MiniFSharp - A Small Subset of F# Language

1 INTRODUCTION

MiniFSharp is a toy language for the COSE212 course at Korea University. MiniFSharp is inspired by the F# programming language.¹ The name MiniFSharp indicates that it is a minimal subset of the F# language, and it supports the following features:

- number (non-negative integer) values (0, 1, 2, 3, ...)
- boolean values (true and false)
- arithmetic operators: negation (-), addition (+), subtraction (-), multiplication (*), division (/), and modulo (%)
- **logical operators**: conjunction (&&), disjunction (||), and negation (!)
- **comparison operators**: equality (= and <>) and relational (<, >, <=, and >=)
- conditionals (if-then-else)
- lists (:: and [e1, ..., en] where $n \ge 0$)
- **tuples** (() and e1, ..., en where $n \ge 2$)
- **options** (None and Some e)
- immutable variable definitions with patterns (lec)
- mutually recursive functions with patterns (lec rec)
- first-class functions with patterns (->)
- function applications (f e)
- pattern matching (match-with)

This document is the specification of MiniFSharp. First, Section 2 describes the concrete syntax, and Section 3 describes the abstract syntax with the desugaring rules. Then, Section 4 describes the big-step operational (natural) semantics of MiniFSharp.

2 CONCRETE SYNTAX

The concrete syntax of MiniFSharp is written in a variant of the extended Backus-Naur form (EBNF). The notation <nt> denotes a nonterminal, and "t" denotes a terminal. We use? to denote an optional element and + (or *) to denote one or more (or zero or more) repetitions of the preceding element. We use butnot to denote a set difference to exclude some strings from a producible set of strings. We omit some obvious terminals using the ellipsis (...) notation.

¹https://fsharp.org/

```
// expressions
<expr> ::= <number> | "true" | "false" | <id> | "(" <expr> ")"
        // unary and binary operators
        // conditionals
        "if" <expr> "then" <expr>
          ["elif" <expr> "then" <expr>]* "else" <expr>
        // lists
        | "[" "]" | "[" <expr> [";" <expr>]* "]" | <expr> "::" <expr>
        // tuples
        | "(" ")" | <expr> ["," <expr>]+
        // immutable variable definitions with patterns
        | "let" <pattern> "=" <expr> "in" <expr>
        | "let" <id> <pattern>+ "=" <expr> "in" <expr>
        // mutually recursive functions with patterns
        | "let" "rec" <named-fun> ["and" <named-fun>]* "in" <expr>
        // first-class functions
        "fun" <pattern>+ "->" <expr>
        // function applications
        <expr> <expr>
        // pattern matching
        | "match" <expr> "with" ["|" <pattern> "->" <expr>]+
// operators
<uop> ::= "-" | "!"
      ::= "+" | "-" | "*" | "/" | "%" | "&&" | "||"
        | "=" | "<>" | "<=" | ">" | ">="
// patterns
<pattern> ::= <num> | <bool> | <id> | "[" "]"
           | "[" <pattern> [";" <pattern>]* "]" | <pattern> "::" <pattern>
           | "(" ")" | <pattern> ["," <pattern>]+
           | None | "Some" <pattern>
// named functions
<named-fun> ::= <id> <pattern>+ "=" <expr>
```

The precedence and associativity of operators are defined as follows:

Description	Operator	Precedence	Associativity
Unary	-, !	11	right
Function Application		10	left
Multiplicative	*, /, %	9	left
Additive	+, -	8	
List Construction	::	7	right
Relational	<, <=, >, >=	6	left
Equality	=, <>	5	
Logical Conjunction	&&	4	
Logical Disjunction	П	3	
Function Definition	->	2	
Let Binding	let	1	

3 ABSTRACT SYNTAX

The abstract syntax of MiniFSharp is defined as follows:

```
(Expr) Expressions \mathbb{E} \ni e := n
                                                (ENum)
                                                              []
                                                                                          (ENil)
                                                (EBool)
                                                              | e :: e
                                                                                          (ECons)
                                                (EId)
                                                              |e,\ldots,e|
                                                                                          (ETuple)
                                   | - e
                                                (ENeg)
                                                              None
                                                                                          (ENone)
                                                              | Some e
                                                (EAdd)
                                                                                          (ESome)
                                   | e * e
                                                (EMul)
                                                              | let \pi = e in e
                                                                                          (ELet)
                                                              | \det \operatorname{rec} f \dots f \operatorname{in} e |
                                   |e|/e
                                                (EDiv)
                                                                                          (ERec)
                                   l e % e
                                                (EMod)
                                                              \lambda \pi.e
                                                                                          (EFun)
                                   |e=e|
                                                (EEq)
                                                              l e e
                                                                                          (EApp)
                                                (ELt)
                                   |e| < e
                                                              | match e with \kappa \ldots \kappa
                                                                                          (EMatch)
                                   |if e e e
                                                (EIf)
(Pattern) Patterns \Pi \ni \pi := n (PNum)
                                                    (PNil)
                                                                                None
                                                                                            (PNone)
                                         (PBool) | \pi :: \pi
                                                                 (PCons)
                                                                                Some \pi
                                                                                            (PSome)
                                   |x| (PId) | \pi, ..., \pi (PTuple)
```

where

The semantics of the remaining cases are defined with the following desugaring rules:

```
\mathcal{D}[\![ -e]\!]
                                                                                                                                                                                                                                                                                                                                                                    = \mathcal{D}\llbracket e \rrbracket * (-1)
                                                                                                                                                                                                                                                                                                                                                                    = if \mathcal{D}[e] then false else true
    \mathcal{D}[\![!\ e]\!]
    \mathcal{D}\llbracket e_1 - e_2 \rrbracket
                                                                                                                                                                                                                                                                                                                                                                    = \mathcal{D}[\![e_1]\!] + \mathcal{D}[\![-e_2]\!]
                                                                                                                                                                                                                                                                                                                                                                  = if \mathcal{D}[\![e_1]\!] then \mathcal{D}[\![e_2]\!] else false
    \mathcal{D}[\![e_1 \&\& e_2]\!]
    \mathcal{D}\llbracket e_1 \mid \mid e_2 \rrbracket
                                                                                                                                                                                                                                                                                                                                                                  = if \mathcal{D}[\![e_1]\!] then true else \mathcal{D}[\![e_2]\!]
    \mathcal{D}\llbracket e_1 \Leftrightarrow e_2 \rrbracket
                                                                                                                                                                                                                                                                                                                                                                  = \mathcal{D}[\![\![ ! (e_1 = e_2) ]\!]\!]
    \mathcal{D}\llbracket e_1 \leqslant e_2 \rrbracket
                                                                                                                                                                                                                                                                                                                                                                  = \mathcal{D}[[(e_1 < e_2) \mid | (e_1 = e_2)]]
    \mathcal{D}[\![e_1 > e_2]\!]
                                                                                                                                                                                                                                                                                                                                                                  = \mathcal{D}[\![\![ ! (e_1 \leq e_2) ]\!]\!]
    \mathcal{D}[\![e_1 > = e_2]\!]
                                                                                                                                                                                                                                                                                                                                                                  = \mathcal{D}[\![ ! (e_1 < e_2) ]\!]
                                                                                                                                                                                                                                                                                                                                                                  = \mathcal{D}\llbracket e_1 \rrbracket :: \ldots :: \mathcal{D}\llbracket e_n \rrbracket :: []
    \mathcal{D}[[e_1;\ldots;e_n]]
    \mathcal{D}[\![\operatorname{let} x \, \pi_1 \, \dots \, \pi_n = e_1 \, \operatorname{in} e_2]\!] = \operatorname{let} x = \operatorname{fun} \mathcal{D}[\![\pi_1]\!] \to \dots \, \operatorname{fun} \mathcal{D}[\![\pi_n]\!] \to \mathcal{D}[\![e_1]\!] \, \operatorname{in} \mathcal{D}[\![e_2]\!]
   \mathcal{D} \begin{bmatrix} \operatorname{fun} \pi_0 \pi_1 \dots \pi_n -> e \end{bmatrix} = \operatorname{fun} \mathcal{D} \begin{bmatrix} \pi_0 \end{bmatrix} -> \operatorname{fun} \mathcal{D} \begin{bmatrix} \pi_1 \end{bmatrix} -> \dots \operatorname{fun} \mathcal{D} \begin{bmatrix} \pi_n \end{bmatrix} -> \mathcal{D} \begin{bmatrix} e \end{bmatrix} 
 \mathcal{D} \begin{bmatrix} x \pi_0 \pi_1 \dots \pi_n = e \end{bmatrix} = x \mathcal{D} \begin{bmatrix} \pi_0 \end{bmatrix} = \operatorname{fun} \mathcal{D} \begin{bmatrix} \pi_1 \end{bmatrix} -> \dots \operatorname{fun} \mathcal{D} \begin{bmatrix} \pi_n \end{bmatrix} -> \mathcal{D} \begin{bmatrix} e \end{bmatrix} 
 \mathcal{D} \begin{bmatrix} \pi_1 \vdots \dots \pi_n \end{bmatrix} = \mathcal{D} \begin{bmatrix} \pi_1 \end{bmatrix} :: \dots :: \mathcal{D} \begin{bmatrix} \pi_n \end{bmatrix} :: \dots :: \mathcal
\mathcal{D} \left[ \begin{array}{c} \text{if $e$ then $e'$} \\ \text{elif $e_1$ then $e'_1$} \\ \dots \\ \text{elif $e_n$ then $e'_n$} \end{array} \right] = \text{if $\mathcal{D}[\![e]\!]$ then $\mathcal{D}[\![e']\!]$ else $\mathcal{D}$} \left[ \begin{array}{c} \text{if $e_1$ then $e'_1$} \\ \dots \\ \text{elif $e_n$ then $e'_n$} \\ \text{else $e''$} \end{array} \right]
```

The omitted cases recursively apply the desugaring rule to sub-expressions or sub-patterns.

4 SEMANTICS

We use the following notations in the semantics:

The big-step operational (natural) semantics of MiniFSharp is defined as follows:

with the following auxiliary function eq for checking the equality of two values:

Note that eq is a total function and should return false for the cases not listed above. On the other hand, the following auxiliary function extend is a partial function (defined with \rightarrow) for extending an environment with a pattern and a value only if the pattern matches the value.

where $\sigma_i = \operatorname{extend}(\sigma_{i-1}, \pi_i, v_i)$ for $1 \le i \le n$ and $\sigma_0 = \sigma$.