

Lecture 25 – Type Inference (1)

COSE212: Programming Languages

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2025 Fall

- **Polymorphism** is to use a single entity as **multiple types**, and there are various kinds of polymorphism:
 - **Parametric polymorphism**
 - **Subtype polymorphism**
 - **Ad-hoc polymorphism**
 - ...
- **PTFAE** – TFAE with **parametric polymorphism**.
- **STFAE** – TFAE with **subtype polymorphism**.

Recall

- **Polymorphism** is to use a single entity as **multiple types**, and there are various kinds of polymorphism:
 - **Parametric polymorphism**
 - **Subtype polymorphism**
 - **Ad-hoc polymorphism**
 - ...
- **PTFAE** – TFAE with **parametric polymorphism**.
- **STFAE** – TFAE with **subtype polymorphism**.
- In this lecture, we will learn **type inference**.

Type Inference

Definition (Type Inference)

Type inference is the process of automatically inferring the types of expressions.

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Let's consider the following RFAE expression:

```
/* RFAE */  
def sum(x) = if (x < 1) 0 else x + sum(x - 1)  
sum
```

How can we **automatically infer** the type of `sum`?

Definition (Type Inference)

Type inference is the process of automatically inferring the types of expressions.

The goal of **type inference algorithm** is to infer the type of an expression without **explicit type annotations** given by programmers.

Let's consider the following RFAE expression:

```
/* RFAE */  
def sum(x) = if (x < 1) 0 else x + sum(x - 1)  
sum
```

How can we **automatically infer** the type of `sum`?

- ① Introduce **type variables** to denote unknown types
- ② Collect the **type constraints** on the types
- ③ Find a **solution** (substitution of type variables) to the constraints

Contents

1. Example 1 – sum
2. Example 2 – app
3. Example 3 – id

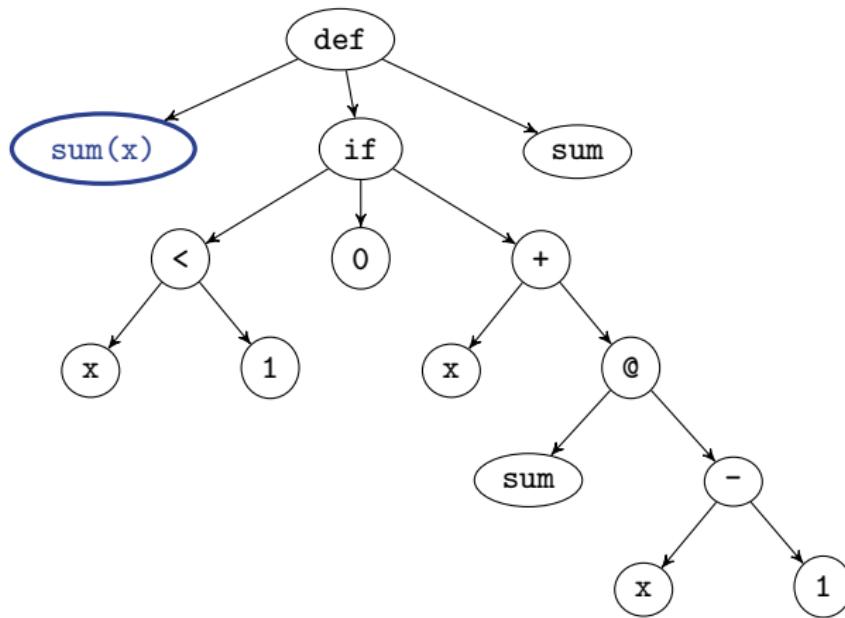
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1. Example 1 – sum

2. Example 2 – app

3. Example 3 – id

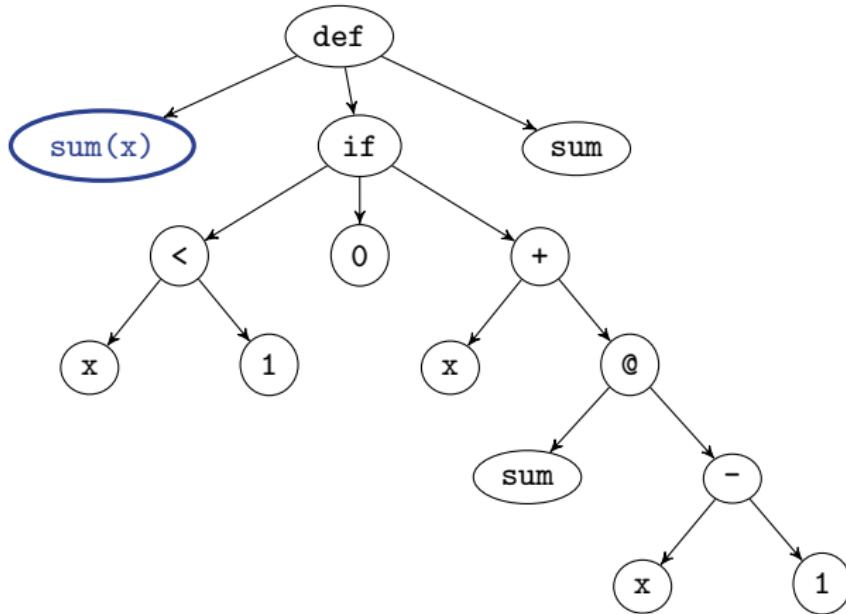
Example 1 – sum



Type Environment

X	T
x	???
sum	???

Example 1 – sum



Type Environment

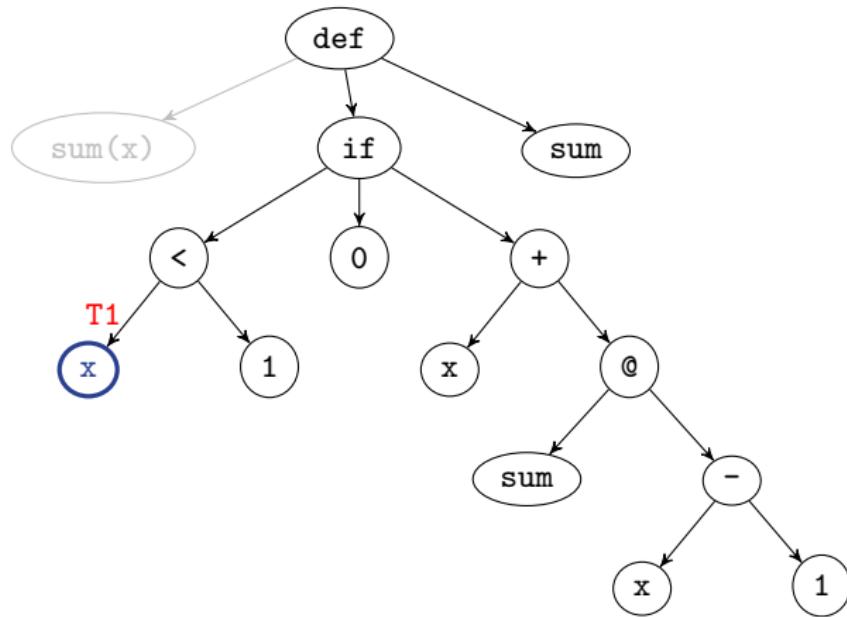
X	T
x	T_1
sum	$T_1 \Rightarrow T_2$

Solution

X_α	T
T_1	-
T_2	-

Let's define **type variables** for unknown types.

Example 1 – sum



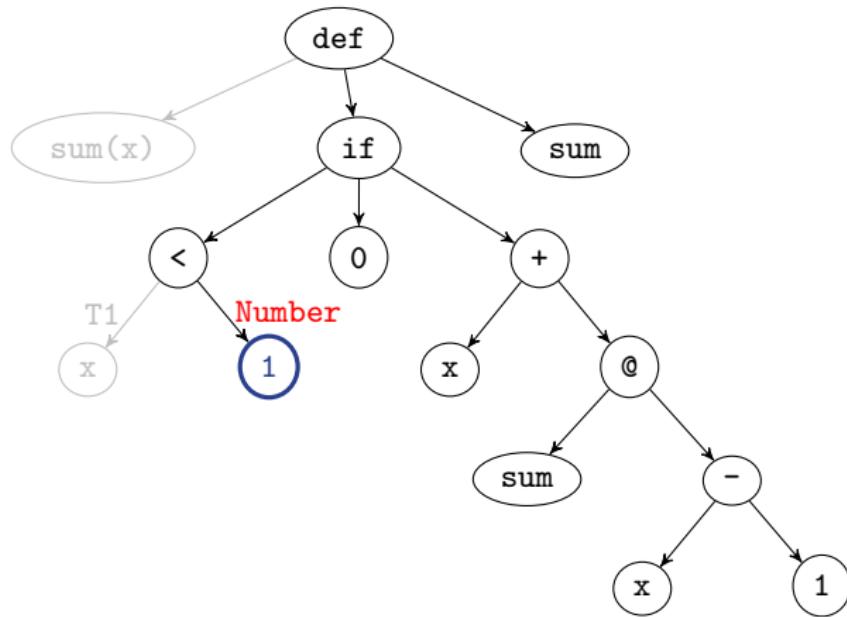
Type Environment

X	T
x	$T1$
sum	$T1 \Rightarrow T2$

Solution

X_α	T
$T1$	$-$
$T2$	$-$

Example 1 – sum



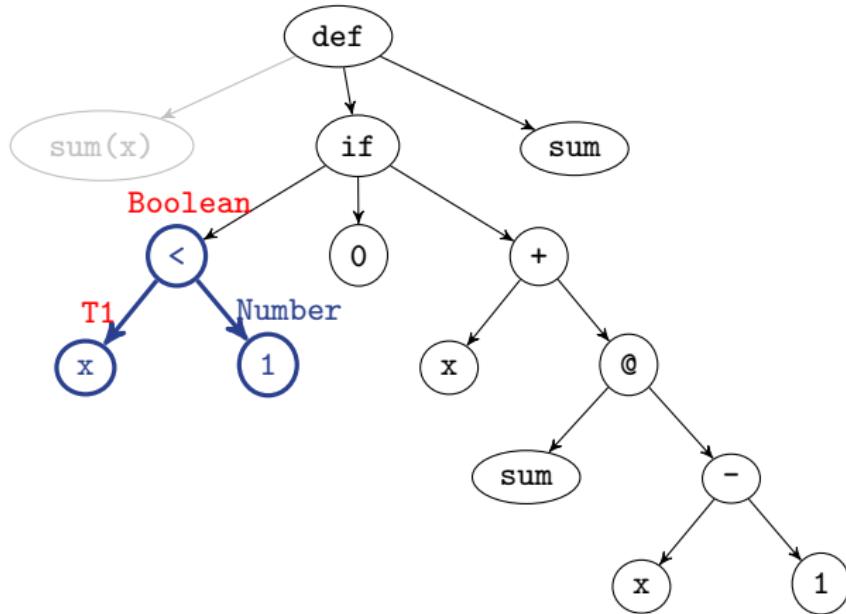
Type Environment

X	T
x	T_1
sum	$T_1 \Rightarrow T_2$

Solution

X_α	T
T_1	-
T_2	-

Example 1 – sum



Type Environment

X	T
x	T_1
sum	$T_1 \Rightarrow T_2$

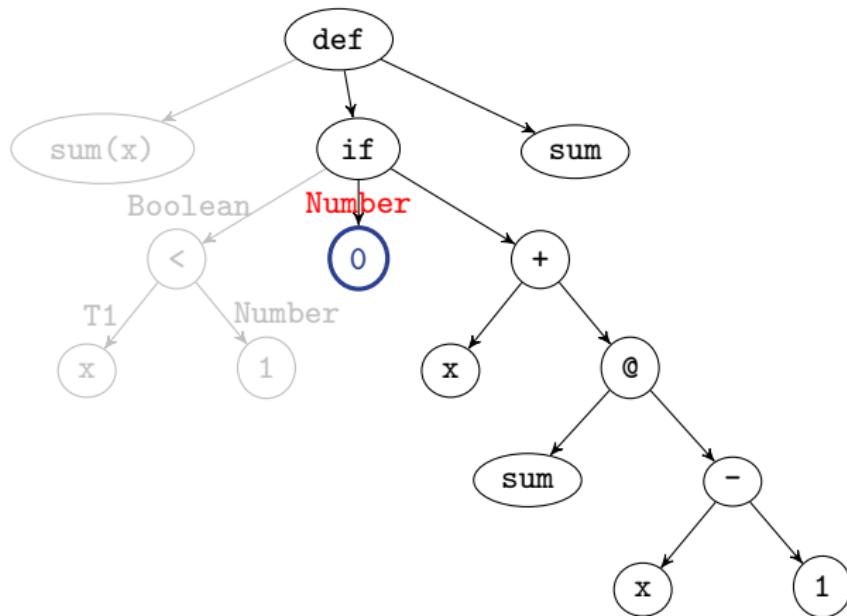
Solution

X_α	T
T_1	Number
T_2	-

The **operands** of `<` must be of type **Number**.

So, we collected a **type constraint**: $T_1 == \text{Number}$.

Example 1 – sum



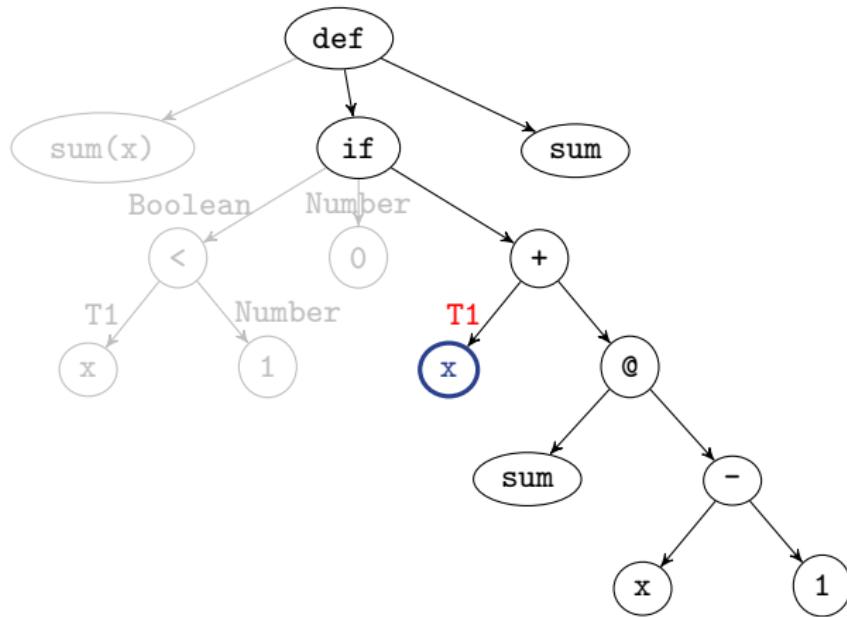
Type Environment

X	T
x	T_1
sum	$T_1 \Rightarrow T_2$

Solution

X_α	T
T_1	Number
T_2	$-$

Example 1 – sum



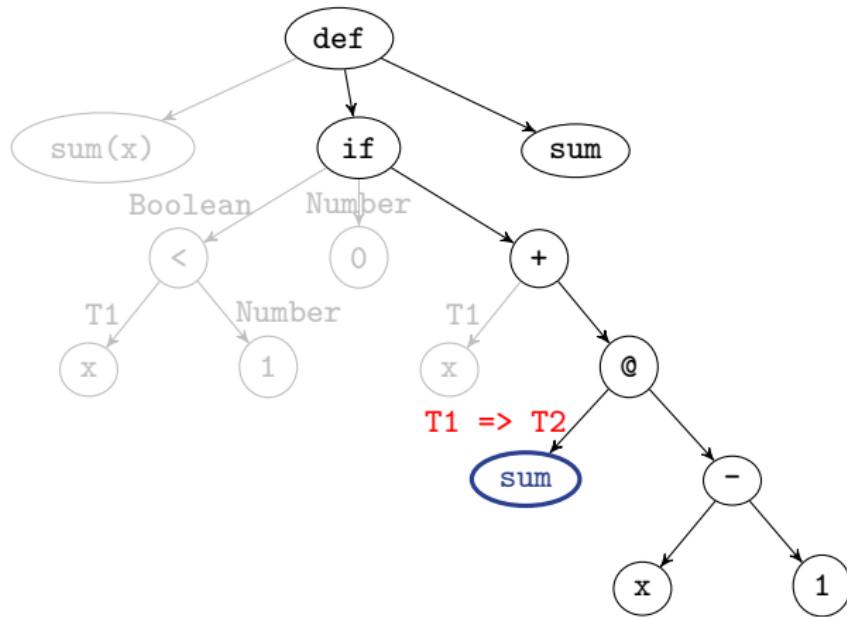
Type Environment

X	T
x	$T1$
sum	$T1 \Rightarrow T2$

Solution

X_α	T
$T1$	Number
$T2$	$-$

Example 1 – sum



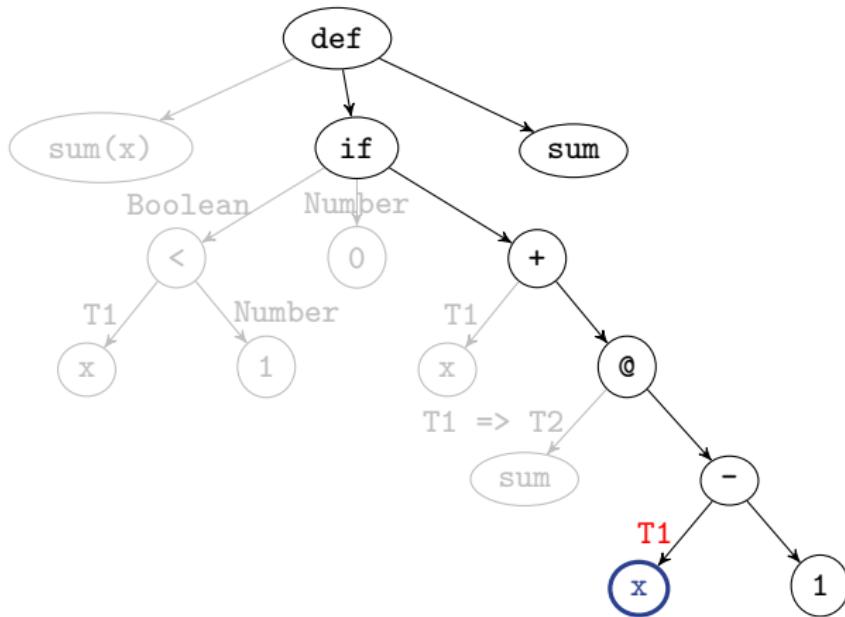
Type Environment

X	T
x	T1
sum	T1 => T2

Solution

X_α	T
T1	Number
T2	-

Example 1 – sum



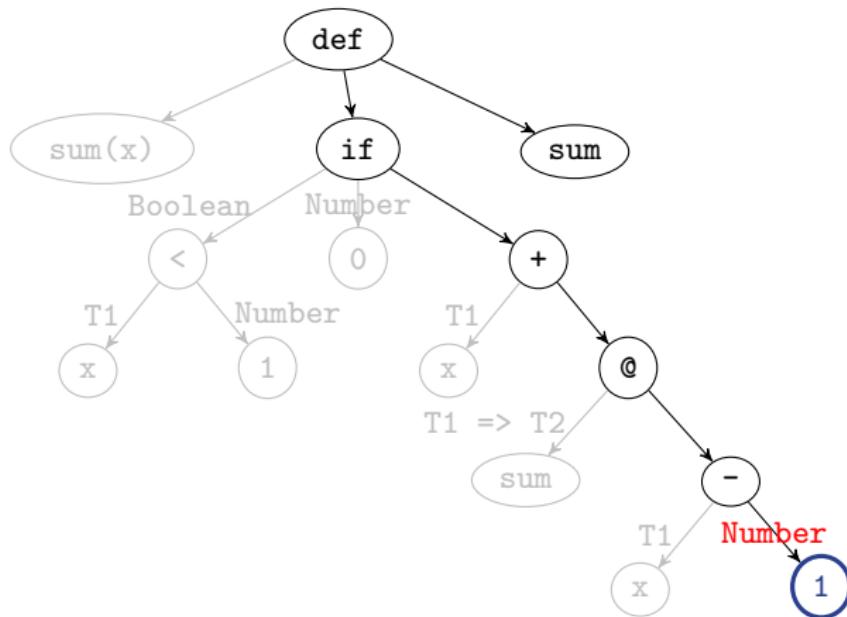
Type Environment

X	T
x	T1
sum	T1 => T2

Solution

X_α	T
T1	Number
T2	-

Example 1 – sum



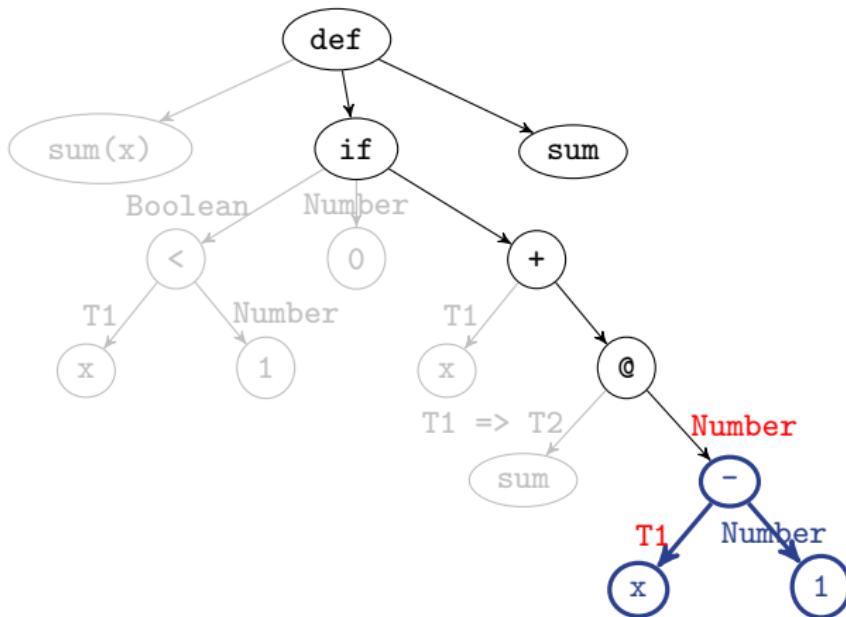
Type Environment

X	T
x	$T1$
sum	$T1 \Rightarrow T2$

Solution

X_α	T
$T1$	Number
$T2$	-

Example 1 – sum



Type Environment

X	T
x	$T1$
sum	$T1 \Rightarrow T2$

Solution

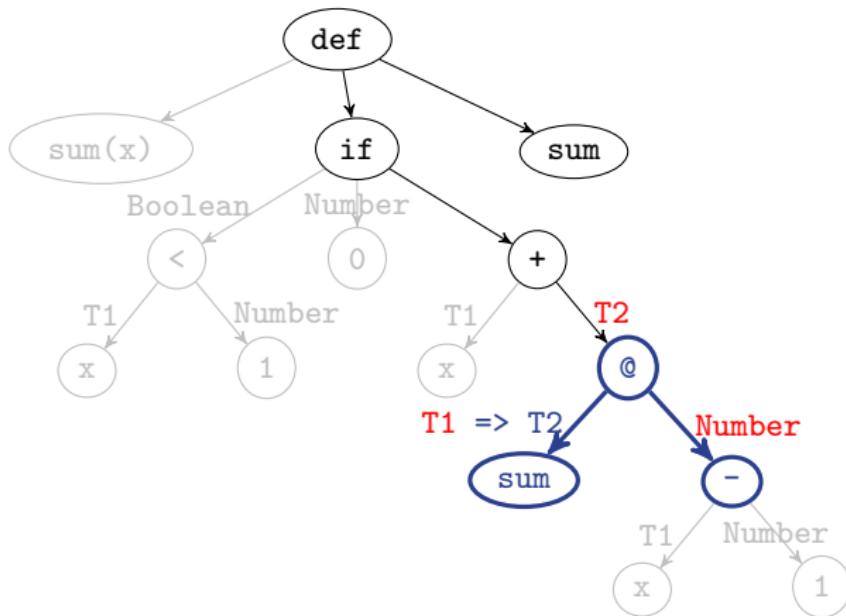
X_α	T
$T1$	Number
$T2$	-

The **operands** of `-` must be of type **Number**.

We collected a **type constraint**: $T1 == \text{Number}$.

But, it is not a new constraint.

Example 1 – sum



Type Environment

\mathbb{X}	\mathbb{T}
x	$T1$
sum	$T1 \Rightarrow T2$

Solution

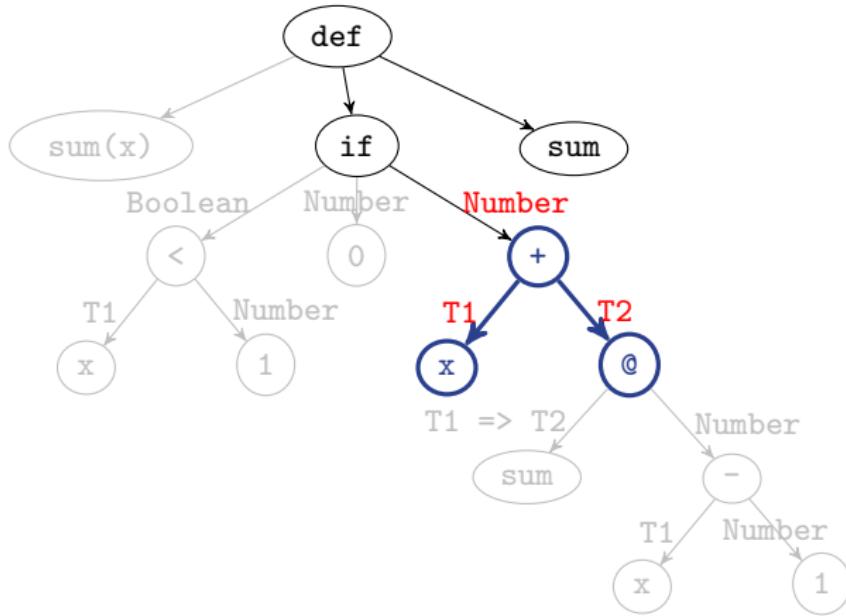
\mathbb{X}_α	\mathbb{T}
$T1$	Number
$T2$	$-$

The **argument type** should be equal to the **parameter type**.

We collected a **type constraint**: $T1 == \text{Number}$.

Again, it is not a new constraint.

Example 1 – sum



Type Environment

X	T
x	T1
sum	T1 => T2

Solution

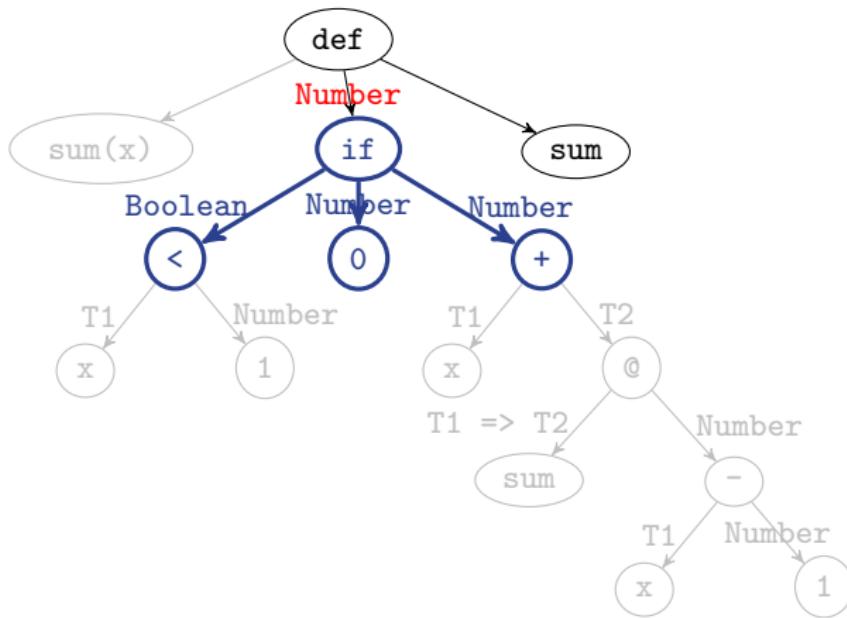
X_α	T
T1	Number
T2	Number

The **operands** of `+` must be of type **Number**.

We collected **type constraints**: `T1 == Number` and `T2 == Number`.

The second one is a new constraint!

Example 1 – sum



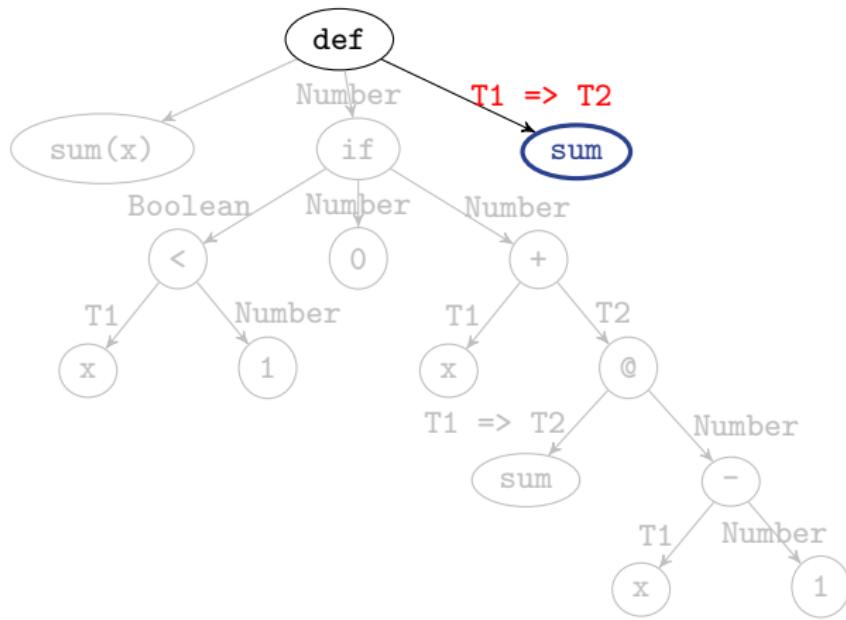
Type Environment

X	T
x	T_1
sum	$T_1 \Rightarrow T_2$

Solution

X_α	T
T_1	Number
T_2	Number

Example 1 – sum



Type Environment

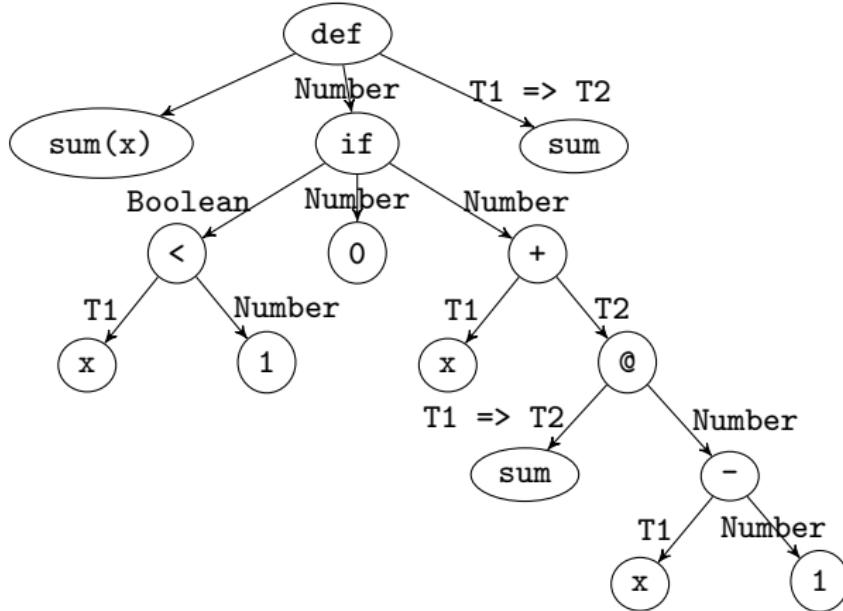
X	T
sum	T1 => T2

Solution

\mathbb{X}_α	T
T1	Number
T2	Number

The type of `sum` is `T1 => T2`. Using the solution inferred by the collected constraints, we can instantiate it to `Number => Number`.

Example 1 – sum



Type Environment

X	T
sum	$T1 \Rightarrow T2$

Solution

X_α	T
T1	Number
T2	Number

```
/* TRFAE */
def sum(x: Number): Number = if (x < 1) 0 else x + sum(x - 1)
sum
```

Contents

1. Example 1 – sum

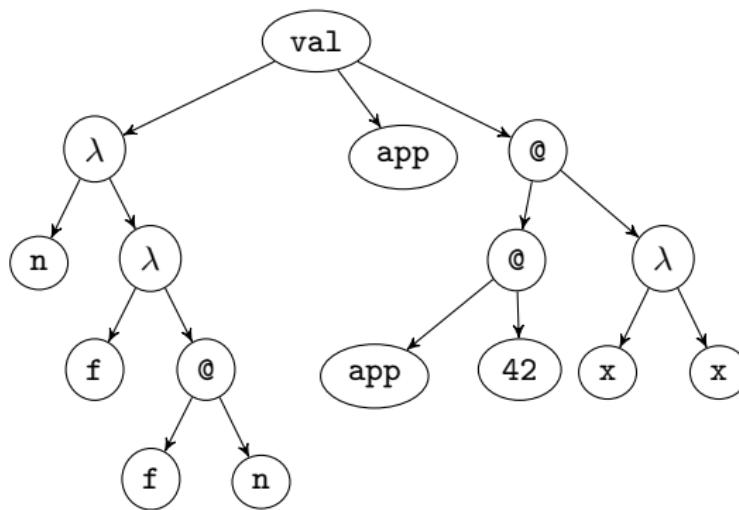
2. Example 2 – app

3. Example 3 – id

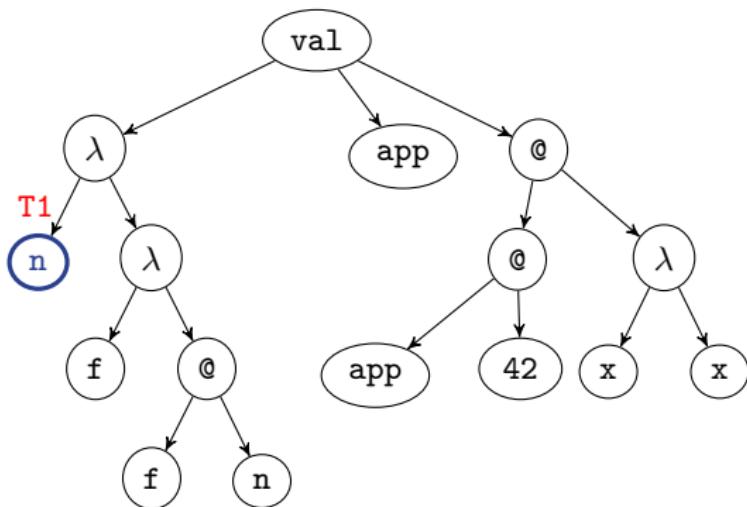
Example 2 – app

Let's infer the type of the following FAE expression:

```
/* FAE */  
val app = n => f => f(n)  
app(42)(x => x)
```



Example 2 – app



Type Environment

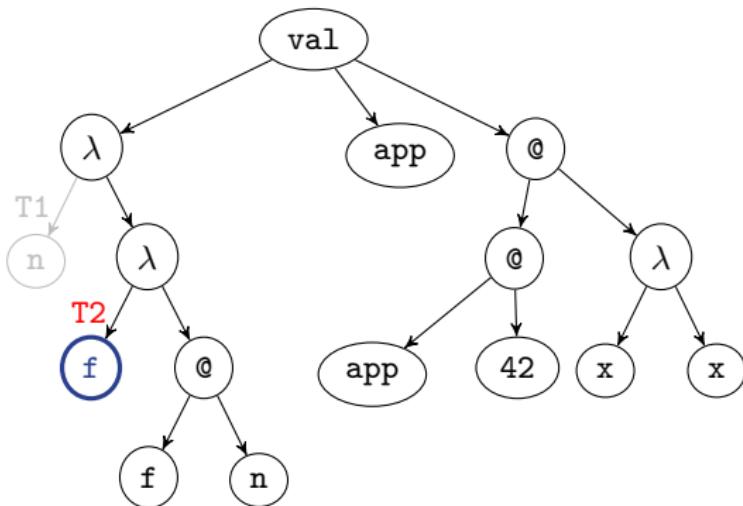
X	T
n	T1

Solution

X α	T
T1	-

Let's define a new **type variable T1** for the parameter n.

Example 2 – app



Type Environment

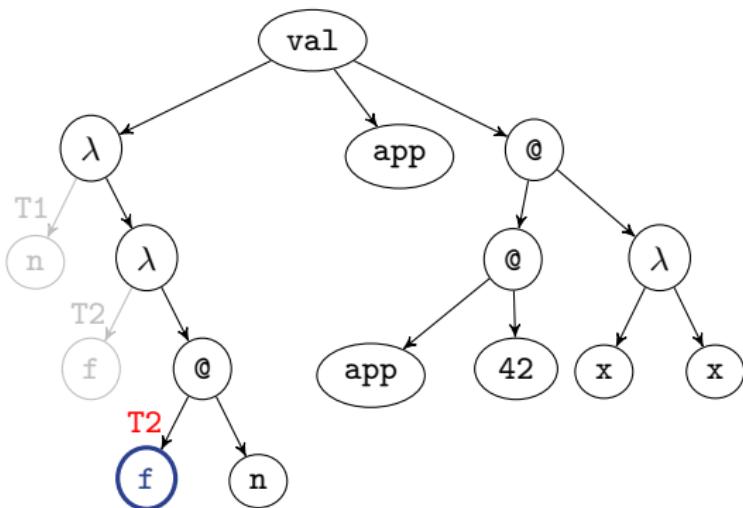
X	T
n	T1
f	T2

Solution

X α	T
T1	-
T2	-

Let's define a new **type variable T2** for the parameter f.

Example 2 – app



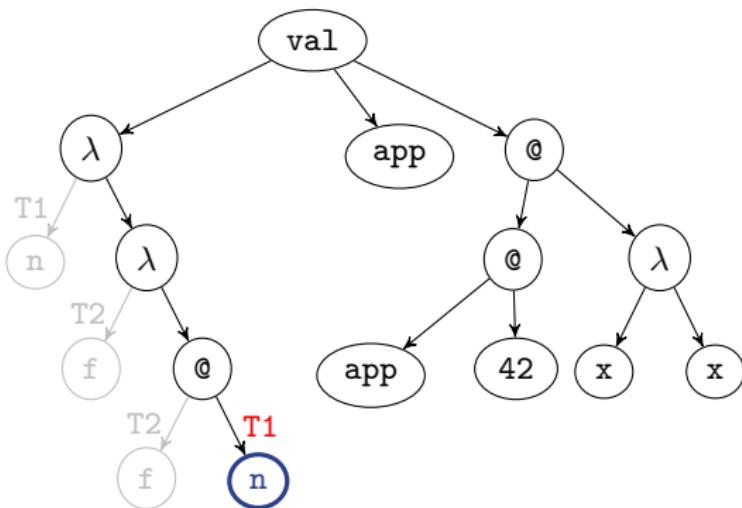
Type Environment

X	T
n	T1
f	T2

Solution

X _α	T
T1	-
T2	-

Example 2 – app



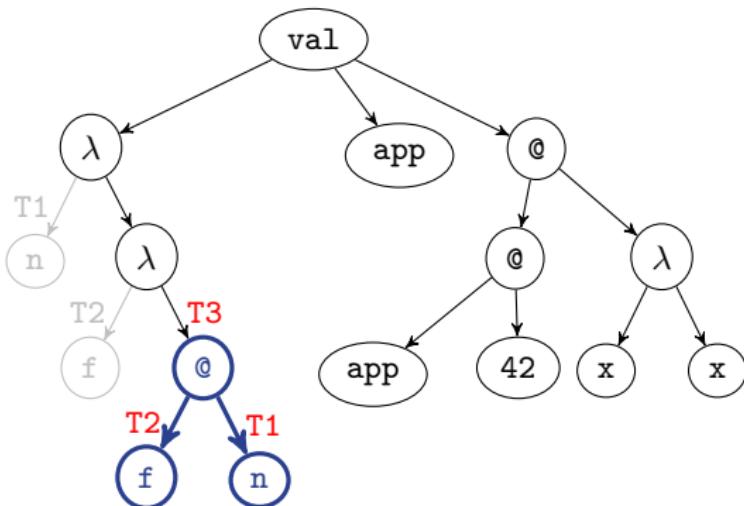
Type Environment

\mathbb{X}	\mathbb{T}
n	T1
f	T2

Solution

\mathbb{X}_α	\mathbb{T}
T1	-
T2	-

Example 2 – app



Type Environment

X	T
n	T1
f	T2

Solution

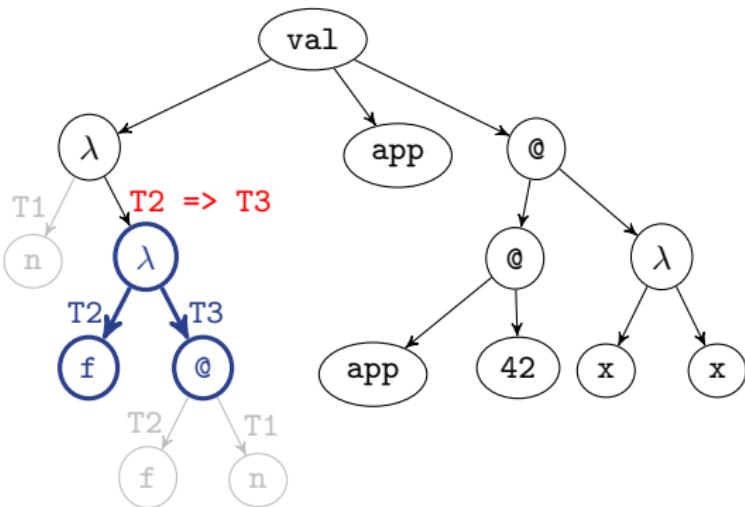
X _α	T
T1	-
T2	T1 => T3
T3	-

The type **T2** of f should be in the form of **T1 => ???**.

Let's define a new **type variable T3** for **???** (the return type of f).

So, we collected a **type constraint: T2 == T1 => T3**.

Example 2 – app



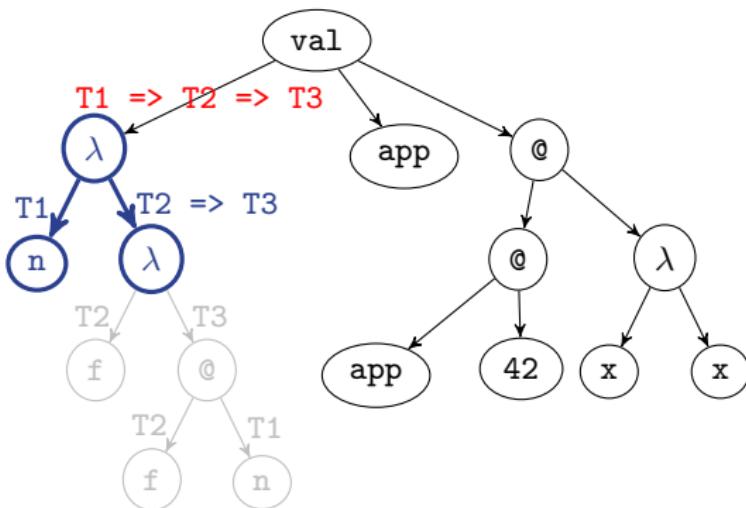
Type Environment

X	T
n	T1

Solution

X α	T
T1	-
T2	T1 => T3
T3	-

Example 2 – app



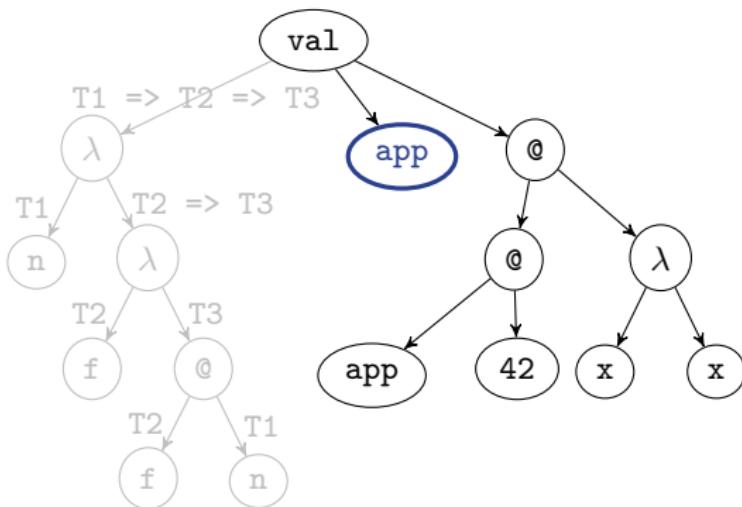
Type Environment

X	T

Solution

X _α	T
T1	-
T2	T1 => T3
T3	-

Example 2 – app



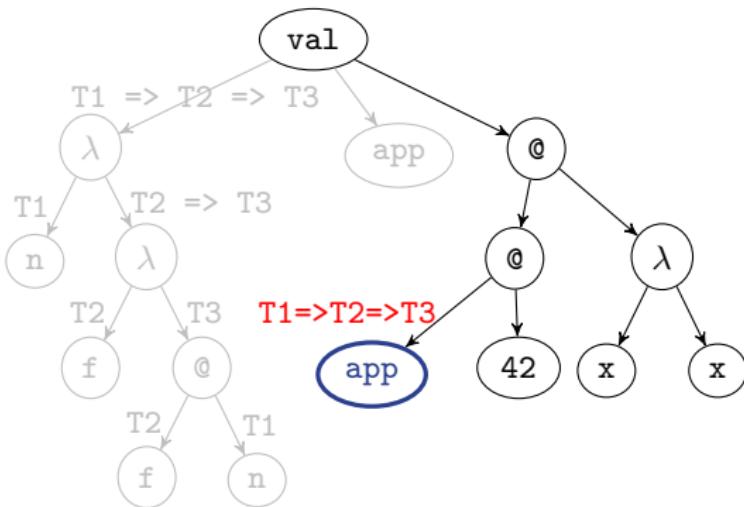
Type Environment

X	T
app	$T_1 \Rightarrow T_2 \Rightarrow T_3$

Solution

X α	T
T1	-
T2	$T_1 \Rightarrow T_3$
T3	-

Example 2 – app



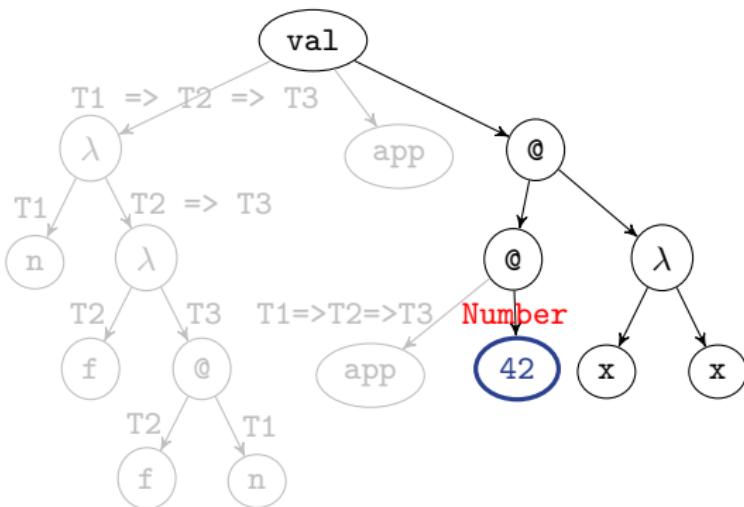
Type Environment

X	T
app	$T1 \Rightarrow T2 \Rightarrow T3$

Solution

X α	T
T1	-
T2	$T1 \Rightarrow T3$
T3	-

Example 2 – app



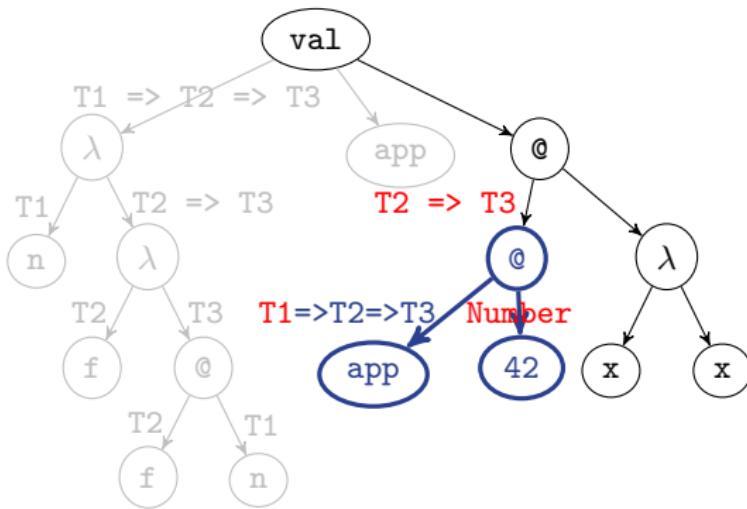
Type Environment

X	T
app	$T_1 \Rightarrow T_2 \Rightarrow T_3$

Solution

X α	T
T1	-
T2	$T_1 \Rightarrow T_3$
T3	-

Example 2 – app



Type Environment

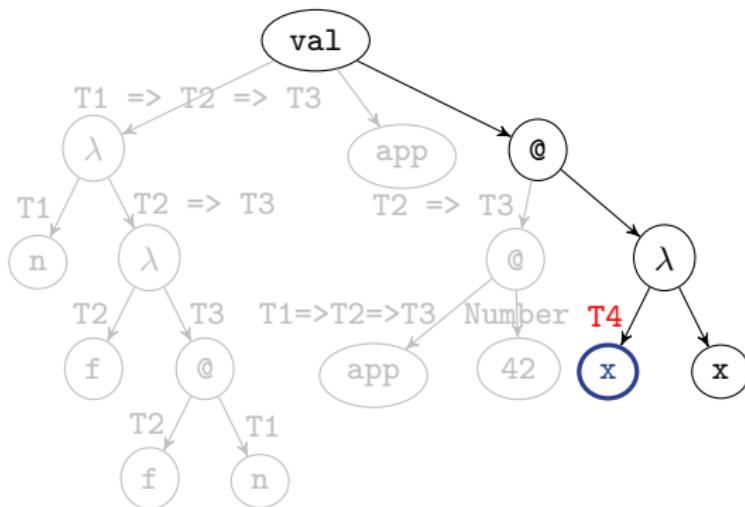
X	T
app	$T_1 \Rightarrow T_2 \Rightarrow T_3$

Solution

X_α	T
T1	Number
T2	$T_1 \Rightarrow T_3$
T3	-

The **parameter type T1** should be equal to the **argument type Number**. So, we collected a **type constraint: $T1 == \text{Number}$** .

Example 2 – app



Type Environment

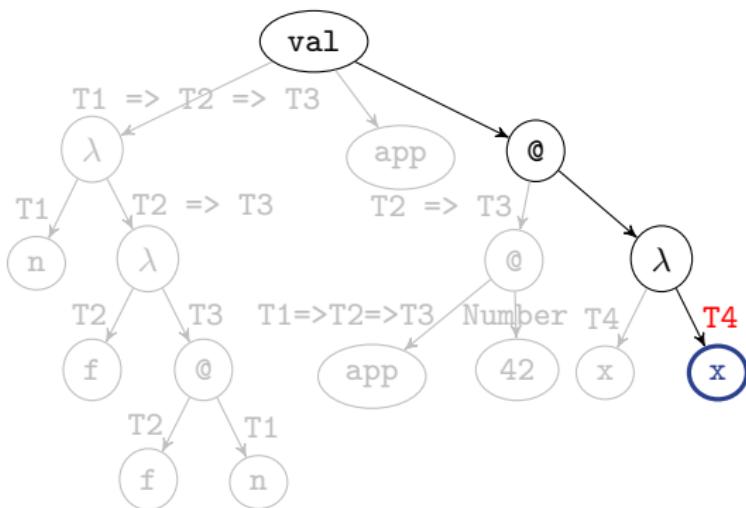
X	T
app	$T1 \Rightarrow T2 \Rightarrow T3$
x	$T4$

Solution

X_α	T
$T1$	Number
$T2$	$T1 \Rightarrow T3$
$T3$	-
$T4$	-

Let's define a new **type variable $T4$** for the parameter x .

Example 2 – app



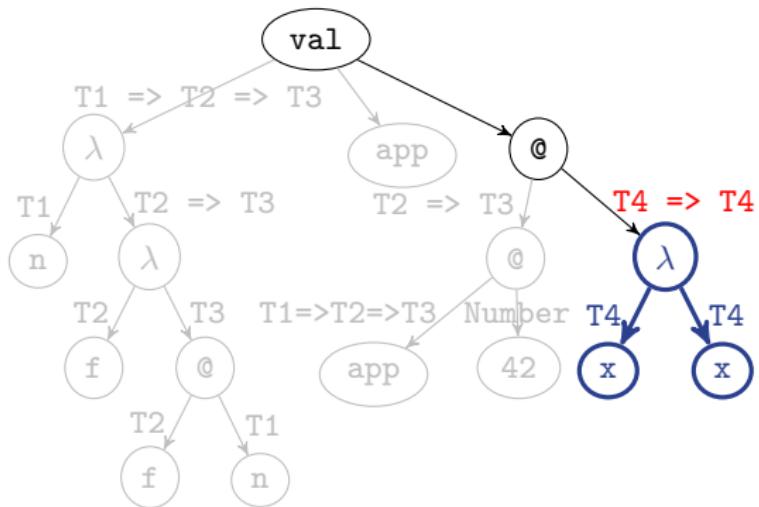
Type Environment

X	T
app	$T_1 \Rightarrow T_2 \Rightarrow T_3$
x	T_4

Solution

X_α	T
T_1	Number
T_2	$T_1 \Rightarrow T_3$
T_3	-
T_4	-

Example 2 – app



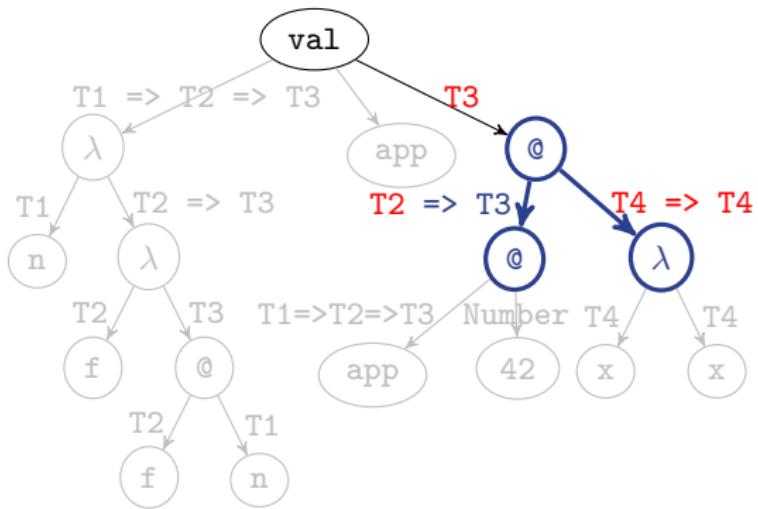
Type Environment

X	T
app	$T1 \Rightarrow T2 \Rightarrow T3$
x	$T4$

Solution

X_α	T
$T1$	Number
$T2$	$T1 \Rightarrow T3$
$T3$	-
$T4$	-

Example 2 – app



Type Environment

X	T
app	$T1 \Rightarrow T2 \Rightarrow T3$
x	$T4$

Solution

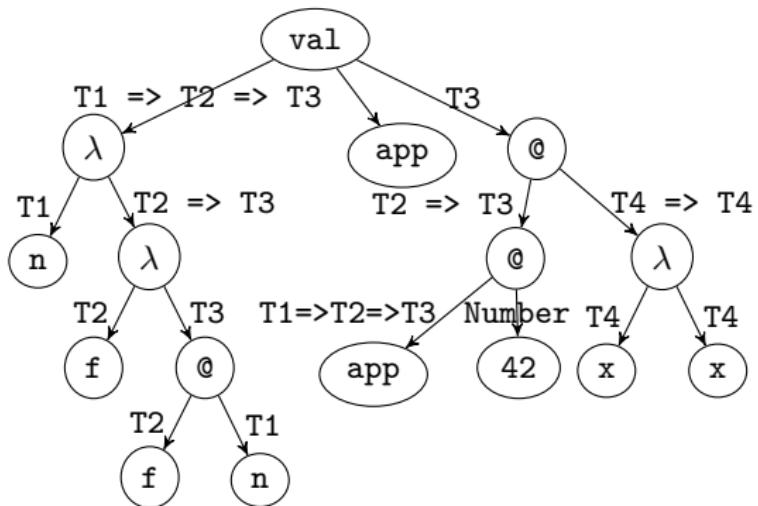
X_α	T
$T1$	Number
$T2$	$T1 \Rightarrow T3$
$T3$	Number
$T4$	Number

The **parameter type $T2$** should be equal to **argument type $T4 \Rightarrow T4$** .

We collected **type constraints**: $T3 == \text{Number}$ and $T4 == \text{Number}$.

Finally, the entire expression has type $T3$ ($= \text{Number}$).

Example 2 – app



Type Environment

X	T
app	$T_1 \Rightarrow T_2 \Rightarrow T_3$
x	T_4

Solution

X_α	T
T_1	Number
T_2	$T_1 \Rightarrow T_3$
T_3	Number
T_4	Number

```
/* TFAE */
val app = (n: Number) => (f: Number => Number) => f(n)
app(42)((x: Number) => x)
```

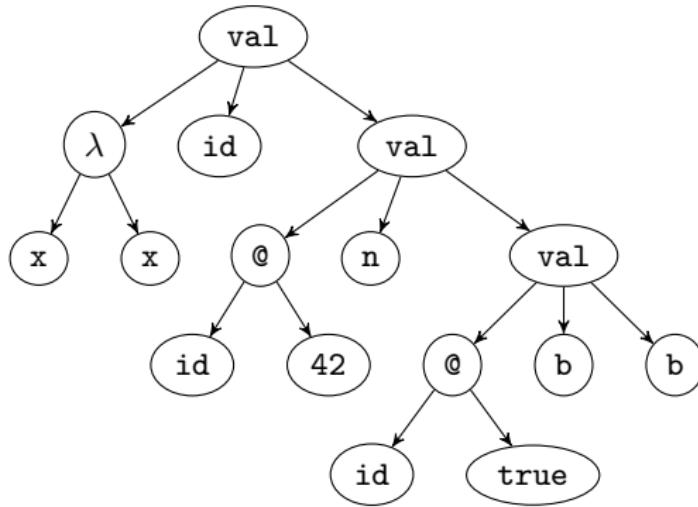
Contents

1. Example 1 – sum
2. Example 2 – app
3. Example 3 – id

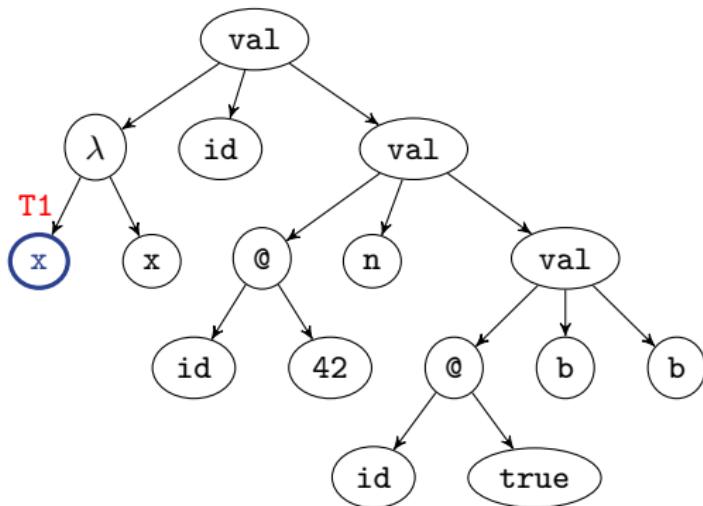
Example 3 – id

Let's infer the type of the following FAE expression:

```
/* FAE */  
val id = x => x  
val n = id(42)  
val b = id(true)  
b
```



Example 3 – id



Type Environment

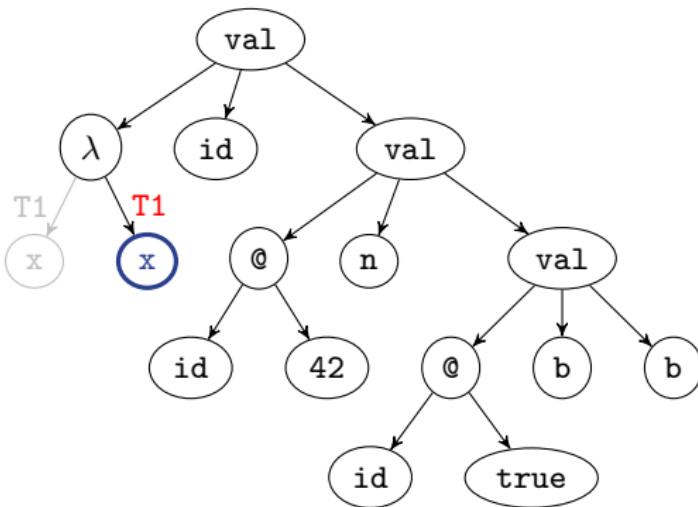
X	T
x	T1

Solution

X_α	T
T1	-

Let's define a new **type variable T1** for the parameter x.

Example 3 – id



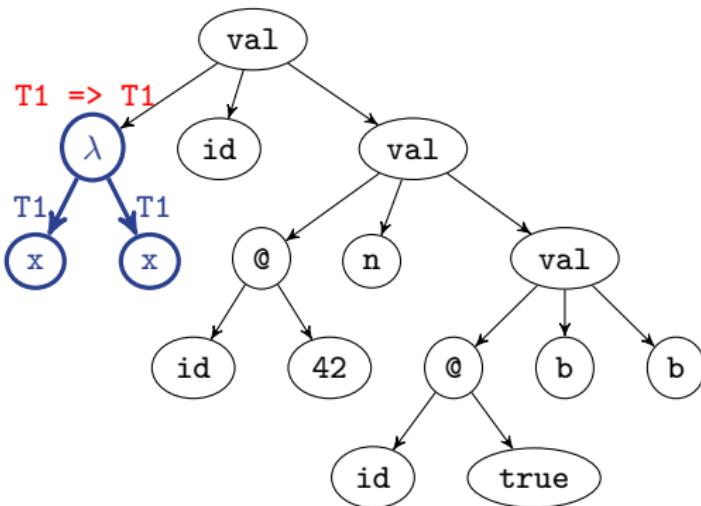
Type Environment

X	T
x	T1

Solution

X_α	T
T1	-

Example 3 – id



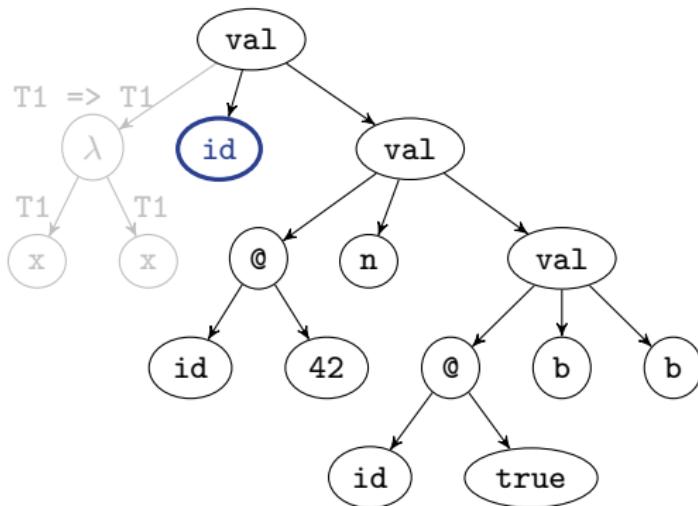
Type Environment

X	T

Solution

X α	T
T1	-

Example 3 – id



Type Environment

X	T
id	[T1] { T1 => T1 }

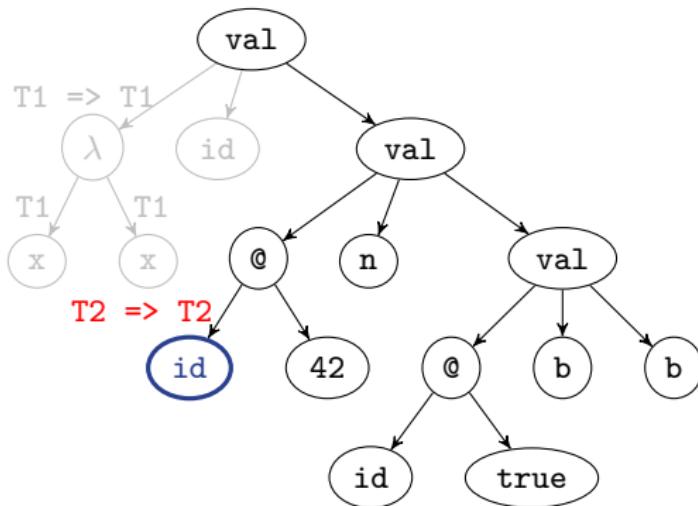
Solution

X _α	T

Let's **generalize** the type $T1 \Rightarrow T1$ into a **polymorphic type** for **id** with **type variable** **T1** as a **type parameter**.

We call this **let-polymorphism** because it only introduces polymorphism for the let-binding (e.g., **val**).

Example 3 – id



Type Environment

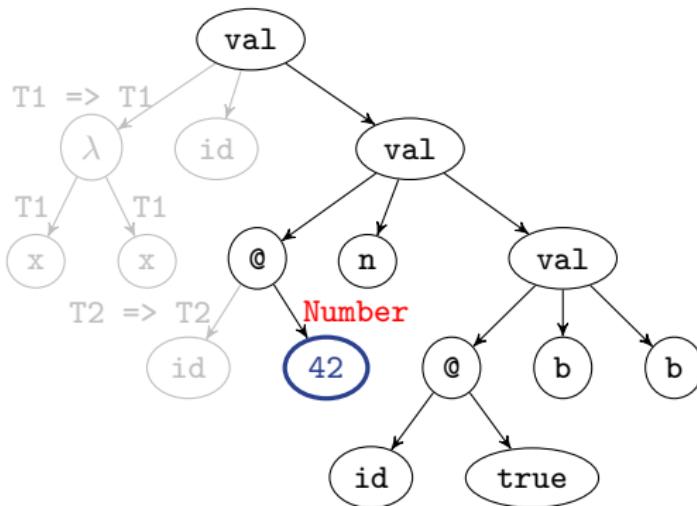
X	T
id	[T1] { T1 => T1 }

Solution

X _α	T
T2	-

Let's define a new **type variable T2** to **instantiate** the **type variable T1**. And, **substitute T1 with T2**.

Example 3 – id



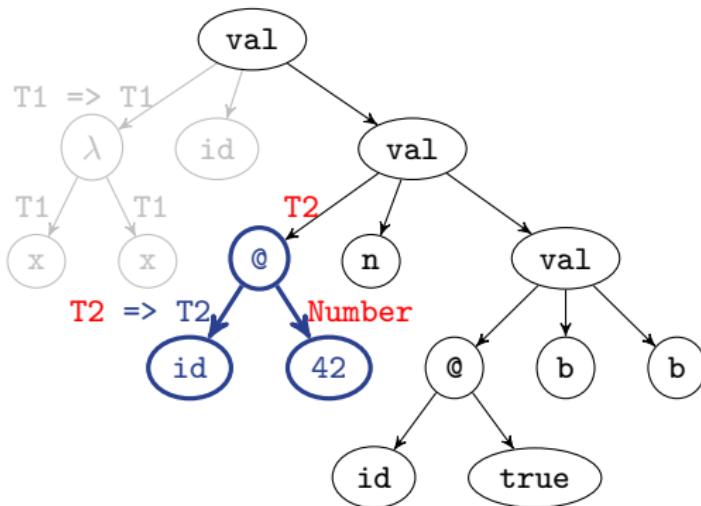
Type Environment

X	T
id	$[T_1] \{ T_1 \Rightarrow T_1 \}$

Solution

X_α	T
T_2	-

Example 3 – id



Type Environment

X	T
id	[T1] { $T_1 \Rightarrow T_1$ }

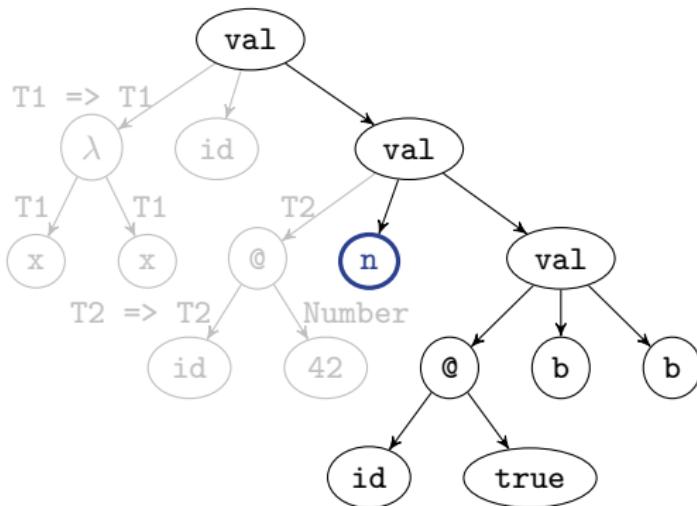
Solution

X_α	T
T2	Number

The **parameter type T2** should be equal to **argument type Number**.

We collected a **type constraint**: **T2 == Number**.

Example 3 – id



Type Environment

X	T
id	[T1] { T1 => T1 }
n	T2

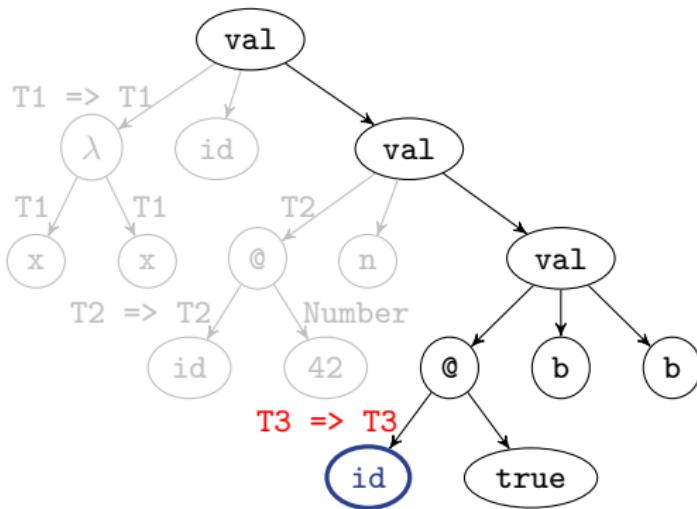
Solution

X _α	T
T2	Number

T2 is not a free type variable because it actually represents Number.

So, we will not introduce a polymorphic type in this case.

Example 3 – id



Type Environment

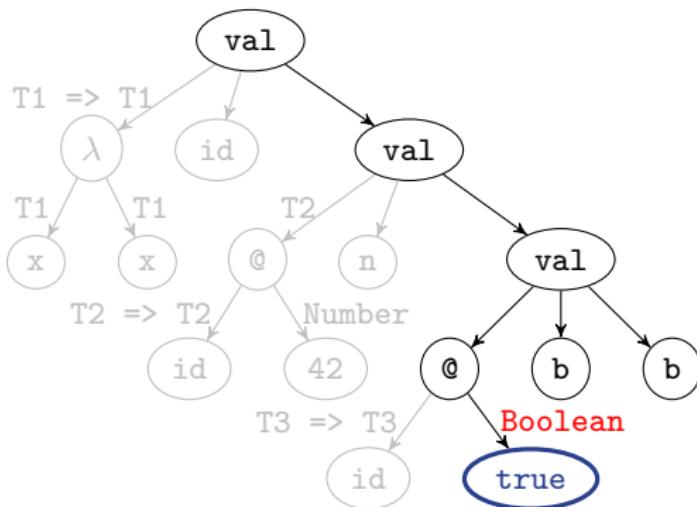
X	T
id	[T1] { T1 => T1 }
n	T2

Solution

X_α	T
T2	Number
T3	-

Let's define a new **type variable T3** to **instantiate** the **type variable T1**. And, **substitute T1 with T3**.

Example 3 – id



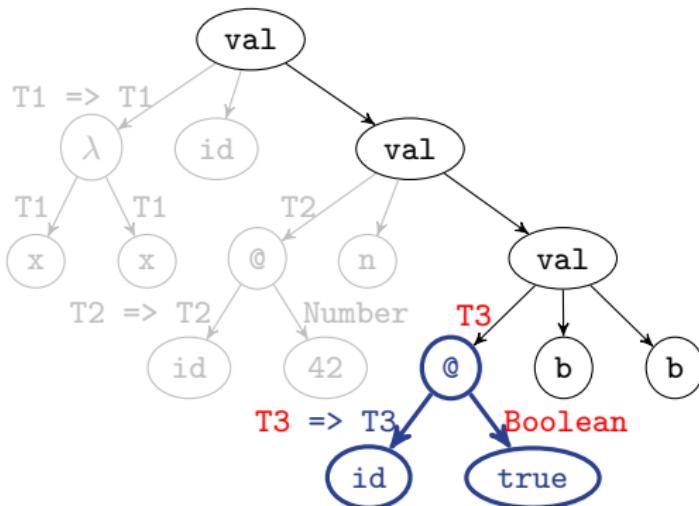
Type Environment

X	T
id	[T1] { T1 => T1 }
n	T2

Solution

X_α	T
T2	Number
T3	-

Example 3 – id



Type Environment

X	T
id	[T1] { T1 => T1 }
n	T2

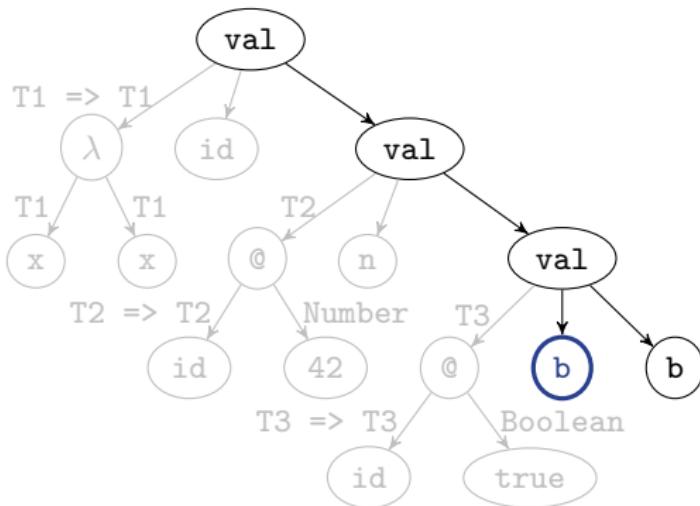
Solution

X _α	T
T2	Number
T3	Boolean

The **parameter type T3** should be equal to **argument type Boolean**.

We collected a **type constraint**: `T3 == Boolean`.

Example 3 – id



Type Environment

X	T
id	[T ₁] { T ₁ => T ₁ }
n	T ₂
b	T ₃

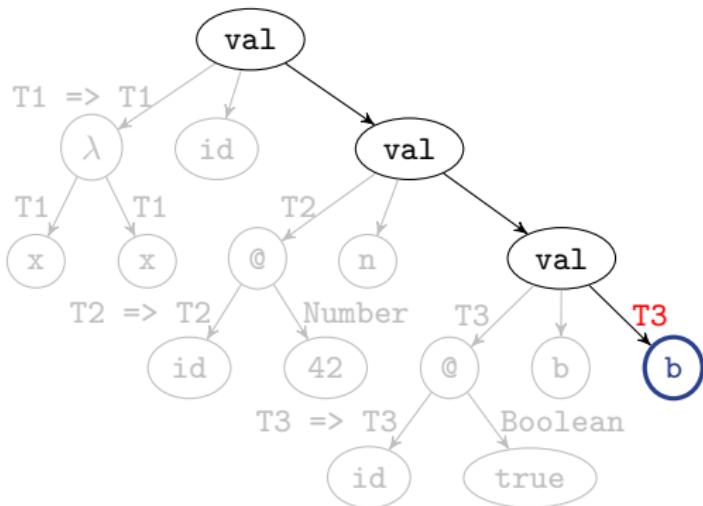
Solution

X _α	T
T ₂	Number
T ₃	Boolean

T₃ is not a free type variable because it actually represents Boolean.

So, we will not introduce a polymorphic type in this case.

Example 3 – id



Type Environment

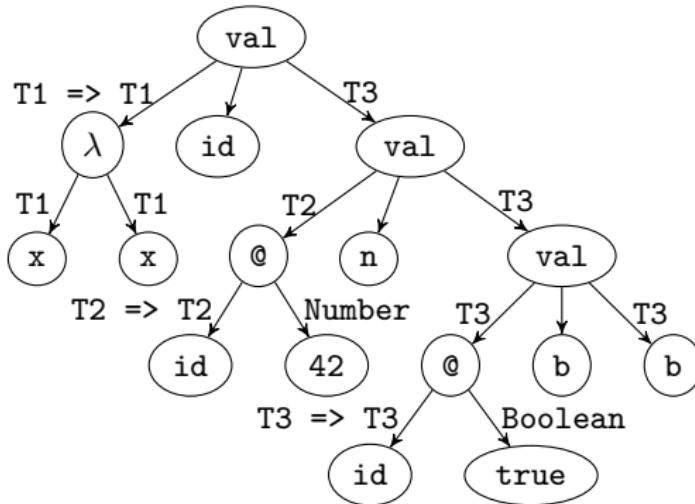
X	T
id	$[T_1] \{ T_1 \Rightarrow T_1 \}$
n	T_2
b	T_3

Solution

X α	T
T_2	Number
T_3	Boolean

Finally, the entire expression has type **T3** (= Boolean).

Example 3 – id



Type Environment

X	T
<code>id</code>	$[T_1] \{ T_1 \Rightarrow T_1 \}$
<code>n</code>	T_2
<code>b</code>	T_3

Solution

X_α	T
T_2	Number
T_3	Boolean

```
/* PTFAE */
val id = forall[T] { (x: T) => x }
val n = id[Number](42)
val b = id[Boolean](true)
b
```

Summary

1. Example 1 – sum

2. Example 2 – app

3. Example 3 – id

Next Lecture

- Type Inference (2)

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