

CS 353

Database Management Systems

Group 41, Hotel Database Management System

Final Report

May 17, 2021

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1. Project Description

As it can be understood from its name, the hotel management database system is an application for managing hotels more easily compared to traditional methods. The users of this service will be guests and employees. Housekeepers, managers, and security staff are considered employees. Guests can reserve rooms from a desired location and building. They can also comment on their reservations. During their accommodation, guests can order food from the system by choosing their favorite restaurant and picking their food choices. To deliver orders, housekeepers need to be assigned by a manager. Clients can also buy tickets for activities and tours with help of the database application. managers can create new events by choosing a location for them. An event can be a group tour, guest activity, and training program. Training programs are specially created for the educational purposes of housekeepers and security staff. Housekeepers and security members can apply to a training program and fill out a leave request form to have permission for a short time to leave their job. After they apply for one of these two options, a manager can reject or accept their application.

2. E/R Diagram

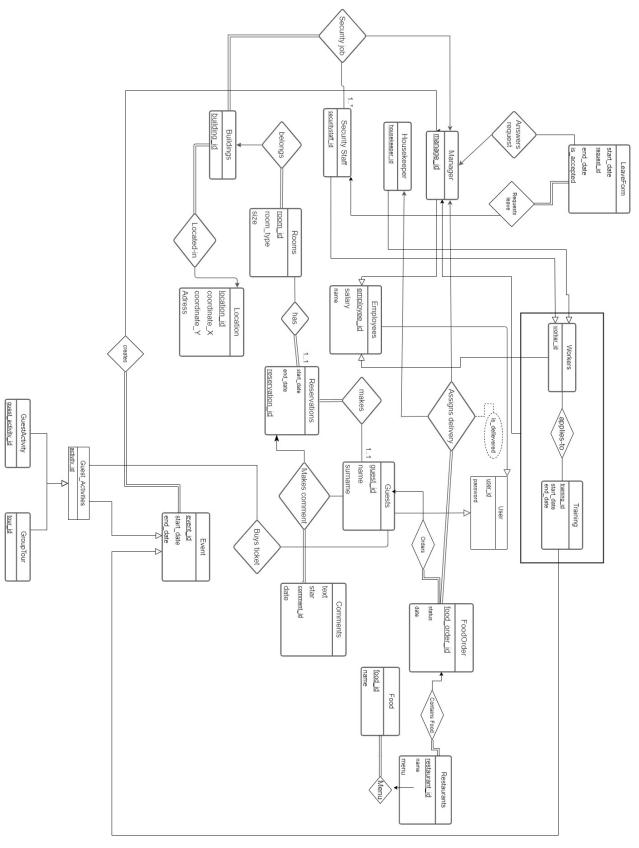


Figure 1. E/R diagram

3. Relation Schemas (Tables)

3.1 User

Relational Model:

User (username, password, type)

PRIMARY KEY username

3.2 Guest

Relational Model:

Guest (guest_id)

PRIMARY KEY guest_id

FOREIGN KEY guest_id REFERENCES User(username)

3.3 Employee

Relational Model:

Employee (employee_id, salary, name)

PRIMARY KEY employee_id

FOREIGN KEY employee_id REFERENCES User(username)

3.4 Manager

Relational Model:

Manager (manager_id)

PRIMARY KEY manager_id

FOREIGN KEY manager_id REFERENCES User(username)

3.5 Housekeeper

Relational Model:

Housekeeper (housekeeper_id)

PRIMARY KEY housekeeper id

FOREIGN KEY housekeeper_id REFERENCES User(username)

3.6 SecurityStaff

Relational Model:

SecurityStaff (securitystaff_id, building_to_watch, last_leave)

PRIMARY KEY securitystaff_id

FOREIGN KEY securitystaff_id REFERENCES User(username)

3.7 Building

Relational Model:

Building (building_id, cor_x , cor_y , building_size)

PRIMARY KEY: building_id

3.8 Room

Relational Model:

Room (room_id , building_id , guest_id)

PRIMARY KEY (room_id, building_id)

FOREIGN KEY building id REFERENCES Building(building id)

3.9 Event

Relational Model:

Event (building_id , event_type , which_date , price , name)

PRIMARY KEY (name, event_type, which_date)

FOREIGN KEY building_id REFERENCES Building(building_id)

3.10 leaveSecurity

Relational Model:

leaveSecurity (security, start, end, isaccepted)

FOREIGN KEY security REFERENCES SecurityStaff(securitystaff_id)

3.11 leaveHousekeeper

Relational Model:

leaveHousekeeper (housekeeper, start, end, isaccepted)

FOREIGN KEY housekeeper REFERENCES Housekeeper (housekeeper id)

FOREIGN KEY event REFERENCES Event(name)

3.12 securityTrain

Relational Model:

securityTrain (security, event, isaccepted)

FOREIGN KEY security REFERENCES SecurityStaff(securitystaff id)

FOREIGN KEY event REFERENCES Event(name)

3.13 housekeeperTrain

Relational Model:

housekeeperTrain (housekeeper, event, isaccepted)

FOREIGN KEY housekeeper REFERENCES Housekeeper(housekeeper_id)

FOREIGN KEY event REFERENCES Event(name)

3.14 reservation

Relational Model:

reservation (user, building, room, start, end)

FOREIGN KEY user REFERENCES User(username)

FOREIGN KEY building REFERENCES Building(building_id)

FOREIGN KEY room REFERENCES Room(room id)

3.15 restaurant

Relational Model:

restaurant (restaurant)

PRIMARY KEY restaurant

3.16 food

Relational Model:

food (food, restaurant, price)

PRIMARY KEY (food, restaurant)

FOREIGN KEY restaurant REFERENCES restaurant(restaurant)

3.17 foodOrder

Relational Model:

foodOrder (restaurant, food, user, housekeeper, status)

FOREIGN KEY (restaurant, food) REFERENCES food(restaurant, food)

FOREIGN KEY user REFERENCES user(username)

FOREIGN KEY housekeeper REFERENCES Housekeeper(housekeeper_id)

3.18 eventTickets

Relational Model:

eventTickets (event, user)

FOREIGN KEY event REFERENCES Event(name)

FOREIGN KEY user REFERENCES User(username)

3.19 comment

Relational Model

comment (user, building, room, comment)

FOREIGN KEY user REFERENCES User(username)

FOREIGN KEY (building, room) REFERENCES Room(building_id, room_id)

4. Implementation

Our application consists of two parts, client and server-side.

On the client-side, we used basic HTML alongside several CSS libraries like "bootstrap" and "pure javascript (ES6)". The interaction that is needed for communicating with our server is done through making POST and GET requests to our server's API.

The program that we run on the server-side is written in nodejs runtime environment. Our server program consists of two parts: an API (written with expressjs) for handling requests from clients and a MySQL database for storing data. When a request arrives at our API, our API connects to our MySQL database by using a nodejs library called "MySQL" and makes the relevant queries.

5. User Manual

5.1 Login/Register Interface

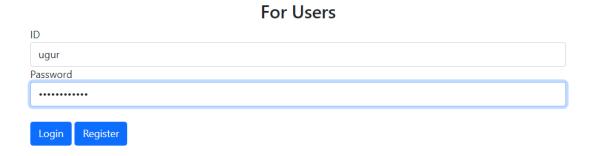


Figure 2. Login screen

Using this interface, users can quickly register an account by just clicking the "register" button after specifying the user id and password. Registered users can log in to the system by clicking the "login" button.

5.2 Guest Interface

5.2.1 Make a new Reservation Page

Login Page My Reservations Make a New Reservation My Food Orders Give a New Food Order Reservation Start: 08/19/2011 Finish: 08/22/2011 Building: Α Room: 3 Reserve **Buy Ticket Event name Building** Date **Price** Type **Apply Guest Activity** 2011-08-18T21:00:00.000Z **Guest Activity** 10 buy **GToir** 2011-08-18T21:00:00.000Z **Group Tour** Α 10 buy

Figure 3. User purchasing services making reservations

When a Guest logs in to our system, they see a screen for making a new reservation. From this page, they can make a reservation by specifying the relevant inputs. They can buy tickets for available events by clicking the "buy" button.

5.2.2 My Reservations Page

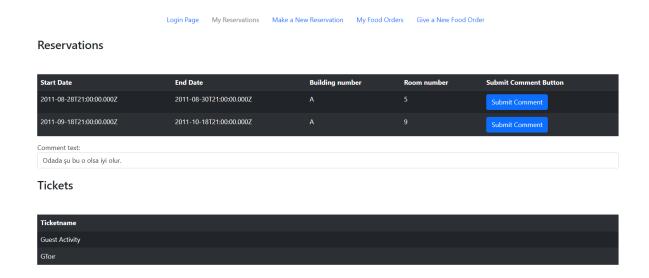


Figure 4. My reservations

On the "My Reservations" page, users can see their reservations and tickets they bought for available events. They can also write a message to the comment text area and they can submit their comments by pressing the "Submit Comment" button. Comments are specific to the rooms.

5.2.3 New Food Order Page

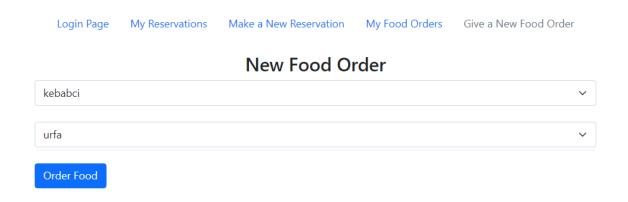


Figure 5. New food order

On the "Give a New Food Order" page, guests can give food orders from the restaurants registered in the system. First, they need to select the restaurant they want, then they select a food from their menu. then click on the "Order Food" button. They can see all their orders later on the "My Food Orders" menu.

5.3.4 My Food Orders

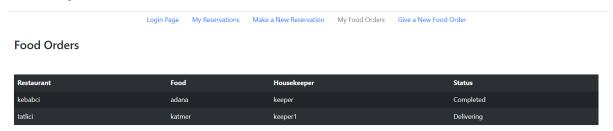


Figure 6. My food orders

On the "My food Orders" page, guests can see all their orders' details which are the restaurant from which the order was given, the food they ordered, the housekeeper assigned to the order or no housekeeper if no one was assigned yet, and lastly the status of the order: completed, delivering or pending.

5.3 Housekeeper Interface

5.3.1 Training Programs

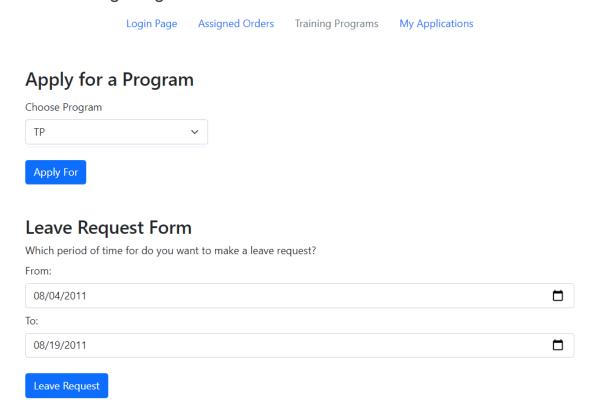


Figure 7. Training programs or leave request form application

On the "Training Programs" page, housekeepers can do two things. First, they can apply for a training program which they can track the status from the "My Applications" page. Secondly, they can give a request form to the manager by specifying the dates.

5.3.2 My Applications

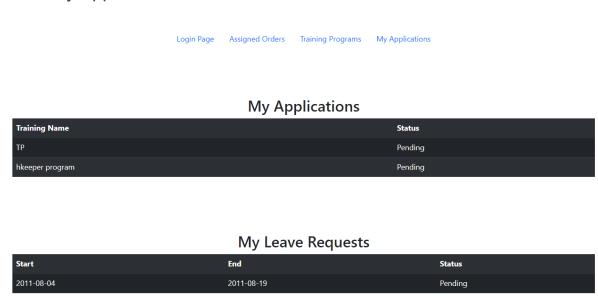


Figure 8. My applications

On the "My applications" page housekeepers can track the status of their training program applications and leave requests. they can be either pending, accepted or rejected.

5.3.3 Assigned Orders

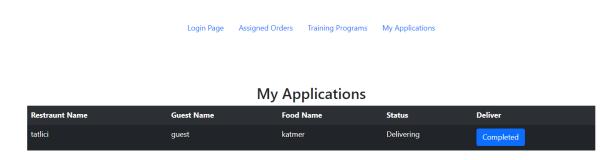


Figure 9. Food orders assigned to housekeeper to deliver

On this page, housekeepers can see their assigned food orders. When a food order is assigned to a housekeeper its status is updated from preparing to delivering. When the

housekeeper delivers the food order they click the completed button and the status of the food order updates to "completed".

5.4 Security Interface

5.4.1 Home

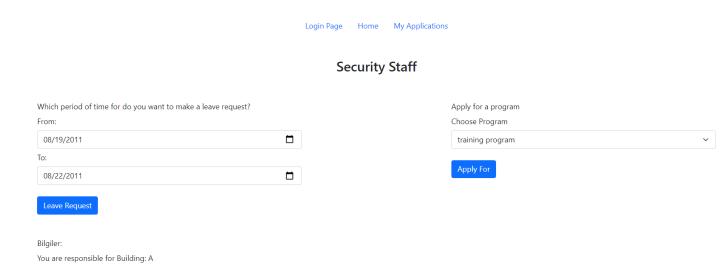


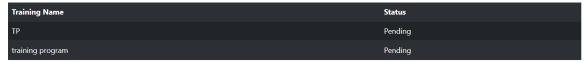
Figure 10. Security home page

On this page security staff can see the building that they are assigned to at the bottom. On the top, they can use the form on the left to make leave requests and they can use the form on the right to apply to training programs.

5.4.2 My Applications

Login Page Home My Applications

My Applications



My Leave Requests

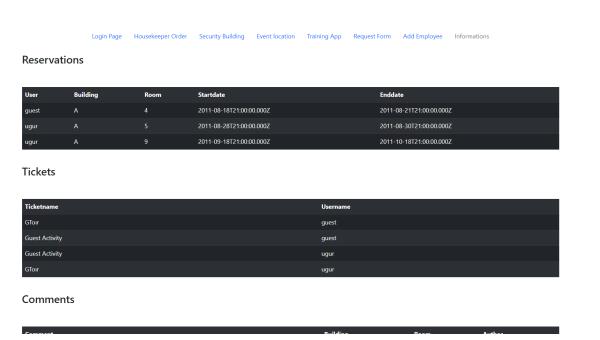
Start	End	Status
2011-08-19	2011-08-22	Pending

Figure 11. Security application screen

On the my applications page security staff can see their applications to training programs and leave requests.

5.5 Manager Interface

5.5.1 Informations Page



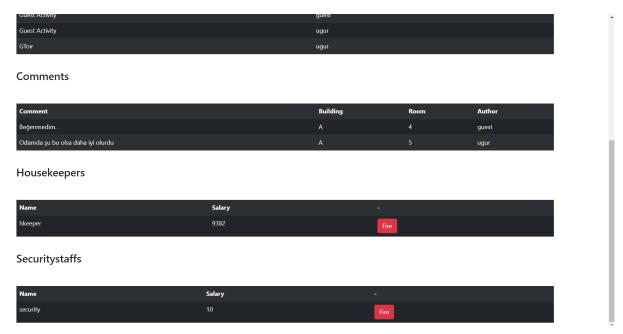


Figure 12. Manager Information Page

The information page gives the manager all the relevant information on a single page. They can see all the reservations, tickets, comments, housekeepers, and security staff. They can also fire housekeepers and security staff from this page, which is an extra feature that we added.

5.5.2 Add Employee Page

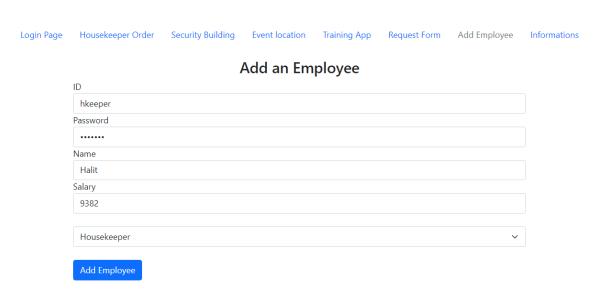


Figure 13. Manager Add Employee Page

Managers can add new employees to the system via the "Add Employee" page. They need to specify their names, salaries and employee type together with their id and password info then they will press the "Add Employee" button to finalize their operation.

5.5.3 Housekeeper Order

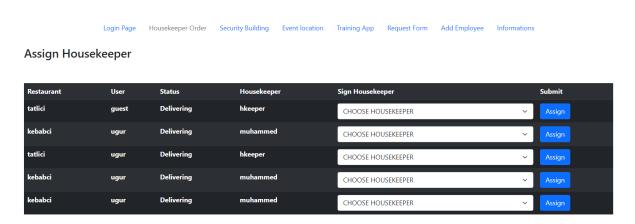


Figure 14. Manager Housekeeper Orders Page

In the "Housekeeper Order" page, managers can see the food orders that are not yet completed. The status of the order can either be delivered or pending. If it's pending manager can assign a housekeeper to a food order by clicking the "Assign" button and selecting a housekeeper.

5.5.4 Security Building

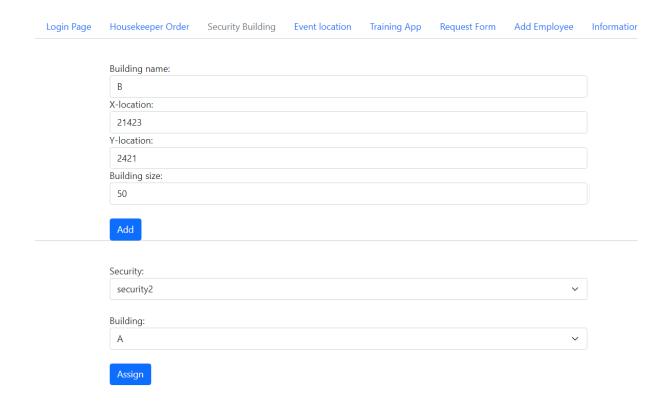


Figure 15. Manager Security Building Page

Managers can add new buildings to the system serving guests via the "Security Building" page. they need to specify the location and room number to add a new building. They can also assign security staff to these buildings on the same page.

5.5.5 Event Location

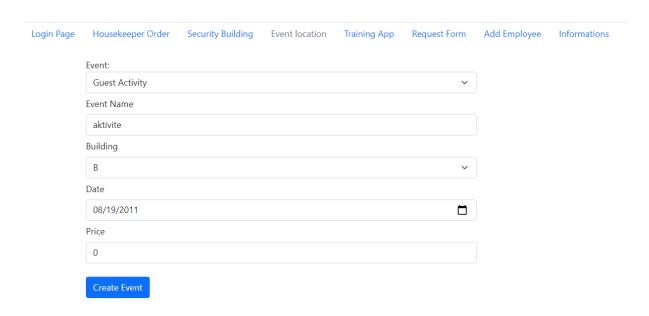


Figure 16. Manager Event Location Page

On the "Event Location" page, managers can create new events like Group activity or Training Program. To do so, they need to specify the type, the name of the activity, the building date, and the price for the tickets then simply click on the button.

5.5.6 Training App Page

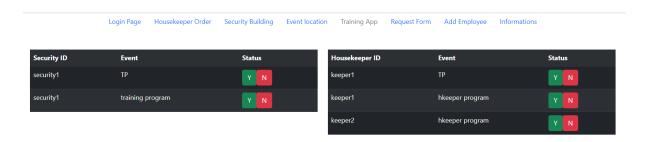


Figure 17. Manager Training App Page

On this page, managers can see the training requests of housekeepers and security staff at different tables. using the Y and N buttons on each request they can accept or decline these requests.

5.5.7 Request Form Page

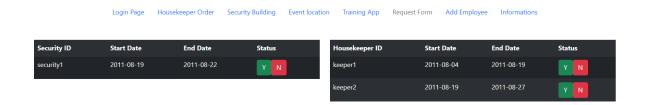


Figure 18. Manager Request Form Page

On this page, managers can see the leave requests of security staff and housekeepers at separate tables. They can accept or decline these requests by using the corresponding buttons.

6. Contributions

Faruk Balcı client side

Uğur Erdem Seyfi server and client side

Agil Aliyev server side

Alperen Öziş client side

Reports can be found at: https://github.com/kugurerdem/hotel_db