

## Assignment 6

### Support Vector Machines

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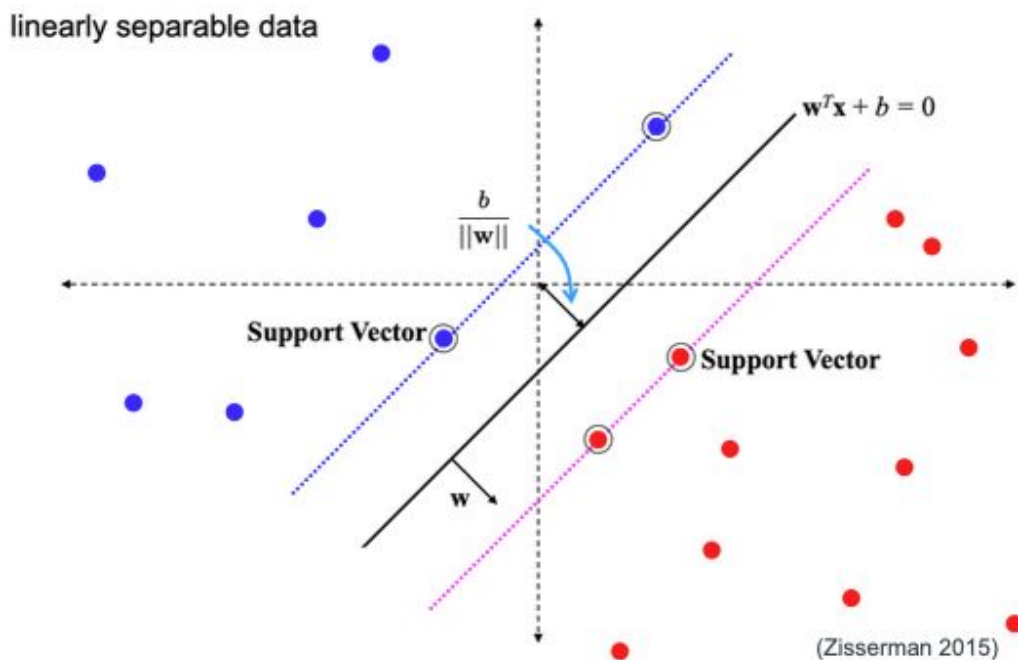
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#### 1 Concepts

##### 1. Linear separability:

The idea of SVM is that we try to find a linear boundary that has a maximum margin solution in a classification problem. The term “linear separability” refers to the capability that a certain data set can be separated into different classes with a linear boundary. The support vectors are the data that are closest to the linear boundary.



##### 2. Slack variables:

Slack variables are introduced to solve the optimization problem of SVM. With slack variables, the optimization constraint can now tolerate both misclassification and margin violation.

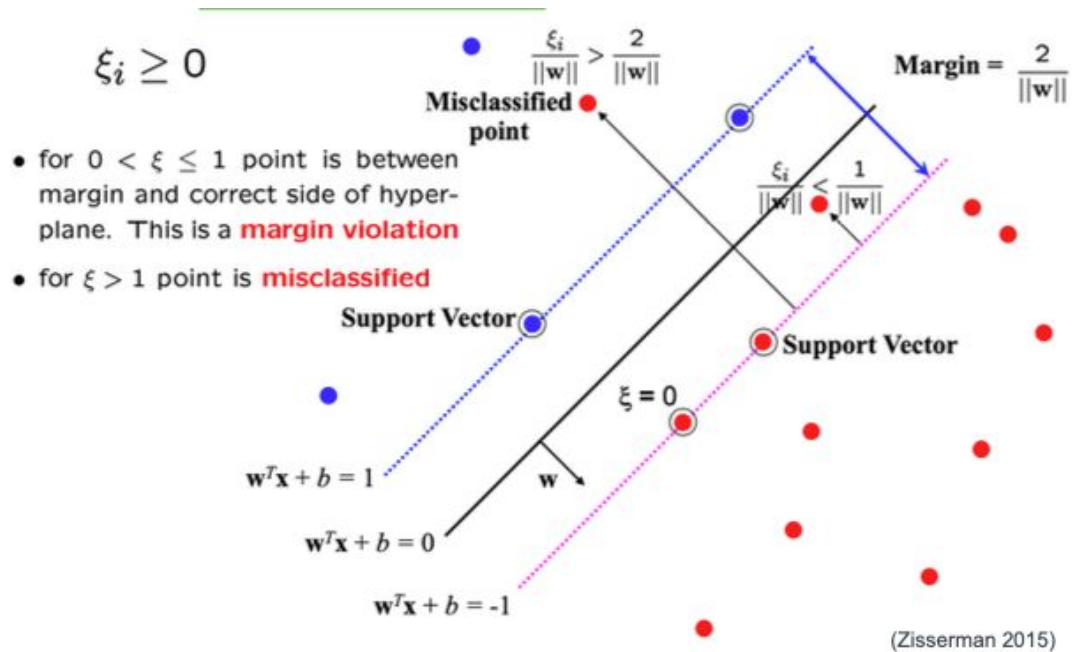
The constraint becomes:

$$y_i (w \cdot x_i + b) \geq 1 - \xi_i$$

$$\xi_i \geq 0$$

and optimization problem becomes:

$$\min_{w, \xi_i} \|w\|^2 + C \sum_{i=1}^N \xi_i$$



### 3. Kernel functions

Given a mapping function  $\phi: X \rightarrow V$ , we call the function  $K: X \rightarrow \mathbb{R}$  defined by  $K(x, x') = \langle \phi(x), \phi(x') \rangle_V$ , where  $\langle, \rangle_V$  denotes an inner product in  $V$ , called kernel function. By using kernel functions, we are able to compare the original data with the one transformed in feature space. It is a mathematical way to quantize the similarity.

Reference: Lecture slide chap-6

## 2 Perceptron

### 1. Define the classification function for the perceptron classifier.

$$f(x) = w^T x + b$$

$$\text{at convergence } w = \sum_{i=1}^N \alpha_i x_i$$

### 2. Initial $w = [1 \ -1 \ 0.5]$ , $\alpha = 0.6$

1. for  $x_1 = [0 \ 0 \ 1]$ ,  $f(x_1) = 0.5$ ,  $f(x_1)y_1 = 0.5 \cdot (-1) = -0.5 < 0$   
 $\rightarrow$  do  $w = w - \alpha x_1 \text{sign}(f(x_1)) = [1 \ -1 \ -0.1]$
2. for  $x_2 = [0 \ 1 \ 1]$ ,  $f(x_2) = -1.1$ ,  $f(x_2)y_2 = -1.1 \cdot 1 = -1.1 < 0$   
 $\rightarrow$  do  $w = w - \alpha x_2 \text{sign}(f(x_2)) = [1 \ -0.4 \ 0.5]$
3. for  $x_3 = [1 \ 0 \ 1]$ ,  $f(x_3) = 1.5$ ,  $f(x_3)y_3 = 1.5 \cdot 1 = 1.5 > 0$   
 $\rightarrow$  do nothing
4. for  $x_4 = [1 \ 1 \ 1]$ ,  $f(x_4) = 1.1$ ,  $f(x_4)y_4 = 1.1 \cdot 1 = 1.1 > 0$   
 $\rightarrow$  do nothing

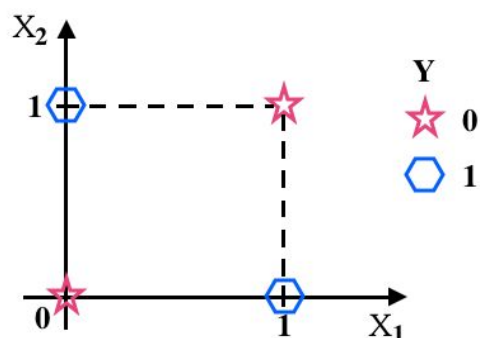
5. for  $x_1 = [0 \ 0 \ 1]$ ,  $f(x_1) = 0.5$ ,  $f(x_1)y_1 = 0.5 \cdot (-1) = -0.5 < 0$   
 $\rightarrow$  do  $w = w - \alpha x_1 \text{sign}(f(x_1)) = [1 \ -0.4 \ -0.1]$
6. for  $x_2 = [0 \ 1 \ 1]$ ,  $f(x_2) = -0.5$ ,  $f(x_2)y_2 = -0.5 \cdot 1 = -0.5 < 0$   
 $\rightarrow$  do  $w = w - \alpha x_1 \text{sign}(f(x_1)) = [1 \ 0.2 \ 0.5]$
7. for  $x_3 = [1 \ 0 \ 1]$ ,  $f(x_3) = 1.5$ ,  $f(x_3)y_3 = 1.5 \cdot 1 = 1.5 > 0$   
 $\rightarrow$  do nothing
8. for  $x_4 = [1 \ 1 \ 1]$ ,  $f(x_4) = 1.7$ ,  $f(x_4)y_4 = 1.7 \cdot 1 = 1.7 > 0$   
 $\rightarrow$  do nothing
9. for  $x_1 = [0 \ 0 \ 1]$ ,  $f(x_1) = 0.5$ ,  $f(x_1)y_1 = 0.5 \cdot (-1) = -0.5 < 0$   
 $\rightarrow$  do  $w = w - \alpha x_1 \text{sign}(f(x_1)) = [1 \ 0.2 \ -0.1]$
10. for  $x_2 = [0 \ 1 \ 1]$ ,  $f(x_2) = 0.1$ ,  $f(x_2)y_2 = 0.1 \cdot 1 = 0.1 > 0$   
 $\rightarrow$  do nothing
11. for  $x_3 = [1 \ 0 \ 1]$ ,  $f(x_3) = 0.9$ ,  $f(x_3)y_3 = 0.9 \cdot 1 = 0.9 > 0$   
 $\rightarrow$  do nothing
12. for  $x_4 = [1 \ 1 \ 1]$ ,  $f(x_4) = 1.1$ ,  $f(x_4)y_4 = 1.1 \cdot 1 = 1.1 > 0$   
 $\rightarrow$  do nothing
13. for  $x_1 = [0 \ 0 \ 1]$ ,  $f(x_1) = -0.1$ ,  $f(x_1)y_1 = -0.1 \cdot (-1) = 0.1 > 0$   
 $\rightarrow$  do nothing

$\Rightarrow$  convergence

3. Prove that the XOR function cannot be represented by a (linear) perceptron.

The data set for the XOR function is given by:

$X_1$	$X_2$	$Y$
0	0	0
0	1	1
1	0	1
1	1	0



The 0 and 1 points cannot be separated by a linear line, or effectively, there does not exist a linear line that can separate the 0 and 1 points. Therefore, these cases are not linearly separable and thus cannot be represented by a linear perceptron.

### 3 Polynomial Kernel

Given the second-order polynomial kernel for a two-dimensional feature vector  $x_i = [x_{i1}, x_{i2}]^T$ :

$$\phi(x_i) = [x_{i1}^2, \sqrt{2}x_{i1}x_{i2}, x_{i2}^2]$$

$$\phi(x_j) = [x_{j1}^2, \sqrt{2}x_{j1}x_{j2}, x_{j2}^2]$$

The scalar product of the kernel can then be calculated as follows:

$$\begin{aligned} \langle \phi(x_i), \phi(x_j) \rangle &= [x_{i1}^2, \sqrt{2}x_{i1}x_{i2}, x_{i2}^2]^T \cdot [x_{j1}^2, \sqrt{2}x_{j1}x_{j2}, x_{j2}^2] \\ &= x_{i1}^2 x_{j1}^2 + 2x_{i1}x_{j1}x_{i2}x_{j2} + x_{i2}^2 x_{j2}^2 \\ &= (x_{i1}x_{j1} + x_{i2}x_{j2})^2 \\ &= \langle x_i, x_j \rangle^2 \end{aligned}$$

Hence, the scalar product of the kernel is just the scalar product of the two-dimensional feature vectors, so a mapping from two-dimensional to three-dimensional vector is not necessary.

### 4 Gaussian Kernel

The Gaussian or the radial basis function (RBF) kernel is given as:  $e^{-\frac{\|x-x'\|^2}{2\sigma^2}}$ . We can rewrite the equation of this kernel as:

$$\begin{aligned} \exp\left(-\frac{\|x-x'\|^2}{2\sigma^2}\right) &= \exp\left(-\frac{\langle x-x', x-x' \rangle}{2\sigma^2}\right) \\ &= \exp\left(-\frac{\langle (x, x-x') - (x', x-x') \rangle}{2\sigma^2}\right) && \rightarrow \text{using the distributive over addition property of scalar product} \\ &= \exp\left(-\frac{\langle x, x \rangle - \langle x, x' \rangle - \langle x', x \rangle + \langle x', x' \rangle}{2\sigma^2}\right) \\ &= \exp\left(-\frac{\langle x, x \rangle - \langle x, x' \rangle - \langle x', x \rangle + \langle x', x' \rangle}{2\sigma^2}\right) \\ &= \exp\left(-\frac{\|x\|^2 + \|x'\|^2 - 2\langle x, x' \rangle}{2\sigma^2}\right) \end{aligned}$$

$$\begin{aligned}
&= \exp\left(\frac{\|x\|^2 + \|x'\|^2}{2\sigma^2}\right) \exp\left(\frac{-2\langle x, x' \rangle}{2\sigma^2}\right) \\
&= \text{const} \cdot \exp\left(\frac{-\langle x, x' \rangle}{\sigma^2}\right)
\end{aligned}$$

If we take the Taylor expansion of the equation above,

$$\begin{aligned}
&= \text{const} \cdot \sum_{n=0}^{\infty} \frac{\left(\frac{-\langle x, x' \rangle}{\sigma^2}\right)^n}{n!} \\
&= \text{const} \cdot \sum_{n=0}^{\infty} \left(\frac{-1}{2\sigma^2}\right)^n \frac{(\langle x, x' \rangle)^n}{n!}
\end{aligned}$$

we can see that the Gaussian kernel consists of an infinite sum of the polynomial kernel.