Lecture 3: Low-rank matrix approximation



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1. Low-rank matrix approximation problem

- Suppose **B** is a rectangular matrix, accessible via matvecs $\mathbf{x} \mapsto \mathbf{B}\mathbf{x}$ and $\mathbf{y} \mapsto \mathbf{B}^*\mathbf{y}$. The task is to produce a low-rank approximation of **B** that is competitive with a best approximation of similar rank.
- The best rank-k approximation is unique if and only if $\sigma_k > \sigma_{k+1}$:

$$\min_{\mathrm{rank}(\mathbf{M}) \leq k} \|\mathbf{B} - \mathbf{M}\|_{\mathrm{F}}^2 = \|\mathbf{B} - \mathbf{U}_k \mathbf{U}_k^* \mathbf{B}\|_{\mathrm{F}}^2 = \sum\nolimits_{i > k} \sigma_i^2,$$

where \mathbf{U}_k is the matrix consisting of the leading k left singular vectors. Cost: $\mathcal{O}(mnp)$ where $p = \min(m, n)$.

• Let s = k + l for a small natural number l. For a tolerance $\varepsilon > 0$, we seek a rank-s approximation $\widehat{\mathbf{B}}_s$ that competes with the best rank-k approximation:

$$\|\mathbf{B} - \widehat{\mathbf{B}}_s\|_{\mathrm{F}}^2 \le (1+\varepsilon)\|\mathbf{B} - \mathbf{U}_k \mathbf{U}_k^* \mathbf{B}\|_{\mathrm{F}}^2 = (1+\varepsilon) \sum_{i>k} \sigma_i^2.$$

1.1 Randomized SVD: Intuition

• Draw a standard normal test vector $\mathbf{w} \in \mathbb{R}^n$. we have

$$\mathbf{B}\mathbf{w} = \sum_{i=1}^{p} \sigma_i \mathbf{u}_i(\mathbf{v}_i^* \mathbf{w}) := \sum_{i=1}^{p} \sigma_i \mathbf{u}_i w_i.$$

The component $w_i := \mathbf{v}_i^* \mathbf{w}$ of the random vector along the *i*th right singular vector follows a standard normal distribution, and the components $(w_i, i = 1, ..., p)$ compose an independent family.

- On average, $\mathbb{E}(w_i^2) = 1$. Therefore, the image **Bw** tends to align with the left singular vectors associated with large singular values.
- By repeating this process with a statistically independent family $(\mathbf{w}^{(j)}: j=1,\ldots,s)$ of random test vectors, we can obtain a family $(\mathbf{B}\mathbf{w}^{(j)}: j=1,\ldots,s)$ of vectors whose span contains most of range (\mathbf{U}_k) . The number s=k+l of test vectors needs to be a bit larger than the target rank k to obtain coverage of the subspace with high probability.

1.2 Randomized SVD: Algorithm (cost O(smn))

 \bullet For a rank parameter s, we draw a random test matrix:

$$\Omega = \begin{bmatrix} \mathbf{w}^{(1)} & \cdots & \mathbf{w}^{(s)} \end{bmatrix}$$
 where $\mathbf{w}^{(j)} \sim \mathcal{N}(\mathbf{0}, \mathbf{I}_n)$ i.i.d.

• We obtain $\mathbf{Y} := \mathbf{B}\Omega$. The orthogonal projector $\mathbf{P}_{\mathbf{Y}}$ onto range(\mathbf{Y}) serves as a proxy for the ideal projector $\mathbf{U}_k\mathbf{U}_k^*$. Computationally,

$$\mathbf{P}_{\mathbf{Y}} := \mathbf{Q}\mathbf{Q}^*$$
 where $\mathbf{Q} := \operatorname{orth}(\mathbf{Y})$.

The function orth returns an orthonormal basis and costs $\mathcal{O}(s^2m)$.

• Finally, we report the approximation $\widehat{\mathbf{B}}_s$ in factored form:

$$\widehat{\mathbf{B}}_s := \mathbf{P}_{\mathbf{Y}} \mathbf{B} = \mathbf{Q}(\mathbf{Q}^* \mathbf{B}).$$

• If desired, we can report the SVD of the approximation after a small amount of additional work $(\mathcal{O}(s^2n))$:

$$\widehat{\mathbf{B}}_s = (\mathbf{Q}\widehat{\mathbf{U}}_0)\widehat{\mathbf{\Sigma}}\widehat{\mathbf{V}}^* \quad \text{where} \quad (\widehat{\mathbf{U}}_0, \widehat{\mathbf{\Sigma}}, \widehat{\mathbf{V}}) = \text{svd}(\mathbf{Q}^*\mathbf{B}).$$

Algorithm: Randomized SVD.

$$\begin{split} & \boldsymbol{\Omega} = \operatorname{randn}(n,s) \\ & \boldsymbol{Y} = \boldsymbol{B} \boldsymbol{\Omega} \\ & \boldsymbol{Q} = \operatorname{orth}(\boldsymbol{Y}) \\ & \boldsymbol{C} = \boldsymbol{Q}^* \boldsymbol{B} \\ & (\widehat{\boldsymbol{U}}_0, \widehat{\boldsymbol{\Sigma}}, \widehat{\boldsymbol{V}}) = \operatorname{svd}(\boldsymbol{C}) \\ & \widehat{\boldsymbol{U}} = \boldsymbol{Q} \widehat{\boldsymbol{U}}_0 \end{split}$$

Theorem 1

Consider a matrix $\mathbf{B} \in \mathbb{R}^{m \times n}$, and fix the target rank $k \leq p$. When $s \geq k+2$, the randomized SVD method produces a random rank-s approximation $\hat{\mathbf{B}}_s$ that satisfies

$$\mathbb{E}\|\mathbf{B} - \widehat{\mathbf{B}}_s\|_{\mathrm{F}}^2 \le \left(1 + \frac{k}{s - k - 1}\right) \sum_{i > k} \sigma_i^2(\mathbf{B}).$$

Proof. See A. Kireeva and J. A. Tropp, arXiv:2402.17873, 2024.

1.3 Randomized subspace iteration

Algorithm: Randomized subspace iteration.

$$egin{aligned} \mathbf{X}_0 &= \mathrm{randn}(n,s) \ \mathbf{for} \ t = 1, 2, \dots, T \ \mathbf{Q}_t &:= \mathrm{orth}(\mathbf{B}\mathbf{X}_{t-1}) \ \mathbf{X}_t &:= \mathbf{B}^*\mathbf{Q}_t \end{aligned}$$
 end $\hat{\mathbf{B}}_s := \mathbf{Q}_T \mathbf{X}_T^*$

- Randomized SVD is the special case of this algorithm with T=1.
- Randomized subspace iteration produces approximations

$$\hat{\mathbf{B}}_s = \mathbf{Q}_t(\mathbf{Q}_t^* \mathbf{B})$$
 where $\mathbf{Q}_t = \operatorname{orth}((\mathbf{B} \mathbf{B}^*)^{t-1} \mathbf{B} \mathbf{\Omega})$ for $t = 1, 2, \dots$

• Much as the block power method drives its iterates toward the leading eigenspace, subspace iteration drives range(\mathbf{Q}_t) so that it aligns with range(\mathbf{U}_r), the leading left singular subspace of \mathbf{B} .

2. Low-rank spsd approximation from entries

Consider an spsd matrix $\mathbf{A} \in \mathbb{R}^{n \times n}$ that we access via entry evaluations: $(j,k) \mapsto a_{jk}$. The task is to produce a low-rank spsd approximation of \mathbf{A} using as few as entry evaluations.

2.1 Column Nyström approximation

• Given a list $S \subseteq \{1, 2, 3, ..., n\}$ of column indices, the column Nyström approximation:

$$\mathbf{A}_{\langle S \rangle} := \mathbf{A}(:, S) \mathbf{A}(S, S)^{\dagger} \mathbf{A}(S, :).$$

- The column Nyström approximation has several remarkable properties: (1) range($\mathbf{A}_{\langle S \rangle}$) = range($\mathbf{A}(:,S)$); (2) $\mathbf{0} \leq \mathbf{A}_{\langle S \rangle} \leq \mathbf{A}$.
- ullet Our goal is to find a set S of s columns that make the error

$$\|\mathbf{A} - \mathbf{A}_{\langle S \rangle}\|_* = \operatorname{tr}(\mathbf{A} - \mathbf{A}_{\langle S \rangle})$$

as small as possible.

2.2 Pivoted partial Cholesky

• Set $\mathbf{A}_0 := \mathbf{A}$ and $\widehat{\mathbf{A}}_0 := \mathbf{0}$.

At each step t = 1, 2, ..., s, select $i_t \in \{1, 2, ..., n\}$, and update

$$\mathbf{A}_t := \mathbf{A}_{t-1} - \frac{\mathbf{A}_{t-1}(:,i_t)\mathbf{A}_{t-1}(i_t,:)}{\mathbf{A}_{t-1}(i_t,i_t)};$$

$$\widehat{\mathbf{A}}_t := \widehat{\mathbf{A}}_{t-1} + \frac{\mathbf{A}_{t-1}(:,i_t)\mathbf{A}_{t-1}(i_t,:)}{\mathbf{A}_{t-1}(i_t,i_t)}.$$

Exercise: Prove the following results: (i) $\mathbf{A}_t + \hat{\mathbf{A}}_t = \mathbf{A}$;

(ii) diag(
$$\mathbf{A}_t$$
) = diag(\mathbf{A}_{t-1}) - $\frac{1}{\mathbf{A}_{t-1}(i_t, i_t)} |\mathbf{A}_{t-1}(:, i_t)|^2$.

Proposition 2

Suppose that we apply the pivoted partial Cholesky algorithm to an spsd matrix \mathbf{A} , and we select i_t from S in any order. Then $\widehat{\mathbf{A}}_{|S|} = \mathbf{A}_{\langle S \rangle}$, where |S| denotes the number of elements of the set S.

The proof is left as an exercise.

2.3 Pivoted partial Cholesky: evaluating fewer entries

• Set $F_0 := 0$.

At each step t = 1, 2, ..., s, select $i_t \in \{1, 2, ..., n\}$ and set

$$\mathbf{c}_t := \mathbf{A}(:, i_t) - \mathbf{F}_{t-1}(\mathbf{F}_{t-1}(i_t, :))^*.$$

Update
$$\mathbf{F}_t := \begin{bmatrix} \mathbf{F}_{t-1} & \mathbf{c}_t / \sqrt{\mathbf{c}_t(i_t)} \end{bmatrix}$$
.

Exercise: Prove that $\hat{\mathbf{A}}_t = \mathbf{F}_t \mathbf{F}_t^*$ for $t = 0, 1, 2, \dots, s$.

2.4 Pivot selection rules

- Uniform random pivoting: $i_t \sim \text{uniform}\{1, 2, \dots, n\}$. Assumption: data points represent an i.i.d. sample from a population, so one is just as good as another.
- Greedy pivoting: $i_t \in \operatorname{argmax}\{\mathbf{A}_{t-1}(i,i) : i = 1, 2, \dots, n\}$. Note that $\mathbf{A}_t(i_t, i_t) = 0$.
- Importance sampling pivoting: $\mathbb{P}\{i_t = j\} = \mathbf{A}_{t-1}(j,j)/\operatorname{tr}(\mathbf{A}_{t-1})$. Balance between uniform random and greedy.

2.5 Randomly pivoted partial Cholesky

Algorithm: Randomly pivoted partial Cholesky.

• To produce a rank-s approximation, the algorithm only requires (s+1)n-s entries of **A**: its diagonal and the s pivot columns.

• Define the expected residual map: $\Phi(\mathbf{A}) := \mathbb{E}(\mathbf{A}_1)$. This function measures the average progress that we make after one step of the algorithm. A quick calculation yields a formula for the expected residual map:

$$\Phi(\mathbf{A}) = \sum_{j=1}^{n} \left[\mathbf{A} - \frac{\mathbf{A}(:,j)\mathbf{A}(j,:)}{\mathbf{A}(j,j)} \right] \frac{\mathbf{A}(j,j)}{\operatorname{tr}(\mathbf{A})}$$
$$= \mathbf{A} - \frac{1}{\operatorname{tr}(\mathbf{A})} \sum_{j=1}^{n} \mathbf{A}(:,j)\mathbf{A}(j,:) = \mathbf{A} - \frac{\mathbf{A}^{2}}{\operatorname{tr}(\mathbf{A})}.$$

As a result, we have

$$\mathbb{E}(\operatorname{tr}(\mathbf{A}_1)) = \operatorname{tr}(\mathbb{E}(\mathbf{A}_1)) = \left(1 - \frac{\operatorname{tr}(\mathbf{A}^2)}{(\operatorname{tr}(\mathbf{A}))^2}\right) \operatorname{tr}(\mathbf{A}) \le \frac{n-1}{n} \operatorname{tr}(\mathbf{A}).$$

In each iteration, we decrease the expected trace of the residual on average.

• The best rank-k approximation in $\|\cdot\|_*$:

$$\min_{\operatorname{rank}(\mathbf{M}) \le k} \|\mathbf{A} - \mathbf{M}\|_* = \sum_{j > k} \sigma_j(\mathbf{A}).$$

• Fix a comparison rank k and a tolerance $\varepsilon > 0$. Randomly pivoted Cholesky produces an approximation $\widehat{\mathbf{A}}_s$ that attains the error bound

$$\mathbb{E}(\|\mathbf{A} - \widehat{\mathbf{A}}_s\|_{\star}) \le (1 + \varepsilon) \sum_{j > k} \sigma_j(\mathbf{A})$$

after selecting s columns where

$$s \ge \frac{k}{\varepsilon} + k \log \left(\frac{1}{\varepsilon \eta} \right)$$
 and $\eta := \frac{1}{\operatorname{tr}(\mathbf{A})} \sum_{j > k} \sigma_j(\mathbf{A}).$