# FAE - AE with First-Class Functions

#### 1 INTRODUCTION

FAE is a toy language for the COSE212 course at Korea University. FAE stands for an extension of the AE language with **first-class functions**, and it supports the following features:

- integers
- basic arithmetic operators: addition (+) and multiplication (\*)
- first-class functions

This document is the specification of FAE. First, Section 2 describes the concrete syntax, and Section 3 describes the abstract syntax. Then, Section 4 describes the big-step operational (natural) semantics of FAE.

#### 2 CONCRETE SYNTAX

The concrete syntax of FAE is written in a variant of the extended Backus–Naur form (EBNF). The notation <nt> denotes a nonterminal, and "t" denotes a terminal. We use ? to denote an optional element and + (or \*) to denote one or more (or zero or more) repetitions of the preceding element. We use <a href="butnot">butnot</a> to denote a set difference to exclude some strings from a producible set of strings. We omit some obvious terminals using the ellipsis (...) notation.

The precedence and associativity of operators are defined as follows:

Operator	Associativity	Precedence
*	left	1
+	left	2

### 3 ABSTRACT SYNTAX

The abstract syntax of FAE is defined as follows:

```
Expressions \mathbb{E} \ni e := n
                        (Num)
              e + e
                        (Add)
              |e \times e|
                        (Mul)
                                                                   n\in\mathbb{Z}
                                                     Integers
                                                                             (BigInt)
                                      where
                                                     Identifiers x \in \mathbb{X} (String)
              |x|
                        (Id)
              |\lambda x.e|
                        (Fun)
              |e(e)|
                        (App)
```

#### 4 SEMANTICS

We use the following notations in the semantics:

The big-step operational (natural) semantics of FAE is defined as follows:

$$\begin{array}{c} \sigma \vdash e \Rightarrow v \\ \\ \operatorname{Num} \ \overline{\sigma \vdash n \Rightarrow n} \\ \\ \operatorname{Add} \ \overline{\sigma \vdash e_1 \Rightarrow n_1 \quad \sigma \vdash e_2 \Rightarrow n_2} \\ \overline{\sigma \vdash e_1 + e_2 \Rightarrow n_1 + n_2} \\ \end{array} \quad \begin{array}{c} \operatorname{Mul} \ \overline{\sigma \vdash e_1 \Rightarrow n_1 \quad \sigma \vdash e_2 \Rightarrow n_2} \\ \overline{\sigma \vdash e_1 \times e_2 \Rightarrow n_1 \times n_2} \\ \\ \operatorname{Id} \ \overline{\frac{x \in \operatorname{Domain}(\sigma)}{\sigma \vdash x \Rightarrow \sigma(x)}} \\ \\ \operatorname{Fun} \ \overline{\frac{\sigma \vdash \lambda x.e \Rightarrow \langle \lambda x.e, \sigma \rangle}{\sigma \vdash \lambda x.e \Rightarrow \langle \lambda x.e, \sigma \rangle}} \\ \\ \operatorname{App} \ \overline{\frac{\sigma \vdash e_0 \Rightarrow \langle \lambda x.e_2, \sigma' \rangle}{\sigma \vdash e_0 (e_1) \Rightarrow v_2}} \\ \overline{\sigma \vdash e_0(e_1) \Rightarrow v_2} \\ \end{array}$$

## 4.1 Dynamic Scoping

The above semantics is defined with **static scoping** (or **lexical scoping**). We can augment it with **dynamic scoping** by changing the rule for function application as follows:

$$\operatorname{App} \frac{\sigma \vdash e_0 \Rightarrow \langle \lambda x. e_2, \sigma' \rangle \qquad \sigma \vdash e_1 \Rightarrow v_1 \qquad \sigma[x \mapsto v_1] \vdash e_2 \Rightarrow v_2}{\sigma \vdash e_0(e_1) \Rightarrow v_2}$$