Laboratory Assignment #2

Objectives

This lab practices logic design using familiar building blocks. From your previous coursework, you should already be familiar with simple counters, multiplexers, decoders, and seven-segment displays. The goal of this lab is for you to implement a circuit that drives the time-multiplexed quad seven-segment display present on the Digilent Basys3 board. When you successfully complete this lab, you will have developed a piece of intellectual property that you might be able to re-use in the future.



Figure 1: A Quad Seven-Segment Display

Now that you are familiar with the tools from Laboratory Assignment #1, you should be able to concern yourself with digital design. Figure 2 shows a symbol of the design you will create. The inputs are shown on the left and the outputs are shown on the right.

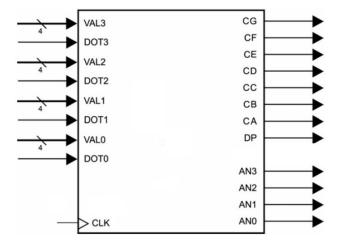


Figure 2: A Symbol of the Design

Bibliography

This lab draws heavily from documents on the Digilent website http://www.digilentinc.com. I would like to thank Digilent for making this material available.

Time-Multiplexed Quad Seven-Segment Display

The Digilent Basys3 board has a time-multiplexed octal seven-segment display. Please read the Basys3 FPGA Board Reference Manual. You will find detailed information about this display in the introductory portion of Chapter 8, "Basic I/O", and Section 8.1, "Seven-Segment Display".

Each digit shares eight common control signals to light individual segments. Each individual digit has a separate anode control input. All of these control signals are active low. Think of each digit as having a separate enable; that enable signal is the anode control. To enable any given digit, drive its anode control signal low. Enabled digits will display the segments selected by the eight active low segment controls.

It is important to remember that all digits share the same segment controls. For example, if you were to drive all anode control signals low, and apply values to the eight segment controls, the same pattern would appear on all digits. That's not very useful, because all it does is generate the same pattern on all digits. In order to get a unique pattern on each of the digits, you must apply a technique called time multiplexing:

- 1. Assert anode control for only digit 0 and apply unique 8-bit segment controls for digit zero.
- 2. Assert anode control for only digit 1 and apply unique 8-bit segment controls for digit one.
- 3. Assert anode control for only digit 2 and apply unique 8-bit segment controls for digit two.
- 4. Assert anode control for only digit 3 and apply unique 8-bit segment controls for digit three.

If you repeat this slowly, you can watch each digit light up in turn. If you increase the rate at which you do this, at some point it will cease to look like the sequential illumination of individual digits, and begin to look like all digits are illuminated at the same time. If you continue to increase the rate, at some point the display intensity will drop due to analog effects as the segments are not given enough time to fully turn on.

Design Description and Requirements

In this design, you are not allowed to use latches. You are allowed to use only one clock. The clock must be the 100 MHz clock signal available from the oscillator on the board. You will receive zero points if you do not follow these requirements.

As shown in Figure 2, the design has a number of inputs. There is a clock input, plus a pair of inputs for each digit. Each pair consists of a four-bit binary value with a one-bit decimal point control.

clk	clock signal, 100 MHz from oscillator
val3[3:0]	value for left-most quad display digit, digit 3
dot3	active high control for decimal point for left-most quad display digit, digit 3
val2[3:0]	value for left-center quad display digit, digit 2
dot2	active high control for decimal point for left-center quad display digit, digit 2
val1[3:0]	value for right-center quad display digit, digit 1
dot1	active high control for decimal point for right-center quad display digit, digit 1
val0[3:0]	value for right-most quad display digit, digit 0
dot0	active high control for decimal point for right-most quad display digit, digit 0

Also shown in Figure 2 are the two groups of output signals: the four anode control signals and the eight segment control signals. All of these signals are active low.

an3an0	anode control for left-most display digit (digit 3), thru right-most display digit (digit 0)
cacg	control for segment a, through segment g
dp	control for segment dp

The design must drive the segment and anode control signals to generate a display that represents the values applied to the inputs. Each digit must be capable of displaying the 16 possible values: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, and F. The display must be bright and not exhibit excessive flickering. Decimal points are to be illuminated when the control input is high – pressing a button illuminates a decimal point.

Describing the Design

Before you begin writing any code, you must sit down with scratch paper and draw a block diagram of a circuit that will satisfy the design requirements. Once you have a possible solution, write a description of it in Verilog-HDL and proceed to test it in simulation. Use the following template for your design. You may change the declared port data types if you need to suit your design description:

```
// File: quad seven seq.v
// This is the top level design for EE178 Lab #2.
// The `timescale directive specifies what the
// simulation time units are (1 ns here) and what
// the simulator time step should be (1 ps here).
`timescale 1 ns / 1 ps
// Declare the module and its ports. This is
// using Verilog-2001 syntax.
module quad seven seq (
  input wire clk,
  input wire [3:0] val3,
  input wire dot3,
  input wire [3:0] val2,
  input wire dot2,
  input wire [3:0] val1,
  input wire dot1,
  input wire [3:0] val0,
  input wire dot0,
  output reg an3,
  output reg an2,
  output reg an1,
  output reg an0,
  output reg ca,
  output reg cb,
  output reg cc,
  output reg cd,
  output reg ce,
  output reg cf,
  output reg cg,
  output reg dp
  );
  // Describe the actual circuit for the assignment.
```

To facilitate re-use of your completed design, you must implement it in this single module – you are not allowed to use hierarchical design with sub-modules for this assignment. If you have further questions, or need clarification, consult the instructor.

Testing the Design

endmodule

You must perform some minimal functional simulation of the design. This is important for two reasons. First, it will give you confidence your design is working properly before you implement it. Second, if the design does not behave as expected when you download it, you will have a mechanism to quickly create additional test cases to help debug the problem. The instructor will not help you debug logic problems (incorrect design behavior) unless you have a block diagram and are able to run a simulation.

In order to help you get started, here is a template for a test bench that works with the design. Feel free to enhance this as you see fit:

```
// File: testbench.v
// This is a top level testbench for the
// quad seven seg design, which is part of
// the EE178 Lab #2 assignment.
// The `timescale directive specifies what the
// simulation time units are (1 ns here) and what
// the simulator time step should be (1 ps here).
`timescale 1 ns / 1 ps
module testbench;
  // Declare wires to be driven by the outputs
 // of the design, and regs to drive the inputs.
 // The testbench will be in control of inputs
 // to the design, and will check the outputs.
 // Then, instantiate the design to be tested.
 wire an3, an2, an1, an0;
 wire ca, cb, cc, cd, ce, cf, cg, dp;
  reg [3:0] val3, val2, val1, val0;
  reg dot3, dot2, dot1, dot0;
  reg clk;
  // Instantiate the quad seven seg module.
  quad seven seg my quad (
    .clk(clk),
    .val3(val3),
    .dot3(dot3),
    .val2(val2),
    .dot2(dot2),
    .val1(val1),
    .dot1(dot1),
    .val0(val0),
    .dot0(dot0),
    .an3(an3),
    .an2(an2),
    .an1(an1),
    .an0(an0),
    .ca(ca),
    .cb(cb),
    .cc(cc),
    .cd(cd),
    .ce(ce),
    .cf(cf),
    .cq(cq),
    .dp(dp)
  );
  // Describe a process that generates a clock
  // signal. The clock is 100 MHz.
```

```
always
  begin
    clk = 1'b0;
    #5;
    clk = 1'b1;
    #5;
  end
  // Assign values to the input signals and
  // check the output results. This template
  // is meant to get you started, you can modify
  // it as you see fit. If you simply run it as
  // provided, you will need to visually inspect
  // the output waveforms to see if they make
  // sense...
  initial
 begin
    $display("If simulation ends before the testbench");
    $display("completes, use the menu option to run all.");
    // This should get "0 1.2 3." on the display.
    val3 <= 4'h0;</pre>
    dot3 <= 1'b0;
    val2 <= 4'h1;</pre>
    dot2 <= 1'b1;
    val1 <= 4'h2;</pre>
    dot1 <= 1'b0;
    val0 <= 4'h3;</pre>
    dot0 <= 1'b1;
    $display("Prepare to wait a long time...");
    #5000000;
    $display("Checkpoint, simulation time is %t",$time);
    #5000000;
    $display("Checkpoint, simulation time is %t", $time);
    #5000000;
    $display("Checkpoint, simulation time is %t",$time);
    #5000000;
    $display("Checkpoint, simulation time is %t",$time);
    #5000000;
    $display("Checkpoint, simulation time is %t", $time);
    // End the simulation.
    $display("Simulation is over, check the waveforms.");
    $stop;
  end
endmodule
```

Synthesizing the Design

Synthesize your design exactly as you did in the tutorial. Do not forget to check the reports. As a general practice, you will want to review all errors and warnings. These point to areas of concern that you should either address or justify.

Implementing the Design

Before you implement your design, you will need to add a constraints file. The following constraints are similar in nature to those used in the tutorial, with one new type of constraint for the clock input:

```
# Constraints for CLK
set property PACKAGE PIN W5 [get ports clk]
set property IOSTANDARD LVCMOS33 [get ports clk]
create clock -name external clock -period 10.00 [get ports clk]
# Constraints for SWO
set property PACKAGE PIN V17 [get ports {val0[0]}]
set property IOSTANDARD LVCMOS33 [get ports {val0[0]}]
# Constraints for SW1
set property PACKAGE PIN V16 [get ports {val0[1]}]
set property IOSTANDARD LVCMOS33 [get ports {val0[1]}]
# Constraints for SW2
set property PACKAGE PIN W16 [get ports {val0[2]}]
set property IOSTANDARD LVCMOS33 [get ports {val0[2]}]
# Constraints for SW3
set property PACKAGE PIN W17 [get ports {val0[3]}]
set property IOSTANDARD LVCMOS33 [get ports {val0[3]}]
# Constraints for BTNU
set property PACKAGE PIN T18 [get ports dot0]
set property IOSTANDARD LVCMOS33 [get ports dot0]
# Constraints for SW4
set property PACKAGE PIN W15 [get ports {val1[0]}]
set property IOSTANDARD LVCMOS33 [get ports {val1[0]}]
# Constraints for SW5
set property PACKAGE PIN V15 [get_ports {val1[1]}]
set property IOSTANDARD LVCMOS33 [get ports {val1[1]}]
# Constraints for SW6
set property PACKAGE PIN W14 [get ports {val1[2]}]
set property IOSTANDARD LVCMOS33 [get ports {val1[2]}]
# Constraints for SW7
set property PACKAGE PIN W13 [get ports {val1[3]}]
set property IOSTANDARD LVCMOS33 [get ports {val1[3]}]
# Constraints for BTNR
set property PACKAGE PIN T17 [get ports dot1]
set property IOSTANDARD LVCMOS33 [get ports dot1]
# Constraints for SW8
set property PACKAGE PIN V2 [get ports {val2[0]}]
set property IOSTANDARD LVCMOS33 [get ports {val2[0]}]
# Constraints for SW9
set property PACKAGE PIN T3 [get ports {val2[1]}]
set property IOSTANDARD LVCMOS33 [get ports {val2[1]}]
# Constraints for SW10
```

```
set property PACKAGE PIN T2 [get ports {val2[2]}]
set property IOSTANDARD LVCMOS33 [get ports {val2[2]}]
# Constraints for SW11
set property PACKAGE PIN R3 [get ports {val2[3]}]
set property IOSTANDARD LVCMOS33 [get ports {val2[3]}]
# Constraints for BTND
set property PACKAGE PIN U17 [get ports dot2]
set property IOSTANDARD LVCMOS33 [get ports dot2]
# Constraints for SW12
set property PACKAGE PIN W2 [get ports {val3[0]}]
set property IOSTANDARD LVCMOS33 [get ports {val3[0]}]
# Constraints for SW13
set property PACKAGE PIN U1 [get ports {val3[1]}]
set property IOSTANDARD LVCMOS33 [get ports {val3[1]}]
# Constraints for SW14
set property PACKAGE PIN T1 [get ports {val3[2]}]
set property IOSTANDARD LVCMOS33 [get ports {val3[2]}]
# Constraints for SW15
set property PACKAGE PIN R2 [get ports {val3[3]}]
set property IOSTANDARD LVCMOS33 [get ports {val3[3]}]
# Constraints for BTNL
set property PACKAGE PIN W19 [get ports dot3]
set property IOSTANDARD LVCMOS33 [get ports dot3]
# Constraints for CA
set property PACKAGE PIN W7 [get ports {ca}]
set property IOSTANDARD LVCMOS33 [get ports {ca}]
# Constraints for CB
set property PACKAGE PIN W6 [get ports {cb}]
set property IOSTANDARD LVCMOS33 [get ports {cb}]
# Constraints for CC
set property PACKAGE PIN U8 [get ports {cc}]
set property IOSTANDARD LVCMOS33 [get ports {cc}]
# Constraints for CD
set property PACKAGE PIN V8 [get ports {cd}]
set property IOSTANDARD LVCMOS33 [get ports {cd}]
# Constraints for CE
set_property PACKAGE PIN U5 [get ports {ce}]
set property IOSTANDARD LVCMOS33 [get ports {ce}]
# Constraints for CF
set property PACKAGE PIN V5 [get ports {cf}]
set property IOSTANDARD LVCMOS33 [get ports {cf}]
# Constraints for CG
set property PACKAGE PIN U7 [get ports {cg}]
```

```
set property IOSTANDARD LVCMOS33 [get ports {cg}]
# Constraints for DP
set property PACKAGE PIN V7 [get ports dp]
set property IOSTANDARD LVCMOS33 [get ports dp]
# Constraints for ANO
set property PACKAGE PIN U2 [get ports {an0}]
set property IOSTANDARD LVCMOS33 [get ports {an0}]
# Constraints for AN1
set property PACKAGE PIN U4 [get ports {an1}]
set property IOSTANDARD LVCMOS33 [get ports {an1}]
# Constraints for AN2
set property PACKAGE PIN V4 [get ports {an2}]
set property IOSTANDARD LVCMOS33 [get ports {an2}]
# Constraints for AN3
set property PACKAGE PIN W4 [get ports {an3}]
set property IOSTANDARD LVCMOS33 [get ports {an3}]
# Constraints for CFGBVS
set property CFGBVS VCCO [current design]
set property CONFIG VOLTAGE 3.3 [current design]
```

The additional constraint for the clock input gives a "name" to the clock and tells the implementation tools the period of the clock – in this case 10.00 ns, the period of a 100 MHz clock. The implementation tools are timing driven, meaning they will make choices in placement and routing in an effort to achieve a result that will run at or above the specified clock frequency.

Do not forget to check the reports. As a general practice, you will want to review all errors and warnings. If the design fails one or more timing specifications the reports will indicate this is the case.

Test your design in hardware. Does the circuit behave as you expect? If it does not, seek assistance. Once you are confident it works properly, demonstrate your final result to the instructor.

Laboratory Hand-In Requirements

Once you have completed a working design, prepare for the submission process. You are required to demonstrate a working design. Within four hours of your demonstration, you are required to submit your entire project directory in the form of a compressed ZIP archive. Use WinZIP to archive the entire project directory, and name the archive lab2_yourlastname_yourfirstname.zip. For example, if I were to make a submission, it would be lab2_crabill_eric.zip. Then email the archive to the instructor. Only WinZIP archives will be accepted.

Demonstrations must be made on or before the due date. If your circuit is not completely functional by the due date, you should turn in what you have to receive partial credit.