COBALT – Comprehension-supported Boolean and Arithmetic Expression with Lists and Tuples

1 INTRODUCTION

COBALT is a toy language for the COSE212 course at Korea University. COBALT stands for COmprehension-supported Boolean and Arithmetic expressions with Lists and Tuples, and it supports the following features:

- unit value (())
- number values (0, 1, -1, 2, -2, 3, -3, ...)
- boolean values (true and false)
- arithmetic operators: negation (-), addition (+), subtraction (-), multiplication (*), division (/), and modulo (%)
- **logical operators**: conjunction (&&), disjunction (||), and negation (!)
- **comparison operators**: equality (== and !=) and relational (<, >, <=, and >=)
- conditionals (if-else)
- lists (Nil, ::, and List)
- list functions (head, tail, isEmpty, length, map, flatMap, and filter)
- list comprehension (for-yield)
- **tuples** ((e1, ..., en) where $n \ge 2$)
- **tuple projections** (_1, _2, ...)
- variable definitions (val)
- first-class functions (=>) and function applications
- mutually recursive functions (def)

This document is the specification of COBALT. First, Section 2 describes the concrete syntax, and Section 3 describes the abstract syntax with the desugaring rules. Then, Section 4 describes the big-step operational (natural) semantics of COBALT.

2 CONCRETE SYNTAX

The concrete syntax of COBALT is written in a variant of the extended Backus-Naur form (EBNF). The notation <nt> denotes a nonterminal, and "t" denotes a terminal. We use ? to denote an optional element and + (or *) to denote one or more (or zero or more) repetitions of the preceding element. We use butnot to denote a set difference to exclude some strings from a producible set of strings. We omit some obvious terminals using the ellipsis (...) notation.

```
// expressions
<expr> ::= "()" | <number> | "true" | "false" | <id>
         // unary and binary operators
         <uop> <expr> | <expr> <bop> <expr>
         // parentheses
         | "(" <expr> ")" | "{" <expr> "}"
         // conditionals
         | "if" "(" <expr> ")" <expr> "else" <expr>
         // lists
         | "Nil" | <expr> "::" <expr> | "List(" <expr> ")"
         // list functions
         | <expr> "." "head" | <expr> "." "tail" | <expr> "." "isEmpty"
         | <expr> "." "length" | <expr> "." "flatMap" "(" <expr> ")"
         | <expr> "." "map" "(" <expr> ")" | <expr> "." "filter" "(" <expr> ")"
         // list comprehension
         | "for" "{" <comp>+ "}" "yield" <expr>
         // tuples
         | "(" <expr> "," <expr> ["," <expr>]* ")"
         // tuple projections
         | <expr> "." <index>
         // first-class functions
         | "(" ")" "=>" <expr> | <id> "=>" <expr>
         | "(" <id>["," <id>]* ")" "=>" <expr>
         // mutually recursive functions
         | <fdef>+ ";" <expr>
         // function applications
         <expr> "(" <expr> ")"
// operators
<uop> ::= "-" | "!"
       ::= "+" | "-" | "*" | "/" | "%" | "&&" | "||"
        | "==" | "!=" | "<" | "<=" | ">" | ">="
// comprehension elements
<comp> ::= <id> "<-" <expr> ";" ["if" <expr> ";"]*
// function definitions
<fdef> ::= "def" <id> "(" ")" "=" <expr> ";"
         | "def" <id> "(" <id> ["," <id>]* ")" "=" <expr> ";"
```

The precedence and associativity of operators are defined as follows:

Description	Operator	Precedence	Associativity
Unary	-, !	1	right
Multiplicative	*, /, %	2	left
Additive	+, -	3	
List Construction	::	4	right
Relational	<, <=, >, >=	5	
Equality	==, !=	6	left
Logical Conjunction	&&	7	leit
Logical Disjunction		8	

3 ABSTRACT SYNTAX

The abstract syntax of COBALT is defined as follows:

```
Expressions \mathbb{E} \ni e := ()
                                            (EUnit)
                                                           Nil
                                                                              (ENil)
                                            (ENum)
                                                           | e :: e
                       \mid n
                                                                              (ECons)
                       \mid b
                                            (EBool)
                                                           |e.head|
                                                                              (EHead)
                                                           |e.tail
                       |x|
                                           (EId)
                                                                              (ETail)
                       |e+e|
                                           (EAdd)
                                                           |e.length|
                                                                              (ELength)
                       |e \times e|
                                           (EMul)
                                                           |e.map(e)|
                                                                              (EMap)
                                                           |e.flatMap(e)|
                       |e \div e|
                                            (EDiv)
                                                                              (EFlatMap)
                       \mid e \mod e
                                                           |e.filter(e)|
                                           (EMod)
                                                                              (EFilter)
                       |e=e|
                                                           |(e,\ldots,e)|
                                                                              (ETuple) (length \geq 2)
                                           (EEq)
                       |e| < e
                                           (ELt)
                                                           \mid e.
                                                                              (EProj)
                       | if (e) e else e (EIf)
                                                           | val x=e; e |
                                                                              (EVal)
                                                           |\lambda(x,\ldots,x).e|
                                                                              (EFun)
                                                           | f ... fe
                                                                              (ERec)
                                                           |e(e,\ldots,e)|
                                                                              (EApp)
```

where

The semantics of the remaining cases are defined with the following desugaring rules:

$$\mathcal{D} \begin{bmatrix} \text{for } \{ \\ x_1 <-e_1; \text{if } e_{1,1}; \text{ if } e_{1,1}; \dots \text{if } e_{1,k_1}; \\ \dots \\ x_n <-e_n; \text{if } e_{n,1}; \text{ if } e_{n,1}; \dots \text{if } e_{n,k_n}; \\ \} \text{ yield } e \end{bmatrix} = \begin{bmatrix} \text{filter}(x_1 \Rightarrow \mathcal{D}[\![e_{1,1}]\!]) \\ \dots \\ \mathcal{D}[\![e_1]\!] \\ \text{flatMap}(x_1 \Rightarrow \{ \\ \dots \\ \mathcal{D}[\![e_n]\!] \\ \text{filter}(x_n \Rightarrow \mathcal{D}[\![e_{n,1}]\!]) \\ \dots \\ \text{filter}(x_n \Rightarrow \mathcal{D}[\![e_n]\!]) \\ \dots \\ \text{filter}(x_n \Rightarrow \mathcal{D}[\![e_n]\!]) \\ \text{map}(x_n \Rightarrow \mathcal{D}[\![e_n]\!]) \\ \}) \end{bmatrix}$$

The omitted cases recursively apply the desugaring rule to sub-expressions.

4 SEMANTICS

We use the following notations in the semantics:

Environment $\sigma \in \mathbb{X} \xrightarrow{\text{fin}} \mathbb{V}$ (Env)

The big-step operational (natural) semantics of COBALT is defined as follows:

$$\sigma \vdash e \Rightarrow v$$

$$\label{eq:linear_problem} \text{Unit } \frac{\sigma + (1) \Rightarrow (1)}{\sigma + (1) \Rightarrow (1)} \quad \text{Num } \frac{\sigma + n \Rightarrow n}{\sigma + n \Rightarrow n} \quad \text{Bool } \frac{\sigma + b \Rightarrow b}{\sigma + b \Rightarrow b} \quad \text{Id } \frac{x \in \text{Domain}(\sigma)}{\sigma + x \Rightarrow \sigma(x)}$$

$$\text{Add } \frac{\sigma + e_1 \Rightarrow n_1 \quad \sigma + e_2 \Rightarrow n_2}{\sigma + e_1 + e_2 \Rightarrow n_1 + n_2} \quad \text{Mul } \frac{\sigma + e_1 \Rightarrow n_1 \quad \sigma + e_2 \Rightarrow n_2}{\sigma + e_1 \times e_2 \Rightarrow n_1 \times n_2}$$

$$\text{Div } \frac{\sigma + e_1 \Rightarrow n_1 \quad \sigma + e_2 \Rightarrow n_2 \quad n_2 \neq 0}{\sigma + e_1 \Rightarrow e_1 \Rightarrow e_1 \Rightarrow n_1 \quad \sigma + e_2 \Rightarrow n_2} \quad \text{Mod } \frac{\sigma + e_1 \Rightarrow n_1 \quad \sigma + e_2 \Rightarrow n_2 \quad n_2 \neq 0}{\sigma + e_1 \mod e_2 \Rightarrow n_1 \mod n_2}$$

$$\text{Eq } \frac{\sigma + e_1 \Rightarrow v_1 \quad \sigma + e_2 \Rightarrow v_2}{\sigma + e_1 = e_2 \Rightarrow \text{eq}(v_1, v_2)} \quad \text{Lt } \frac{\sigma + e_1 \Rightarrow n_1 \quad \sigma + e_2 \Rightarrow n_2}{\sigma + e_1 < e_2 \Rightarrow n_1 \mod n_2}$$

$$\text{If }_T \frac{\sigma + e_0 \Rightarrow \text{true} \quad \sigma + e_1 \Rightarrow v_1}{\sigma + \text{if } (e_0) e_1 \text{ else } e_2 \Rightarrow v_1} \quad \text{If }_F \frac{\sigma + e_0 \Rightarrow \text{false} \quad \sigma + e_2 \Rightarrow v_2}{\sigma + \text{if } (e_0) e_1 \text{ else } e_2 \Rightarrow v_2}$$

$$\text{Nil } \frac{\sigma + e_1 \Rightarrow v_1 \quad \sigma + e_2 \Rightarrow v_2 \quad (v_2 = \text{Nil} \lor v_2 = _ ::_)}{\sigma + e_1 :: e_2 \Rightarrow v_1 :: v_2}$$

$$\text{Head } \frac{\sigma + e \Rightarrow v_1 :: v_2}{\sigma + e \cdot \text{head} \Rightarrow v_1} \quad \text{Tail } \frac{\sigma + e \Rightarrow v_1 :: v_2}{\sigma + e \cdot \text{tail} \Rightarrow v_2} \quad \text{Length } \frac{\sigma + e \Rightarrow v \quad \text{length}(v) = n}{\sigma + e \cdot \text{length} \Rightarrow n}$$

$$\text{Map } \frac{\sigma + e_1 \Rightarrow v_1 \quad \sigma + e_2 \Rightarrow v_2 \quad \text{map}(v_1, v_2) = v'}{\sigma + e_1 \cdot \text{map}(e_2) \Rightarrow v'}$$

$$\text{FlatMap } \frac{\sigma + e_1 \Rightarrow v_1 \quad \sigma + e_2 \Rightarrow v_2 \quad \text{join}(\text{map}(v_1, v_2)) = v'}{\sigma + e_1 \cdot \text{flatMap}(e_2) \Rightarrow v'}$$

$$\text{Filter } \frac{\sigma + e_1 \Rightarrow v_1 \quad \sigma + e_2 \Rightarrow v_2 \quad \text{filter}(v_1, v_2) = v'}{\sigma + e_1 \cdot \text{filter}(e_0) \Rightarrow v'}$$

$$\text{Tuple} \ \frac{\sigma \vdash e_1 \Rightarrow v_1 \qquad \dots \qquad \sigma \vdash e_n \Rightarrow v_n}{\sigma \vdash (e_1, \dots, e_n) \Rightarrow (v_1, \dots, v_n)} \quad \text{Proj} \ \frac{\sigma \vdash e \Rightarrow (v_1, \dots, v_n)}{\sigma \vdash e.i \Rightarrow v_i}$$

$$\text{Val} \ \frac{\sigma \vdash e_1 \Rightarrow v_1 \qquad \sigma[x \mapsto v_1] \vdash e_2 \Rightarrow v_2}{\sigma \vdash \text{Val} \ x = e_1; \ e_2 \Rightarrow v_2} \quad \text{Fun} \ \frac{\sigma \vdash \lambda(x_1, \dots, x_n).e \Rightarrow \langle \lambda(x_1, \dots, x_n).e, \sigma \rangle}{\sigma \vdash \lambda(x_1, \dots, x_n).e \Rightarrow \langle \lambda(x_1, \dots, x_n).e, \sigma \rangle}$$

$$\text{Rec} \ \frac{\sigma' = \sigma[x_1 \mapsto \langle \lambda(x_{1,1}, \dots, x_{1,k_1}).e_1, \sigma' \rangle, \dots x_n \mapsto \langle \lambda(x_{n,1}, \dots, x_{n,k_n}).e_n, \sigma' \rangle,] \qquad \sigma' \vdash e \Rightarrow v}{\sigma \vdash \text{def} \ x_1(x_{1,1}, \dots, x_{1,k_1}) = e_1; \dots \text{def} \ x_n(x_{n,1}, \dots, x_{n,k_n}) = e_n; e \Rightarrow v}$$

$$\text{App} \ \frac{\sigma \vdash e_0 \Rightarrow v_0 \qquad \sigma \vdash e_1 \Rightarrow v_1 \qquad \dots \qquad \sigma \vdash e_n \Rightarrow v_n \qquad \text{app}(v_0, [v_1, \dots, v_n]) = v}{\sigma \vdash e_0(e_1, \dots, e_n) \Rightarrow v}$$

with the following auxiliary partial functions, and $X \to Y$ denotes a partial function from X to Y.

$$\begin{array}{c} \operatorname{eq}((),()) &= \operatorname{true} \\ \operatorname{eq}(n_1,n_2) &= (n_1=n_2) \\ \operatorname{eq}(N_1,N_2) &= (b_1=b_2) \\ \operatorname{eq}(N_1,N_1) &= \operatorname{true} \\ \operatorname{eq}(N_1,N_1) &= \operatorname{true} \\ \operatorname{eq}(N_1,N_1) &= \operatorname{true} \\ \operatorname{eq}(N_1,N_1) &= \operatorname{true} \\ \operatorname{eq}(N_1,N_1) &= \operatorname{false} \\ \operatorname{eq}((v_1,\dots,v_n),(v_1',\dots,v_m')) &= \begin{cases} \operatorname{false} & \operatorname{if} \operatorname{eq}(v_h,v_h') = \operatorname{false} \\ \operatorname{eq}(N_1,N_1) &= \operatorname{true} \\ \operatorname{eq}(N_1,N_1) &= \operatorname{false} \end{cases} \\ \operatorname{eq}((v_1,\dots,v_n),(v_1',\dots,v_m')) &= \begin{cases} \operatorname{false} & \operatorname{if} \operatorname{eq}(v_h,v_h') = \operatorname{false} \\ \operatorname{false} & \operatorname{if} n = 0 \wedge m = 0 \\ \operatorname{false} & \operatorname{if} n > 0 \wedge m = 0 \\ \operatorname{false} & \operatorname{if} n = 0 \wedge m = 0 \\ \operatorname{false} & \operatorname{if} \operatorname{eq}(v_1,v_1') = \operatorname{false} \\ \operatorname{b} & \operatorname{otherwise} \end{cases} \\ \operatorname{where} b &= \operatorname{eq}((v_2,\dots,v_n),(v_2',\dots,v_m')) &= \\ \begin{cases} \operatorname{length}(N_1) &= \operatorname{length}(N_1) &= \operatorname{length}(N_1) \\ \operatorname{length}(N_1) &= 0 \\ \operatorname{length}(N_1) &= 1 + \operatorname{length}(v_t) \end{cases} \\ \operatorname{length}(N_1) &= \operatorname{length}(N_1) \\ \operatorname{length}(N_1) &= \operatorname{length}(v_t) \\ \operatorname{length}(N_1) \\ \operatorname{length}(N_1) &= \operatorname{length}(v_t) \\ \operatorname{length}(N_1) \\ \operatorname{length}(N_1) &= \operatorname{length}(N_1) \\ \operatorname{length}(N_1) \\ \operatorname{length}(N_1) \\ \operatorname{length}(N_1) \\ \operatorname{length}(N_1) \\ \operatorname{length}(N_1) \\ \operatorname{lengt$$