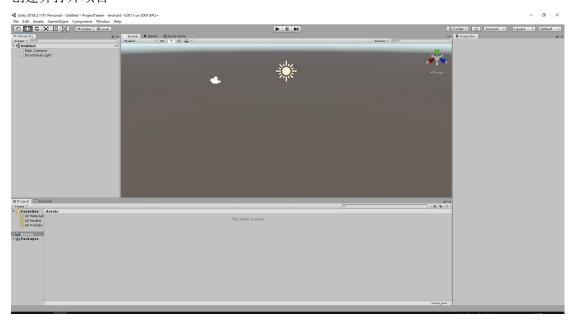
UGUI 之 Text 文本

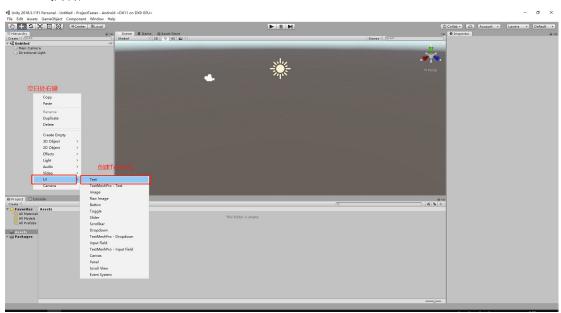
- Q: 何为UI?
- A: 简单来说, UI 就是文本+图片, 以及二者的各种结合体。
- Q: 何为UGUI?
- A: UGUI 是 Unity 为了开发制作 UI 而做好的一系列功能。

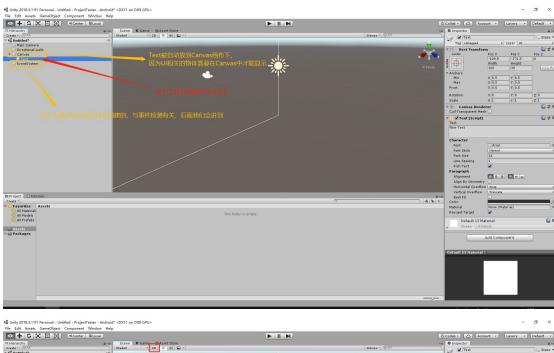
0, 前提准备:

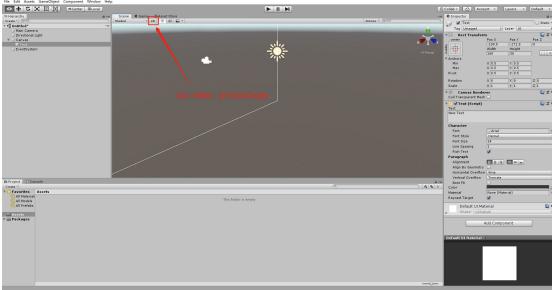
创建并打开项目

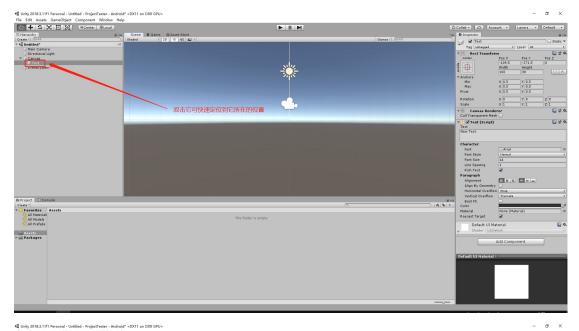


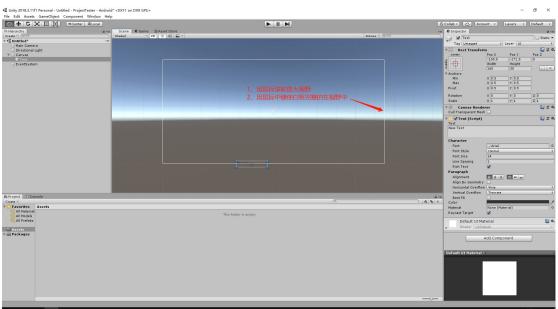
1,正式开始

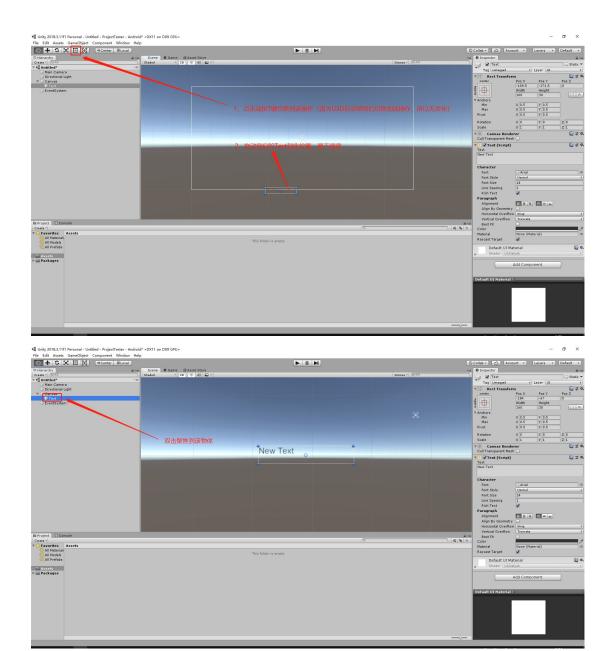






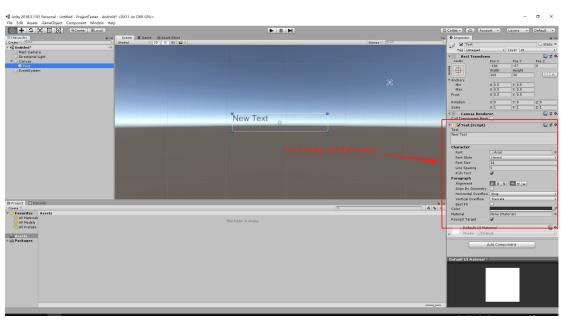


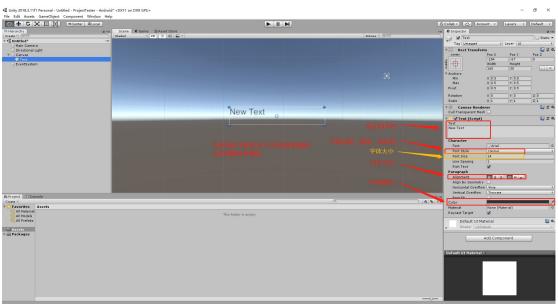


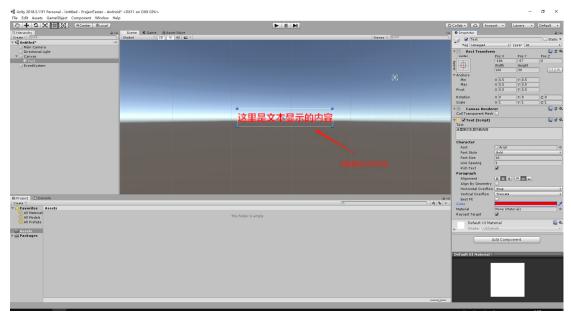


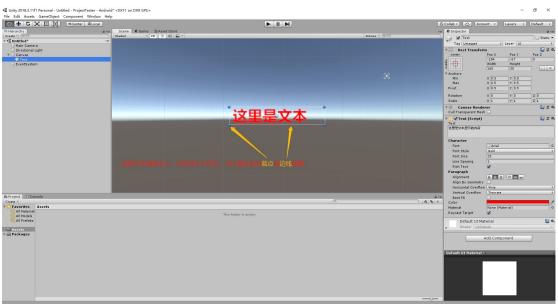
Q: 何为组件?

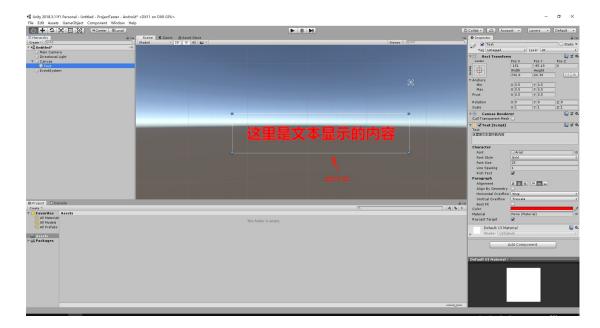
A: 组件是物体功能的最小单位,我们通过给物体添加不同的组件,从而让物体具有各种各样的功能,脚本属于自定义的组件











介绍完毕~