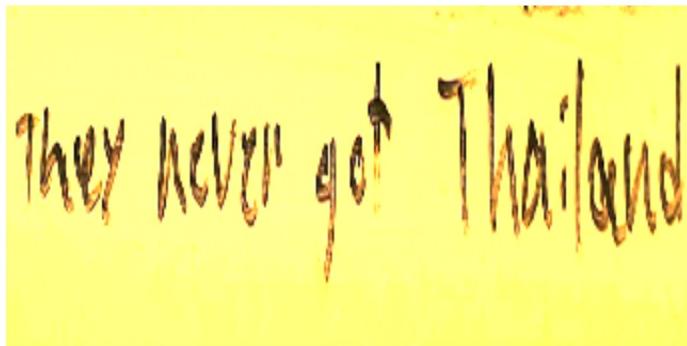


A look at 'paint-proof' art, Color your world with this one neat gadget



Look at us go, we're officially weekly!! Something *The Poly* hasn't done since 2018. Take that, *The Poly*!

Anyway, other papers aside, I wanted to start by saying thank you all so much for taking all the copies of the first issue! Over the past few days, I laid out 12, and all of them have been taken in the first 3 days! It was so awesome to see that you guys were actually interested enough to grab it out of the tech dumps, or out of the tunnels.

Thank you to whoever fished out the drunk goggle material in the DCC, that honestly made my day seeing that you took the time to do that. Also makes it a lot easier to find compared to the invisible object in the image I pushed out in the last issue, so thank you so much for that, too. If you haven't seen it yet, check it out. It's still there!

In this issue, I'm going to cover what's been a lot of action in some of the tech dumps, including 2 DVD players in the Sage tech dump, and some neat lab equipment in the JEC tech dump. I also wanted to cover what I think is an interesting part of the art around campus: the art that nobody paints over or removes. I think it's reasonable to say it's 'paint-proof.' If you look around the less visible or more hard to reach places in the tunnels, you're bound to find someone wrote something there. And I think that's pretty cool! Hope you enjoy this issue, and I hope to see you next week for the third edition of *Tunnel Vision Weekly*!

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WHAT'S NEW IN BOX(ES): LABORATORY EDITION

I'm not a scientist. There's probably like a 50% chance you're not a scientist, either (isn't this school like >50% CS majors??). One does not need to be a scientist to appreciate the lab stuff we got in the JEC last week, though! There was a great big lab equipment dump in the JEC and 2 DVD players (possibly broken, they turn on at least) in Sage. In the JEC, among the random 'radiation meters' (def instills a lot of confidence in my safety when digging through the dumps lol) and other analog dials, is a beautiful machine, which spits out whatever color you want. Read more in the next section if you're curious about that. If you dare reach into the toner-dusted depths of the box, you may be able to find some other interesting lab equipment that's been buried, and thus not yet found by others.

Besides that, I tried to fix one of the DVD players in Sage, the Pioneer one, since it turns on, just no DVD reading or video. Let me tell you, there's a hell of a lot of screws. It might be as simple as adjusting the laser strength, but I am far too lazy to tear down this fine piece of tech to get that far, so it has been put back into Sage. Good luck, if you go for it, and contact me at tunnelvisionweekly@proton.me if you actually get it working (or if you have any other neat gadgets that you got working from the tech dump for that matter)! It'd be cool to feature that next week!

FIND OF THE WEEK: MAKE ALL THE COLORS WITH THIS ONE COOL GADGET!

Yes, it's true! With this one neat thingamajig, you can make what looks like every (monochromatic) color! Last Thursday, there was a huge dump of random lab stuff, looks like they had some kind of cathode and anode lab setup, radiation meters, stuff like that. Buried amongst these analog meters, which were cool in their own right, was a little gadget known as a "HIGH-INTENSITY MONOCHROMATOR." It's got a fun dial on the side that makes an analog number set go up/down, allowing you to select the nanometer light you want to make! I tested it out, and it looks like the dial goes from about 250 nm to 1770 nm, but the colors seem to cycle, so it's probably not very accurate, but it cycles through like every color. For obvious reasons, I can't show you the color capabilities of this thing. I'd say try it out for yourself, but it was taken on Saturday, to my dismay.

How to do: All you do is plug it in, flip the switch on the top, and then put something in front of the cylindrical hole on the bottom (see picture) It's fascinating, and makes some really pretty lights. Probably don't stare into it with your bare eyes, though.

Other stuff found with it is this weird motorized shutter thing, all you can do is plug it in, and it starts spinning a disc inside, kinda fast actually, making anything seen through the window of it kinda have a strobe effect, 'till it spins too fast and then it's just pretty much normal again. Weird stuff, no idea what it's for. Also found was a lamp. A neat spotlight kind of lamp, you can take it out of its holster and stuff, it's got three modes, and it just seems pretty neat. No wonder both also got taken :)

Where to get: Unfortunately, despite moving them to the DCC in an attempt to keep them around at least a little longer, these three items have already been snagged by other fellow tech dumpers. For future item features, *Tunnel Vision Weekly* will be sure to store the items featured until the weekly release day in order to prevent this. Sorry! At least the DVD players are still in the Sage dump! At least the drunk goggle material is still there, in case you missed last week's issue.



MISSED LAST WEEK'S DRUNK GOGGLES STORY? THE MATERIALS ARE STILL IN THE DCC!
GO HERE FOR THE ARCHIVED FIRST ISSUE: <https://tinyurl.com/tvwarchive1>

THE LATEST FINDS AND STUFF

Like I said, we had a lot thrown into the tech dumps this week. The breaking news last Monday was exciting. Too bad it was taken hours after I put it in, with the messages in #tech-dump removed entirely, minutes after I received them, around noon on Monday. Just goes to show, you never know what you'll find when you walk in. There could be a weeks' stretch between anything good, but on that day when you find a pristine PC, or a neat tech gadget that's fully working, it all feels worth it. Without further ado, here's the latest and greatest stuff that I found while wandering by the tech dumps last week!

The JEC had a sizable haul deposited last Thursday night. Lab equipment, like mentioned in the above section. The string lights from issue #1 were also taken, with a 'steam valet,' whatever that is, taking its place. A paper shredder head w/ power cable cut, has also been deposited recently. The right bin has seen no action, unless you count the *Tunnel Vision Weekly* issues that I tossed in there over the course of Monday and Tuesday.

The VCC monitors and printers are gone! Only scraps remain, BUT there are also some 7ft ethernet cables, in their bags, scattered around the bottom, too.

The DCC has a few useful things, 2 VGA cables and a very long yellow extension cord, as of last Wednesday. The string lights from the first issue were moved from the JEC to the DCC, not working, I suppose.

LOW has had literally nothing new, unfortunately.

In a surprising twist,

SAGE lab (the bins on the 2nd floor) has had **2 DVD players**, both from the RPI TV club. One is a Pioneer DVD-V7400, something's wrong with it, though. It's got a sleek, boxed design, with all the outputs you'll ever want (except for HDMI). There's no display, but wonderfully clicky buttons and neat LEDs decorating the front, as well. Only problem is, it doesn't read discs. Guess that's just how it is sometimes. The other DVD player was actually a DVD/VCR combo. The DVD tray won't open, but if you need a VCR, I haven't tested it, but hey, it might work if you try!

The MRC, since the TV drop, has had nothing, and so has **COGSWELL**. Though there is a swiffer wet jet™ and an old AC unit, which might be useful soon, let's hope!

Besides that, it looks like that's all for this week. From the looks of it, big things could be on the horizon. Whenever tech dumps suddenly get more things put in, it can sometimes mean that they're beginning renovations of something, meaning that there's tons more stuff on the way. I'd say keep a special eye on the JEC and potentially Sage this upcoming week, seeing as they had a lot put into them recently!



STATE OF THE ART: They never got Thailand EDITION

PAINT-PROOF ART, art that

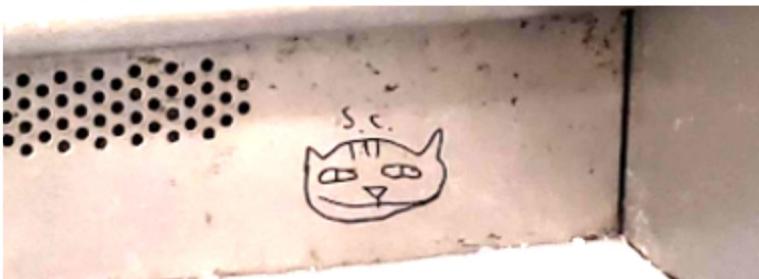
is immune to paint. At least it seems like it is with how long it can stay up. In the JEC-DCC tunnel, a message above one of the lamps reads, "They never got Thailand." I don't know if you've ever looked above the lights in the tunnel, but there's a few stray things written up there. Another one you can find is the word "GULLIBLE." I'm sure you'll find it eventually. Just keep looking! There's something really special about this area, though. Turns out, *they don't seem to paint up there!* I remember seeing the words, "They never got Thailand" before the last painting, yet they haven't been painted over! It's almost like a forcefield's been put there. Funky.

almost like a loincloth's been put there. Funky. That's not the only place where you can find paint-proof art, though. There's plenty of spots that are hidden away from the typical places they paint. Have you noticed the purple eye in various elevators? What about the stoned cat in one of the LOW elevators? From the looks of it, this art isn't gonna get painted over anytime soon.

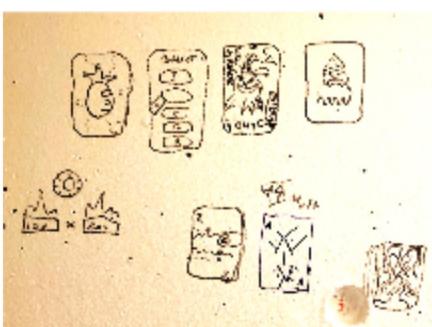
Next time you're looking through the tunnels, be sure to keep a close eye on the places you don't normally look; who knows, you might find something that's been there all along!



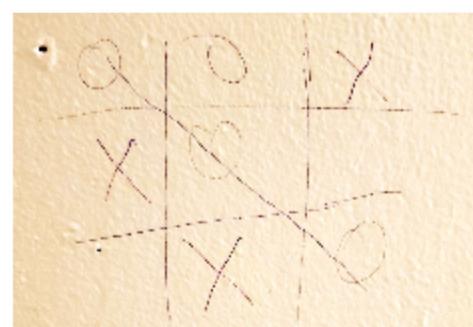
Various stickers can be seen all over the light. Another paint-proof work, the word, 'Light,' can also be seen here.



Stoned cat in the elevator. Honestly surprised I even found this one!



Anyone up for some Balatro?



COVER STORY: someone lost a game of tic-tac-toe LOL

A CORRECTION - IT WAS NOT
TAYLOR SWIFT LYRICS (OOPS)

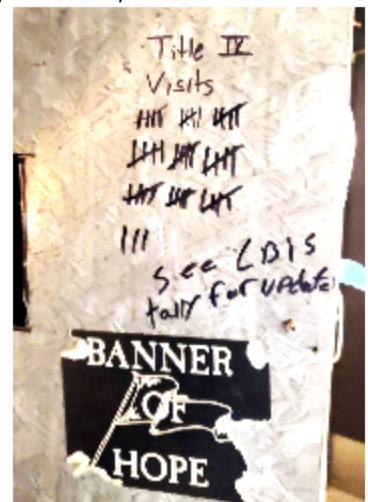
I realized a few days after publishing the first edition that I mistakenly said that the **55-foot-long chunk of lyrics** was from a song by Taylor Swift. I wanted to apologize for this, it turns out it was actually **1985 by Bowling for Soup**, a song leagues better than anything Taylor Swift, IMO. I'll do more research next time. Sorry!



The first pipe art to show up in this latest post-paint cycle. "booty cheeks," it reads.



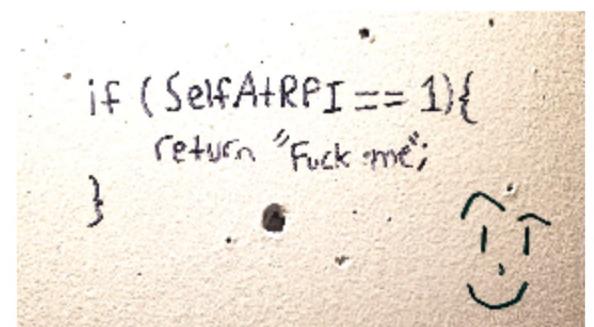
A smiley face, forever
undisturbed, sits on the side
of a lamp.



The number of Title IX visits. Currently, the count is at 48, though CBIS might have an update, according to the wall. A 'banner of hope' can be seen below this. I don't expect this to be painted over any time soon.



Test



Incorrect. That's not happening at RPI.

Tunnel Vision: Out of the Tunnel

-Articles submitted to *Tunnel Vision Weekly*-

The secret lives of Federal Work Study Students

By anonymous

Have you ever wondered who keeps the printers across campus in working condition? Who ensures that your large-format prints from the VCC (Voorhees Computing Center) magically appear wrapped up and alphabetically sorted? For most students, the VCC is little more than a printing station, maybe a place they've set foot in once or twice. But beneath the surface, deep in the basement, an entire unseen operation is taking place. Hidden away from the public eye, in the bowels of the VCC, a group of work-study students and a full-time staff are responsible for running the computing operations department. For the students, responsibilities include collecting and sorting large-format plotter prints, drying them if necessary, and sealing them in plastic bags (which they also cut and prepare themselves) and the most grueling of all tasks: restocking paper for all the printers across campus, from freshman dorms to downtown apartment buildings and all academic halls. Routes for paper delivery are divided into **on-campus dorms** (excluding BarH), **EcaV**, **downtown housing**, and **academic buildings**—each requiring navigation through RPI's labyrinth of hallways and back rooms, while carrying multiple reams of paper in a backpack.

One of the more colorful figures in the VCC basement is X. For legal reasons, we'll call him X, but if you've worked here, you know who we're talking about. There is a level of strange behavior expected from an adult man who willingly works in a windowless basement at RPI, and has been for years. To paint a picture for you X is around 56 years old, he wears his phone on a holster on his hip, has small beady eyes and practically no lips. If you ever manage to spot him walking around campus he will be wearing a fedora with a chin strap (Yes, that exists. Google it.). Since my freshman year he has been my only real grievance with my work study position. An average interaction with him will usually begin with him standing in my line of vision silently and like 6 feet away as I work on my computer. Eventually either I will break, look up, acknowledge him and he will begin to speak or he will break and get my attention like a normal human by beginning to speak. After mistakenly writing "Fall 24" instead of "Spring 24" in an email, X's response was: "Drat. I was hoping to tease you about that slip-up. 😊"

Despite being a vital part of campus operations, work-study students in the VCC operate largely unnoticed. Whether it's because students don't think about where their printouts come from or because the job itself is hidden from view, the result is the same—most people will never realize all the work that goes into keeping printers functioning and the plots organized. So the next time you grab your plotter print or use an on campus printer, remember: behind the scenes, someone is responsible for keeping things running smoothly. And they probably have a story or two to tell.

Help wanted for paper

Are you interested in helping us run the paper? It's currently mainly just me, except for things like the submitted articles. The logo was also sketched by someone else, who graciously submitted it to me over the course of the week. I cleaned it up digitally, thank you again for submitting that (you know who you are)!

If you can spare a few minutes sometime, and are willing to help with anything listed below, it would make this a much less time-consuming job!

Currently looking for help with these:

- Writing/tech dump analyst/anyone with cool tech dump stuff to showcase
- Proofreading
- Photographing
- PR/poster making/distribution of prints
- Layout design ← I have no idea what I'm doing lol, if anyone's got pointers, or tips shoot me an email.

Thank you for any help you can provide! This is currently a (mainly) one-man job, so it'd be greatly appreciated if you could help out!

Thank you for reading this edition of *Tunnel Vision Weekly*!

If you think you have something newsworthy, or even just a story you wanna share, feel free to contact us at tunnelvisionweekly@proton.me, or submit it through the google form from the QR code (also on cover)!

Comments? Questions? Suggestions? You can do all that using the QR code!

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