AE – Arithmetic Expressions

1 INTRODUCTION

AE is a toy language for the COSE212 course at Korea University. AE stands for a language of **a**rithmetic **e**xpressions that supports the following features:

- **integers**
- **basic arithmetic operators**: addition (+) and multiplication (*)

This document is the specification of AE. First, Section 2 describes the concrete syntax, and Section 3 describes the abstract syntax. Then, Section 4 describes the big-step operational (natural) semantics of AE.

2 CONCRETE SYNTAX

The concrete syntax of AE is written in a variant of the extended Backus–Naur form (EBNF). The notation `<nt>` denotes a nonterminal, and `"t"` denotes a terminal. We use ? to denote an optional element and + (or *) to denote one or more (or zero or more) repetitions of the preceding element. We use butnot to denote a set difference to exclude some strings from a producible set of strings. We omit some obvious terminals using the ellipsis ($\ldots$) notation.

```
<digit>  ::= "0" | "1" | "2" | ... | "9"
<number> ::= "-"? <digit>+
<expr>   ::= <number> | <expr> "+" <expr> | <expr> "*" <expr> | "(" <expr> ")"
```

The precedence and associativity of operators are defined as follows:

Operator	Associativity	Precedence
*	left	1
+	left	2

3 ABSTRACT SYNTAX

The abstract syntax of AE is defined as follows:

$$\begin{array}{llll} \text{Expressions} & e ::= n & (\text{Num}) & \\ & \mid e + e & (\text{Add}) & \text{where} \quad \text{Integers} \quad n \in \mathbb{Z} \quad (\text{BigInt}) \\ & \mid e \times e & (\text{Mul}) & \end{array}$$

4 SEMANTICS

The big-step operational (natural) semantics of AE is defined as follows:

$$\boxed{\vdash e \Rightarrow n}$$

$$\text{Num} \frac{}{\vdash n \Rightarrow n} \qquad \text{Add} \frac{\vdash e_1 \Rightarrow n_1 \qquad \vdash e_2 \Rightarrow n_2}{\vdash e_1 + e_2 \Rightarrow n_1 + n_2} \qquad \text{Mul} \frac{\vdash e_1 \Rightarrow n_1 \qquad \vdash e_2 \Rightarrow n_2}{\vdash e_1 \times e_2 \Rightarrow n_1 \times n_2}$$