

LEONHARD KUBOSCHEK

Full Stack Software Developer

Contact

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github.com/kuboschek

Programming

Languages

Python, Java, C, C++ —
advanced knowledge

HTML, CSS, JS, XML —
working knowledge

R, PHP —
basic knowledge

Languages

German — mother tongue
English — fluent
Spanish, Chinese — basic
knowledge

Snail mail

Mailbox 247
College Ring 6
28759 Bremen

Experience

Software Engineering Intern, Dolby Germany GmbH — 06.2016 - 08.2016

Development of a centralised performance database using Django in Python

Linux Admin, Pediatric Clinic Dr. Westeroth, Braunschweig — since 2014

Administration of production server managing patient records and appointment
schedules

Software Engineering Intern, velian GmbH, Braunschweig — 2013

Gained insights into Scrum and Ruby

Skills

Debian and Arch Linux: Setup, Command Line Tools

Web: Django, WebSocket, nginx and Apache setup

Networking: iptables, ufw, sockets

Education

Jacobs University, Bremen — BSc Computer Science, since 2014

Specialising in Computer Networks, Databases and Web Services

Extracurricular Activities

Main Organiser — jacobsHack! Fall 2016

Coordinator — Jacobs University Stage Crew

Awards

3rd place, jacobsHack, Bremen — 2015

Built a multiplayer real-time online game using Node.js, WebSockets, and
deployed it to Microsoft Azure, within 24 hours, in a team of four.

1st place, „Jugend forscht“ Science Contest, Lower Saxony — 2013

Built a Micro Air Vehicle (Quadcopter) from scratch, including software, in a team
of three.
