**Team Members:** Pasquale Domanico

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**Project Description:** We will create a trivia game using Java where the player will answer questions in order to gain money and advance. The player will have various tools at their disposal to assist them during the game. If the player answers a correct question they will receive points and advance. If the player answers an incorrect question they will lose and the game will end.

**Functionalities:** High score list, question retrieval from database, scoring, time limit corresponding to score, graphical interface

**Type of SQL data:** Class corresponding to the question in String data type, answers in String data type, point value as an integer