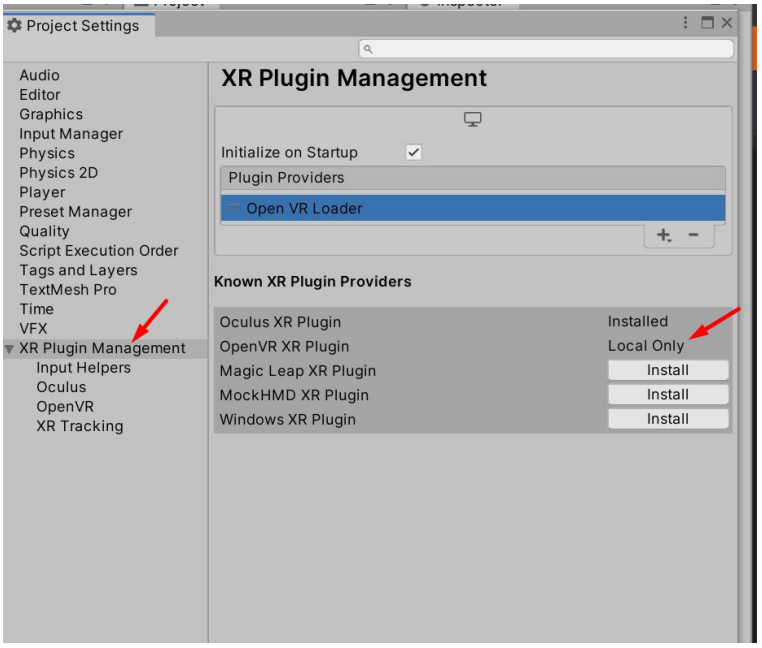
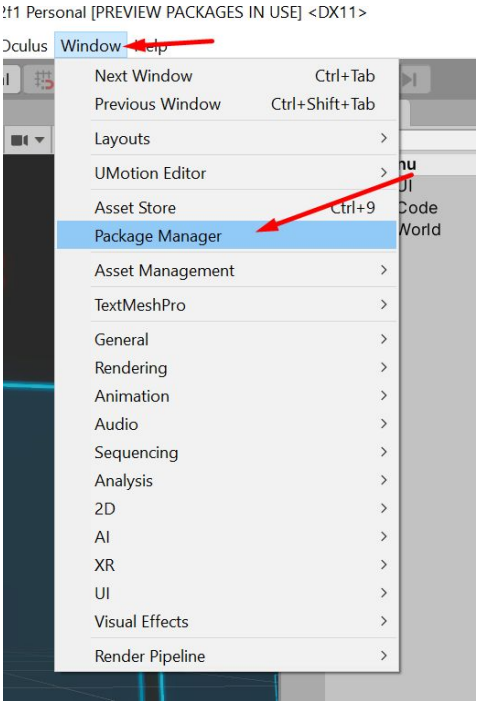
VR Beats Kit Installation Guide

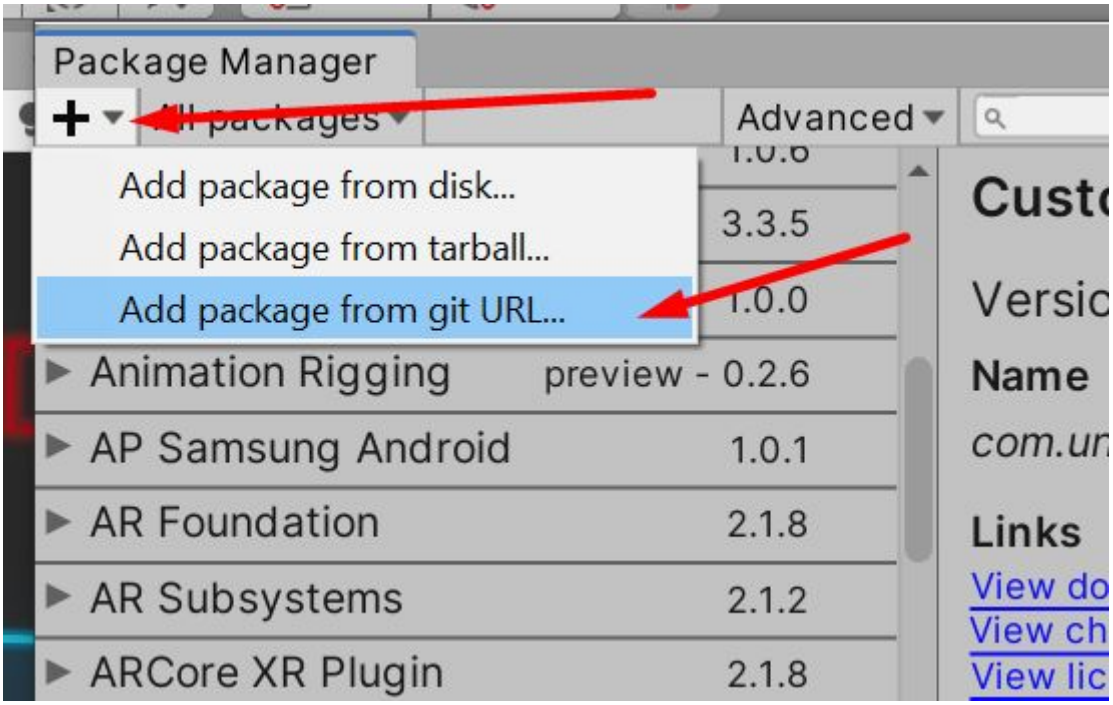
***Important** you maybe don't need to follow all the steps if you already have installed OpenVR Plugin (maybe it already comes with the asset installation), you can jump over the step 6, if you can see OpenVR XR plugin from XR plugin management window then you have it installed and you can jump over step 6.

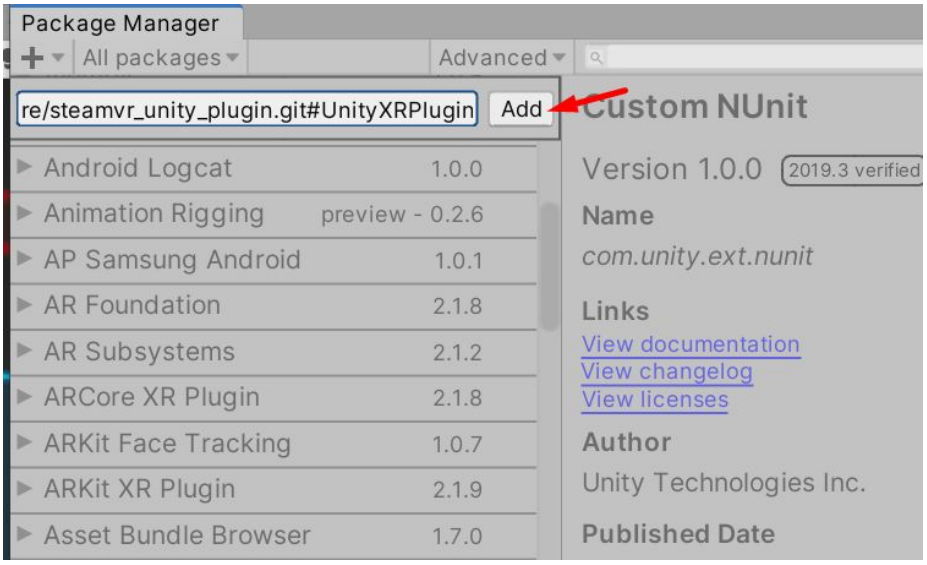


1) Open Package Manager



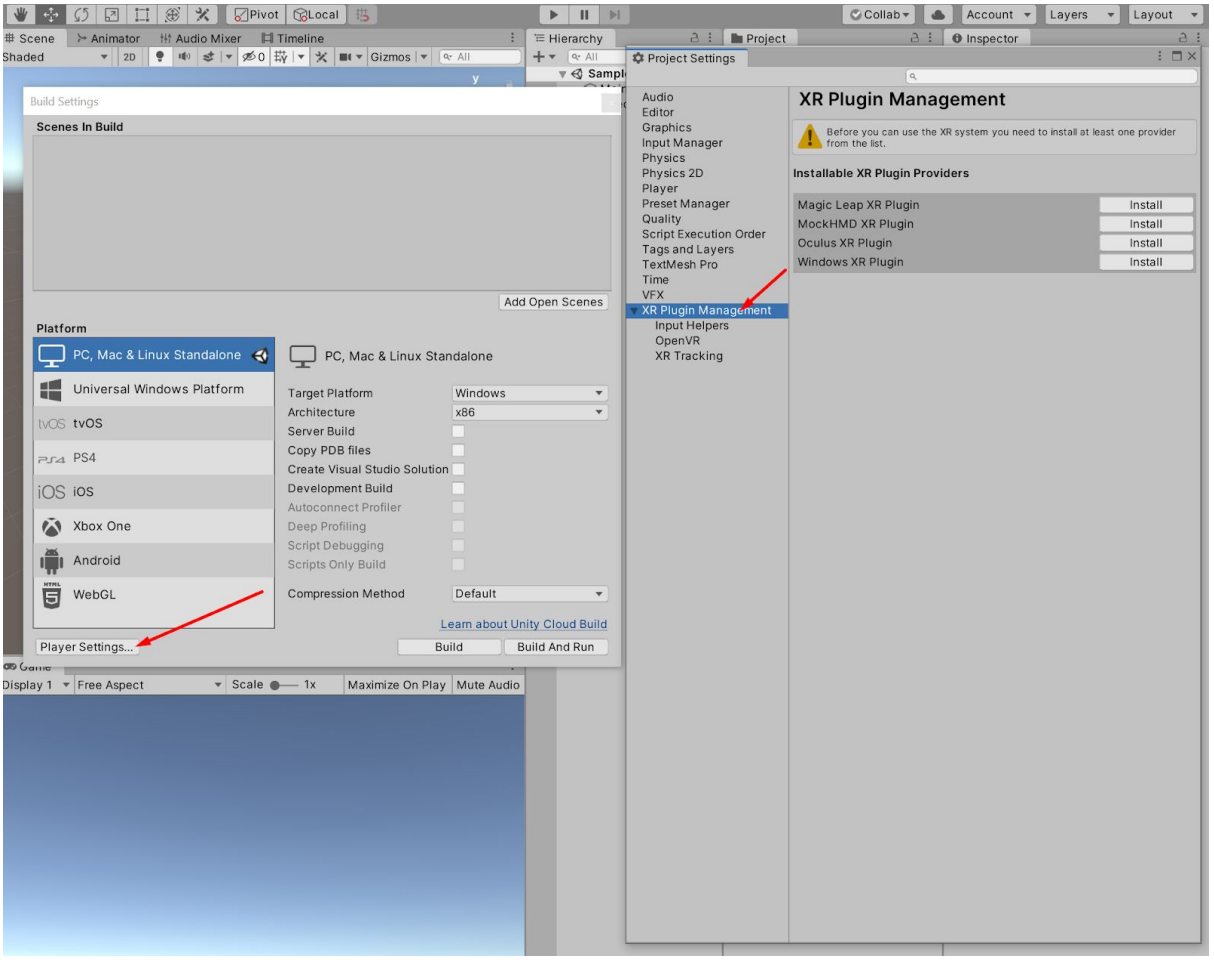
2) click the plus sign, select add package from git URL and copy and paste https://github.com/ValveSoftware/steamvr_unity_plugin.git#UnityXRPlugin then click add



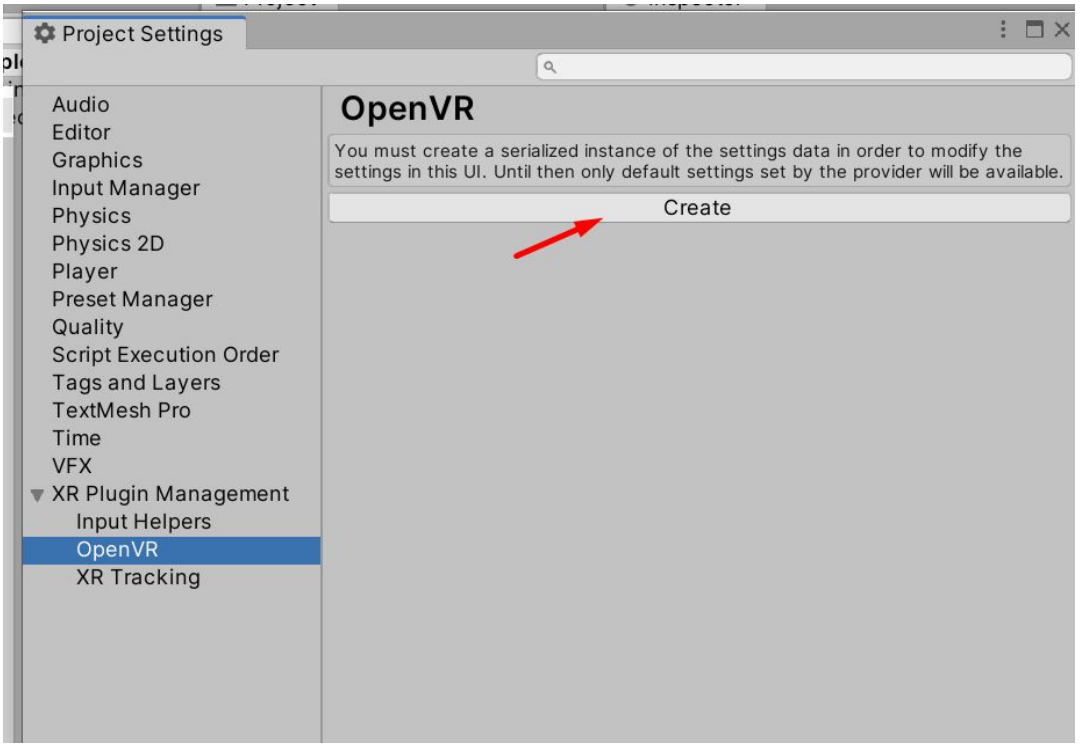


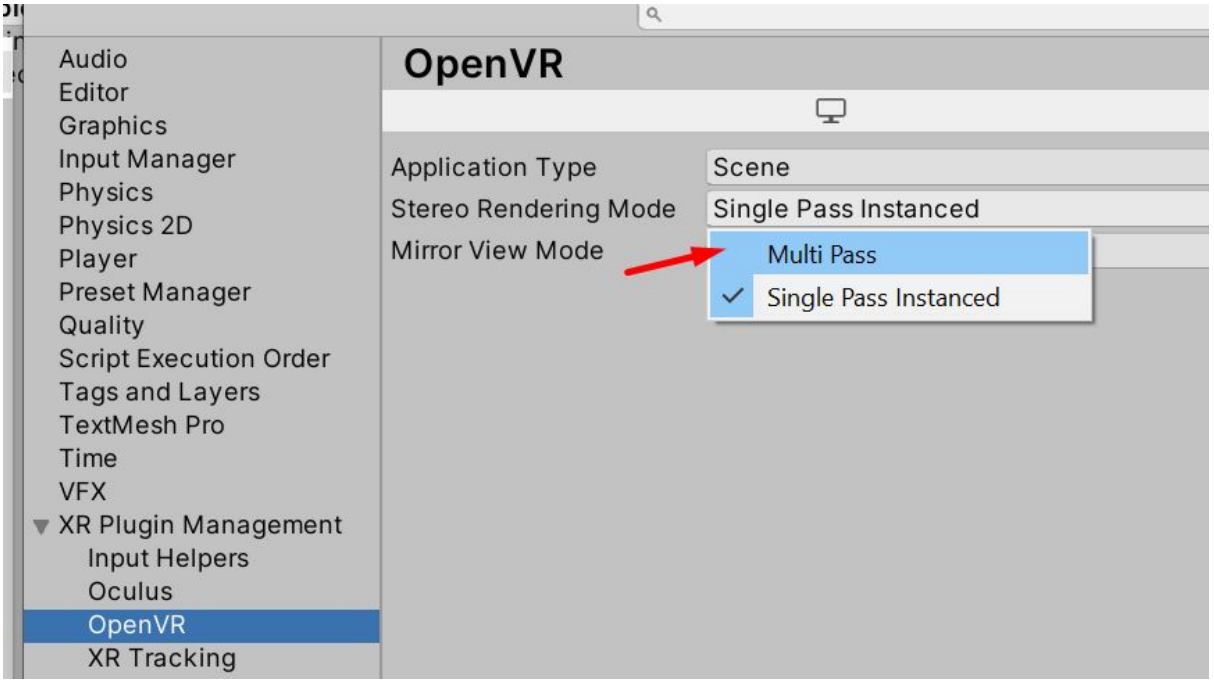
4) Wait until the package get installed

5) Open XR Plugin Management



6) Hit Create in OpenVR SubMenu



7) Click the '+' button in XR Plugin Management and Select Open VR Loader

8) (Optional) if you have problems with the rendering just happening in one eye, you can try multipass rendering