

# Adversarial Attacks and Defenses in Images, Graphs and Text: A Review

- 2020, 108 citations

## Vulnerable networks

- CNN
- FC DNN
- RNN
- GCN (graph convolutional networks) - used in fraud detection
  - only necessary to change couple of edges

## Counter-measures

- Gradient masking
- Robust optimization
- Adversary detection

Deep neural-nets reason differently -> understanding adversarial attacks should help understand this difference

## Definitions and notations

### Threat model

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#### Adversary's goal

- Poisoning attack - change the behavior of DNN by modifying/inserting few train examples
  - public honeypot - collection of training data for malware detectors
- evasion attack - craft fake examples classifier cannot recognize
  - targeted
  - untargeted

#### Adversary's knowledge

- White-box attack - widely studied, easily analyzed mathematically
- Black-box attack - practical
- Semi-white (gray) box attack - train generative model in white-box setting, then use in black-box scenario (TREMBL)

#### Victim models

- conventional machine learning models - SVM, Naive-Bayes
- DNN - not well understood how they work, studying security necessary
  - FC
  - CNN - sparse version of FC
  - GCN
  - RNN

## Security evaluation

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### Robustness

- **Minimal perturbation** - The smallest perturbation to fool the network
  - $\delta_{min} = \arg \min_{\delta} \|\delta\|$  s.t.  $F(x + \delta) \neq y$
- **Robustness** - The norm of minimal perturbation on particular example
  - $r(x, F) = \|\delta_{min}\|$
- **Global robustness** - Expectation of robustness over the whole dataset

- $\rho(F) = \mathbb{E}_{x \sim \mathcal{D}} r(x, F)$

## Adversarial risk (loss)

- **Most-adversarial example** - Given classifier  $F$ , datapoint  $x$  and  $\epsilon$  ball,  $x_{adv}$  is the adversarial example with the largest loss
  - $x_{adv}$  is the point, where the classifier is the most likely to be fooled
  - $x_{adv} = \arg \max_{x'} \mathcal{L}(x, F)$  s.t.  $\|x' - x\| \leq \epsilon$
- **Adversarial loss** - Loss value of the most-adversarial example
  - $\mathcal{L}_{adv}(x) = \mathcal{L}(x_{adv}) = \max_{\|x' - x\| < \epsilon} \mathcal{L}(\theta, x', y)$
- **Global adversarial loss (adversarial risk)** - The expectation of adversarial loss over the data distribution  $\mathcal{D}$ 
  - $\mathcal{R}_{adv}(F) = \mathbb{E}_{x \sim \mathcal{D}} \mathcal{L}_{adv}(x) = \mathbb{E}_{x \sim \mathcal{D}} \max_{\|x' - x\| < \epsilon} \mathcal{L}(\theta, x', y)$

## Adversarial risk vs. risk

- The concept of *Adversarial risk* is similar to the definition of classifier risk (empirical risk)
  - $\mathcal{R}(F) = \mathbb{E}_{x \sim \mathcal{D}} \mathcal{L}(\theta, x, y)$
  - Global adversarial risk (loss) is in a sense empirical risk but on the most adversarial examples, low empirical risk doesn't have to mean low adversarial risk

# Generating adversarial examples

Studying adversarial examples in the image domain essential, because: - perceptual similarity between fake and original is intuitive (unlike in other domains - graphs, audio) - image data have simple structure

## Studied datasets

- MNIST
- CIFAR10
- ImageNet

[All attacks summarization table](#)

## White-box attacks

Given classifier  $C$  (model  $F$ ), victim sample  $(x, y)$ , synthesize fake image  $x'$ , that is perceptually similar to original  $x$ , but fools the classifier  $C$  - find  $x'$  satisfying  $\|x' - x\| \leq \epsilon$ , such that  $C(x') = t \neq y$  -  $\|\cdot\|$  usually  $l_p$  norm

### Biggio's attack

- adversarial examples on MNIST targeting SVMs and 3-layer FC DNNs
- inspired studies on safety of deep learning

### Szegedy's limited-memory BFGS (L-BFGS)

- first to attack image classifiers
- find minimally distorted adversarial example  $x'$  by solving:
  - $\min \|x - x'\|_2^2$ , s.t.  $C(x') = t$  and  $x' \in [0, 1]^m$
- Szegedy et al.