

# 50.020 Security

## Lecture 2: Basic Encryption

# Overview Encryption schemes

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In 50.020, we will talk about the following encryption schemes

- Symmetric encryption schemes
  - Substitution ciphers
  - Stream ciphers
  - Block ciphers
- Asymmetric encryption schemes
  - RSA
  - Elliptic curve cryptography

# Basics of substitution ciphers

- Historical ciphers, used until middle of last century
- Mono-alphabetic: plaintext and ciphertext based on alphabet (A-Z)
- Bijection (complete mapping) between both alphabets

## Example (Caesar's cipher)

*Shift all characters by  $k$  in alphabet*

*For  $k = 3$ :*

*'SECURITY'  $\Rightarrow$  'VHFXULWB'*

*Shift back to decrypt.*



# Security Assessment of Caesar's cipher

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- System: Alice and Bob share key, no secure channel
- Attacker: Has ciphertext, does not have key, wants plain text
- Requirements: Confidentiality of plaintext, need key to decrypt
- How to attack? Effort?

# Security Assessment of Caesar's cipher

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- How to attack? Effort?

## Brute force attack

- Try all possible values for keys (only 26)
- Derive which of the plaintexts is the correct one
- How can we make attacks harder?

# Improving substitution ciphers

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- The key space of Caesar's cipher is extremely small.
- Improve by a random mapping between the 26 in/output characters
- E.g.,  $A \rightarrow X$ ,  $B \rightarrow D$ ,  $C \rightarrow M, \dots$
- How many different mappings exist?

# Improving substitution ciphers

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- E.g.,  $A \rightarrow X$ ,  $B \rightarrow D$ ,  $C \rightarrow M, \dots$
- How many different mappings exist?

- $26! \approx 4 \cdot 10^{26} \approx 2^{88}$

- But there are better ways to attack than brute force

# Frequency analysis of ciphertext

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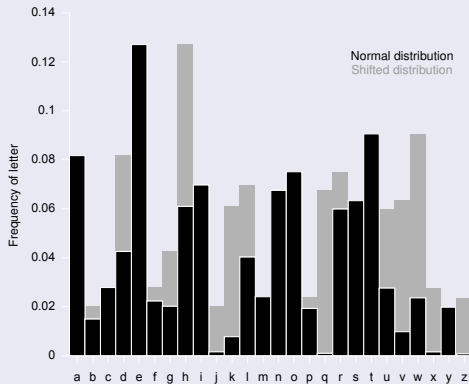
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## Frequency of letters in English



Language-specific distribution can be used to identify substitutions



# Advanced Substitution schemes

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Examples to break up known frequency distribution:

- Have several alternative replacements for 'e', choose randomly
- Intentionally misspell or use dialect
- Insert 'red herring' characters to mislead analysis
- Treat 'et' as a new character, map it to a new symbol  $\alpha$
- Substitutions are still part of modern ciphers, but must operate on alphabets with uniform likelihood

# Vigenère cipher

- Published in 1553 by Giovan Battista Bellaso
- Changes the substitution mapping in period pattern
- Key is a word that defines that pattern

	a	b	c	d	e	f	.
A	a	b	c	d	e	f	.
B	b	c	d	e	f	g	.
C	c	d	e	f	g	h	.
.	.	.	.	.	.	.	.

Plaintext:      dead beef

Key "cab":     CABC ABCA

Ciphertext:    febf bfgf

# Breaking the Vigenère cipher

- Direct frequency analysis will not be successful any more
- Frequent character "peaks" are distributed

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# Breaking the Vigenère cipher

- Direct frequency analysis will not be successful any more
- Frequent character "peaks" are distributed

- Solution: as key has fixed length and is repeated often:
  - For different key lengths  $n$ , compute distributions for each  $n$ 'th character
  - For the right key length, you will see characteristic distributions again
  - Similar to  $n$  Caesar's ciphers used to encrypt the plaintext
  - Break each character of key separately, then break the encryption

# Transposition ciphers basics

- Letters do not get replaced, but their sequence is changed
- Shared key determines new sequence
- With message "This is secret" and "bar" as password:

key	B	A	R
order	2	1	18
text	T	H	I
	S	I	S
	S	E	C
	R	E	T

The ciphertext is "HIEETSSRISCT"

- How to attack this?

# Character encodings (ASCII)

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In practise, data is not represented by the Latin alphabet

- Kerkhoffs already mentioned telegraphs (Morse code)
- Computing systems use binary representations, e.g. ASCII
- ASCII represents 128 Latin & control characters in 7 bits
- Example:  $0x61=a$ ,  $0x41=A$ , "Hello"= $0x48656C6C6F$
- From now on, we will operate on binary data (=integers)

# Substitutions on binary data

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How can the substitution principle be applied to binary data?

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# Substitutions on binary data

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How can the substitution principle be applied to binary data?

## Based on single bits

- inversion, 2 different keys possible (one encrypts as plaintext!)



# Substitutions on binary data

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How can the substitution principle be applied to binary data?

## Based on single bits

- inversion, 2 different keys possible (one encrypts as plaintext!)

## Based on double bits

- every two bits are replaced,  $4!$  possible keys

# Substitutions on binary data (continue)

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## Based on $n$ bit *blocks*

- $2^n!$  possible keys

## Frequency distribution of $n$ -bit blocks

- Depending on the character coding and  $n$ , some blocks might still be more frequent
- This would enable attacks again

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## Data processing

- Ciphers operate on **streams** or **blocks**
- Stream ciphers operate on single characters at a time
- Blocks have fixed length, are processed in one go

## Basic operations

- Mostly XOR, shifts (performance reasons)
- Some ciphers use algebraic operations such as  $(+^*)$ ,  $x \bmod n$
- All operations are operating on finite sets of numbers

# Overview Modern Ciphers (Continue)

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## Cipher can be symmetric or asymmetric

- Symmetric: same key for enc,dec
- Asymmetric: different keys for enc,dec (aka public-key crypto)

# Stream ciphers vs. block ciphers

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## Stream ciphers

- operate on single elements of the input (single characters, bits)
- Well suited for (audio) signal transmission
- Pro: low processing delay for low data rate input
- Con: Not as efficient (throughput) for high data rates

## Block ciphers

- operate on fixed length blocks of input (e.g., 256 bit)
- Well suited for packet-based communication
- Pro: Parallelization possible, higher throughput
- Con: Data has to fit blocks, padding required, lower efficiency

# (Ideal) Stream ciphers

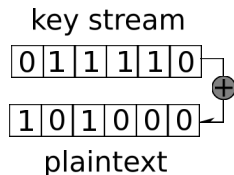
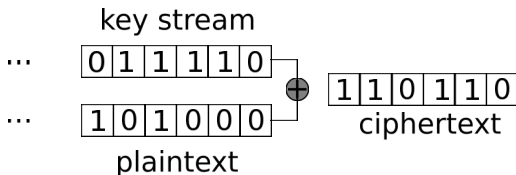
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- Encryption and decryption require the same key
- Operations are completely symmetric
- Requires **random** symmetric key stream of same length as input
- Will frequency analysis of the ciphertext work, why?

# Frequency analysis of ideal stream cipher

- Ideal key stream  $s$  has  $P(s_0)=P(s_1)=0.5$ , independently of  $p$
- $s_0, s_1, p_0, p_1$  are random events (key bit, plaintext bit)

$s$	$p$	$c = s \oplus p$	$P(\cdot)$
0	0	0	$P(s_0) * P(p_0) = 0.5 * P(p_0)$
1	0	1	$P(s_1) * P(p_1) = 0.5 * P(p_0)$
1	1	0	$P(s_1) * P(p_0) = 0.5 * P(p_1)$
0	1	1	$P(s_0) * P(p_1) = 0.5 * P(p_1)$

So,  $P(c_0)$  is

$$0.5 * P(p_0) + 0.5 * P(p_1) = 0.5 * (P(p_0) + P(p_1)) = 0.5$$

- The initial distribution of plaintext is hidden in ciphertext

# One-Time Pad

- Stream ciphers are **very** secure if long *random* key is available
  - It is **impossible** to recover the plaintext from ciphertext (even with infinite resources for attacker)
  - Key can only be used **once**
- This ideal cipher is called One-Time Pad
  - Has been used in practise, e.g. to encrypt "red" telephone line between Russia and US
- Problem: key as long as message, must be exchanged securely
  - Assumes secure channel to exchange key
  - Why not exchange message over that channel?



# Why can't we brute-force OTP ciphertext?

- OTP is one of the few ciphers where brute force attacks are **impossible**

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# Why can't we brute-force OTP ciphertext?

- OTP is one of the few ciphers where brute force attacks are **impossible**

- Brute force search through  $2^n$  keyspace will create  $2^n$  potential plaintexts (all possible values)
- It is impossible to determine which one was the original plaintext

# Why not re-use the key?

- We could be more efficient by encrypting twice with same key?
- Example:  $m_1$  and  $m_2$ , key stream  $s$ .  $c_1 = E(m_1, s)$  and  $c_2 = E(m_2, s)$
- Problem?

# Why not re-use the key?

- We could be more efficient by encrypting twice with same key?
- Example:  $m_1$  and  $m_2$ , key stream  $s$ .  $c_1 = E(m_1, s)$  and  $c_2 = E(m_2, s)$
- Problem?

- As  $E(m, s) = m \oplus s$ ,
  - $c_1 \oplus c_2 = (m_1 \oplus s) \oplus (m_2 \oplus s) = m_1 \oplus m_2$
- Bad if alphabet of  $m$  has some frequency distribution.
- Really bad if either  $m_1$  or  $m_2$  are known to attacker!

# Generating the key stream from short key

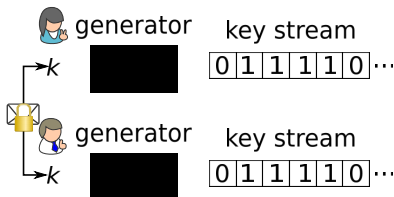
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- We need a way to generate a long *pseudo-random* sequence
- Both parties exchange the short key over secure channel
- Both parties then separately generate long key stream to de/encrypt
- Key stream must be unpredictable (generating function is public)

# Conclusion

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- Substitution ciphers and frequency analysis
- Transposition ciphers
- Substitution ciphers on binary data
- Stream ciphers vs. block ciphers