

50.020 Security

Lecture 7: Web Security II

Midterm Exam: some information

- Duration: 1.5 hour
- Coverage:
 - Week 1- Week 5 if the exam takes place in Week 6
 - Week 1- Week 6 if the exam take place in Week 8.
- Timing:
 - Option 1 (as scheduled before): Week 6 lab time
 - Option 2 (if you think necessary to postpone): Week 8
Monday 1:15-3pm (please come 15 mins earlier than usual
Monday class; exam will start at 1:20pm, and ends at 2:50
in case you need to go for next lesson)
 - Which option you prefer to? Please get back to me by
23:59 this Wed (19 Feb). Big thanks to the coordinator for
your time/effort on creating the survey.
 - Let's confirm the date this Thursday.

Overview

Discussed in last lecture:

- Most common vulnerabilities: OWASP
 - SQL injection
 - Cross-site scripting (XSS)
 - Cross-Site Request Forgery (CSRF)
 - Weak authentication

This lecture:

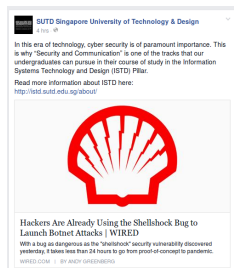
- Command Injection
 - Shellshock use case
 - Reverse Shell
- DoS attacks on server
- Mirai/ IoT security
- Cloud security (brief)

Command Injection

Shellshock: Introduction

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- "Shellshock" is the name given to a Bash vulnerability discovered late 2014
 - One of the first "named" exploits with much media attention
- Bash is one of the most common *command language interpreters*
- Bash had vulnerabilities in its environmental variable parser
- These can be used to *execute commands* on a target machine
- Much media hype, damage unclear



Example of media coverage

Shellshock: Details on disclosure

- Bug was discovered by Stephane Chazelas
- *Responsible disclosure* was used, only Bash maintainer and major distributions were notified
- The bug was fixed and a coordinated public disclosure was coordinated:

<http://www.openwall.com/lists/oss-security/2014/09/24/11>

- Most people had their system patched before it was even in the mainstream media.
- A CVE number was assigned to coordinate the efforts:

<https://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-2014-6271>

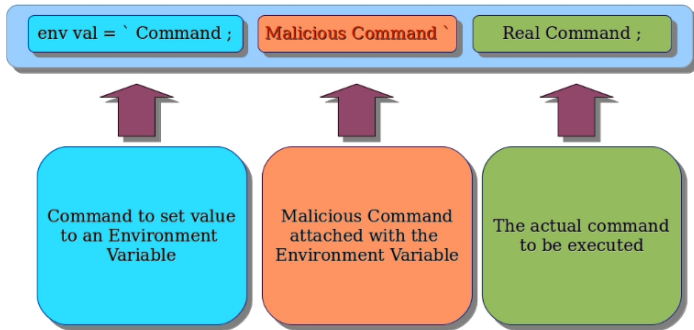
Shellshock: Who could be attacked?

- Basically every Linux (before patched) had this bug. Mac too (before patched).
- Requires the victim to execute Bash programs with env variables set by attacker
- cPanel (web hosting interface) is vulnerable, running on 2.9% of sites¹

¹<http://blog.sucuri.net/2014/09/bash-vulnerability-shell-shock-thousands-of-cpanel-sites-are-highly-vulnerable>

Shellshock: How Does Shellshock work?

ShellShock



Shellshock: How Does Shellshock work?

- Bash will parse environmental variables when started
- First bug found: env variables with `() { code; }` syntax can be used to export functions
 - Spawning bash will parse the env variables
 - They will actually execute commands following the `(){:;}` part!
 - So env variable `() { :; } echo foo` will cause echo to be executed
 - Test if machine has the bug: (should not print vulnerable)

```
env x='() { :;}; echo vulnerable' bash -c 'echo foo'
```

Shellshock: What can be done on victim systems

- Ping back to some machine (benign)
- Open reverse shell (malicious)
 - `http://pentestmonkey.net/cheat-sheet/shells/reverse-shell-cheat-sheet`
- Download botnet client, join botnet:
 - `http://pastebin.com/mG1grQwK`

Reverse Shell: when needed?

A reverse shell is an attack technique used when the target machine is not directly reachable (due to firewall, NAT, etc).

Bind Shell TCP

- Successful exploitation leads to a new port on Victim with shell access.



Reverse Shell TCP

- Successful exploitation makes to client connect to Attack and provide its shell.

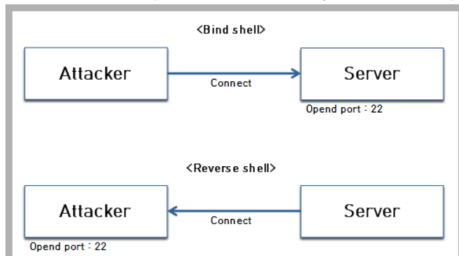


Reverse Shell: What is it?

- Bind shell : A shell that **the attacker uses after connecting to the server**. A bind shell is **setup on the target host** and binds to a specific port to listen for an incoming connection from the attacker.
- Reverse shell: A shell that **the attacker uses after the server connects to the attacker**. A reverse shell is a shell **initiated from the target host** back to the attacker who is in a listening state to pick up the shell.

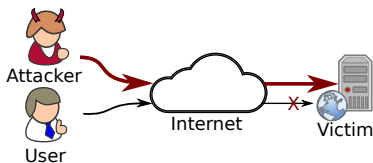
You can open a reverse shell using Netcat (exercise in the lab) or other tools.

Note: Port 22 in the picture below can be any other unfiltered port.



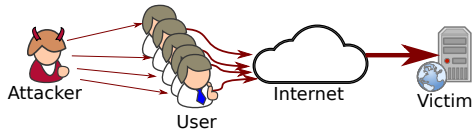
Server security: Denial of service attacks

Denial of service (DoS)



- Any server on the web has limited bandwidth (HW/link)
- *Denial of Service* (DoS) attacks exhaust this bandwidth
- Example: simple DoS use ICMP ping flooding
 - Target receives large number of pings, replies to each

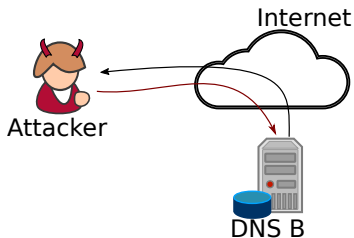
DDoS attacks



- DoS attacks need high bandwidth for attacker
- *Distributed DoS* allows multiple uplinks
 - Often relies on Botnets or many users (anonymous/LOIC)
- Similar attacks are possible with many other protocols (TCP SYN, DNS, ...)
 - Ideally, high *amplification* of attacker's effort for the victim

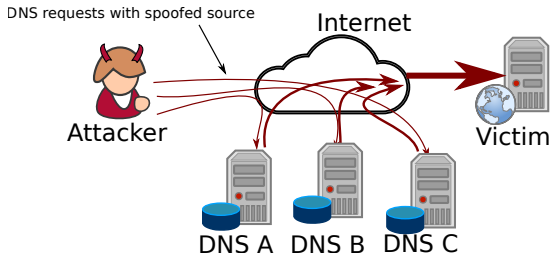
DNS request messages

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- Domain name service protocol allows lookup of IP-addresses for names
- Many open DNS servers on the internet who you can query
- Server will respond with cached DNS information
- Result can be bigger than query
- How to abuse for DDoS?

DNS amplification DDos



- Ask for big DNS TXT resource record ($\approx 4\text{kB}$) with 60B message
- Set victim IP as source address
- Open DNS servers will send big reply packets to victim
- Amplification factor: around 66x

"Live" DDoS attack

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`http://www.digitalattackmap.com`

Mirai

Mirai in the media

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2. 'Mirai' Took Out Amazon, Spotify, Twitter and More Websites in a DDOS Attack



The Internet was down throughout the country (Down Detector)

The morning of October 21 saw widespread internet outages caused by a massive DDOS

- Very widely spread malware that primarily infected IoT Devices
- Devices were then used as botnet to launch massive DoS attacks
 - 620 Gbit/s to 1Tbit/s
 - comparison: SUTD downlink is 1400 mbit/s (1/700th)
- Interesting write-up on suspected author on Krebs's blog
- Mirai's source code was leaked and is available at
 - <https://github.com/jgamblin/Mirai-Source-Code>

Why did Mirai infect victims?

- Initial wave of infections targeted IP cameras by manufacturer XM
 - 400,000 devices were allegedly infected
 - Cameras had open Telnet ports
 - Default password for admin
- Manufacturer blames users for not changing password, and not updating firmware
 - <http://www.xiongmaitech.com/index.php/news/info/12/76> (chinese)
 - But in many cases, the device's storage was read only...
- This will likely happen more often for IoT devices in the future
- After successful login, attacker would download and install botnet client

Cloud Security

Cloud Security

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- We will not discuss much about cloud security in this class
- The basics:
 - Cloud application run on third party servers
 - Your data will be stored on those servers
 - You need to securely connect to those servers
- Connecting to the cloud securely is easy using TLS
- Only problem remaining: trusting the cloud
 - Trust they do not get compromised
 - Trust they don't sell your data
 - Trust they protect against brute force attacks on authentication etc.

Example: iCloud leaks

- Private (i.e. confidential) pictures of celebrities were published
- Most data seems to have been hosted on iCloud
- Most likely, multiple attackers pooling their findings (collectors)
- iCloud uses Apple ID and password
 - "New account"
 - "Find my iPhone" API did not restrict number of incorrect tries
 - These could be exploited to do password guessing attacks
- Apple now introduced two-factor authentication



Conclusion Web Security

- Server security depends on:
 - Proper access control
 - Proper processing of user-provide input
 - Timely application of security patches
- User device security depends on:
 - Secure execution of downloaded content
 - Virus scanners can help
 - Sandboxing can help
 - Minimizing attack surface
 - Correct configuration of device
 - Personal firewalls
 - NATs and other network measures
 - Application with proper user-provided input sanitization