# Lecture 4: Householder reflector, Givens rotation, Least squares problem



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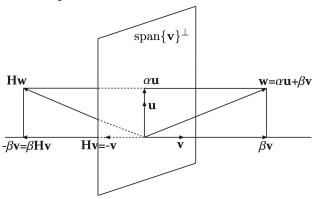
#### 1. Householder reflector

• Let  $\mathbf{v} \in \mathbb{C}^m$  and  $\mathbf{v} \neq \mathbf{0}$ . Then the matrix

$$\mathbf{H} = \mathbf{I} - 2\frac{\mathbf{v}\mathbf{v}^*}{\mathbf{v}^*\mathbf{v}},$$

is called a *Householder reflector*.

• Geometric interpretation



Exercise: Householder reflector  ${\bf H}$  satisfies the following properties:

- (1) It is Hermitian:  $\mathbf{H} = \mathbf{H}^*$
- (2) It is unitary:  $\mathbf{H}^* = \mathbf{H}^{-1}$
- (3) It is involutary:  $\mathbf{H}^2 = \mathbf{I}$

Exercise: What are the eigenvalues, the determinant, and the singular values of a Householder reflector  $\mathbf{H}$ ?

Hint: eigenvalues 1 with multiplicity m-1 and -1 with multiplicity 1.

Exercise: Prove that  $\mathbf{I} - \frac{\mathbf{v}\mathbf{v}^*}{\mathbf{v}^*\mathbf{v}}$  is the orthogonal projector which projects  $\mathbb{C}^m$  onto the *hyperplane* span $\{\mathbf{v}\}^{\perp}$  along span $\{\mathbf{v}\}$ .

#### Theorem 1

For all  $\mathbf{x}, \mathbf{y} \in \mathbb{C}^m$  with  $\mathbf{x} \neq \mathbf{y}$ , there exists a Householder reflector  $\mathbf{H}$  such that  $\mathbf{H}\mathbf{x} = \mathbf{y}$  if and only if  $\|\mathbf{x}\|_2 = \|\mathbf{y}\|_2$  and  $\mathbf{x}^*\mathbf{y} \in \mathbb{R}$ .

#### Proof.

" $\Rightarrow$ " is easy. " $\Leftarrow$ ": let  $\mathbf{v} = \mathbf{y} - \mathbf{x}$ , verify  $\mathbf{H}\mathbf{x} = \mathbf{y}$ .

# Corollary 2

For all nonzero  $\mathbf{x}, \mathbf{y} \in \mathbb{C}^m$  with  $\mathbf{x} \neq \mathbf{y}$ , there exists a Householder reflector  $\mathbf{H}$  and  $z \in \mathbb{C}$  such that  $\mathbf{H}\mathbf{x} = z\mathbf{y}$ .

#### Proof.

Let

$$z = \frac{\|\mathbf{x}\|_2}{\|\mathbf{y}\|_2} \cdot c, \qquad c = \begin{cases} \pm \mathbf{y}^* \mathbf{x} / |\mathbf{x}^* \mathbf{y}|, & \text{if } \mathbf{x}^* \mathbf{y} \neq 0, \\ e^{\mathrm{i}\theta}, \ \theta \in [0, 2\pi), & \text{if } \mathbf{x}^* \mathbf{y} = 0, \end{cases}$$

and  $\mathbf{v} = z\mathbf{y} - \mathbf{x}$ . Verify  $\mathbf{H}\mathbf{x} = z\mathbf{y}$ .

#### 2. QR factorization via Householder reflectors

• Householder method:  $\mathbf{Q}_n \cdots \mathbf{Q}_2 \mathbf{Q}_1 \mathbf{A} = \mathbf{R}$  is upper-triangular.

 $\times$  denotes an entry not necessarily zero; "blank" are zeros

• At the kth step, the unitary matrix  $\mathbf{Q}_k$  has the form

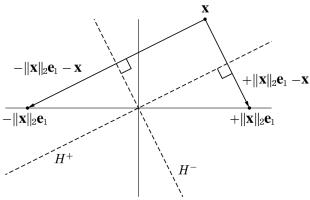
$$\mathbf{Q}_k = egin{bmatrix} \mathbf{I}_{k-1} & & \ & \mathbf{H}_k \end{bmatrix}.$$

Here  $\mathbf{H}_k$  is an  $(m-k+1) \times (m-k+1)$  Householder reflector, which maps an m-k+1-vector to a scalar multiple of  $\mathbf{e}_1$ .

• The full QR factorization:  $\mathbf{A} = \mathbf{Q}_1^* \mathbf{Q}_2^* \cdots \mathbf{Q}_n^* \mathbf{R} = \mathbf{Q} \mathbf{R}$ 

• QR factorization with column pivoting: AP = QR. Consider "qr"

#### 2.1. Two possible Householder reflections in real case



- Choose the one that moves  $\mathbf{x}$  the larger distance, i.e.,  $\mathbf{v} = -\operatorname{sign}(x_1) \|\mathbf{x}\|_2 \mathbf{e}_1 \mathbf{x}$ , or  $\mathbf{v} = \operatorname{sign}(x_1) \|\mathbf{x}\|_2 \mathbf{e}_1 + \mathbf{x}$
- Convention:  $sign(x_1) = 1$  if  $x_1 = 0$

### 2.2. Algorithms

# **Algorithm**: Householder QR factorization

$$\begin{aligned} & \mathbf{for} \ k = 1 \ \mathbf{to} \ n \\ & \mathbf{x} = \mathbf{A}_{k:m,k} \\ & \mathbf{v}_k = \mathrm{sign}(x_1) \| \mathbf{x} \|_2 \mathbf{e}_1 + \mathbf{x} \\ & \mathbf{v}_k = \mathbf{v}_k / \| \mathbf{v}_k \|_2 \\ & \mathbf{A}_{k:m,k:n} = \mathbf{A}_{k:m,k:n} - 2 \mathbf{v}_k (\mathbf{v}_k^* \mathbf{A}_{k:m,k:n}) \\ & \mathbf{end} \end{aligned}$$

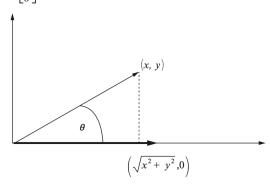
# Algorithm: Implicit calculations of Q\*b or Qx

$$\begin{aligned} &\textbf{for } k = 1 \textbf{ to } n \\ &\textbf{b}_{k:m} = \textbf{b}_{k:m} - 2\textbf{v}_k(\textbf{v}_k^*\textbf{b}_{k:m}) \\ &\textbf{end} \\ &\textbf{for } k = n \textbf{ downto } 1 \\ &\textbf{x}_{k:m} = \textbf{x}_{k:m} - 2\textbf{v}_k(\textbf{v}_k^*\textbf{x}_{k:m}) \\ &\textbf{end} \end{aligned}$$

- **3. Givens rotation** (We mainly consider the real case.)
  - The  $2 \times 2$  Givens rotation

$$\mathbf{G} = \begin{bmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{bmatrix}, \quad \cos \theta = \frac{x}{\sqrt{x^2 + y^2}}, \quad \sin \theta = \frac{y}{\sqrt{x^2 + y^2}}$$

rotates vector  $\begin{bmatrix} x \\ y \end{bmatrix}$  in  $\mathbb{R}^2$  onto the x-axis.



• Givens rotation for  $\begin{bmatrix} c & s \\ -s & c \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \sqrt{x^2 + y^2} \\ 0 \end{bmatrix}$ 

#### Algorithm: Givens rotation zeroing the 2nd entry

$$\begin{aligned} & \textbf{function} \ [c,s] = \text{givens}(x,y) \\ & \textbf{if} \ y = 0 \\ & c = 1, \quad s = 0 \\ & \textbf{else} \\ & \textbf{if} \ |y| > |x| \\ & \tau = x/y, \quad s = 1/\sqrt{1+\tau^2}, \quad c = s\tau \\ & \textbf{else} \\ & \tau = y/x, \quad c = 1/\sqrt{1+\tau^2}, \quad s = c\tau \\ & \textbf{end} \\ & \textbf{end} \end{aligned}$$

Exercise: Design a similar algorithm for a Givens rotation zeroing the 1st entry.

• Zeroing a particular entry in a vector using a Givens rotation. Define the  $m \times m$  Givens rotation  $\mathbf{G}(i, j; \theta)$ ,

$$\mathbf{G}(i, j; \theta) = \mathbf{I} + \begin{bmatrix} \mathbf{e}_i & \mathbf{e}_j \end{bmatrix} \begin{bmatrix} \cos \theta - 1 & \sin \theta \\ -\sin \theta & \cos \theta - 1 \end{bmatrix} \begin{bmatrix} \mathbf{e}_i^\top \\ \mathbf{e}_j^\top \end{bmatrix}$$
$$= \begin{bmatrix} \mathbf{I} & & \\ \cos \theta & \sin \theta \\ & \mathbf{I} & \\ -\sin \theta & \cos \theta & \\ & \mathbf{I} \end{bmatrix} \quad \text{row } i$$
$$\text{row } j$$

Exercise: Prove that the matrix  $G(i, j; \theta)$  is orthogonal.

• Creating a sequence of zeros in a vector using Givens rotations

$$G_nG_{n-1}\cdots G_1x$$

• QR factorization via Givens rotations?

Exercise: Let  $\mathbf{A} \in \mathbb{R}^{n \times n}$  be given as

$$\mathbf{A} = \begin{bmatrix} \alpha_1 & \beta_2 & \beta_3 & \cdots & \beta_n \\ \gamma_2 & \alpha_2 & 0 & \cdots & 0 \\ \gamma_3 & 0 & \alpha_3 & \ddots & \vdots \\ \vdots & \vdots & \ddots & \ddots & 0 \\ \gamma_n & 0 & \cdots & 0 & \alpha_n \end{bmatrix}, \quad \begin{aligned} \alpha_i \neq 0, & i = 1: n, \\ \beta_i \neq 0, & i = 2: n, \\ \gamma_i \neq 0, & i = 2: n. \end{aligned}$$

Describe an algorithm for QR factorization of A based on as few Givens rotations as possible.

• Complex case:

$$\mathbf{G} = \begin{bmatrix} c & \overline{s} \\ -s & c \end{bmatrix}, \quad c \in \mathbb{R}, \quad c^2 + |s|^2 = 1.$$

# 4. The least squares problem (LSP)

• LSP: Given  $\mathbf{A} \in \mathbb{C}^{m \times n}$ ,  $\mathbf{b} \in \mathbb{C}^m$ ; find  $\mathbf{x}_{ls} \in \mathbb{C}^n$  such that

$$\|\mathbf{b} - \mathbf{A}\mathbf{x}_{ls}\|_2 = \min_{\mathbf{x} \in \mathbb{C}^n} \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2.$$

The *least squares solution*,  $\mathbf{x}_{ls}$ , maybe *not* unique. Why?

• Note that the 2-norm corresponds to Euclidean distance. LSP means we seek a vector  $\mathbf{x}_{ls} \in \mathbb{C}^n$  such that the vector  $\mathbf{A}\mathbf{x}_{ls}$  is the closest point in range( $\mathbf{A}$ ) to  $\mathbf{b}$ .

The *residual*,  $\mathbf{r}_{ls} = \mathbf{b} - \mathbf{A}\mathbf{x}_{ls}$ , is unique. Why?

• Assume that **A** and **b** are real. Define

$$f(\mathbf{x}) := \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2^2 = \mathbf{b}^\top \mathbf{b} - \mathbf{x}^\top \mathbf{A}^\top \mathbf{b} - \mathbf{b}^\top \mathbf{A}\mathbf{x} + \mathbf{x}^\top \mathbf{A}^\top \mathbf{A}\mathbf{x}.$$

Then the gradient of  $f(\mathbf{x})$  is

$$\nabla f(\mathbf{x}) = 2\mathbf{A}^{\top} \mathbf{A} \mathbf{x} - 2\mathbf{A}^{\top} \mathbf{b}.$$

# 4.1. Theory of the least squares problem

#### Theorem 3

Let **P** be the orthogonal projector onto range(**A**). A vector **x** is a least squares solution if and only if **x** satisfies  $\mathbf{A}\mathbf{x} = \mathbf{P}\mathbf{b}$ .

# Proof.

$$\|\mathbf{b} - \mathbf{A}\mathbf{x}\|_{2}^{2} = \|\mathbf{P}\mathbf{b} - \mathbf{A}\mathbf{x} + \mathbf{b} - \mathbf{P}\mathbf{b}\|_{2}^{2} = \|\mathbf{P}\mathbf{b} - \mathbf{A}\mathbf{x}\|_{2}^{2} + \|\mathbf{b} - \mathbf{P}\mathbf{b}\|_{2}^{2}.$$

# Corollary 4

A vector  $\mathbf{x}$  is a least squares solution if and only if  $\mathbf{x}$  satisfies

 $\mathbf{A}^*\mathbf{A}\mathbf{x} = \mathbf{A}^*\mathbf{b}$ , i.e.,  $\mathbf{A}^*\mathbf{r} = \mathbf{0}$ , or  $\mathbf{r} \perp \text{range}(\mathbf{A})$ , where  $\mathbf{r} := \mathbf{b} - \mathbf{A}\mathbf{x}$ .

# Proof.

$$\therefore \mathbf{A}^* = \mathbf{A}^* \mathbf{P}, \ \therefore \mathbf{A}^* \mathbf{r} = \mathbf{0} \Leftrightarrow \mathbf{A}^* (\mathbf{Pb} - \mathbf{Ax}) = \mathbf{0} \Leftrightarrow \mathbf{Ax} = \mathbf{Pb}.$$

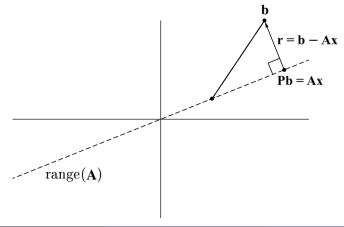
• The system  $A^*Ax = A^*b$  is called the *normal equations*.

# Corollary 5

The least squares solution  $\mathbf{x}$  is unique if and only if  $\mathbf{A}^*\mathbf{A}$  has full rank, or equivalently,  $\mathbf{A}$  has full column rank, i.e.,  $\operatorname{rank}(\mathbf{A}) = n$ .

### 4.2. Geometric interpretation

 $\bullet$  Let  ${\bf x}$  be a least squares solution. Obviously,  ${\bf r}={\bf b}-{\bf P}{\bf b}$  is unique.



# 4.3. Moore–Penrose pseudoinverse solution $A^{\dagger}b$

• Let  $\mathbf{A} \in \mathbb{C}^{m \times n}$  have an SVD  $\mathbf{A} = \mathbf{U}_r \mathbf{\Sigma}_r \mathbf{V}_r^*$ . The matrix

$$\mathbf{A}^{\dagger} = \mathbf{V}_r \mathbf{\Sigma}_r^{-1} \mathbf{U}_r^* = \sum_{j=1}^r \frac{1}{\sigma_j} \mathbf{v}_j \mathbf{u}_j^* \in \mathbb{C}^{n \times m},$$

is called the *Moore–Penrose pseudoinverse* of **A**. If **A** has full column rank, then  $\mathbf{A}^{\dagger} = (\mathbf{A}^* \mathbf{A})^{-1} \mathbf{A}^*$ . (Full row rank case?)

#### Theorem 6

Let  $\mathbf{A} \in \mathbb{C}^{m \times n}$  have rank r < n and  $\mathbf{b} \in \mathbb{C}^m$ . Then the vector  $\mathbf{A}^{\dagger}\mathbf{b}$  is the unique least squares solution with minimal 2-norm.

#### Proof.

By SVD of A, the least squares solutions can be expressed as

$$\mathbf{x}_{ls} = \mathbf{A}^{\dagger} \mathbf{b} + \mathbf{V}_{c} \mathbf{z}, \quad \mathbf{z} \in \mathbb{C}^{n-r}.$$

Then the statement follows from  $\mathbf{A}^{\dagger}\mathbf{b} \perp \mathbf{V}_{c}\mathbf{z}$ .

# **4.4. Full column rank LSP solvers:** $rank(\mathbf{A}) = n$

- Normal equations: classical way to solve LSP, best for speed
- QR factorization: "modern classical" method to solve LSP, numerically stable. By

$$\mathbf{A} = \mathbf{Q}\mathbf{R} = egin{bmatrix} \mathbf{Q}_{\mathrm{c}} \end{bmatrix} egin{bmatrix} \mathbf{R}_{n} \ \mathbf{0} \end{bmatrix},$$

we have

$$\min_{\mathbf{x} \in \mathbb{C}^n} \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2 = \min_{\mathbf{x} \in \mathbb{C}^n} \|\mathbf{b} - \mathbf{Q}\mathbf{R}\mathbf{x}\|_2 = \min_{\mathbf{x} \in \mathbb{C}^n} \|\mathbf{Q}^*\mathbf{b} - \mathbf{R}\mathbf{x}\|_2$$

$$= \min_{\mathbf{x} \in \mathbb{C}^n} \left\| \begin{bmatrix} \mathbf{Q}_n^*\mathbf{b} - \mathbf{R}_n\mathbf{x} \\ \mathbf{Q}_c^*\mathbf{b} \end{bmatrix} \right\|_2$$

• SVD, numerically stable, for problems close to rank-deficient. By

$$\mathbf{A} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^* = \mathbf{U}_n \mathbf{\Sigma}_n \mathbf{V}^* = \begin{bmatrix} \mathbf{U}_n & \mathbf{U}_c \end{bmatrix} egin{bmatrix} \mathbf{\Sigma}_n \\ \mathbf{0} \end{bmatrix} \mathbf{V}^*,$$

we have

$$\begin{split} \min_{\mathbf{x} \in \mathbb{C}^n} \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2 &= \min_{\mathbf{x} \in \mathbb{C}^n} \|\mathbf{b} - \mathbf{U}\mathbf{\Sigma}\mathbf{V}^*\mathbf{x}\|_2 \\ &= \min_{\mathbf{x} \in \mathbb{C}^n} \|\mathbf{U}^*\mathbf{b} - \mathbf{\Sigma}\mathbf{V}^*\mathbf{x}\|_2 \\ &= \min_{\mathbf{x} \in \mathbb{C}^n} \left\| \begin{bmatrix} \mathbf{U}_n^*\mathbf{b} - \mathbf{\Sigma}_n \mathbf{V}^*\mathbf{x} \\ \mathbf{U}_c^*\mathbf{b} \end{bmatrix} \right\|_2. \end{split}$$

Exercise: Given  $\mathbf{A} \in \mathbb{C}^{m \times n}$  of full column rank, m > n,  $\mathbf{b} \in \mathbb{C}^m$ ,  $\mathbf{b} \notin \text{range}(\mathbf{A})$  and  $\mathbf{Q}\mathbf{R} = \begin{bmatrix} \mathbf{A} & \mathbf{b} \end{bmatrix}$  (i.e., full QR factorization of  $\begin{bmatrix} \mathbf{A} & \mathbf{b} \end{bmatrix}$ ). Show that

$$\min_{\mathbf{x} \in \mathbb{C}^n} \|\mathbf{b} - \mathbf{A}\mathbf{x}\|_2 = |\mathbf{R}(n+1, n+1)|,$$

and the least squares solution is given by

$$\mathbf{x} = \mathbf{R}(1: n, 1: n) \backslash \mathbf{R}(1: n, n+1).$$

# 4.5. Rank-deficient LSP solvers: rank(A) = r < n

• QR factorization with column pivoting:

$$\mathbf{AP} = \mathbf{QR} = \mathbf{Q} \begin{bmatrix} \mathbf{R}_{11} & \mathbf{R}_{12} \\ \mathbf{0} & \mathbf{0} \end{bmatrix},$$

where **P** is a permutation matrix,  $\mathbf{Q} \in \mathbb{C}^{m \times m}$  is unitary, and  $\mathbf{R}_{11} \in \mathbb{R}^{r \times r}$  is nonsingular upper triangular. Introduce the auxiliary vectors

$$\mathbf{Q}^*\mathbf{b} = egin{bmatrix} \mathbf{d}_1 \ \mathbf{d}_2 \end{bmatrix} \quad \mathrm{and} \quad \mathbf{P}^*\mathbf{x} = egin{bmatrix} \mathbf{y}_1 \ \mathbf{y}_2 \end{bmatrix}.$$

The general least squares solution is

$$\mathbf{x}_{ls} = \mathbf{P} \begin{bmatrix} \mathbf{R}_{11}^{-1} (\mathbf{d}_1 - \mathbf{R}_{12} \mathbf{y}_2) \\ \mathbf{y}_2 \end{bmatrix}, \quad \mathbf{y}_2 = \text{arbitrary}.$$

The case  $\mathbf{y}_2 = \mathbf{0}$  yields the least squares solution with at least n - r zero components. Consider "\" in MATLAB.

• Complete orthogonal factorization (also called UTV factorization)

$$\mathbf{A} = \mathbf{U} \begin{bmatrix} \mathbf{R}_{11} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} \end{bmatrix} \mathbf{V}^*,$$

where  $\mathbf{U} \in \mathbb{C}^{m \times m}$  is unitary,  $\mathbf{V} \in \mathbb{C}^{n \times n}$  is unitary, and  $\mathbf{R}_{11} \in \mathbb{R}^{r \times r}$  is nonsingular upper triangular. Introduce the auxiliary vectors

$$\mathbf{U}^*\mathbf{b} = \begin{bmatrix} \mathbf{g}_1 \\ \mathbf{g}_2 \end{bmatrix}$$
 and  $\mathbf{V}^*\mathbf{x} = \begin{bmatrix} \mathbf{y}_1 \\ \mathbf{y}_2 \end{bmatrix}$ .

The general least squares solution is

$$\mathbf{x}_{\mathrm{ls}} = \mathbf{V} \begin{bmatrix} \mathbf{y}_1 \\ \mathbf{y}_2 \end{bmatrix} = \mathbf{V} \begin{bmatrix} \mathbf{R}_{11}^{-1} \mathbf{g}_1 \\ \mathbf{y}_2 \end{bmatrix}, \quad \mathbf{y}_2 = \mathrm{arbitrary}.$$

The case  $\mathbf{y}_2 = \mathbf{0}$  yields the minimum norm least squares solution. http://www.netlib.org/numeralgo/Consider lsqminnorm in MATLAB.

# 5. Solutions of Ax = b with $A \in \mathbb{C}^{m \times n}$ and $b \in \mathbb{C}^m$

