



JISET: JavaScript IR-based Semantics Extraction Toolchain

Jihyeok Park, Jihee Park, Seungmin An, Sukyoung Ryu

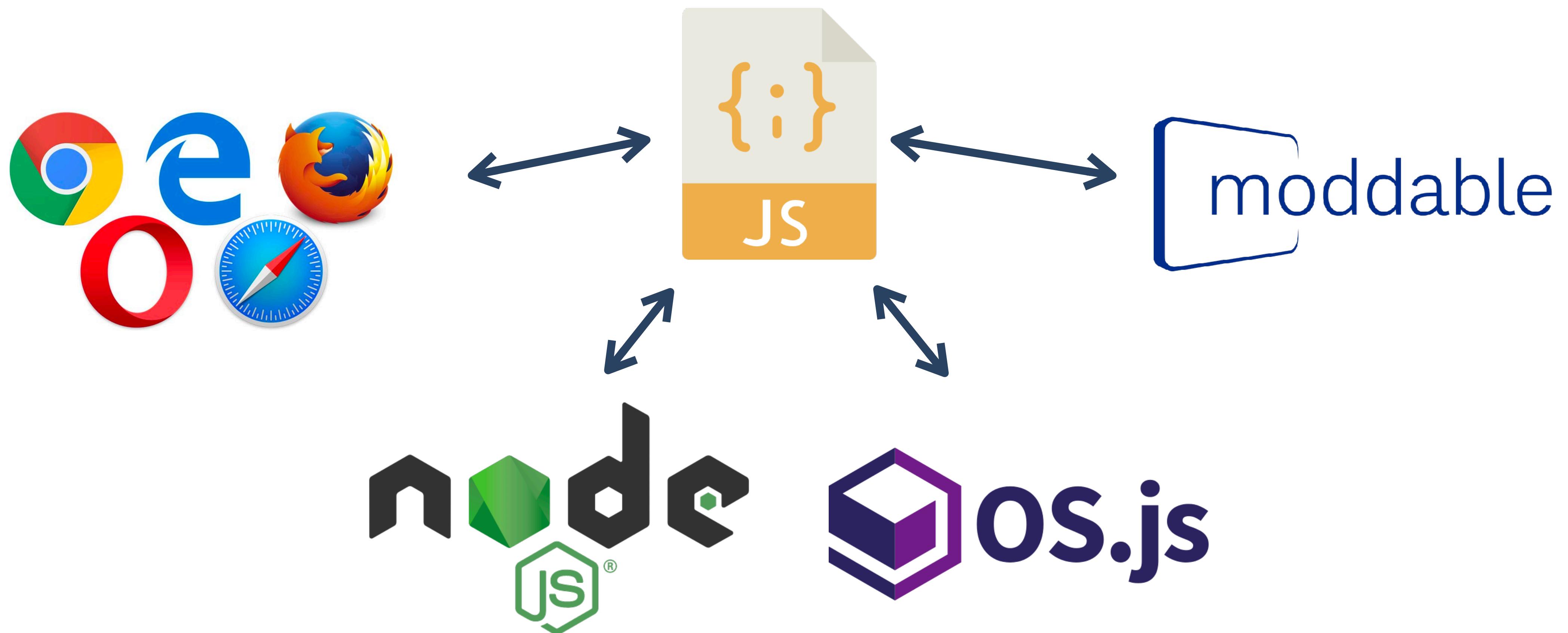
PLRG @ KAIST

In Proceedings of the 35th IEEE/ACM International Conference on
Automated Software Engineering (ASE'20)

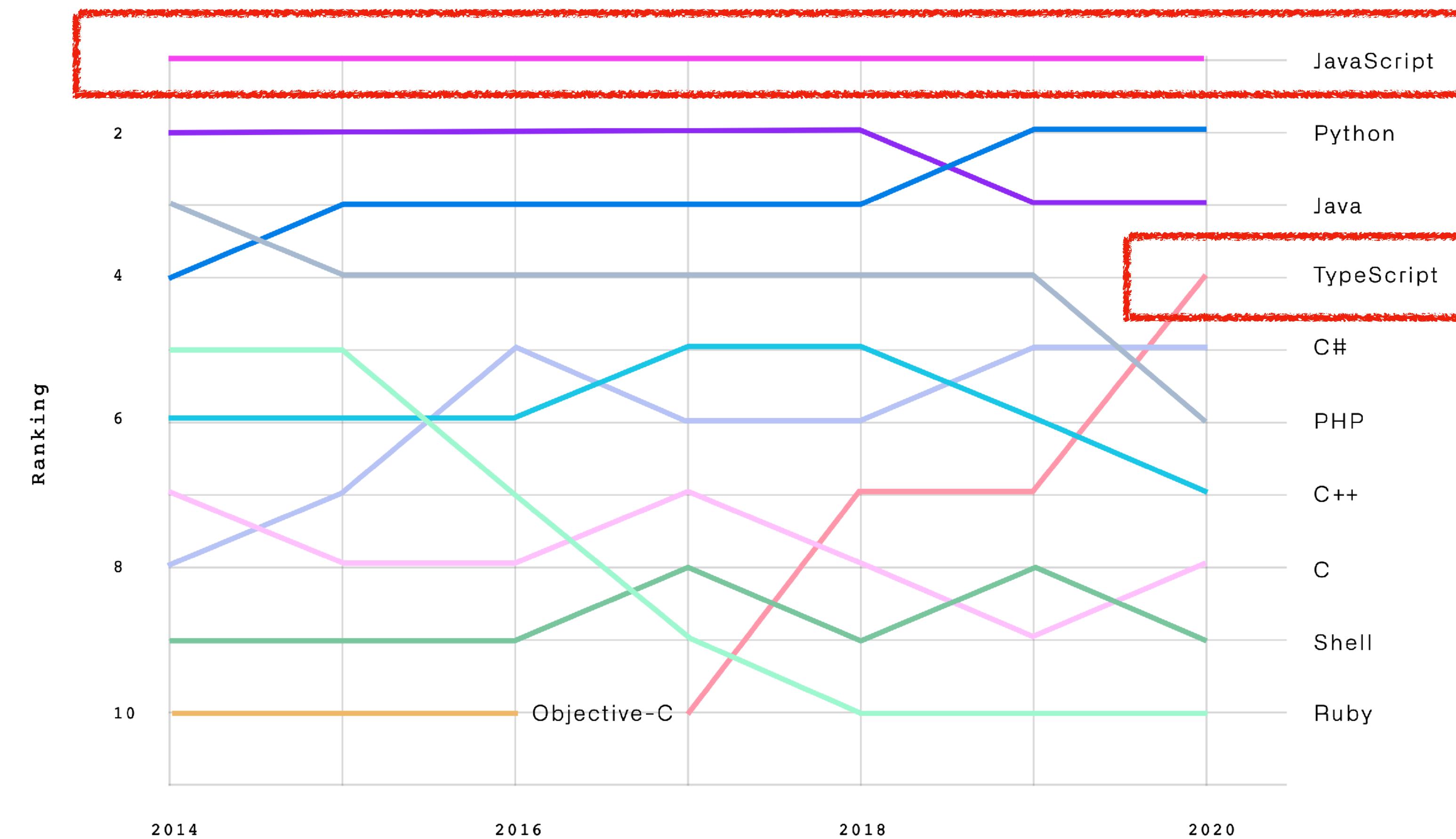
2021 한국컴퓨터종합학술대회 (KCC2021) Top Conference 세션

June 23, 2021

JavaScript is Everywhere



JavaScript is Dominating



<https://octoverse.github.com/>

JavaScript Complex Semantics

```
function f(x) { return x == !x; }
```

Always return **false**?

JavaScript Complex Semantics

```
function f(x) { return x == !x; }
```

Always return **false**?

NO!!

```
f( [] ) -> [] == ![]  
          -> [] == false  
          -> +[] == +false  
          -> 0 == 0  
          -> true
```

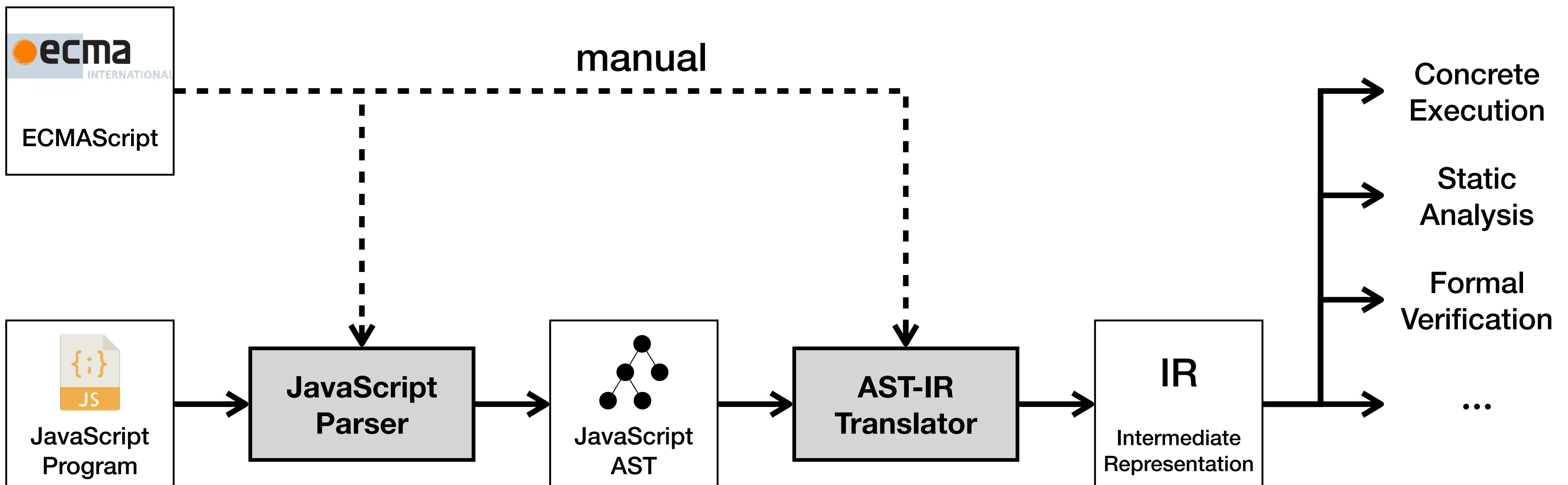
ECMAScript: JavaScript Specification



The standards for JavaScript are the [ECMAScript Language Specification](#) ↗ (ECMA-262) and the [ECMAScript Internationalization API specification](#) ↗ (ECMA-402). The JavaScript documentation throughout MDN is based on the latest draft versions of ECMA-262 and ECMA-402. And in cases where some [proposals for new ECMAScript features](#) ↗ have already been implemented in browsers, documentation and examples in MDN articles may use some of those new features.

<https://developer.mozilla.org/en-US/docs/Web/JavaScript>

IR-based Semantics Extraction



IR-based Semantics Extraction

```
ArrayLiteral [yield, Await] :  
  [ Elisionopt ]  
  [ ElementList [?Yield, ?Await] ]  
  [ ElementList [?Yield, ?Await] , Elisionopt ]
```

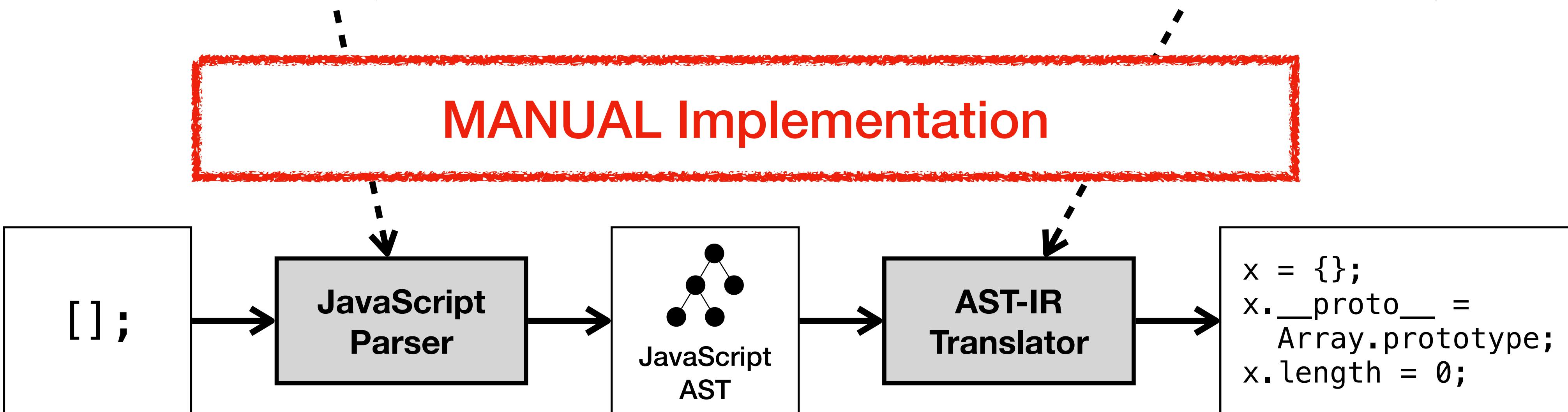
The production of *ArrayLiteral* in ES10

12.2.5.3 Runtime Semantics: Evaluation

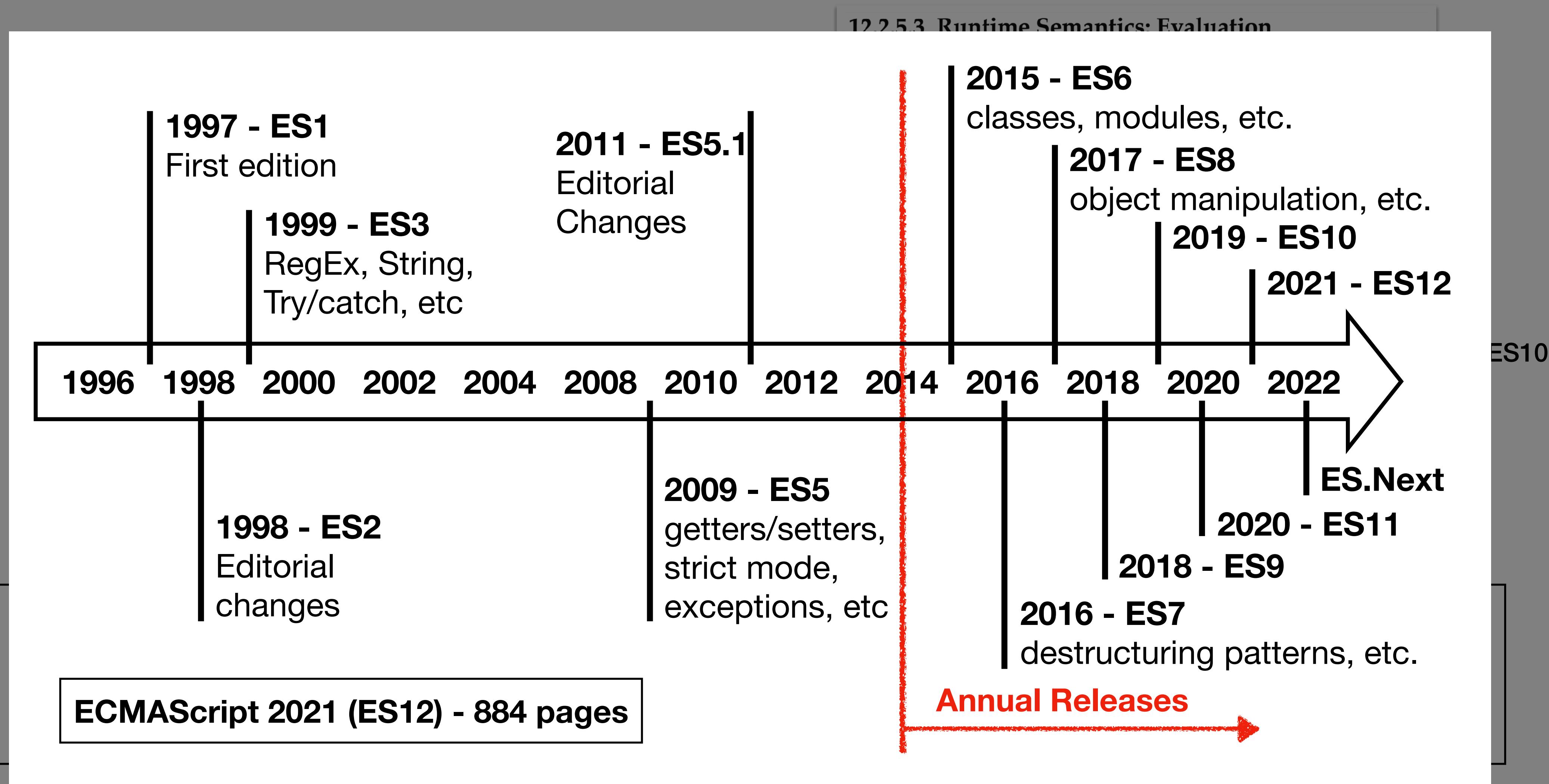
ArrayLiteral : [*Elision*]

1. Let *array* be ! *ArrayCreate*(0).
2. Let *pad* be the *ElisionWidth* of *Elision*; if *Elision* is not present, use the numeric value zero.
3. Perform *Set*(*array*, "length", *ToInt32*(*pad*), false).
4. NOTE: The above Set cannot fail because of the nature of the object returned by *ArrayCreate*.
5. Return *array*.

The Evaluation algorithm for the first alternative of *ArrayLiteral* in ES10



IR-based Semantics Extraction



Our Approach

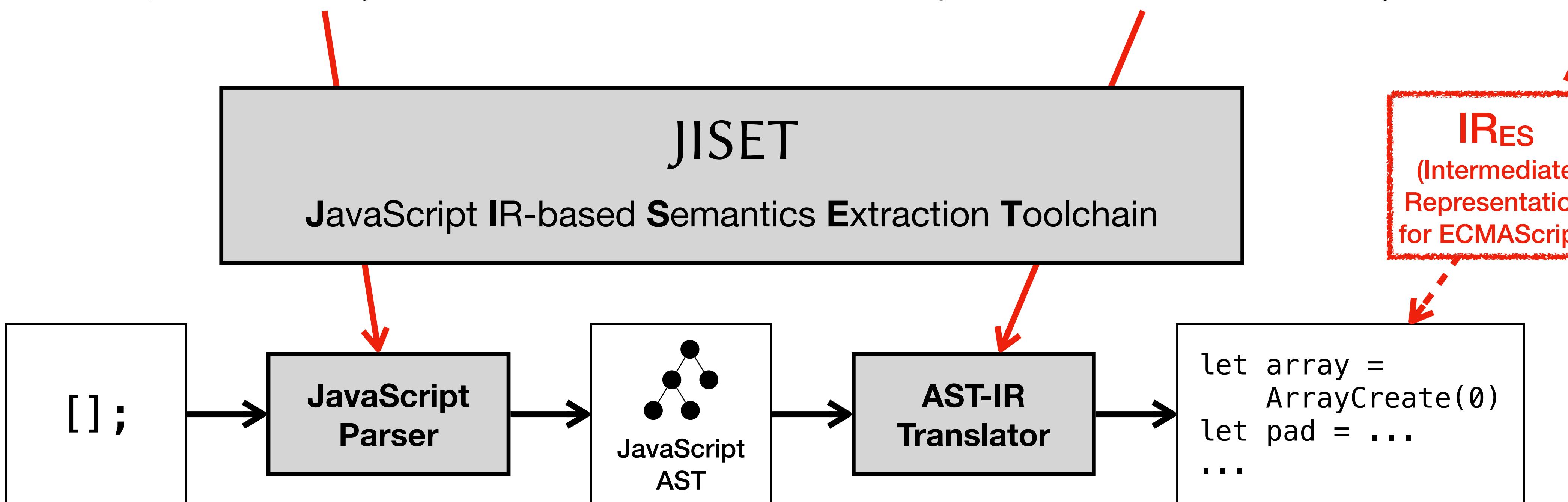
```
ArrayLiteral [Yield, Await] :  
  [ Elisionopt ]  
  [ ElementList [?Yield, ?Await] ]  
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```

The production of *ArrayLiteral* in ES10

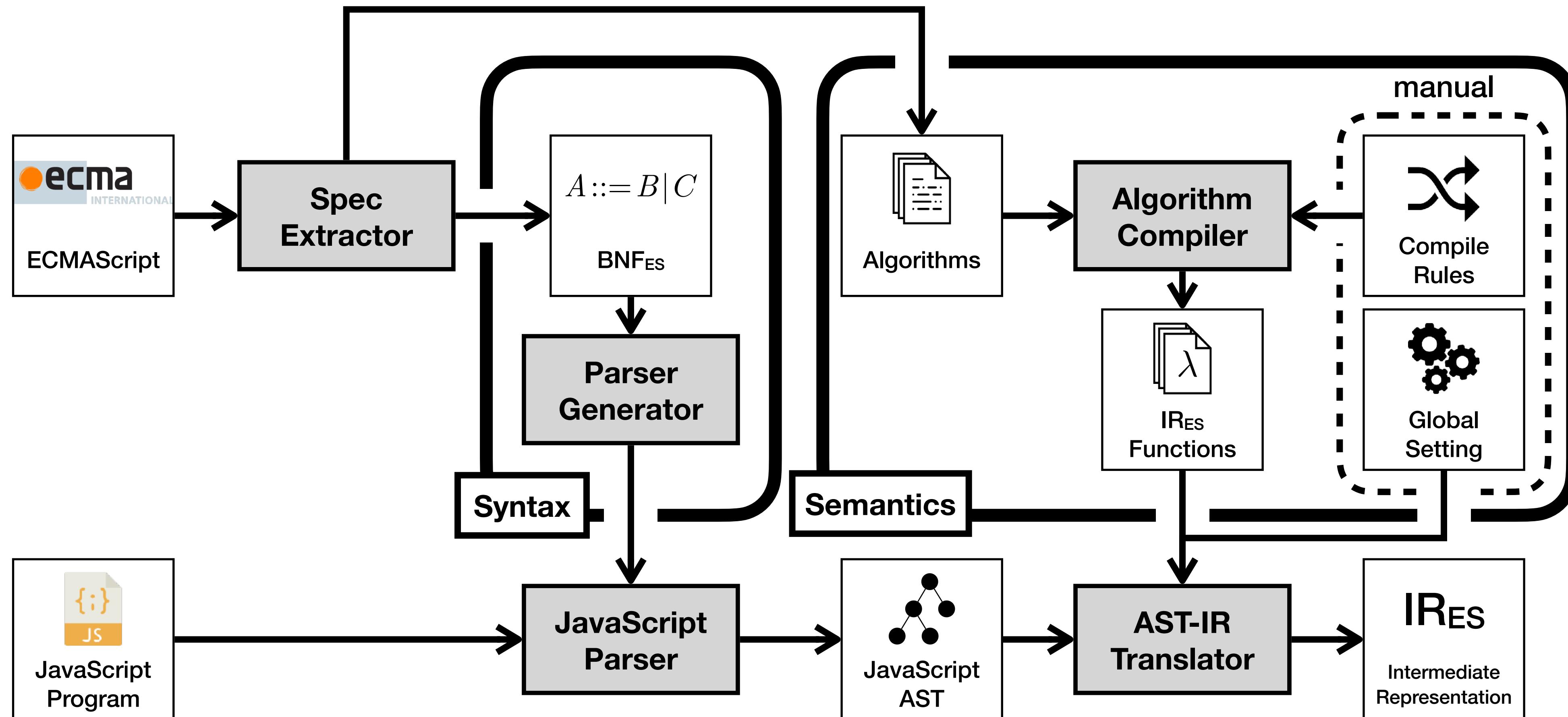
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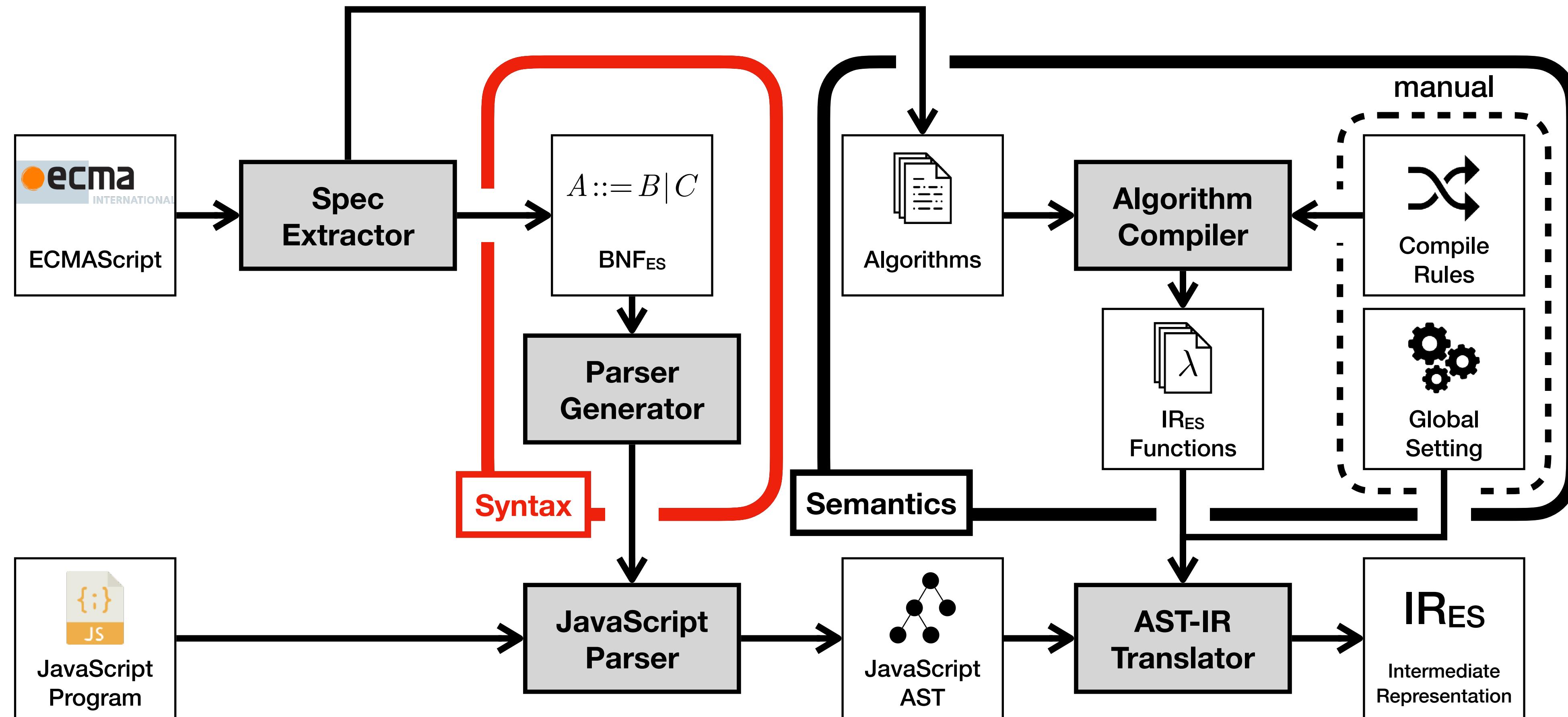
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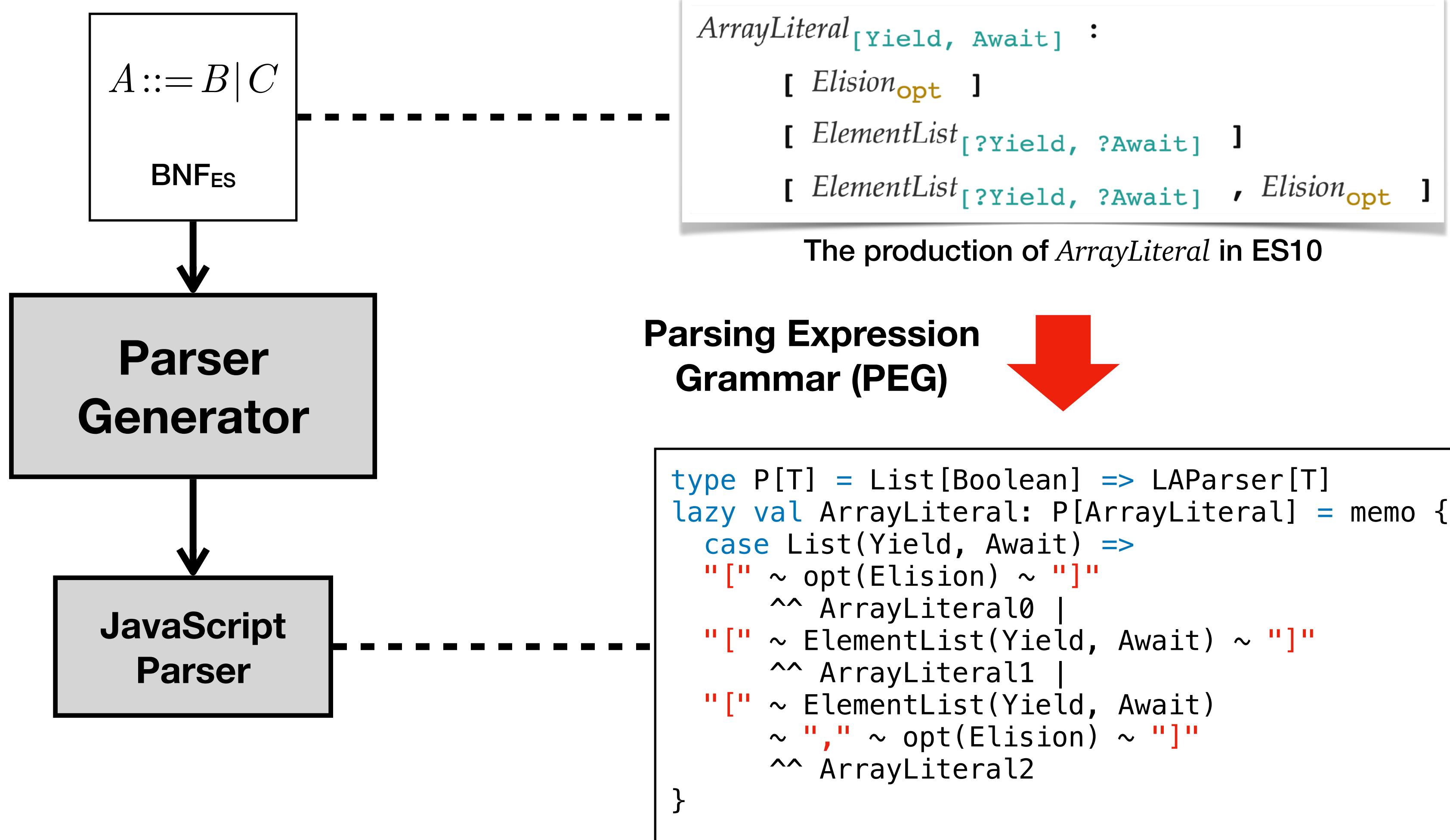
Overall Structure of JISET



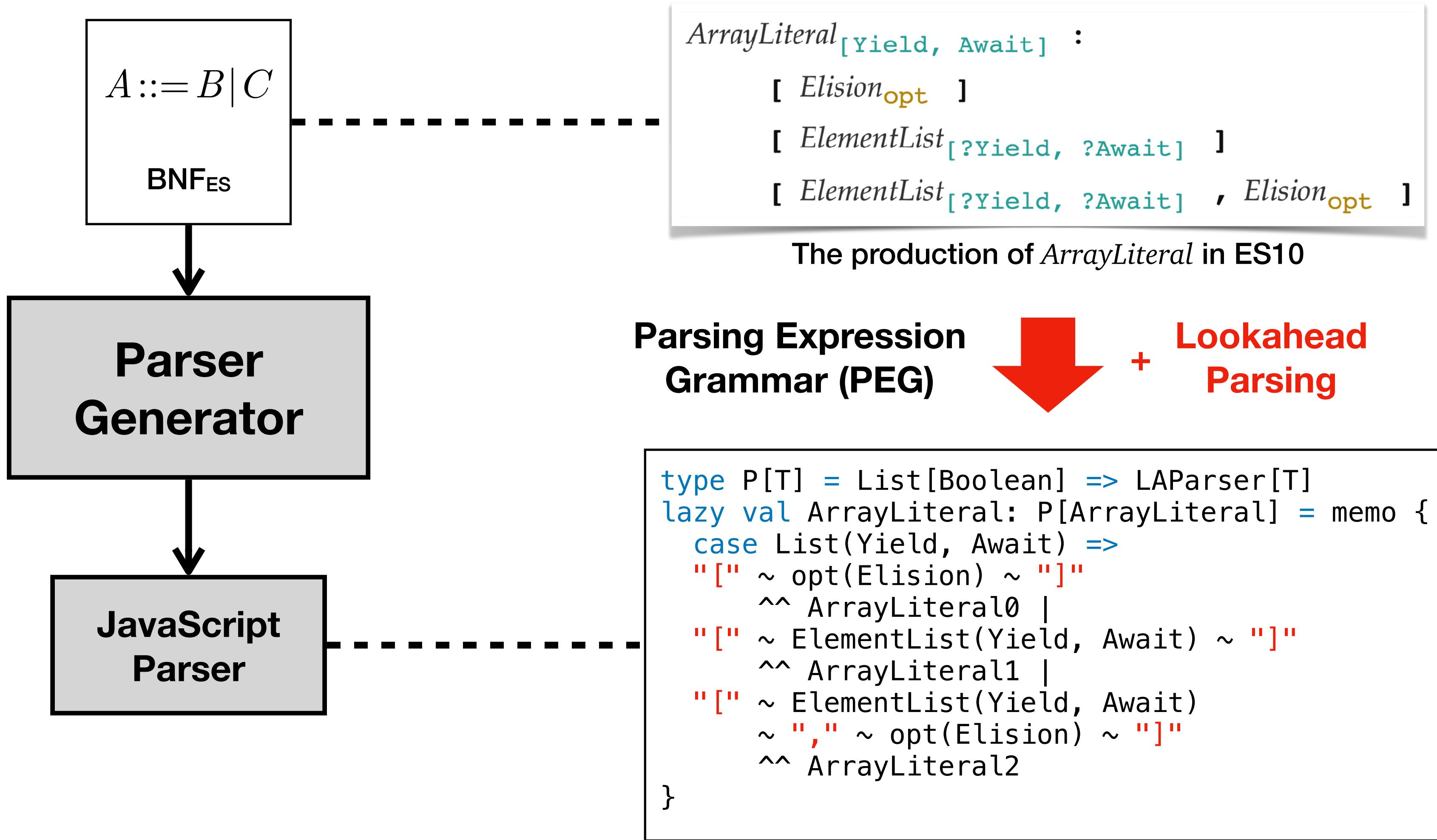
Overall Structure of JISET



Syntax - Parser Synthesis



Syntax - Parser Synthesis



Syntax - Lookahead Parsing

$\text{first}_\alpha(s_1 \cdots s_n)$	$= \text{first}_s(s_1) :+ \text{first}_s(s_2 \cdots s_n)$
	where $x :+ y = \begin{cases} x \cup y & \text{if } \circ \in x \\ x & \text{otherwise} \end{cases}$
$\text{first}_s(\epsilon)$	$= \{\circ\}$
$\text{first}_s(a)$	$= \{a\}$
$\text{first}_s(A(a_1, \dots, a_k))$	$= \text{first}_\alpha(\alpha_1) \cup \dots \cup \text{first}_\alpha(\alpha_n)$ where $A(a_1, \dots, a_k) = \alpha_1 \mid \dots \mid \alpha_n$
$\text{first}_s(s?)$	$= \text{first}_s(s) \cup \{\circ\}$
$\text{first}_s(+s)$	$= \text{first}_s(s)$
$\text{first}_s(-s)$	$= \{\circ\}$
$\text{first}_s(s \setminus s')$	$= \text{first}_s(s)$
$\text{first}_s(\langle \neg LT \rangle)$	$= \{\circ\}$

Algorithm for
first tokens of BNF_{ES}

Algorithm for
lookahead parsing

$(s_1 \cdots s_n)[L]$	$= s_1[\text{first}_s(s_2 \cdots s_n) :+ L] (s_1 \cdots s_n)[L]$
$\epsilon[L]$	$= +\text{get}_s(L)$
$a[L]$	$= a + \text{get}_s(L)$
$A(a_1, \dots, a_k)[L]$	$= \alpha_1[L] \mid \dots \mid \alpha_n[L]$ where $A(a_1, \dots, a_k) = \alpha_1 \mid \dots \mid \alpha_n$
$s? [L]$	$= s[L] \mid \epsilon[L]$
$(\pm s)[L]$	$= \pm(s[L])$
$(s \setminus s')[L]$	$= s[L] \setminus s'$
$\langle \neg LT \rangle$	$= \langle \neg LT \rangle + \text{get}_s(L)$

Syntax - Evaluation

Version	ES7	ES8	ES9	ES10	Average
# Lexical productions	78	78	78	81	78.75
# Syntactic productions	157	167	167	174	166.25

Old version	ES7	ES8	ES9	Average
New version	ES8	ES9	ES10	
Δ # Lexical productions	3	5	6	4.67
Δ # Syntactic productions	140	15	8	54.33

Syntax - Evaluation

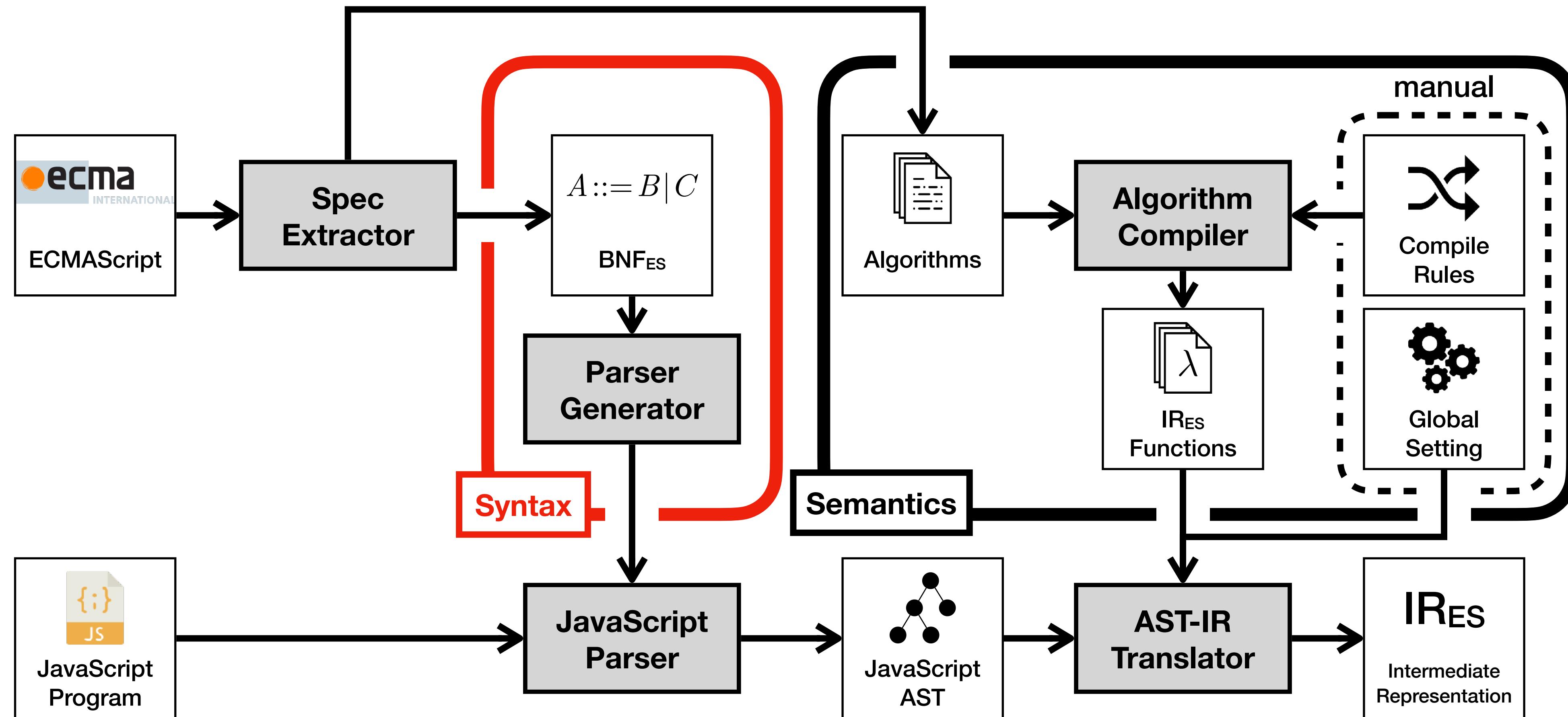
All Success!!

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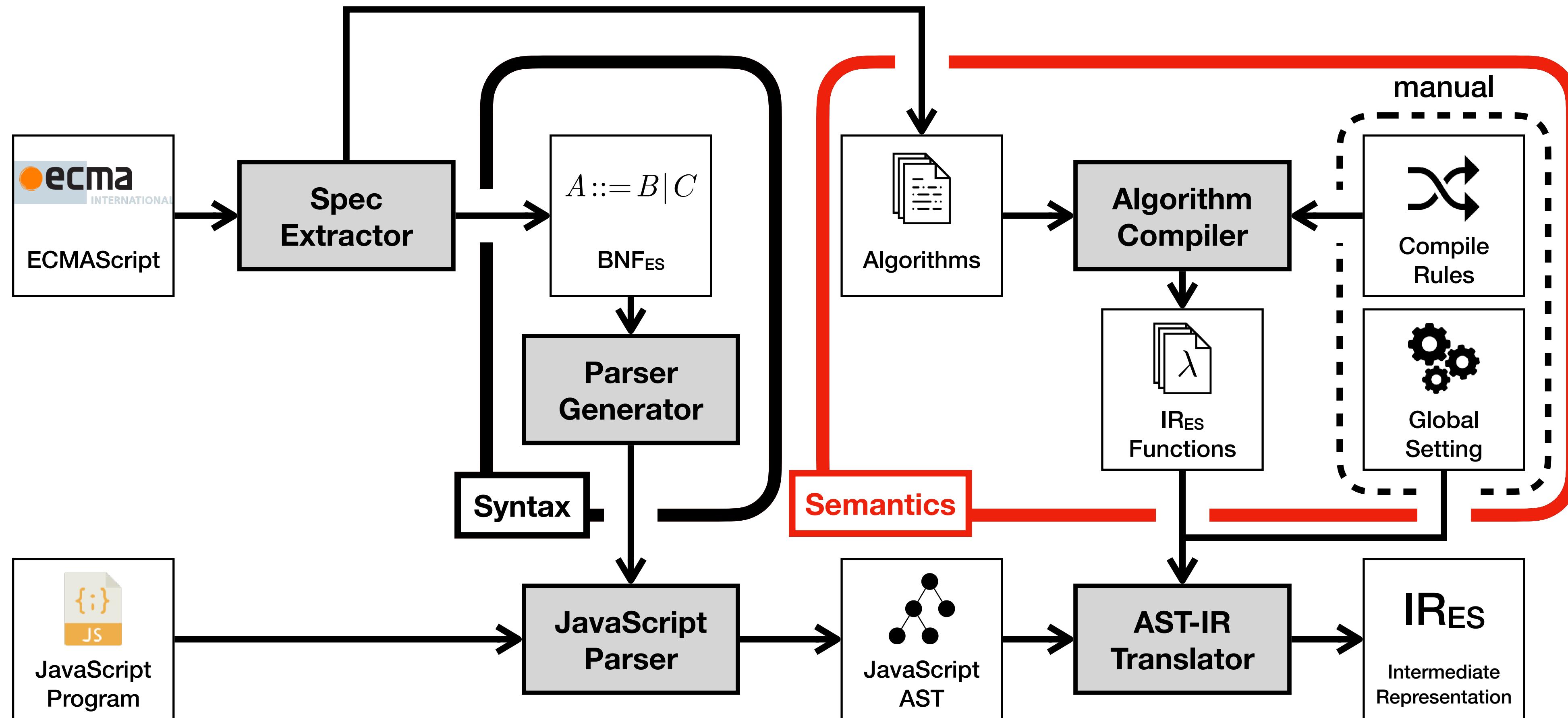
Pass all parsing tests
in Test262

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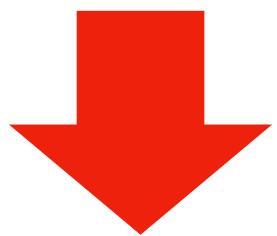
Semantics - Algorithm Compilation

12.2.5.3 Runtime Semantics: Evaluation

ArrayLiteral : [*Elision*]

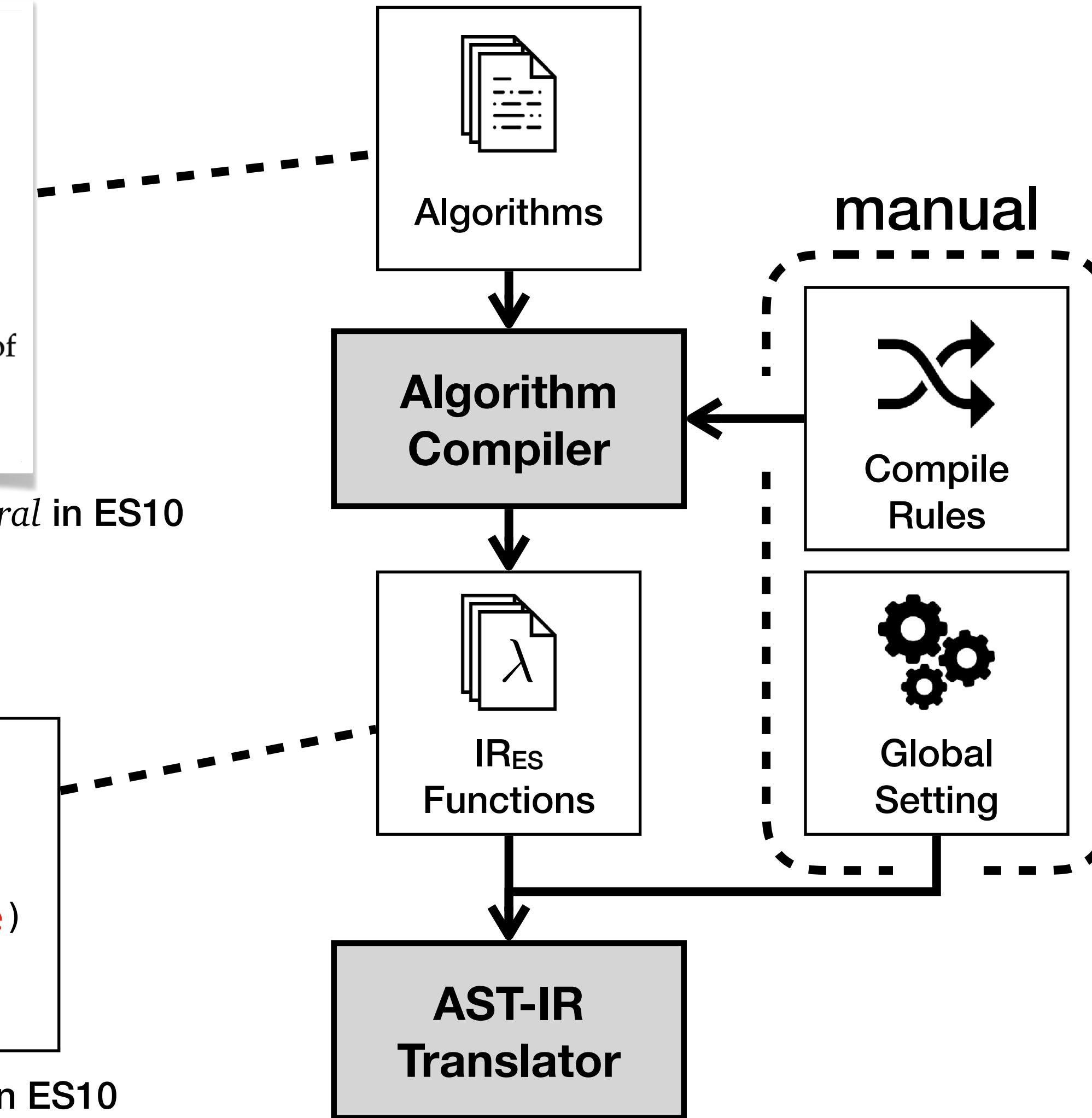
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4. NOTE: The above Set cannot fail because of the nature of the object returned by *ArrayCreate*.
5. Return *array*.

The Evaluation algorithm for the first alternative of *ArrayLiteral* in ES10



```
"ArrayLiteral0.Evaluation" (Elision) => {
    let array = ! (ArrayCreate 0)
    if (= Elision absent) let pad = 0
    else let pad = Elision.ElisionWidth
    (Set array "length" (ToUInt32 pad) false)
    return array
}
```

The IR_{ES} function of the first alternative of *ArrayLiteral* in ES10



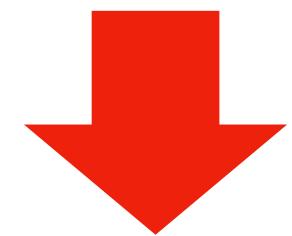
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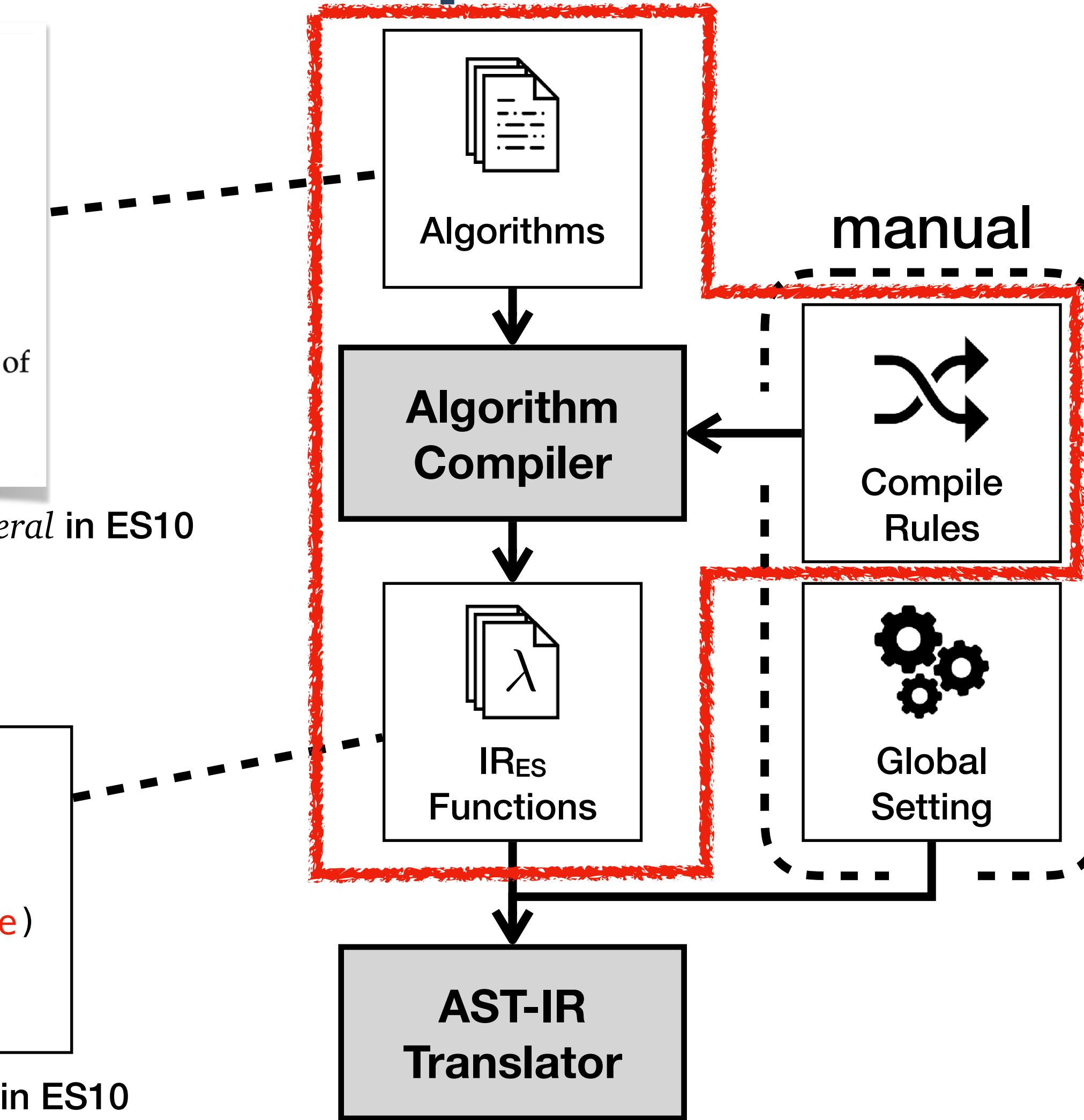
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```

The IR_{ES} function of the first alternative of *ArrayLiteral* in ES10



Parsing rules

```
S = // statements
Let ~ V ~ be ~ E ~ . ^^ ILet

E = // expressions
! E
str ~ ( ~ E ~ )
num

! E
str ~ ( ~ E ~ )
num
```

Conversion Rules

```
        ^^ EAbruptCheck |
        ^^ ECall |
        ^^ _toDouble |
```

Simplified compile rules

Let *array* be ! ArrayCreate (0) .

Parsing rules	Conversion Rules
S = // statements	
Let ~ V ~ be ~ E ~ . ^^ ILet	
E = // expressions	
! E	^^ EAbruptCheck
str ~ (~ E ~)	^^ ECall
num	^^ _.toDouble

Simplified compile rules

Parsing rules	Conversion Rules
S = // statements Let ~ V ~ be ~ E ~ .	^ [^] ILet
E = // expressions ! E str ~ (~ E ~) num	^ [^] EAbruptCheck ^ [^] ECall ^ [^] _. ^{toDouble}

Simplified compile rules

[str , V , str , ! , str , (, num ,) , .]
| : | : | : | : | : | : | : |
Let array be ! ArrayCreate (0) .

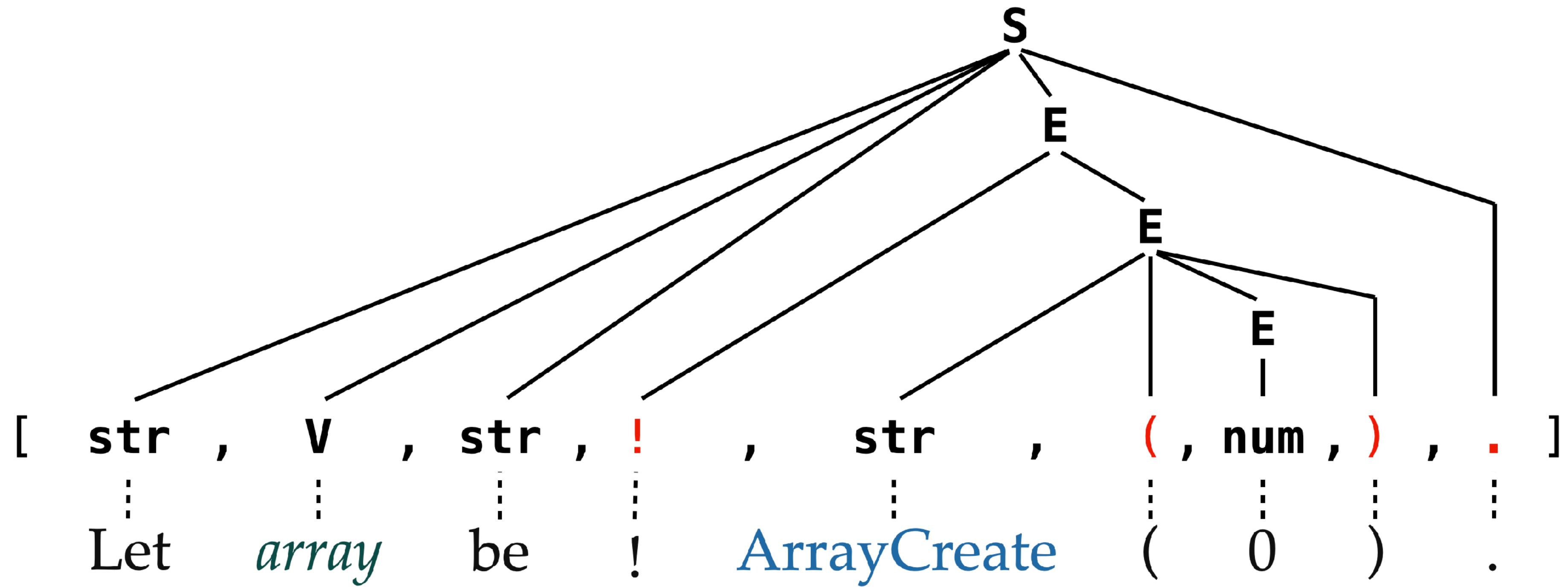
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^ ^ _ . toDouble |
```

Simplified compile rules



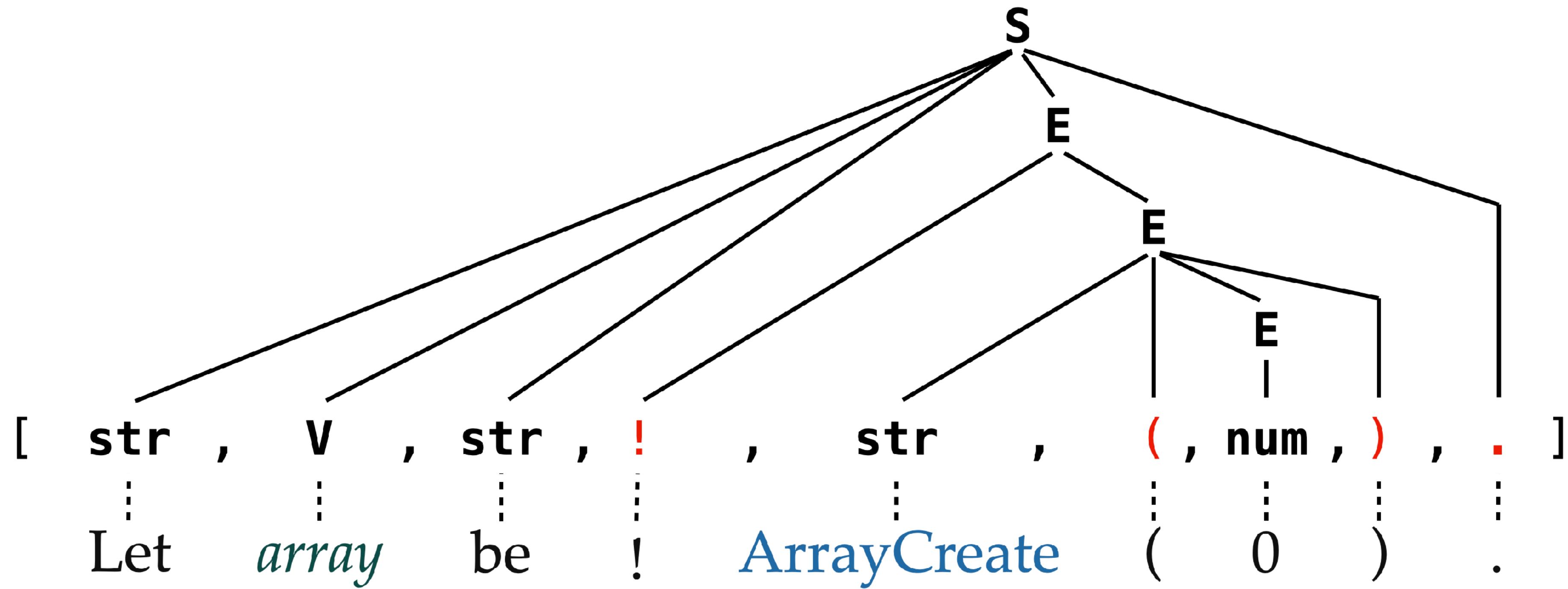
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Conversion Rules

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num ^^ ECall |  
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```

Simplified compile rules



Parsing rules

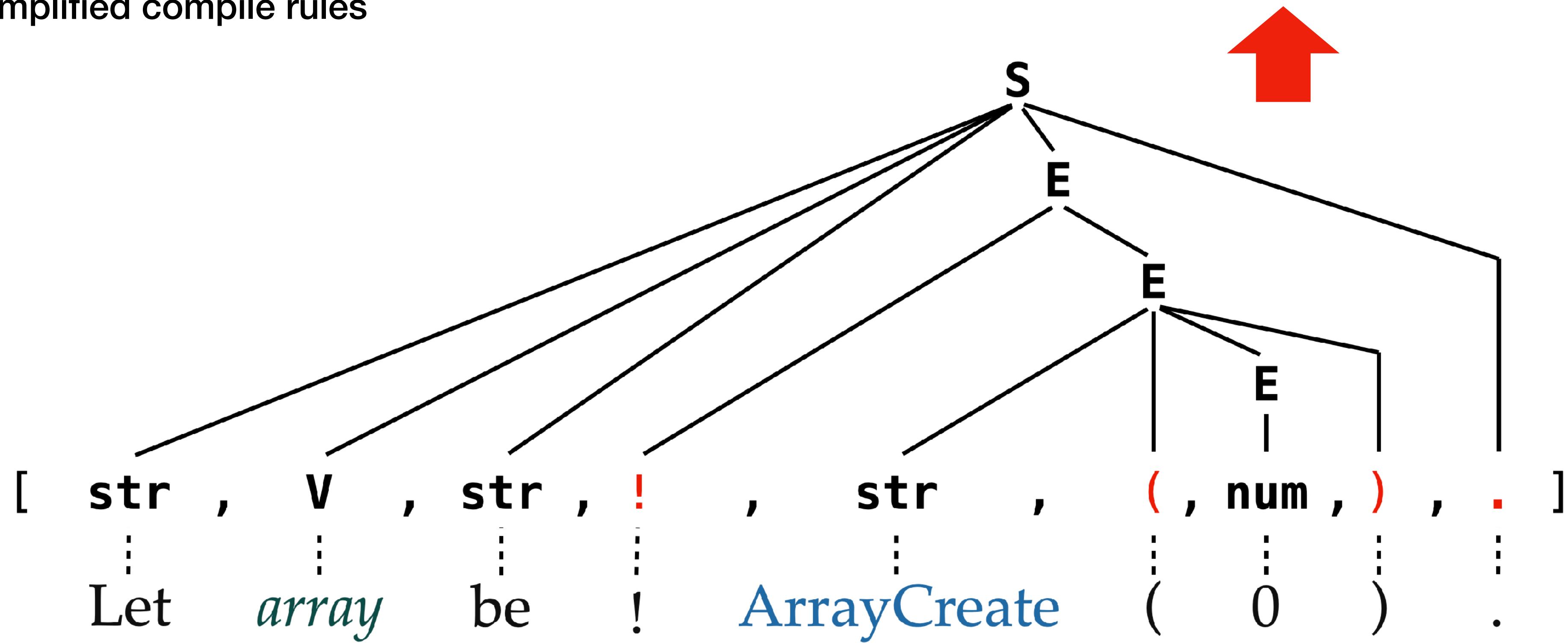
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num
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Conversion Rules

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ILet  
EAbruptCheck |  
ECall |  
.toDouble |
```

Simplified compile rules

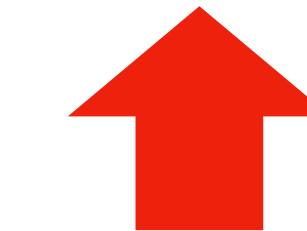
```
ILet(array, EAbruptCheck(  
ECall("ArrayCreate", 0)))
```



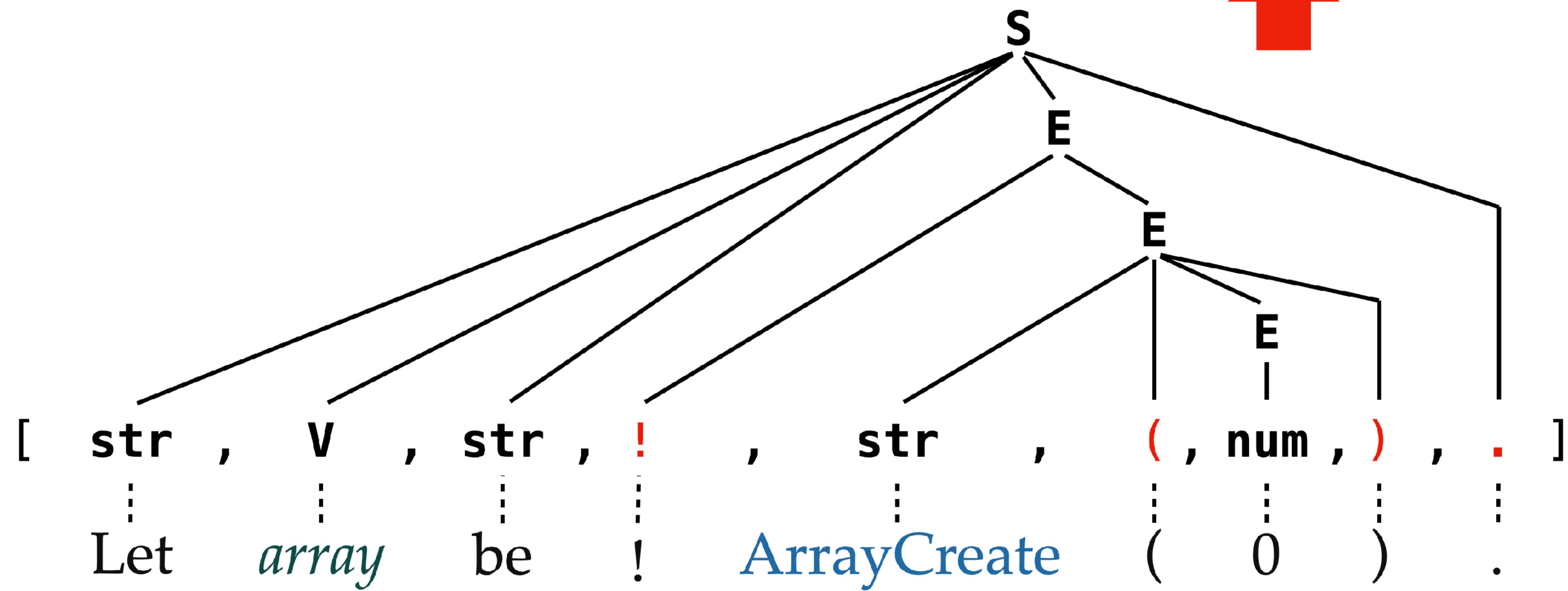
Parsing rules	Conversion Rules
$S = // \text{ statements}$ $\text{Let} \sim V \sim \text{be} \sim E \sim . \wedge \wedge \text{ILet}$	
$E = // \text{ expressions}$ $! E$ $\text{str} \sim (\sim E \sim)$ num	$\wedge \wedge \text{EAbruptCheck} $ $\wedge \wedge \text{ECall}$ $\wedge \wedge \text{-.toDouble}$

Simplified compile rules

```
let array = ! (ArrayCreate 0)
```



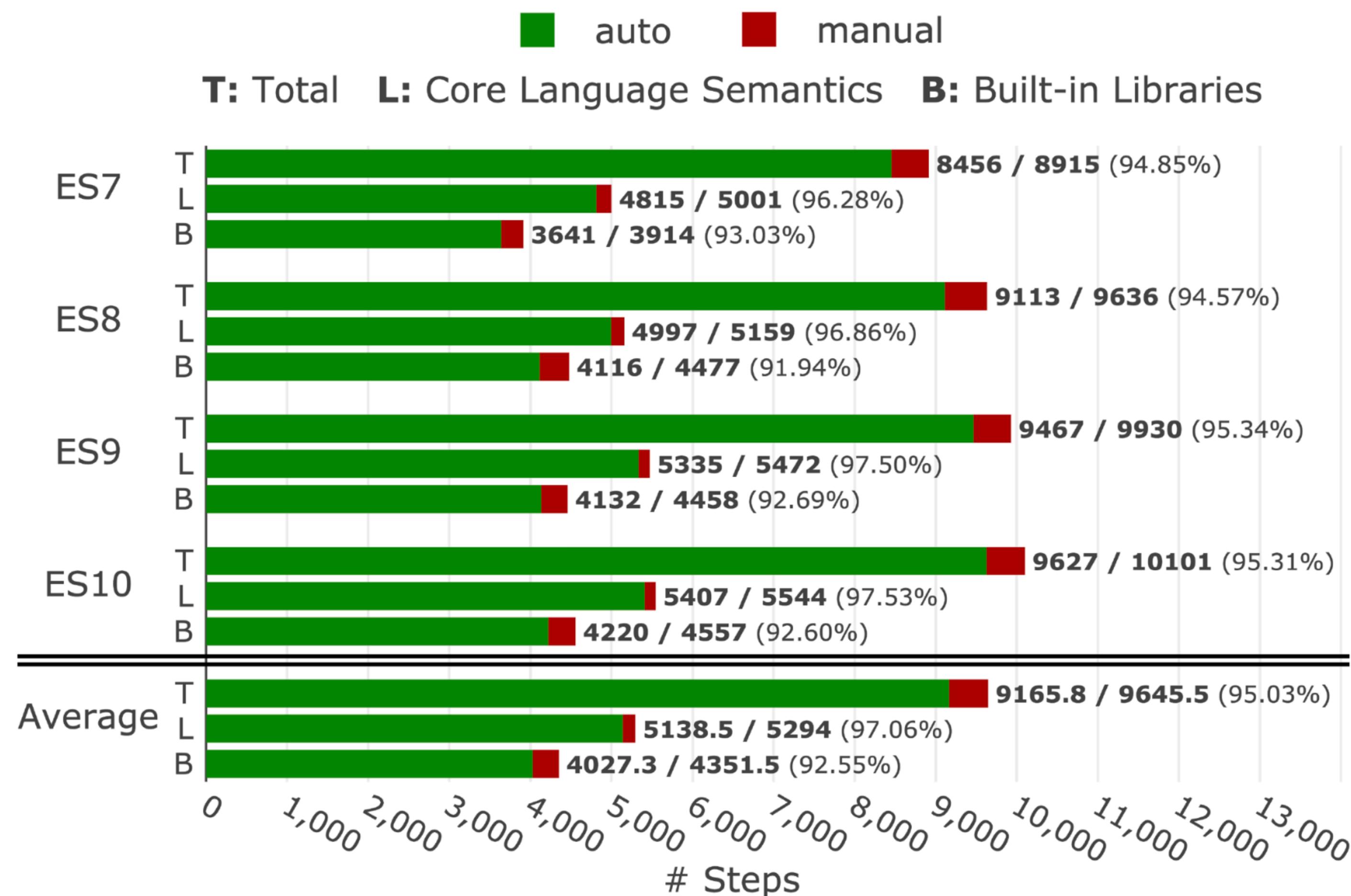
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```



Semantics - Evaluation

The number of compile rules

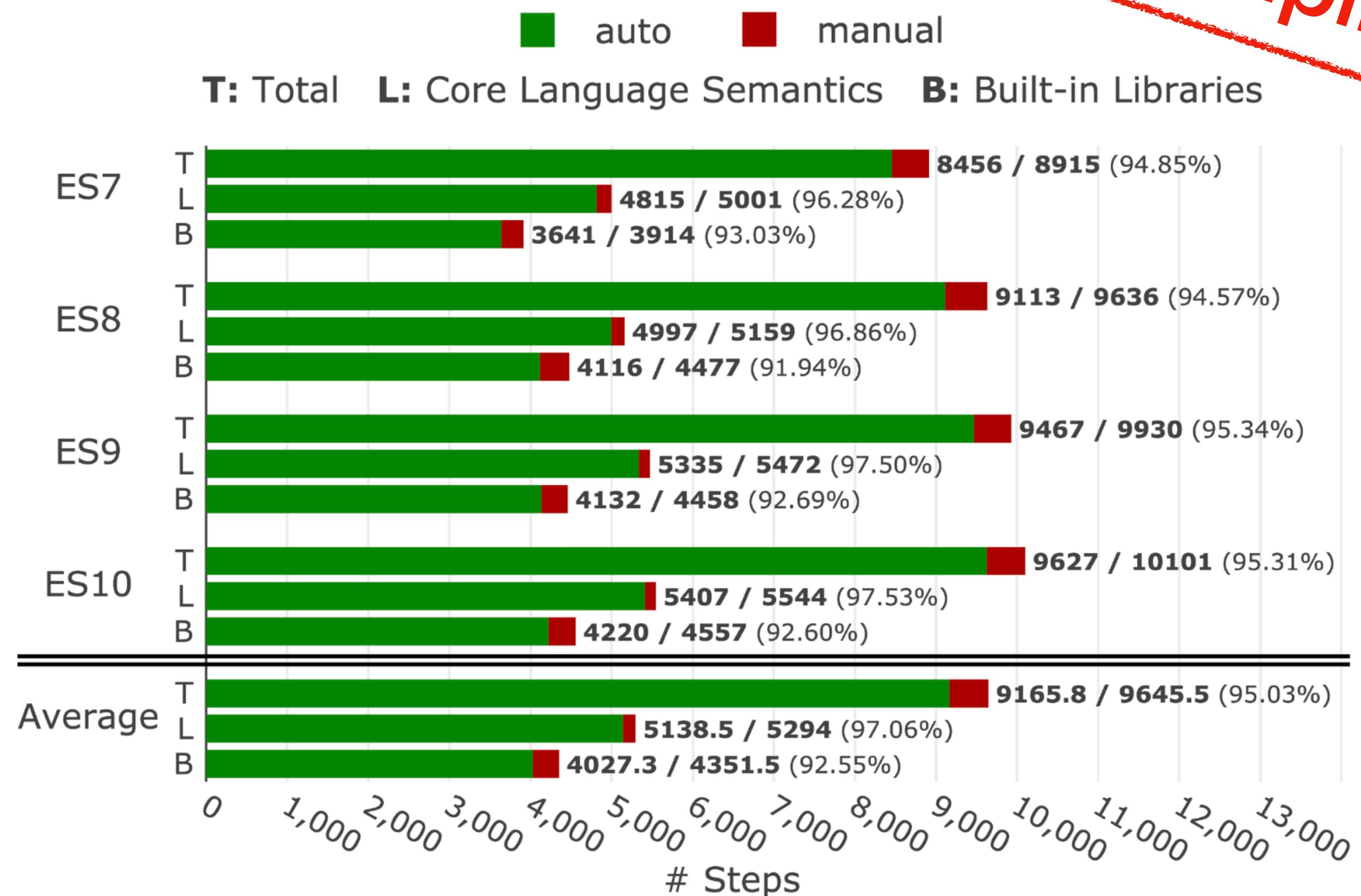
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Statement	21
Expression	27
Condition	16
Value	11
Type	34
Reference	9
Total	118



Semantics - Evaluation

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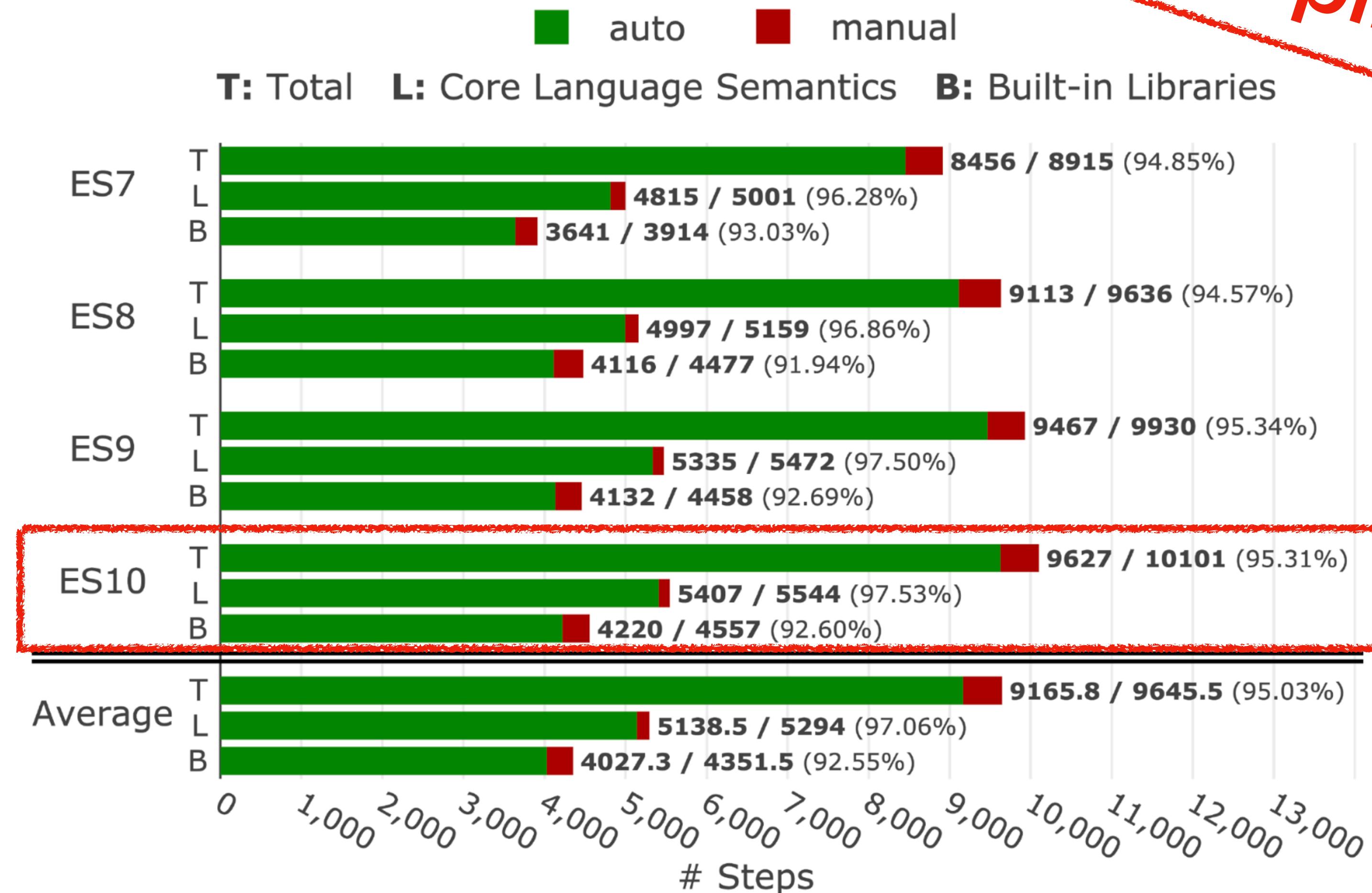


≈ 95% Compiled

Semantics - Evaluation

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Semantics - Evaluation

- **Test262** - Official ECMAScript test suite

**16,355 / 18,064
(90.54%)**

Name	Feature	Description	Known	Created	Resolved	Existed	# Fails
ES10-1	Iteration	Missing the <code>async-iterate</code> case in the assertion of ForIn/OfHeadEvaluation	X	2018-02-16	2020-03-25	768 days	1,116
ES10-2	Condition	Ambiguous grammar production for the dangling <code>else</code> problem in IfStatement	X	2015-06-01	TBD	TBD	1
ES10-3	String	Wrong use of the <code>=</code> operator in StringGetOwnProperty	X	2015-06-01	2020-05-07	1,802 days	7
ES10-4	Completion	Unhandling abrupt completion in Abstract Equality Comparison	X	2015-06-01	2020-04-28	1,793 days	9
ES10-5	Completion	Unhandling abrupt completion in Evaluation of EqualityExpression	O	2015-06-01	2019-05-02	1,431 days	2
ES10-6	Await	Passing a value of wrong type to the second parameter of PromiseResolve	O	2019-02-27	2019-04-13	45 days	1,294
ES10-7	Function	No semantics of IsFunctionDefinition for <code>function(...){...}</code>	O	2015-10-30	2020-01-18	1,541 days	306
ES10-8	Function	No semantics of ExpectedArgumentCount for the base case of FormalParameters	O	2016-11-02	2020-02-20	1,205 days	81
ES10-9	Iteration	Two semantics of VarScopedDeclarations for <code>for await(var x of e){...}</code>	O	2018-02-16	2019-10-11	602 days	0

292 / 303 (96.37%)

Name	Feature	Description	Known	Created	Resolved	Existed	# Fails
BigInt-1	Expression	Using the wrong variable <code>oldvalue</code> instead of <code>oldValue</code> in Evaluation of UpdateExpression	X	2019-09-27	2020-04-23	209 days	533
BigInt-2	Number	Using ToInt32 instead of ToUint32 in Number::unsignedRightShift	X	2019-09-27	2020-04-23	209 days	2
BigInt-3	Number	Unhandling BigInt values in the Number constructor	O	2019-09-27	2019-11-19	53 days	1

Semantics - Evaluation

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Semantics - Evaluation

- **Test262** - Official ECMAScript test suite

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292 / 303 (96.37%)

3 bugs in ES.Next

303 / 303 (100.00%)

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Semantics - Evaluation

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All Tests Passed

**16,355 / 18,064
(90.54%)**

9 bugs in ES10

**18,064 / 18,064
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292 / 303 (96.37%)

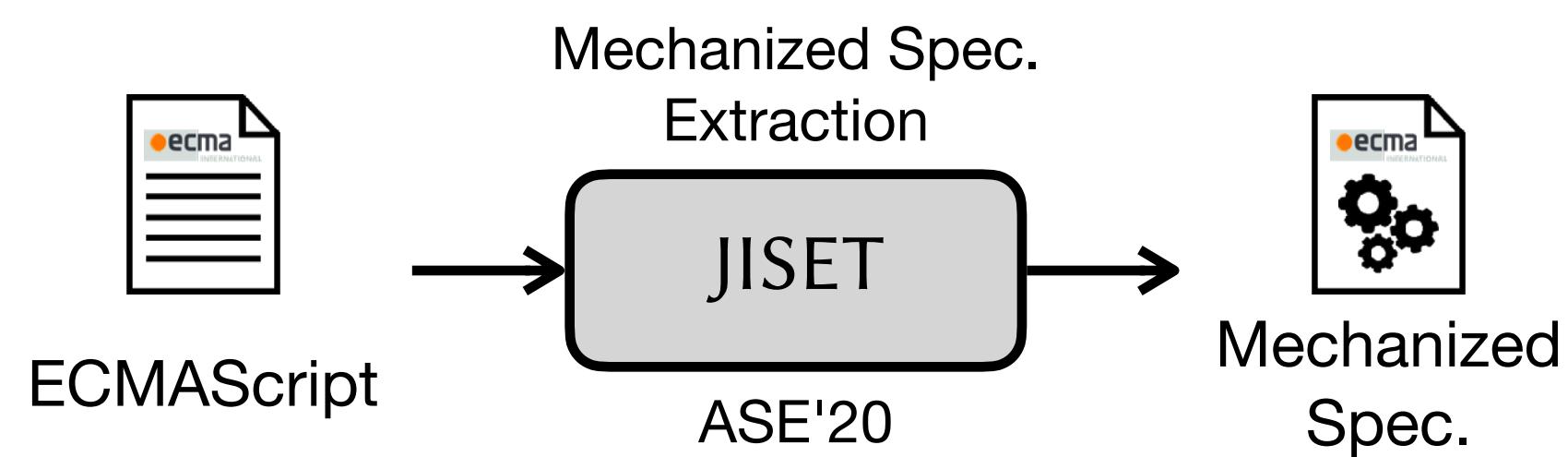
3 bugs in ES.Next

303 / 303 (100.00%)

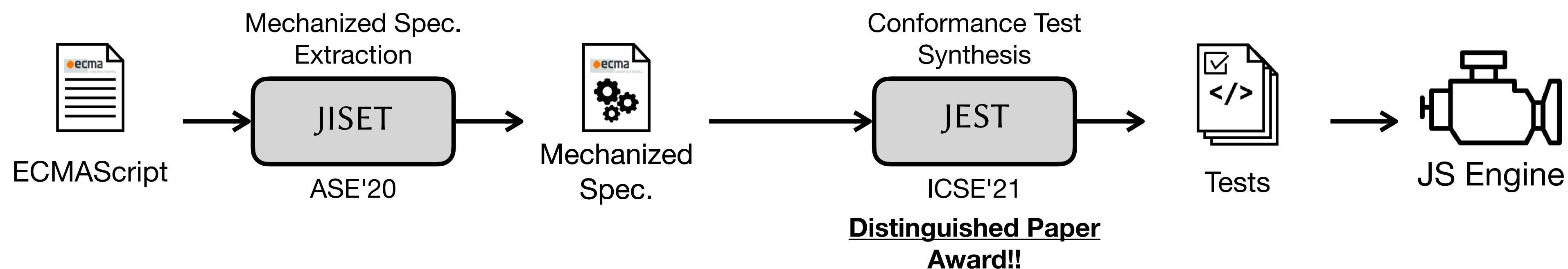
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BigInt-2	Number	Using ToInt32 instead of ToUInt32 in Number::unsignedRightShift	X	2019-09-27	2020-04-23	209 days	2
BigInt-3	Number	Unhandling BigInt values in the Number constructor	O	2019-09-27	2019-11-19	53 days	1

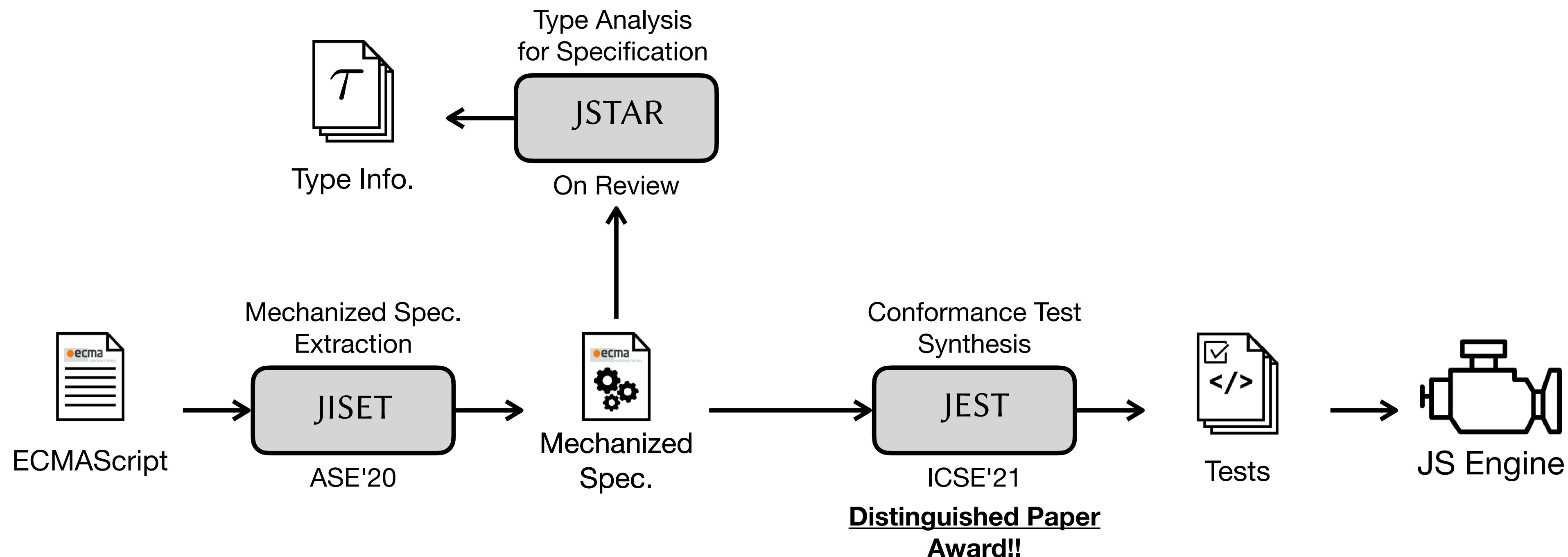
Future Work



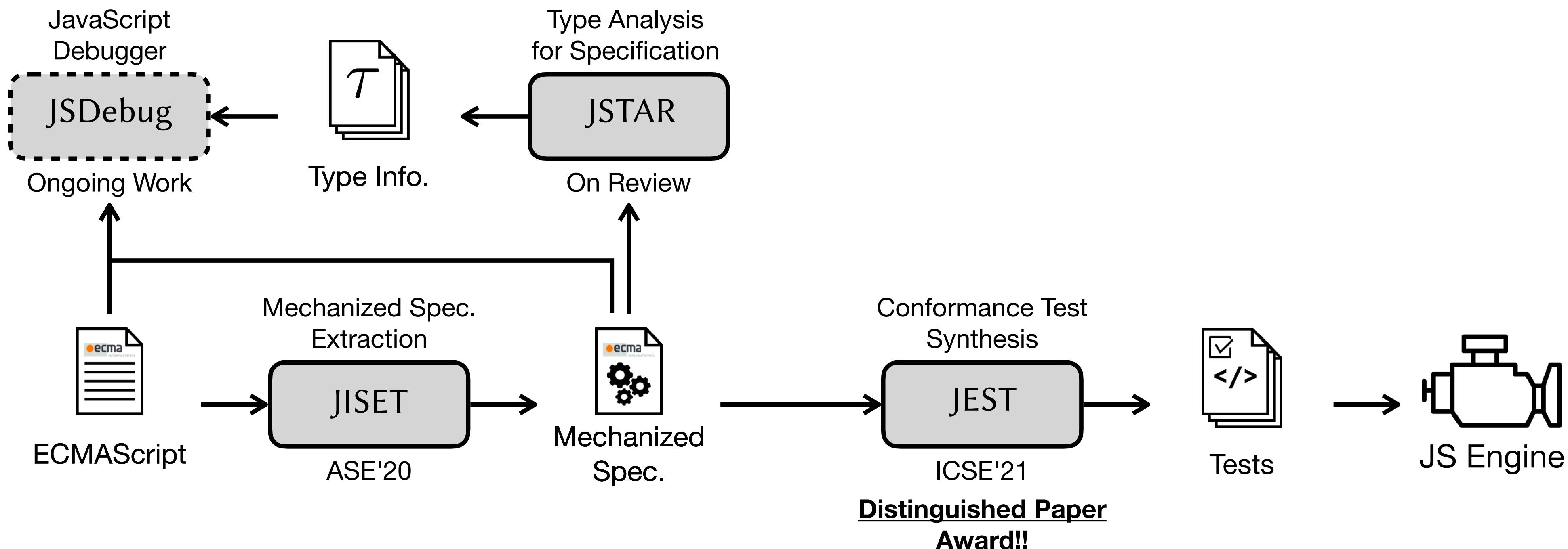
Future Work



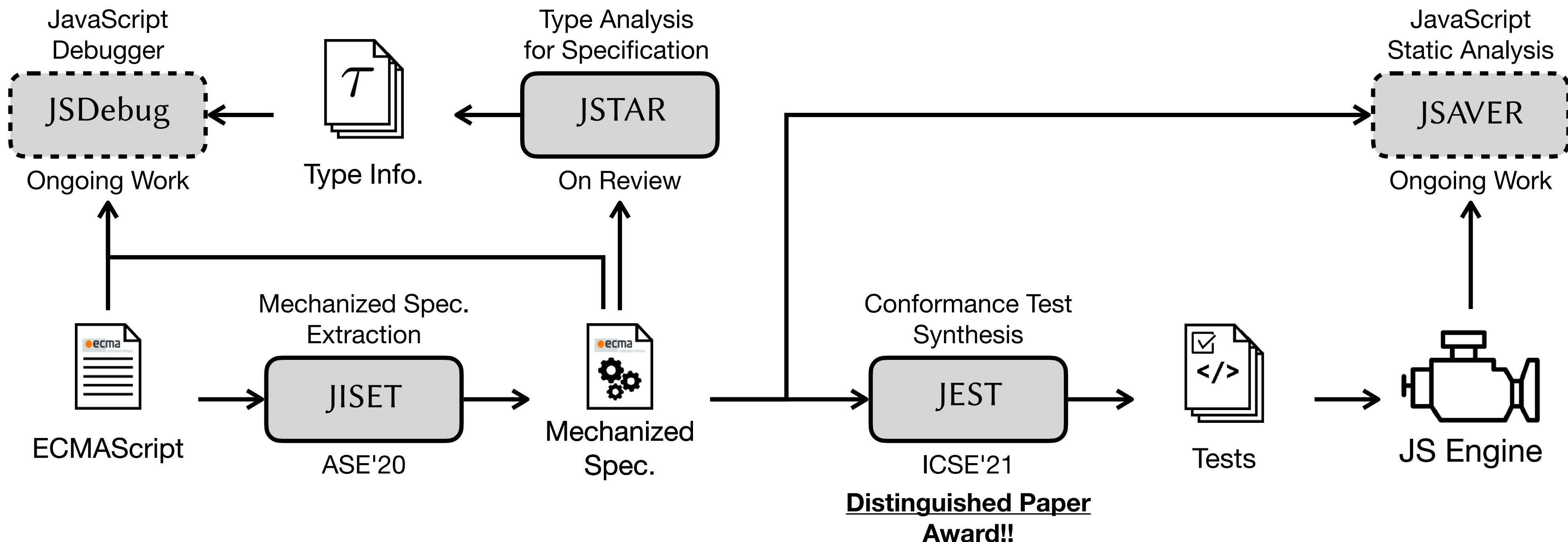
Future Work



Future Work



Future Work



Future Work

