

# Introduction to Operating Systems

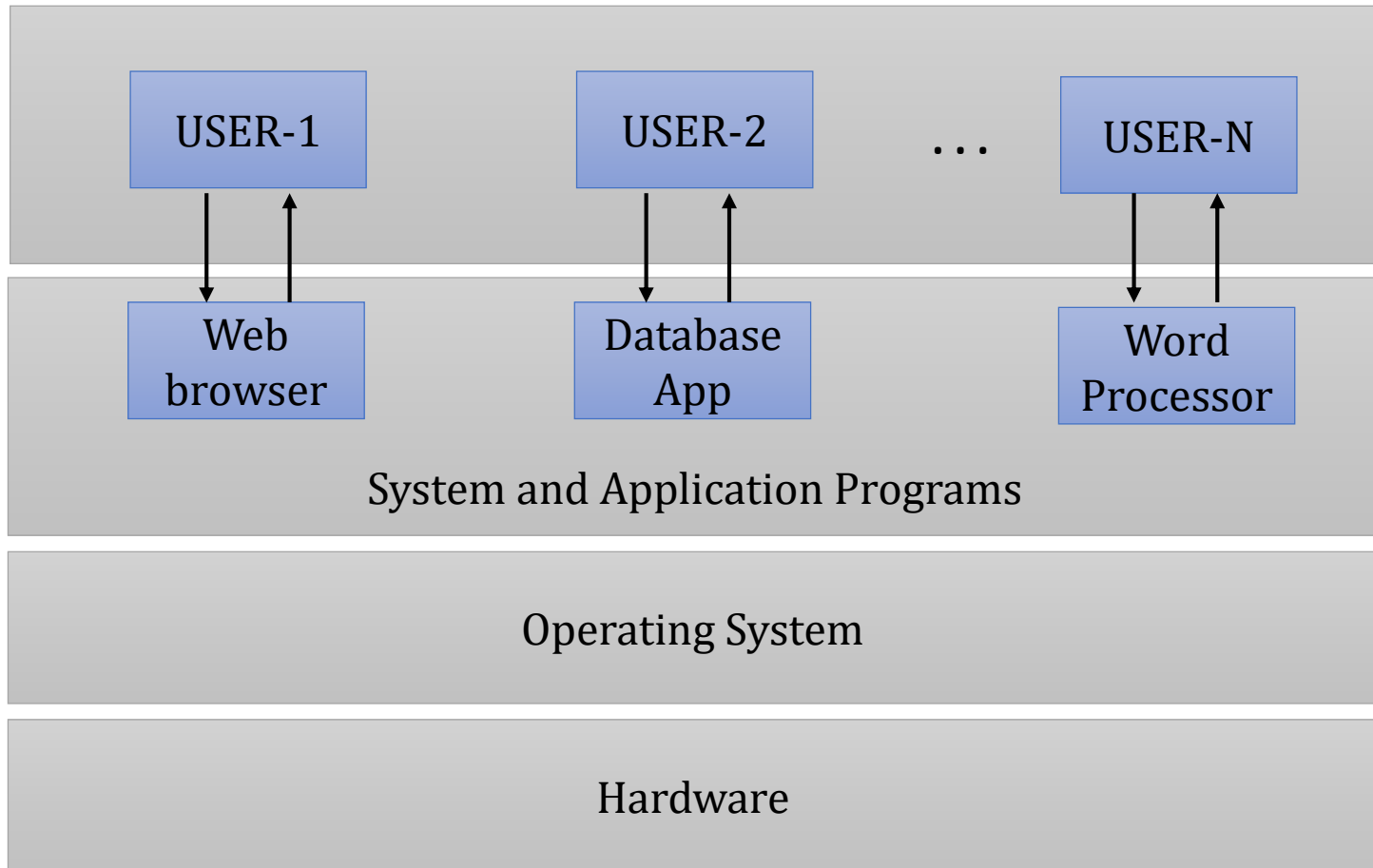
- ▶ What is Operating System?
- ▶ Functions of Operating System
- ▶ Layers of Operating System
- ▶ Types of Operating System

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# Introduction

- ▶ Consider a bare machine with hardware only.
  - ▶ Can we write a simple program and execute it on h/w directly; without any s/w?
    - ▶ **YES**
  - ▶ Why do we need softwares then?
    - ▶ **Convenience**
- ▶ Operating System (OS) is a collection of softwares that manages hardwares.
- ▶ OS is an interface between the user and the hardware.

# Abstract view of a Computer System



# Abstract view of a Computer System

## ▶ 2 view points of OS

- ▶ USER View (Convenience)

- ▶ SYSTEM View (many complicated tasks that are abstracted from users)

# Functions of OS

- ▶ Interface: between Application Programs (USERS) and the hardware.
- ▶ Server: Provides services.
- ▶ Resource Manager:
  - ▶ CPU: OS assigns CPU to different tasks being executed.
  - ▶ Main memory: Processes are to be stored.
  - ▶ Secondary Memory: Programs/Files are to be stored.
  - ▶ I/O devices: Co-ordination and assignment of different I/O devices among the executing processes.

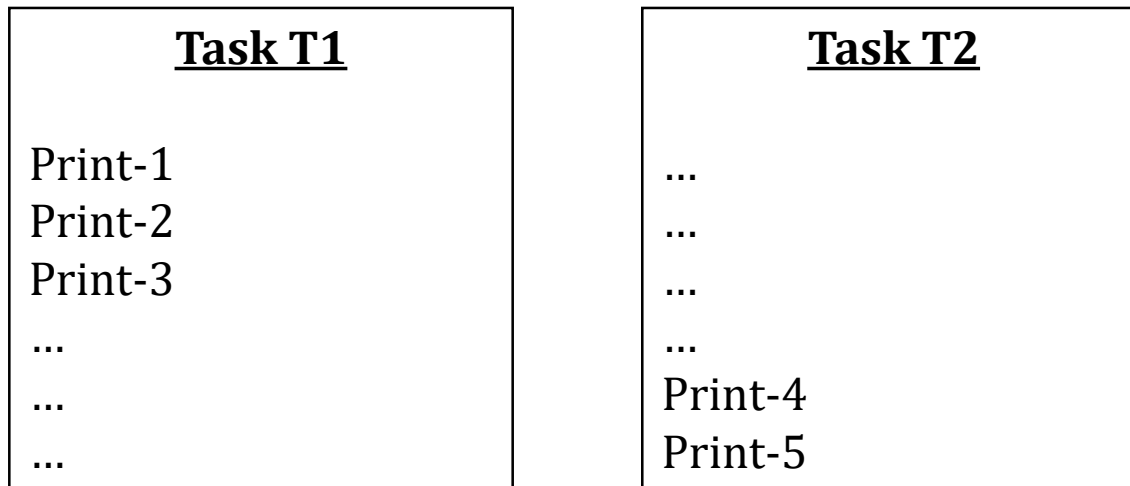
# Functions of OS

- ▶ Accountant: Keeps track of
  - ▶ How much memory is used; and how much is free.
  - ▶ How much time a user has to use a printer or CPU, etc.
- ▶ Guardian to the System: Protects all resources. E.g., A printer may not be used by all users.
- ▶ Coordinator: If  $T_i$  need the input from  $T_j$  then  $T_i$  can't start its execution before  $T_j$ .

# Functions of OS

## ► Resource Utilization Maximizer:

- Printer is to be allocated to T1 first.
- By the time T2 demands for printer, T1 has already used it



# OS: Layered Structure

Shell
Long Term Scheduler (LTS)
Short Term Scheduler (STS)
Resource Manager
File Manager
Memory Manager
I/O Control System (IOCS)
KERNEL
Hardware



# Types of OS

- ▶ Batch OS
- ▶ Multi Programming OS
- ▶ Multi Processing OS
- ▶ Time Sharing OS
- ▶ Multi Threading OS
- ▶ Real Time OS