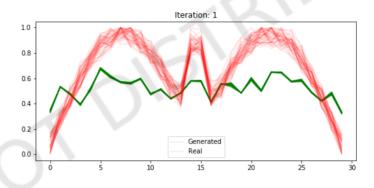
Generative adversarial network

Generative adversarial networks (GAN) are models used to generate sample data of interest (rather than discriminative purposes such as classification / scoring).



Generative adversarial network

It is based on the idea* that to training generative models using discriminatory function as supervisor.

The system has two actors:

- A "generator" function
 - with trainable parameters to generate sample data mimicry to training data
- A "discriminator" function
 - capable of measuring the difference between generated data and training data
 - usually also with trainable parameters

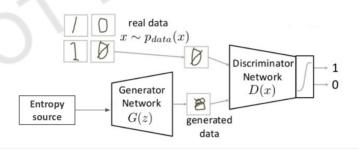
(* special note: The idea is neither novel nor restricted to neural networks.)

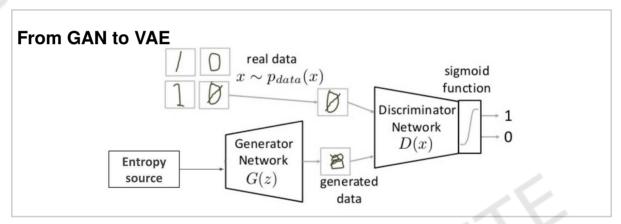
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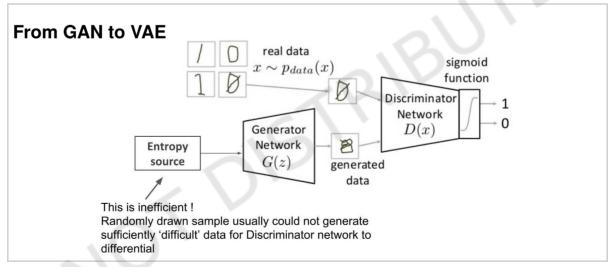
Generative adversarial network

Steps

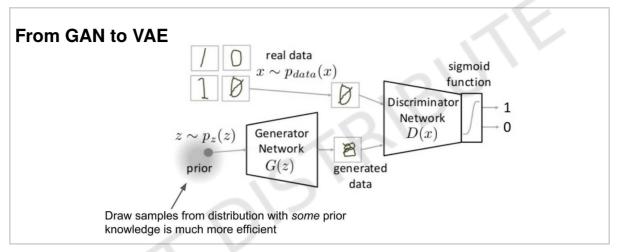
- Generator draws (random) inputs from an "entropy source" (e.g. a random number generator) and generates output samples from it
- *Discriminator* computes an error measure (e.g. binary cross entropy or softmax loss) for the each generated output sample against real data
- The errors (dissimilarity between generated and real data) are back-propagated through the *generator* to fit the parameters
- (The generated output samples are used, together with the real data, to improve the discriminator)
- Repeat until the error is minimized.

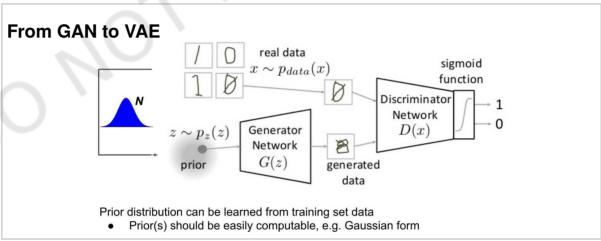






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Variational (Bayesian) Inference formulation

Sampling X over latent variable Z

$$P(X) = \int P(X|z)P(z)dz$$

Use distribution Q to approximate P

$$Q(z|X) \sim P(z|X)$$

"Difference" between ${\it P}$ and ${\it Q}$ can be measured with K.L. divergence:

$$\text{KL}\left(Q(z|X)||P(z|X)\right) = E_{z \sim Q} \left[\log Q(z|X) - \log P(z|X)\right]$$
 (applying Bayes' rule)

$$= E_{z \sim Q} \left[\log(Q|X) - \log P(X|z) - \log P(z) \right] + \log P(X)$$

Rearranging gives

$$\begin{split} &\log P(X) - \mathrm{KL}\left(Q(z|X)||P(z|X)\right) = E_{z \sim Q} \left[\log(Q|X) - \log P(X|z) - \log P(z)\right] \\ &= E_{z \sim Q} \left[\log P(X|z)\right] - \mathrm{KL}\left(Q(z|X)||P(z)\right) \end{split}$$

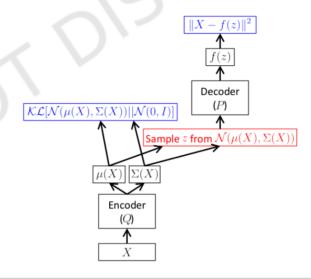
Analytic solution for Gaussian case

if $P(z) \sim N(0, I)$ and $Q(z|X) \sim N(z; \mu, \sigma^2)$

KL has an analytic solution:

$$\mathrm{KL}\left(Q(z|X)||P(z)\right) = -\tfrac{1}{2}\sum_{j=1}^{J}\left(1+\log\sigma_{j}^{2}-\mu_{j}^{2}-\sigma_{j}^{2}\right)$$





Paradigm shift on universal function approximator

Previously

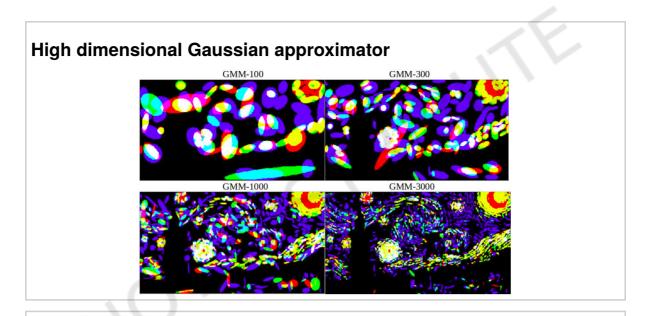
• Any distributions could be approximated with neural network

VAE

- Any distributions could be approximated with high-dimensional Gaussian distribution
- Parameters of the Gaussian distribution can be learned by neural network

Future (?)

• What other distributions can we use ?

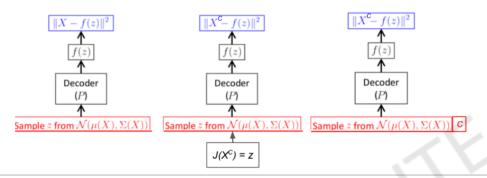


Conditional Variational Autoencoder (CVAE)

• In the vanilla implementation of VAE, one cannot control the output

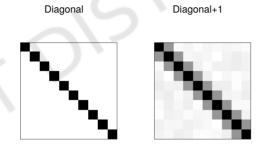
Easy solution

- Recognize that each output corresponds to an input
 - (drawn from an entropy source (e.g. a random number generator))
- Train an encapsulating network to relate between input and output label



(extra) Recurrent latent Gaussian model

- Remember we draw z from $P(z) \sim N(0, I)$
- Assume each latent Gaussian component is independent to one another
- The constraint was introduced for computational purpose
- ullet N-dim Gaussian: N means, N(N+1)/2 covariances to model
 - at dim=1000, full covariance matrix has 501,500 parameters; diagonal matrix only with 2000 parameters
- Can we model a bit more parameters (in between diagnoal and full) ?



- Make a Gaussian component dependent on its previous component
 - Essentially a recurrent Gaussian model