



Sigma Systems, Inc.

# Overview Data Model Kualiti Student Accounts Receivables Management (KSA-RM) System

---

Sigma Systems  
March, 2012

## Change Log

Author	Date	Changes
Paul	3/2/2012	Added a changelog.
Paul	3/2/2012	Per discussion with Michael, cleaned up the KSSA_CREDIT_PERMISSION table. ALLOWABLE_DEBIT_TYPE_ID. Cleaned up KSSA_ALLOCATION to create an autonumber primary key, and made ACCOUNT_ID -> ACCOUNT FLAG -> FLAG_TYPE, KSSA_INFORMATION.FLAG_ID became FLAG_TYPE_ID_FK
Paul	3/7/2012	Cleared formatting for data elements. Simplified layout.
Paul	3/7/2012	Did the major part of the account table.
Paul	3/12/2012	Cleaned up account tables.
Paul	3/12/2012	Standardized FRIENDLY_NAME->NAME. All types now have DESCRIPTION instead of INFORMATION. Added DESCRIPTION where missing to standardize _TYPE tables. For easier subclassing. Removed SIMPLE_TYPE (unused). CURRENCY.ID changed to an INT.
Paul	3/14/2012	Removed problematic _FK issue in ACNT table.
Paul	3/16/2012	Added missing IS_DEFAULT to ELECTRONIC_CONTACT. ACNT.KIM_ENTITY -> ACNT.ENTITY_ID.
Paul	3/28/2012	To improve OR/M: Cleaned up CREDIT    DEBIT TYPE tables into a single TRANSACTION_TYPE table. Dropping CREDIT_TYPE, DEBIT_TYPE, CREDIT_TYPE_TAG, DEBIT_TYPE_TAG. Created new TRANSACTION_TYPE, TRANSACTION_TYPE_TAG. TRANSACTION_TYPE gained TYPE element. Elements from DEBIT    CREDIT_TYPE were merged into TRANSACTION_TYPE. AUTH_TEXT became AUTH_TXT to follow naming convention. All tables that referenced CREDIT    DEBIT type names (TRANSACTION_TYPE, GL_BREAKDOWN, CREDIT_PERMISSION and TRANSACTION) changed their foreign key names to reference the standard TRANSACTION_TYPE key names. (TRANSACTION_TYPE_ID_FK, TRANSACTION_TYPE_SUBCODE_FK)
Paul	3/29/2012	LEVEL became ACCESS_LEVEL due to Oracle problems. Affected INFORMATION, FLAG_TYPE and TAG. CREDIT_PERMISSION. ALLOWABLE_DEBIT_TYPE_ID became ALLOWABLE_DEBIT_TYPE_MASK.
Paul	3/30/2012	CURRENCY identifier is now a standard number, and the ISO value is used for lookup if required.
Paul	5/29/2012	Added ENTITY_TYPE to ACTIVITY to permit direct interrogation of AuditableEntity items.
Paul	5/30/2012	Cleaned up the ACTIVITY table.
Paul	5/30/2012	Added UI Pack tables.
Paul	5/31/2012	Added UIPack Version and overrides.
Paul	6/1/2012	Added dob to ChargeableAccount for bio lookup. ACTIVITY changed to add ALTERED_ENTITY_PROPERTY. Added general ledger classes.
Paul	6/2/2012	Added identity types to the account data model.
Paul	6/7/2012	Added ACNT_PREF
Paul	6/8/2012	Added BATCH_RECEIPT
Paul	6/12/2012	Altered UI pack tables to permit auditable languages.



## Contents

Change Log.....	2
Data Models for the Transaction and Associated Classes .....	6
General Notes .....	6
Transaction Type.....	6
Generic.....	6
Table: TRANSACTION_TYPE .....	7
Refund Rule Use Cases.....	9
Table: ROLLUP .....	9
Table: TRANSACTION_TAG.....	9
Table: TAG .....	9
Tables Relating only to Debit Types.....	10
Table: GL_BREAKDOWN.....	10
General Ledger Breakdown .....	10
Table: GL_BREAKDOWN_TYPE.....	11
Table Relating only to Credit Types .....	11
Table: CREDIT_PERMISSION.....	11
Transaction.....	11
Generic.....	11
Table: TRANSACTION .....	12
Table: GL_BREAKDOWN_OVERRIDE .....	15
Table: CURRENCY .....	15
Table: DOCUMENT .....	16
Allocation .....	16
Generic.....	16
Table: ALLOCATION.....	17
Account Information.....	18
Generic.....	18
Table: INFORMATION.....	19
Table: FLAG_TYPE .....	20
Activity Data Model .....	21
Generic.....	21



Table: ACTIVITY .....	21
Table: ACTIVITY_TYPE .....	22
Account .....	22
Generic.....	22
Table: ACNT.....	23
Table: ACNT_PROTECTED_INFO .....	25
Table: BANK_TYPE.....	25
Table: TAX_TYPE .....	25
Table: ID_TYPE .....	26
Table: PERSON_NAME .....	26
Table: POSTAL_ADDRESS .....	27
Table: ELECTRONIC_CONTACT .....	27
Table: ACNT_STATUS_TYPE .....	27
Table: LATE_PERIOD.....	28
Table: ACNT_PREF.....	28
UI Pack (Localization of UI – Language) .....	28
Generic.....	28
Table: UI_PACK.....	29
Table: UI_STRING .....	29
Table: LANGUAGE .....	29
General Ledger Processing.....	30
Generic.....	30
Table: GL_TRANSACTION .....	30
Table: GL_TRANSMISSION .....	31
Batch Transaction Processing .....	31
Generic.....	31
Table: BATCH_RECEIPT .....	32

## Data Models for the Transaction and Associated Classes

### General Notes

- All tables are preceded with KSSA (Kuali Student – Student Accounts) to prevent table name clashes. This follows the rules established by Rice.
- Appropriate contractions are used as suggested on the Rice and KS wiki, including but not limited to TRN-Transaction and ID- Identifier, AMNT- amount. Foreign keys, where they apply to our tables, are tagged with \_FK.
- These data models have been designed to support the permanence layer of the Transaction class, its children and its associated classes. Only the permanence layer will access this data structure directly.

There are a number of reused data structures that are not repeated in the document. It is assumed that they are understood.

CREATOR\_ID and EDITOR\_ID are the identifiers for the entity who creates, and if appropriate, subsequently edits a record. LAST\_UPDATE is the date stamp for the last alteration to the structure. ACCESS\_LEVEL refers to a general access level that is defined by the institution. It is stored as a plain INT, and a user must have a LEVEL equal to or greater than the LEVEL of the referenced information to be able to view it. Few levels are expected in reality (as roles exist to give much more granular controls) but an example might be 0 for Student (this is expected) 1 for external staff (departments, etc) 2 for internal bursar staff (and default for memos, etc.) and 3 for high-level employees in the bursar's office.

As all tables begin KSSA\_, the prefix is not reused in the descriptions.

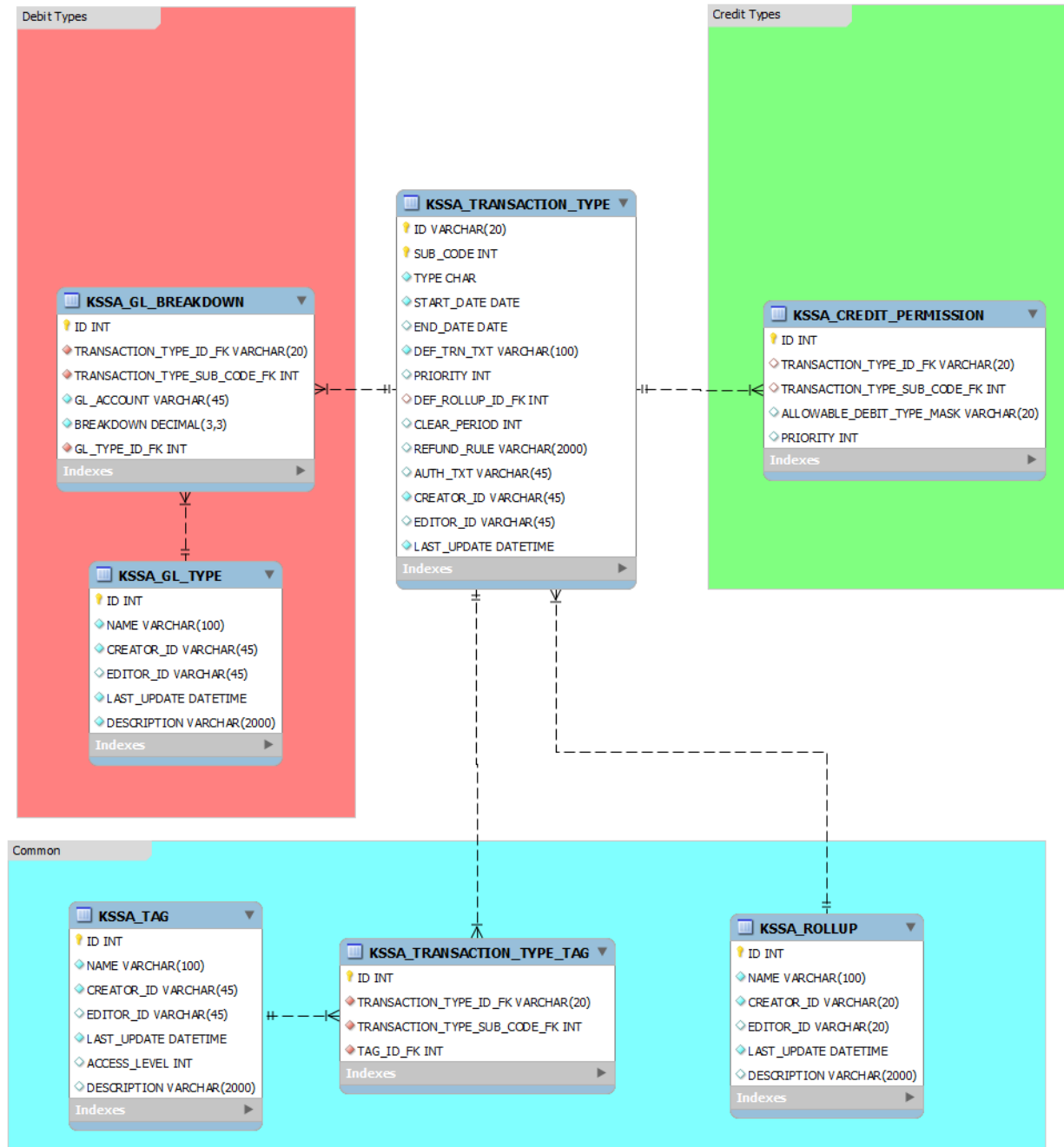
### Transaction Type

#### Generic

This model underlies the TransactionType object, which is an associated class with the Transaction class. Every Transaction HAS\_A TransactionType.

Most often, transactions are categorized using a preset numbering system, (for example, TUT\*\*\* are tuition codes, etc.) However, there are times when the transaction codes do not permit flexible categorization for certain reporting purposes. Tags are an optional way to allow control over categories of transactions.

These tables underpin subclasses of CreditType and DebitType. For improved OR/M, there is a type disambiguation stored in the TRANSACTION\_TYPE table.

**Table: TRANSACTION\_TYPE**

(Central definition of a transaction type)

ID	Transaction type identifier.
TYPE	C indicates that this is a Credit Type, D that this is a Debit Type.
SUB_CODE	As transaction types can change over time, the SUB_CODE field can be used to look up the specific details of a transaction type at a certain period in time.
START_DATE	Mandatory field, defining when the transaction type came

	into existence. By default, it is the date that the transaction type was created.
END_DATE	Optional field. If null, it is the current transaction type.
DEFAULT_TRN_TXT	Default text for this transaction as shown on the statement. When a transaction is created, the default text is taken from this field, unless otherwise specified in the transaction.
DEF_ROLLUP_ID_FK	Links the transaction to a default rollup. This can be overridden in the transaction. This foreign key is the primary key in the ROLLUP table.
PRIORITY	<b>(Debit Types only)</b> This field is used by payment application. As a general rule, higher priority debits will be paid before lower priority debits. Equal priority debits are paid off FIFO.
CLEAR_PERIOD	<b>(Credit Types Only)</b> A time period, specified in days, after which the payment is considered to be 'cleared'. For example, an institution may implement a 10-day hold on check payments.
REFUND_RULE	<p><b>(Credit Types Only)</b> Currently just a text placeholder for a way of encoding this rule. It is only applicable if the isRefundable flag is true in the credit object. Some use cases are listed below.</p> <p>Note that the general REFUND_RULE for a TRANSACTION_TYPE can be overridden in the TRANSACTION table. If TRANSACTION.REFUND_RULE = null, then TRANSACTION_TYPE.REFUND_RULE is used. Otherwise TRANSACTION.REFUND_RULE is followed. TRANSACTION.REFUND_RULE permits the same rules as TRANSACTION_TYPE.REFUND_RULE, as well as also permitting a refund to another KSA account.</p> <p><b>This field is still in development.</b></p>
AUTH_TXT	<b>(Credit Types Only)</b> This is a friendly text field to assist the user when processing payments. It stipulates the expected reference that the payment will be. In the case of a credit card, for example, the authorization code from the credit card company might be the reference stored for the transaction. In the case of a check, the bank information and the check number might be stored. This is institution and payment specific.





### Refund Rule Use Cases

The refund rule allows for the following scenarios:

- A refund in cash or equivalent may be issued on this amount after the clearing period (in the case of cash, the clearing period would be 0) (example, cash, checks)
- A refund to the original source may be made after the clearing period. (example, credit cards)
- A refund to the original source may be made for a specified period of time, after which a refund in cash or equivalent may be made. (for example, credit cards.)

There may be other uncaptured refund rules, therefore at this point, this field is not yet finalized.

### Table: ROLLUP

Defines rollups within the system.

ID	Primary autonumber key, autonumber.
NAME	Name of the rollup as displayed on the UI
DESCRIPTION	Longer description available upon inspection.

### Table: TRANSACTION\_TAG

(Simple association table of TRANSACTION\_TYPES to TAG.)

ID	Primary key, autonumber field for the association.
TRANASCTION_TYPE_ID_FK, TRANSACTION_TYPE_SUB_CODE_FK	Foreign keys of the TRANSACTION_TYPE table that associate the TRANSACTION_TYPE with the TAG
TAG_ID_FK	Foreign key for the TAG to associate the TRANSACTION_TYPE with the TAG.

### Table: TAG

(General storage of tags within the system.)

ID	Autonumber primary key for the tag table.
NAME	Short, plain text name of the tag. For example "Tuition", "Books and Supplies".
ACCESS_LEVEL	As defined in the introduction, levels define who can or cannot see a certain item. The higher a user's level, the more the can see. The higher an item's level, the fewer users can see it. For example, tags such as "Tuition" may be visible to all users (level = 0) whereas certain tags might have a higher level to make them less visible to students and other staff.
DESCRIPTION	This is a general field that is used in UX presentment to give further information about the item. In this case, for example, if there were a tag of 1098T (a US tax form that reports tuition) and it were visible to the student, the student would

be able to click on the tag and find out more about what it means that certain transactions were tagged as 1098T.

## Tables Relating only to Debit Types

**Table: GL\_BREAKDOWN**

(Breakdown table to the general ledger.)

ID	Primary key autonumber identifier for the GL_BREAKDOWN table.
DEBIT_TYPE_ID_FK/ DEBIT_TYPE_SUB_CODE_FK	These foreign keys reference the TRANSACTION_TYPE table and identify a specific debit type at a specific period in time.
GL_ACCOUNT	A single general ledger account.
GL_BREAKDOWN	If the debit type maps to a single general ledger account, then this field is 0. Where a debit type maps to a number of general ledger accounts, then the percentage breakdown for each is store in this field. Then final account in the list is given a breakdown 0, which means “allocate the remainder to this account”. An example is given below.
GL_TYPE_ID_FK	By default this is 0. This field allows for other ‘types’ of breakdowns to be defined, and can be referenced through the rules engine. For example, if a school writes off its transactions to a different set of GL accounts, then type 1 could be defined as the write-off type, and could be referenced here. Type 0 is reserved, and is always used for the standard transaction breakdown. <b>(This is included for future use.)</b>



### General Ledger Breakdown

Where schools divide single transactions over multiple general ledger accounts, these will be listed in this table, with BREAKDOWN amounts to spread the payment. In this case, percentages can be allocated, and there will be one “bucket” account, which receives the remainder of the funds. This prevents problems with fractional currency being unallocated or over allocated or under allocated. For example, a transaction that divides into two general ledger accounts as a 50/50 split would be defined as:

ACCOUNT 1 – 50%

ACCOUNT 2 – 0 (Bucket account)

Therefore a \$100 transaction would divide as:

50% of \$100 = \$50. ACCOUNT 1 received \$50

ACCOUNT 2 gets the remainder, therefore \$100-\$50 = \$50 to account 2.

For a \$99.99 transaction

50% of \$99.99 = \$49.995. With a rounding up, ACCOUNT 1 would be credited \$50.00

ACCOUNT 2 would be credited with \$99.99-\$50 = \$49.99



### Table: GL\_BREAKDOWN\_TYPE

Defines GL Types within the system. **This table is included for future use.**

ID	Primary autonumber key, autonumber. By default, 0 is the standard type.
NAME	Name of the GL breakdown type.
DESCRIPTION	Longer description available upon inspection.

### Table Relating only to Credit Types

#### Table: CREDIT\_PERMISSION

(Stores the relationship between credit types (generally payments) to debit types (generally charges). Used by payment application to decide what charges can be paid by what payments. A credit type may have many credit permissions. This table is primarily used by the payment application algorithm.)

ID	Autonumbered primary key.
TRANSACTION_TYPE_ID_FK, TRANSACTION_TYPE_SUB_CODE_FK ALLOWABLE_DEBIT_TYPE_MASK	Identifies the exact credit type that is being referenced.  This can either be a foreign key for a debit type, or a masked debit type. If a payment can be applied to any charge, then a wildcard would be in this field. Masking follows the basic SQL wildcard options.
PRIORITY	Priority states the priority of a credit to pay off a certain group of transactions. This is only used if the system needs to break a tie between Debits of the same priority. If two debits have the same priority and the credit is allowed to pay them both, it will pay off the higher priority codes first, before applying the remainder to the remaining codes.

### Transaction

#### Generic

The transaction data model is used to store the discrete transactions within the KSA system. Every charge and payment (and deferment) is stored as a transaction.

TRANSACTION is identified by ID and lists all the headline information about any transaction. Every Transaction can be either a Credit or a Debit. A Credit can be a Deferment or a Payment, a Debit is a Charge.

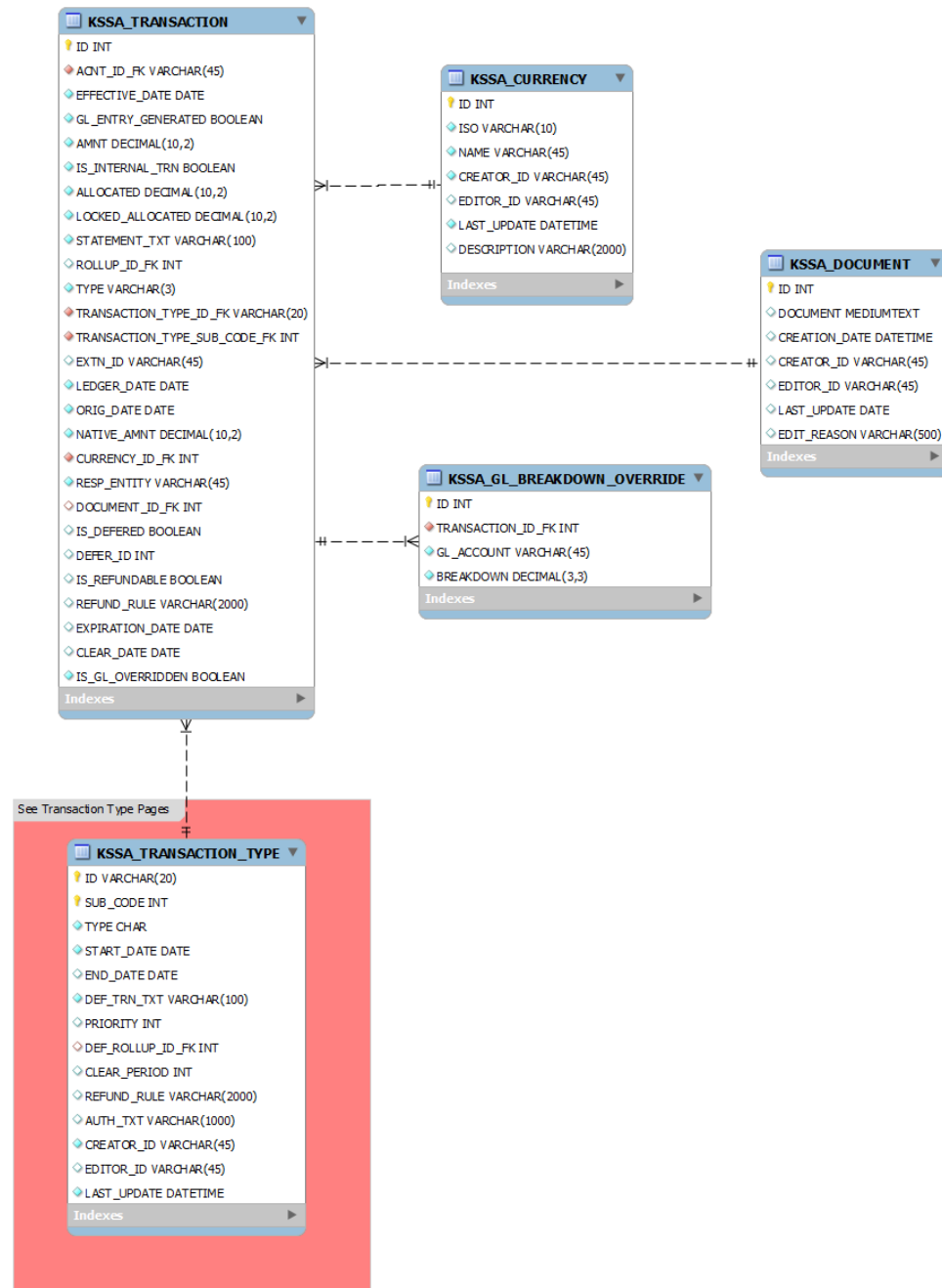


Table: TRANSACTION

(Stores transactional financial data.)

ID	Autonumbered primary key to make each transaction unique.
ACNT_ID_FK	KSA account number with which this transaction is associated.
EFFECTIVE_DATE	This is the date that the transaction is considered “current” on the account. This is the date around which all processing is based. A transaction does not begin to ‘age’ until the this



	date is current., nor is it registered in the general ledger. This date is also used in relation to the credit and debit types to define how the transaction behaves.
GL_ENTRY_GENERATED	Indicates whether or not the transaction has become effective, and been entered into the general ledger?
AMNT	This is the value of the transaction in the system specified currency. Note that although the decimalization is overkill for US dollars, the wider field is used to accommodate other currencies.
IS_INTERNAL_TRN	Boolean that dictates whether a transaction is considered "internal" or not. Internal transactions are generally not presented to customers.
ALLOCATED	The amount of currency) that is allocated. For a payment, it is the amount of the payment that is allocated to a charge. For a charge, it is the amount of the charge that has been paid.
LOCKED_ALLOCATED	This works the same as ALLOCATED, except this payment allocation cannot be de-allocated by the automatic payment allocation module. A CSR might choose to lock certain payments and charges together, or a school might choose to freeze all allocations from a previous period to stop the system from de-allocating earlier allocations.
STATEMENT_TXT	'Friendly text' for a transaction that is displayed to explain the purpose of the transaction. This is derived from the credit or debit type in the first instance, but might be overridden in an individual transaction.
ROLLUP_ID_FK	A field used to group similar transactions in to a rollup. For example, if a number of add/drops occur within a period, all of the charges and refunds might be given the ROLLUP_ID that refers to "Tuition". Then, on the initial view of the statement, the word "Tuition" would appear with a net of the values. Further inspection would allow the full list of transactions that make up the rollup appear. The ROLLUP table is defined above.
TYPE	References the type of transaction; acceptable values are TCP for TRANSACTION->CREDIT->PAYMENT, and TCD for TRANSACTION->CREDIT->DEFERMENT and TDC for TRANSACTION->DEBIT->CHARGE.
TRANSACTION_TYPE_ID_FK	Links to the TRANSACTION_TYPE.
TRANSACTION_TYPE_SUB_CODE_FK	This links to the sub code of the TRANSACTION_TYPE definitions. The sub code is derived from the type id and the effective date at the point of instantiation.
EXTN_ID	External transaction identifier. For external systems that generate a transaction identifier will populate this with the foreign identifier. If the transaction comes via batch, then the batch id will be here. For payments, the expected authorization code will be inserted here. For example, a credit card payment might use the authorization code as the EXTN_ID.
LEDGER_DATE	The date that the transaction was entered in to the ledger

	within the KSA-RM system. The “ledger” referred to is the list of transactions relating to an account that is held within the KSA system. It does not refer to the general ledger.
ORIG_DATE	Records when the transaction was generated. This is most useful for transactions occurring in legacy systems that upload their transactions in batches. In many cases, this will be the same as the LEDGER_DATE as transactions will be generated and posted on the same day.
NATIVE_AMNT	Amount of the transaction in the native currency of the transaction. Where the native currency and the system currency are the same, NATIVE_AMNT and AMNT will be the same.
CURRENCY_ID_FK	Currency identifier for the transaction. In most cases, this will equal the system currency. Currencies are stored in the CURRENCY table.
RESP_ENTITY	This is the identifier for the entity who created the transaction. As this can be a non-KSA entity, the KIM entity identifier is stored.
DOCUMENT_ID_FK	Identifier for an XML document that holds information regarding the transaction. This could be a number of different elements. For example, a bookstore transaction could send the names of the books and their prices in the document. This document is for information presentment and is not intended to be used as part of the accounting process.
IS_DEFERED	Boolean that is only applicable to debit transactions. It will be false for credits. If True, then this debit has been deferred. The identifier for the deferment will be stored in DEFER_ID.
DEFER_ID	Reciprocating transaction reference if a transaction is deferred. In the case of a deferment transaction, this will point to the transaction which it defers. In the case of a deferred transaction, this will point at the deferment transaction.
IS_REFUNDABLE	A Boolean that is only applicable to credits. It answers the question “is this credit refundable?” If false, the transaction cannot be refunded if it causes a credit balance. This would be the case for types of credits.
REFUND_RULE	Defines the refund processing rules. If this is blank, then it defaults to the refund rule defined in CREDIT_TYPE. However, if this value is set, then it overrides the rules in CREDIT_TYPE and takes priority. This rule follows the same format as CREDIT_TYPE refund rule, except it also permits the option of refunding to another KSA account. This override refund rule is required to permit overpayment refunds to other sources. Use cases would be ParentPLUS loans, as well as sponsorship overpayments.  As with REFUND_RULE in the TRANSACTION_TYPE data model, the exact meaning of this field is not yet fully defined, as research is ongoing into use cases.



EXPIRATION_DATE	Only applicable to DEFERMENT transactions, otherwise it is set to null. On this date, the deferment will be expired.
CLEAR_DATE	Only applicable to PAYMENT transactions, otherwise it is set to null. The clear date is used in refund processing as the date as which a transaction is considered to be 'like cash'. For example, when processing a check payment, an institution may choose not to refund against a check until 10 days have passed.
IS_GL_OVERRIDDEN	By default, this is derived from the system date, as well as the TRANSACTION_TYPE.CLEAR_PERIOD. Answers the question "is the default GL breakdown for this transaction overridden?" If this is TRUE, then the default breakdown to the GL as referenced through the debit type on the transaction is ignored, and the values derived from KSSA_GL_BREAKDOWN_OVERRIDE are used instead.

#### Table: GL\_BREAKDOWN\_OVERRIDE

(If the general ledger breakdown for a transaction type is not the appropriate breakdown for the transaction, then the IS\_GL\_OVERRIDEN is set to true, and this table is referenced to give the desired GL breakdown for the transaction.)

ID	Autonumbered primary key.
TRANSACTION_ID_FK	Foreign key to link the transaction to row(s) in this breakdown table.
GL_ACCOUNT	The GL account number to be credited.
BREAKDOWN	The percentage breakdown of the amount. See KSSA_GL_BREAKDOWN table for more information relating to these fields.

#### Table: CURRENCY

(Stores information about currencies used within the system. A transaction may not be denominated in a currency that does not exist within this table. The system currency will also be present in this table.)

ID	System generated primary key.
ISO	Identifier for the currency in ISO 4217 format. (Examples, eur, gbp, aud)
NAME	Name of the currency in the appropriate language for the system. For example Euro, British Pound, Australian Dollar.
DESCRIPTION	If an extended description is warranted in the UI, it would be placed here.

**Table: DOCUMENT**

(Stores documents as they relate to transactions. It contains details about the transaction that are useful to the user. An example might be if a student purchases books in the bookstore, the document could contain which books were purchased. This information is not intended to be 'interpreted' by the system, rather provide customer service information to the student. The exact format of the document and permissible entries are still under review.

ID	Autonumbered PK for the document.
DOCUMENT	The actual XML formatted document.
CREATION_DATE	Date on which the document was created.
EDIT_REASON	Documents are not generally editable. When a user has the appropriate permissions to edit a document, they should indicate a reason for the document being edited. This will be stored in this field.

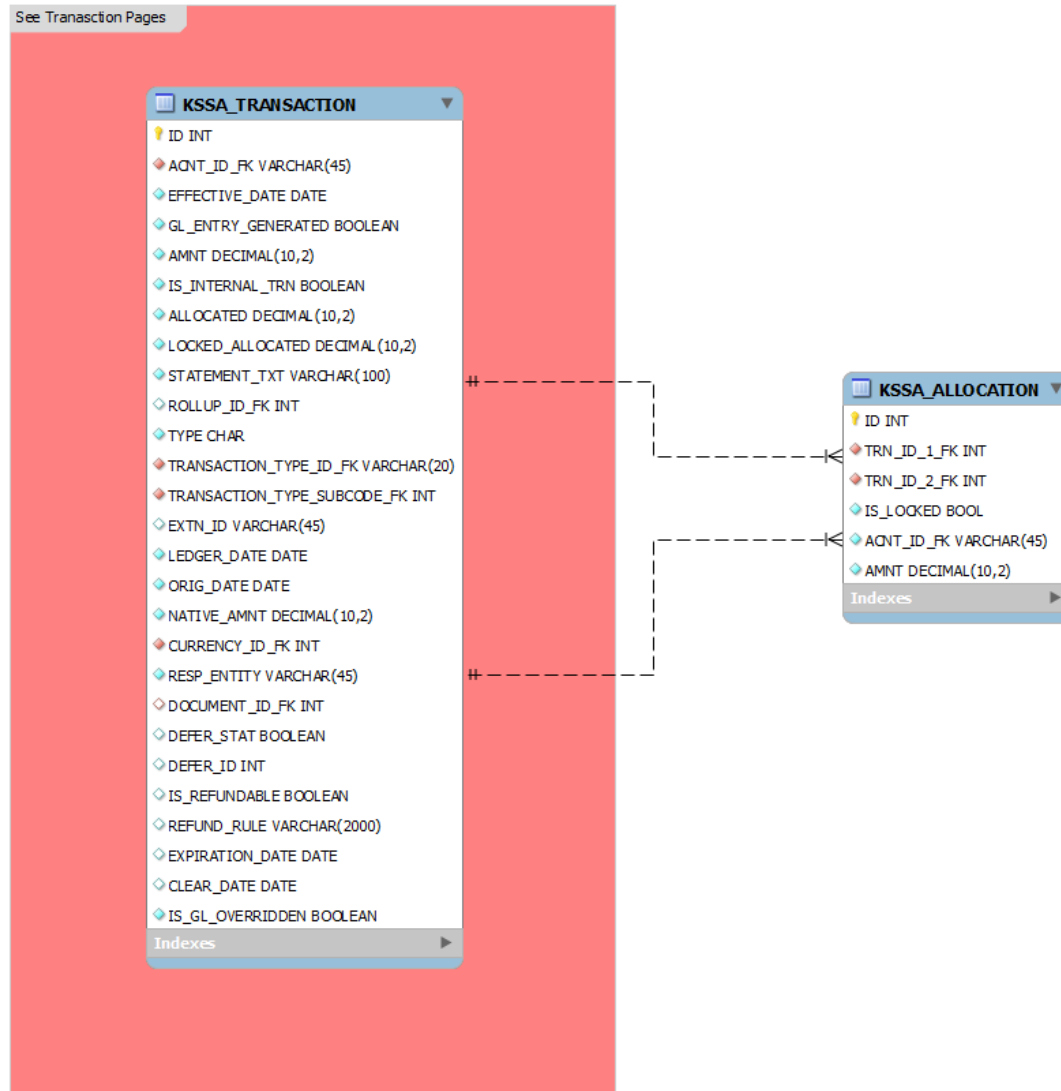
**Allocation****Generic**

The allocation table links together transactions so that the system can track which payments were allocated to which charges. This also means that payments can be de-allocated from charges, and reallocated dynamically, should situations change on the account.

The KSSA\_ALLOCATION table is the table of record for allocation information. The TRANSACTION data structure contains grouped information on allocations, but only the ALLOCATION table contains the actual reference of payments and charges. If for whatever reason, the two were to become unsynchronized, the ALLOCATION table would be the table to verify.

Examples of re-allocation would include the posting of charges to the account that are of higher priority than earlier transactions, or the refund of a transaction that had previously been paid.



**Table: ALLOCATION**

(Tracks allocations between different transactions.)

ID	Autonumbered PK for the allocation.
TRN_ID_1_FK	Transaction identifier for the first transaction. This transaction is the “payer” – that is to say that the transaction identified in this key is the credit balance that will pay off a debit balance.
TRN_ID_2_FK	Transaction identifier for the second transaction. This transaction is the “paid” transaction. That is to say that the transaction identified by this key will have its debit balance a paid with funds from transaction 1.
IS_LOCKED	If this is a locked allocation (that is to say that the payment allocation routine is not allowed to deallocate the payment) then this value will be true.
ACNT_ID_FK	This value can be derived from either of the transactions, as

AMNT

allocations can only occur on a single account. However it is included to permit easier tracking of allocations to accounts. It points to the account identifier as referenced in the ACNT table.

The amount of the allocation. This is recorded in the default system currency. There may be many allocations from a payment that are used to pay off a single charge, and many charges may be paid off by a single payment.

## Account Information

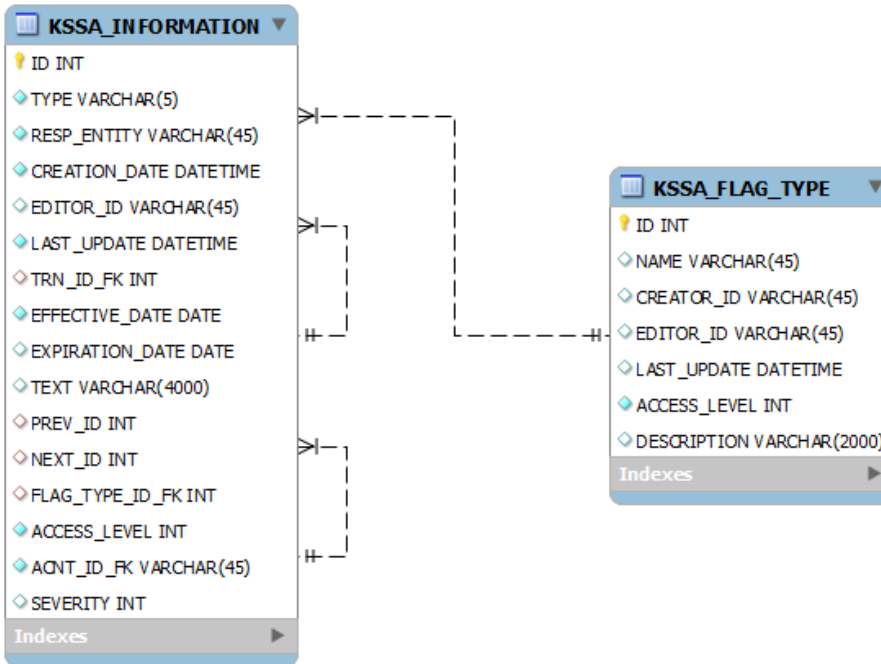
### Generic

Account information is the general data format for types of information that can be attached to an account. It supports the Information Class and its children, Memo, Flag and Alert. All information types are associated with an account, and may be optionally associated with a single transaction.

In a practical sense, a Memo is a small piece of text that can be viewed by a CSR to give more information as to why something is happening on an account. It may be generated by the system or by a user, and exists to give a human readable log of actions on the account.

A flag is a predefined, computer readable piece of information on an account. Flags can be read by humans, but can also be used as part of an automated decision making process. For example, there might be an insufficient funds flag. Based on configuration, the system may issue certain types of holds or bars, depending on such a flag.

An alert is a message placed on an account that is displayed when an account is accessed by a CSR. A practical example might be that the address on the account is found to be incorrect. In addition to putting a flag on the account to show an incorrect address, the system might also have an alert that simply informs the CSR that there is a problem with the address on the account. The CSR would then be able to make a decision as to how to proceed with a student, if presented with that information.

**Table: INFORMATION**

(Stores multiple types of information about an account or a transaction.)

ID	Autonumbered primary key for the piece of information.
TYPE	Set to IM (Information->Memo) IMF (Information->Memo->FollowUpMemo), IF (Information->Flag) or IA (Information->Alert) to define the type of class that is derived from this entry.
RESP_ENTITY	The identifier for the entity that created the account information.
CREATION_DATE	This is the date that is set when the information is saved to the system.
TRN_ID_FK	This may be populated if the memo relates specifically to a transaction. As an example, if a deferment were issued on an account, the system may prompt the user to enter a reason for the deferment, which would be then linked as a memo to the specific transaction.
EFFECTIVE_DATE	A date for the information is the date on which the memo is considered "in force", allowing information to be placed on the account that does not show until the future.
EXPIRATION_DATE	The date after which the information is considered not effective. None of these dates affect the actual existence of the account information (that is to say that an expired piece of information is not deleted) but they allow a counselor a faster view of currently applicable information, rather than having to trawl through comments that no longer make sense. A comment can be set to expire on its own (by setting

	the EXPIRATION_DATE when the memo is created) or by calling the expire() method, which will populate the EXPIRATION_DATE with the previous day's date.
TEXT	TEXT is the actual text of the memo or the alert. This is a VARCHAR2 field, limiting the size of the memo to 4000 characters. Should more space be needed, a follow-on memo could be created.
PREV_ID	A non-null value here indicates that the memo is part of a chain, and links to the memo that precedes it. The existence of this field indicates that the memo is a follow-on memo.
NEXT_ID	Indicates that a memo has had information added to it. This identifier points the system to the next memo in the chain.
FLAG_TYPE_ID_FK	This is a foreign key, linking to the identifier for a flag that is stored in the table KSSA_FLAG. Flags are entirely user defined. As well as their flag code, flags also have a human-readable friendly name.
ACCESS_LEVEL	Indicates the level of user who can view this information. All users of the KSA system have a LEVEL indicator, and anything that is their level or below is visible (for memos, flags, tags, etc.) It is envisaged that students would have a level of 0, so they could view certain flags, tags, and alerts. It is not expected that any memos would be visible to them. In the case of a flag, the flag has a level identified with it, which is loaded as the default level of the class.
ACNT_ID_FK	Identifies the account identifier against which the information is lodged.
SEVERITY	Identifies the severity of the flag. The higher this number, the more severe. The actual meaning of the severity is decided by any rule that acts upon this value.

**Table: FLAG\_TYPE**

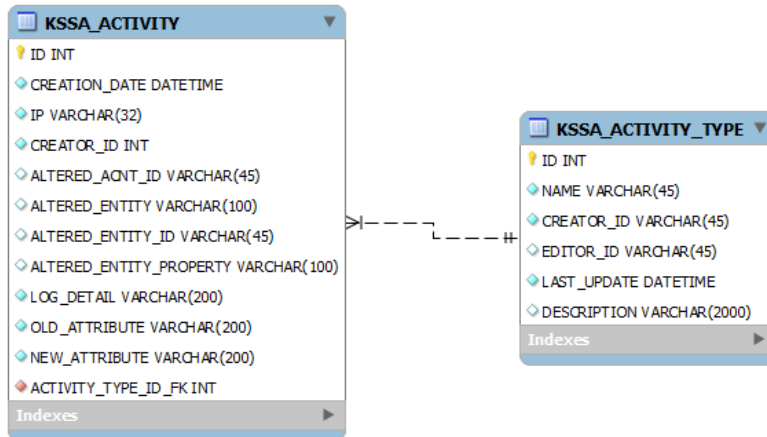
(Stores the attributes for the types of flags that exist in the system.)

ID	Autonumbered primary key.
NAME	A friendly name for the flag. This would be displayed to the user.
ACCESS_LEVEL	Minimum level of the user who could see this type of flag.
DESCRIPTION	Readable description of the flag with more detail than the high-level NAME field. For example "This user has bounced a check on their account. The bursar's office will not accept checks from those users who have in the past bounced a check. They should use another payment method."

## Activity Data Model

### Generic

KSSA\_ACTIVITY persists the objects that make up the activity log, supporting the activity service. This provides a security log of activity that happens within the system.



**Table: ACTIVITY**

(Tracks activity within the KSA system.)

ID	Autonumbered primary key for the ACTIVITY table.
CREATION_DATE	Date and time of the logged activity.
IP	IP address of the originating system that caused the activity.
MAC	Optional MAC address of the system that caused the activity.
CREATOR_ID	The account identifier for the person or system that triggered the activity.
ALTERED_ACNT_ID	The account against which the activity was logged, if applicable.
ALTERED_ENTITY	The type of entity that was altered, as derived from the code. For example "Currency" etc.
ALTERED_ENTITY_ID	In conjunction with ALTERED_ENTITY, the identifier for the specific entity that was altered/ created.
ALTERED_ENTITY_PROPERTY	The specific property that was altered by the change.
LOG_DETAIL	Readable explanation of the activity that has occurred. For example "A new credit type was created within the system."
OLD_ATTRIBUTE	If the value of an attribute is changed during this auditable activity, then the old value is stored here. For example, if a last name is changed from "Blogs" to "Bloggs" then OLD_ATTRIBUTE would be equal to 'Blogs' (and NEW_ATTRIBUTE would be equal to 'Bloggs')
NEW_ATTRIBUTE	An optional attribute that describes the activity in more detail. For example, if a new debit type, called "Bookstore Charge" was created, then the attribute would be set as "Bookstore Charge".
ACTIVITY_TYPE_ID_FK	A classification of the problem, for example EXCEPTION, SECURITY, etc. These types are defined in the

KSSA\_ACTIVITY\_TYPE table. It is envisaged that the basic types of error will be predefined in the software, but their names can be configured, and other types can be added in future revisions.

### Table: ACTIVITY\_TYPE

(Stores the types of activities that exist in the system. While these types can be configured, it is envisioned that the KSA system will come with predefined types that can be customized (by name) but it is not, at this time, envisioned that the administrator would add new types of activities.)

LEVEL The level is the level of the activity, which is a numerical value, The lower the value, the more transactional the detail, the higher, the more serious the detail. We will adopt the Apache LogLevel names for this purpose. These are emerg, alert, crit, error, warn, notice, info, debug. More information can be found at <http://httpd.apache.org/docs/2.0/mod/core.html#loglevel>

ID	Autonumbered primary key.
NAME	A friendly name for the activity. This would be displayed to the user.
DESCRIPTION	UI Description of the activity type.

## Account

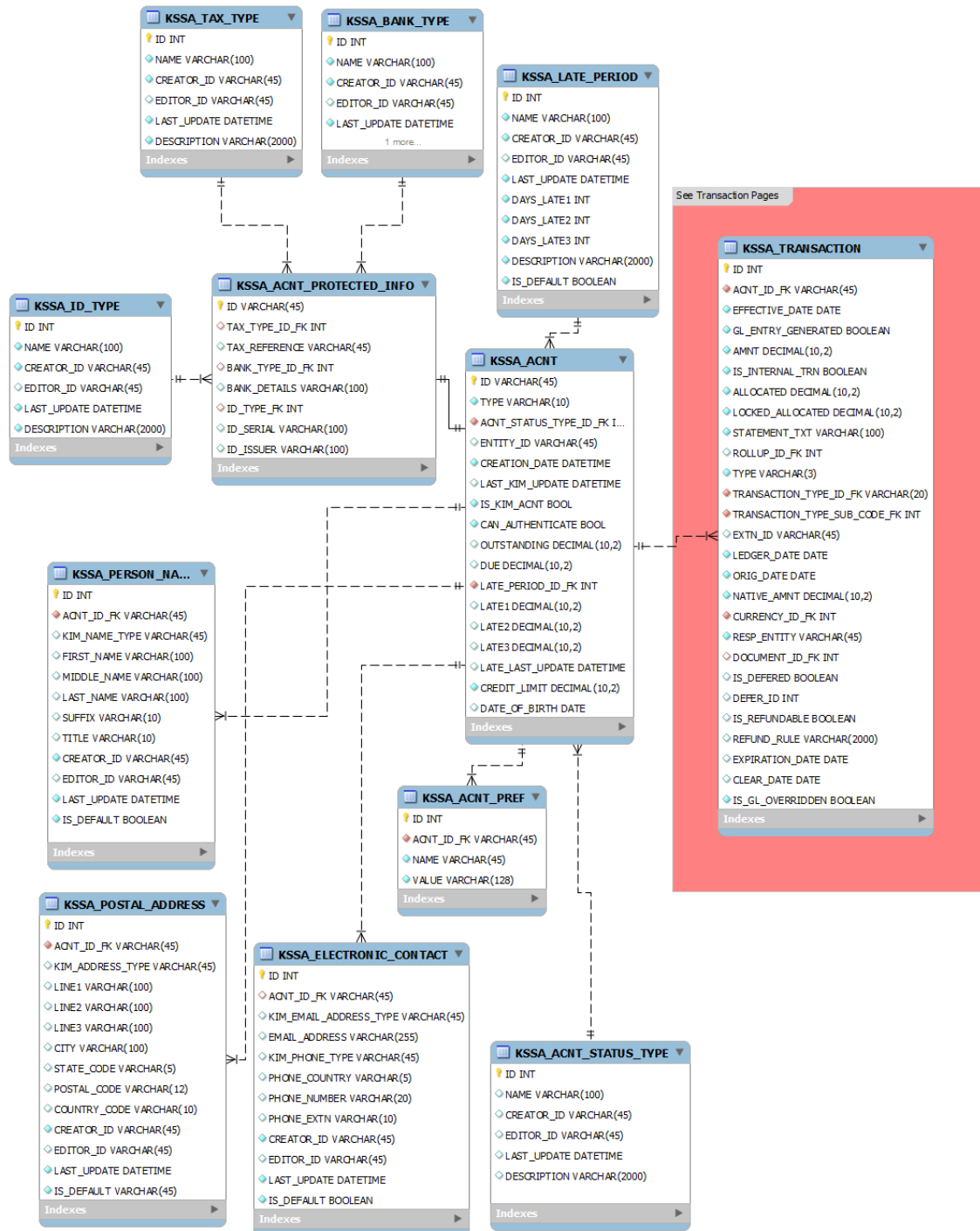
### Generic

The KSSA\_ACNT table is a central reference point that ties together a great number of tables.

KSSA\_ACNT is the central account table. ID is the account identifier as is referenced throughout the rest of the system as ACNT\_ID\_FK. This is the identifier of a KSA account.

KSSA\_ACNT and many of its related tables are used to populate the Account objects. Two key tables store the information that relates to an account. In addition to the core KSSA\_ACNT table, there is also KSSA\_ACNT\_PROTECTED\_INFO; a table of details that are considered more sensitive than some other types of data. For the sake of security, a regular user that has reporting access to the data in KSA would NOT have access to this table. This populates the AccountProtectedInformation class, which, in addition to not being loaded as default, triggers memo entries when data within that class are accessed. This table has a one-to-one relationship with ACNT, and therefore KSSA\_ACNT\_PROTECTED\_INFO.ID = KSSA\_ACNT.ID

KSSA\_TRANSACTION is defined earlier in this document.



### Table: ACNT

(Tracks the fundamentals of an account within the KSA system.)

ID

The account identifier. It is referenced throughout the rest of the system as ACNT\_ID\_FK. Under normal circumstances,

	this will be the user id/ net id, as derived from KIM, for adhoc accounts, it will be either generated by the system, or by the creator.
TYPE	Used to disambiguate the classes that can be produced from these tables. Possible values are AND for Account->NonChargeable->Delegate, ACD for Account->Chargeable->DirectChargeAccount and ACS for Account->Chargeable->SponsorAccount. Friendly versions of these names for UI purposes can be queried in the ACNT_TYPE table, searching on the CODE field.
ACNT_STATUS_TYPE_ID_FK	References the ACNT_STATUS_TYPE table, referencing the status of the account. The account status is a single value that, can be used to impose certain limits on the account. This is a high-level status of the account, and is used in combination with other account indicators, such as flags.
ENTITY_ID	If the account is derived from a KIM account, then the KIM identifier is stored here. This is often referred to as the NetID of the user, and will often follow the format of first initial/last name. If the entity is not a KIM identity, then the identifier from the other system will be used here, and the account will be set as IS_KIM_ACNT=false.
CREATION_DATE	The date that the account was established within the KSA system.
LAST_KIM_UPDATE	If the account is a KIM account, LAST_KIM_UPDATE is the date and time that the details were validated with the KIM datastore.
IS_KIM_ACNT	Boolean that answers the question “did this account originate from the KIM system?” If true, then the KIM fields are implied. If false, then the KIM fields will be null.
CAN_AUTHENTICATE	Boolean that answers the question “can this user authenticate into the KSA system?”
OUTSTANDING	The balance of the account, in the system currency that is outstanding on the account. This includes any amounts that are not yet due.
DUE	The balance of the account that is due at this moment in time. That is, all the transactions which have an effectiveDate of today or before.
LATE_PERIOD_ID_FK	LATE_PERIOD_ID_FK references the late payment table. This permits the system to have configurable groups of late payment “buckets”. For example, a normal student might be considered “late” once their balance has been due for 30 days, and then they are progressively later at 60 and 90 days. Whereas for some customers (maybe a sponsoring employer) there may be an agreement that the account is not past due until 60/90/120 days.
LATE1..3	The aged balance in “buckets” according to the LATE_PERIOD table.
LAST_LATE_UPDATE	Date and time when the account last went through the ageing process.
CREDIT_LIMIT	Credit limit for the account. Enforcement of this limit is



DATE_OF_BIRTH	during the transaction creation process. DirectCharge accounts only, the date of birth of the “student” or other account holder. Stored as a disambiguator.
---------------	--

### Table: ACNT\_PROTECTED\_INFO

(Tracks types of data that are required for system functioning that are considered more sensitive than other types of data.)

ID	The account identifier. It is referenced throughout the rest of the system as ACNT_ID_FK. This is the identifier of a KSA (not a KIM) account.
TAX_TYPE_ID_FK	A foreign key to the TAX_TYPE table. This is a configurable list of types of tax identifiers that the system might accept. If the system is deployed in the US, a TAX_TYPE might be “Social Security Number”.
TAX_REFERENCE	The actual tax identifier as referenced in TAX_TYPE.
BANK_TYPE_ID_FK	A foreign key to the bank type table, permitting the storage of different types of bank information. For example, an ACH type used in the US would require a routing number, and account number, and an account type (checking, savings, etc.) An IBAN type would store the information differently.
BANK_DETAILS	The actual detail as references in BANK_TYPE, for example, the actual IBAN of the account holder.
ID_TYPE_FK	Foreign key to the ID_TYPE table that defines the different types of identity documentation that are accepted.
ID_SERIAL	The actual serial number of the document defined by ID_TYPE. For example, if the document is a passport, this would likely be the passport’s number.
ID_ISSUER	The issuing authority of a document. For a passport, this would often be a country. For a US Driver’s license, it would most often be the state that issued the license.

### Table: BANK\_TYPE

(A simple type table that defines the different types of bank information that might be stored in the KSA system.)

ID	Autonumbered primary key.
NAME	Friendly name for the type of bank information. For example “ACH” or “IBAN”.
DESCRIPTION	A longer description of the expected value in the field.

### Table: TAX\_TYPE

(A simple type table that defines the different types of

tax information that might be stored in the KSA system.)

ID	Autonumbered primary key.
NAME	Friendly name for the tax type identifier. For example “U.S. Social Security Number” or “British National Insurance Number”.
DESCRIPTION	A longer description of the tax number type to assist operators in understanding where this information may come from, expected format, etc.

### Table: ID\_TYPE

(A simple type table that defines the different types of identity information that might be stored in the KSA system.)

ID	Autonumbered primary key.
NAME	Friendly name for the tax type identifier. For example “US Driver’s license”, “French Passport”
DESCRIPTION	A longer description of the identification number type to assist operators in understanding where this information may come from, expected format, etc.

### Table: PERSON\_NAME

(Tracks a person’s name. This structure closely mimics the KIM name standard, and is stored in its own table to permit changes that may occur in the future. This format might be problematic for internationalization.)

ID	Name identifier.
ACNT_ID_FK	Foreign key link to the account in question.
KIM_NAME_TYPE	If the name is derived from KIM, the name type is stored here. This permits us to update the name from KIM by retrieving the correct name record if a student has more than one registered name. If the field is null, then the name is only stored within KSA.
FIRST_NAME	First name of the person.
MIDDLE_NAME	Middle name of the person.
LAST_NAME	Last name of the person.
SUFFIX	Freeform suffix, allowing for appended titles or generational information.
TITLE	Freeform prefix, allowing for titles that come before the name.
IS_DEFAULT	Answers the question “is this the default name used on the account”?

**Table: POSTAL\_ADDRESS**

(Tracks a postal address. This structure closely mimics the KIM name standard, and is stored in its own table to permit changes that may occur in the future. In particular, this format may be a problem for internationalization.)

ID	Autonumbered primary key
ACNT_ID_FK	Foreign key link to the account in question.
KIM_ADDRESS_TYPE	If the address is derived from KIM, then this is set to the address type. If it is null, then the address is stored locally only, in KSA.
LINE1..3	Lines 1 through 3 of the address.
CITY	City part of the address. This should be interpreted openly as the locality name.
STATE_CODE	If the country has states or other major localities as part of its addresses, then they are stored here.
POSTAL_CODE	If the address has a coded address, it is stored here.
COUNTRY_CODE	Code for the country of the address.
IS_DEFAULT	Answers the question "is this the default address on the account?"

**Table: ELECTRONIC\_CONTACT**

(Tracks the electronic contact information for an account. Closely mimics KIM information.)

ID	Autonumbered primary key
ACNT_ID_FK	Foreign key link to the account in question.
KIM_EMAIL_ADDRESS_TYPE	If the email address is derived from KIM, then this is set to the address type. If it is null, then the email address is stored locally only, in KSA.
EMAIL_ADDRESS	The actual email address.
KIM_PHONE_TYPE	If the phone number is derived from KIM, then this is set to the phone type. If it is null, then the number only exists within KSA.
PHONE_COUNTRY	The country code for the number. In the absence of a precedent on the use of this field, and the constraints of the field, we will store an ISO3166 country code.
PHONE_NUMBER	The major numerical part of the number.
PHONE_EXTN	The extension part of the number, if applicable.
IS_DEFAULT	Answers the question "is this the default contact information used on the account?"

**Table: ACNT\_STATUS\_TYPE**

(Storage for the different account statuses that can be applied to an account.)

ID	Autonumbered primary key.
NAME	Friendly name for the account status. For example “In good standing”.
DESCRIPTION	A longer description of what it means to be in that status.

#### Table: LATE\_PERIOD

(Stores the different period definitions against which an account might be aged.)

ID	Autonumbered primary key.
NAME	The name of the late period definition as displayed to the user.
DAYS_LATE1..3	The number of days after the effective date of a transaction that the account is considered to be in the appropriate late bucket. The standard reference model would be LATE1=30, LATE2=60, LATE3=90.
DESCRIPTION	A more verbose description of the late model, giving a representative better information as to what types of accounts this might be the appropriate late period definition for.
IS_DEFAULT	Boolean that answers the question “is this the default late period definition?”

#### Table: ACNT\_PREF

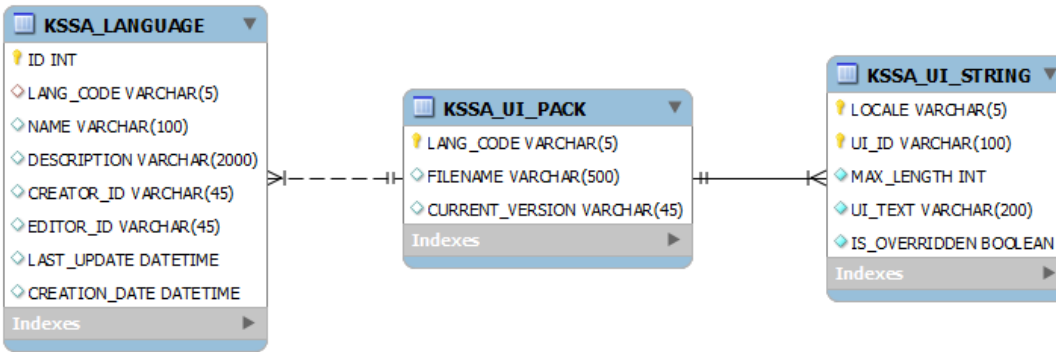
(Stores simple key/value pairs for an account permitting the storage of simple preferences.)

ID	Autonumbered primary key.
ACNT_ID_FK	Reference to the account to which this key/value pair belongs.
NAME	Name of the key.
VALUE	Value of the key.

## UI Pack (Localization of UI – Language)

### Generic

The UI Pack tables store the UI strings for different languages to be used in KSA. By default, KSA supports the use of XLIFF localization files for UI text.

**Table: UI\_PACK**

A simple table that stores the identifiers for the different language packs that have been installed. There is an expectation that this is a very small table that allows the UI coder to know which languages a user may select.

LANG_CODE	Locale, stored in standard format as defined in ksa.properties (ex. fr_FR, en_US).
FILENAME	The filename of the pack that was installed.
VERSION	String of version information, taken from <note> tag in XLIFF.

**Table: UI\_STRING**

A simple lookup table that allows the UI to lookup the appropriate text for identifiers on the screen.

LOCALE	Locale, stored in standard format as defined in ksa.properties (ex. fr_FR, en_US).
UI_ID	Identifier as used on the UI.
MAX_LENGTH	Maximum length of the string to be displayed on the UI. This is a requirement of the XLIFF standard.
UI_TEXT	The actual text to be displayed on the UI in place of the UI_ID.
IS_OVERRIDEN	By default, this is false, however, if the string is edited outside of a common language pack (i.e. the institution changes the text for their own implementation) then this is set to true. This is used when deciding whether or not to overwrite a string when loading a new language pack.

**Table: LANGUAGE**

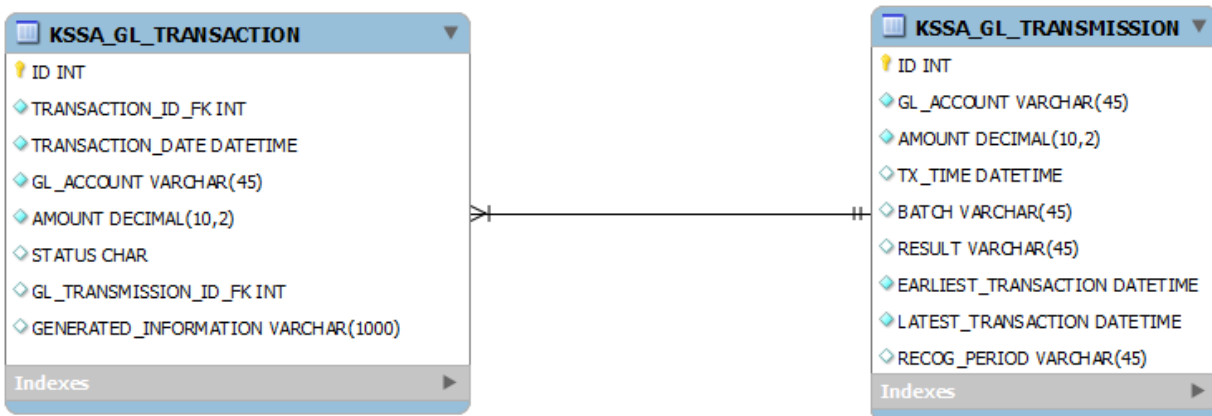
A simple dictionary service that stores the languages on the system.

ID	System generated primary key.
LANG_CODE	Locale, stored in standard format as defined in ksa.properties (ex. fr_FR, en_US).
NAME	Name of the language in readable form. (For Example: French (France).)
DESCRIPTION	If an extended description is warranted in the UI, it would be placed here. This is likely to be blank for most languages.

## General Ledger Processing

### Generic

These tables record the general ledger transactions that are stored and then transmitted to the general ledger. When a transaction becomes effective, any general ledger transactions relating to that transaction are recorded in the GL\_TRANSACTION table. Depending on configuration, these may then be moved directly to the transmission table, or this process might be done in batch mode.



### Table: GL\_TRANSACTION

This table stores individual transactions to the general ledger. Any transaction that creates a general ledger transaction may have one or more entries in this table.

ID	Autonumbered primary key for the transaction.
TRANSACTION_ID_FK	The transaction identifier that prompted this transaction.
TRANSACTION_DATE	Date of the transaction identified by TRANSACTION_ID_FK
GL_ACCOUNT	The general ledger account number that this transaction will affect.
AMOUNT	The value of the transaction in the system currency.
STATUS	Q – queued, transaction is ready to be transmitted. P – In process, this transaction is currently being processed



	and made into a transmission. C – Complete, this transaction has been entered into the GL_TRANSMISSION queue. F- Failed.
GL_TRANSMISSION_ID_FK	Identifier for the transmission that this transaction is part of. This is only set once the transaction has a status of C(omplete)
GENERATED_INFORMATION	String of text that explains where the general ledger transmissions were generated.

### Table: GL\_TRANSMISSION

This table stores general ledger transactions that are to be/have been transmitted to the general ledger. Depending on configuration, these entries may be individual transactions (real time entries), batch transmissions, or rolled-up batch transmissions.

ID	Autonumbered primary key for the transmission.
GL_ACCOUNT	The general ledger account that is affected.
AMOUNT	Amount of the transmission in the system currency.
TX_TIME	Time and date when the transmission was made to the general ledger.
BATCH	Batch identifier. In real time, each transmission will be viewed as a “batch of one”.
RESULT	If the general ledger returns a result, it will be stored here.
EARLIEST_TRANSACTION	In a transaction rollup, this is the earliest transaction date in that rollup. For non-rolled up transactions, this will be the effective date of the original transaction.
LATEST_DATE	In a transaction rollup, this is the latest transaction date in that rollup. For non-rolled up transactions, this will be the effective date of the original transaction.
RECOG_PERIOD	This field can be filled using the period recognition service of the general ledger services. It is a user-identified period of time during which the revenue was recognized.

## Batch Transaction Processing

### Generic

KSA can accept transaction uploads of batches, following the XML schema provided. The system will keep track of the batches and the results of the batches so that the system can be reconciled with external systems.

ID	INT
EXTERNAL_ID	VARCHAR(45)
ENTITY_ID	VARCHAR(45)
INCOMING_DATE	DATETIME
TOTAL_TRANS	INT
TOTAL_VALUE	DECIMAL(10,2)
TOTAL_ACCEPTED	INT
TOTAL_ACCEPTED_CREDITS	DECIMAL(10,2)
TOTAL_ACCEPTED_DEBITS	DECIMAL(10,2)
TOTAL_REJECTED	INT
TOTAL_VALUE_REJECTED	DECIMAL(10,2)
BATCH_RESPONDED	DATETIME
INCOMING_FILE	VARCHAR(256)
OUTGOING_FILE	VARCHAR(256)
STATUS	CHAR

**Table: BATCH\_RECEIPT**

Stores the “receipt” for each batch.

ID	Autonumbered primary key for the transmission.
EXTERNAL_ID	External identifier from the batch. This is in the XML upload, and will be generated by the external system.
ENTITY_ID	User or system that uploaded the transactions.
INCOMING_DATE	When the batch goes through initial verification, the datetime stamp of this action will be stored here.
TOTAL_TRANS	The number of total discrete transactions in the batch.
TOTAL_VALUE	The total value of all transactions within the batch.
TOTAL_ACCEPTED	The total number of accepted transactions in the batch.
TOTAL_ACCEPTED_CREDITS	The total value of all accepted credits.
TOTAL_ACCEPTED_DEBITS	The total value of all accepted debits.
TOTAL_REJECTED	The number of transactions that were rejected.
TOTAL_VALUE_REJECTED	The total value of all rejected transactions.
BATCH_RESPONDED	When the system sends its reply to the external system, the timestamp is recorded here.
INCOMING_FILE	File pointer to the incoming stored XML file. Files will be renamed with a patterned filename to ensure there are no filename collisions.
OUTGOING_FILE	File pointer to the outgoing stored XML file.
STATUS	Status of the batch. Q – In Process (“queued”) F – Failed – The entire batch was rejected. This means that the batch can be resent (after corrections) with the same batch number. P – Partial, at least one of the transactions was added to the system. The batch number associated with this batch cannot be reused. E – Entire, the whole batch was accepted. The batch number cannot be reused.



