KUANG-YU LI

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EDUCATION

Universität Stuttgart – Stuttgart, Germany — Oct. 2019 - present
M.S. in Information Technology, German Grading: 1.8 (Gut)

National Chiao Tung University (NCTU) – Hsinchu, Taiwan
M.S. in Electronics Engineering and Electronics, GPA: 4.27/4.3 — Sept. 2013 - Oct. 2015
B.S. in Electrical Engineering and Computer Science, GPA: 3.9/4.3 — Sept. 2009 - Aug. 2013

EXPERIENCE

MediaTek, Inc. – Hsinchu, Taiwan — Dec. 2015 - Aug. 2019
Firmware Engineer

- Developed firmware in Android smartphone for 5G/4G mobile communication digital signal processing
- Wrote 6K code lines, reviewed and maintained 20K code lines in C/C++ on Red Hat Enterprise Linux
- Designed firmware architecture, implemented algorithm, developed and published tests with Python and Perl scripts for performance verification
- Participated in 3 large-scale projects(over 200K code lines and 1000 engineers) and collaborated and communicated with software and hardware teams across 9 countries
- Involved in all stages of SDLC for over 10 MediaTek's smartphone products including world's fastest 5G Helio M70 with download speed 4.7Gbps in 2019
- Supported technical issue with troubleshooting, issue analysis, solution implementation, and patch releasing for global customer including Samsung, LG and Huawei
- Received 7 times MediaTek vAward in recognition of top 10% performance of the month

TECHNICAL STRENGTHS

Programming	Java, Python, C/C++, JSON, HTML/CSS, SQL, Perl, MATLAB, Assembly
Tool	Git, GitHub, Perforce, IntelliJ, PyCharm, Android Studio, VirtualBox, Docker
Platform & Protocol	Google Firebase, JavaServer Pages (JSP), OpenFlow, TCP/IP, HTTP, REST
Language	German (intermediate), English (fluent), Chinese (native)

PROJECTS

Publish-Subscribe Service for Software-Defined Network Java, REST API, HTTP — SDN Lab

- Developed a "Subscriber" Java application which can register energy measurement data subscription via REST API and receive UDP datagram from a publishing service by type and value.
- Developed a publishing service, which can receive subscription via HTTP request (GET, POST, DELETE) and perform content-based routing in a OpenFlow network. The services is developed as a Java module in Floodlight controller. The routing algorithm is based on sorting and merging interval of encoded IP-address to minimize network traffic and reduce application filtering effort.

Dynamic Routing for Software-Defined Network Java, Dijkstra's algorithm — SDN Lab

- Developed a Java module in Floodlight controller, which provides two dynamic routing modes in OpenFlow network. The Adaptive mode achieves 6 times bandwidth increase (582kbs vs 3478kbs) verified with Iperf tool in a MiniNet virtual network on Linux.
- Reactive mode routes with shortest path. Adaptive mode routes TCP flow with load balancing by querying network traffic statistics dynamically and routing in network and transport layer. The implementation is based on Dijkstra's algorithm.

Routing Protocols for Wireless Ad-hoc Network – Java — Mobile Computing

- Implemented 2 routing protocols: *Flooding* and *Dynamic Source Routing(DSR)* for ad-hoc wireless network.
- Developed server and client program based on *UDP Datagram API* with *java.net* package
- Deployed and verified the program on Raspberry Pi with real-world 802.11 WIFI ad-hoc network.

Location Temperature App with Realtime Database – Android, Java — Mobile Computing

- Developed *Android* application for location and temperature data in JSON with *NoSQL database*, *Google Firebase Readtime Database*
- Implement functions for access, update, query, subscribe data in with Firebase-API

ATP Tennis Player Network Analysis – Python — Complex Network System

- Parsed data from real tennis match statics in *csv*, constructed data into an *undirectied graph*
- Implemented functions to calculated structural insight of the network with *NetworkX* package
- Discovered, visualized and rendered network topology with open-source software *Gephi*

Forest Cover Type Prediction – Python Machine Learning

· Implemented *Decision Tree* and *Support Vector Machine* with *Scikits-Learn* package, evaluated and discussed the performance on forest type classification problem