

HelperClass

The implmentation for blood flow resampling and posterior visualization and analysis

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Contents

1	HelpClass	1
2	Namespace Index	3
2.1	Namespace List	3
3	Class Index	5
3.1	Class List	5
4	File Index	7
4.1	File List	7
5	Namespace Documentation	9
5.1	average_ranking Namespace Reference	9
5.1.1	Variable Documentation	9
5.1.1.1	average_norm	9
5.1.1.2	average_ranking	9
5.1.1.3	db_norm	9
5.1.1.4	dbindex	10
5.1.1.5	gamma	10
5.1.1.6	gamma_norm	10
5.1.1.7	order	10
5.1.1.8	sil_norm	10
5.1.1.9	silhouette	10
5.1.1.10	validity	10
5.1.1.11	validity_norm	10

5.2	fetch_data Namespace Reference	10
5.2.1	Function Documentation	11
5.2.1.1	extract_evaluation_data(distance_range, data_folder)	11
5.2.1.2	extract_full_data()	13
5.2.1.3	extract_norm_readme(distance_range, data_folder)	13
5.2.1.4	extract_single_readme(distance_range, data_folder)	14
5.2.1.5	generate_text(evaluation_data, storage_name)	16
5.2.1.6	generate_time(evaluation_data, storage_name)	17
5.2.1.7	get_average(lmethod_evaluation, sc_eigen_evaluation)	17
5.2.1.8	get_distance_limit(file_position)	17
5.2.1.9	merge_two_dicts(first, second)	18
5.3	generate_ap Namespace Reference	18
5.3.1	Variable Documentation	18
5.3.1.1	ap	18
5.3.1.2	ap_13	18
5.3.1.3	content	19
5.3.1.4	count	19
5.3.1.5	result	19
5.3.1.6	start	19
5.3.1.7	storage	19
5.3.1.8	streamline	19
5.3.1.9	takes	19
5.4	time_average Namespace Reference	19
5.4.1	Function Documentation	20
5.4.1.1	get_average_time(time_list)	20
5.4.2	Variable Documentation	20
5.4.2.1	pathlines	20
5.4.2.2	streamlines	20

6	Class Documentation	21
6.1	AverageClustering Struct Reference	21
6.1.1	Detailed Description	21
6.1.2	Constructor & Destructor Documentation	21
6.1.2.1	AverageClustering(const float &average, const int &index)	21
6.1.2.2	AverageClustering()	21
6.1.3	Member Data Documentation	22
6.1.3.1	average	22
6.1.3.2	originalIndex	22
6.2	AverageColumn Struct Reference	22
6.2.1	Detailed Description	22
6.2.2	Constructor & Destructor Documentation	22
6.2.2.1	AverageColumn(const float &average, const string &name)	22
6.2.2.2	AverageColumn()	23
6.2.3	Member Data Documentation	23
6.2.3.1	average	23
6.2.3.2	name	23
6.2.3.3	std_vec	23
6.2.3.4	valueVec	23
6.3	BestValue Struct Reference	23
6.3.1	Detailed Description	24
6.3.2	Constructor & Destructor Documentation	24
6.3.2.1	BestValue(const float &value)	24
6.3.2.2	BestValue()	24
6.3.3	Member Data Documentation	24
6.3.3.1	i	24
6.3.3.2	j	24
6.3.3.3	value	24
6.4	Dataset Struct Reference	25
6.4.1	Detailed Description	25

6.4.2	Member Data Documentation	25
6.4.2.1	dataMatrix	25
6.4.2.2	dataName	25
6.4.2.3	dataVec	25
6.4.2.4	dimension	25
6.4.2.5	fullName	25
6.4.2.6	maxElements	25
6.4.2.7	strName	26
6.4.2.8	vertexCount	26
6.5	PathlinePoint Struct Reference	26
6.5.1	Detailed Description	26
6.5.2	Constructor & Destructor Documentation	26
6.5.2.1	PathlinePoint()	26
6.5.3	Member Data Documentation	26
6.5.3.1	coordinates	26
6.5.3.2	time	26
7	File Documentation	27
7.1	average_ranking.py File Reference	27
7.2	fetch_data.py File Reference	27
7.3	generate_ap.py File Reference	28
7.4	pathlineInterpolation.cpp File Reference	28
7.4.1	Macro Definition Documentation	29
7.4.1.1	MULTIPLIER	29
7.4.2	Function Documentation	29
7.4.2.1	generateLineFile(const std::vector< Eigen::VectorXf > &interpolatedLine, const char *fileName)	29
7.4.2.2	main(int argc, char *argv[])	30
7.4.2.3	performInterpolation(const std::vector< std::vector< PathlinePoint > > &pathlines, std::vector< Eigen::VectorXf > &interpolatedLine, const std::tuple< float, float, float > &timeRange)	30
7.4.2.4	readPathlineRaw(const char *fileName, std::vector< std::vector< PathlinePoint > > &pathlines, std::tuple< float, float, float > &timeRange)	31

7.5	readDistRange.cpp File Reference	33
7.5.1	Function Documentation	33
7.5.1.1	getDistRange(const Dataset &ds)	33
7.5.1.2	main(int argc, char *argv[])	34
7.5.1.3	setDataset(Dataset &ds, const int &argc, char **argv)	35
7.6	readEntropy.cpp File Reference	35
7.6.1	Function Documentation	36
7.6.1.1	computeEntropy(const std::vector< int > &groupSize)	36
7.6.1.2	main(int argc, char *argv[])	36
7.6.1.3	readFile(std::vector< int > &groupSize, const char *fileName)	36
7.7	README.md File Reference	37
7.8	reduction.cpp File Reference	37
7.8.1	Function Documentation	37
7.8.1.1	main(int argc, char *argv[])	37
7.8.1.2	readFile(const char *fileName, std::vector< std::vector< float > > &dataVec, const int &lineNumber, const int &vertexNumber)	38
7.8.1.3	writeFile(const char *fileName, const std::vector< std::vector< float > > &dataVec)	39
7.9	time_average.py File Reference	39
7.10	vtk_heatmap.cpp File Reference	40
7.10.1	Function Documentation	41
7.10.1.1	create_assemble(const std::vector< std::vector< float > > &dataVec)	41
7.10.1.2	create_latex_table(const std::vector< std::vector< float > > &dataVec)	41
7.10.1.3	create_ranking(const std::vector< std::vector< float > > &dataVec)	43
7.10.1.4	create_separate(const std::vector< std::vector< float > > &dataVec)	46
7.10.1.5	create_std_ranking(const std::vector< std::vector< float > > &averageValue, const std::vector< std::vector< float > > &standardDeviation, const int &file_size)	47
7.10.1.6	createHeatMap(const std::vector< std::vector< float > > &dataVec)	51
7.10.1.7	get_average_value(std::vector< std::vector< float > > &averageValue, std::vector< std::vector< float > > &standardDeviation, string file_list[], const int &file_size)	53
7.10.1.8	main(int argc, char *argv[])	54
7.10.1.9	make_index(const int &i, const int &j, const int &col)	55
7.10.1.10	readData(std::vector< std::vector< float > > &dataVec, const char *fileName)	55
7.10.2	Variable Documentation	55
7.10.2.1	data_range	55
7.10.2.2	max_db_index	55
7.10.2.3	range_start	55

Chapter 1

HelpClass

Inside this folder, it includes many valuable implementations for pre-processing or post-processing of quantitatively concluding the clustering results on different similarity measures,

- The time-based sampling method for **blood flow** to make sure that all the points along blood flow pathlines are rigorously at the same time step starting from the beginning
- The blood flow data set after time-based sampling, which has exactly the same geometric information to the original pathlines
- C++ code to re-calculate the clustering evaluation metrics by reading from the clustering result
- The python script to fetch the evaluation metrics and calculation time
- The nonlinear code to map and calculate the clustering evaluation metrics
- The R visualization code for ranking-based circle mapping
- The Shell script to perform all the calculation, visualization and conclusion for the clustering evaluation
- The python script to conclude the finalized clustering results for all the streamlines/pathlines

Chapter 2

Namespace Index

2.1 Namespace List

Here is a list of all namespaces with brief descriptions:

average_ranking	9
fetch_data	10
generate_ap	18
time_average	19

Chapter 3

Class Index

3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

AverageClustering	21
AverageColumn	22
BestValue	23
Dataset	25
PathlinePoint	26

Chapter 4

File Index

4.1 File List

Here is a list of all files with brief descriptions:

average_ranking.py	27
fetch_data.py	27
generate_ap.py	28
pathlineInterpolation.cpp	28
readDistRange.cpp	33
readEntropy.cpp	35
reduction.cpp	37
time_average.py	39
vtk_heatmap.cpp	40

Chapter 5

Namespace Documentation

5.1 average_ranking Namespace Reference

Variables

- list [silhouette](#) = ['AHC-average', 'PCA', 'kmeans', 'kmedoids', 'SC-kmeans', 'AHC-single', 'BIRCH', 'AP', 'DBSCAN', 'OPTICS', 'SC-eigen']
- list [gamma](#) = ['AHC-average', 'PCA', 'kmeans', 'kmedoids', 'SC-kmeans', 'BIRCH', 'DBSCAN', 'AHC-single', 'OPTICS', 'SC-eigen', 'AP']
- list [dbindex](#) = ['PCA', 'kmeans', 'AHC-single', 'kmedoids', 'AHC-average', 'BIRCH', 'SC-eigen', 'SC-kmeans', 'DBSCAN', 'OPTICS', 'AP']
- list [validity](#) = ['DBSCAN', 'PCA', 'AHC-single', 'SC-kmeans', 'BIRCH', 'AHC-average', 'kmeans', 'kmedoids', 'AP', 'OPTICS', 'SC-eigen']
- list [sil_norm](#) = ['d_R', 'd_S', 'd_P', 'd_E', 'd_M', 'd_F', 'd_H', 'd_G']
- list [gamma_norm](#) = ['d_R', 'd_E', 'd_H', 'd_S', 'd_M', 'd_F', 'd_G', 'd_P']
- list [db_norm](#) = ['d_G', 'd_M', 'd_S', 'd_H', 'd_E', 'd_P', 'd_F', 'd_R']
- list [validity_norm](#) = ['d_M', 'd_R', 'd_P', 'd_F', 'd_H', 'd_S', 'd_E', 'd_G']
- dictionary [average_ranking](#) = {clustering:0 for clustering in [silhouette](#)}
- dictionary [average_norm](#) = {norm:0 for norm in [sil_norm](#)}
- list [order](#) = [100, None]

5.1.1 Variable Documentation

5.1.1.1 dictionary average_ranking.average_norm = {norm:0 for norm in [sil_norm](#)}

Definition at line 12 of file average_ranking.py.

5.1.1.2 dictionary average_ranking.average_ranking = {clustering:0 for clustering in [silhouette](#)}

Definition at line 11 of file average_ranking.py.

5.1.1.3 list average_ranking.db_norm = ['d_G', 'd_M', 'd_S', 'd_H', 'd_E', 'd_P', 'd_F', 'd_R']

Definition at line 8 of file average_ranking.py.

5.1.1.4 list `average_ranking.dbindex` = ['PCA', 'kmeans', 'AHC-single', 'kmedoids', 'AHC-average', 'BIRCH', 'SC-eigen', 'SC-kmeans', 'DBSCAN', 'OPTICS', 'AP']

Definition at line 3 of file `average_ranking.py`.

5.1.1.5 list `average_ranking.gamma` = ['AHC-average', 'PCA', 'kmeans', 'kmedoids', 'SC-kmeans', 'BIRCH', 'DBSCAN', 'AHC-single', 'OPTICS', 'SC-eigen', 'AP']

Definition at line 2 of file `average_ranking.py`.

5.1.1.6 list `average_ranking.gamma_norm` = ['d_R', 'd_E', 'd_H', 'd_S', 'd_M', 'd_F', 'd_G', 'd_P']

Definition at line 7 of file `average_ranking.py`.

5.1.1.7 list `average_ranking.order` = [100, None]

Definition at line 19 of file `average_ranking.py`.

5.1.1.8 list `average_ranking.sil_norm` = ['d_R', 'd_S', 'd_P', 'd_E', 'd_M', 'd_F', 'd_H', 'd_G']

Definition at line 6 of file `average_ranking.py`.

5.1.1.9 list `average_ranking.silhouette` = ['AHC-average', 'PCA', 'kmeans', 'kmedoids', 'SC-kmeans', 'AHC-single', 'BIRCH', 'AP', 'DBSCAN', 'OPTICS', 'SC-eigen']

Definition at line 1 of file `average_ranking.py`.

5.1.1.10 list `average_ranking.validity` = ['DBSCAN', 'PCA', 'AHC-single', 'SC-kmeans', 'BIRCH', 'AHC-average', 'kmeans', 'kmedoids', 'AP', 'OPTICS', 'SC-eigen']

Definition at line 4 of file `average_ranking.py`.

5.1.1.11 list `average_ranking.validity_norm` = ['d_M', 'd_R', 'd_P', 'd_F', 'd_H', 'd_S', 'd_E', 'd_G']

Definition at line 9 of file `average_ranking.py`.

5.2 `fetch_data` Namespace Reference

Functions

- def [get_distance_limit](#) (file_position)
- def [extract_evaluation_data](#) (distance_range, data_folder)
- def [extract_single_readme](#) (distance_range, data_folder)
- def [extract_norm_readme](#) (distance_range, data_folder)
- def [get_average](#) (lmethod_evaluation, sc_eigen_evaluation)
- def [generate_text](#) (evaluation_data, storage_name)
- def [generate_time](#) (evaluation_data, storage_name)
- def [merge_two_dicts](#) (first, second)
- def [extract_full_data](#) ()

5.2.1 Function Documentation

5.2.1.1 def fetch_data.extract_evaluation_data (distance_range, data_folder)

Definition at line 40 of file fetch_data.py.

```

40 def extract_evaluation_data(distance_range, data_folder):
41     evaluation = {}
42     norm_list = ['0', '1', '2', '4', '12', '13', '14', '15']
43     for d_folder in listdir(data_folder):
44         readme = data_folder+'/'+d_folder+'/README'
45         with open(readme) as r:
46             content = r.readlines()
47             norm_found = False
48             norm=None
49             evaluation[d_folder] = {}
50             for val in norm_list:
51                 evaluation[d_folder][val] = {'silhouette':-10000.0, 'gamma':-10000.0, 'db index':-10000.0, '
                    validity':-10000.0, 'time':-10000.0}
52
53             if d_folder=='kmeans':
54                 evaluation['PCA'] = {}
55                 for val in norm_list:
56                     evaluation['PCA'][val] = {'silhouette':-10000.0, 'gamma':-10000.0, 'db index':-10000.0, '
                    validity':-10000.0, 'time':-10000.0}
57
58             norm_found = False
59             for x in content:
60                 if x==' ' or x=='\n':
61                     continue
62                 if norm_found is False:
63                     norm_pos = x.find('norm')
64                     Norm_pos = x.find('Norm:')
65                     pca_pos = x.find('PCA')
66                     if norm_pos!=-1 and Norm_pos!=-1 and pca_pos!=-1:
67                         continue
68
69                 if norm_pos!=-1:
70                     end_pos = norm_pos+5
71                     while(x[end_pos]!=' ' and end_pos<=len(x)-1) and x[end_pos]!='\n':
72                         end_pos+=1
73                     norm = x[norm_pos+5:end_pos]
74                 elif Norm_pos!=-1:
75                     end_pos = Norm_pos+6
76                     while(x[end_pos]!=' ' and end_pos<=len(x)-1) and x[end_pos]!='\n':
77                         end_pos+=1
78                     norm = x[norm_pos+6:end_pos]
79                 elif pca_pos!=-1:
80                     norm = 'PCA'
81             norm_found = True
82
83             if norm_found is True and (norm in norm_list or norm=='PCA'):
84                 sil_pos = x.find('silhouette:')
85                 gamma_pos = x.find('statistic is:')
86                 dbindex_pos = x.find('DB index is:')
87                 validity_pos = x.find('measure is:')
88                 measurement_pos = x.find('measurement is:')
89
90                 if sil_pos!=-1:
91                     start_pos = sil_pos+len('silhouette:')+1
92                     while x[start_pos]==' ':
93                         start_pos+=1
94                     end_pos=start_pos
95                     while x[end_pos]!=' ' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
96                         end_pos+=1
97                     val_str = x[start_pos:end_pos]
98                     if val_str !='-nan' and val_str !='inf':
99                         if norm=='PCA':
100                             evaluation[norm]['0']['silhouette'] = float(x[start_pos:end_pos])
101                         else:
102                             evaluation[d_folder][norm]['silhouette'] = float(x[start_pos:end_pos])
103
104                 if gamma_pos!=-1:
105                     start_pos = gamma_pos+len('statistic is:')+1
106                     while x[start_pos]==' ':
107                         start_pos+=1
108                     end_pos=start_pos
109                     while x[end_pos]!=' ' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
110                         end_pos+=1
111                     val_str = x[start_pos:end_pos]
112                     if val_str !='-nan' and val_str !='inf':
113                         if norm=='PCA':

```

```

114         evaluation[norm]['0']['gamma'] = float(x[start_pos:end_pos])
115     else:
116         evaluation[d_folder][norm]['gamma'] = float(x[start_pos:end_pos])
117
118     if dbindex_pos!=-1:
119         start_pos = dbindex_pos+len('DB index is:')+1
120         while x[start_pos]==' ':
121             start_pos+=1
122         end_pos=start_pos
123         while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
124             end_pos+=1
125         val_str = x[start_pos:end_pos]
126         if val_str !='-nan' and val_str !='inf':
127             if norm=='PCA':
128                 evaluation[norm]['0']['db index'] = float(x[start_pos:end_pos])
129             else:
130                 evaluation[d_folder][norm]['db index'] = float(x[start_pos:end_pos])
131         norm_found = False
132
133     if validity_pos!=-1:
134         start_pos = validity_pos+len('measure is:')+1
135         while x[start_pos]==' ':
136             start_pos+=1
137         end_pos=start_pos
138         while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
139             end_pos+=1
140         val_str = x[start_pos:end_pos]
141         if val_str !='-nan' and val_str !='inf':
142             if norm=='PCA':
143                 evaluation[norm]['0']['validity'] = float(x[start_pos:end_pos])/distance_range[
144 norm]
145             else:
146                 evaluation[d_folder][norm]['validity'] = float(x[start_pos:end_pos])/
147 distance_range[norm]
148
149         elif measurement_pos!=-1:
150             start_pos = measurement_pos+len('measurement is:')+1
151             while x[start_pos]==' ':
152                 start_pos+=1
153             end_pos=start_pos
154             while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
155                 end_pos+=1
156             val_str = x[start_pos:end_pos]
157             if val_str !='-nan' and val_str !='inf':
158                 if norm=='PCA':
159                     evaluation[norm]['0']['validity'] = float(x[start_pos:end_pos])/distance_range[
160 norm]
161                 else:
162                     evaluation[d_folder][norm]['validity'] = float(x[start_pos:end_pos])/
163 distance_range[norm]
164
165         pca_time_tag = x.find('PCA+K_Means operation takes:')
166         kmeans_time_tag = x.find('K-means on norm')
167         kmedoid_time_tag = x.find('Direct K_Means operation time for norm')
168
169         if pca_time_tag!=-1 or kmeans_time_tag!=-1 or kmedoid_time_tag!=-1:
170             takes = x.find('takes:')
171             if takes!=-1:
172                 raise ValueError('Error for time search!')
173             start_pos = takes+len('takes:')
174             while x[start_pos]==' ':
175                 start_pos+=1
176             end_pos=start_pos
177             while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' '
178 and x[end_pos]!='s':
179                 end_pos+=1
180             val_str = x[start_pos:end_pos]
181             if norm=='PCA':
182                 evaluation[norm]['0']['time'] = float(x[start_pos:end_pos])
183             else:
184                 evaluation[d_folder][norm]['time'] = float(x[start_pos:end_pos])
185
186         else:
187             takes = x.find('takes:')
188             if takes!=-1:
189                 start_pos = takes+len('takes:')
190                 while x[start_pos]==' ':
191                     start_pos+=1
192                 end_pos=start_pos
193                 while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!='
194 ' and x[end_pos]!='s':
195                     end_pos+=1
196                 val_str = x[start_pos:end_pos]
197                 if evaluation[d_folder][norm]['time']<=-9999.0:
198                     evaluation[d_folder][norm]['time'] = float(x[start_pos:end_pos])
199                 else:
200                     evaluation[d_folder][norm]['time'] += float(x[start_pos:end_pos])

```

```

195     return evaluation
196
197
198 # read AP and sc_eigen that only has one README file inside

```

5.2.1.2 def fetch_data.extract_full_data ()

Definition at line 500 of file fetch_data.py.

```

500 def extract_full_data():
501     distance_range=get_distance_limit('dist_range')
502
503     print(distance_range)
504
505     lmethod_evaluation = extract_evaluation_data(distance_range, '
optimal_clustering/lmethod')
506     sc_eigen_evaluation = extract_evaluation_data(distance_range, '
optimal_clustering/sc_eigen_number')
507     average_evaluation = get_average(lmethod_evaluation, sc_eigen_evaluation)
508     print(average_evaluation['PCA']['0'])
509
510     ap_evaluation = extract_single_readme(distance_range, 'AP')
511     full_evaluation = merge_two_dicts(average_evaluation, ap_evaluation)
512
513     sc_eigen_evaluation = extract_single_readme(distance_range, 'sc_eigen')
514     full_evaluation = merge_two_dicts(full_evaluation, sc_eigen_evaluation)
515
516     birch_evaluation = extract_norm_readme(distance_range, 'birch')
517     full_evaluation = merge_two_dicts(full_evaluation, birch_evaluation)
518
519     dbscan_evaluation = extract_norm_readme(distance_range, 'dbscan')
520     full_evaluation = merge_two_dicts(full_evaluation, dbscan_evaluation)
521
522     optics_evaluation = extract_norm_readme(distance_range, 'optics')
523     full_evaluation = merge_two_dicts(full_evaluation, optics_evaluation)
524
525     generate_text(full_evaluation, 'evaluation')
526
527     generate_time(full_evaluation, 'time')
528
529

```

5.2.1.3 def fetch_data.extract_norm_readme (distance_range, data_folder)

Definition at line 314 of file fetch_data.py.

```

314 def extract_norm_readme(distance_range, data_folder):
315     evaluation = {data_folder:{}}
316     norm_list = ['0','1','2','4','12','13','14','15']
317     for val in norm_list:
318         evaluation[data_folder][val] = {'silhouette':-10000.0, 'gamma':-10000.0, 'db index':-10000.0, '
validity':-10000.0, 'time':-10000.0}
319
320     for norm in listdir(data_folder):
321         readme = data_folder+'/'+norm+'/README'
322         with open(readme) as r:
323             content = r.readlines()
324
325         for x in content:
326             if x==' ' or x=='\n':
327                 continue
328
329             sil_pos = x.find('silhouette:')
330             gamma_pos = x.find('statistic is:')
331             dbindex_pos = x.find('DB index is:')
332             validity_pos = x.find('measure is:')
333             measurement_pos = x.find('measurement is:')
334
335             if sil_pos!=-1:
336                 start_pos = sil_pos+len('silhouette:')+1
337                 while x[start_pos]==' ':
338                     start_pos+=1

```

```

339         end_pos=start_pos
340         while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
341             end_pos+=1
342         val_str = x[start_pos:end_pos]
343         if val_str !='-nan' and val_str !='inf':
344             evaluation[data_folder][norm]['silhouette'] = float(x[start_pos:end_pos])
345
346     if gamma_pos!=-1:
347         start_pos = gamma_pos+len('statistic is:')+1
348         while x[start_pos]==' ':
349             start_pos+=1
350         end_pos=start_pos
351         while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
352             end_pos+=1
353         val_str = x[start_pos:end_pos]
354         if val_str !='-nan' and val_str !='inf':
355             evaluation[data_folder][norm]['gamma'] = float(x[start_pos:end_pos])
356
357     if dbindex_pos!=-1:
358         start_pos = dbindex_pos+len('DB index is:')+1
359         while x[start_pos]==' ':
360             start_pos+=1
361         end_pos=start_pos
362         while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
363             end_pos+=1
364         val_str = x[start_pos:end_pos]
365         if val_str !='-nan' and val_str !='inf':
366             evaluation[data_folder][norm]['db index'] = float(x[start_pos:end_pos])
367         norm_found = False
368
369     if validity_pos!=-1:
370         start_pos = validity_pos+len('measure is:')+1
371         while x[start_pos]==' ':
372             start_pos+=1
373         end_pos=start_pos
374         while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
375             end_pos+=1
376         val_str = x[start_pos:end_pos]
377         if val_str !='-nan' and val_str !='inf':
378             evaluation[data_folder][norm]['validity'] = float(x[start_pos:end_pos])/distance_range[
379 norm]
380
381     elif measurement_pos!=-1:
382         start_pos = measurement_pos+len('measurement is:')+1
383         while x[start_pos]==' ':
384             start_pos+=1
385         end_pos=start_pos
386         while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
387             end_pos+=1
388         val_str = x[start_pos:end_pos]
389         if val_str !='-nan' and val_str !='inf':
390             evaluation[data_folder][norm]['validity'] = float(x[start_pos:end_pos])/distance_range[
391 norm]
392
393     takes = x.find('takes:')
394     if takes!=-1:
395         start_pos = takes+len('takes:')
396         while x[start_pos]==' ':
397             start_pos+=1
398         end_pos=start_pos
399         while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ' and x[
400 end_pos]!='s':
401             end_pos+=1
402         val_str = x[start_pos:end_pos]
403         if evaluation[data_folder][norm]['time']<=-9999.0:
404             evaluation[data_folder][norm]['time'] = float(x[start_pos:end_pos])
405         else:
406             evaluation[data_folder][norm]['time'] += float(x[start_pos:end_pos])
407
408     return evaluation

```

5.2.1.4 def fetch_data.extract_single_readme(distance_range, data_folder)

Definition at line 199 of file fetch_data.py.

```

199 def extract_single_readme(distance_range, data_folder):
200     evaluation = {data_folder:{}}
201     norm_list = ['0','1','2','4','12','13','14','15']

```

```

202     for val in norm_list:
203         evaluation[data_folder][val] = {'silhouette':-10000.0, 'gamma':-10000.0, 'db index':-10000.0, '
validity':-10000.0, 'time':-10000.0}
204
205     readme = data_folder+'/'+'README'
206     with open(readme) as r:
207         content = r.readlines()
208     norm_found = False
209     norm=None
210
211     norm_found = False
212     for x in content:
213         if x==' ' or x=='\n':
214             continue
215         if norm_found is False:
216             norm_pos = x.find('norm')
217             Norm_pos = x.find('Norm:')
218             if norm_pos!=-1 and Norm_pos!=-1:
219                 continue
220
221             if norm_pos!=-1:
222                 end_pos = norm_pos+5
223                 while(x[end_pos]!=' ' and end_pos<=len(x)-1) and x[end_pos]!='\n':
224                     end_pos+=1
225                 norm = x[norm_pos+5:end_pos]
226             elif Norm_pos!=-1:
227                 end_pos = Norm_pos+6
228                 while(x[end_pos]!=' ' and end_pos<=len(x)-1) and x[end_pos]!='\n':
229                     end_pos+=1
230                 norm = x[norm_pos+6:end_pos]
231             norm_found = True
232
233     if norm_found is True and norm in norm_list:
234         sil_pos = x.find('silhouette:')
235         gamma_pos = x.find('statistic is:')
236         dbindex_pos = x.find('DB index is:')
237         validity_pos = x.find('measure is:')
238         measurement_pos = x.find('measurement is:')
239
240         if sil_pos!=-1:
241             start_pos = sil_pos+len('silhouette:')+1
242             while x[start_pos]==' ':
243                 start_pos+=1
244             end_pos=start_pos
245             while x[end_pos]!=' ' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
246                 end_pos+=1
247             val_str = x[start_pos:end_pos]
248             if val_str !='-nan' and val_str !='inf':
249                 evaluation[data_folder][norm]['silhouette'] = float(x[start_pos:end_pos])
250
251         if gamma_pos!=-1:
252             start_pos = gamma_pos+len('statistic is:')+1
253             while x[start_pos]==' ':
254                 start_pos+=1
255             end_pos=start_pos
256             while x[end_pos]!=' ' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
257                 end_pos+=1
258             val_str = x[start_pos:end_pos]
259             if val_str !='-nan' and val_str !='inf':
260                 evaluation[data_folder][norm]['gamma'] = float(x[start_pos:end_pos])
261
262         if dbindex_pos!=-1:
263             start_pos = dbindex_pos+len('DB index is:')+1
264             while x[start_pos]==' ':
265                 start_pos+=1
266             end_pos=start_pos
267             while x[end_pos]!=' ' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
268                 end_pos+=1
269             val_str = x[start_pos:end_pos]
270             if val_str !='-nan' and val_str !='inf':
271                 evaluation[data_folder][norm]['db index'] = float(x[start_pos:end_pos])
272             norm_found = False
273
274         if validity_pos!=-1:
275             start_pos = validity_pos+len('measure is:')+1
276             while x[start_pos]==' ':
277                 start_pos+=1
278             end_pos=start_pos
279             while x[end_pos]!=' ' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
280                 end_pos+=1
281             val_str = x[start_pos:end_pos]
282             if val_str !='-nan' and val_str !='inf':
283                 evaluation[data_folder][norm]['validity'] = float(x[start_pos:end_pos])/distance_range[
norm]
284
285         elif measurement_pos!=-1:
286             start_pos = measurement_pos+len('measurement is:')+1

```

```

287         while x[start_pos]== ' ':
288             start_pos+=1
289         end_pos=start_pos
290         while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ':
291             end_pos+=1
292         val_str = x[start_pos:end_pos]
293         if val_str !='-nan' and val_str !='inf':
294             evaluation[data_folder][norm]['validity'] = float(x[start_pos:end_pos])/distance_range[
norm]
295
296         takes = x.find('takes:')
297         if takes!=-1:
298             start_pos = takes+len('takes:')
299             while x[start_pos]== ' ':
300                 start_pos+=1
301             end_pos=start_pos
302             while x[end_pos]!=',' and x[end_pos]!='\n' and end_pos<=len(x)-1 and x[end_pos]!=' ' and x[
end_pos]!='s':
303                 end_pos+=1
304             val_str = x[start_pos:end_pos]
305             if evaluation[data_folder][norm]['time']<=-9999.0:
306                 evaluation[data_folder][norm]['time'] = float(x[start_pos:end_pos])
307             else:
308                 evaluation[data_folder][norm]['time'] += float(x[start_pos:end_pos])
309
310         return evaluation
311
312
313 # read some data files like birch, dbscan, optics

```

5.2.1.5 def fetch_data.generate_text (evaluation_data, storage_name)

Definition at line 431 of file fetch_data.py.

```

431 def generate_text(evaluation_data, storage_name):
432     storage = open(storage_name, 'w')
433     clustering_algorithms = ['kmeans', 'kmedoids', 'AHC_single', 'AHC_average', 'birch', 'dbscan', 'optics'
, 'sc_kmeans', 'sc_eigen', 'AP', 'PCA']
434     norm_order = ['0', '1', '2', '4', '12', '13', '14', '15']
435     for clustering in clustering_algorithms:
436         if clustering in evaluation_data.keys():
437             first=[]
438             second=[]
439             for norm in norm_order:
440                 val = evaluation_data[clustering][norm]['silhouette']
441                 if val>=-9999.0:
442                     first.append(val)
443                 else:
444                     first.append('-')
445
446                 val = evaluation_data[clustering][norm]['gamma']
447                 if val>=-9999.0:
448                     first.append(val)
449                 else:
450                     first.append('-')
451
452                 val = evaluation_data[clustering][norm]['db index']
453                 if val>=-9999.0:
454                     second.append(val)
455                 else:
456                     second.append('-')
457
458                 val = evaluation_data[clustering][norm]['validity']
459                 if val>=-9999.0:
460                     second.append(val)
461                 else:
462                     second.append('-')
463             for x in first:
464                 storage.write('%s ' % x)
465             storage.write('\n')
466             for x in second:
467                 storage.write('%s ' % x)
468             storage.write('\n')
469
470

```


5.2.1.6 def fetch_data.generate_time (evaluation_data, storage_name)

Definition at line 471 of file fetch_data.py.

```

471 def generate_time(evaluation_data, storage_name):
472     storage = open(storage_name, 'w')
473     clustering_algorithms = ['kmeans', 'kmedoids', 'AHC_single', 'AHC_average', 'birch', 'dbscan', 'optics',
474                             'sc_kmeans', 'sc_eigen', 'AP', 'PCA']
475     norm_order = ['0', '1', '2', '4', '12', '13', '14', '15']
476     for clustering in clustering_algorithms:
477         if clustering in evaluation_data.keys():
478             first=[]
479             second=[]
480             for norm in norm_order:
481                 val = evaluation_data[clustering][norm]['time']
482                 if val>=-9999.0:
483                     first.append(val)
484                 else:
485                     first.append('-')
486             for x in first:
487                 storage.write('%s ' % x)
488             storage.write('\n')
489             for x in second:
490                 storage.write('%s ' % x)
491             storage.write('\n')
492
493

```

5.2.1.7 def fetch_data.get_average (lmethod_evaluation, sc_eigen_evaluation)

Definition at line 408 of file fetch_data.py.

```

408 def get_average(lmethod_evaluation, sc_eigen_evaluation):
409     average_evaluation = {}
410     for clustering in lmethod_evaluation.keys():
411         average_evaluation[clustering] = {}
412         for norm in lmethod_evaluation[clustering].keys():
413             average_evaluation[clustering][norm] = {}
414             for eval_metric in lmethod_evaluation[clustering][norm].keys():
415                 average_val = 0.0
416                 effective = 0
417                 if lmethod_evaluation[clustering][norm][eval_metric]>=-9999.0:
418                     average_val+=lmethod_evaluation[clustering][norm][eval_metric]
419                     effective+=1
420                 if sc_eigen_evaluation[clustering][norm][eval_metric]>=-9999.0:
421                     average_val+=sc_eigen_evaluation[clustering][norm][eval_metric]
422                     effective+=1
423
424                 if effective==0:
425                     average_evaluation[clustering][norm][eval_metric] = -10000.0
426                 else:
427                     average_evaluation[clustering][norm][eval_metric]=average_val/effective
428     return average_evaluation
429
430

```

5.2.1.8 def fetch_data.get_distance_limit (file_position)

Definition at line 9 of file fetch_data.py.

```

9 def get_distance_limit(file_position):
10     with open(file_position) as f:
11         content = f.readlines()
12         # you may also want to remove whitespace characters like '\n' at the end of each line
13         content = [x.strip() for x in content]
14         distance_range = {}
15         for x in content:
16             if x!='':

```

```

17         norm_pos = x.find('norm')
18         pca_pos = x.find('PCA')
19
20         if norm_pos==-1 and pca_pos==-1:
21             continue
22         if norm_pos!=-1:
23             start_pos = norm_pos+5
24             end_pos = start_pos
25             while x[end_pos]!=' ' and x[end_pos]!='.':
26                 end_pos+=1
27             norm_str = x[start_pos:end_pos]
28         elif pca_pos!=-1:
29             norm_str = 'PCA'
30
31         range_pos = x.find('(max - min) is')
32         start_ = range_pos+len('(max - min) is')
33         while x[start_]!=' ':
34             start_+=1
35         distance_range[norm_str] = float(x[start_:])
36     return distance_range
37
38
39 # read optimal clustering and inside you've multiple clustering algorithm

```

5.2.1.9 def fetch_data.merge_two_dicts (first, second)

Definition at line 494 of file fetch_data.py.

```

494 def merge_two_dicts(first, second):
495     result = first.copy()
496     result.update(second)
497     return result
498
499

```

5.3 generate_ap Namespace Reference

Variables

- string `streamline` = 'birch/0/Crayfish_full.vtk'
- string `ap_13` = 'AP/Crayfish_full.vtk'
- string `result` = 'ap_13.vtk'
- `content` = f.readlines()
- `ap` = f.readlines()
- `storage` = open(`result`, 'w')
- bool `start` = False
- int `count` = 0
- `takes` = x.find('SCALARS AP_norm13 int 1')

5.3.1 Variable Documentation

5.3.1.1 list generate_ap.ap = f.readlines()

Definition at line 11 of file generate_ap.py.

5.3.1.2 string generate_ap.ap_13 = 'AP/Crayfish_full.vtk'

Definition at line 2 of file generate_ap.py.

5.3.1.3 `list generate_ap.content = f.readlines()`

Definition at line 6 of file generate_ap.py.

5.3.1.4 `int generate_ap.count = 0`

Definition at line 25 of file generate_ap.py.

5.3.1.5 `string generate_ap.result = 'ap_13.vtk'`

Definition at line 3 of file generate_ap.py.

5.3.1.6 `tuple generate_ap.start = False`

Definition at line 24 of file generate_ap.py.

5.3.1.7 `generate_ap.storage = open(result, 'w')`

Definition at line 15 of file generate_ap.py.

5.3.1.8 `string generate_ap.streamline = 'birch/0/Crayfish_full.vtk'`

Definition at line 1 of file generate_ap.py.

5.3.1.9 `generate_ap.takes = x.find('SCALARS AP_norm13 int 1')`

Definition at line 28 of file generate_ap.py.

5.4 time_average Namespace Reference

Functions

- def [get_average_time](#) (time_list)

Variables

- list [streamlines](#) = ['bernard_time', 'crayfish_time', 'cylinder_time', 'hurricane_time', 'solar_plume_time', 'tornado_time']
- list [pathlines](#) = ['tub_pathlines_time', 'cylinder_pathlines_time', 'blood_flow_time']

5.4.1 Function Documentation

5.4.1.1 `def time_average.get_average_time (time_list)`

Definition at line 1 of file `time_average.py`.

```

1 def get_average_time(time_list):
2     data = []
3     for each in time_list:
4         data_set = []
5         with open(each) as f:
6             for line in f:
7                 if line!='' and line!='\n':
8                     line = line.strip()
9                     line = line.split()
10                    each_row = []
11                    for number in line:
12                        if number=='-':
13                            each_row.append(-10000.0)
14                        else:
15                            each_row.append(float(number))
16                    if each_row!=[]:
17                        data_set.append(each_row)
18            if data_set!=[]:
19                data.append(data_set)
20
21    row = len(data[0])
22    col = len(data[0][0])
23
24    result = []
25    for j in range(row):
26        col_data = []
27        for k in range(col):
28            summation = 0
29            effective = 0
30            for i in range(len(time_list)):
31                if k<len(data[i][j]) and data[i][j][k]>=-9999.0:
32                    summation+=data[i][j][k]
33                    effective+=1
34            if effective==0:
35                summation = '-'
36            else:
37                summation=summation/effective
38
39            col_data.append(summation)
40
41        result.append(col_data)
42
43    storage = open('average_time', 'w')
44    for row in result:
45        for x in row:
46            storage.write('%s ' % x)
47        storage.write('\n')
48
49
50

```

5.4.2 Variable Documentation

5.4.2.1 `list time_average.pathlines = ['tub_pathlines_time', 'cylinder_pathlines_time', 'blood_flow_time']`

Definition at line 53 of file `time_average.py`.

5.4.2.2 `list time_average.streamlines = ['bernard_time', 'crayfish_time', 'cylinder_time', 'hurricane_time', 'solar_plume_time', 'tornado_time']`

Definition at line 52 of file `time_average.py`.

Chapter 6

Class Documentation

6.1 AverageClustering Struct Reference

Public Member Functions

- [AverageClustering](#) (const float &[average](#), const int &index)
- [AverageClustering](#) ()

Public Attributes

- float [average](#)
- int [originalIndex](#)

6.1.1 Detailed Description

Definition at line 50 of file vtk_heatmap.cpp.

6.1.2 Constructor & Destructor Documentation

6.1.2.1 AverageClustering::AverageClustering (const float & *average*, const int & *index*) [inline]

Definition at line 54 of file vtk_heatmap.cpp.

```
54                                     : average (average), originalIndex (index)
55     {}
```

6.1.2.2 AverageClustering::AverageClustering () [inline]

Definition at line 57 of file vtk_heatmap.cpp.

```
57                                     : average (0.0)
58     {}
```

6.1.3 Member Data Documentation

6.1.3.1 float AverageClustering::average

Definition at line 52 of file vtk_heatmap.cpp.

6.1.3.2 int AverageClustering::originalIndex

Definition at line 53 of file vtk_heatmap.cpp.

The documentation for this struct was generated from the following file:

- [vtk_heatmap.cpp](#)

6.2 AverageColumn Struct Reference

Public Member Functions

- [AverageColumn](#) (const float &[average](#), const string &[name](#))
- [AverageColumn](#) ()

Public Attributes

- float [average](#)
- string [name](#)
- std::vector< float > [valueVec](#)
- std::vector< float > [std_vec](#)

6.2.1 Detailed Description

Definition at line 37 of file vtk_heatmap.cpp.

6.2.2 Constructor & Destructor Documentation

6.2.2.1 AverageColumn::AverageColumn (const float & *average*, const string & *name*) [inline]

Definition at line 43 of file vtk_heatmap.cpp.

```

43                                     : average (
44     average), name(name)
    {}

```

6.2.2.2 AverageColumn::AverageColumn () [inline]

Definition at line 46 of file vtk_heatmap.cpp.

```
46         : average(0.0)
47     {}
```

6.2.3 Member Data Documentation

6.2.3.1 float AverageColumn::average

Definition at line 39 of file vtk_heatmap.cpp.

6.2.3.2 string AverageColumn::name

Definition at line 40 of file vtk_heatmap.cpp.

6.2.3.3 std::vector<float> AverageColumn::std_vec

Definition at line 42 of file vtk_heatmap.cpp.

6.2.3.4 std::vector<float> AverageColumn::valueVec

Definition at line 41 of file vtk_heatmap.cpp.

The documentation for this struct was generated from the following file:

- [vtk_heatmap.cpp](#)

6.3 BestValue Struct Reference

Public Member Functions

- [BestValue](#) (const float &value)
- [BestValue](#) ()

Public Attributes

- float [value](#)
- int [i](#)
- int [j](#)

6.3.1 Detailed Description

Definition at line 62 of file vtk_heatmap.cpp.

6.3.2 Constructor & Destructor Documentation

6.3.2.1 `BestValue::BestValue (const float & value)` `[inline]`

Definition at line 67 of file vtk_heatmap.cpp.

```
67                                     : value(value), i(-1), j(-1)
68     {}
```

6.3.2.2 `BestValue::BestValue ()` `[inline]`

Definition at line 70 of file vtk_heatmap.cpp.

```
70                                     : value(0.0), i(-1), j(-1)
71     {}
```

6.3.3 Member Data Documentation

6.3.3.1 `int BestValue::i`

Definition at line 65 of file vtk_heatmap.cpp.

6.3.3.2 `int BestValue::j`

Definition at line 65 of file vtk_heatmap.cpp.

6.3.3.3 `float BestValue::value`

Definition at line 64 of file vtk_heatmap.cpp.

The documentation for this struct was generated from the following file:

- [vtk_heatmap.cpp](#)

6.4 Dataset Struct Reference

Public Attributes

- `vector< vector< float > >` [dataVec](#)
- `Eigen::MatrixXf` [dataMatrix](#)
- `int` [maxElements](#) = -1
- `int` [vertexCount](#) = -1
- `int` [dimension](#) = -1
- `string` [strName](#)
- `string` [fullName](#)
- `string` [dataName](#)

6.4.1 Detailed Description

Definition at line 18 of file `readDistRange.cpp`.

6.4.2 Member Data Documentation

6.4.2.1 `Eigen::MatrixXf Dataset::dataMatrix`

Definition at line 21 of file `readDistRange.cpp`.

6.4.2.2 `string Dataset::dataName`

Definition at line 28 of file `readDistRange.cpp`.

6.4.2.3 `vector<vector<float> > Dataset::dataVec`

Definition at line 20 of file `readDistRange.cpp`.

6.4.2.4 `int Dataset::dimension = -1`

Definition at line 24 of file `readDistRange.cpp`.

6.4.2.5 `string Dataset::fullName`

Definition at line 27 of file `readDistRange.cpp`.

6.4.2.6 `int Dataset::maxElements = -1`

Definition at line 22 of file `readDistRange.cpp`.

6.4.2.7 string Dataset::strName

Definition at line 26 of file readDistRange.cpp.

6.4.2.8 int Dataset::vertexCount = -1

Definition at line 23 of file readDistRange.cpp.

The documentation for this struct was generated from the following file:

- [readDistRange.cpp](#)

6.5 PathlinePoint Struct Reference

Public Member Functions

- [PathlinePoint\(\)](#)

Public Attributes

- float [coordinates](#) [3]
- float [time](#)

6.5.1 Detailed Description

Definition at line 36 of file pathlineInterpolation.cpp.

6.5.2 Constructor & Destructor Documentation

6.5.2.1 PathlinePoint::PathlinePoint() [inline]

Definition at line 41 of file pathlineInterpolation.cpp.

```
41             : time(-1)
42     {
43         for(int i=0; i<3; ++i)
44             coordinates[i] = -1.0;
45     }
```

6.5.3 Member Data Documentation

6.5.3.1 float PathlinePoint::coordinates[3]

Definition at line 38 of file pathlineInterpolation.cpp.

6.5.3.2 float PathlinePoint::time

Definition at line 39 of file pathlineInterpolation.cpp.

The documentation for this struct was generated from the following file:

- [pathlineInterpolation.cpp](#)

Chapter 7

File Documentation

7.1 `average_ranking.py` File Reference

Namespaces

- [average_ranking](#)

Variables

- list [average_ranking.silhouette](#) = ['AHC-average', 'PCA', 'kmeans', 'kmedoids', 'SC-kmeans', 'AHC-single', 'BIRCH', 'AP', 'DBSCAN', 'OPTICS', 'SC-eigen']
- list [average_ranking.gamma](#) = ['AHC-average', 'PCA', 'kmeans', 'kmedoids', 'SC-kmeans', 'BIRCH', 'DBSCAN', 'AHC-single', 'OPTICS', 'SC-eigen', 'AP']
- list [average_ranking.dbindex](#) = ['PCA', 'kmeans', 'AHC-single', 'kmedoids', 'AHC-average', 'BIRCH', 'SC-eigen', 'SC-kmeans', 'DBSCAN', 'OPTICS', 'AP']
- list [average_ranking.validity](#) = ['DBSCAN', 'PCA', 'AHC-single', 'SC-kmeans', 'BIRCH', 'AHC-average', 'kmeans', 'kmedoids', 'AP', 'OPTICS', 'SC-eigen']
- list [average_ranking.sil_norm](#) = ['d_R', 'd_S', 'd_P', 'd_E', 'd_M', 'd_F', 'd_H', 'd_G']
- list [average_ranking.gamma_norm](#) = ['d_R', 'd_E', 'd_H', 'd_S', 'd_M', 'd_F', 'd_G', 'd_P']
- list [average_ranking.db_norm](#) = ['d_G', 'd_M', 'd_S', 'd_H', 'd_E', 'd_P', 'd_F', 'd_R']
- list [average_ranking.validity_norm](#) = ['d_M', 'd_R', 'd_P', 'd_F', 'd_H', 'd_S', 'd_E', 'd_G']
- dictionary [average_ranking.average_ranking](#) = {clustering:0 for clustering in silhouette}
- dictionary [average_ranking.average_norm](#) = {norm:0 for norm in sil_norm}
- list [average_ranking.order](#) = [100, None]

7.2 `fetch_data.py` File Reference

Namespaces

- [fetch_data](#)

Functions

- def `fetch_data.get_distance_limit` (file_position)
- def `fetch_data.extract_evaluation_data` (distance_range, data_folder)
- def `fetch_data.extract_single_readme` (distance_range, data_folder)
- def `fetch_data.extract_norm_readme` (distance_range, data_folder)
- def `fetch_data.get_average` (lmethod_evaluation, sc_eigen_evaluation)
- def `fetch_data.generate_text` (evaluation_data, storage_name)
- def `fetch_data.generate_time` (evaluation_data, storage_name)
- def `fetch_data.merge_two_dicts` (first, second)
- def `fetch_data.extract_full_data` ()

7.3 generate_ap.py File Reference

Namespaces

- `generate_ap`

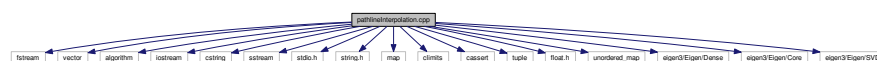
Variables

- string `generate_ap.streamline` = 'birch/0/Crayfish_full.vtk'
- string `generate_ap.ap_13` = 'AP/Crayfish_full.vtk'
- string `generate_ap.result` = 'ap_13.vtk'
- `generate_ap.content` = f.readlines()
- `generate_ap.ap` = f.readlines()
- `generate_ap.storage` = open(result, 'w')
- bool `generate_ap.start` = False
- int `generate_ap.count` = 0
- `generate_ap.takes` = x.find('SCALARS AP_norm13 int 1')

7.4 pathlineInterpolation.cpp File Reference

```
#include <fstream>
#include <vector>
#include <algorithm>
#include <iostream>
#include <cstring>
#include <sstream>
#include <stdio.h>
#include <string.h>
#include <map>
#include <climits>
#include <cassert>
#include <tuple>
#include <float.h>
#include <unordered_map>
#include <eigen3/Eigen/Dense>
#include <eigen3/Eigen/Core>
#include <eigen3/Eigen/SVD>
```

Include dependency graph for pathlineInterpolation.cpp:



Classes

- struct [PathlinePoint](#)

Macros

- `#define` [MULTIPLIER](#) 8.0

Functions

- void [readPathlineRaw](#) (const char *fileName, std::vector< std::vector< [PathlinePoint](#) > > &pathlines, std::tuple< float, float, float > &timeRange)
- void [performInterpolation](#) (const std::vector< std::vector< [PathlinePoint](#) > > &pathlines, std::vector< Eigen::VectorXf > &interpolatedLine, const std::tuple< float, float, float > &timeRange)
- void [generateLineFile](#) (const std::vector< Eigen::VectorXf > &interpolatedLine, const char *fileName)
- int [main](#) (int argc, char *argv[])

7.4.1 Macro Definition Documentation

7.4.1.1 `#define MULTIPLIER 8.0`

Definition at line 33 of file pathlineInterpolation.cpp.

7.4.2 Function Documentation

7.4.2.1 void generateLineFile (const std::vector< Eigen::VectorXf > & interpolatedLine, const char * fileName)

Definition at line 314 of file pathlineInterpolation.cpp.

```

315 {
316     std::ofstream fout(fileName, ios::out);
317     if(fout.fail())
318     {
319         std::cout << "Error for creating ascii file in the folder!" << std::endl;
320         exit(1);
321     }
322     // get the how many pathlines
323     const int& lineSize = interpolatedLine.size();
324     Eigen::VectorXf pathlineData;
325     for(int i=0; i<lineSize; ++i)
326     {
327         pathlineData = interpolatedLine[i];
328         for(int j=0; j<pathlineData.size(); ++j)
329         {
330             fout << pathlineData(j) << " ";
331         }
332         fout << std::endl;
333     }
334     fout.close();
335 }
336
337 }
```

7.4.2.2 int main (int argc, char * argv[])

Definition at line 59 of file pathlineInterpolation.cpp.

```

60 {
61     if(argc!=2)
62     {
63         std::cout << "Error for argument count. Should be ./executable fileName" << std::endl;
64         exit(1);
65     }
66
67     // get the proper file name
68     auto pos = string(argv[1]).find(".vtk");
69     if(pos==std::string::npos)
70     {
71         std::cout << "Input file is not a .vtk file!" << std::endl;
72         exit(1);
73     }
74
75     std::vector<std::vector<PathlinePoint> > pathlineRaw;
76     std::tuple<float,float,float> timeRange;
77     // read raw pathlines with coordinates and time from .vtk file
78     readPathlineRaw(argv[1], pathlineRaw, timeRange);
79
80     // interpolate the pathlines so that points of different frames for pathlines reside the exactly same
    time slide
81     std::vector<Eigen::VectorXf> interpolatedLine;
82     performInterpolation(pathlineRaw, interpolatedLine, timeRange);
83
84     // write into txt file for clustering evaluation of blood flow
85     generateLineFile(interpolatedLine, string(argv[1]).substr(0,pos).c_str());
86
87     return 0;
88 }
```

7.4.2.3 void performInterpolation (const std::vector< std::vector< PathlinePoint > > & pathlines, std::vector< Eigen::VectorXf > & interpolatedLine, const std::tuple< float, float, float > & timeRange)

Definition at line 246 of file pathlineInterpolation.cpp.

```

248 {
249     // use the time information of timeRange to perform time-based sampling for the pathlines
250     const float& starting = std::get<0>(timeRange);
251     const float& ending = std::get<1>(timeRange);
252     const float& aveSlice = MULTIPLIER*std::get<2>(timeRange);
253     interpolatedLine.resize(pathlines.size());
254
255     #pragma omp parallel for schedule(static) num_threads(8)
256     for(int i=0; i<pathlines.size(); ++i)
257     {
258         // for each pathlines, will interpolate it from 0, 1, 2, ....., currentEndingTime
259         const std::vector<PathlinePoint>& line = pathlines[i];
260         std::map<float, Eigen::Vector3f> timeCoordinates;
261         for(int j=0; j<line.size(); ++j)
262         {
263             timeCoordinates[line[j].time] = Eigen::Vector3f(line[j].coordinates[0], line[j].coordinates[1],
264                 line[j].coordinates[2]);
265         }
266         int numOfPoints = int((line.back().time-starting)/(aveSlice))+1;
267
268         Eigen::VectorXf& lineCoordinate = interpolatedLine[i];
269         lineCoordinate = Eigen::VectorXf(3*numOfPoints);
270
271         float current;
272         for(int j=0; j<numOfPoints; ++j)
273         {
274             current = starting + aveSlice*j;
275
276             // before the occuring time, should be directly repeating the first point
277             if(current<=line[0].time)
278             {
279                 for(int k=0; k<3; ++k)
280                 {
281                     lineCoordinate(3*j+k) = line[0].coordinates[k];
282                 }
283             }
```

```

284         // this time has been recorded in the map, directly load the data
285         else if (timeCoordinates.find(current) != timeCoordinates.end())
286         {
287             for (int k=0; k<3; ++k)
288             {
289                 lineCoordinate(3*j+k) = timeCoordinates[current](k);
290             }
291         }
292         // else, find the left and right time step and perform linear interpolation
293         else
294         {
295             // find the clipping left and right time slices for interpolation
296             auto right = timeCoordinates.upper_bound(current);
297             auto left = std::prev(right);
298
299             float ratio = (current-left->first)/(right->first-left->first);
300             Eigen::Vector3f currentPoint = (1.0-ratio)*left->second + ratio*right->second;
301             for (int k=0; k<3; ++k)
302             {
303                 lineCoordinate(3*j+k) = currentPoint(k);
304             }
305         }
306     }
307 }
308 }

```

7.4.2.4 void readPathlineRaw (const char * *fileName*, std::vector< std::vector< PathlinePoint > > & *pathlines*, std::tuple< float, float, float > & *timeRange*)

Definition at line 92 of file pathlineInterpolation.cpp.

```

94 {
95     std::get<0>(timeRange) = FLT_MAX;
96     std::get<1>(timeRange) = -1.0;
97
98     std::vector<PathlinePoint> pointCoordinateVec;
99
100     std::ifstream fin(fileName, ios::in);
101
102     if (fin.fail())
103     {
104         std::cout << "Error for opening file contents!" << std::endl;
105         exit(1);
106     }
107
108     string line;
109
110     // ignore the header file of vtk
111     for (int i=0; i<5; ++i)
112         getline(fin, line);
113
114     stringstream ss(line);
115     ss >> line, ss >> line; // get number of points
116
117     ss.clear();
118     ss.str("");
119
120     // extract the number of points
121     const int& numOfPoints = std::atoi(line.c_str());
122     std::cout << "There are " << numOfPoints << " points read from the file!" << std::endl;
123
124     // assign the memory for numOfPoints
125     pointCoordinateVec.resize(numOfPoints);
126
127     // start traversal for point coordinates
128     int index = 0, separation = 0;
129     while (getline(fin, line) && line.size() != 0)
130     {
131         ss.str(line);
132         separation = 0;
133
134         // read the one line of points into the cache
135         while (ss >> line)
136         {
137             pointCoordinateVec[index].coordinates[separation] = std::atof(line.c_str());
138             if (separation == 2)
139             {
140                 separation = 0;
141                 ++index;

```

```

142         }
143         else
144             ++separation;
145     }
146     ss.clear();
147     ss.str("");
148 }
149
150 assert(index == numOfPoints);
151
152 // read the number of lines from the txt file
153 for(int i=0; i<8; ++i)
154     getline(fin, line);
155
156 ss.str(line);
157 ss >> line, ss >> line;
158 const int& numOfLines = std::atoi(line.c_str());
159 std::cout << "There are " << numOfLines << " pathlines read from the file!" << std::endl;
160 ss.clear();
161 ss.str("");
162
163 // store the line to point arrays, e.g., one line has which indices of points
164 std::vector<vector<int>> > pointsToLine(numOfLines);
165
166 int numOfPointsForLine, pointIndex;
167 for(int i=0; i<numOfLines; ++i)
168 {
169     getline(fin, line);
170     ss.str(line);
171     ss >> line;
172
173     // find how many points this line contain
174     numOfPointsForLine = std::atoi(line.c_str());
175
176     std::vector<int>& currentLine = pointsToLine[i];
177     currentLine.resize(numOfPointsForLine);
178
179     for(int j=0; j<numOfPointsForLine; ++j)
180     {
181         ss >> line;
182         pointIndex = std::atoi(line.c_str());
183         currentLine[j] = pointIndex;
184     }
185
186     ss.clear();
187     ss.str("");
188 }
189
190 while(getline(fin, line))
191 {
192     ss.str(line);
193     ss >> line;
194     ss.clear();
195     ss.str("");
196     if(strcmp(line.c_str(), "time")==0)
197         break;
198 }
199
200 index = 0;
201 while(getline(fin, line) && line.size())
202 {
203     ss.str(line);
204     while(ss >> line)
205     {
206         pointCoordinateVec[index].time = std::atof(line.c_str());
207         ++index;
208     }
209     ss.clear();
210     ss.str("");
211 }
212 assert(index == numOfPoints);
213 fin.close();
214
215 std::cout << "File content traversal completed!" << std::endl;
216
217 pathlines.resize(numOfLines);
218 std::vector<int> lineIndex;
219
220 float averageSlice = 0.0;
221 for(int i=0; i<numOfLines; ++i)
222 {
223     std::vector<PathlinePoint>& currentLine = pathlines[i];
224     lineIndex = pointsToLine[i];
225     currentLine.resize(lineIndex.size());
226
227     for(int j=0; j<lineIndex.size(); ++j)
228     {

```



```

229         currentLine[j] = pointCoordinateVec[lineIndex[j]];
230     }
231     std::get<0>(timeRange) = std::min(std::get<0>(timeRange), currentLine[0].time);
232     std::get<1>(timeRange) = std::max(std::get<1>(timeRange), currentLine.back().time);
233
234     averageSlice += (currentLine.back().time-currentLine[0].time)/float(lineIndex.size()-1);
235     std::cout << "Pathline " << i << " has starting time " << currentLine[0].time <<
236     " and ending time " << currentLine.back().time << std::endl;
237 }
238 pointCoordinateVec.clear();
239 std::get<2>(timeRange) = averageSlice/float(numOfLines);
240
241 std::cout << "Starting time is " << std::get<0>(timeRange) << ", ending time is " << std::get<1>(
timeRange) <<
242     ", and average time slice is " << std::get<2>(timeRange) << std::endl;
243 }

```

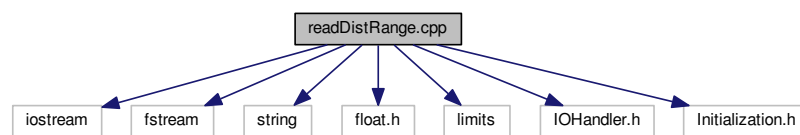
7.5 readDistRange.cpp File Reference

```

#include <iostream>
#include <fstream>
#include <string>
#include <float.h>
#include <limits>
#include "IOHandler.h"
#include "Initialization.h"

```

Include dependency graph for readDistRange.cpp:



Classes

- struct [Dataset](#)

Functions

- void [getDistRange](#) (const [Dataset](#) &ds)
- void [setDataset](#) ([Dataset](#) &ds, const int &argc, char **argv)
- int [main](#) (int argc, char *argv[])

7.5.1 Function Documentation

7.5.1.1 void getDistRange (const Dataset & ds)

Definition at line 53 of file readDistRange.cpp.

```

54 {
55     for(int i=0; i<16; ++i)
56     {
57         if(i!=0 && i!=1 && i!=2 && i!=4 && i!=12 && i!=13 && i!=14 && i!=15)
58             continue;
59         /* very hard to decide whether needed to perform such pre-processing */
60         MetricPreparation object = MetricPreparation(ds.dataMatrix.rows(), ds.
dataMatrix.cols());
61         object.preprocessing(ds.dataMatrix, ds.dataMatrix.rows(), ds.
dataMatrix.cols(), i);
62
63         deleteDistanceMatrix(ds.dataMatrix.rows());
64         getDistanceMatrix(ds.dataMatrix, i, object);
65
66         const int& Row = ds.dataMatrix.rows();
67         float min_dist = numeric_limits<float>::max(), max_dist = numeric_limits<float>::min();
68
69         #pragma omp parallel for reduction(min:min_dist) num_threads(8)
70         for (int i = 0; i < Row; ++i)
71         {
72             for (int j = 0; j < Row; ++j)
73             {
74                 if(i==j)
75                     continue;
76                 min_dist = std::min(min_dist, distanceMatrix[i][j]);
77             }
78         }
79
80         #pragma omp parallel for reduction(max:max_dist) num_threads(8)
81         for (int i = 0; i < Row; ++i)
82         {
83             for (int j = 0; j < Row; ++j)
84             {
85                 if(i==j)
86                     continue;
87                 max_dist = std::max(max_dist, distanceMatrix[i][j]);
88             }
89         }
90
91         std::cout << "norm " << i << " has min " << min_dist << " and max " << max_dist << std::endl;
92
93         std::ofstream readme("../dataset/dist_range", ios::app | ios::out);
94         if(readme.fail())
95         {
96             std::cout << "Error for opening readme!" << std::endl;
97             exit(1);
98         }
99
100         readme << "For norm " << i << ", min is " << min_dist << ", max is " << max_dist << ", and (max -
min) is " <<
101             (max_dist-min_dist) << std::endl;
102         readme << std::endl;
103
104         readme.close();
105     }
106 }

```

7.5.1.2 int main (int argc, char * argv[])

Definition at line 37 of file readDistRange.cpp.

```

38 {
39     if(argc!=3)
40     {
41         std::cout << "parameter option is not right!" << std::endl;
42         exit(1);
43     }
44
45     Dataset ds;
46     setDataset(ds, argc, argv);
47
48     getDistRange(ds);
49
50     return 0;
51 }

```

7.5.1.3 void setDataset (Dataset & ds, const int & argc, char ** argv)

Definition at line 109 of file readDistRange.cpp.

```

110 {
111     if(argc!=3)
112     {
113         std::cout << "Input argument should have 3!" << endl
114             << " ./cluster inputFile_name(in dataset folder) "
115             << "data_dimension(3)" << endl;
116         exit(1);
117     }
118     ds.strName = string("../dataset/") + string(argv[1]);
119     ds.dataName = string(argv[1]);
120     ds.dimension = atoi(argv[2]);
121
122     int pathlineOption;
123     std::cout << "It is a pathline dataset? 1.Yes, 0.No" << std::endl;
124     std::cin >> pathlineOption;
125     assert(pathlineOption==1||pathlineOption==0);
126     bool isPathlines = (pathlineOption==1);
127
128     int sampleOption;
129
130     if(isPathlines)
131         sampleOption = 1;
132
133     else
134     {
135         std::cout << "choose a sampling method for the dataset?" << std::endl
136             << "1.directly filling with last vertex; 2. uniform sampling." << std::endl;
137         std::cin >> sampleOption;
138         assert(sampleOption==1||sampleOption==2);
139     }
140
141     IOHandler::readFile(ds.strName,ds.dataVec,ds.
142         vertexCount,ds.dimension,ds.maxElements);
143
144     ds.fullName = ds.strName+"_full.vtk";
145     IOHandler::printVTK(ds.fullName, ds.dataVec, ds.vertexCount, ds.
146         dimension);
147
148     if(sampleOption==1)
149         IOHandler::expandArray(ds.dataMatrix,ds.dataVec,ds.
150             dimension,ds.maxElements);
151     else if(sampleOption==2)
152         IOHandler::sampleArray(ds.dataMatrix,ds.dataVec,ds.
153             dimension,ds.maxElements);
154 }

```

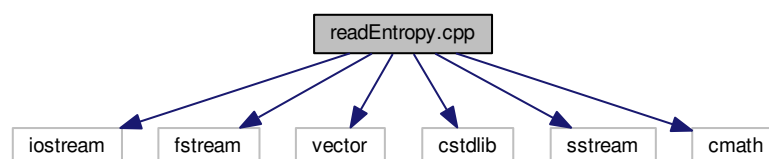
7.6 readEntropy.cpp File Reference

```

#include <iostream>
#include <fstream>
#include <vector>
#include <cstdlib>
#include <sstream>
#include <cmath>

```

Include dependency graph for readEntropy.cpp:



Functions

- void `readFile` (std::vector< int > &groupSize, const char *fileName)
- void `computeEntropy` (const std::vector< int > &groupSize)
- int `main` (int argc, char *argv[])

7.6.1 Function Documentation

7.6.1.1 void computeEntropy (const std::vector< int > &groupSize)

Definition at line 56 of file readEntropy.cpp.

```

57 {
58     int total = 0;
59     for(int i=0;i<groupSize.size();++i)
60         total+=groupSize[i];
61
62     float prob, result = 0.0;
63     for(int i=0;i<groupSize.size();++i)
64     {
65         prob = float(groupSize[i])/float(total);
66         result+=prob*log2f(prob);
67     }
68
69     result = -result/log2f(groupSize.size());
70     std::cout << "Entropy is " << result << std::endl;
71 }
```

7.6.1.2 int main (int argc, char * argv[])

Definition at line 14 of file readEntropy.cpp.

```

15 {
16     if(argc!=2)
17     {
18         std::cout << "Error for argument input!" << std::endl;
19         exit(1);
20     }
21
22     std::vector<int> storage;
23     readFile(storage, argv[1]);
24
25     computeEntropy(storage);
26
27     return 0;
28 }
```

7.6.1.3 void readFile (std::vector< int > &groupSize, const char * fileName)

Definition at line 31 of file readEntropy.cpp.

```

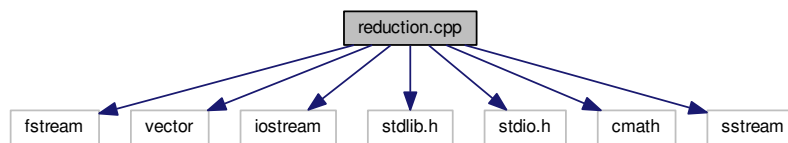
32 {
33     ifstream fin(fileName, ios::in);
34     if(!fin)
35     {
36         std::cout << "Error for reading a file!" << std::endl;
37         exit(1);
38     }
39
40     string line;
41
42     int num;
43     while(getline(fin,line))
44     {
45         num = 0;
46         stringstream ss(line);
47         while(ss>>line)
48             ++num;
49         if(num > 0)
50             groupSize.push_back(num);
51     }
52
53     fin.close();
54 }
```

7.7 README.md File Reference

7.8 reduction.cpp File Reference

```
#include <fstream>
#include <vector>
#include <iostream>
#include <stdlib.h>
#include <stdio.h>
#include <cmath>
#include <sstream>
```

Include dependency graph for reduction.cpp:



Functions

- void [readFile](#) (const char *fileName, std::vector< std::vector< float > > &dataVec, const int &lineNumber, const int &vertexNumber)
- void [writeFile](#) (const char *fileName, const std::vector< std::vector< float > > &dataVec)
- int [main](#) (int argc, char *argv[])

7.8.1 Function Documentation

7.8.1.1 int main (int argc, char * argv[])

Definition at line 21 of file reduction.cpp.

```
22 {
23     if(argc!=3)
24     {
25         std::cout << "Error for argument input! Should be ./main originalFile newFile " << std::endl;
26         exit(1);
27     }
28
29
30     std::vector<std::vector<float> > dataVec;
31     const char* fileName = argv[1];
32
33     std::cout << "input the number among which one is chosen for streamlines? " << std::endl;
34     int lineNumber;
35     std::cin >> lineNumber;
36
37     std::cout << "input the number among which one is chosen for vertex? " << std::endl;
38     int vertexNumber;
39     std::cin >> vertexNumber;
40
41     readFile(fileName, dataVec, lineNumber, vertexNumber);
42     writeFile(argv[2], dataVec);
43     return 0;
44 }
```

7.8.1.2 void readFile (const char * *fileName*, std::vector< std::vector< float > > & *dataVec*, const int & *lineNumber*, const int & *vertexNumber*)

Definition at line 47 of file reduction.cpp.

```

51 {
52     std::ifstream fin(fileName, ios::in);
53     if(!fin)
54     {
55         std::cout << "Error creating files!" << std::endl;
56         exit(1);
57     }
58     stringstream ss;
59     std::vector<float> tempVec;
60
61     string line, part;
62
63     std::vector<float> vec(3);
64     float temp;
65
66     int lineTag = 0;
67     while(getline(fin, line) /* && currentNumber < MAXNUMBER*/)
68     {
69         //currentDimensions = 0;
70         if(lineTag==1)
71         {
72             lineTag = (lineTag+1)%lineNumber;
73             continue;
74         }
75
76         int tag = 0, count = 0;
77         bool isNext = false;
78         ss.str(line);
79         while(ss>>part /*&& currentDimensions<3*MAXDIMENSION*/)
80         {
81             /* operations below would remove duplicate vertices because that would damage our computation
82             */
83             if(tag>=3)
84             {
85                 isNext = !isNext;
86                 tag = (tag+1)%(vertexNumber*3);
87                 continue;
88             }
89             temp = atof(part.c_str());
90             if(isNext)
91             {
92                 if(count<3)
93                 {
94                     vec[count] = temp;
95                     tag = (tag+1)%(vertexNumber*3);
96                     ++count;
97                 }
98                 if(count==3)
99                 {
100                     int size = tempVec.size();
101                     if(!(abs(vec[0]-tempVec[size-3])<1.0e-5&&abs(vec[1]-tempVec[size-2])<1.0e-5&&abs(vec[2]-tempVec.back())<1.0e-5))
102                     {
103                         tempVec.push_back(vec[0]);
104                         tempVec.push_back(vec[1]);
105                         tempVec.push_back(vec[2]);
106                     }
107                     count = 0;
108                     continue;
109                 }
110                 tempVec.push_back(temp);
111                 tag = (tag+1)%(vertexNumber*3);
112                 //currentDimensions++;
113             }
114             /* accept only streamlines with at least three vertices */
115             if(tempVec.size()/3>2)
116             {
117                 dataVec.push_back(tempVec);
118             }
119             tempVec.clear();
120             ss.clear();
121             ss.str("");
122             //currentNumber++;
123
124             lineTag = (lineTag+1)%lineNumber;
125         }
126         fin.close();

```

```

127
128     std::cout << "Finished reading file!" << std::endl;
129 }

```

7.8.1.3 void writeFile (const char * *fileName*, const std::vector< std::vector< float > > & *dataVec*)

Definition at line 131 of file reduction.cpp.

```

133 {
134     std::ofstream fout(fileName, ios::out);
135     if(!fout)
136     {
137         std::cout << "Cannot create a file!" << std::endl;
138         exit(1);
139     }
140
141     const int& vecSize = dataVec.size();
142     std::vector<float> tempVec;
143     int tempVecSize;
144
145     for (int i = 0; i < vecSize; ++i)
146     {
147         tempVec = dataVec[i];
148         tempVecSize = tempVec.size();
149         for (int j = 0; j < tempVecSize; ++j)
150         {
151             fout << tempVec[j] << " ";
152         }
153         fout << std::endl;
154     }
155     fout.close();
156
157     std::cout << "Finished writing file!" << std::endl;
158 }

```

7.9 time_average.py File Reference

Namespaces

- [time_average](#)

Functions

- def [time_average.get_average_time](#) (time_list)

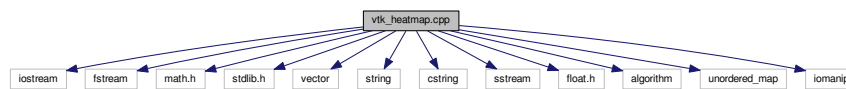
Variables

- list [time_average.streamlines](#) = ['bernard_time', 'crayfish_time', 'cylinder_time', 'hurricane_time', 'solar_↔
plume_time', 'tornado_time']
- list [time_average.pathlines](#) = ['tub_pathlines_time', 'cylinder_pathlines_time', 'blood_flow_time']

7.10 vtk_heatmap.cpp File Reference

```
#include <iostream>
#include <fstream>
#include <math.h>
#include <stdlib.h>
#include <vector>
#include <string>
#include <cstring>
#include <sstream>
#include <float.h>
#include <algorithm>
#include <unordered_map>
#include <iomanip>
```

Include dependency graph for vtk_heatmap.cpp:



Classes

- struct [AverageColumn](#)
- struct [AverageClustering](#)
- struct [BestValue](#)

Functions

- void [readData](#) (std::vector< std::vector< float > > &dataVec, const char *fileName)
- void [createHeatMap](#) (const std::vector< std::vector< float > > &dataVec)
- int [make_index](#) (const int &i, const int &j, const int &col)
- void [create_assemble](#) (const std::vector< std::vector< float > > &dataVec)
- void [create_separate](#) (const std::vector< std::vector< float > > &dataVec)
- void [create_ranking](#) (const std::vector< std::vector< float > > &dataVec)
- void [create_latex_table](#) (const std::vector< std::vector< float > > &dataVec)
- void [get_average_value](#) (std::vector< std::vector< float > > &averageValue, std::vector< std::vector< float > > &standardDeviation, string file_list[], const int &file_size)
- void [create_std_ranking](#) (const std::vector< std::vector< float > > &averageValue, const std::vector< std::vector< float > > &standardDeviation, const int &file_size)
- int [main](#) (int argc, char *argv[])

Variables

- const float & [range_start](#) = 0.1
- const float & [max_db_index](#) = 5.0
- float [data_range](#) [4][3]

7.10.1 Function Documentation

7.10.1.1 void create_assemble (const std::vector< std::vector< float > > & dataVec)

Definition at line 335 of file vtk_heatmap.cpp.

```

336 {
337     /* get the limit range of four scalar values */
338     const int& rows = dataVec.size();
339     const int& cols = dataVec[0].size();
340
341     float value;
342     int num;
343     /* generate the assembled four-scalar normalized for R visualization */
344     std::ofstream normalized("assembled", ios::out);
345     if(normalized.fail())
346     {
347         std::cout << "Error for creating wrong files!" << std::endl;
348         exit(1);
349     }
350
351     string rownames[] = {"d_E", "d_E_", "d_F", "d_F_", "d_G", "d_G_", "d_R", "d_R_", "d_M", "d_M_", "d_H",
"d_H_", "d_S", "d_S_", "d_P", "d_P_",
352                         "d_T", "d_T"};
353     for (int i = 0; i < cols; ++i)
354     {
355         normalized << rownames[i] << "\t";
356         for (int j = 0; j < rows; ++j)
357         {
358             if(dataVec[j][i]<=-9999.0)
359             {
360                 value = 0.0;
361                 normalized << value << "\t";
362                 continue;
363             }
364             num = (j%2)*2+i%2;
365             if(num<=1)
366                 value = (dataVec[j][i]-data_range[num][0])/data_range[num][2]*(1.0-
range_start)+range_start;
367             else if(num==2)
368             {
369                 if(dataVec[j][i]>=max_db_index)
370                     value = 1.0;
371                 else
372                     value = (dataVec[j][i]-data_range[num][0])/
data_range[num][2]*(1.0-range_start)+range_start;
373             }
374             else if(num==3)
375                 value = (log10(dataVec[j][i])-data_range[num][0])/
data_range[num][2]*(1.0-range_start)+range_start;
376
377             if(num==0||num==1)
378                 normalized << value << "\t";
379             else if(num==2||num==3)
380                 normalized << (1.0+range_start)-value << "\t";
381         }
382         normalized << std::endl;
383     }
384
385     normalized.close();
386 }

```

7.10.1.2 void create_latex_table (const std::vector< std::vector< float > > & dataVec)

Definition at line 713 of file vtk_heatmap.cpp.

```

714 {
715     const int& rows = dataVec.size();
716     const int& cols = dataVec[0].size();
717     std::ofstream latex_table("latex_table", ios::out);
718     if(latex_table.fail())
719     {
720         std::cout << "Error for creating latex table w.r.t. data vec!" << std::endl;
721         exit(1);
722     }

```

```

723
724     /* get the best respective value */
725     string clustering[] = {"\\textbf{K-means}", "\\textbf{K-medoids}", "\\textbf{AHC}-single", "\\textbf{AHC}-average", "\\textbf{BIRCH}",
726                           "\\textbf{DBSCAN}", "\\textbf{OPTICS}", "\\textbf{SC}-kmeans", "\\textbf{SC}-eigen", "\\textbf{AP}", "\\textbf{PCA}"};
727     BestValue ***best_value = new BestValue**[cols/2];
728     for (int i = 0; i < cols/2; ++i)
729     {
730         best_value[i] = new BestValue*[2];
731         for(int j=0; j<2; ++j)
732         {
733             if(j==0)
734             {
735                 best_value[i][j] = new BestValue[2];
736                 best_value[i][j][0].value = -10000.0;
737                 best_value[i][j][1].value = -10000.0;
738             }
739             else if(j==1)
740             {
741                 best_value[i][j] = new BestValue[2];
742                 best_value[i][j][0].value = FLT_MAX;
743                 best_value[i][j][1].value = FLT_MAX;
744             }
745         }
746     }
747
748     int col_num, index;
749     for (int i = 0; i < cols; ++i)
750     {
751         col_num = i/2;
752         index = i%2;
753         for (int j = 0; j < rows; j+=2)
754         {
755             if (dataVec[j][i]<=-9999.0)
756                 continue;
757
758             if (dataVec[j][i]>best_value[col_num][0][index].value)
759             {
760                 best_value[col_num][0][index].value = dataVec[j][i];
761                 best_value[col_num][0][index].i = i;
762                 best_value[col_num][0][index].j = j;
763             }
764         }
765
766         for (int j = 1; j < rows; j+=2)
767         {
768             if (dataVec[j][i]<=-9999.0)
769                 continue;
770
771             if (dataVec[j][i]<best_value[col_num][1][index].value)
772             {
773                 best_value[col_num][1][index].value = dataVec[j][i];
774                 best_value[col_num][1][index].i = i;
775                 best_value[col_num][1][index].j = j;
776             }
777         }
778     }
779
780     string tag[] = {"\\dashuline", "\\underline", "*", "\\textbf"};
781
782     for (int j = 0; j<rows; ++j)
783     {
784         latex_table << "\\multirow{2}{*}{ " << clustering[j/2] << " } ";
785         for (int i = 0; i < cols; ++i)
786         {
787             latex_table << "&";
788             if (i==best_value[i/2][0][i%2].i && j==best_value[i/2][0][i%2].j)
789                 latex_table << tag[i%2] << "{";
790
791             if (dataVec[j][i]<=-9999.0)
792                 latex_table << "-";
793             else
794                 latex_table << std::fixed << std::setprecision(3) << dataVec[j][i];
795             if (i==best_value[i/2][0][i%2].i && j==best_value[i/2][0][i%2].j)
796                 latex_table << "}";
797         }
798         latex_table << "\\\\" << std::endl;
799
800         j+=1;
801         for (int i = 0; i < cols; ++i)
802         {
803             if(i%2==0)
804             {
805                 latex_table << "& \\multicolumn{1}{l}{";
806
807

```

```

808         if (dataVec[j][i]<=-9999.0)
809             latex_table << "\\hspace{0.23cm}" << "-";
810         else if (dataVec[j][i]>=0.01 && dataVec[j][i]<1000)
811             latex_table << std::fixed << std::setprecision(3) << dataVec[j][i];
812         else
813             latex_table << std::scientific << std::setprecision(1) << dataVec[j][i];
814         if (i==best_value[i/2][1][0].i && j==best_value[i/2][1][0].j)
815             latex_table << tag[2];
816
817         latex_table << "}";
818     }
819     else
820     {
821         latex_table << "&";
822         if (i==best_value[i/2][1][1].i && j==best_value[i/2][1][1].j)
823             latex_table << tag[3] << "{";
824
825         if (dataVec[j][i]<=-9999.0)
826             latex_table << "-";
827         else if (dataVec[j][i]>=0.01)
828             latex_table << std::fixed << std::setprecision(3) << dataVec[j][i];
829         else
830             latex_table << std::scientific << std::setprecision(1) << dataVec[j][i];
831         if (i==best_value[i/2][1][1].i && j==best_value[i/2][1][1].j)
832             latex_table << "}";
833     }
834 }
835 latex_table << "\\\\" << std::endl;
836
837 latex_table << "\\hline" << std::endl;
838 }
839
840 latex_table.close();
841
842 }

```

7.10.1.3 void create_ranking (const std::vector< std::vector< float > > & dataVec)

Definition at line 488 of file vtk_heatmap.cpp.

```

489 {
490     /* get the limit range of four scalar values */
491     const int& rows = dataVec.size();
492     const int& cols = dataVec[0].size();
493
494     float value;
495     int num;
496
497     unordered_map<int, std::vector<AverageColumn> > rankMap;
498
499     for (int i = 0; i < 4; ++i)
500     {
501         rankMap.insert(make_pair(i, std::vector<AverageColumn>()));
502     }
503
504     string metric[]={"d_E", "d_F", "d_G", "d_R", "d_M", "d_H", "d_S", "d_P", "d_T"};
505
506     int effective[2];
507     for (int i = 0; i < cols; ++i)
508     {
509         AverageColumn ac[2];
510         ac[0].name = ac[1].name = metric[i/2];
511         effective[0] = effective[1] = 0;
512         for (int j = 0; j < rows; j+=2)
513         {
514             num = i%2;
515             ac[0].valueVec.push_back(dataVec[j][i]);
516             if (dataVec[j][i]>-9999.0)
517             {
518                 ++effective[0];
519                 ac[0].average+=dataVec[j][i];
520             }
521
522             num = i%2+2;
523             ac[1].valueVec.push_back(dataVec[j+1][i]);
524             if (dataVec[j+1][i]>-9999.0)
525             {
526                 ++effective[1];
527                 ac[1].average+=dataVec[j+1][i];
528             }
529         }
530     }
531 }

```

```

529     }
530     ac[0].average/=effective[0];
531     ac[1].average/=effective[1];
532
533     rankMap[i%2].push_back(ac[0]);
534     rankMap[i%2+2].push_back(ac[1]);
535 }
536
537 string clustering[]={"K-means", "K-medoids", "AHC-single", "AHC-average", "BIRCH", "DBSCAN", "OPTICS",
"SC-kmeans", "SC-eigen", "AP", "PCA"};
538 unordered_map<int, std::vector<AverageClustering> > clusteringMap;
539 for (int j = 0; j < rows; ++j)
540 {
541     AverageClustering ac[2];
542     ac[0].originalIndex = ac[1].originalIndex = j/2;
543     effective[0] = effective[1] = 0;
544     for (int i = 0; i < cols; ++i)
545     {
546         if (dataVec[j][i]>-9999.0)
547         {
548             ++effective[i%2];
549             ac[i%2].average+=dataVec[j][i];
550         }
551     }
552     ac[0].average/=effective[0];
553     ac[1].average/=effective[1];
554     clusteringMap[(j%2)*2].push_back(ac[0]);
555     clusteringMap[(j%2)*2+1].push_back(ac[1]);
556 }
557
558
559 for (int i = 0; i < 4; ++i)
560 {
561     /* ranking silhouette and gamma from largest to smallest */
562     if(i<=1)
563     {
564         std::sort(rankMap[i].begin(), rankMap[i].end(), [](const
AverageColumn& a, const AverageColumn& b)
565         {return a.average>b.average;});
566
567         std::sort(clusteringMap[i].begin(), clusteringMap[i].end(), [](const
AverageClustering& a, const AverageClustering& b)
568         {return a.average>b.average;});
569     }
570     /* ranking db index and validity from smallest to largest */
571     else
572     {
573         std::sort(rankMap[i].begin(), rankMap[i].end(), [](const
AverageColumn& a, const AverageColumn& b)
574         {return a.average<b.average;});
575         std::sort(clusteringMap[i].begin(), clusteringMap[i].end(), [](const
AverageClustering& a, const AverageClustering& b)
576         {return a.average<b.average;});
577     }
578 }
579 std::unordered_map<int, std::vector<int> > verticalOrder;
580 for (int i = 0; i < 4; ++i)
581 {
582     verticalOrder[i] = std::vector<int>(clusteringMap[i].size());
583     for (int j=0; j<clusteringMap[i].size(); ++j)
584     {
585         verticalOrder[i][j] = clusteringMap[i][j].originalIndex;
586     }
587 }
588
589 float realValue;
590 /* generate the assembled four-scalar normalized for R visualization */
591 string file_names[] = {"silhouette_ranking", "gamma_ranking", "dbindex_ranking", "validity_ranking"};
592
593 string best_names[] = {"silhouette_best", "gamma_best", "dbindex_best", "validity_best"};
594
595 BestValue best_value[4];
596 best_value[0].value = best_value[1].value = -FLT_MAX;
597 best_value[2].value = best_value[3].value = FLT_MAX;
598
599 std::cout << "Ranking started..." << std::endl;
600 for (int i = 0; i < 4; ++i)
601 {
602     std::ofstream colnames((to_string(i)+"_colnames").c_str(), ios::out);
603     if(colnames.fail())
604     {
605         std::cout << "Error for creating files!" << std::endl;
606         exit(1);
607     }
608
609     std::cout << file_names[i] << std::endl;
610     for (int j = 0; j < verticalOrder[i].size(); ++j)

```

```

611     {
612         std::cout << "(" << clustering[verticalOrder[i][j]] << ", " << clusteringMap[i][j].average << "
), ";";
613         colnames << clustering[verticalOrder[i][j]] << " ";
614     }
615     colnames << std::endl;
616     colnames.close();
617
618     std::ofstream ranked_file(file_names[i].c_str(), ios::out);
619     if (ranked_file.fail())
620     {
621         std::cout << "Error for creating file!" << std::endl;
622         exit(1);
623     }
624
625     const std::vector<AverageColumn>& element = rankMap[i];
626     for (int j = 0; j < element.size(); ++j)
627     {
628         ranked_file << element[j].name << "\t";
629         for (int k = 0; k < element[j].valueVec.size(); ++k)
630         {
631
632             realValue = (element[j].valueVec)[verticalOrder[i][k]];
633
634             if(realValue<=-9999.0)
635             {
636                 ranked_file << 0.0 << "\t";
637                 continue;
638             }
639             else
640             {
641                 if (i<=1)
642                 {
643                     if(realValue>=best_value[i].value)
644                     {
645                         best_value[i].value=realValue;
646                         best_value[i].i = k;
647                         best_value[i].j = j;
648                     }
649                 }
650                 else if (i>=2)
651                 {
652                     if(realValue<=best_value[i].value)
653                     {
654                         best_value[i].value=realValue;
655                         best_value[i].i = k;
656                         best_value[i].j = j;
657                     }
658                 }
659             }
660
661             if(i<=1)
662                 value = (realValue-data_range[i][0])/data_range[i][2]*(1.0-
range_start)+range_start;
663             else if(i==2)
664             {
665                 if(realValue>=max_db_index)
666                     value = 1.0;
667                 else
668                     value = (realValue-data_range[i][0])/
data_range[i][2]*(1.0-range_start)+range_start;
669             }
670             else
671                 value = (log10(realValue)-data_range[i][0])/
data_range[i][2]*(1.0-range_start)+range_start;
672
673             if(i<=1)
674                 ranked_file << value << "\t";
675             else
676                 ranked_file << (1.0+range_start)-value << "\t";
677         }
678         ranked_file << std::endl;
679     }
680     std::cout << std::endl;
681     ranked_file.close();
682 }
683
684 std::cout << std::endl;
685 for (int i = 0; i < 4; ++i)
686 {
687     std::ofstream best_file(best_names[i].c_str(), ios::out);
688     if(best_file.fail())
689     {
690         std::cout << "Error for creating files!" << std::endl;
691         exit(1);
692     }
693 }

```

```

694     const std::vector<AverageColumn>& element = rankMap[i];
695     std::cout << best_value[i].value << std::endl;
696     for (int j = 0; j < element.size(); ++j)
697     {
698         best_file << element[j].name << "\t";
699         for (int k = 0; k < element[j].valueVec.size(); ++k)
700         {
701             if (best_value[i].i==k && best_value[i].j==j)
702                 best_file << 1.0 << "\t";
703             else
704                 best_file << -1.0 << "\t";
705         }
706         best_file << std::endl;
707     }
708     best_file.close();
709 }
710 }

```

7.10.1.4 void create_separate (const std::vector< std::vector< float > > & dataVec)

Definition at line 388 of file vtk_heatmap.cpp.

```

389 {
390     /* get the limit range of four scalar values */
391     const int& rows = dataVec.size();
392     const int& cols = dataVec[0].size();
393
394     float value;
395     int num;
396     /* generate the assembled four-scalar normalized for R visualization */
397     std::ofstream silhouette("Silhouette", ios::out), similarity("Gamma", ios::out),
398     dbindex("DBindex", ios::out), validity("Validity", ios::out);
399     if(silhouette.fail() || similarity.fail() || dbindex.fail() ||
400     validity.fail())
401     {
402         std::cout << "Error for creating wrong files!" << std::endl;
403         exit(1);
404     }
405
406     string metric[] = {"d_E", "d_F", "d_G", "d_R", "d_M", "d_H", "d_S", "d_P", "d_T"};
407     for (int i = 0; i < cols; ++i)
408     {
409         if(i%2==0)
410         {
411             silhouette << metric[i/2] << "\t";
412             dbindex << metric[i/2] << "\t";
413         }
414         else
415         {
416             similarity << metric[i/2] << "\t";
417             validity << metric[i/2] << "\t";
418         }
419         for (int j = 0; j < rows; ++j)
420         {
421             num = (j%2)*2+i%2;
422             if(dataVec[j][i]<=-9999.0)
423             {
424                 value = 0.0;
425                 switch(num)
426                 {
427                     case 0:
428                         silhouette << value << "\t";
429                         break;
430                     case 1:
431                         similarity << value << "\t";
432                         break;
433                     case 2:
434                         dbindex << value << "\t";
435                         break;
436                     case 3:
437                         validity << value << "\t";
438                         break;
439                 }
440             }
441             continue;
442         }
443     }
444     if(num<=1)

```

```

445         value = (dataVec[j][i]-data_range[num][0])/data_range[num][2]*(1.0-
range_start)+range_start;
446     else if(num==2)
447     {
448         if(dataVec[j][i]>=max_db_index)
449             value = 1.0;
450     else
451         value = (dataVec[j][i]-data_range[num][0])/
data_range[num][2]*(1.0-range_start)+range_start;
452     }
453     else if(num==3)
454         value = (log10(dataVec[j][i])-data_range[num][0])/
data_range[num][2]*(1.0-range_start)+range_start;
455
456     if(num==0||num==1)
457     {
458         if(num==0)
459             silhouette << value << "\t";
460         else if(num==1)
461             similarity << value << "\t";
462     }
463     else if(num==2||num==3)
464     {
465         if(num==2)
466             dbindex << (1.0+range_start)-value << "\t";
467         else if(num==3)
468             validity << (1.0+range_start)-value << "\t";
469     }
470 }
471 if(i%2==0)
472 {
473     silhouette << std::endl;
474     dbindex << std::endl;
475 }
476 else
477 {
478     similarity << std::endl;
479     validity << std::endl;
480 }
481 }
482 silhouette.close();
483 similarity.close();
484 dbindex.close();
485 validity << std::endl;
486 }

```

7.10.1.5 void create_std_ranking (const std::vector< std::vector< float > > & averageValue, const std::vector< std::vector< float > > & standardDeviation, const int & file_size)

Definition at line 908 of file vtk_heatmap.cpp.

```

910 {
911     /* get the limit range of four scalar values */
912     const int& rows = dataVec.size();
913     const int& cols = dataVec[0].size();
914
915     float value;
916     int num;
917
918     float value_option[] = {FLT_MAX, -FLT_MAX, 0};
919     for (int i = 0; i < 3; ++i)
920     {
921         for (int j=0;j<4;+j)
922             data_range[j][i] = value_option[i];
923     }
924
925     for (int i = 0; i < rows; ++i)
926     {
927         for (int j = 0; j < cols; ++j)
928         {
929             if(dataVec[i][j]<=-9999.0)
930                 continue;
931             num = (i%2)*2+j%2;
932             data_range[num][0] = std::min(data_range[num][0], dataVec[i][j]);
933             data_range[num][1] = std::max(data_range[num][1], dataVec[i][j]);
934         }
935     }
936 }
937 for (int i = 0; i < 4; ++i)

```

```

938     {
939         std::cout << data_range[i][0] << " " << data_range[i][1] << std::endl;
940         if(i==2)
941         {
942             if(data_range[i][1]>=max_db_index)
943                 data_range[i][1]=max_db_index;
944         }
945         else if(i==3)
946         {
947             data_range[i][0] = log10(data_range[i][0]);
948             data_range[i][1] = log10(data_range[i][1]);
949         }
950         data_range[i][2] = data_range[i][1]-data_range[i][0];
951     }
952
953
954     unordered_map<int, std::vector<AverageColumn> > rankMap;
955
956     for (int i = 0; i < 4; ++i)
957     {
958         rankMap.insert(make_pair(i, std::vector<AverageColumn>()));
959     }
960
961     string metric[]={"d_E", "d_F", "d_G", "d_R", "d_M", "d_H", "d_S", "d_P", "d_T"};
962
963     int effective[2];
964     for (int i = 0; i < cols; ++i)
965     {
966         AverageColumn ac[2];
967         ac[0].name = ac[1].name = metric[i/2];
968         effective[0] = effective[1] = 0;
969         for (int j = 0; j < rows; j+=2)
970         {
971             num = i%2;
972             ac[0].valueVec.push_back(dataVec[j][i]);
973             if(file_size>=4)
974                 ac[0].std_vec.push_back(standardDeviation[j][i]);
975             if (dataVec[j][i]>-9999.0)
976             {
977                 ++effective[0];
978                 ac[0].average+=dataVec[j][i];
979             }
980
981             num = i%2+2;
982             ac[1].valueVec.push_back(dataVec[j+1][i]);
983             if(file_size>=4)
984                 ac[1].std_vec.push_back(standardDeviation[j+1][i]);
985             if (dataVec[j+1][i]>-9999.0)
986             {
987                 ++effective[1];
988                 ac[1].average+=dataVec[j+1][i];
989             }
990         }
991         ac[0].average/=effective[0];
992         ac[1].average/=effective[1];
993
994         rankMap[i%2].push_back(ac[0]);
995         rankMap[i%2+2].push_back(ac[1]);
996     }
997
998     string clustering[]={"K-means", "K-medoids", "AHC-single", "AHC-average", "BIRCH", "DBSCAN", "OPTICS",
999 "SC-kmeans", "SC-eigen", "AP", "PCA"};
1000     unordered_map<int, std::vector<AverageClustering> > clusteringMap;
1001     for (int j = 0; j < rows; ++j)
1002     {
1003         AverageClustering ac[2];
1004         ac[0].originalIndex = ac[1].originalIndex = j/2;
1005         effective[0] = effective[1] = 0;
1006         for (int i = 0; i < cols; ++i)
1007         {
1008             if (dataVec[j][i]>-9999.0)
1009             {
1010                 ++effective[i%2];
1011                 ac[i%2].average+=dataVec[j][i];
1012             }
1013         }
1014         ac[0].average/=effective[0];
1015         ac[1].average/=effective[1];
1016         clusteringMap[(j%2)*2].push_back(ac[0]);
1017         clusteringMap[(j%2)*2+1].push_back(ac[1]);
1018     }
1019     for (int i = 0; i < 4; ++i)
1020     {
1021         /* ranking silhouette and gamma from largest to smallest */
1022         if(i<=1)
1023     
```



```

1024         std::sort(rankMap[i].begin(), rankMap[i].end(), [](const
AverageColumn& a, const AverageColumn& b)
1025             {return a.average>b.average;});
1026
1027         std::sort(clusteringMap[i].begin(), clusteringMap[i].end(), [](const
AverageClustering& a, const AverageClustering& b)
1028             {return a.average>b.average;});
1029     }
1030     /* ranking db index and validity from smallest to largest */
1031     else
1032     {
1033         std::sort(rankMap[i].begin(), rankMap[i].end(), [](const
AverageColumn& a, const AverageColumn& b)
1034             {return a.average<b.average;});
1035         std::sort(clusteringMap[i].begin(), clusteringMap[i].end(), [](const
AverageClustering& a, const AverageClustering& b)
1036             {return a.average<b.average;});
1037     }
1038 }
1039 std::unordered_map<int, std::vector<int> > verticalOrder;
1040 for (int i = 0; i < 4; ++i)
1041 {
1042     verticalOrder[i] = std::vector<int>(clusteringMap[i].size());
1043     for (int j=0; j<clusteringMap[i].size(); ++j)
1044     {
1045         verticalOrder[i][j] = clusteringMap[i][j].originalIndex;
1046     }
1047 }
1048
1049 float realValue;
1050 /* generate the assembled four-scalar normalized for R visualization */
1051 string file_names[] = {"silhouette_ranking", "gamma_ranking", "dbindex_ranking", "validity_ranking"};
1052
1053 string best_names[] = {"silhouette_best", "gamma_best", "dbindex_best", "validity_best"};
1054
1055 BestValue best_value[4];
1056 best_value[0].value = best_value[1].value = -FLT_MAX;
1057 best_value[2].value = best_value[3].value = FLT_MAX;
1058
1059 for (int i = 0; i < 4; ++i)
1060 {
1061     std::ofstream colnames((to_string(i)+"_colnames").c_str(), ios::out);
1062     if(colnames.fail())
1063     {
1064         std::cout << "Error for creating files!" << std::endl;
1065         exit(1);
1066     }
1067     for (int j = 0; j < verticalOrder[i].size(); ++j)
1068     {
1069         colnames << clustering[verticalOrder[i][j]] << " ";
1070     }
1071     colnames << std::endl;
1072     colnames.close();
1073
1074     std::ofstream ranked_file(file_names[i].c_str(), ios::out);
1075     if (ranked_file.fail())
1076     {
1077         std::cout << "Error for creating file!" << std::endl;
1078         exit(1);
1079     }
1080
1081     const std::vector<AverageColumn>& element = rankMap[i];
1082     for (int j = 0; j < element.size(); ++j)
1083     {
1084         ranked_file << element[j].name << "\t";
1085         for (int k = 0; k<element[j].valueVec.size(); ++k)
1086         {
1087             realValue = (element[j].valueVec)[verticalOrder[i][k]];
1088             if(realValue<=-9999.0)
1089             {
1090                 ranked_file << 0.0 << "\t";
1091                 continue;
1092             }
1093             else
1094             {
1095                 if (i<=1)
1096                 {
1097                     if(realValue>=best_value[i].value)
1098                     {
1099                         best_value[i].value=realValue;
1100                         best_value[i].i = k;
1101                         best_value[i].j = j;
1102                     }
1103                 }
1104                 else if (i>=2)
1105                 {
1106                     if(realValue<=best_value[i].value)

```

```

1107         {
1108             best_value[i].value=realValue;
1109             best_value[i].i = k;
1110             best_value[i].j = j;
1111         }
1112     }
1113 }
1114
1115     if(i<=1)
1116         value = (realValue-data_range[i][0])/data_range[i][2]*(1.0-
range_start)+range_start;
1117     if(i==2)
1118     {
1119         if(realValue>=max_db_index)
1120             value = 1.0;
1121         else
1122             value = (realValue-data_range[i][0])/
data_range[i][2]*(1.0-range_start)+range_start;
1123     }
1124     else if(i==3)
1125         value = (log10(realValue)-data_range[i][0])/
data_range[i][2]*(1.0-range_start)+range_start;
1126
1127     if(i<=1)
1128         ranked_file << value << "\t";
1129     else
1130         ranked_file << (1.0+range_start)-value << "\t";
1131 }
1132 ranked_file << std::endl;
1133 }
1134 ranked_file.close();
1135 }
1136
1137
1138 std::cout << std::endl;
1139 for (int i = 0; i < 4; ++i)
1140 {
1141     std::ofstream best_file(best_names[i].c_str(), ios::out);
1142     if(best_file.fail())
1143     {
1144         std::cout << "Error for creating files!" << std::endl;
1145         exit(1);
1146     }
1147
1148     const std::vector<AverageColumn>& element = rankMap[i];
1149     for (int j = 0; j < element.size(); ++j)
1150     {
1151         best_file << element[j].name << "\t";
1152         for (int k = 0; k < element[j].valueVec.size(); ++k)
1153         {
1154             if (best_value[i].i==k && best_value[i].j==j)
1155                 best_file << 1.0 << "\t";
1156             else
1157                 best_file << -1.0 << "\t";
1158         }
1159         best_file << std::endl;
1160     }
1161     best_file.close();
1162 }
1163
1164 if(file_size>=4)
1165 {
1166     float std_range[4][3]=
1167     {
1168         FLT_MAX, -FLT_MAX, 0,
1169         FLT_MAX, -FLT_MAX, 0,
1170         FLT_MAX, -FLT_MAX, 0,
1171         FLT_MAX, -FLT_MAX, 0
1172     };
1173
1174     for (int i = 0; i < rows; ++i)
1175     {
1176         for (int j = 0; j < cols; ++j)
1177         {
1178             if (standardDeviation[i][j]<=-9999.0)
1179                 continue;
1180             num = (i%2)*2+j%2;
1181             std_range[num][0] = std::min(std_range[num][0], standardDeviation[i][j]);
1182             std_range[num][1] = std::max(std_range[num][1], standardDeviation[i][j]);
1183         }
1184     }
1185
1186     for (int i = 0; i < 4; ++i)
1187     {
1188         std_range[i][2] = std_range[i][1]-std_range[i][0];
1189         std::cout << "[" << std_range[i][0] << "," << std_range[i][1] << "]: " << std_range[i][2] <<

```

```

std::endl;
1191     }
1192
1193
1194     string std_names[] = {"silhouette_std", "gamma_std", "dbindex_std", "validity_std"};
1195
1196     for (int i = 0; i < 4; ++i)
1197     {
1198         std::ofstream ranked_file(std_names[i].c_str(), ios::out);
1199         if (ranked_file.fail())
1200         {
1201             std::cout << "Error for creating file!" << std::endl;
1202             exit(1);
1203         }
1204
1205         const std::vector<AverageColumn>& element = rankMap[i];
1206         for (int j = 0; j < element.size(); ++j)
1207         {
1208             ranked_file << element[j].name << "\t";
1209             for (int k = 0; k < element[j].std_vec.size(); ++k)
1210             {
1211                 realValue = (element[j].std_vec)[verticalOrder[i][k]];
1212                 if (realValue <= -9999.0)
1213                 {
1214                     ranked_file << 0.0 << "\t";
1215                     continue;
1216                 }
1217                 value = (realValue - std_range[i][0]) / std_range[i][2] * (1.0 -
range_start) + range_start;
1218
1219                 ranked_file << value << "\t";
1220             }
1221             ranked_file << std::endl;
1222         }
1223         ranked_file.close();
1224     }
1225 }
1226
1227 }

```

7.10.1.6 void createHeatMap (const std::vector< std::vector< float > > & dataVec)

Definition at line 186 of file vtk_heatmap.cpp.

```

187 {
188     /* get the limit range of four scalar values */
189     const int& rows = dataVec.size();
190     const int& cols = dataVec[0].size();
191
192     for (int i=0; i<4; ++i)
193     {
194         data_range[i][0] = FLT_MAX;
195         data_range[i][1] = -FLT_MAX;
196         data_range[i][2] = 0;
197     }
198
199     float value;
200     int num;
201     int nonZero = 0;
202     for (int i = 0; i < rows; ++i)
203     {
204         for (int j = 0; j < cols; ++j)
205         {
206             if (dataVec[i][j] <= -9999.0)
207                 continue;
208             num = (i%2)*2+j%2;
209             ++nonZero;
210             data_range[num][0] = std::min(data_range[num][0], dataVec[i][j]);
211             data_range[num][1] = std::max(data_range[num][1], dataVec[i][j]);
212         }
213     }
214
215     for (int i = 0; i < 4; ++i)
216     {
217         std::cout << data_range[i][0] << " " << data_range[i][1] << std::endl;
218         if (i==3)
219         {
220             data_range[i][0] = log10(data_range[i][0]);
221             data_range[i][1] = log10(data_range[i][1]);
222         }
223     }
224 }

```

```

223         else if(i==2)
224         {
225             if(data_range[i][1]>=max_db_index)
226                 data_range[i][1]=max_db_index;
227         }
228         data_range[i][2] = data_range[i][1]-data_range[i][0];
229     }
230
231     /* generate heatmap values */
232     std::ofstream ofs("heatmap.vtk", ios::out);
233     if(ofs.fail())
234     {
235         std::cout << "Error for creating vtk file!" << std::endl;
236         exit(1);
237     }
238     ofs << "# vtk DataFile Version 3.0\n"
239         << "matrix_vis" << "\n"
240         << "ASCII\n"
241         << "DATASET POLYDATA\n";
242     ofs << "POINTS " << (rows+1)*(cols+1) << " float\n";
243     const float& x_step = 0.1;
244     const float& y_step = 0.1;
245     for (int j = 0; j < rows+1; ++j)
246     {
247         for (int i = 0; i < cols+1; ++i)
248         {
249             ofs << i*x_step << " " << j*y_step << " " << 0 << std::endl;
250         }
251     }
252     ofs << "POLYGONS " << nonZero << " " << 5*nonZero << "\n";
253     int x, y;
254     for (int j = rows-1; j >=0; --j)
255     {
256         for (int i = 0; i<cols; ++i)
257         {
258             if(dataVec[j][i]<=-9999.0)
259                 continue;
260             ofs << 4 << " " << make_index(i,rows-1-j,cols+1) << " " <<
make_index(i+1,rows-1-j,cols+1) << " " <<
261             << make_index(i+1,rows-j,cols+1) << " " << make_index(i,rows-j,cols+1)
<< std::endl;
262         }
263     }
264     ofs << "CELL_DATA " << nonZero << "\n" << "SCALARS " << "label" << " float 1\n" << "LOOKUP_TABLE
default\n";
265     for (int j = rows-1; j >=0; --j)
266     {
267         for (int i = 0; i < cols; ++i)
268         {
269             if(dataVec[j][i]<=-9999.0)
270                 continue;
271             num = (j%2)*2+i%2;
272
273             if(num<=1)
274             {
275                 value = (dataVec[j][i]-data_range[num][0])/data_range[num][2]*(1.0-
range_start)+range_start;
276             }
277             else if(num==3)
278             {
279                 value = (log10(dataVec[j][i])-data_range[num][0])/
data_range[num][2]*(1.0-range_start)+range_start;
280             }
281             else if(num==2)
282             {
283                 if(dataVec[j][i]>=max_db_index)
284                     value = 1.0;
285                 else
286                     value = (dataVec[j][i]-data_range[num][0])/
data_range[num][2]*(1.0-range_start)+range_start;
287             }
288             if(num==0 || num==1)
289                 ofs << value << std::endl;
290             else
291                 ofs << (1.0+range_start)-value << std::endl;
292         }
293     }
294     }
295     ofs.close();
296
297     /* generate boundary grids for 2X2 */
298     std::ofstream grid("grid.vtk", ios::out);
299     if(grid.fail())
300     {
301         std::cout << "Error for creating file!" << std::endl;
302         exit(1);
303     }

```

```

304     grid << "# vtk DataFile Version 3.0\n"
305         << "matrix_vis" << "\n"
306         << "ASCII\n\n"
307         << "DATASET POLYDATA\n";
308     grid << "POINTS " << (rows/2+1)*(cols/2+1) << " float\n";
309     for (int j = 0; j < rows/2+1; ++j)
310     {
311         for (int i = 0; i < cols/2+1; ++i)
312         {
313             grid << i*2.0*x_step << " " << j*2.0*y_step << " " << 0 << std::endl;
314         }
315     }
316     const int& line_number = rows/2*(cols/2+1)+(rows/2+1)*cols/2;
317     grid << "LINES " << line_number << " " << 3*line_number << std::endl;
318     for (int j = 0; j < rows/2; ++j)
319     {
320         for (int i = 0; i < cols/2; ++i)
321         {
322             grid << 2 << " " << make_index(i,j,cols/2+1) << " " <<
make_index(i+1,j,cols/2+1) << std::endl;
323             grid << 2 << " " << make_index(i,j,cols/2+1) << " " <<
make_index(i,j+1,cols/2+1) << std::endl;
324         }
325         grid << 2 << " " << make_index(cols/2,j,cols/2+1) << " " <<
make_index(cols/2,j+1,cols/2+1) << std::endl;
326     }
327     for (int i = 0; i < cols/2; ++i)
328     {
329         grid << 2 << " " << make_index(i,rows/2,cols/2+1) << " " <<
make_index(i+1,rows/2,cols/2+1) << std::endl;
330     }
331     grid.close();
332
333 }

```

7.10.1.7 void `get_average_value (std::vector< std::vector< float > > &averageValue, std::vector< std::vector< float > > &standardDeviation, string file_list[], const int &file_size)`

Definition at line 845 of file `vtk_heatmap.cpp`.

```

847 {
848     std::vector<std::vector<float> > totalValue[file_size];
849
850     for (int i = 0; i < file_size; ++i)
851     {
852         readData(totalValue[i], filenames[i].c_str());
853     }
854
855     const int& rows = totalValue[0].size();
856     const int& cols = totalValue[0][0].size();
857
858     averageValue = std::vector< std::vector<float> >(rows, std::vector<float>(cols));
859
860     if(file_size>=4)
861         standardDeviation = std::vector< std::vector<float> >(rows, std::vector<float>(cols));
862
863     float average, stdeviation, value;
864     int effective;
865     for (int i = 0; i < cols; ++i)
866     {
867         for (int j = 0; j < rows; ++j)
868         {
869             average = stdeviation = 0.0;
870             effective = 0;
871             for (int k = 0; k < file_size; ++k)
872             {
873                 value = totalValue[k][j][i];
874                 if (value<=-9999.0)
875                     continue;
876                 average+=value;
877                 if(file_size>=4)
878                     stdeviation+=value*value;
879                 ++effective;
880             }
881             if(effective==0)
882             {
883                 averageValue[j][i] = -10000.0;
884                 if(file_size>=4)
885                     standardDeviation[j][i] = -10000.0;

```

```

886         }
887     else
888     {
889         average/=float(effective);
890         averageValue[j][i] = average;
891         if(file_size>=4)
892         {
893             stdeviation = stdeviation/float(effective)-average*average;
894             if(stdeviation<0)
895             {
896                 std::cout << "Error for one-pass standard deviation computation!" << std::endl;
897                 exit(1);
898             }
899             standardDeviation[j][i] = sqrt(stdeviation);
900         }
901     }
902 }
903 }
904
905 }

```

7.10.1.8 int main (int argc, char * argv[])

Definition at line 96 of file vtk_heatmap.cpp.

```

97 {
98     // if(argc!=2)
99     // {
100     //     std::cout << "Error for argument count!" << std::endl;
101     //     exit(1);
102     // }
103
104     // std::vector<std::vector<float> > dataVec;
105
106     // readData(dataVec, argv[1]);
107
108     // createHeatMap(dataVec);
109
110     // create_assemble(dataVec);
111
112     // //create_separate(dataVec);
113
114     // create_ranking(dataVec);
115
116     // create_latex_table(dataVec);
117
118
119     if(argc!=1)
120     {
121         std::cout << "Get average and std so no need for argument!" << std::endl;
122         exit(1);
123     }
124     std::vector<std::vector<float> > averageValue, standardDeviation;
125
126     //string filenames[] = {"bernard_evaluation", "crayfish_evaluation", "cylinder_evaluation",
127     "hurricane_evaluation", "solar_plume_evaluation", "tornado_evaluation"};
128     string filenames[] = {"cylinder_pathlines_evaluation", "tub_pathlines_evaluation", "
129     blood_flow_evaluation"};
130     get_average_value(averageValue, standardDeviation, filenames, sizeof(filenames)/sizeof
131     (string));
132     create_std_ranking(averageValue, standardDeviation, sizeof(filenames)/sizeof(string))
133     ;
134     create_assemble(averageValue);
135
136     create_latex_table(averageValue);
137
138     createHeatMap(averageValue);
139
140     return 0;
141 }

```

7.10.1.9 int make_index (const int & i, const int & j, const int & col)

Definition at line 180 of file vtk_heatmap.cpp.

```
181 {
182     return j*col+i;
183 }
```

7.10.1.10 void readData (std::vector< std::vector< float > > & dataVec, const char * fileName)

Definition at line 144 of file vtk_heatmap.cpp.

```
145 {
146     std::ifstream fin(fileName, ios::in);
147     if(fin.fail())
148     {
149         std::cout << "Error for reading data from existing file!" << std::endl;
150         exit(1);
151     }
152
153     stringstream ss;
154     string line;
155     std::vector<float> row;
156     while(getline(fin, line))
157     {
158         ss.str(std::string());
159         ss.clear();
160         ss << line;
161         while(ss>>line)
162         {
163             if(strcmp(line.c_str(), "-")==0)
164             {
165                 row.push_back(-10000.0);
166             }
167             else
168             {
169                 row.push_back(std::atof(line.c_str()));
170             }
171         }
172         dataVec.push_back(row);
173         row.clear();
174     }
175
176     fin.close();
177 }
```

7.10.2 Variable Documentation**7.10.2.1 float data_range[4][3]**

Initial value:

```
=
{
    FLT_MAX, -FLT_MAX, 0,
    FLT_MAX, -FLT_MAX, 0,
    FLT_MAX, -FLT_MAX, 0,
    FLT_MAX, -FLT_MAX, 0
}
```

Definition at line 29 of file vtk_heatmap.cpp.

7.10.2.2 const float& max_db_index = 5.0

Definition at line 19 of file vtk_heatmap.cpp.

7.10.2.3 const float& range_start = 0.1

Definition at line 16 of file vtk_heatmap.cpp.

Index

- ap
 - generate_ap, [18](#)
- ap_13
 - generate_ap, [18](#)
- average
 - AverageClustering, [22](#)
 - AverageColumn, [23](#)
- average_norm
 - average_ranking, [9](#)
- average_ranking, [9](#)
 - average_norm, [9](#)
 - average_ranking, [9](#)
 - db_norm, [9](#)
 - dbindex, [9](#)
 - gamma, [10](#)
 - gamma_norm, [10](#)
 - order, [10](#)
 - sil_norm, [10](#)
 - silhouette, [10](#)
 - validity, [10](#)
 - validity_norm, [10](#)
- average_ranking.py, [27](#)
- AverageClustering, [21](#)
 - average, [22](#)
 - AverageClustering, [21](#)
 - originalIndex, [22](#)
- AverageColumn, [22](#)
 - average, [23](#)
 - AverageColumn, [22](#)
 - name, [23](#)
 - std_vec, [23](#)
 - valueVec, [23](#)
- BestValue, [23](#)
 - BestValue, [24](#)
 - i, [24](#)
 - j, [24](#)
 - value, [24](#)
- computeEntropy
 - readEntropy.cpp, [36](#)
- content
 - generate_ap, [18](#)
- coordinates
 - PathlinePoint, [26](#)
- count
 - generate_ap, [19](#)
- create_assemble
 - vtk_heatmap.cpp, [41](#)
- create_latex_table
 - vtk_heatmap.cpp, [41](#)
- create_ranking
 - vtk_heatmap.cpp, [43](#)
- create_separate
 - vtk_heatmap.cpp, [46](#)
- create_std_ranking
 - vtk_heatmap.cpp, [47](#)
- createHeatMap
 - vtk_heatmap.cpp, [51](#)
- data_range
 - vtk_heatmap.cpp, [55](#)
- dataMatrix
 - Dataset, [25](#)
- dataName
 - Dataset, [25](#)
- dataVec
 - Dataset, [25](#)
- Dataset, [25](#)
 - dataMatrix, [25](#)
 - dataName, [25](#)
 - dataVec, [25](#)
 - dimension, [25](#)
 - fullName, [25](#)
 - maxElements, [25](#)
 - strName, [25](#)
 - vertexCount, [26](#)
- db_norm
 - average_ranking, [9](#)
- dbindex
 - average_ranking, [9](#)
- dimension
 - Dataset, [25](#)
- extract_evaluation_data
 - fetch_data, [11](#)
- extract_full_data
 - fetch_data, [13](#)
- extract_norm_readme
 - fetch_data, [13](#)
- extract_single_readme
 - fetch_data, [14](#)
- fetch_data, [10](#)
 - extract_evaluation_data, [11](#)
 - extract_full_data, [13](#)
 - extract_norm_readme, [13](#)
 - extract_single_readme, [14](#)
 - generate_text, [16](#)
 - generate_time, [16](#)

- get_average, [17](#)
 - get_distance_limit, [17](#)
 - merge_two_dicts, [18](#)
- fetch_data.py, [27](#)
- fullName
 - Dataset, [25](#)
- gamma
 - average_ranking, [10](#)
- gamma_norm
 - average_ranking, [10](#)
- generate_ap, [18](#)
 - ap, [18](#)
 - ap_13, [18](#)
 - content, [18](#)
 - count, [19](#)
 - result, [19](#)
 - start, [19](#)
 - storage, [19](#)
 - streamline, [19](#)
 - takes, [19](#)
- generate_ap.py, [28](#)
- generate_text
 - fetch_data, [16](#)
- generate_time
 - fetch_data, [16](#)
- generateLineFile
 - pathlineInterpolation.cpp, [29](#)
- get_average
 - fetch_data, [17](#)
- get_average_time
 - time_average, [20](#)
- get_average_value
 - vtk_heatmap.cpp, [53](#)
- get_distance_limit
 - fetch_data, [17](#)
- getDistRange
 - readDistRange.cpp, [33](#)
- i
 - BestValue, [24](#)
- j
 - BestValue, [24](#)
- MULTIPLIER
 - pathlineInterpolation.cpp, [29](#)
- main
 - pathlineInterpolation.cpp, [29](#)
 - readDistRange.cpp, [34](#)
 - readEntropy.cpp, [36](#)
 - reduction.cpp, [37](#)
 - vtk_heatmap.cpp, [54](#)
- make_index
 - vtk_heatmap.cpp, [54](#)
- max_db_index
 - vtk_heatmap.cpp, [55](#)
- maxElements
 - Dataset, [25](#)
- merge_two_dicts
 - fetch_data, [18](#)
- name
 - AverageColumn, [23](#)
- order
 - average_ranking, [10](#)
- originalIndex
 - AverageClustering, [22](#)
- pathlineInterpolation.cpp, [28](#)
 - generateLineFile, [29](#)
 - MULTIPLIER, [29](#)
 - main, [29](#)
 - performInterpolation, [30](#)
 - readPathlineRaw, [31](#)
- PathlinePoint, [26](#)
 - coordinates, [26](#)
 - PathlinePoint, [26](#)
 - time, [26](#)
- pathlines
 - time_average, [20](#)
- performInterpolation
 - pathlineInterpolation.cpp, [30](#)
- README.md, [37](#)
- range_start
 - vtk_heatmap.cpp, [55](#)
- readData
 - vtk_heatmap.cpp, [55](#)
- readDistRange.cpp, [33](#)
 - getDistRange, [33](#)
 - main, [34](#)
 - setDataset, [34](#)
- readEntropy.cpp, [35](#)
 - computeEntropy, [36](#)
 - main, [36](#)
 - readFile, [36](#)
- readFile
 - readEntropy.cpp, [36](#)
 - reduction.cpp, [37](#)
- readPathlineRaw
 - pathlineInterpolation.cpp, [31](#)
- reduction.cpp, [37](#)
 - main, [37](#)
 - readFile, [37](#)
 - writeFile, [39](#)
- result
 - generate_ap, [19](#)
- setDataset
 - readDistRange.cpp, [34](#)
- sil_norm
 - average_ranking, [10](#)
- silhouette
 - average_ranking, [10](#)
- start
 - generate_ap, [19](#)

- std_vec
 - AverageColumn, [23](#)
- storage
 - generate_ap, [19](#)
- strName
 - Dataset, [25](#)
- streamline
 - generate_ap, [19](#)
- streamlines
 - time_average, [20](#)
- takes
 - generate_ap, [19](#)
- time
 - PathlinePoint, [26](#)
- time_average, [19](#)
 - get_average_time, [20](#)
 - pathlines, [20](#)
 - streamlines, [20](#)
- time_average.py, [39](#)
- validity
 - average_ranking, [10](#)
- validity_norm
 - average_ranking, [10](#)
- value
 - BestValue, [24](#)
- valueVec
 - AverageColumn, [23](#)
- vertexCount
 - Dataset, [26](#)
- vtk_heatmap.cpp, [40](#)
 - create_assemble, [41](#)
 - create_latex_table, [41](#)
 - create_ranking, [43](#)
 - create_separate, [46](#)
 - create_std_ranking, [47](#)
 - createHeatMap, [51](#)
 - data_range, [55](#)
 - get_average_value, [53](#)
 - main, [54](#)
 - make_index, [54](#)
 - max_db_index, [55](#)
 - range_start, [55](#)
 - readData, [55](#)
- writeFile
 - reduction.cpp, [39](#)