# MFAE - FAE with Mutable Variables

### 1 INTRODUCTION

MFAE is a toy language for the COSE212 course at Korea University. MFAE stands for an extension of the FAE language with **mutable variables**, and it supports the following features:

- number (integer) values (0, 1, -1, 2, -2, 3, -3, ...)
- arithmetic operators: addition (+) and multiplication (\*)
- mutable variable definitions (var)
- first-class functions (=>)
- assignment (=)
- **augmented assignment**: additive (+=) and multiplicative (\*=)
- sequences (;)

This document is the specification of MFAE. First, Section 2 describes the concrete syntax, and Section 3 describes the abstract syntax with the desugaring rules. Then, Section 4 describes the big-step operational (natural) semantics of MFAE.

### 2 CONCRETE SYNTAX

The concrete syntax of MFAE is written in a variant of the extended Backus–Naur form (EBNF). The notation <nt> denotes a nonterminal, and "t" denotes a terminal. We use ? to denote an optional element and + (or \*) to denote one or more (or zero or more) repetitions of the preceding element. We use <a href="butnot">butnot</a> to denote a set difference to exclude some strings from a producible set of strings. We omit some obvious terminals using the ellipsis (...) notation.

```
// basic elements
<digit> ::= "0" | "1" | "2" | ... | "9"
<number> ::= "-"? <digit>+
<alphabet> ::= "A" | "B" | "C" | ... | "Z" | "a" | "b" | "c" | ... | "z"
<idstart> ::= <alphabet> | "_"
<idcont> ::= <alphabet> | "_" | <digit>
<keyword> ::= "var"
<id>
          ::= <idstart> <idcont>* butnot <keyword>
// expressions
<expr> ::= <number> | <expr> "+" <expr> | <expr> "*" <expr>
        | "(" <expr> ")" | "{" <expr> "}"
        | "var" <id> "=" <expr> ";" <expr> | <id>
        | <id> "=>" <expr> | <expr> "(" <expr> ")"
        | <id> "=" <expr> | <id> "+=" <expr> | <id> "*=" <expr>
         <expr> ";" <expr>
```

The precedence and associativity of operators are defined as follows:

Description	Operator	Precedence	Associativity
Multiplicative	*	3	left
Additive	+	2	
Assignment	=, +=, *=	1	right

#### 3 ABSTRACT SYNTAX

The abstract syntax of MFAE is defined as follows:

Expressions 
$$\mathbb{E} \ni e ::= n$$
 (Num)  $|\lambda x.e \rangle$  (Fun)  $|e+e \rangle$  (Add)  $|e(e) \rangle$  (App)  $|e*e \rangle$  (Mul)  $|x=e \rangle$  (Assign)  $|\nabla a x \rangle = e; e \rangle$  (Var)  $|e; e \rangle$  (Seq)  $|x \rangle$  (Id)

where

Numbers 
$$n \in \mathbb{Z}$$
 (BigInt) Identifiers  $x \in \mathbb{X}$  (String)

The semantics of the remaining cases are defined with the following desugaring rules:

$$\mathcal{D}[\![x += e]\!] = (x = x + \mathcal{D}[\![e]\!]) \qquad \mathcal{D}[\![x *= e]\!] = (x = x * \mathcal{D}[\![e]\!])$$

The omitted cases recursively apply the desugaring rule to sub-expressions.

## 4 SEMANTICS

We use the following notations in the semantics:

Environments 
$$\sigma \in \mathbb{X} \xrightarrow{\mathrm{fin}} \mathbb{A}$$
 (Env) Memories  $M \in \mathbb{A} \xrightarrow{\mathrm{fin}} \mathbb{V}$  (Mem) Values  $\mathbb{V} \ni v ::= n$  (NumV) Addresses  $a \in \mathbb{A}$  (Addr)  $|\langle \lambda x.e, \sigma \rangle|$  (CloV)

The big-step operational (natural) semantics of MFAE is defined as follows:

## 4.1 Call-By-Reference (CBR) semantics

The above semantics is defined with **call-by-value** (CBV) evaluation strategy. We can augment it with **call-by-reference** (CBR) evaluation strategy by replacing the rule for function application with the following two rules:

$$\operatorname{App}_x \frac{\sigma, M \vdash e_1 \Rightarrow \langle \lambda x'. e_2, \sigma' \rangle, M_1 \qquad x \in \operatorname{Domain}(\sigma) \qquad \sigma'[x' \mapsto \sigma(x)], M_1 \vdash e_2 \Rightarrow v_2, M_2}{\sigma, M \vdash e_1(x) \Rightarrow v_2, M_2}$$
 
$$\frac{\sigma, M \vdash e_1 \Rightarrow \langle \lambda x. e_3, \sigma' \rangle, M_1 \qquad e_2 \notin \mathbb{X} \qquad \sigma, M_1 \vdash e_2 \Rightarrow v_2, M_2}{a \notin \operatorname{Domain}(M_2) \qquad \qquad \sigma'[x \mapsto a], M_2[a \mapsto v_2] \vdash e_3 \Rightarrow v_3, M_3}{\sigma, M \vdash e_1(e_2) \Rightarrow v_3, M_3}$$