Lecture 23 – Extensions of Turing Machines COSE215: Theory of Computation

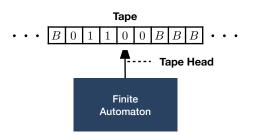
Jihyeok Park



2024 Spring

Recall

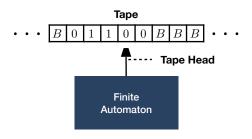




- A Turing machine (TM) is a finite automaton with a tape.
- A language accepted by a TM is **Recursively Enumerable**.

Recall

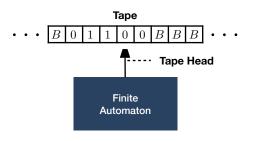




- A Turing machine (TM) is a finite automaton with a tape.
- A language accepted by a TM is Recursively Enumerable.
- What happens if we define other extensions of TMs?
- Are they more powerful than TMs?

Recall





- A Turing machine (TM) is a finite automaton with a tape.
- A language accepted by a TM is **Recursively Enumerable**.
- What happens if we define other extensions of TMs?
- Are they more powerful than TMs? NO!!

Contents



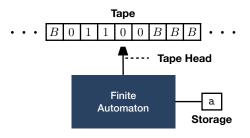
1. Extensions of Turing Machines

TMs with Storage
Multi-track TMs
Multi-tape TMs
Non-deterministic TMs
More Extensions of TMs

TMs with Storage



We can define a TM with a storage:



It has additional **storage** affecting the transition function:

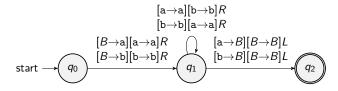
$$\delta: Q \times \Gamma \times \Gamma \rightharpoonup Q \times \Gamma \times \Gamma \times \{L, R\}$$

TMs with Storage – Example



$$L(M) = \{ab^n \text{ or } ba^n \mid n \ge 0\}$$

The following **TM with storage** accepts L(M), and see the example for $abb \in L(M)$.¹



https://plrg.korea.ac.kr/courses/cose215/materials/tm-storage-abn-or-ba

TMs with Storage are Equivalent to TMs



Theorem

A language accepted by a **TM** with storage is recursively enumerable (i.e., accepted by a standard **TM**).

TMs with Storage are Equivalent to TMs



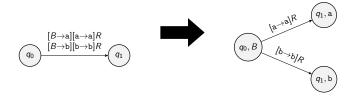
Theorem

A language accepted by a **TM** with storage is recursively enumerable (i.e., accepted by a standard **TM**).

Proof) We can define an equivalent standard TM by using pairs of states and symbols in the storage as its states:

$$\delta'((q,a),b)=\delta(q,a,b)$$

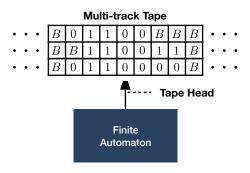
where $Q' = Q \times \Gamma$ and $\delta' : Q' \times \Gamma \rightharpoonup Q' \times \Gamma \times \{L, R\}$. For example,



Multi-track TMs



We can define a TM with a **multi-track tape**:



It has a tape with *n* tracks and a single tape head:

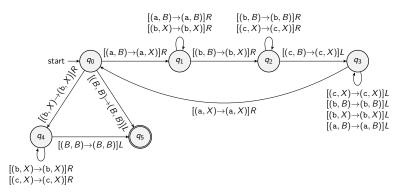
$$\delta: Q \times \Gamma^n \rightharpoonup Q \times \Gamma^n \times \{L, R\}$$

Multi-track TMs - Example



$$L(M) = \{a^n b^n c^n \mid n \ge 0\}$$

The following **multi-track TM** accepts L(M), and see the example for $aabbcc \in L(M)$.²



²https://plrg.korea.ac.kr/courses/cose215/materials/tm-multi-track-an-br

Multi-track TMs are Equivalent to Standard TMs **PLRG**



Theorem

A language accepted by a multi-track TM is recursively enumerable (i.e., accepted by a standard TM).

Multi-track TMs are Equivalent to Standard TMs APLRG



Theorem

A language accepted by a multi-track TM is recursively enumerable (i.e., accepted by a standard **TM**).

Proof) We can define an equivalent standard TM by using n-tuples of symbols as a single symbol:

$$\delta'(q,\alpha) = \delta(q,\alpha)$$

where $\Gamma' = \Gamma^n$ and $\delta' : Q \times \Gamma' \rightarrow Q \times \Gamma' \times \{L, R\}$. For example,

$$\overbrace{q_0}^{[(\mathtt{a},B)\to(\mathtt{a},X)]R} \overbrace{q_1}$$

 В	a	b	В	
 В	X	В	В	

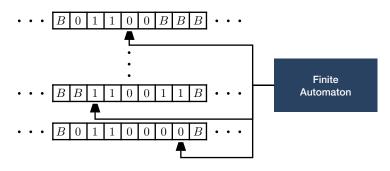


$\cdots \mid (B,B) \mid (a,X) \mid (b,B) \mid (B,B) \mid \cdots$					
	(B,B)	(a, X)	(b, B)	(B,B)	

Multi-tape TMs



We can define a TM with multiple tapes:



It has *n* **tapes**, and each tape has its **own head** that can move independently:

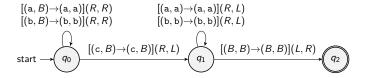
$$\delta: Q \times \Gamma^n \rightharpoonup Q \times (\Gamma \times \{L, R\})^n$$

Multi-tape TMs – Example



$$L(M) = \{wcw^R \mid w \in \{a, b\}^*\}$$

The following **multi-tape TM** accepts L(M), and see the example for abbcbba $\in L(M)$.³



³https://plrg.korea.ac.kr/courses/cose215/materials/tm-multi-tape-w-c-wr

Multi-tape TMs are Equivalent to Standard TMs



Theorem

A language accepted by a multi-tape TM is recursively enumerable (i.e., accepted by a standard TM).

Multi-tape TMs are Equivalent to Standard TMs



Theorem

A language accepted by a multi-tape TM is recursively enumerable (i.e., accepted by a standard TM).

Proof) For a given *n*-tape TM, we can define an equivalent 2*n*-track TM with storage by using **odd** tracks for the original **tapes** and **even** tracks for the **tape heads**:

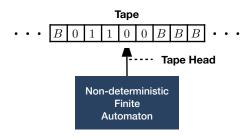


We can simulate one-step in the n-tape TM by gathering all the symbols pointed by the n heads into the storage, and then taking the action same as done by the n-tape TM.

Non-deterministic TMs



We can define a TM with **non-deterministic transitions**:



It has a non-deterministic transition function:

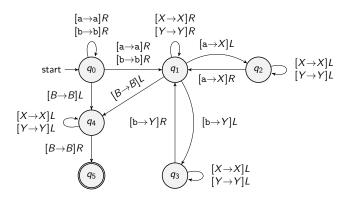
$$\delta: Q \times \Gamma \to \mathcal{P}(Q \times \Gamma \times \{L, R\})$$

Non-deterministic TMs - Example

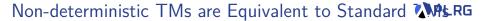


$$L(M) = \{ww^R \mid w \in \{a, b\}^*\}$$

The following **nondeterministic TM** accepts L(M), and see the example for abba $\in L(M)$.⁴



⁴https://plrg.korea.ac.kr/courses/cose215/materials/ntm-w-wr.pdf



Theorem

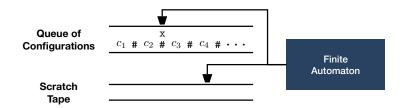
A language accepted by a non-deterministic TM is recursively enumerable (i.e., accepted by a standard TM).



Theorem

A language accepted by a non-deterministic TM is recursively enumerable (i.e., accepted by a standard TM).

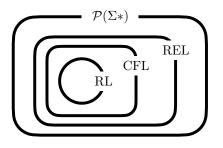
Proof) For a given non-deterministic TM, we can define an equivalent 2-tape TM: 1) a 2-track tape to maintain a **queue of configurations** and 2) a normal track to **simulate** the tape of the original TM.

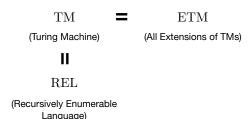


More Extensions of TMs



- There are more extensions of TMs:
 - TMs with **Stay Option** L: Left, R: Right, and S: **Stay**
 - Queue Automata Automata with Queue
 - Random Access Machines TMs with Random Access Memory
 - . . .
- They are all equivalent to TMs.
- A standard TM is the most powerful model of computation.





Summary



1. Extensions of Turing Machines

TMs with Storage
Multi-track TMs
Multi-tape TMs
Non-deterministic TMs
More Extensions of TMs

Homework #6



Please see this document on GitHub:

 $\verb|https://github.com/ku-plrg-classroom/docs/tree/main/cose215/tm-examples||$

- The due date is 23:59 on Jun. 12 (Wed.).
- Please only submit Implementation.scala file to <u>Blackboard</u>.

Next Lecture



• The Origin of Computer Science

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