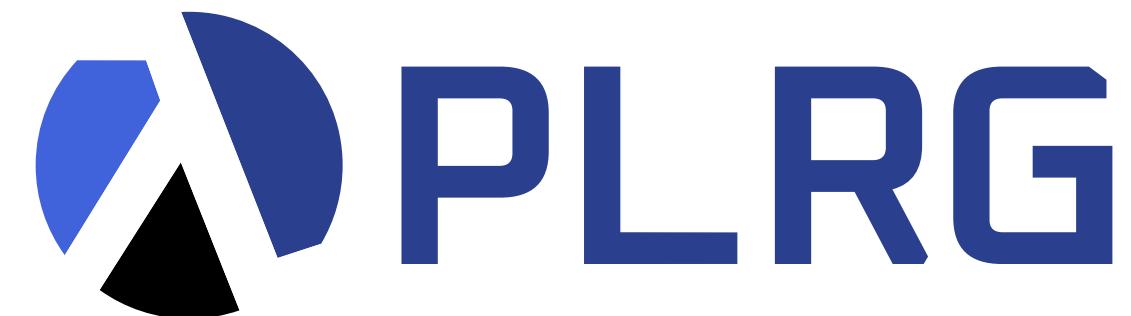


Debun: Detecting Bundled JavaScript Libraries on Web using Property-Order Graphs

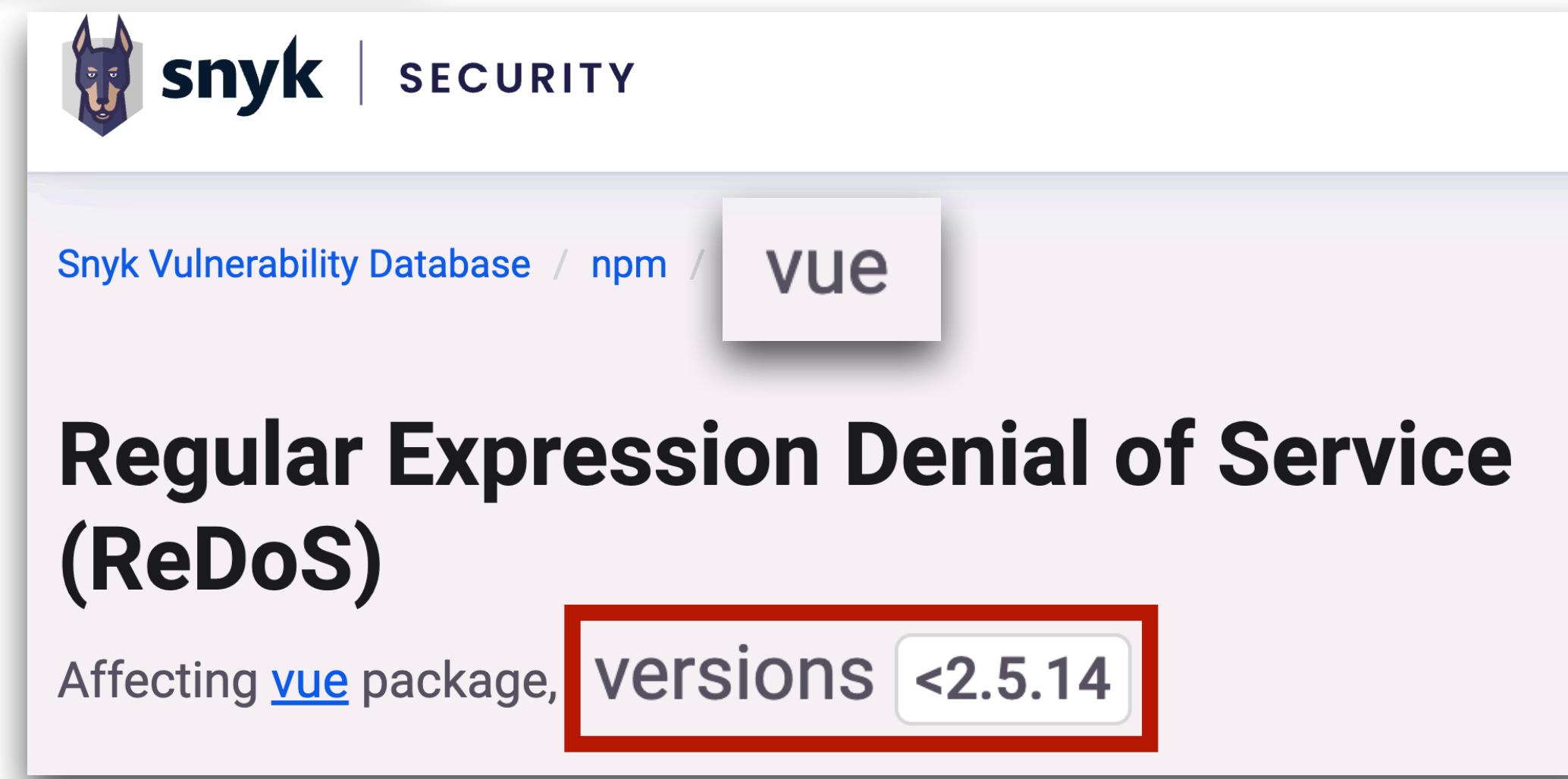
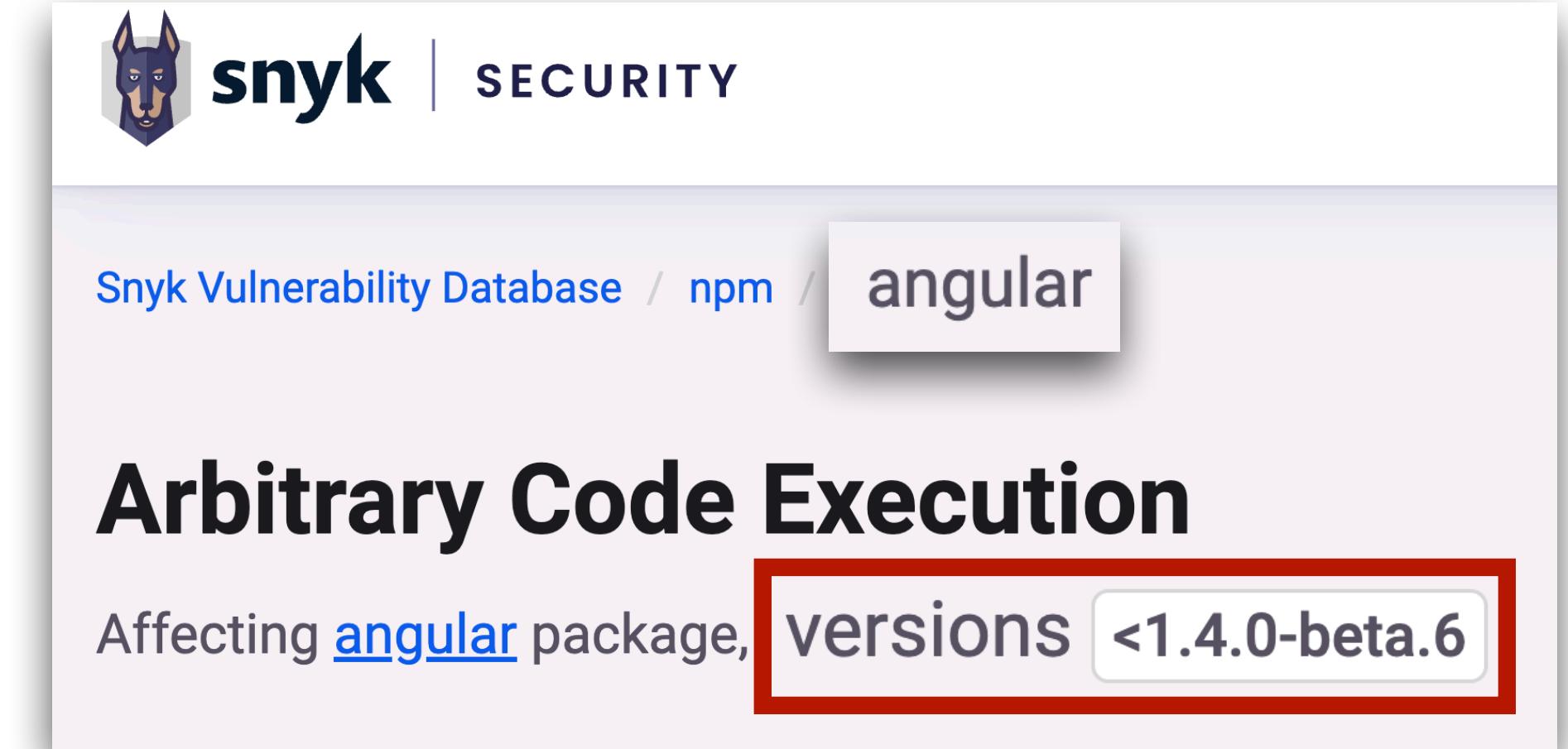
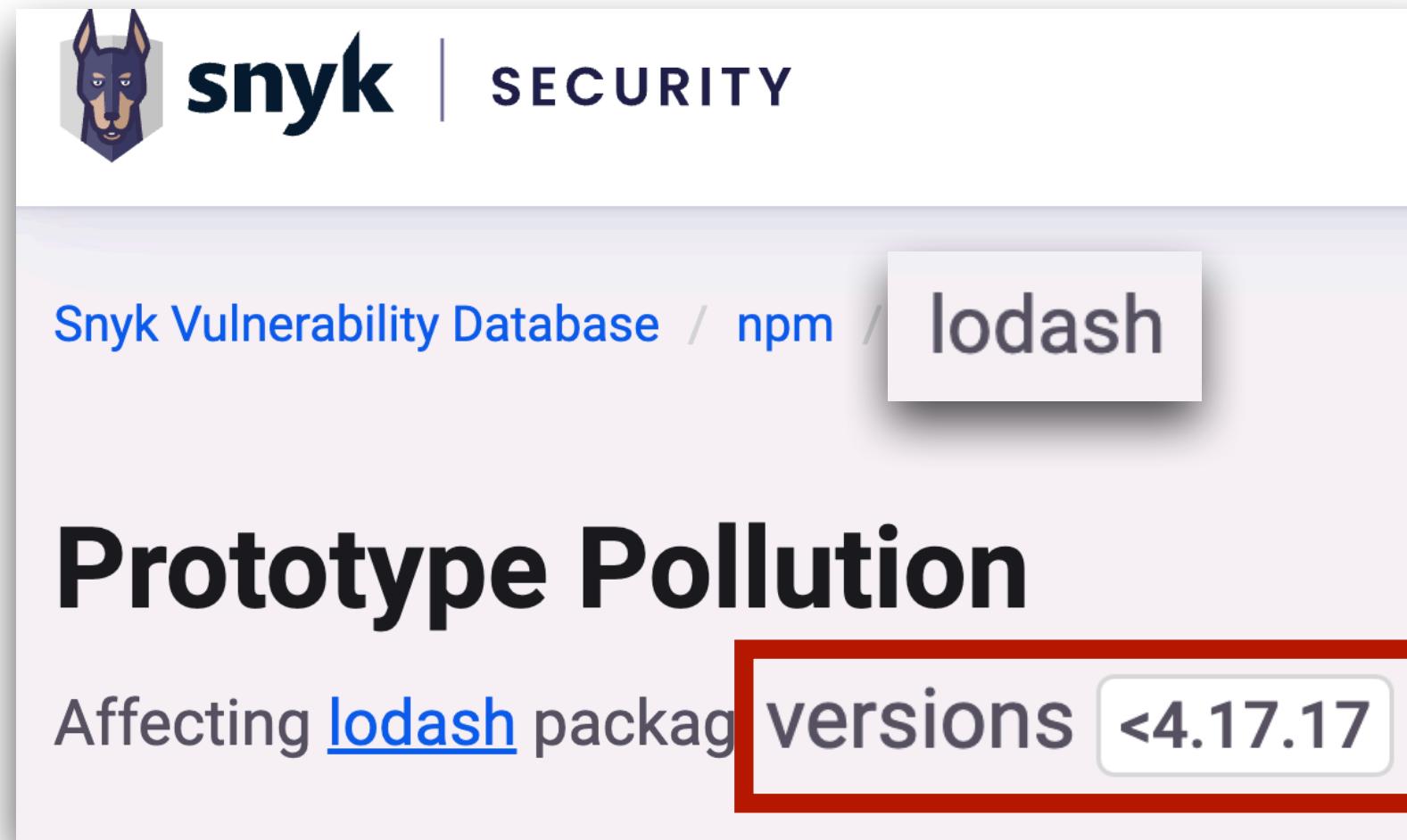
Seojin Kim*, **Sungmin Park***, and Jihyeok Park



KOREA
UNIVERSITY



Vulnerabilities in JavaScript Library



Deployment Process of Web Applications

- Bundlers **modify** and **compress user code** and **libraries** together using diverse **transpilers**
- It makes **difficult to detect libraries** in transpiled code in web applications



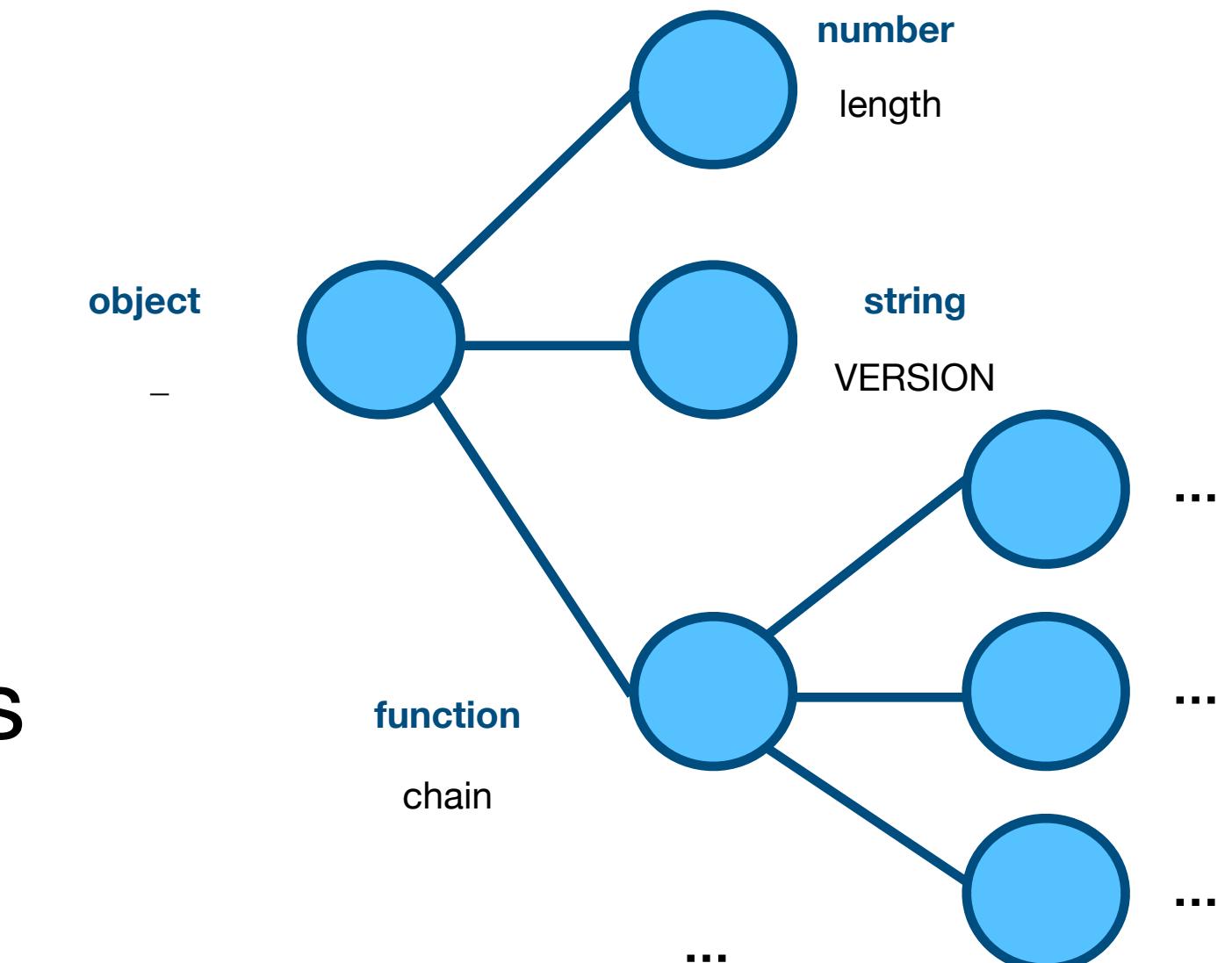
Prior Work

- **LDC** (Library Detector for Chrome)
 - Manually collected **property patterns** at runtime
 - Library Detection
 - `typeof (_ = window._) == 'function'`
 - `typeof (chain = _ && _.chain) == 'function'`
 - Version Detection
 - `return { version: _.VERSION || UNKNOWN_VERSION };`

Lodash v4.17.21

```
6 // Define properties
7 lodash.chain = function(value) {
8     var result = lodash(value);
9     result.__wrapped__ = value;
10    return result;
11 }
12 lodash.differenceBy = ...
13 ...
14 lodash.VERSION = '4.17.21'
15 // Export lodash
16 window._ = lodash;
17 }.call(this));
```

- **PTDetector** (ASE'23)
 - Automatic extraction of **property patterns** in tree form
- Prior work does **NOT utilize bundled code** to detect libraries



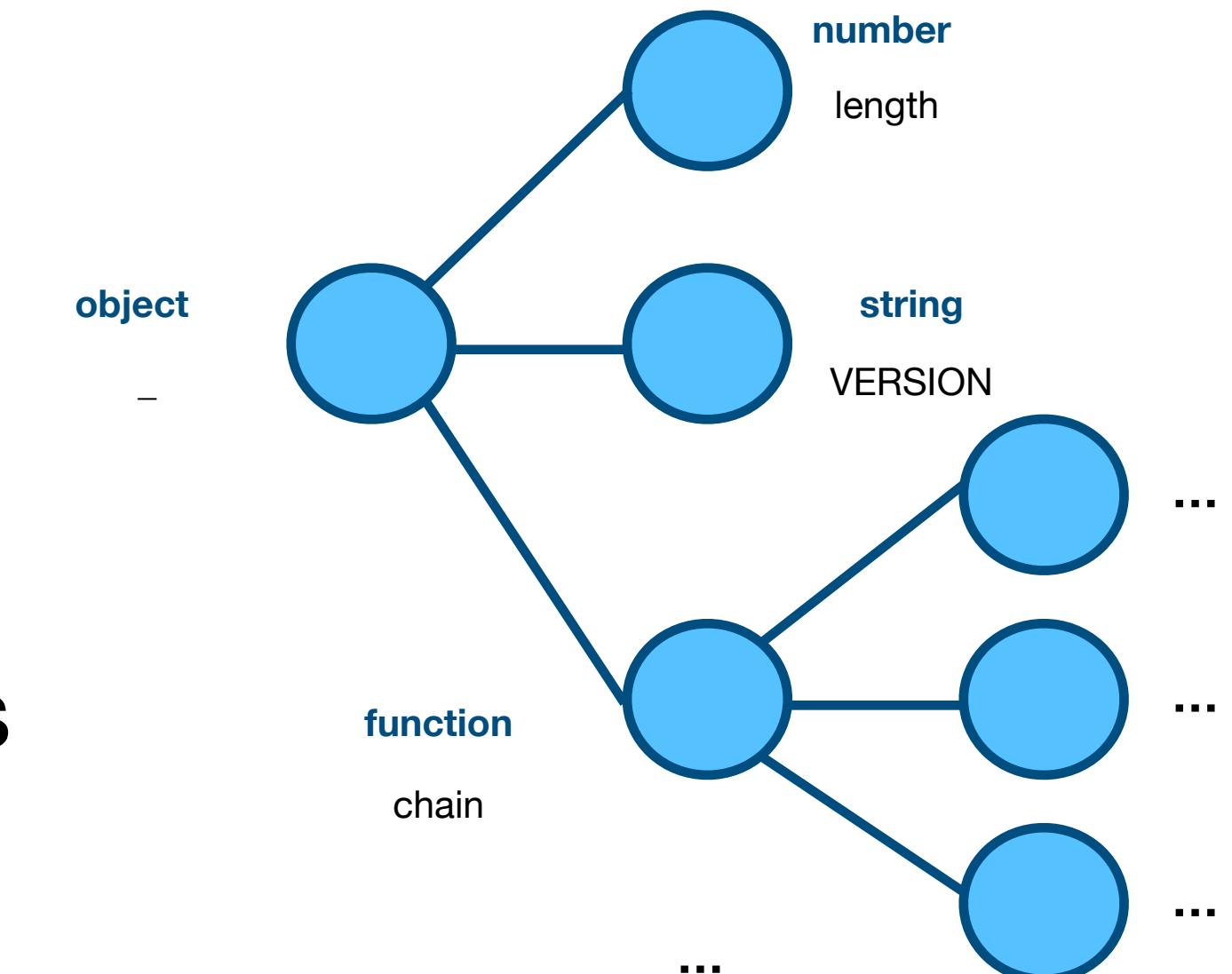
Prior Work

- **LDC** (Library Detector for Chrome)
 - Manually collected **property patterns** at runtime
 - Library Detection
 - `typeof (_ = window._) == 'function'`
 - `typeof (chain = _ && __.chain) == 'function'`
 - Version Detection
 - `return { version: __.VERSION || UNKNOWN_VERSION };`

Lodash v4.17.21

```
6 // Define properties
7 lodash.chain = function(value) {
8     var result = lodash(value);
9     result.__wrapped__ = value;
10    return result;
11 }
12 lodash.differenceBy = ...
13 ...
14 lodash.VERSION = '4.17.21'
15 // Export lodash
16 window._ = lodash;
17 }.call(this));
```

- **PTDetector** (ASE'23)
 - Automatic extraction of **property patterns** in tree form
- Prior work does **NOT utilize bundled code** to detect libraries



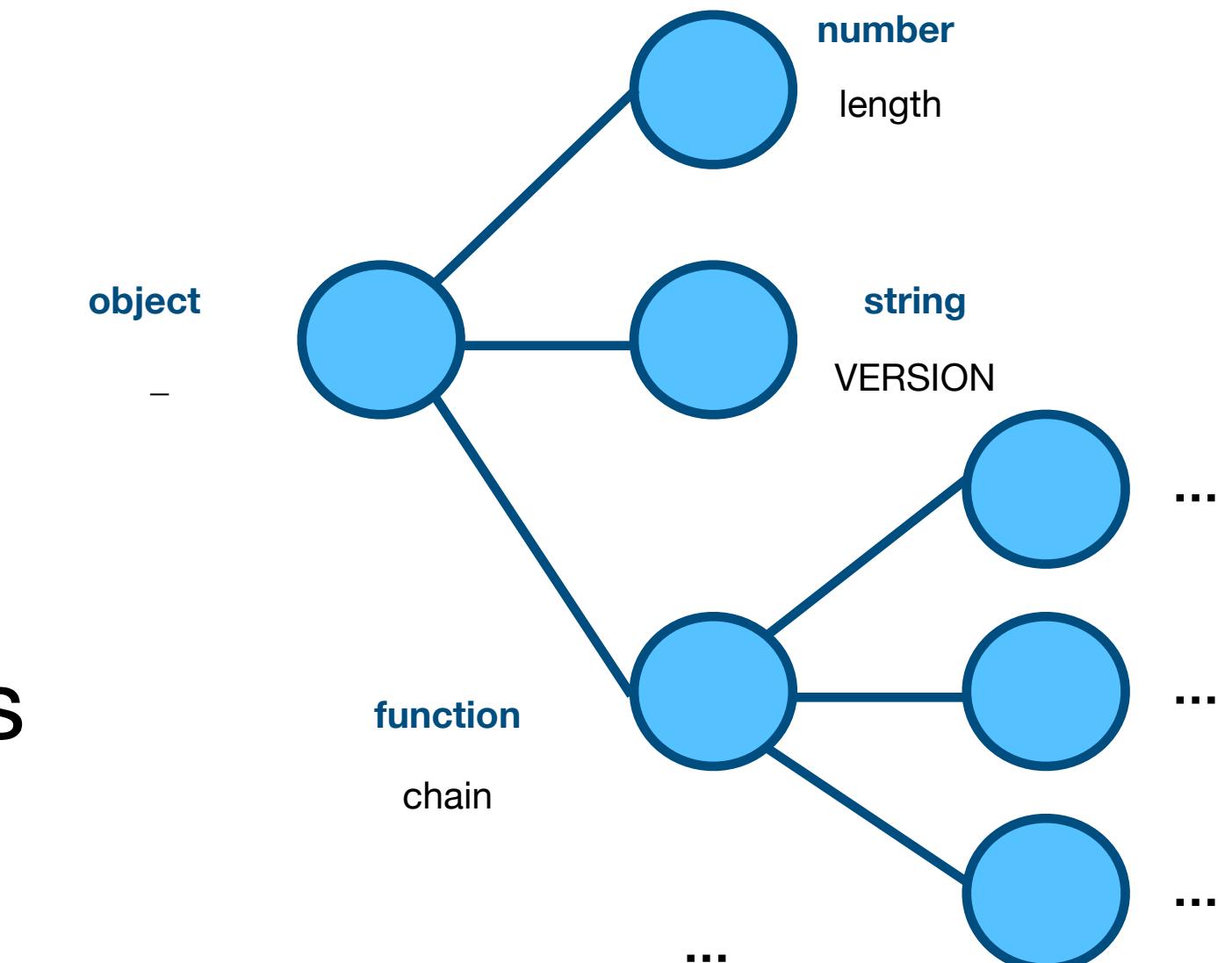
Prior Work

- **LDC** (Library Detector for Chrome)
 - Manually collected **property patterns** at runtime
 - Library Detection
 - typeof (_ = window._) == 'function'
 - typeof (chain = _ && _chain) == 'function'
 - Version Detection
 - return { version: _.VERSION || UNKNOWN_VERSION };

Lodash v4.17.21

```
6 // Define properties
7 lodash.chain = function(value) {
8     var result = lodash(value);
9     result.__wrapped__ = value;
10    return result;
11 }
12 lodash.differenceBy = ...
13 ...
14 lodash.VERSION = '4.17.21'
15 // Export lodash
16 window._ = lodash;
17 }.call(this));
```

- **PTDetector** (ASE'23)
 - Automatic extraction of **property patterns** in tree form
- Prior work does **NOT utilize bundled code** to detect libraries



Prior Work

- **LDC** (Library Detector for Chrome)
 - Manually collected **property patterns** at runtime
 - Library Detection

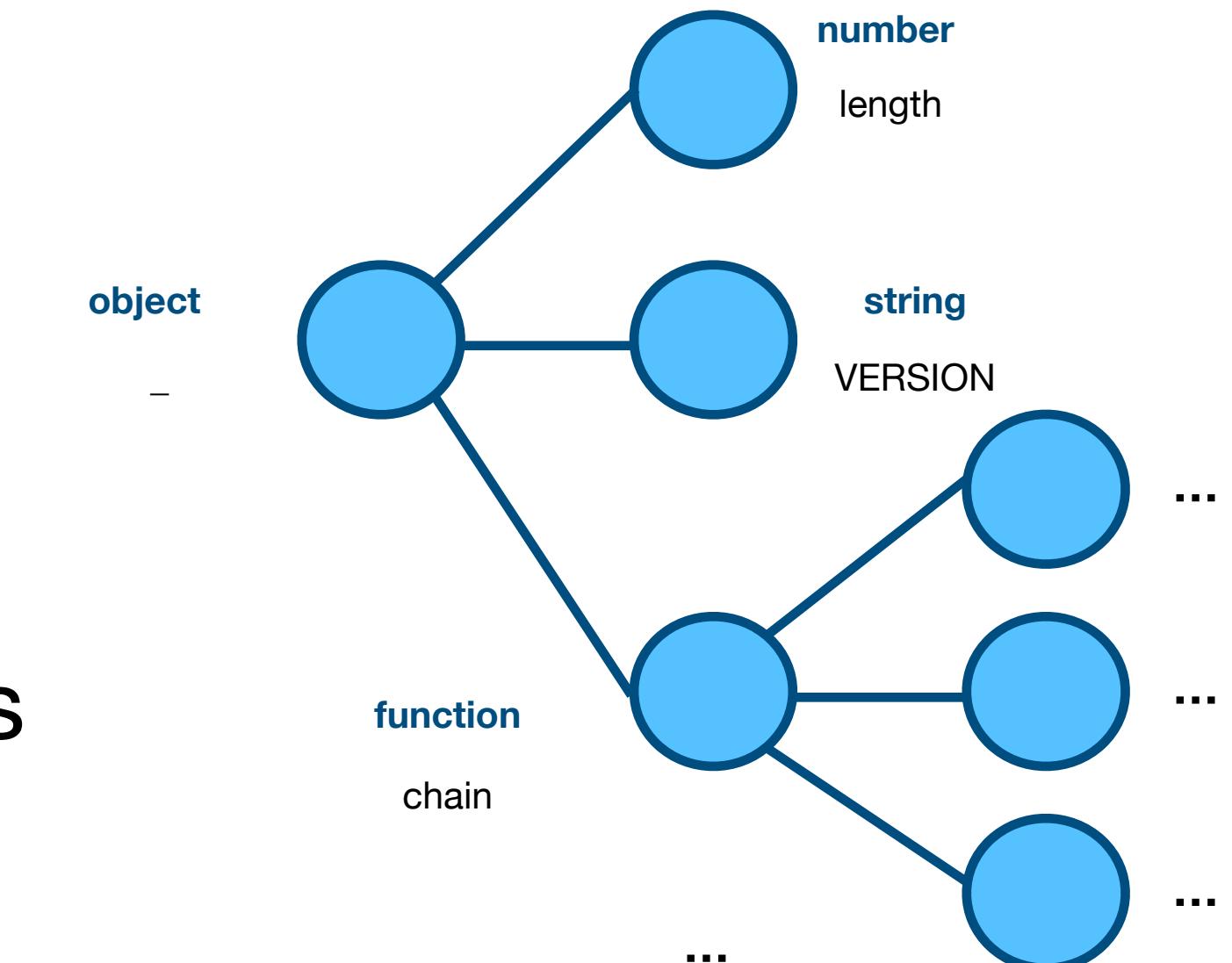
```
typeof(_ = window._) == 'function'  
typeof(chain = _ && __.chain) == 'function'
```
 - Version Detection

```
return {version: __.VERSION} || UNKNOWN_VERSION};
```

Lodash v4.17.21

```
6 // Define properties  
7 lodash.chain = function(value) {  
8     var result = lodash(value);  
9     result.__wrapped__ = value;  
10    return result;  
11}  
12 lodash.differenceBy = ...  
13 ...  
14 lodash.VERSION = '4.17.21'  
15 // Export lodash  
16 window._ = lodash;  
17 }.call(this));
```

- **PTDetector** (ASE'23)
 - Automatic extraction of **property patterns** in tree form
- Prior work does **NOT utilize bundled code** to detect libraries

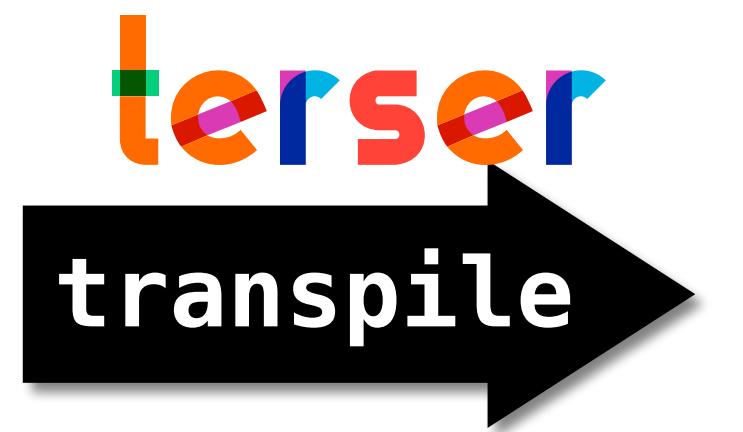


Challenges of Library Detection in Transpiled Code

```
function remove(array, predicate) {
  var result = [];
  if (!(array && array.length)) {
    return result;
  }
  var index = -1,
    indexes = [],
    length = array.length;

  predicate = getIteratee(predicate, 3);
  while (++index < length) {
    var value = array[index];
    if (predicate(value, index, array)) {
      result.push(value);
      indexes.push(index);
    }
  }
  basePullAt(array, indexes);
  return result;
}
```

"remove" function in [Lodash.js v4.17.21](#)



```
function f(e,r){var t=[];if(!e||!e.length)
return t;var n=-1,u=[],a=e.length;
for(r=an(r,3);++n<a;){var h=e[n];
r(h,n,e)&&(t.push(h),u.push(n))}

return bf(e,u),t}
```

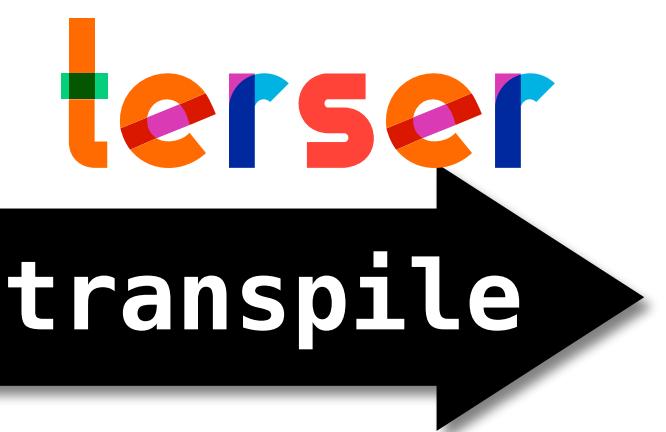
Transpiled Code

Challenges of Library Detection in Transpiled Code

```
function remove(array, predicate) {
  var result = [];
  if (!(array && array.length)) {
    return result;
  }
  var index = -1,
      indexes = [],
      length = array.length;

  predicate = getIteratee(predicate, 3);
  while (++index < length) {
    var value = array[index];
    if (predicate(value, index, array)) {
      result.push(value);
      indexes.push(index);
    }
  }
  basePullAt(array, indexes);
  return result;
}
```

"remove" function in **Lodash.js v4.17.21**



1. Mangled Names of Variables/Functions

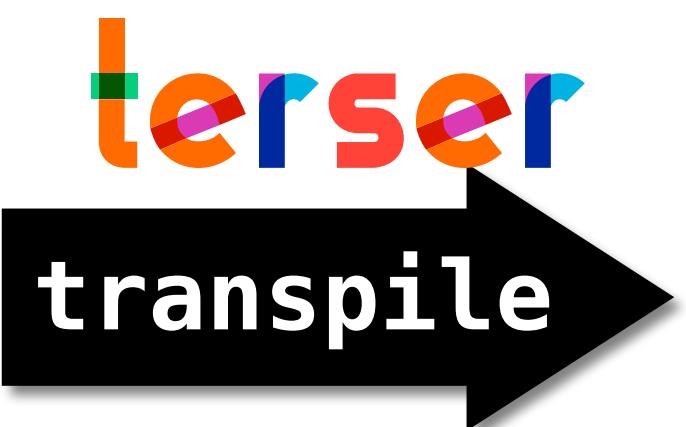
```
function f(e,r){var t=[];if(!e||!e.length)
return t;var n=-1,u=[],a=e.length;
for(r=an(r,3);++n<a;){var h=e[n];
r(h,n,e)&&(t.push(h),u.push(n))}
return bf(e,u),t}
```

Transpiled Code

Challenges of Library Detection in Transpiled Code

```
function remove(array, predicate) {  
  var result = [];  
  if (!(array && array.length)) {  
    return result;  
  }  
  var index = -1,  
    indexes = [],  
    length = array.length;  
  
  predicate = getIteratee(predicate, 3);  
  while (++index < length) {  
    var value = array[index];  
    if (predicate(value, index, array)) {  
      result.push(value);  
      indexes.push(index);  
    }  
  }  
  basePullAt(array, indexes);  
  return result;  
}
```

"remove" function in **Lodash.js v4.17.21**



1. Mangled Names of Variables/Functions
2. Changed Control Statements

```
function f(e,r){var t=[];if(!e||!e.length)  
return t;var n=-1,u=[],a=e.length;  
for(r=an(r,3);++n<a;){var h=e[n];  
r(h,n,e)&&(t.push(h),u.push(n))}  
return bf(e,u),t}
```

Transpiled Code

What is Preserved after Transpilation?

- **Property names** are *preserved* to support JavaScript's dynamic property access

```
array['len' + 'gth'] // array.length
```

- **Execution order** between **property reads/writes** is *preserved* to maintain side effects

```
obj = {  
  get p() { console.log(1); }  
  set q() { console.log(2); }  
}
```

```
obj.p;      // print 1  
obj.q = 42; // print 2
```

≠

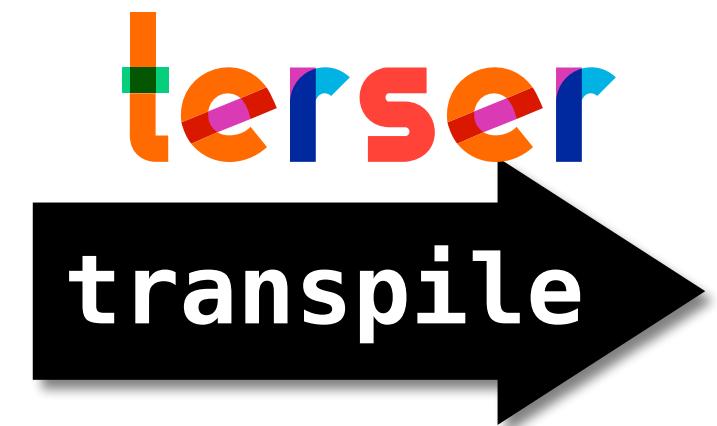
```
obj.q = 42; // print 2  
obj.p;      // print 1
```

What is Preserved after Transpilation?

```
function remove(array, predicate) {
  var result = [];
  if (!(array && array.length)) {
    return result;
  }
  var index = -1,
    indexes = [],
    length = array.length;

  predicate = getIteratee(predicate, 3);
  while (++index < length) {
    var value = array[index];
    if (predicate(value, index, array)) {
      result.push(value);
      indexes.push(index);
    }
  }
  basePullAt(array, indexes);
  return result;
}
```

"remove" function in [Lodash.js v4.17.21](#)



```
function f(e,r){var t=[];if(!e||!e.length)
return t;var n=-1,u=[],a=e.length;
for(r=an(r,3);++n<a;){var h=e[n];
r(h,n,e)&&(t.push(h),u.push(n))}

return bf(e,u),t}
```

Transpiled Code

What is Preserved after Transpilation?

```
function remove(array, predicate) {
  var result = [];
  if (!(array && array.length)) {
    return result;
  }
  var index = -1,
    indexes = [],
    length = array.length;

  predicate = getIteratee(predicate, 3);
  while (++index < length) {
    var value = array[index];
    if (predicate(value, index, array)) {
      result.push(value);
      indexes.push(index);
    }
  }
  basePullAt(array, indexes);
  return result;
}
```

"remove" function in **Lodash.js v4.17.21**

1. Property Names



```
function f(e,r){var t=[];if(!e||!e.length)
  return t;var n=-1,u=[],a=e.length;
  for(r=an(r,3);++n<a;){var h=e[n];
  r(h,n,e)&&(t.push(h),u.push(n))}

  return bf(e,u),t}
```

Transpiled Code

What is Preserved after Transpilation?

```
function remove(array, predicate) {  
  var result = [];  
  if (!(array && array.length)) {  
    return result;  
  }  
  var index = -1,  
  indexes = [],  
  length = array.length;  
  
  predicate = getIteratee(predicate, 3);  
  while (++index < length) {  
    var value = array[index];  
    if (predicate(value, index, array)) {  
      result.push(value);  
      indexes.push(index);  
    }  
  }  
  basePullAt(array, indexes);  
  return result;  
}
```

terser
transpile

1. Property Names

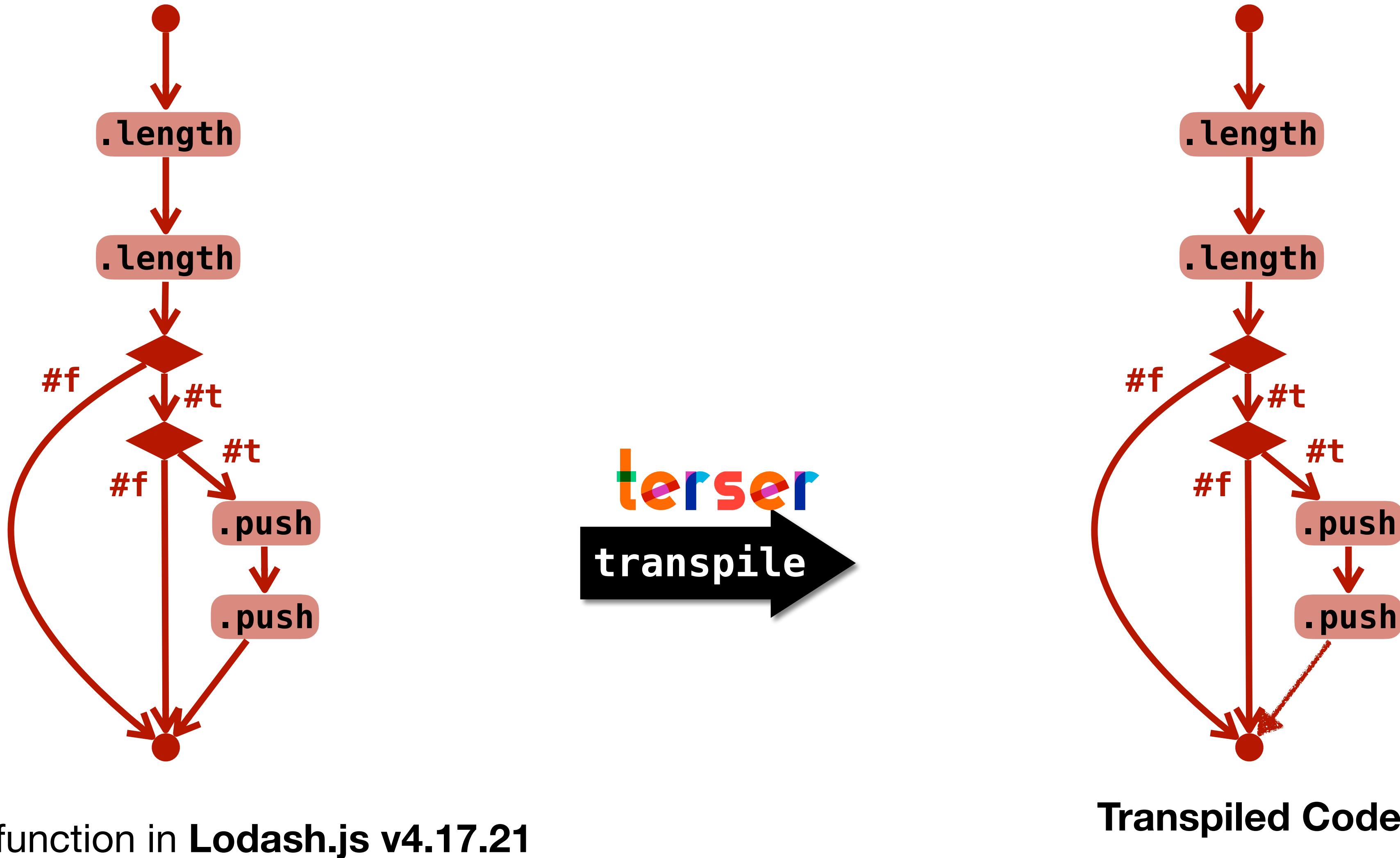
2. Execution Order between Property Reads/Writes

```
function f(e,r){var t=[],if(!e.length)  
return t;var n=-1,u=[],a=e.length;  
for(r=an(r,3);++n<a;){var h=e[n];  
if(r(h,n,e)&&t.push(h),u.push(n))}  
return bf(e,u),t}
```

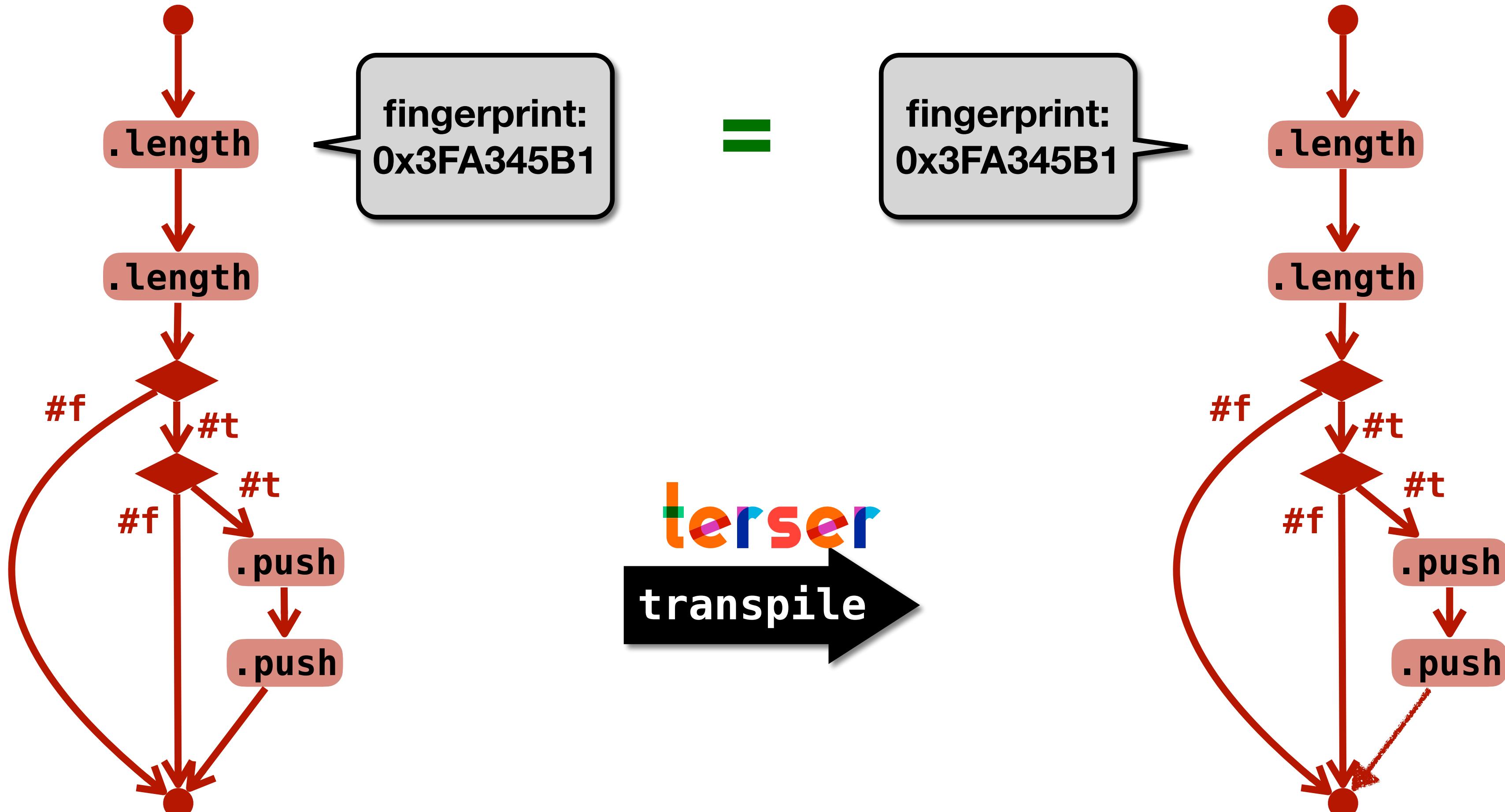
"remove" function in **Lodash.js v4.17.21**

Transpiled Code

Property-Order Graph (POG)



Property-Order Graph (POG)



"remove" function in `Lodash.js v4.17.21`

Transpiled Code

Problem - POGs are NOT always Consistent

1. Flipped branch

```
if (!y) x.p; else x.q;
```

transpile

```
if (y) x.q; else x.p;
```

2. Merged branch

```
while (x.p) {
    if (x.q) break;
}
```

transpile

```
for (; x.p && !x.q; );
```

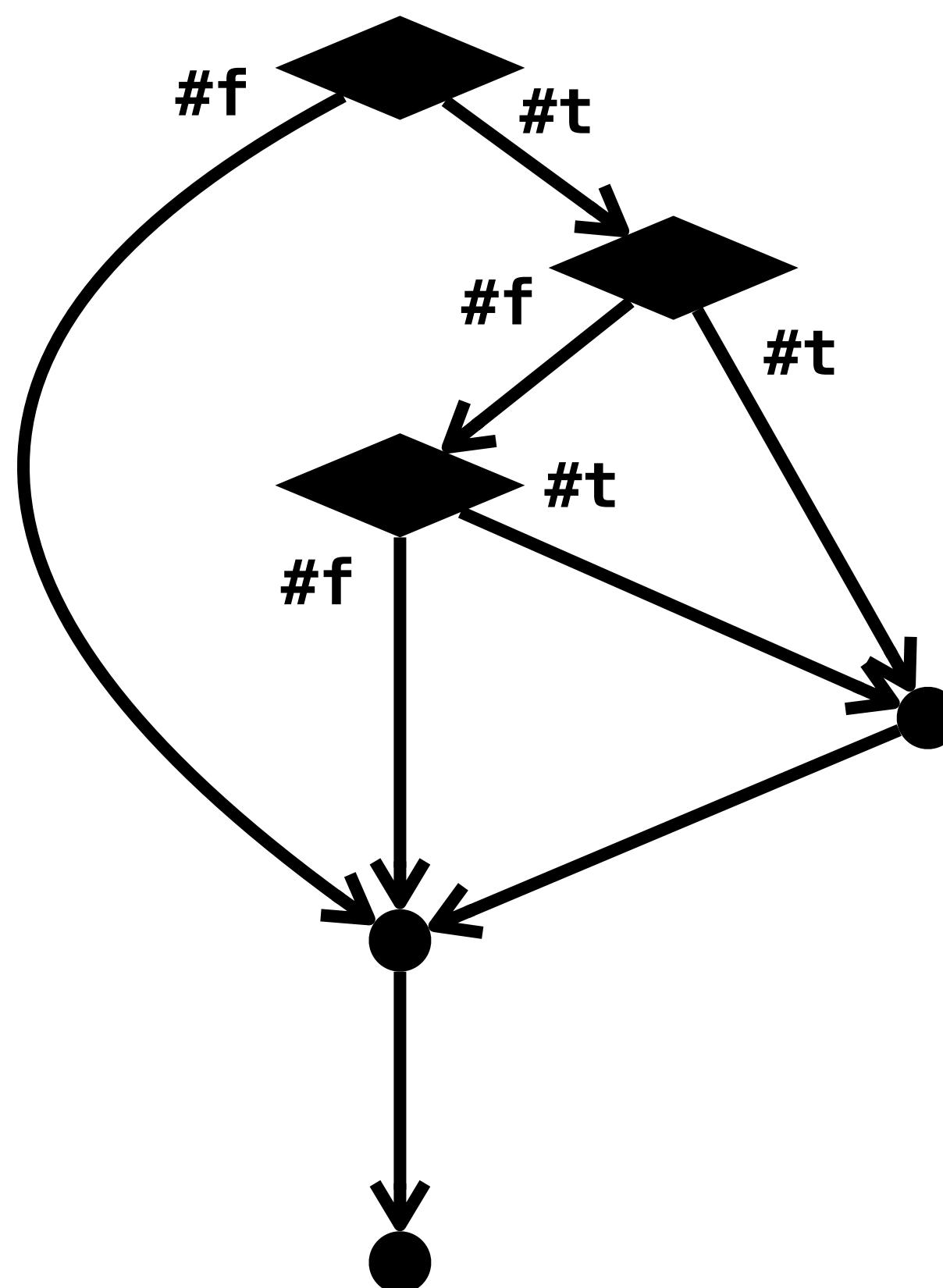
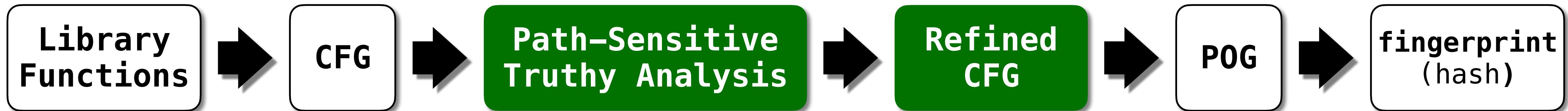
3. Combined duplicate code

```
if (y) x.p = x.q = e1;
else   x.p = x.q = e2;
```

transpile

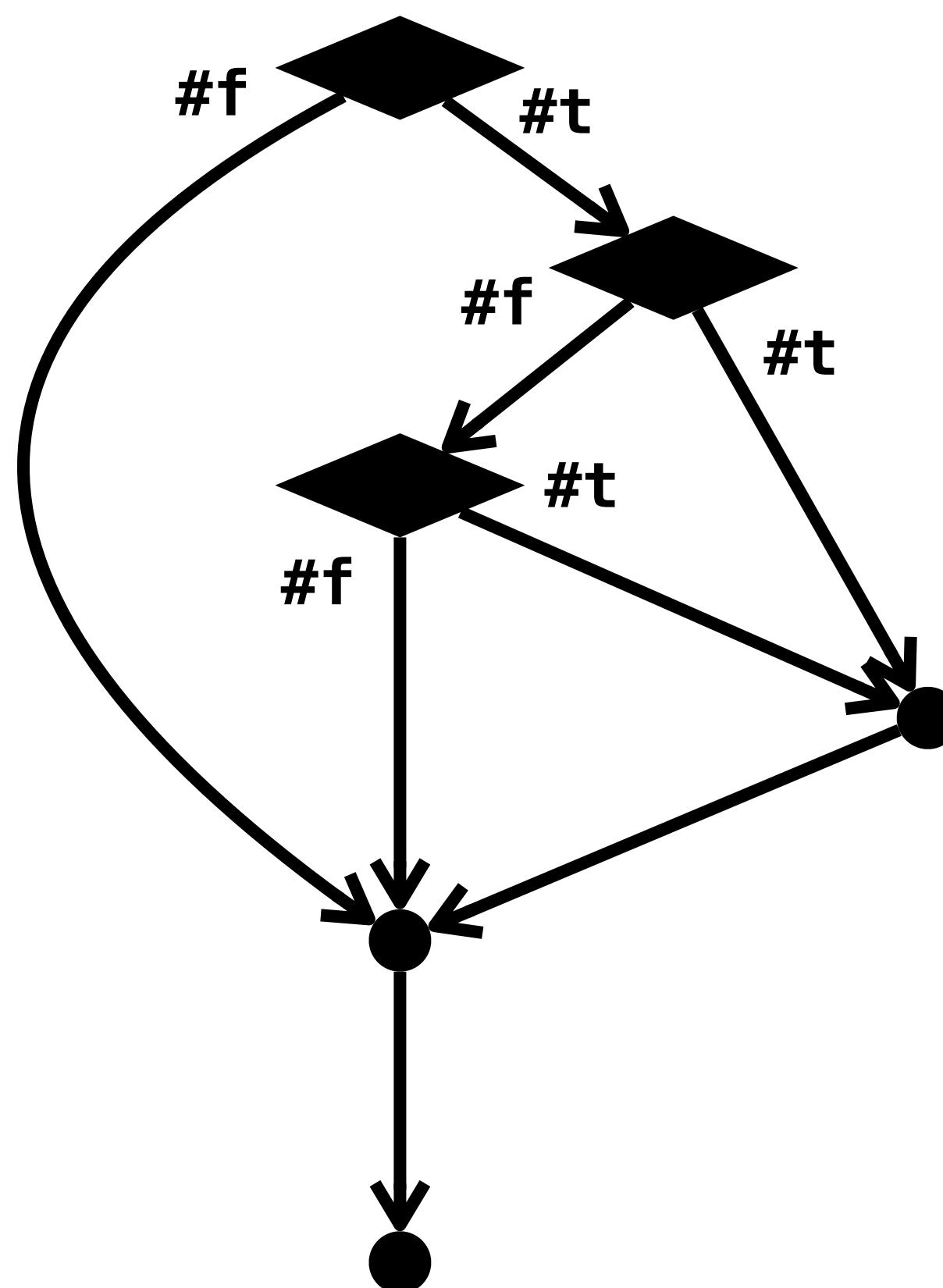
```
x.p = x.q = y ? e1 : e2;
```

Solution - Refine POGs using Path-Sensitive Truthy Analysis

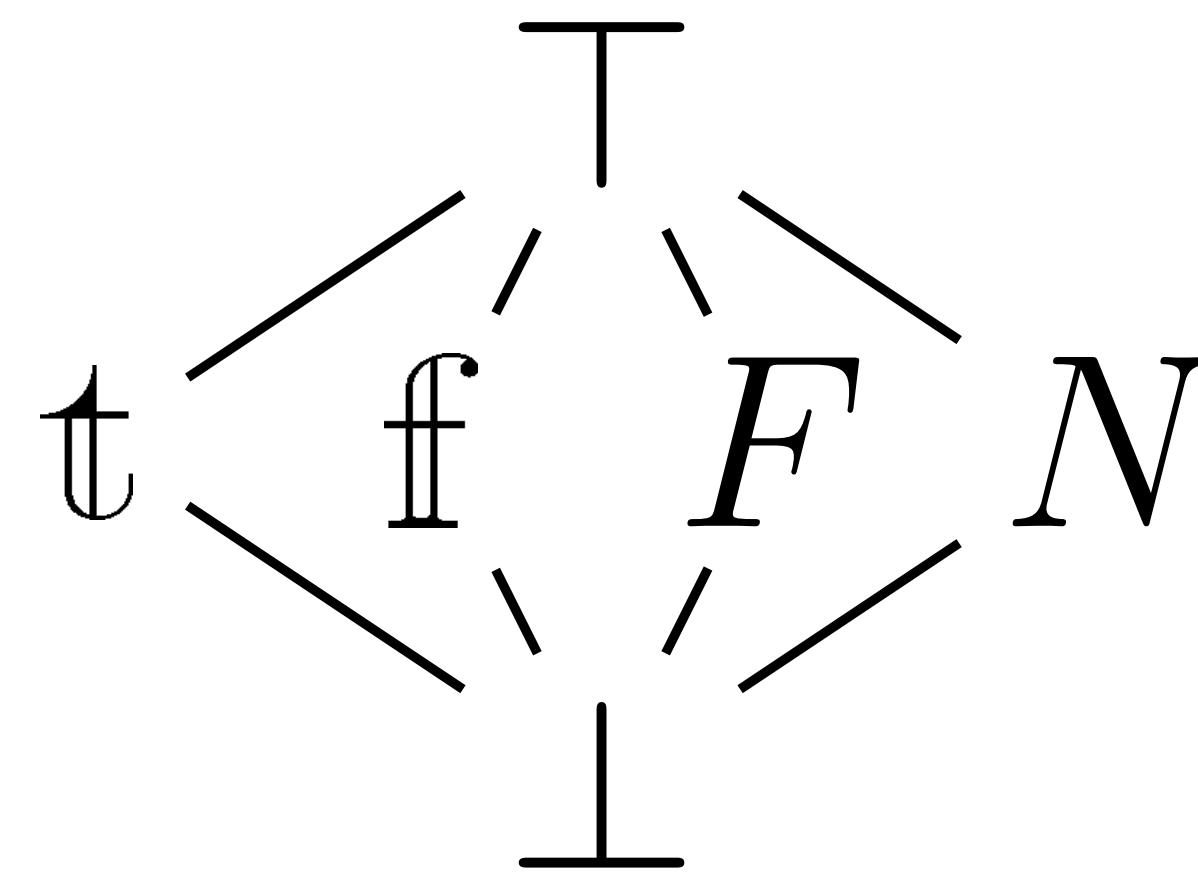


Track truthiness of variables along execution paths!
(Path = Control flow from each branch)

Solution - Refine POGs using Path-Sensitive Truthy Analysis

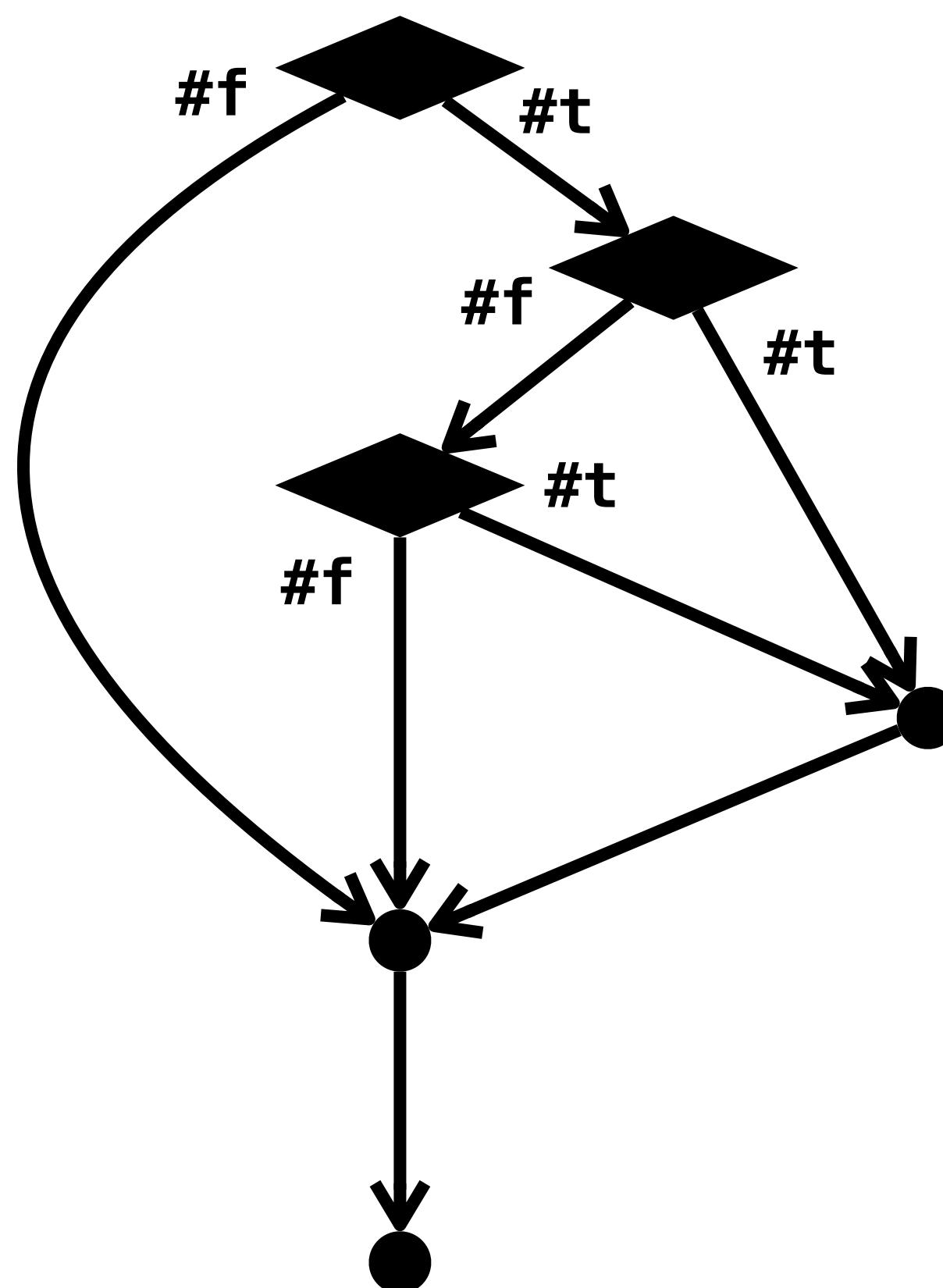
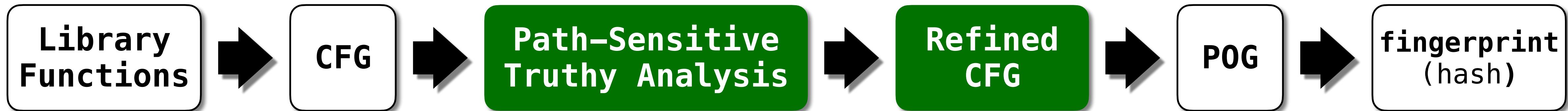


Track truthiness of variables along execution paths!
(Path = Control flow from each branch)

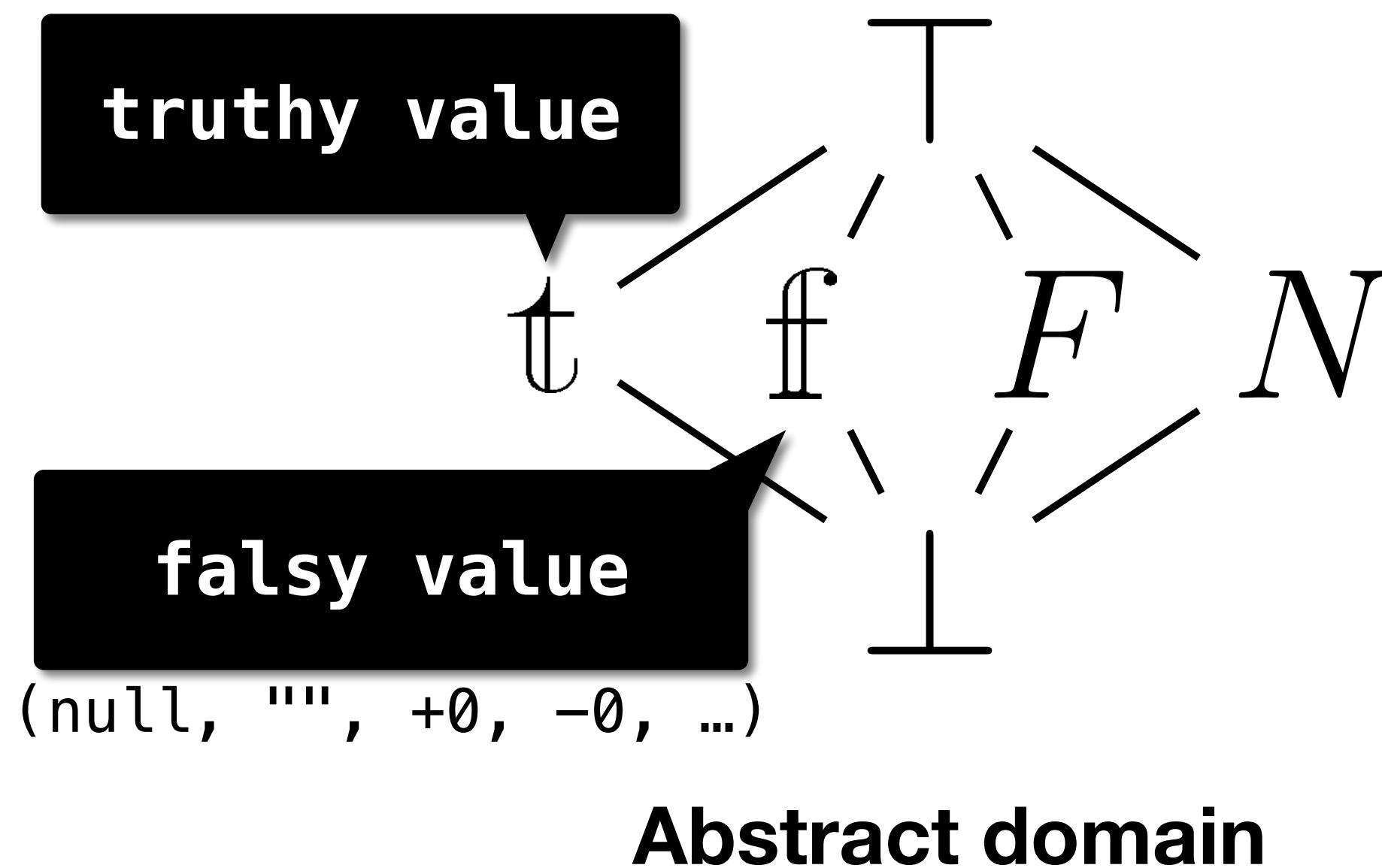


Abstract domain

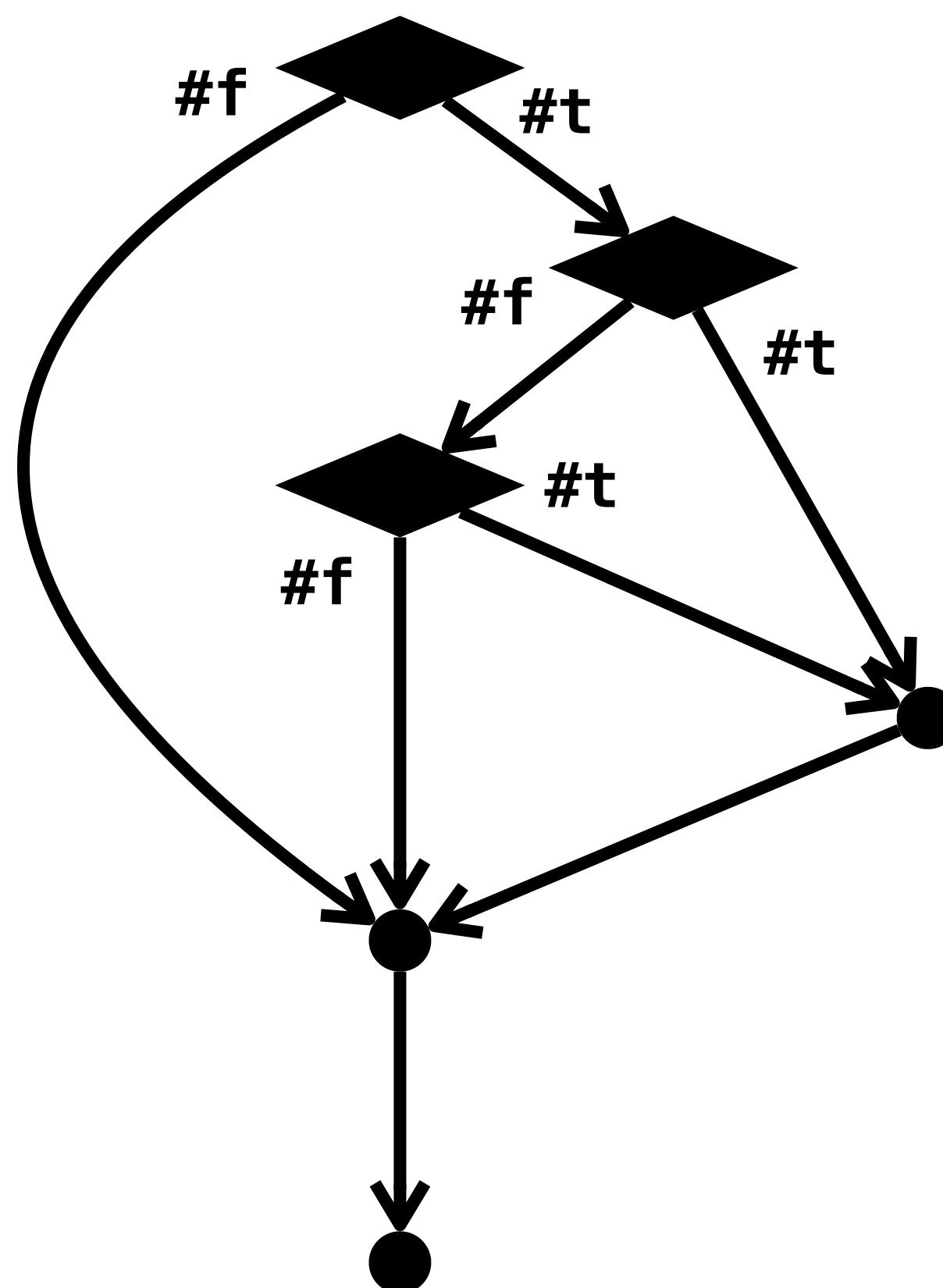
Solution - Refine POGs using Path-Sensitive Truthy Analysis



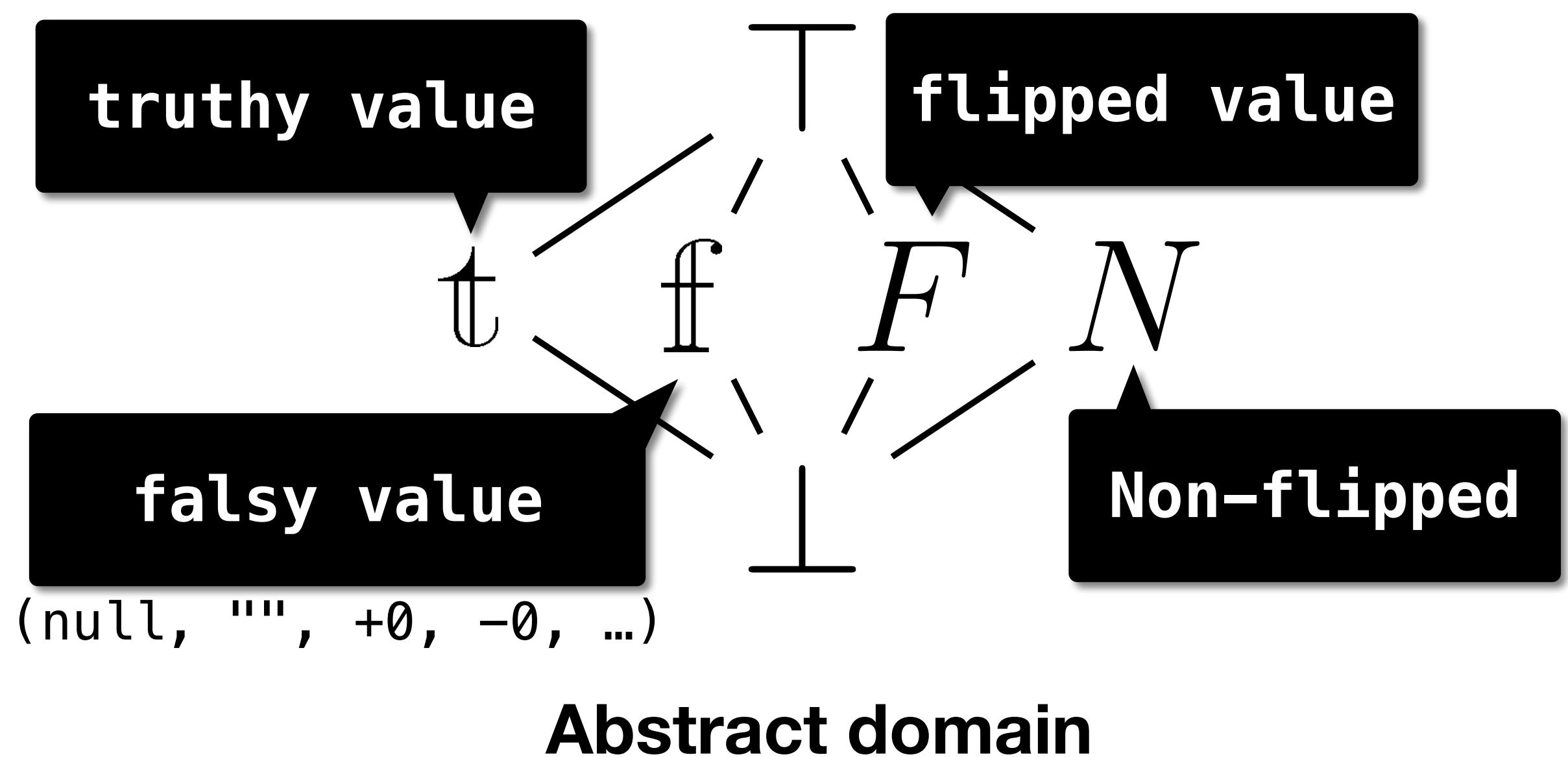
Track truthiness of variables along execution paths!
(Path = Control flow from each branch)



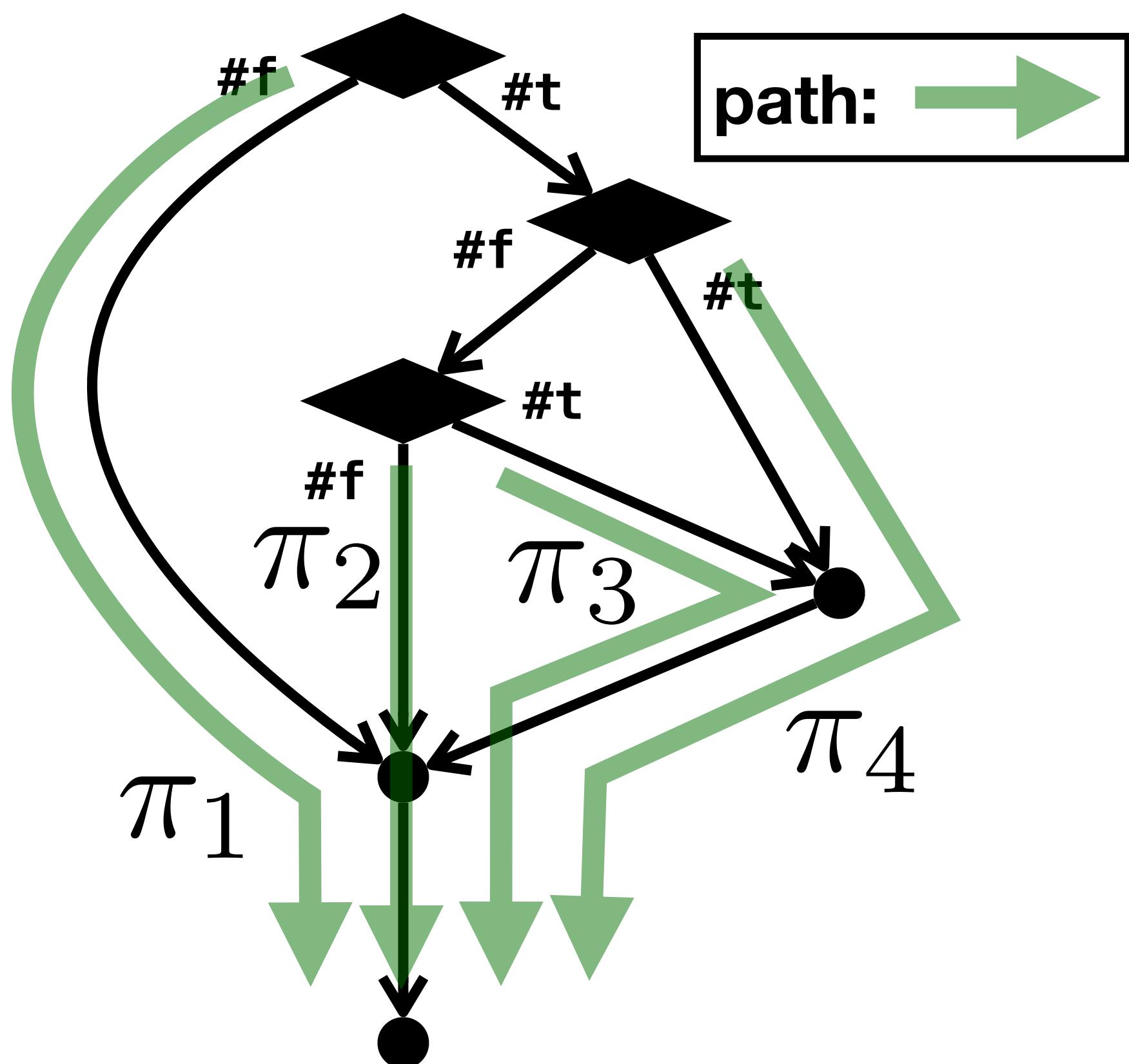
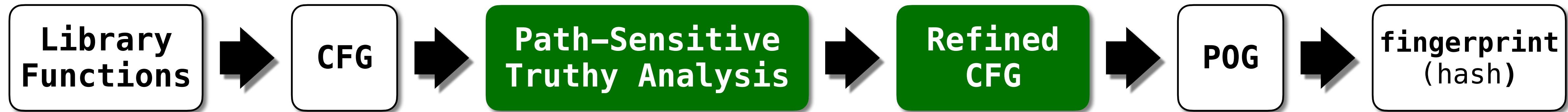
Solution - Refine POGs using Path-Sensitive Truthy Analysis



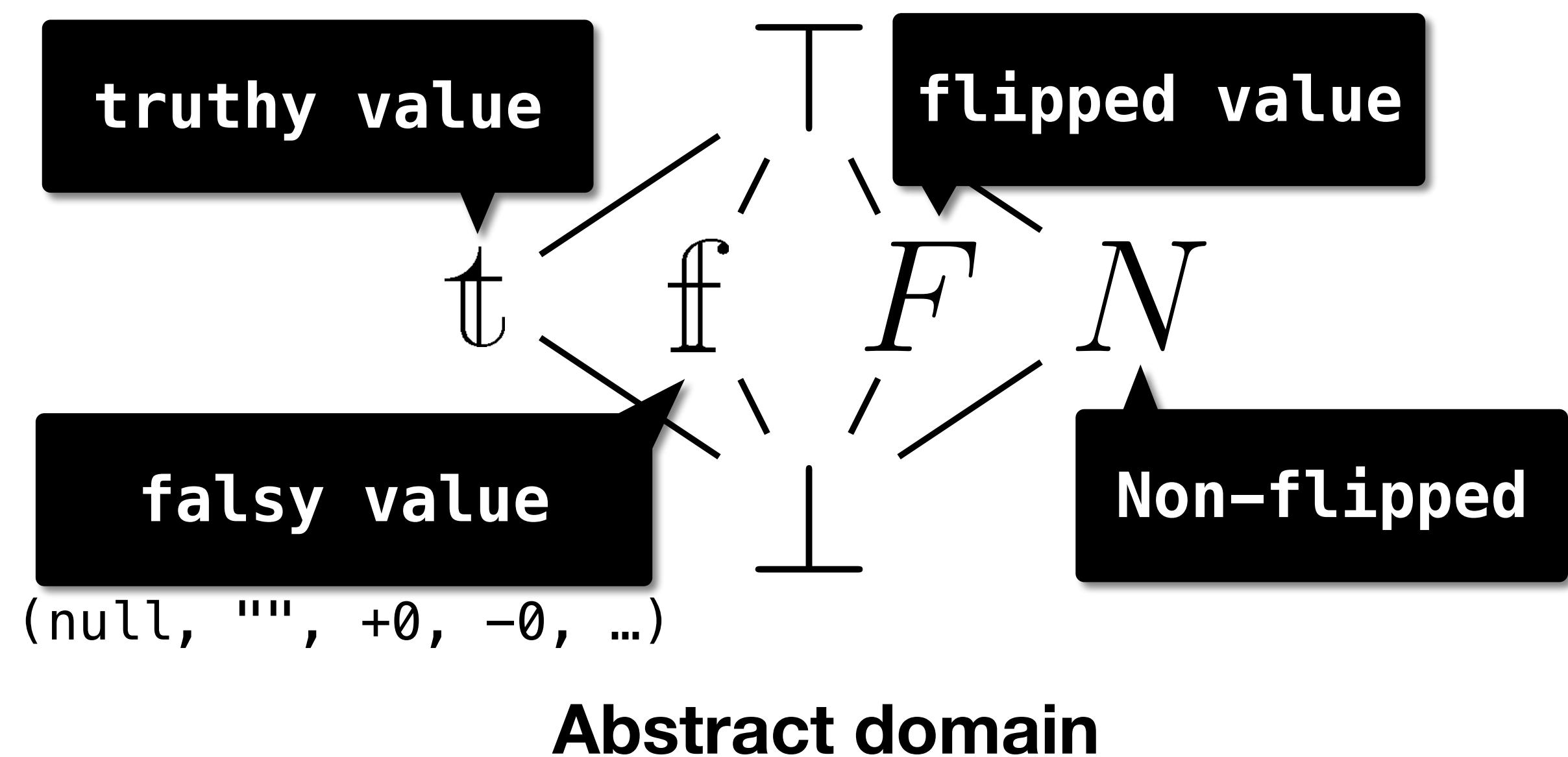
Track truthiness of variables along execution paths!
(Path = Control flow from each branch)



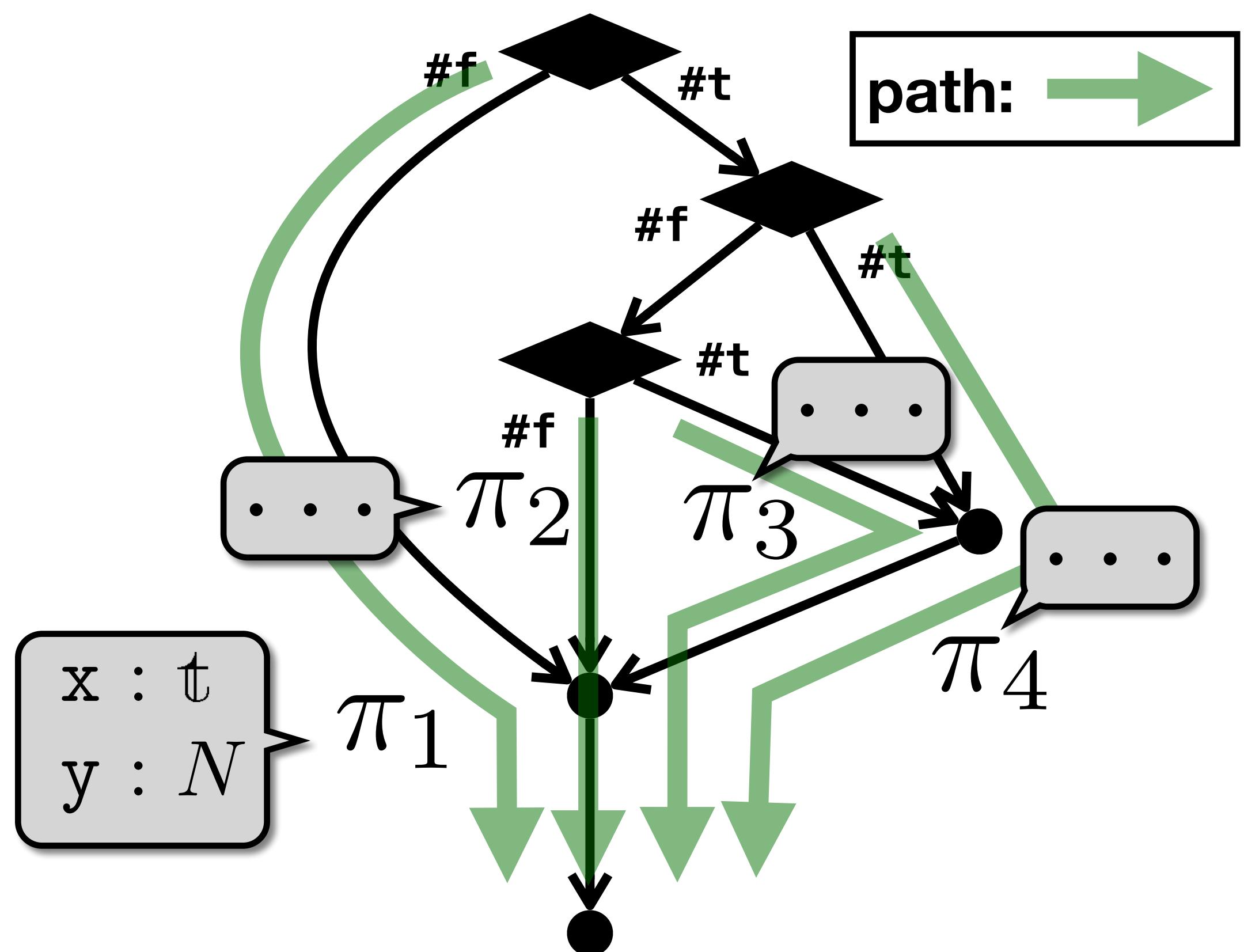
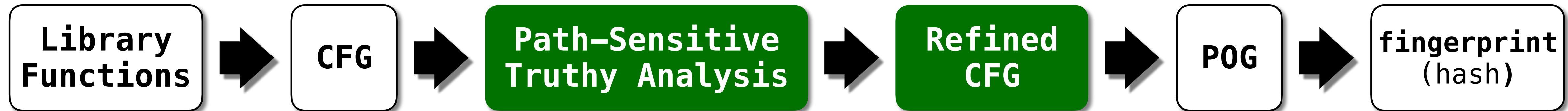
Solution - Refine POGs using Path-Sensitive Truthy Analysis



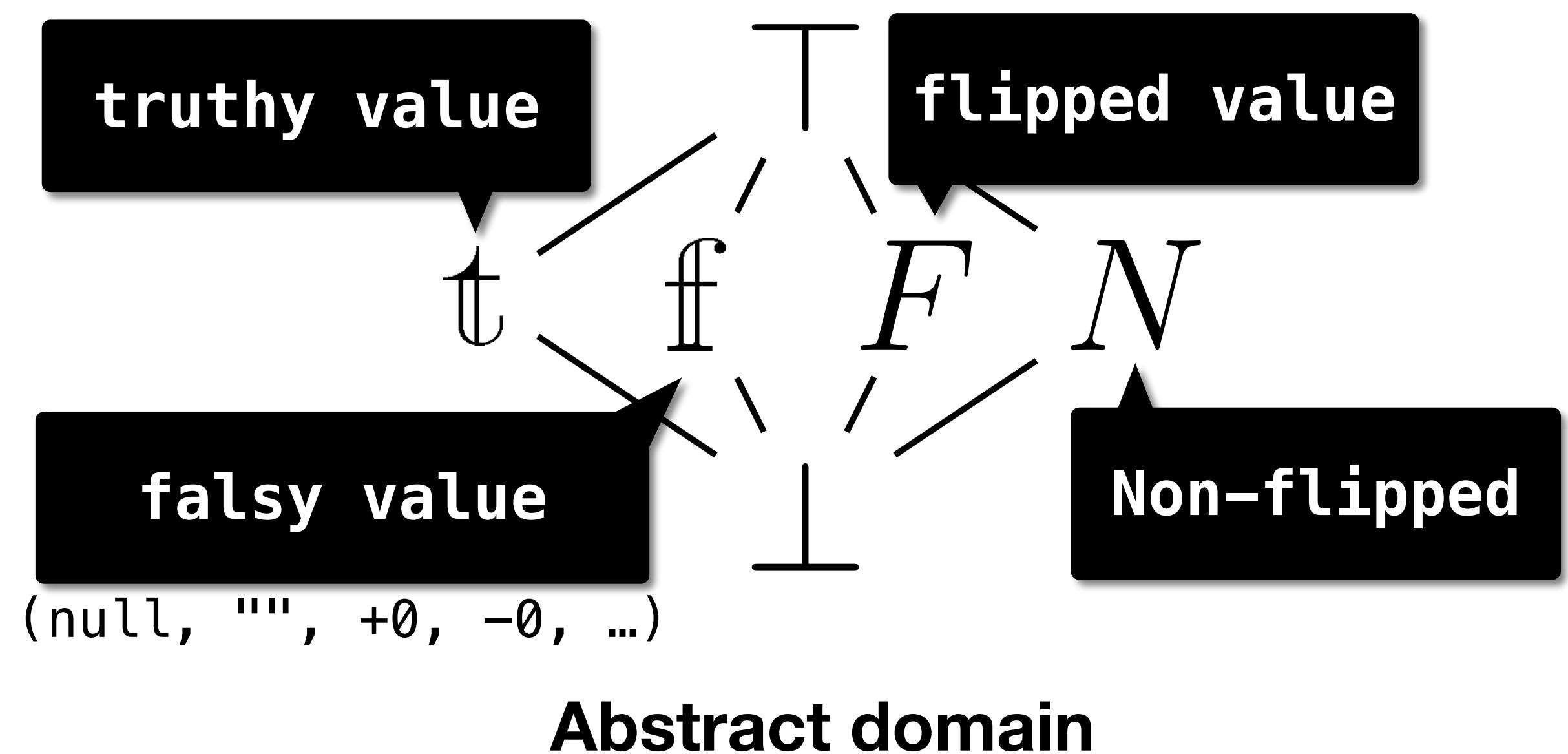
Track truthiness of variables along execution paths!
(Path = Control flow from each branch)



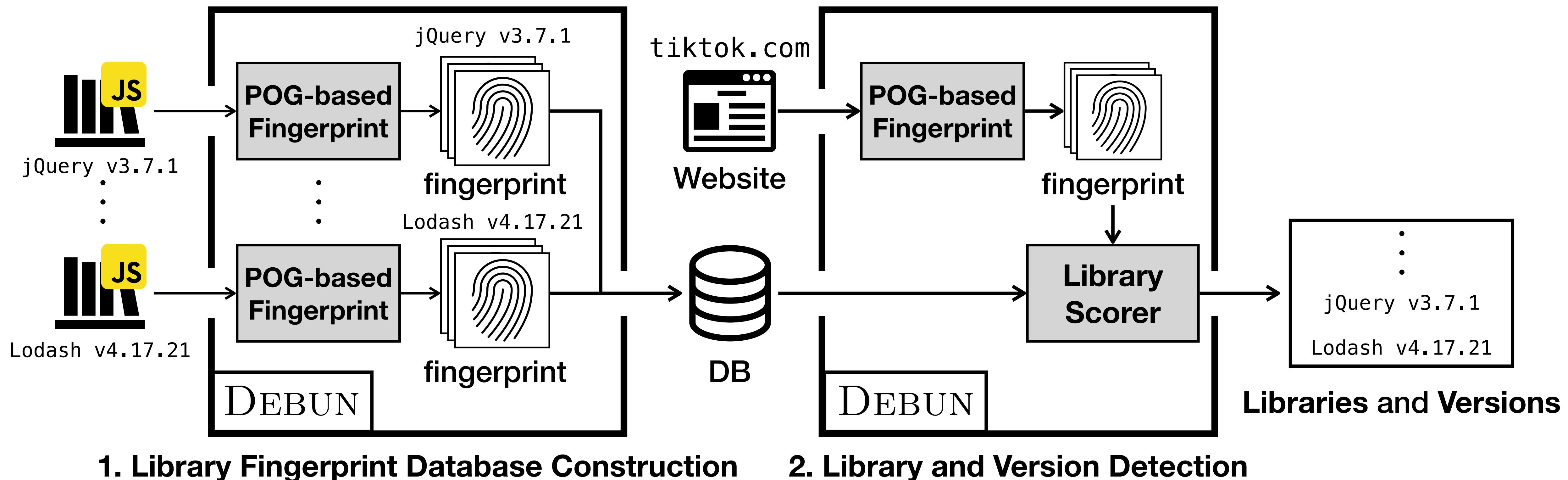
Solution - Refine POGs using Path-Sensitive Truthy Analysis



Track truthiness of variables along execution paths!
(Path = Control flow from each branch)



Debun - A POG-based Library Detector



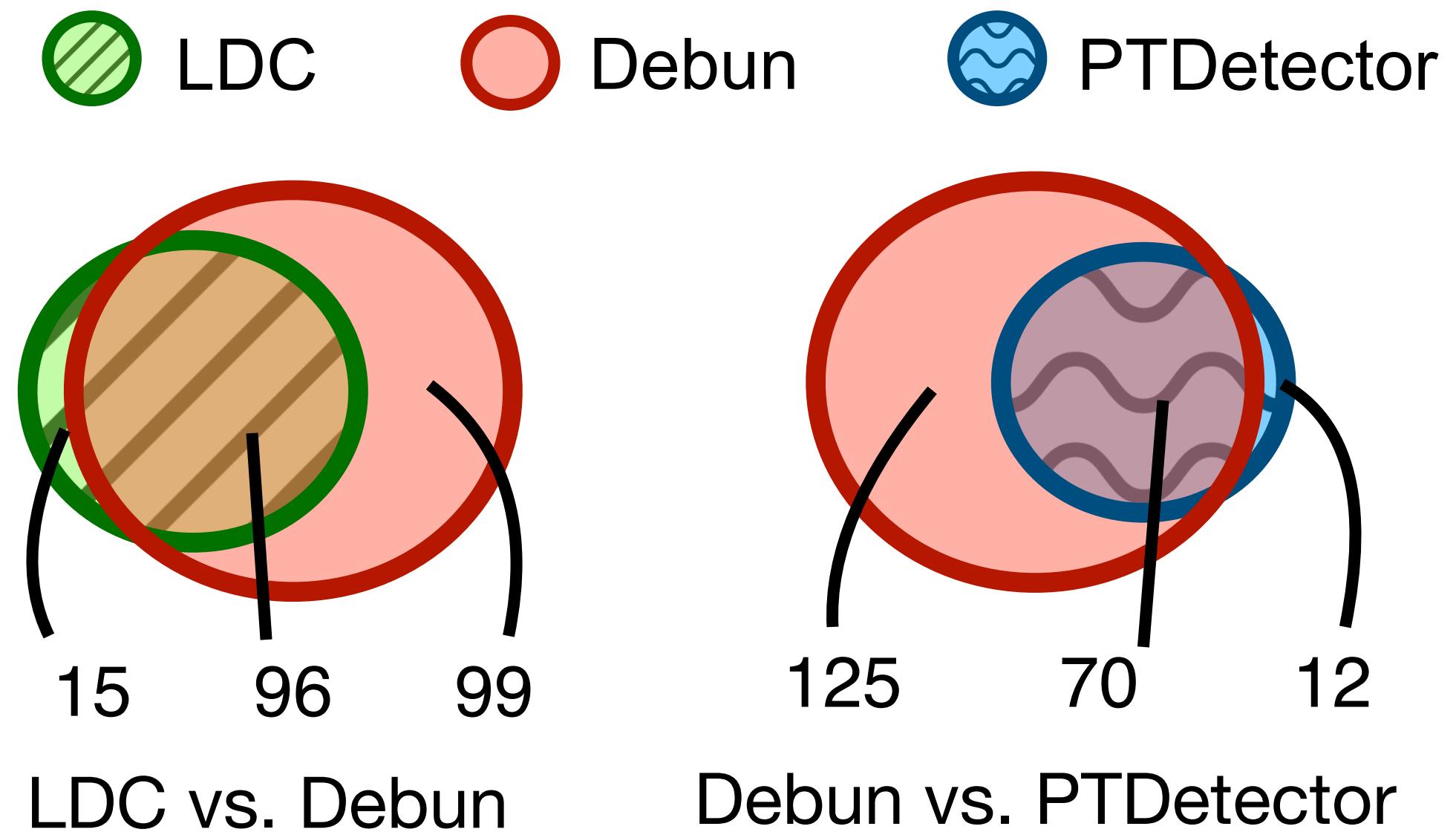
Evaluation

- Constructed fingerprint database from **8,256 versions** of **78 libraries** registered on cdnjs
- Evaluated on **68 crawlable websites** from the top 100 high-traffic websites
- **RQ1) Library detection** performance compared to existing techniques
- **RQ2) Library version detection** performance compared to existing techniques
- **RQ3) Ablation study** - effectiveness of analysis-based graph refinement

RQ1) Library Detection

- Average detection time: **1,009 ms per website**

Metric	LDC	PTDETECTOR	DEBUN
TP	111	82	195
FP	3	9	7
FN	112	141	28
Precision	97.37%	90.11%	96.53%
Recall	49.78%	36.77%	87.44%
F1-score	65.88%	52.23%	91.76%

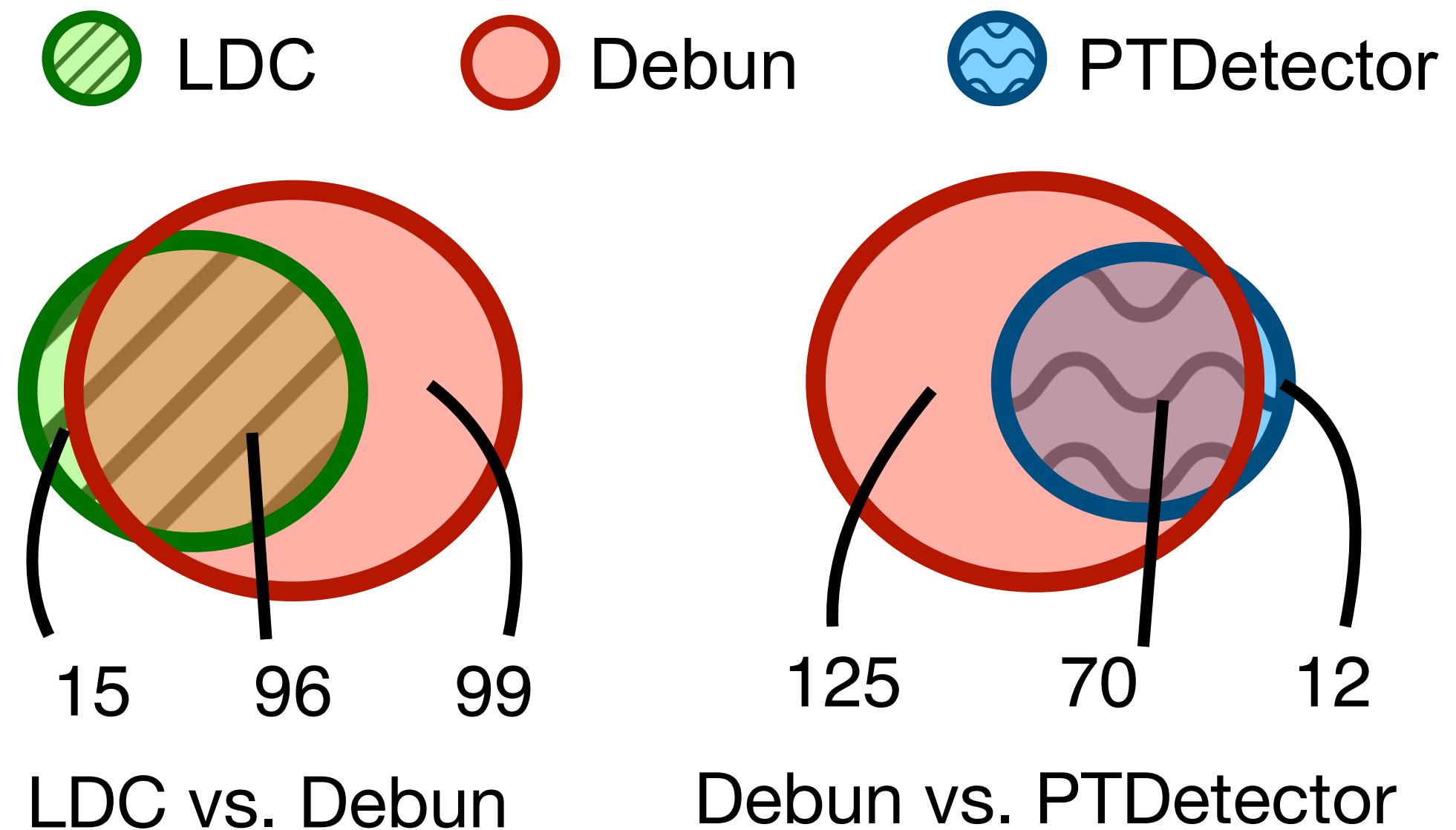


RQ1) Library Detection

- Average detection time: **1,009 ms per website**

Metric	LDC	PTDETECTOR	DEBUN
TP	111	82	195
FP	3	9	7
FN	112	141	28
Precision	97.37%	90.11%	96.53%
Recall	49.78%	36.77%	87.44%
F1-score	65.88%	52.23%	91.76%

+25.88%p



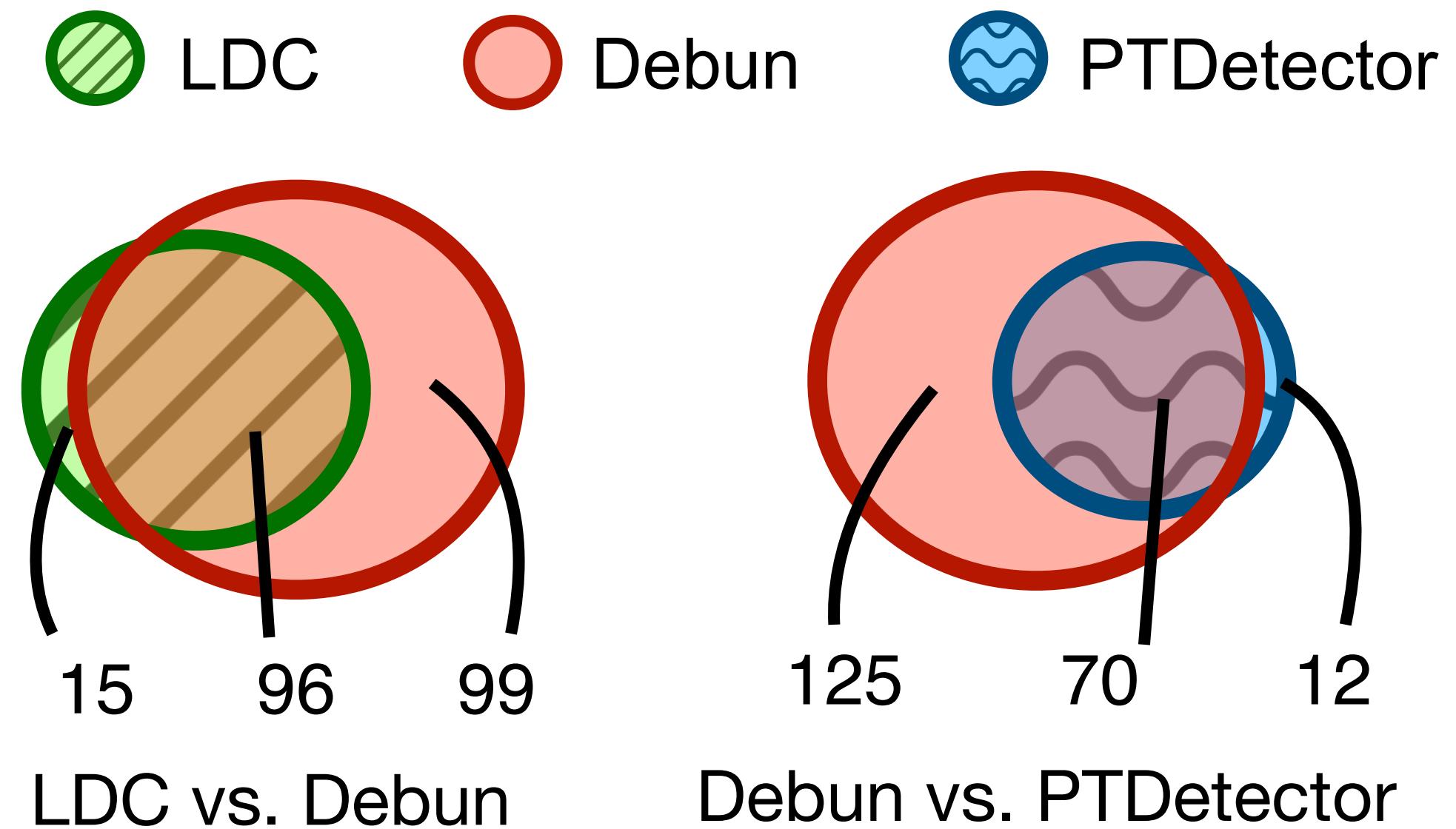
RQ1) Library Detection

- Average detection time: 1,009 ms per website

Metric	LDC	PTDETECTOR	DEBUN
TP	111	82	195
FP	3	9	7
FN	112	141	28
Precision	97.37%	90.11%	98.53%
Recall	49.78%	36.77%	82.44%
F1-score	65.88%	52.23%	91.76%

+25.88%p

+39.53%p



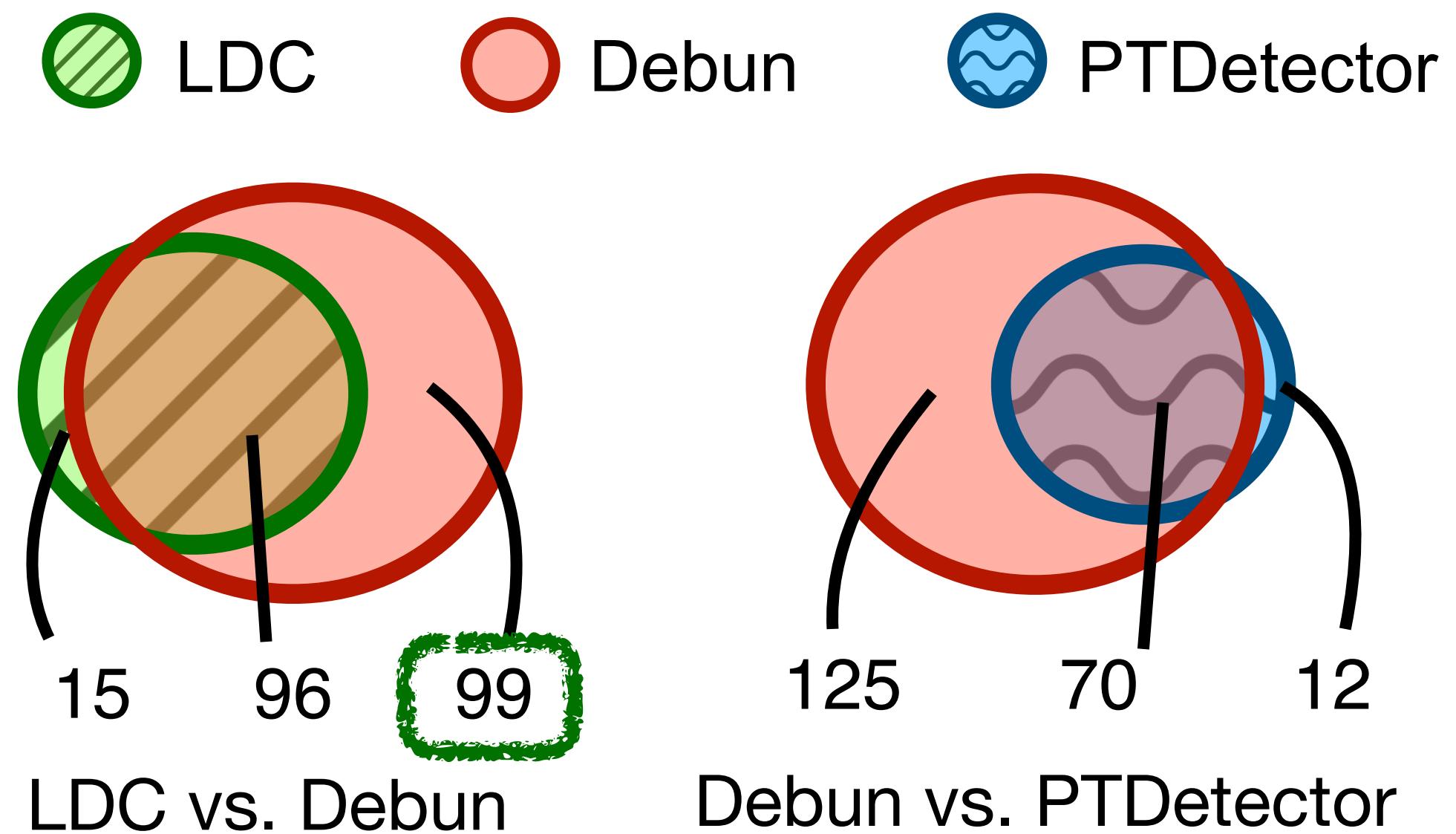
RQ1) Library Detection

- Average detection time: 1,009 ms per website

Metric	LDC	PTDETECTOR	DEBUN
TP	111	82	195
FP	3	9	7
FN	112	141	28
Precision	97.37%	90.11%	98.53%
Recall	49.78%	36.77%	82.44%
F1-score	65.88%	52.23%	91.76%

+25.88%p

+39.53%p



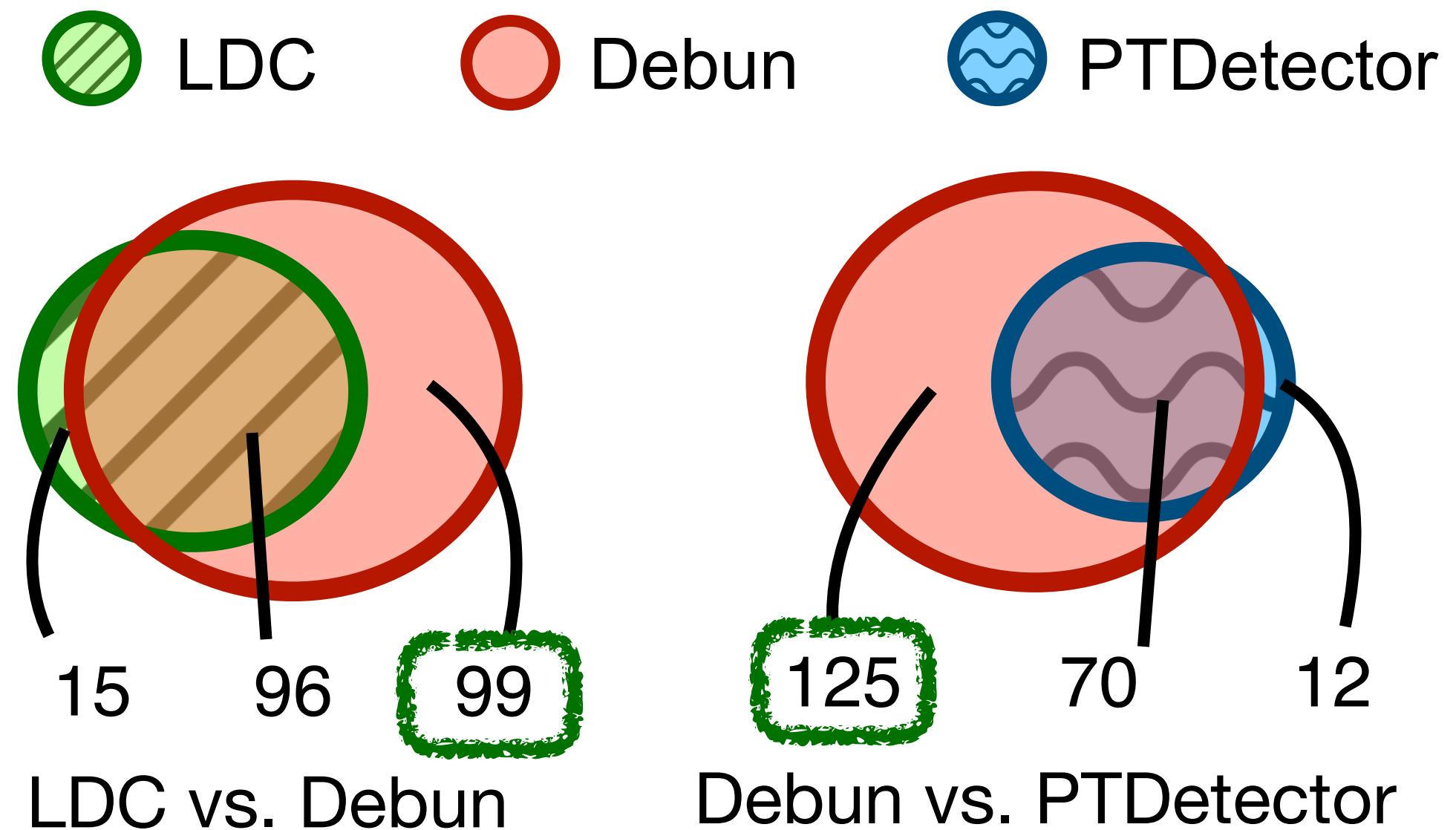
RQ1) Library Detection

- Average detection time: 1,009 ms per website

Metric	LDC	PTDETECTOR	DEBUN
TP	111	82	195
FP	3	9	7
FN	112	141	28
Precision	97.37%	90.11%	98.53%
Recall	49.78%	36.77%	82.44%
F1-score	65.88%	52.23%	91.76%

+25.88%p

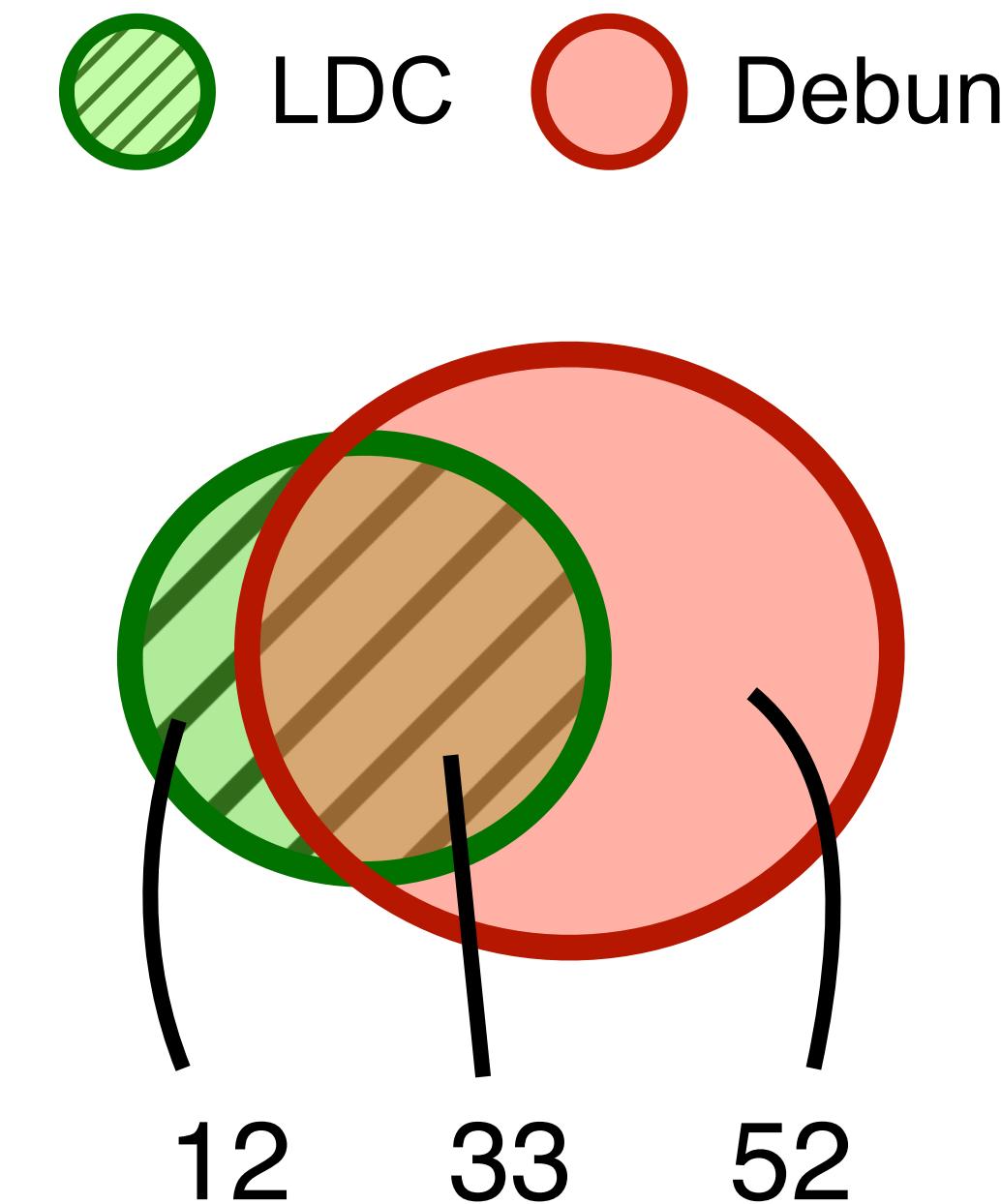
+39.53%p



RQ2) Library Version Detection

- Average detection time: **1,009 ms per website**

Metric	LDC	DEBUN
TP	45	85
FP	0	16
FN	60	20
Precision	100.00%	84.16%
Recall	42.86%	80.95%
F1 score	60.00%	82.52%

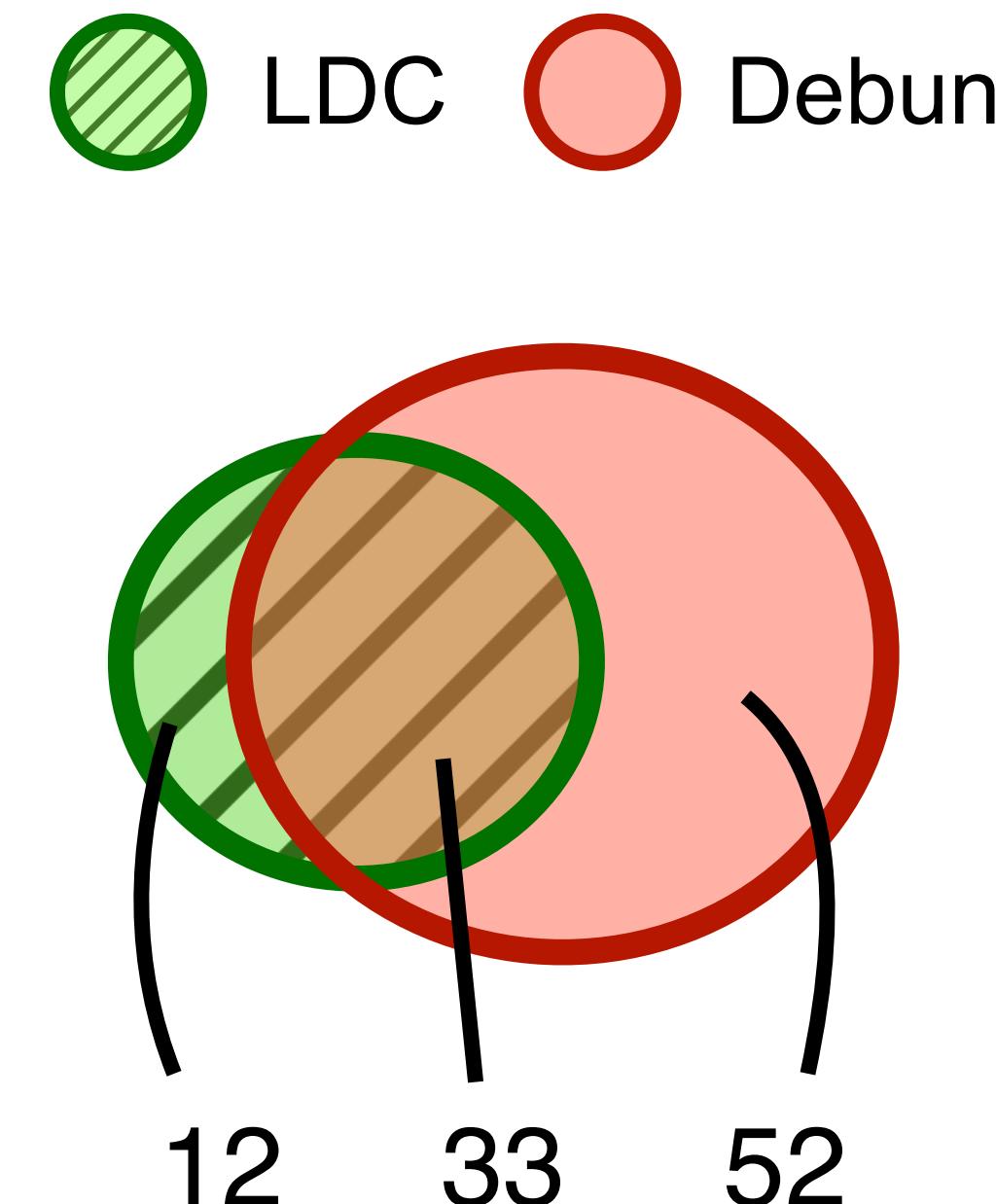


RQ2) Library Version Detection

- Average detection time: 1,009 ms per website

Metric	LDC	DEBUN
TP	45	85
FP	0	16
FN	60	20
Precision	100.00%	84.16%
Recall	42.86%	80.95%
F1 score	60.00%	82.52%

+22.52%^p

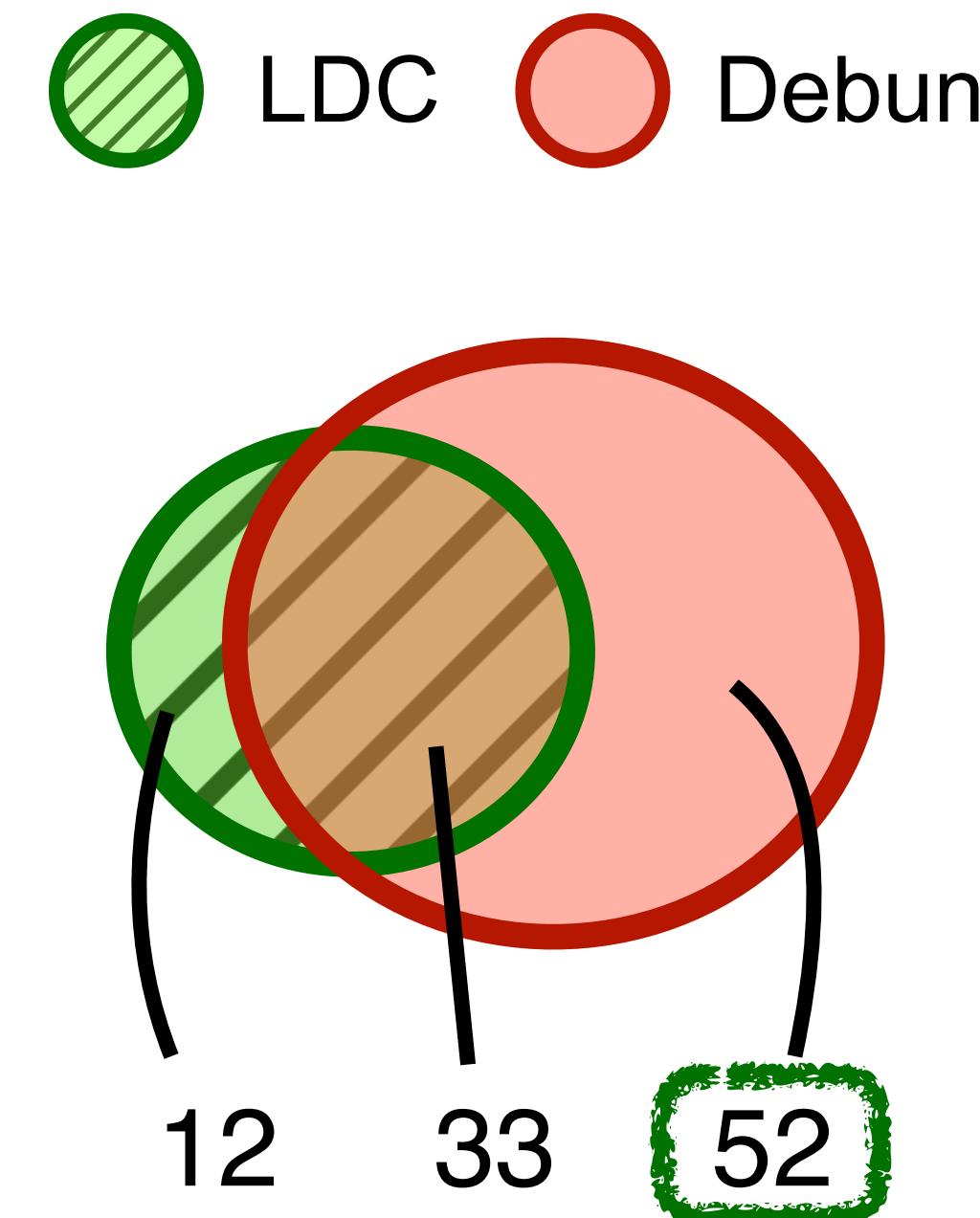


RQ2) Library Version Detection

- Average detection time: 1,009 ms per website

Metric	LDC	DEBUN
TP	45	85
FP	0	16
FN	60	20
Precision	100.00%	84.16%
Recall	42.86%	80.95%
F1 score	60.00%	82.52%

+22.52%^p



RQ3) Ablation study - Analysis-based Refinement

Consistency = (Ratio of Preserved Fingerprints after Transpiration)

Metric	Count	POG	POG+F	POG+FB	POG+FBC
# Consistent	47,385	35,370	43,358	45,404	45,522
# Functions	54,368	54,368	54,368	54,368	54,368
Consistency	87.16%	65.06%	79.75%	83.51%	83.73%

**Count: w/o
execution order**

F: Branch Flipping
B: Branch Bypassing
C: Path Cloning

Accuracy = (Degree of Fingerprint Uniqueness)

Metric	Count	POG	POG+F	POG+FB	POG+FBC
# Functions	55,518	55,518	55,518	55,518	55,518
# Duplicated	171,5034	274,252	273,252	273,678	273,684
Accuracy	3.28%	20.24%	20.32%	20.29%	20.29%

RQ3) Ablation study - Analysis-based Refinement

Consistency = (Ratio of Preserved Fingerprints after Transpiration)

Metric	Count	POG	POG+F	POG+FB	POG+FBC
# Consistent	47,385	35,370	43,358	45,404	45,522
# Functions	54,368	54,368	54,368	54,368	54,368
Consistency	87.16%	65.06%	79.75%	83.51%	83.73%

**Count: w/o
execution order**

F: Branch Flipping
B: Branch Bypassing
C: Path Cloning

+18.67%p

Accuracy = (Degree of Fingerprint Uniqueness)

Metric	Count	POG	POG+F	POG+FB	POG+FBC
# Functions	55,518	55,518	55,518	55,518	55,518
# Duplicated	171,5034	274,252	273,252	273,678	273,684
Accuracy	3.28%	20.24%	20.32%	20.29%	20.29%

RQ3) Ablation study - Analysis-based Refinement

Consistency = (Ratio of Preserved Fingerprints after Transpiration)

Metric	Count	POG	POG+F	POG+FB	POG+FBC
# Consistent	47,385	35,370	43,358	45,404	45,522
# Functions	54,368	54,368	54,368	54,368	54,368
Consistency	87.16%	65.06%	79.75%	83.51%	83.73%

**Count: w/o
execution order**

F: Branch Flipping
B: Branch Bypassing
C: Path Cloning

+18.67%p

Accuracy = (Degree of Fingerprint Uniqueness)

Metric	Count	POG	POG+F	POG+FB	POG+FBC
# Functions	55,518	55,518	55,518	55,518	55,518
# Duplicated	171,5034	274,252	273,252	273,678	273,684
Accuracy	3.28%	20.24%	20.32%	20.29%	20.29%

Low Accuracy

RQ3) Ablation study - Analysis-based Refinement

Consistency = (Ratio of Preserved Fingerprints after Transpiration)

Metric	Count	POG	POG+F	POG+FB	POG+FBC
# Consistent	47,385	35,370	43,358	45,404	45,522
# Functions	54,368	54,368	54,368	54,368	54,368
Consistency	87.16%	65.06%	79.75%	83.51%	83.73%

**Count: w/o
execution order**

F: Branch Flipping
B: Branch Bypassing
C: Path Cloning

+18.67%p

Accuracy = (Degree of Fingerprint Uniqueness)

Metric	Count	POG	POG+F	POG+FB	POG+FBC
# Functions	55,518	55,518	55,518	55,518	55,518
# Duplicated	171,5034	274,252	273,252	273,678	273,684
Accuracy	3.28%	20.24%	20.32%	20.29%	20.29%

Low Accuracy

Mostly Preserved

Debun (Artifact)



Video

