

# Utilization of Algebrite in KeTLTS

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# Outline of Today's Talk

# What is Algebrite

- Algebrite is a library for CAS. It can run in the html.
- Prof. Kitamoto made a command ‘`exealg`’, which allows Algebrite and KeTCindyJS to collaborate.
- We use ‘`exealg`’ in KeTTask (which is based on KeTCindyJS).

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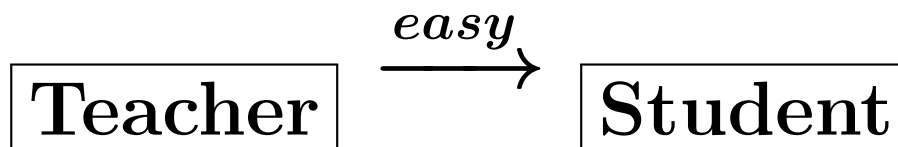
Teacher

Student

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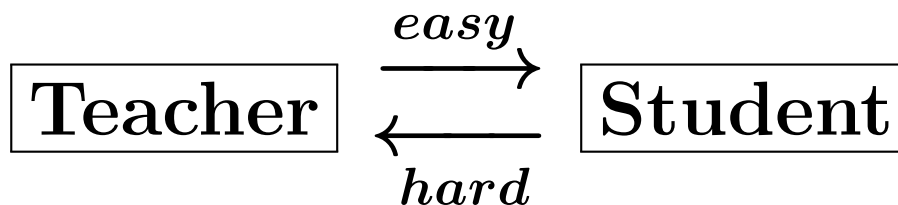
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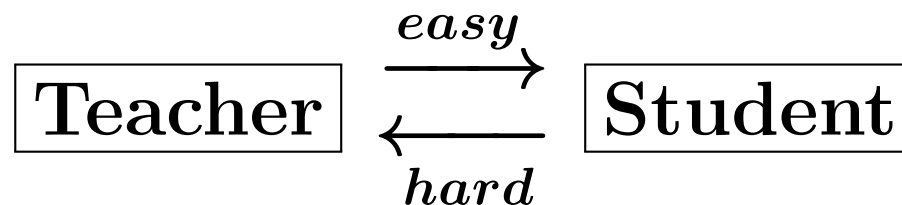
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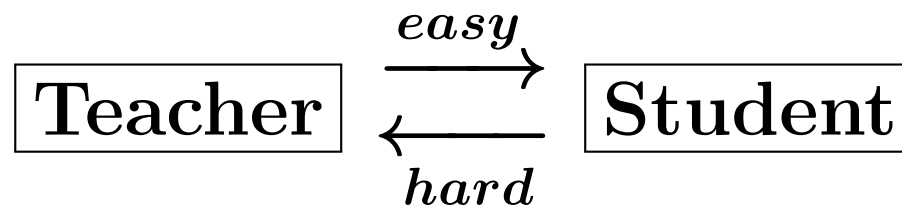


# What is KeTLTS

## KeTCindy Learning data Transfer System

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- The followings are required
  - (1) Conversion Rules (KeTMath Rules)
  - (2) Function to convert a text to  $\text{T}_{\text{E}}\text{X}$  format
  - \* CindyJS implements KaTeX (v0.8).
    - It displays expressions as 2D in HTML.

# KeTMath

- KeTMath Rules

Here are some typical examples.

$$\begin{aligned}\text{fr}(a,b) &\Longrightarrow \frac{a}{b} \\ \text{sq}(n,a) &\Longrightarrow \sqrt[n]{a} \\ \text{diff}(y,x) &\Longrightarrow \frac{dy}{dx}\end{aligned}$$

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- Conversion Functions

Totexform, Tocindyform, Tomaxform

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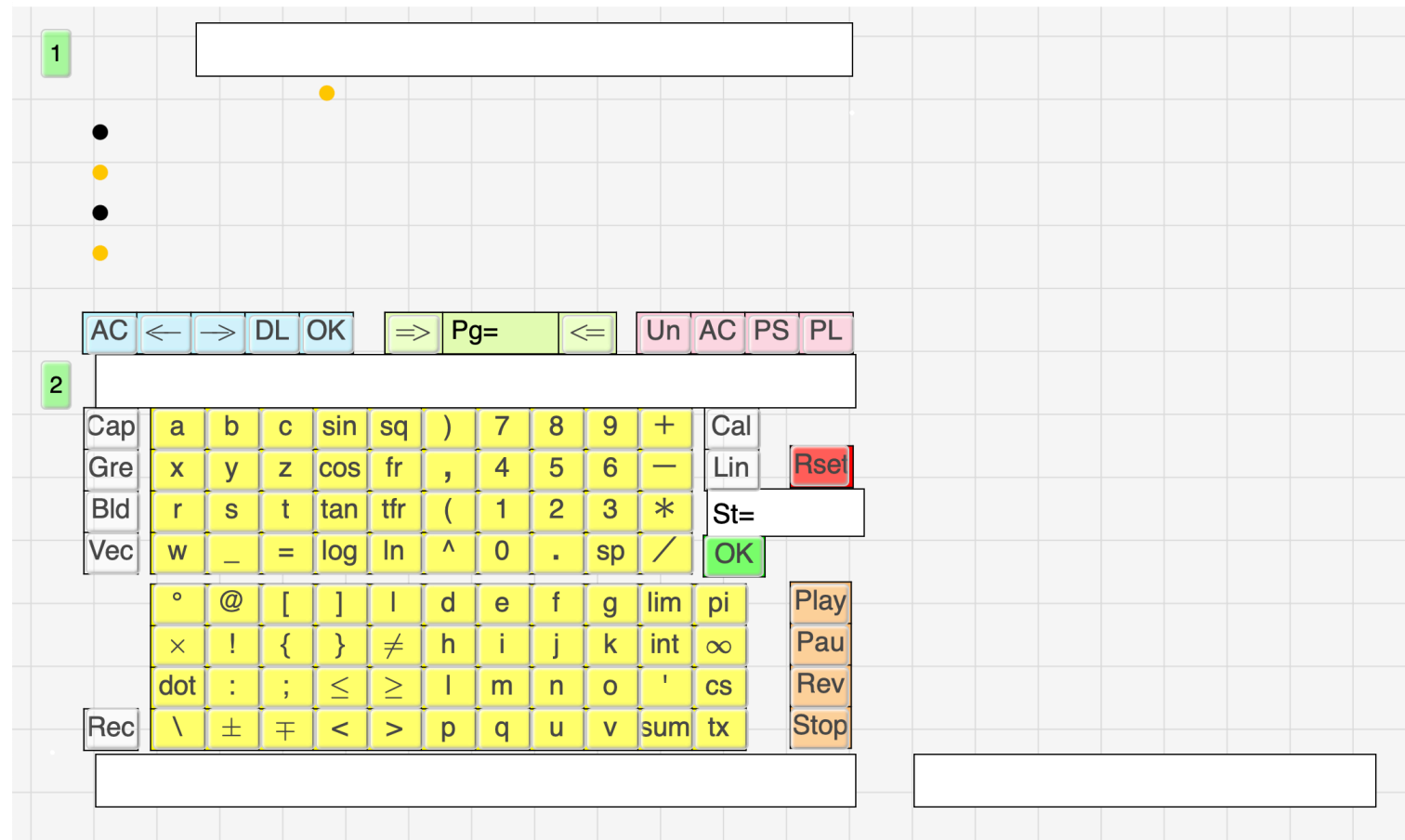


## Development of KeTLTS

- ‘kettask(+ID).html’ is created by adding question data to the template file.
- It exchanges questions and answers written in KeTMath rules.
- ‘toolketmath.cdy’ creates the html file.

# Initial screen of kettask

KeTTask



# How to create kettask.html

(1) Goto 'ketcindy home'.

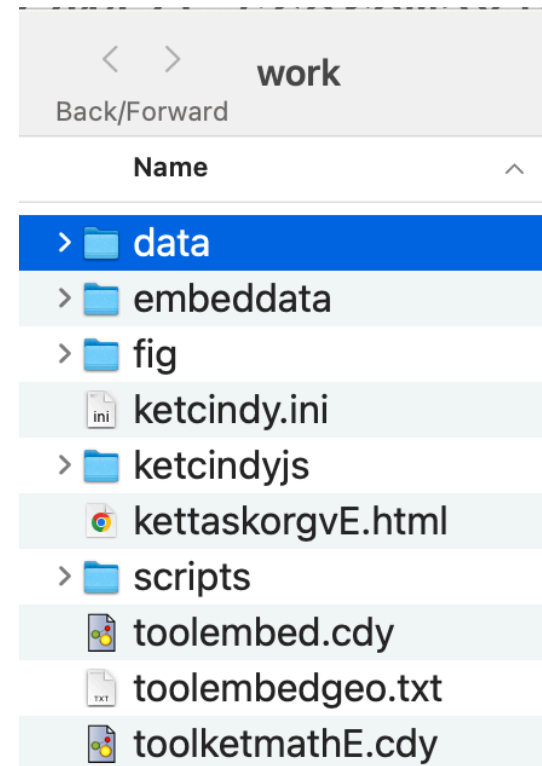
<https://s-takato.github.io/ketcindyorg/indexe.html>

(2) Install Cinderella.

(3) Download KeTLTS.

I use the bare minimum of files in 'work'.

(4) I will explain the rest by actually running it.



# How to create questions

- Go to 'work/data'
- Open 'student2025.txt' and register students.
- Open 'question(001-1).txt' and write questions.

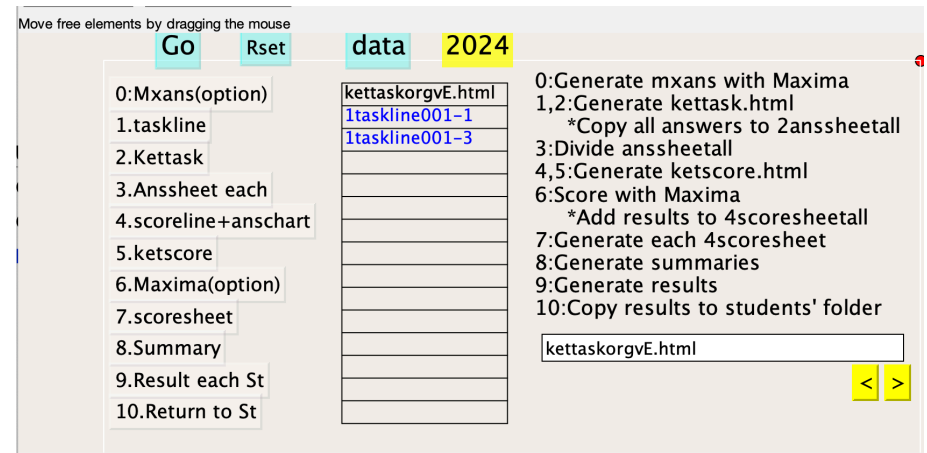
```

1 Q↓
2 Differentiate↓
3 [1] y=sin(2x)↓
4 [2] y=e^(2x)↓
5 Sheet↓
6 [1]y'= ::5↓
7 [2]y'= ::5↓
8 Ans↓
9 [1]y'=2cos(2x)↓
10 [2]y'=2e^(2x)↓

```

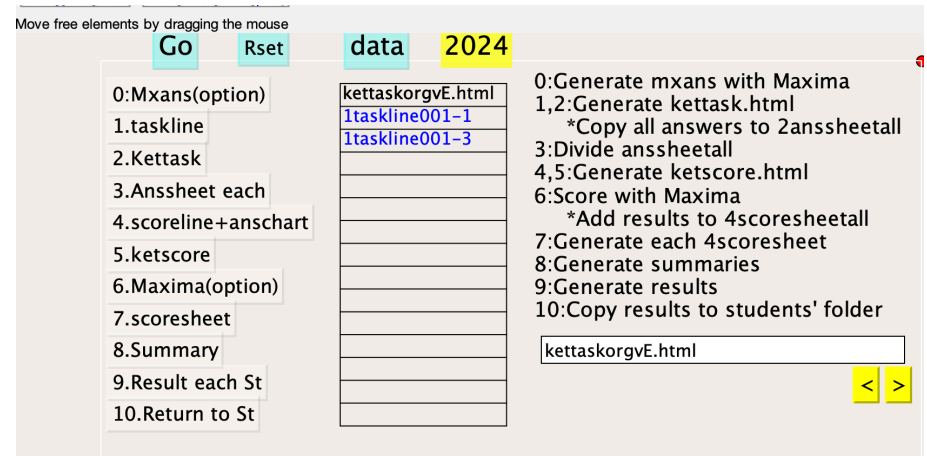
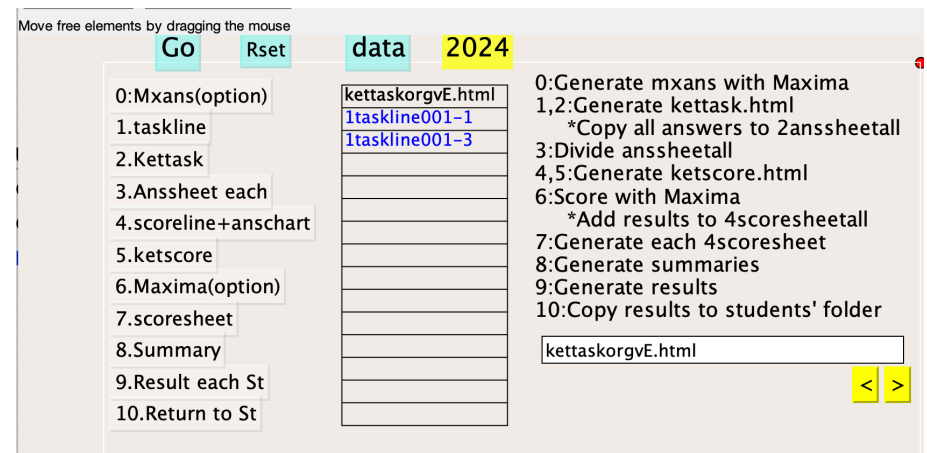
# How to create kettask(xxx).html

- Launch 'toolketmathE.cdy'
- Click '1.taskline' and 'Go'



# How to create kettask(xxx).html

- Launch 'toolketmathE.cdy'
- Click '1.taskline' and 'Go'
- Click '2.Ketask', select top file and 'Go'



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- The size of the data to be uploaded is small.
- Teachers can send it at the appropriate time during the class.
- Most students use smartphones and they can immediately receive and start answering questions.

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The tasks for teachers creating assignments are as follows.

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# Collecting Data

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- Answers are collected by simply copying them onto a pre-prepared answer sheet ‘anssheetall.txt’ in the folder ‘data’.
- The result ‘anschart.csv’ can be easily generated using ‘toolketmath.cdy’.
- The point is that ‘anschart.csv’ is a text file.

It can be easily processed in various ways.

# Bundle of Algebrite



# Initial screen of kettask(algbrite version)

KeTTask

1

2

AC  $\leftarrow$   $\rightarrow$  DL OK  $\Rightarrow$  Pg=  $\Leftarrow$  Un AC PS PL

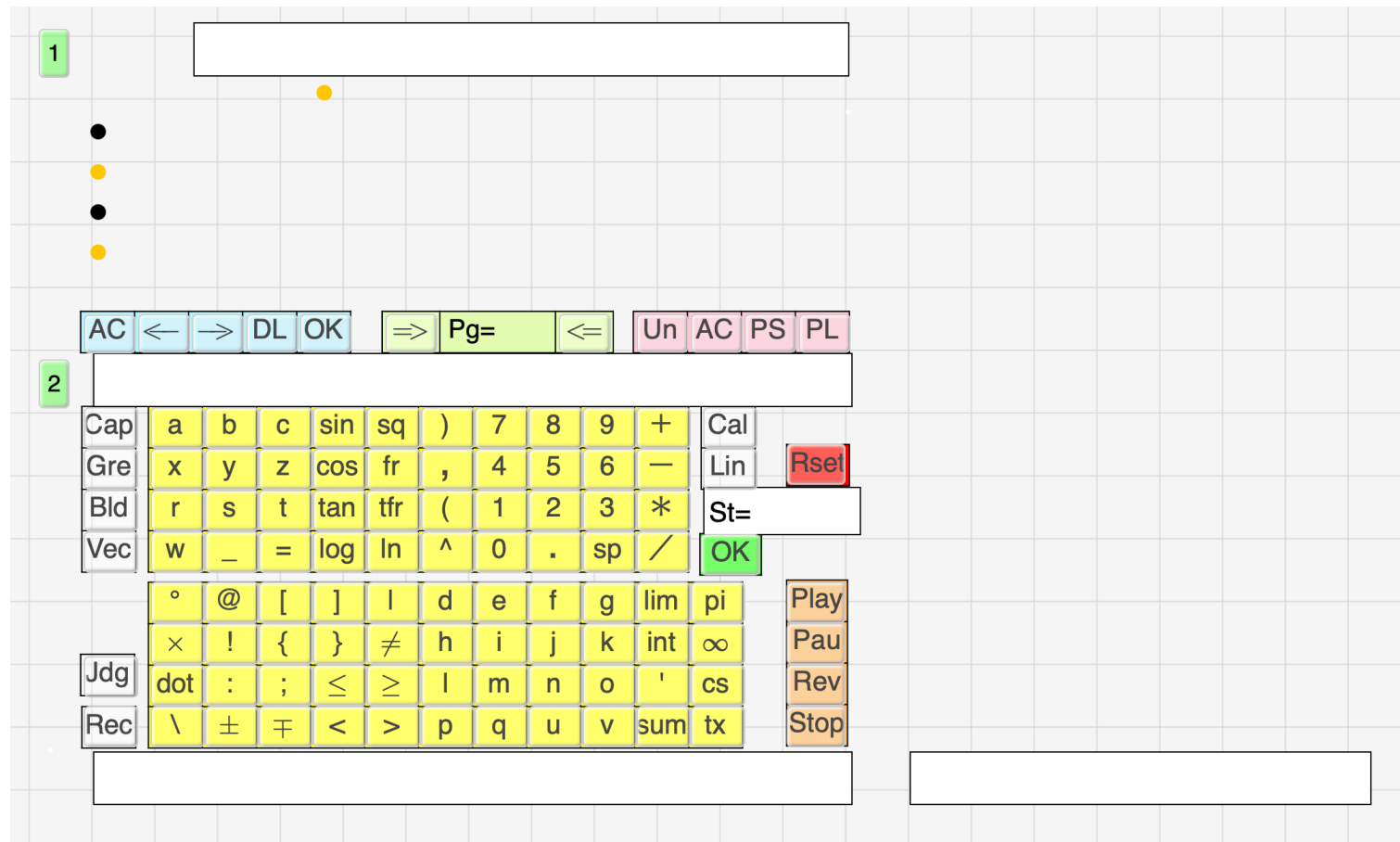
Cap a b c sin sq ) 7 8 9 + Cal  
 Gre x y z cos fr , 4 5 6 - Lin Rsel  
 Bld r s t tan tfr ( 1 2 3 \* St=  
 Vec w \_ = log ln ^ 0 . sp / OK

° @ [ ] l d e f g lim pi  
 × ! { } ≠ h i j k int ∞  
 Jdg dot : ; ≤ ≥ l m n o ' cs  
 Rec \ ± ∓ < > p q u v sum tx

Play  
 Pau  
 Rev  
 Stop

# Initial screen of kettask(algbrite version)

KeTTask



This is algbrite bundle version. (There is the Jdg button)

## How to create kettask(xxx)a.html

- Launch 'toolketmathE.cdy'
- Click '1.taskline' and 'Go'

# How to create kettask(xxx)a.html

- Launch 'toolketmathE.cdy'
- Click '1.taskline' and 'Go'
- Click '2.Ketask', select file  
kettaskorgvEa and 'Go'

Go	Rset	data	2025
0:Maxima Answer		kettaskorgvE.html	0:Generate mxans with Maxima
1.taskline		kettaskorgvEa.html	1,2:Generate kettask.html
2.Ketask		1taskline001-1	*Copy all answers to 2anssheetall
3.Ansheet each		1taskline001-3	3:Divide anssheetall
4.scoreline+anschart			4,5:Generate ketscore.html
5.ketscore			6:Score with Maxima
6.Maxima(option)			*Add results to 4scoresheetall
7.scoresheet			7:Generate each 4scoresheet
8.Summary			8:Generate summaries
9.Result each St			9:Generate results
10.Return to St			10:Copy results to students' folder

< >

# How to use kettaska.html

1 Q01-2 [1]  $y = \sin(2x)$

● Q01 Differentiate

- [1]  $y = \sin 2x$
- 
- [1]  $y' = 2 \cos 2x$
- 

2 ● [1]  $y' = 2 \cos(2x)$

AC	←	→	DL	OK	⇒	Pg=2	⇐	Un	AC	PS	PL
Cap	a	b	c	sin	sq	)	7	8	9	+	Cal
Gre	x	y	z	cos	fr	,	4	5	6	−	Lin
Bld	r	s	t	tan	tfr	(	1	2	3	*	St=02BB
Vec	w	_	=	log	ln	^	0	.	sp	/	OK
	°	@	[	]		d	e	f	g	lim	pi
	×	!	{	}	≠	h	i	j	k	int	∞
Jdg	dot	:	;	≤	≥	l	m	n	o	'	cs
Rec	\	±	∓	<	>	p	q	u	v	sum	tx

Play  
Pau  
Rev  
Stop

- (1) Initial Screen
- (2) St=num, Click **OK**
- (3) Confirm StudentID
- (4) Click **OK** again
- (5) Click **⇒**
- (6) Input **2**
- (7) Click **cos**
- (8) Input 2x
- (9) Click **→** ('?' moves)
- (10) Click **OK**  
'?' disappears

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[1] 0 ;; [2] error ;; [3] error ;;

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'?' disappears
- (11) Click **Jdg**

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- (9) Click  $\rightarrow$  ('?' moves)
- (10) Click **OK**  
'?' disappears
- (11) Click **Jdg**
- (12) Click **Rec**

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Rec	\	±	∓	<	>	p	q	u	v	sum	tx

2;;22025071303986;;Q01---;;[1]  $y' = 2 \cos(2x)$ ;;[2]  $y' =$  ;;[3]

# How to use Algebrite

- We can use the command 'exealg' in kettaska.html.

Example:

```
tmqu1="fr(1,2)x^(2)";// formulas in KetMath rule
tmqu2=Tomaxform(tmqu1);
// Tomaxform change formulas for algebrite
tmqu3="d("+tmqu2+",x)";
// d(f,x) is a function of algebrite
out1 = exealg(tmqu3);
```

then out1 is  $x^2$  that the defferential of tmqu2.



# Judge with Algebrite

- We use the command '**exealg**' to judge with Algebrite.

Example:

```
tans3=Tomaxform(tans2);  
tmqu3="d("+tmqu2+",x)";  
jdgfun=tmqu3+"-("+tans3+")";  
jdgout = exealg(jdgfun);
```

- tans2 is the student's answer.
- Instead of inputting the correct answer tmqu3 directly, we let Algebrite compute it.
- ' $3x^{(2)}-12$ ' and ' $3(x^{(2)}-4)$ ' are mathematically equivalent and correct according to Algebrite.

# How to embed Script to Judge

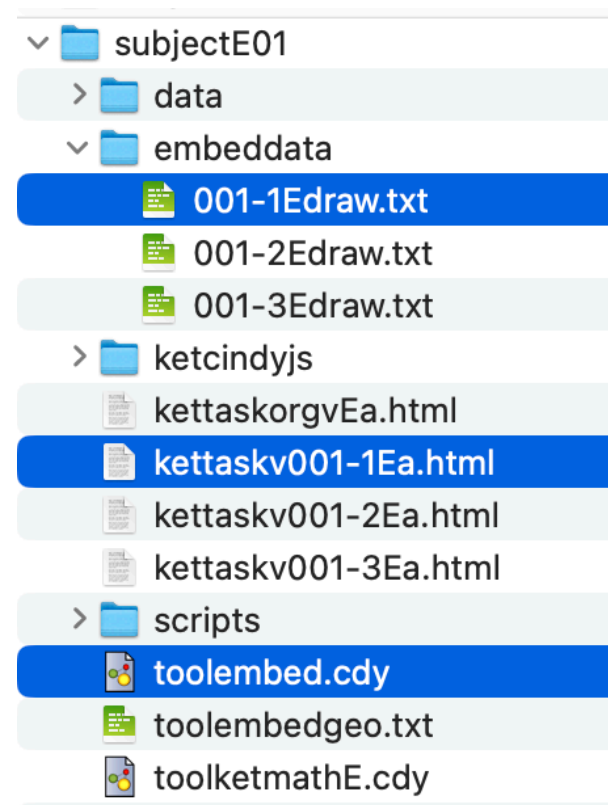
Embed it the same way you would embed a drawn graph.

# How to embed Script to Judge

Embed it the same way you would embed a drawn graph.

- (1) Create a KeTTask file  
(kettask001-01Ea.html for example)
- (2) Create '01-1draw.txt' in the folder 'embeddata'.
- (3) Change the name of the second button from **Start** to **Embed**.
- (4) Push **OK**  $\Rightarrow$  **Embed**.

● I will explain with a sample file.



## Conclusion

- (1) Students can judge their answers semantically using algebrite.
- (2) Improving a judge script with corabration of Algebrite and KeTCindy Script is Future work.
- (3) Another future work is to investigate whether semantic self-assessment via the [Jdg] button is educationally effective.

**Thank you for your attention**

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Σας ευχαριστώ

(サス エフハリストー)