## VERIFICATION OF DIGITAL CIRCUITS

## Mikroelektronika w Technice i Medycynie

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## **Answers**

- a) The following testbench objects will communicate with each other using transactions: command monitor to coverage and scoreboard result monitor to scoreboard
- b) The minimum number of transaction classes needed to run a single test (e.g. random\_test) is: 1
- c) The objects that create the instances of these transactions are: tester creates command\_transaction instances result\_monitor creates result\_transaction instances
- d) How many new transaction classes do we need to add if we create a new test (e.g., add\_test) so that the add\_test inherits from random\_test? 1
- d) If we have two tests, e.g. random\_test and minmax\_test, and one tester, how are different transaction types generated for different tests (i.e. random\_command for random\_test, and minmax\_command for minmax\_test)?

different transactions are generated using the same same base transaction which type is overridden by other transaction classes