

# KUCHKO OLEKSII



## Contact

**Address:**

40-B Klavdiivska Street, Kiev,  
Ukraine

**Phone:**

+38 096 195 19 64

**Email:**

alexeyalexandrovich88@gmail.  
com

**Skype:**

kutchkoa

**Github:**

<https://github.com/kuchko>

## Languages

English - B2

## Summary

Junior-Trainee iOS developer on swift. Ready for new projects and challenges.

## Skill Highlights

- Swift
- Git
- Cocoapods
- C
- OOP
- Embedded

## Projects

**SWIFT:**

- Swifty\_companion - unit school app that shows student info by student name. Used API, Alamofire and SwiftyJSON frameworks.
- Calculator - study Autolayout technology.

**C:**

- Lem-in - finding the shortest paths from point A to B with BFS algorithm.
- Filler – creating game bot with backtracking algorithm.
- Fdf - draw 3d wire map with different angle view and perspective view.
- Fractol - draw fractals with multi-threading.
- Wolf3d - recreating maze game with "Ray tracing" technology.

## Experience

**Design engineer in construction** - 09/2011 to 10/2013

**ISK Transekspo**, Kiev

- Designing automatic control and firefighting systems

**Lead engineer in construction** - 11/2013 to 12/2018

**PCC "SALD", "Altis Construction"**, Kiev

- Designing automatic control and building management systems
- Management of the project team of four people.
- Participation in tenders

## Education

2005 - 2011 - Master of Science: **Automation of power and heat processes**. National Technical University of Ukraine "KPI"

2018 - Present - Junior programmer. **UNIT Factory** Programming school