

Eryk Kubiak

Junior Backend
Developer



Personal Profile

I am currently a third-year student of the Poznań University of Technology in the field of ICT. I have been in contact with programming for several years, but at the end of 2021 that I decided to fully devote myself to this passion and, if possible, start writing code every day to gain new skills. I am not afraid of difficult and complicated things, because I believe that every problem can be broken down into smaller, easier to overcome things. Since 2020, I have been running my own business related mainly to trade in clothing, electronics and also software.

Education

Poznań University of Technology

ICT - Engineer | 2019-2023
(In progress)



ADRES

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GITHUB

<https://github.com/kubekthecreator>

Wyrażam zgodę na przetwarzanie moich danych osobowych w celu rekrutacji zgodnie z art. 6 ust. 1 lit. a Rozporządzenia Parlamentu Europejskiego i Rady (UE) 2016/679 z dnia 27 kwietnia 2016 r. w sprawie ochrony osób fizycznych w związku z przetwarzaniem danych osobowych i w sprawie swobodnego przepływu takich danych oraz uchylenia dyrektywy 95/46/WE (ogólne rozporządzenie o ochronie danych)

Projects

Blog

An application created in Java using Spring Boot. Using the application, we can manage our Blog - read, create, delete and edit posts. Additional options are also reading a specific post and reading them along with comments. The user has the option of creating an account, where authorization and authentication is carried out using the JWT token.

PetsGo

It is a group Engineering Thesis in the implementation phase. I am responsible for creating the backend as well as implementing and maintaining the application on the server. Application is created for mobile and web systems. With the help of the application, we can find a job as an animal keeper or add an advertisement in search of a pet sitter. We also want to add a payment mechanism.

WarStar

A 2D online multiplayer game, written in a duet with my colleague in C++ using the SFML graphic library that meets the following assumptions: functional connection with the server, accepting client connection with the server, analyzing collision and hits movements, implementing sound systems.

Technologies

- Java
- Linux
- Spring Boot
- Hibernate
- SQL
- Liquibase
- Git & Github
- REST API
- Postman
- Swagger
- Computer Networks

Skills

I am fluent in English at B2 level. I can read technical documentation in English. I am a communicative person and willing to work in a team. Running my own business has taught me to consistently solve problems as well as take full responsibility for my own actions.

Additional information and hobbies

I really like watching movies and listening to programming podcasts, such as Mateusz Dąbrowski's Programming Vlog, and reading books about personal development, including "Shoe Dog" by Phil Knight. I do sports regularly, so maybe we'll meet at the gym. One of my ambitions is to be a strong reinforcement for the team that I will be assigned to. I am also committed to applying the best practices and creating products that will meet all consumer requirements. I am very fascinated by Web 3.0, I am closely following the development of this iteration of the World Wide Web and I would like to participate in a project related to it in the future.