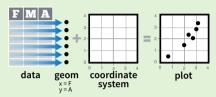
# **Data Visualization** with ggplot2

Cheat Sheet

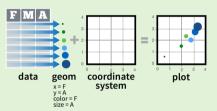


### Basics

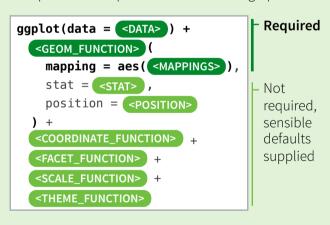
ggplot2 is based on the grammar of graphics, the idea that you can build every graph from the same components: a data set, a coordinate system, and geoms—visual marks that represent data points.



To display values, map variables in the data to visual properties of the geom (aesthetics) like size, color, and **x** and **y** locations.



Complete the template below to build a graph.



**ggplot(**data = mpg, aes(x = cty, y = hwy))

Begins a plot that you finish by adding layers to. Add one geom function per layer.

aesthetic mappings

**qplot(**x = cty, y = hwy, data = mpg, geom = "point")

Creates a complete plot with given data, geom, and mappings. Supplies many useful defaults.

# last\_plot()

Returns the last plot

# ggsave("plot.png", width = 5, height = 5)

Saves last plot as 5' x 5' file named "plot.png" in working directory. Matches file type to file extension.

a <- ggplot(economics, aes(date, unemploy))

**Graphical Primitives** 

b <- ggplot(seals, aes(x = long, y = lat)) a + geom blank()

(Useful for expanding limits)



**b** + geom\_curve(aes(yend = lat + 1, xend=long+1,curvature=z)) - x, xend, y, yend, alpha, angle, color, curvature, linetype, size



geom\_path(lineend="butt", linejoin="round', linemitre=1) x, y, alpha, color, group, linetype, size



+ geom\_polygon(aes(group = group)) x, y, alpha, color, fill, group, linetype, size



**b** + **geom rect(**aes(xmin = long, ymin=lat, xmax = long + 1, ymax = lat + 1) - xmax, xminvmax. vmin. alpha. color. fill. linetype. size



a + geom\_ribbon(aes(ymin=unemploy - 900, ymax=unemploy + 900)) - x, ymax, ymin alpha, color, fill, group, linetype, size

### **Line Segments**

common aesthetics: x, y, alpha, color, linetype, size



**b** + **geom** abline(aes(intercept=0, slope=1))

**b** + **geom\_hline(**aes(yintercept = lat)**) b** + **geom\_vline(**aes(xintercept = long))

**b** + geom segment(aes(yend=lat+1, xend=long+1))

**b** + geom spoke(aes(angle = 1:1155, radius = 1))

## **One Variable**

### **Continuous**

c <- ggplot(mpg, aes(hwy)); c2 <- ggplot(mpg)



c + geom\_area(stat = "bin") x, y, alpha, color, fill, linetype, size



+ geom\_density(kernel = "gaussian") x, y, alpha, color, fill, group, linetype, size, weight



+ geom dotplot() x, y, alpha, color, fill



c + geom\_freqpoly() x, y, alpha, color, group, linetype, size



+ geom\_histogram(binwidth = 5) x, y, alpha, color, fill, linetype, size, weight



c2 + geom\_qq(aes(sample = hwy)) x, y, alpha, color, fill, linetype, size, weight

### **Discrete**

d <- ggplot(mpg, aes(fl))



geom bar()

x, alpha, color, fill, linetype, size, weight

### **Two Variables**

# Continuous X. Continuous Y

Geoms - Use a geom function to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

e <- ggplot(mpg, aes(cty, hwy))



e + geom\_label(aes(label = cty), nudge\_x = 1, nudge y = 1, check overlap = TRUE) x, y, label, alpha, angle, color, family, fontface. hjust, lineheight, size, vjust



e + geom\_point()

x, y, alpha, color, fill, shape, size, stroke

x, v, alpha, color, fill, shape, size



e + geom quantile()

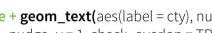
x, y, alpha, color, group, linetype, size, weight



e + geom\_rug(sides = "bl") x, y, alpha, color, linetype, size



e + geom smooth(method = lm) x, y, alpha, color, fill, group, linetype, size, weight





e + geom\_text(aes(label = cty), nudge\_x = 1, nudge\_y = 1, check\_overlap = TRUE) x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust

### **Discrete X, Continuous Y**

f <- ggplot(mpg, aes(class, hwy))



geom\_col()

x, y, alpha, color, fill, group, linetype, size



geom\_boxplot()

x, y, lower, middle, upper, ymax, ymin, alpha, color, fill, group, linetype, shape, size, weight



geom\_dotplot(binaxis = "y", stackdir = "center")



x, y, alpha, color, fill, group geom\_violin(scale = "area")



x, y, alpha, color, fill, group, linetype, size,

# **Discrete X, Discrete Y**

g <- ggplot(diamonds, aes(cut, color))



g + geom\_count()

x, y, alpha, color, fill, shape, size, stroke

# **Continuous Bivariate Distribution**

h <- ggplot(diamonds, aes(carat, price))



h + geom bin2d(binwidth = c(0.25, 500))x, y, alpha, color, fill, linetype, size, weight



h + geom\_density2d()

x, v, alpha, colour, group, linetype, size



h + geom hex()

x, y, alpha, colour, fill, size

## **Continuous Function**

i <- ggplot(economics, aes(date, unemploy))



i + geom\_area()

x, y, alpha, color, fill, linetype, size



i + geom\_line() x, y, alpha, color, group, linetype, size



i + geom step(direction = "hv") x, y, alpha, color, group, linetype, size

## Visualizing error

df < -data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2)i <- ggplot(df, aes(grp, fit, ymin = fit-se, ymax = fit+se))</pre>



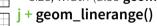
+ geom\_crossbar(fatten = 2)

x, y, ymax, ymin, alpha, color, fill, group, linetype, size



+ geom errorbar()

x, ymax, ymin, alpha, color, group, linetype, size, width (also **geom\_errorbarh()**)



x, ymin, ymax, alpha, color, group, linetype, size + geom\_pointrange()

linetype, shape, size



x, y, ymin, ymax, alpha, color, fill, group.

data <- data.frame(murder = USArrests\$Murder, state = tolower(rownames(USArrests))) map <- map\_data("state") k <- ggplot(data, aes(fill = murder))



**k** + **geom\_map(**aes(map\_id = state), map = map) + expand\_limits(x = map\$long, y = map\$lat) map\_id, alpha, color, fill, linetype, size

### **Three Variables**

seals\$z <- with(seals, sqrt(delta\_long^2 + delta\_lat^2)) l <- ggplot(seals, aes(long, lat))</pre>



+ geom\_contour(aes(z = z))

x, y, z, alpha, colour, group, linetype, size,



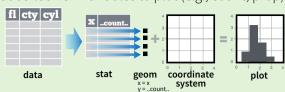
**geom\_raster(**aes(fill = z), hjust=0.5, vjust=0.5, interpolate=FALSE) x, y, alpha, fill



+ geom\_tile(aes(fill = z)) x, y, alpha, color, fill, linetype, size, width

# **Stats** - An alternative way to build a layer

A stat builds new variables to plot (e.g., count, prop).



Visualize a stat by changing the default stat of a geom function, **geom** bar(stat="count") or by using a stat function, stat count(geom="bar"), which calls a default geom to make a layer (equivalent to a geom function).

Use ..name.. syntax to map stat variables to aesthetics.



geom to use stat function geom mappings i + stat density2d(aes(fill = ..level..), geom = "polygon") variable created by stat

c + stat\_bin(binwidth = 1, origin = 10) 1D distributions

x, y | ...count.., ..ncount.., ..density.., ..ndensity..

c + stat\_count(width = 1) x, y, | ...count.., ..prop..

c + stat density(adjust = 1, kernel = "gaussian") x, y, | ...count.., ..density.., ..scaled..

2D distributions **e + stat\_bin\_2d(**bins = 30, drop = T**)** x, y, fill | ..count.., ..density...

e + stat\_bin\_hex(bins=30) x, y, fill | ..count.., ..density..

e + stat\_density\_2d(contour = TRUE, n = 100) x, y, color, size | ..level..

e + stat\_ellipse(level = 0.95, segments = 51, type = "t")

**l + stat\_contour(**aes(z = z)**)** x, y, z, order | ..level..

 $l + stat_summary_hex(aes(z = z), bins = 30, fun = max)$ x, y, z, fill | ..value..

 $l + stat_summary_2d(aes(z = z), bins = 30, fun = mean)$ x, y, z, fill | ..value.. 3 Variables

### f + stat boxplot(coef = 1.5)

Comparisons

x, y | ..lower.., ..middle.., ..upper.., ..width.., ..ymin.., ..ymax.. f + stat\_ydensity(kernel = "gaussian", scale = "area")

x, y | ..density.., ..scaled.., ..count.., ..n.., ..violinwidth.., ..width..

**e + stat\_ecdf(**n = 40) **x, y** | ..x.., ..y..

**Functions** 

 $e + stat_quantile(quantiles = c(0.1, 0.9),$ 

formula =  $y \sim log(x)$ , method = "rq") x, y | ...quantile...

 $e + stat\_smooth(method = "lm", formula = y \sim x,$ se=T, level=0.95) x, y | ..se.., ..x.., ..y.., ..ymin.., ..ymax..

ggplot() + stat\_function(aes(x = -3:3), n = 99,

fun = dnorm, args = list(sd=0.5)) x | ..x.., ..y..

e + stat\_identity(na.rm = TRUE)

ggplot() + stat\_qq(aes(sample=1:100), dist = qt, dparam=list(df=5)) sample, x, y | ...sample..., ..theoretical..

**e + stat\_sum()** x, y, size | ..n.., ..prop..

e + stat\_summary(fun.data = "mean\_cl\_boot")

h + stat\_summary\_bin(fun.y = "mean", geom = "bar")

e + stat\_unique()

**General Purpose** 

# **Scales**

**Scales** map data values to the visual values of an aesthetic. To change a mapping, add a new scale.



values = c("skyblue", "royalblue", "blue", "navy"), limits = c("d", "e", "p", "r"), breaks =c("d", "e", "p", "r"), name = "fuel", labels = c("D", "E", "P", "R"))

title to use in labels to use in breaks to use in

### **General Purpose scales**

Use with most aesthetics

scale\_\*\_continuous() - map cont' values to visual ones **scale** \* **discrete()** - map discrete values to visual ones scale\_\*\_identity() - use data values as visual ones

scale\_\*\_manual(values = c()) - map discrete values to manually chosen visual ones

scale\_\*\_date(date\_labels = "%m/%d"), date breaks = "2 weeks") - treat data values as dates.

**scale** \* **datetime()** - treat data x values as date times.

Use same arguments as scale\_x\_date(). See ?strptime for label formats.

### X and Y location scales

Use with x or y aesthetics (x shown here)

scale x log10() - Plot x on log10 scale scale\_x\_reverse() - Reverse direction of x axis scale\_x\_sqrt() - Plot x on square root scale

### **Color and fill scales (Discrete)** n <- d + geom bar(aes(fill = fl))

+ scale\_fill\_brewer(palette = "Blues")

For palette choices: RColorBrewer::display.brewer.all()

n + scale\_fill\_grey(start = 0.2, end = 0.8, na.value = "red")

# **Color and fill scales (Continuous)**

o <- c + geom dotplot(aes(fill = ..x..))

o + scale\_fill\_distiller(palette = "Blues")



o + scale\_fill\_gradient(low="red", high="yellow")

o + scale\_fill\_gradient2(low="red", high="blue",

mid = "white", midpoint = 25) o + scale\_fill\_gradientn(colours=topo.colors(6)) Also: rainbow(), heat.colors(), terrain.colors(),

# Shape and size scales

cm.colors(), RColorBrewer::brewer.pal()

p <- e + geom\_point(aes(shape = fl, size = cyl))



p + scale\_shape() + scale\_size()

p + scale shape manual(values = c(3:7))

0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25  $\Box \circ \triangle + \times \Diamond \nabla \boxtimes \# \oplus \triangle \boxtimes \Box \boxtimes \bullet \blacktriangle \bullet \bullet \bullet \circ \Box \Diamond \triangle \nabla$ 



p + scale\_radius(range = c(1,6)) Maps to radius of p + scale\_size\_area(max size = 6)

## **Coordinate Systems**

r <- d + geom bar()



 $r + coord_cartesian(xlim = c(0, 5))$ xlim. vlim

The default cartesian coordinate system



**r + coord fixed**(ratio = 1/2) ratio, xlim, ylim Cartesian coordinates with fixed aspect

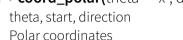
ratio between x and y units

r + coord flip()

xlim, ylim



Flipped Cartesian coordinates r + coord polar(theta = "x", direction=1)





r + coord trans(vtrans = "sgrt") xtrans, ytrans, limx, limy Transformed cartesian coordinates. Set

xtrans and ytrans to the name of a window function.



projection, orientation, xlim, ylim

Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.)

# Faceting

Facets divide a plot into subplots based on the values of one or more discrete variables.

t <- ggplot(mpg, aes(cty, hwy)) + geom point()



Set **scales** to let axis limits vary across facets

t + facet grid(drv ~ fl, scales = "free")

x and y axis limits adjust to individual facets

wrap facets into a rectangular layout

• "free\_x" - x axis limits adjust

• "free\_y" - y axis limits adjust

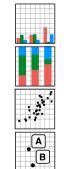
Set **labeller** to adjust facet labels

t + facet\_grid(. ~ fl, labeller = label\_both) fl: c fl: d fl: e fl: p fl: r t + facet\_grid(fl ~ ., labeller = label\_bquote(alpha ^ .(fl)))  $lpha^c$   $lpha^d$   $lpha^e$   $lpha^p$   $lpha^r$ t + facet\_grid(. ~ fl, labeller = label\_parsed) c d e

# **Position Adjustments**

Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

s <- ggplot(mpg, aes(fl, fill = drv))



s + geom\_bar(position = "dodge") Arrange elements side by side

s + geom\_bar(position = "fill") Stack elements on top of one another, normalize height e + geom\_point(position = "jitter")

Add random noise to X and Y position of each element to avoid overplotting

e + geom\_label(position = "nudge") Nudge labels away from points s + geom\_bar(position = "stack")

Stack elements on top of one another Each position adjustment can be recast as a function with manual width and height arguments

s + geom\_bar(position = position\_dodge(width = 1))



with grid lines



r + theme\_light() r + theme linedraw() r + theme\_minimal()

r + theme\_classic()

+ theme\_void() Empty theme

Minimal themes

# Labels

t + labs( x = "New x axis label", y = "New y axis label", title = "Add a title above the plot",

subtitle = "Add a subtitle below title", caption = "Add a caption below plot", <AES> = "New <AES> legend title")

t + annotate(geom = "text", x = 8, y = 9, label = "A")geom to place manual values for geom's aesthetics

functions to update

egend label

Legends n + theme(legend.position = "bottom")

Place legend at "bottom", "top", "left", or "right" n + guides(fill = "none")

Set legend type for each aesthetic: colorbar, legend, or none (no legend)

n + scale fill discrete(name = "Title", labels = c("A", "B", "C", "D", "E"))

Set legend title and labels with a scale function.



Without clipping (preferred) t + coord cartesian(

Zooming

 $x \lim = c(0, 100), y \lim = c(10, 20)$ 

With clipping (removes unseen data points) **t + xlim(**0, 100**) + ylim(**10, 20**)** 



t + scale x continuous(limits = c(0, 100)) +scale\_y\_continuous(limits = c(0, 100))

## **Themes**

# theme\_bw() White background

theme\_gray()

theme\_dark() dark for contrast