\ & \text{foldLeft}(\text{Nil}, v_i,\_) &= v_i \\ & \text{foldLeft}(\text{Nil}, v_i,\_) &= v_i \\ & \text{foldLeft}(v_h :: v_t, v_i, v_f) = \text{foldLeft}(v_t, \text{app}(v_f, [v_i, v_h]), v_f) \\ & \text{app}: \mathbb{V} \times \mathbb{V}^* \rightharpoonup \mathbb{V} \\ & \text{app}(\langle \lambda(x_1, \dots, x_n).e, \sigma \rangle, [v_1, \dots, v_n]) = v \quad \text{where} \quad \sigma[x_1 \mapsto v_1, \dots, x_n \mapsto v_n] \vdash e \Rightarrow v \end{aligned}$$