



Sigma Systems, Inc.

# Overview Class Diagrams for the Kualu Student Accounts Receivables Management (KSA-RM) System

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Sigma Systems  
March 2012

Classes: KSA-RM

## Change Log

Author	Date	Changes
Paul	3/2/2012	Added a changelog.
Paul	3/8/2012	Cleaned up account classes.
Paul	3/9/2012	Incorporated local types into structure.
Paul	3/14/2012	Added payment billing attribute to Debit Class. Minor changes to add creatorid to account support classes. Numerous minor alterations due to data model rationalization.



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## KSA-RM Class Diagrams

### Repeated Patterns

There are a number of repeating patterns which are assumed to be generally understood. Many classes have a creatorId, editorId and lastUpdate set of attributes. creatorId references the identifier for the creating entity, and editorId references the last entity that altered the object. lastUpdate is the date/time stamp when the entity was last changed. Many objects also have a “description” field, which is primarily used in the UI to assist the user in making a decision. For example, the class BankType defines different bank account details that might be stored. A type might be “ACH”, and if the user enquires as to what that is, the system might explain what an ACH transaction is, and what information needs to be captured in order to use an ACH transaction.

Any change to an object that has these fields will trigger an event in the activity log (Class Activity)

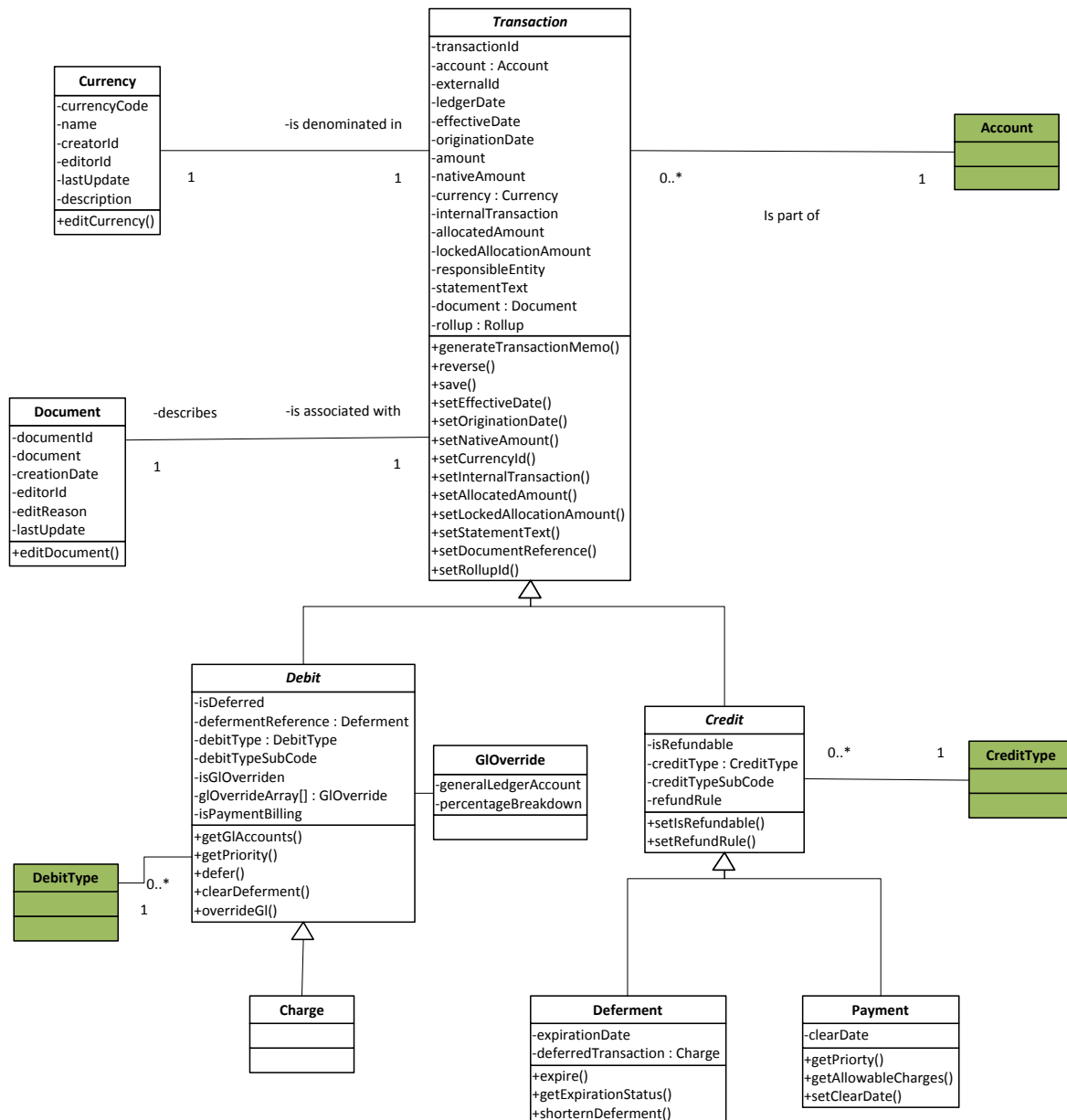
There are a number of “Type” classes, which are considered to be self explanatory.

Class diagrams in green are defined more fully elsewhere in the document. Class diagrams in red are as yet undefined.

There is a distinction between accountId, which is a generated ID within the KSA system, and other entity references (entityId, responsibleEntity, etc.) which reference authenticated responsibility for something. These will use the KIM entity identity for their values.

Attribute definitions are included where they are KSA classes.

## Class Transaction



## Generic

The Transaction class is one of the most important classes in the KSA system. Transactions are stored in a table called KSSA\_TRANSACTION and contain the fundamental information that is used to support a number of complex operations. Once a transaction is saved to the KSA ledger, few parts of it can be





altered. (Exceptions would be allocation amounts, rollup identifier, etc.) The meaning of the attributes is defined in the data model documentation. If attributes are defined in this document, either implicitly or explicitly, and they conflict with the data model definitions, the data model definition is the document of record.

Transaction is a purely abstract class. Its concrete classes are Charge, Deferment and Payment. Once a transaction has been set up with the minimum information (accountId, externalId, amount, responsibleEntity, debitType || creditType) These attributes cannot be altered once set, except for amount, in the case of a deferment.

## Attributes and Initial States

If the following fields are not provided, they will be set to default values as listed. Some fields are automatically set on certain events.

<b>transactionId</b>	Populated by the system when the save() method is called. When the transaction is written to the database, a unique identifier is assigned to the transaction.
<b>account</b>	References the account object to which the transaction belongs. Passed by the constructor.
<b>ledgerDate</b>	Populated by the system when the save() method is called.
<b>effectiveDate (*)</b>	Date of instantiation.
<b>originationDate (*)</b>	Date of instantiation.
<b>nativeAmount (*)</b>	As amount.
<b>currency (*)</b>	System currency object.
<b>internalTransaction (**)</b>	False
<b>allocatedAmount (**)</b>	0.00
<b>lockedAllocationAmount (**)</b>	0.00
<b>statementText (**)</b>	Derive from defaultStatementText, through creditType or debitType.
<b>document (**)</b>	null
<b>rollup (**)</b>	Derive from defaultRollupId through creditType or debitType.

## Credits and Children

<b>isRefundable (**)</b>	False
<b>refundRule (**)</b>	Null
<b>creditType (*)</b>	Set by constructor.
<b>creditTypeSubCode (*)</b>	Inferred from constructor and date.

## Deferments Only

<b>expirationDate (**)</b>	This field is a required piece of information in order to establish a deferment. It should be noted that deferments are only created through the defer() method of a Charge (or any future derived class of Debit)
<b>deferredTransaction (**)</b>	This is a required field for the establishment of a deferral. It is set to the id of the Charge whose defer() method was called.

### Payments Only

<b>isRefundable (**)</b>	Derive default from credit type, unless overridden.
<b>refundRule (**)</b>	Derive from credit type, unless overridden.
<b>clearDate (**)</b>	The clearDate is calculated from the ledgerDate plus the default clearing period as referenced through the creditType model.

### Debits and Children

<b>isDeferred (**)</b>	False. Set to true when the defer() method is called.
<b>defermentId (**)</b>	Null. Set by the defer() method.
<b>debitType (*)</b>	Set by the constructor. The date of the transaction allows the construction of a pointer to the correct type of debit, including the subcode.
<b>debitTypeSubCode (*)</b>	Set by inference from date and debitType. Stored here for information only.
<b>isGLOverriden (*)</b>	Null by default. Set through calls to the overrideGI() methods.
<b>glOverrideArray[] (*)</b>	If the General Ledger override is true, then this is an array of GLOverride objects that is consulted instead of the default DebitType general ledger account lists.
<b>isPaymentBilling</b>	Boolean that tells the system that this transaction is part of a payment plan. Set during instantiation.

Items marked with a (\*) can be set either during instantiation (through overloaded constructors) or through appropriate setters, until the save() method is called. After that point, these values are set and cannot be changed. Any attempt to alter these attributes after the save() method has been called should produce an exception.

Items marked with a (\*\*) can be altered after a transaction has been saved to the ledger. Note that not all can be altered with setter methods. For example, while aCharge can have its isDeferred attribute altered, this would only happen through a call to its defer() method.

### Methods

<b>setAllocatedAmount (newAllocationAmount)</b>	Sets the allocatedAmount to the value of newAllocationAmount. Cannot exceed (amount-lockedAllocationAmount). Generally only called by KSA-PA
<b>setLockedAllocationAmount (newLockedAllocationAmount)</b>	Sets the lockedAllocationAmount to the value of newLockedAllocationAmount. Cannot exceed (amount-allocatedAmount).
<b>save()</b>	Sets ledgerDate to the current date, gets the next transaction number and populates transactionId, then writes the transaction to the TRANSACTION table. Once a transactionId has been generated, all attempts to alter (*) attributes will throw an exception.
<b>reverse(memo)</b>	The reverse method allows a CSR to reverse a charge on an account. To do this, it does the following:



Instantiate a new transaction with the same `creditType` || `debitType`, and the same (but negated) amount.

Clear any pre-existing payment allocations through the payment allocation service.

Set both of the transactions to have the same `lockedPaymentAllocation`

Optionally, depending on configuration, for a Charge, mark the transactions as `internalTransaction`

Create a memo on the account with the memo text passed to the method using `generateTransactionMemo()`

Call payment allocation to rebalance the account.

#### `generateTransactionMemo(memo)`

Creates a Memo linked to a transaction. If a memo is already linked to the transaction, automatically generated a follow-up memo, at the end of the memo chain.

#### `Charge.getGLAccounts()`

Returns a list of general ledger accounts and percentage allocations for this transaction. This is done by querying `DebitType`.

#### `Charge.getPriority`

Get the priority of the debit, referenced in `DebitType`.

#### `Charge.defer(expirationDate, memo)`

Defer a transaction by creating a pre-filled Deferment transaction with the details of the charge. In addition to creating the deferment, the two transactions will be allocated together using `lockedAllocationAmount`. A transaction memo is also generated by this process.

#### `Charge.defer(expirationDate, memo, defermentAmount)`

Defer a transaction by creating a pre-filled Deferment transaction with the details of the charge. The deferment is only for the amount of the `defermentAmount`, rather than the total value of the charge, as with `defer()`

#### `Charge.clearDeferment()`

Called by `Deferment.expire()`

#### `Charge.overrideGl (gl`

#### `Deferment.expire()`

Expire the deferment on a charge. Also expired the memo associated with the deferment. Clears any `lockedAllocationAmounts`, and sets the amount of the transaction to zero.

#### `Deferment.getExpirationStatus()`

Returns true if expired, false if unexpired.

#### `Deferment.shortenDeferment (newDefermentExpirationDate, memo)`

Checks the new date is sooner than the old date, then sets the expiration date to a new date. Creates a memo explaining the change.

#### `Payment.getPriority()`

Gets the priority of the transaction by looking up the value in `CreditType`.

#### `Payment.getAllowableCharges ()`

Returns a list of allowable charges (`DebitType`) that the payment is allowed to pay off.

#### `Payment.setClearDate (newClearDate)`

Payments usually set their `clearDate` based on the `ledgerDate`, modified by a parameter in `CreditType`. This allows the default value to be overridden.

## Class GLOverride

### Generic

Simple associative class to permit the storage of general ledger accounts and its breakdown percentages to the associated general ledger accounts, when overridden in the transaction.

### Attributes and Initial States

<b>generalLedgerAccount</b>	Set by constructor.
<b>percentageBreakdown</b>	Set by constructor.

### Methods

## Class Currency

### Generic

The currency class stores information relating to currencies. Before a transaction can be denominated in a currency (including the system-wide currency) the currency must exist in this class. Instantiating a currency automatically causes a persistent copy of the currency. Currencies may be edited, but not destroyed.

### Attributes and Initial States

All currency attributes are established during instantiation. There are no default values.

Though currencyCode is expected to be the ISO standard currency code, the system does not make any attempt to enforce this.

### Methods

<b>Currency.editCurrency (existingCurrencyId, newCurrencyName)</b>
If existingCurrencyId exists, replace CurrencyName with newCurrencyName. Otherwise, throw an exception.

## Class Document

The document class provides a way of storing information about a transaction that can be displayed to the user.

### Attributes and Initial States

If the following fields are not provided, they will be set to default values as listed. Some fields are automatically set on certain events.



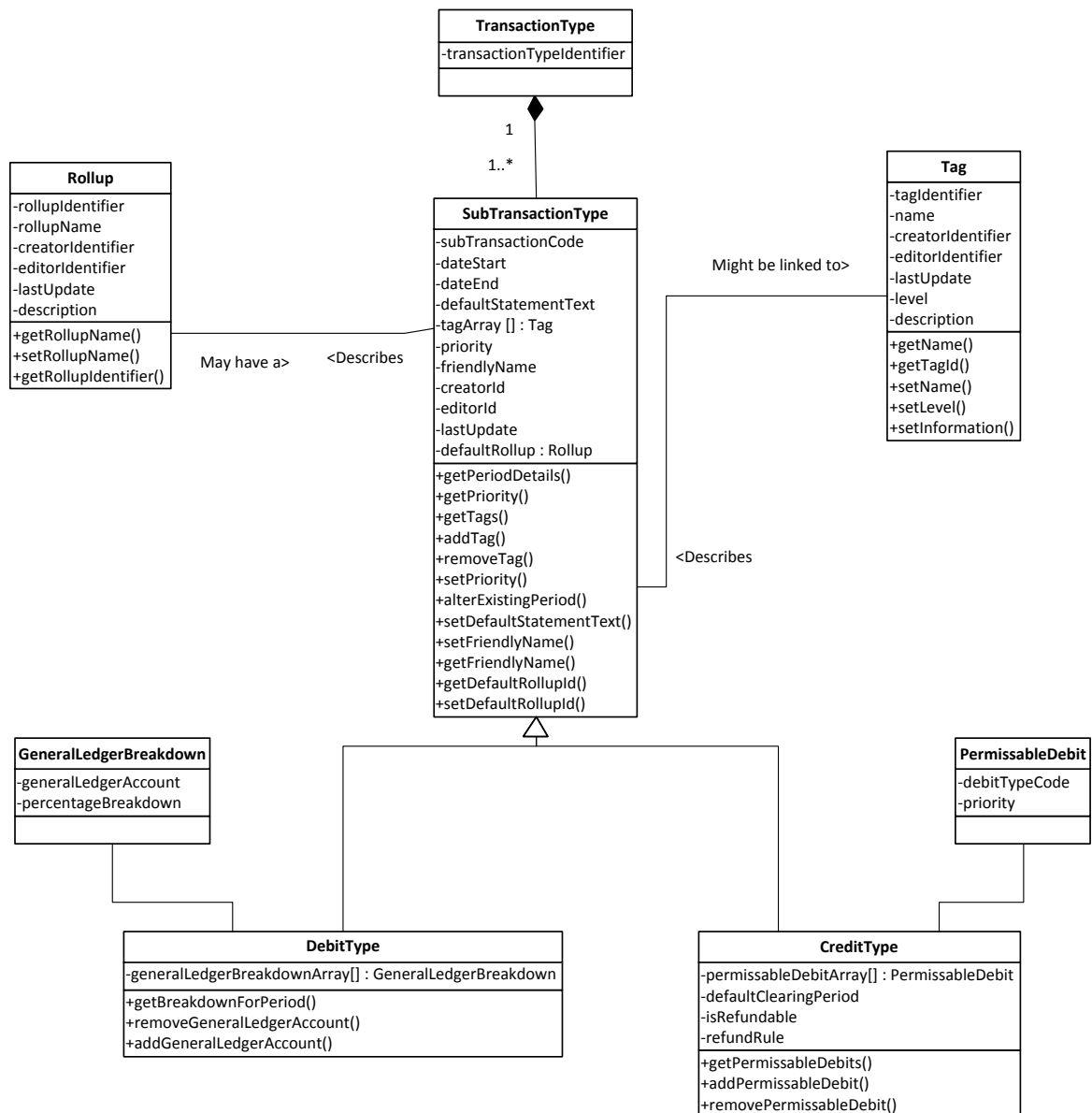
<b>documentId</b>	Field is populated on instantiation.
<b>document</b>	The document is passed during instantiation.
<b>creationDate</b>	Populated on instantiation
<b>editorId</b>	Null
<b>editReason</b>	Null
<b>lastUpdate</b>	Set to creationDate

## Methods

### **editDocument (newDocument, reason)**

Replace the document with newDocument, editReason with reason, lastUpdate with current date, and editorId with current user.

## Class Transaction Type





## Generic

Transaction types are fundamental to the way payments and charges are tracked, recorded, and allocated within KSA. Any transaction on the system has a Transaction Type, which defines a number of characteristics about the transaction. As an example, a transaction may have a transaction code of “SF100” which would show on a statement (by default) as “Mandatory Student Fee”, and might reconcile to a specific general ledger account or accounts.

Transactions types can change over time. That is to say that the way a certain transaction code acts is not always constant. Because of this, transaction types are subdivided into sub-transaction types, which are defined by date ranges. To continue the example, SF100 might reconcile to one general ledger account until 12/31/2012, but on 1/1/2013, it might reconcile to a different general ledger account.

Sub-transaction types then divide into two major groups, which are credit and debit types.

## Class Transaction Type

### Attributes and Initial States

<b>transactionTypeId</b>	Field is populated on instantiation. The identifier is freeform and is defined by the institution. An institution may use a predefined set of codes, for example a 3+3 identifier (like TUT001, is tuition, subcode 001). The identifier format is mostly irrelevant to the system.
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### Sub-transaction Types and children

<b>subTransactionCode</b>	Field is populated on instantiation. This is an automatic number field.
<b>dateStart</b>	Unless otherwise provided, this is set to the current date.
<b>dateEnd</b>	Null. Note that a null in the dateEnd field implies that this is the current period. In the event of a new period being added that is defined as the current, the previous current sub-transaction code must be brought to an end, by setting its dateEnd to the day preceding the dateStart of the new current sub-transaction code.
<b>defaultStatementText</b>	Must be set in the constructor.
<b>tagArray</b>	Null. This array is populated through the addTag() method.
<b>priority</b>	Set in the constructor.
<b>name</b>	Set in the constructor.
<b>creatorId</b>	Set to the entity id of the user who instantiated the sub-transaction type.
<b>editorId</b>	Null
<b>lastUpdate</b>	Assigned the system date.
<b>defaultRollup</b>	Null

### Debit Type Only

<b>generalLedgerBreakdownArray</b>	Null. This array is populated through the addGeneralLedgerAccount() method.
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## Credit Type Only

<b>permissibleDebitArray</b>	Null. Set via method.
<b>defaultClearingPeriod</b>	0 unless overridden.
<b>isRefundable</b>	True unless overridden.
<b>refundRule</b>	Null unless overridden.

## Methods

### **getPeriodDetails()**

Returns the transactionTypeIdentifier, dateStart, dateEnd and defaultStatementText for the SubTransactionType

### **getPriority()**

Returns priority

### **getTags()**

Returns a list of the tags associated with the Transaction Type

### **addTag(tagId)**

Verifies that the tagId isn't already in the tagArray[] and if it is not present, adds the tagId to the tagArray[]

### **removeTag(tagId)**

Verifies that the tagId is in the array, if removes it if it is present.

### **setPriority(newPriority)**

Ensures that newPriority is within range (positive) and then sets priority to newPriority

### **alterExistingPeriod (newDateStart)**

Check the newEndDate is within range (after the current dateStart) and then set the value.

### **alterExistingPeriod (newDateStart, newDateEnd)**

Check the validity of the dates with other sub transactions to ensure that the dates do not conflict, and then set the dates as appropriate.

### **setDefaultStatementText (newDefaultStatementText)**

Ensure a non-null parameter, then set defaultStatementText.

### **setName (newName)**

Ensure a non-null parameter, then set name.

### **getName ()**

Return name

### **setDefaultRollupId (newRollupId)**

Ensure that the rollup id is valid, and then set the defaultRollupId to newRollupId

### **getDefaultRollupId ()**

Return defaultRollupId

## DebitType only

### **getBreakdownForPeriod()**

Returns the generalLedgerArray[] which includes both the general ledger account and the breakdown of the transactions.

### **removeGeneralLedgerAccount(generalLedgerAccountToRemove)**

Ensure that the generalLedgerAccountToRemove is in the generalLedgerArray[], and then remove it.

### **addGeneralLedgerAccount (newGeneralLedgerAccount, percentageAllocation)**

According to configuration, check that the GL account exists via a call to the GL. Then check that the





**newGeneralLedgerAccount** does not already exist in the **generalLedgerArray[]**. If not, add the new account and allocation to the array.

**reassignGeneralLedgerAllocation (generalLedgerAccount, newAllocation)**

Check that **newAllocation** is not over 99%, and the **generalLedgerAccount** is in the **generalLedgerArray[]** and then change its allocation to **newAllocation**.

**validate()**

Check that (a) the **generalLedgerArray[]** percentage does not exceed 99%, and (b) there is at least one, and only one 'bucket' account, with an allocation set to null.

**save()**

Call **validate()**, and if the breakdown is valid, persist the object.

## CreditType only

**getPermissibleDebits()**

Returns an array of permissible debits that a credit may pay, listed in order or priority. The debit array is, as yet, not entirely defined, however, it is expected that there will be some level of masking permitted, so for example, TUT### would permit the payment of TUT000 to TUT999. The priority level is a numerical value between 0-100, where 100 is paid off as top priority, and 0 is paid off as last priority.

**addPermissibleDebit (permissibleDebitType, priority)**

Check that the exact **permissibleDebitType** does not exist in the array. (Masked versions are acceptable, as a school may choose to prioritize TUT100 over TUT### if they so choose, even though TUT100 is a member of TUT###. If the exact match is not found, Add the **permissibleDebitType** and priority to the **permissibleDebitArray[]**

**removePermissibleDebit (permissibleDebitType)**

Check that **permissibleDebitType** exists in **permissibleDebitArray[]**, and if found, remove it.

## Class Rollup

### Generic

Rollup is a very simple class that manages rollup identifiers. Rollups are a way of grouping types of transactions into a single, expandable group.

### Attributes and Initial States

<b>rollupIdentifier</b>	Populated at instantiation
<b>rollupName</b>	Populated at instantiation.
<b>creatorIdentifier</b>	Derived from creating entity.
<b>editorIdentifier</b>	Null
<b>lastUpdate</b>	System date at instantiation

### Methods

**getRollupName()**

Returns **rollupName**

#### **setRollupName (newRollupName)**

Sets rollupName to newRollupName, and populates editorIdentifier and lastUpdate with new details.

#### **getRollupIdentifier ()**

Returns rollupIdentifier

## **Class GeneralLedgerBreakdown**

### **Generic**

Simple associative class to permit the storage of general ledger accounts and its breakdown percentages to the associated general ledger accounts.

### **Attributes and Initial States**

<b>generalLedgerAccount</b>	Set by constructor.
<b>percentageBreakdown</b>	Set by constructor.

### **Methods**

## **Class PermissableDebit**

### **Generic**

Simple associative class to store the permissible debit array for a CreditType.

### **Attributes and Initial States**

<b>debitTypeCode</b>	Set by constructor.
<b>priority</b>	Set by constructor.

### **Methods**

## **Class Tag**

### **Generic**

Tags are very similar to rollups, except a transaction may have more than one tag, whereas it may only have one rollup.



## Attributes and Initial States

<b>tagIdentifier</b>	Populated at instantiation
<b>tagName</b>	Populated at instantiation.
<b>creatorIdentifier</b>	Derived from creating entity.
<b>editorIdentifier</b>	Null
<b>lastUpdate</b>	System date at instantiation
<b>level</b>	Set during instantiation
<b>information</b>	Set during instantiation

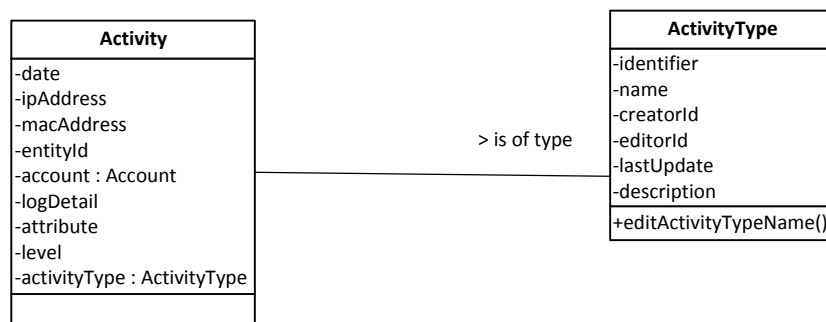
## Methods

<b>getTagName()</b>
Returns tagName
<b>setTagName (newTagName)</b>
Sets tagName to newTagName, and populates editorIdentifier and lastUpdate with new details.
<b>getTagIdentifier ()</b>
Returns tagIdentifier
<b>setLevel (newLevel)</b>
Changes the level of the tag.
<b>setInformation (newInformation)</b>
Sets the information associated with the tag.

## Activity

### Generic

The activity class is a structure for logging events within the system. All items are set during instantiation and the object is persisted. All attributes have standard getters, but post-instantiation, there is no setters for the values.



## Activity

### Attributes and Initial States

<b>date</b>	Set to system date at instantiation
<b>ipAddress</b>	Set in constructor.
<b>macAddress</b>	Set in constructor.
<b>entityId</b>	Set in constructor.
<b>logDetail</b>	Set in constructor.
<b>attribute</b>	Set in constructor.
<b>level</b>	Set in constructor.
<b>activityType</b>	Set in constructor.

## Methods

There are standard getter methods for all the attributes, but no setters.

The constructor must pass all values, except date (populated with system date at point of instantiation). The MAC address is optional.

## ActivityType

### Attributes and Initial States

<b>identifier</b>	Set during instantiation.
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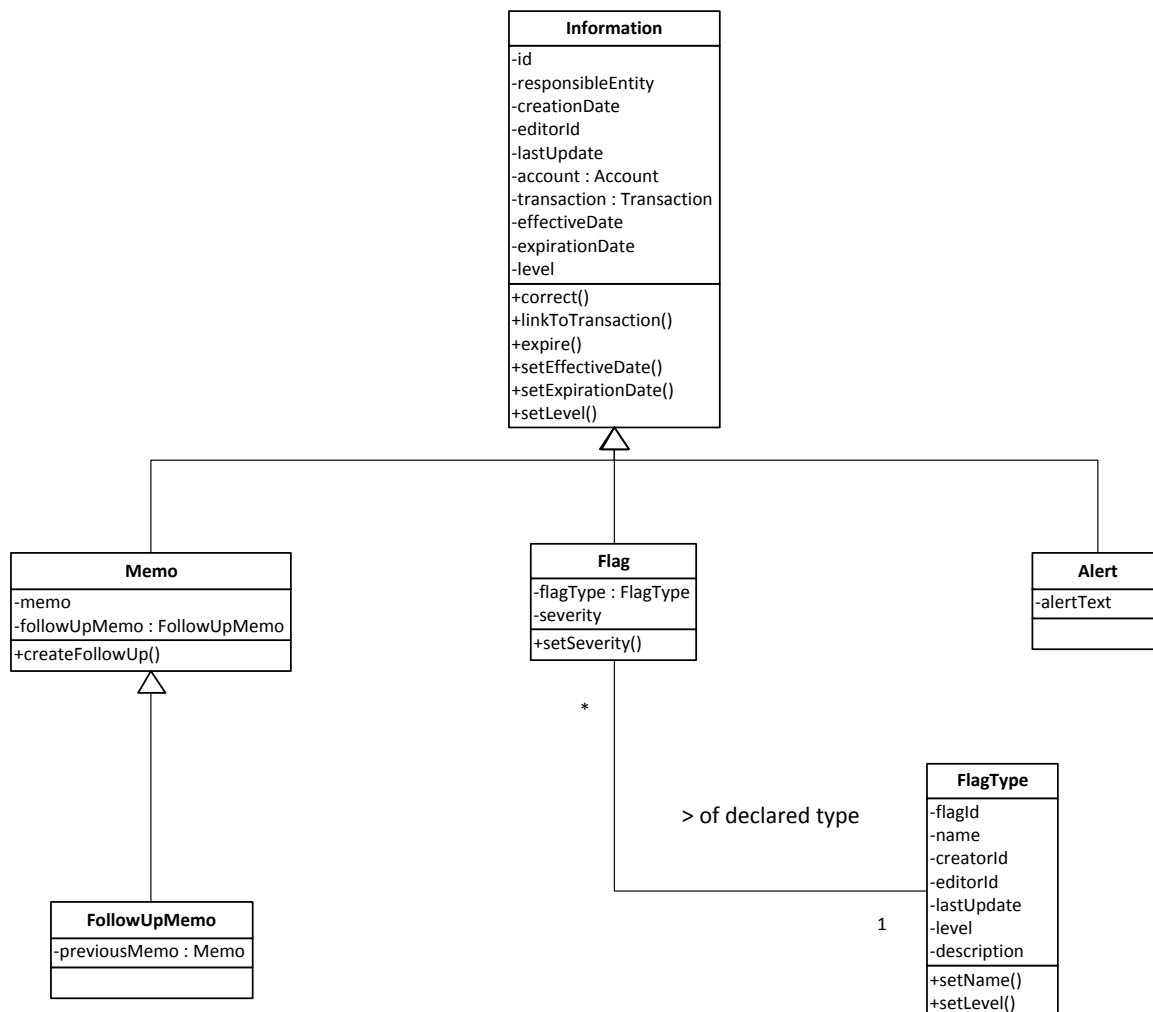


<b>activityName</b>	Set in constructor.
<b>creatorId</b>	Set during instantiation.
<b>editorId</b>	Null
<b>lastUpdate</b>	System date.

## Methods

<b>editActivityTypeName (newActivityName)</b>
Validate the name, then place into object.

## Class Information



## Generic

The information class is a class that is used to store different types of information about either accounts or transactions. There are three basic types of information. Memos, which are freeform text items, which can be entered by CSRs, to provide a history of when and why certain things have happened on the account. Certain automated events may also trigger memos to be created (for example a fee assessment, or an online payment might trigger a memo event). Alerts are similar to memos, but they



are displayed to the user in a different way, and are considered more transient. Alerts are freeform, and could be used for any number of purposes, but fundamentally, an alert is used to bring important information to the attention of the user. Flags are equally used to bring important information to the attention of the user, however, unlike alerts, flags are always of a pre-defined type, and can therefore be used as part of a rule making process. For example, a student might have bounced a check, so the “Bounced Check” flag is set. This value may be used in the rules system to decide if they are allowed to pay by check in the future. A severity attribute also allows the engine to distinguish between levels of a flag. To continue the example, a client who bounces a check once might have a low severity assigned, however, if a second check is bounced, the severity is set to high.

## Class Information

### Attributes and Initial State

<b>Id</b>	The unique identifier for the piece of information. Generated on instantiation.
<b>responsibleEntity</b>	Populated at instantiation.
<b>creationDate</b>	Established automatically at instantiation.
<b>account</b>	Established at instantiation
<b>transaction</b>	If applicable, established at instantiation. Otherwise set to null.
<b>effectiveDate</b>	Set on instantiation either through constructor or default to system date.
<b>expirationDate</b>	Initially set to null.
<b>level</b>	Set on instantiation. In the case of a flag, this value is derived from FlagType.level

### Methods

Any method that alters the state of a method will trigger a change to editorId and lastUpdate.

<b>correct(depends on override)</b>
Overridden method in the child classes. Certain users have the ability to change the memos, flags and alerts of others. Doing so will trigger a change to lastUpdate and editorId
<b>linkToTransaction(transactionId)</b>
If a memo point, etc. points at a specific transaction, it can be assigned via this method.
<b>expire()</b>
Set the expiration date to current date.
<b>setEffectiveDate(newEffectiveDate)</b>
Validates that the newEffectiveDate is valid (especially with regards to any expirationDate and then sets the value.
<b>setExpirationDate</b>
Validates that the expiration date is after the effectiveDate and then sets the value.
<b>setLevel(newLevel)</b>
Assigns newLevel to level.

## Class Memo

### Attributes and Initial State

<b>Memo</b>	The actual plain text of the memo, set during instantiation.
<b>followUpMemold</b>	Null. This value is set when createFollowUp() is called

### Methods

<b>correct (newMemo)</b>
After validation, changes the memo to newMemo
<b>createFollowUp(parameters will follow the instantiator for Memo)</b>
Creates a new memo, and sets the followUpMemold to the identifier of the new memo.

## Class FollowUpMemo

### Attributes and Initial State

<b>previousMemo</b>	Set to the identifier of the previous memo on instantiation.
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## Class Flag

### Attributes and Initial State

<b>flag</b>	Created by the system on instantiation.
<b>severity</b>	Set by the constructor.

### Methods

<b>setSeverity (newSeverity)</b>
Changes the severity attribute to newSeverity.

## Class FlagType

### Attributes and Initial State

<b>flagId</b>	Created by the system on instantiation.
<b>name</b>	Set by the constructor.
<b>creatorId</b>	Set during instantiation.
<b>level</b>	Set during instantiation
<b>description</b>	Set during instantiaion.

### Methods

<b>setName (newName)</b>
Changes the name of the flag.
<b>setLevel (newLevel)</b>






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Set the level for the flag.

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## Class Alert

### Attributes and Initial State

<b>alertText</b>	Set during instantiation.
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## Helper Classes for Account [Very much still under construction]

The Account class is a central class that permits the system to tie together the transactions and other information into meaningful pieces of information that can then be used as the basis for billing, and for access to the system. In most instances, most of the information in the Account class is derived from KIM. Wherever possible, authorized changes to identity information made in KSA will be passed back to KIM.

The following helper classes are used to manage personal information relating to the different accounts. They are referenced in several of the account classes. The attribute initial values are either set by constructor, or are harvested from KIM.

PostalAddress	ElectronicContact	Name
-kimAddressType	-kimEmailAddressType	-kimNameType
-addressLine1	-emailAddress	-firstName
-addressLine2	-kimPhoneNumberType	-middleName
-addressLine3	-phoneCountryCode	-lastName
-city	-phoneNumber	-suffix
-stateCode	-phoneExtention	-title
-postalCode	-creatorId	-creatorId
-countryCode	-editorId	-editorId
-creatorId	-lastUpdate	-lastUpdate
-editorId	+setEmailAddressType()	+setNameType()
-lastUpdate	+setEmailAddress()	+setName()
+setAddressType()	+setPhoneNumberType()	
+setAddress()	+setPhoneNumber()	

## Class PostalAddress

### Attributes and Initial State

<b>kimAddressType</b>	KIM is capable of storing several types of addresses. (Home, Office, Permanent, Billing). As KSA is not a system of record for the student address, it links its addresses to the KIM store. This field records the address type that was pulled from KIM. If this field is null, then the address is a "local" address (i.e. local to KSA) and is therefore not copied from, or to be returned to KIM.
<b>addressLine1</b>	The first line of the address, in most cases, as returned from KIM.
<b>addressLine2</b>	The second line of the address, in most cases, as returned from KIM.
<b>addressLine3</b>	The third line of the address, in most cases, as returned from KIM.
<b>city</b>	The name of the city in which the address lies. No political distinction

	is made in the data model between different types of areas, as may be the case in certain locales.
<b>stateCode</b>	If the address contains some form of subdivision code (most commonly US states, Canadian provinces, etc.) it is stored here.
<b>postalCode</b>	If used, a postal code.
<b>countryCode</b>	ISO 3166 country code.

## Methods

### setAddressType (newKimAddressType)

Validate that the new KIM address type is valid for the student. If the address is appropriate (as defined by business rules, then get the new address from KIM and import it into the class.

### setAddress ( newAddress)

If the new address has a KIM type, import and attempt to update KIM. Where KIM cannot be updated (due to validation or policy) set the address type to null.

## Class ElectronicContact

### Attributes and Initial State

<b>kimEmailAddressType</b>	KIM is capable of storing several types of email address. (Home, work) As KSA is not a system of record for this information, it links its addresses to the KIM store. This field records the address type that was pulled from KIM. If this field is null, then the address is a “local” address (i.e. local to KSA) and is therefore not copied from, or to be returned to KIM.
<b>emailAddress</b>	Set from KIM or by passed value.
<b>kimPhoneNumberType</b>	As with other KIM types, the type flag, to locate the phone number within the KIM system.
<b>phoneCountryCode</b>	Country code, stored in ISO format (gb, us, fr, sv, etc.)
<b>phoneNumber</b>	The full telephone number of the contact.
<b>phoneExtension</b>	An Extension to the phone system, if needed.

## Methods

### setEmailAddressType (newEmailAddressType)

Validates that the newEmailAddressType is valid, and exists for the KIM account in question, and is appropriate. If so, get the new address, and store.

### setEmailAddress (kimEmailAddressType, emailAddress)

If permitted, check that KIM will accept the new email address. If not, set the KIM type to null, and set as the new email address.

### setPhoneNumberType (newPhoneNumberType)

As for setEmailAddressType ()

### setPhoneNumber (newPhoneNumberType, newPhoneNumberCountry, newPhoneNumber, newPhoneNumberExtension)

As for setEmailAddress()



## Class Name

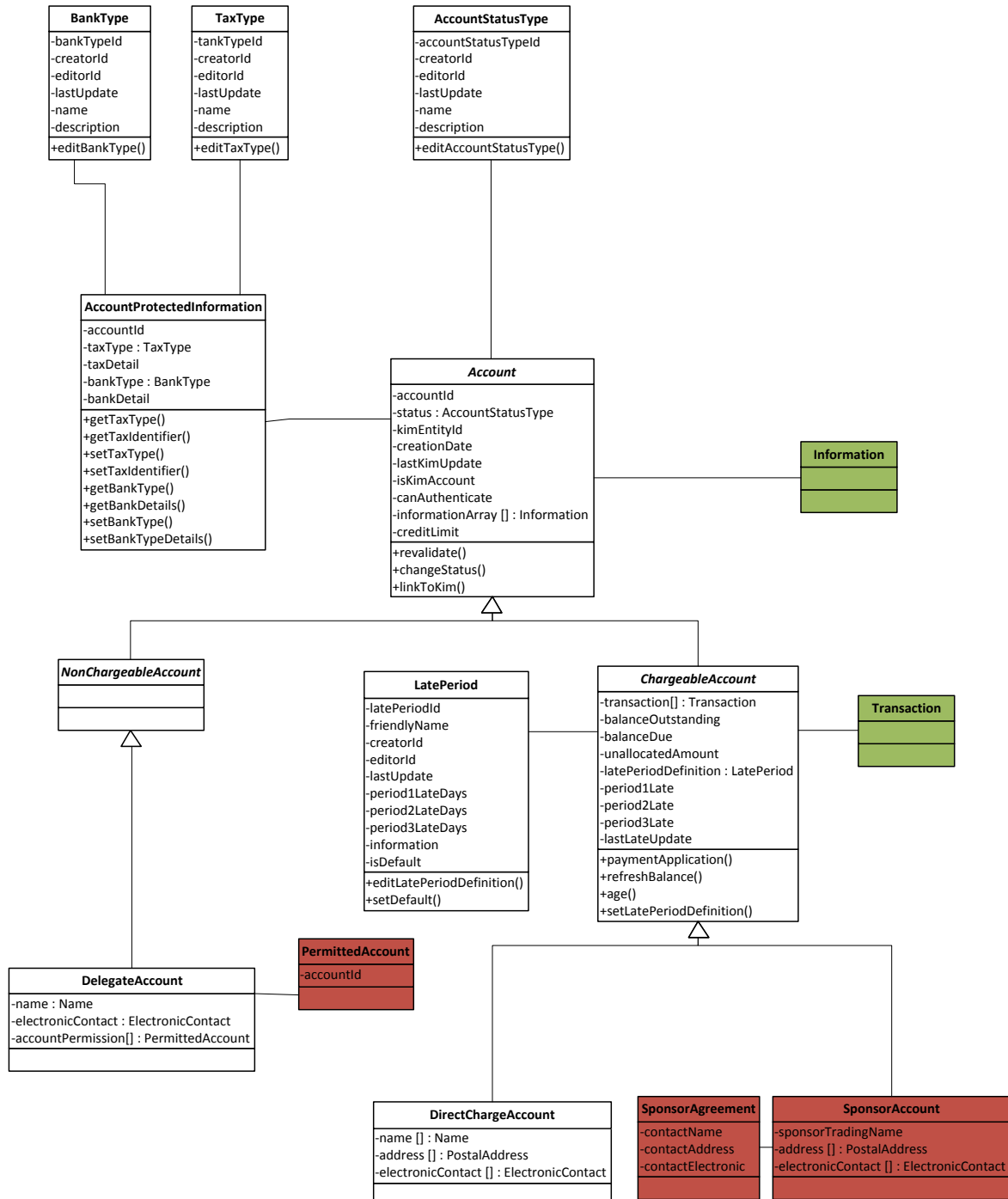
### Attributes and Initial State

<b>kimNameType</b>	The name type as it is stored in KIM, or, if null, this is a local name, which will not be pulled back from KIM.
<b>firstName</b>	First name of the entity.
<b>middleName</b>	Middle name of the entity.
<b>lastName</b>	Last name of the entity.
<b>suffix</b>	Suffixed part of name, including generation codes.
<b>title</b>	Preferred title, ex. Mr. Miss, etc.

### Methods

<b>setNameType (newNameType)</b>
Validate name type is valid in KIM and if so, fetch name, and store.
<b>setName (newName)</b>
Validate the name type if present against the KIM name types, and if allowed, update the name in both KIM and KSA.

## **Class Account**



**FOR INITIAL PURPOSES, ONLY THE DIRECT CHARGE ACCOUNT IS IMPORTANT.**

## Generic

Accounts in KSA are one of the primary classes that tie together huge amounts of data within the system. All accounts have an `accountId`, which is used throughout the system to label transactions and memos as part of the same group. Accounts can either be `ChargeableAccounts` (ones that can have charges levied against them) or `NonChargeableAccounts`, for example, a parental account which exists solely to provide access to their son or daughter's account.

## Class Account

### Attributes and Initial State

<b>accountId</b>	Generated automatically by KSA
<b>status</b>	Null, set via method.
<b>kimEntityId</b>	If the account is populated from KIM (an Authenticated account) then this value will be set during instantiation. If this is an unauthenticated account, this value will be null.
<b>creationDate</b>	Set to system date at instantiation. This is the date the account was created in the KSA system.
<b>lastKimUpdate</b>	When the account is a KIM account, this is set to <code>creationDate</code> on instantiation.
<b>isKimAccount</b>	Boolean. If true, the account is derived from KIM. If false, the account is KSA specific.
<b>canAuthenticate</b>	Boolean. If true, the account is permitted to authenticate into the KSA system. If false, this is not permitted.
<b>information[]</b>	Array of type "information"
<b>creditLimit</b>	Set to default for system at instantiation.

### Methods

<b>revalidate()</b>
If the account is a KIM account, then KSA pulls the identity attributes that it uses from KIM and refreshes the KSA account with that information.
<b>changeStatus (newStatus)</b>
Ensure that the new status is a valid status, then set status to <code>newStatus</code> .
<b>linkToKim (kimEntityId)</b>
If the account is not a KIM account ( <code>isKimAccount</code> is false) then alter the attribute, and revalidate against KIM.

## Class NonChargeableAccount

Abstract Class

## Class Delegate Account

### Attributes and Initial State

<b>name</b>	Name of the account owner. See Class Name. Set during instantiation
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	either by value, or derived from KIM.
<b>electronicContact</b>	Email and telephone number of account holder. See Class ElectronicContact. Set during instantiation either by value, or derived from KIM.
<b>accountPermission []</b>	List of accounts that this account can access, and the permissions and restrictions based on that.

## Methods

### Class ChargeableAccount

Abstract Class.

#### Attributes and Initial State

<b>transaction[]</b>	Array of links to transactions. Empty at instantiation.
<b>balanceOutstanding</b>	0.00
<b>balanceDue</b>	0.00
<b>unallocatedAmount</b>	0.00
<b>latePeriodDefinition</b>	Set to the default LatePeriodDefinition
<b>period1Late..period3Late</b>	0.00
<b>lastLateUpdate</b>	Null at instantiation. Set to current date and time when ageing process runs.

## Methods

<b>paymentApplication()</b>
Run the payment application process, then call refreshBalance()
<b>refreshBalance()</b>
Recalculate the balanceOutstanding, balanceDue and unallocatedAmount attributes.
<b>age()</b>
Set the periodxLate attributes according to the time definitions referenced in latePeriodDefinition using the ageing methodology as defined elsewhere in this document.
<b>setLatePeriodDefinition(newLatePeriodDefinition)</b>
Check validity of newLatePeriodDefintion. Trigger a memo. Change definition if valid, then call paymentApplication(), refreshBalance() and age()

### Class DirectChargeAccount

#### Generic

The direct-charge account is the most common type of account. It could be generalized as a “student account” however, many institutions extend the use of these accounts to non-student actors (for example, a childcare facility extended to students might also allow faculty to use the service, and have their “student” account be billed for the charges. As such, the account is a direct-charge account, which

is defined as an account which may be billed directly for charges. This would differ from a sponsor account, which is traditionally billed indirectly for activities accrued on another account.

### Attributes and Initial State

<b>name</b>	Name of the account owner. See Class Name. Set during instantiation either by value, or derived from KIM.
<b>address</b>	Address of the account owner. See Class Address. Set during instantiation either by value, or derived from KIM.
<b>electronicContact</b>	Email and telephone number of account holder. See Class ElectronicContact. Set during instantiation either by value, or derived from KIM.

### Methods

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## Class SponsorAccount

### Attributes and Initial State

<b>sponsorTradingName</b>	Set during instantiation.
<b>address</b>	Address of the account owner. See Class Address. Set during instantiation either by value, or derived from KIM.
<b>electronicContact</b>	Email and telephone number of account holder. See Class ElectronicContact. Set during instantiation either by value, or derived from KIM.

### Methods

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## Class LatePeriod

### Generic

In general, accounts are aged on a 30/60/90 day period. In KSA, they are measured relative to the effectiveDate of the transaction. To provide flexibility, the LatePeriodDefinitions permits the creation of other late period types, to be applied to certain types of accounts. The envisioned use case is to permit sponsor accounts longer periods of time to pay.

### Attributes and Initial State

<b>latePeriodId</b>	Autonumbered field.
<b>name</b>	Set by constructor.
<b>period1LateDays..</b>	Set by constructor.
<b>period3LateDays</b>	
<b>description</b>	Set by constructor, information to tell admin when a late period is appropriate.



<b>isDefault</b>	False
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## Methods

**editLatePeriodDefinition (newName, newPeriod1, newPeriod2, newPeriod3, newInformation)**

Validate information, and then assign values within the object.

**setDefault()**

Find the current default period and set isDefault to false. Set this.defaultPeriod to true.

## Class AccountStatusType

Account statuses will provide a very basic ability to enforce certain holds on the account. These are not yet defined.

## Attributes and Initial State

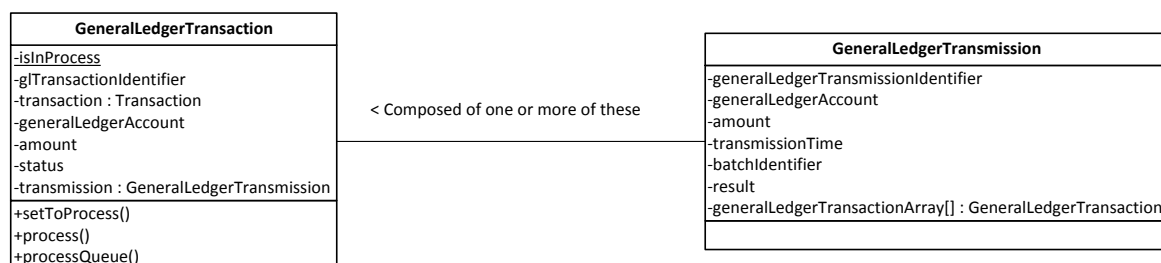
<b>statusId</b>	Autonumber set during instantiation.
<b>Name</b>	Set in constructor.
<b>Description</b>	Set in constructor.

## Methods

**editAccountStatusType (newName, newInformation)**

Validate information, and then assign values within the object.

## Class GeneralLedgerTransaction and GeneralLedgerTransmission



## Generic

As different types of transactions are recorded within the KSA module, frequently, those transactions have to also be recorded on the general ledger. A number of configurable factors go into the derivation of the correct amount and general ledger accounts to which a transaction is sent, and a fuller description of these factors can be found in the explanation of the Transaction class. Once it is discerned that a transaction will be transmitted to the general ledger, and the appropriate accounts and amounts have been discovered, a **GeneralLedgerTransaction** is instantiated. This records the value being transmitted to the general ledger, as well as a reference to the KSA transaction that causes the general ledger transaction(s).

The GeneralLedgerTransmission class is responsible for the actual transmission of transactions to the general ledger. Depending on configuration, transactions may be transmitted in real time, in batch by transaction, or in rolled up batches.

## Class GeneralLedgerTransaction

### Attributes and Initial State

<b>isInProcess</b>	A class-level Boolean. If it is true, then the system will not permit a new transmission until this transmission is complete.
<b>glTransactionIdentifier</b>	A unique transaction identifier for this transaction. This is assigned at instantiation.
<b>transaction</b>	Pointer to the transaction that generated this entry. Passed by the constructor.
<b>generalLedgerAccount</b>	Passed by the constructor.
<b>amount</b>	Passed by the constructor.
<b>status</b>	Defaults to Q (queue). Other values as the transaction processes are P (set to process) and C (completed processing).
<b>transmission</b>	Null. Pointer to the GeneralLedgerTransmission. This value will be null until status is C.

### Methods

<b>setToProcess ()</b>
If the status is Q, and the class is not currently processing, then set the status to P.
<b>process()</b>
So long as the system isn't currently processing, process this transaction to the general ledger.
<b>processQueue()</b>
Class level method, causes the system to process all queued transactions.