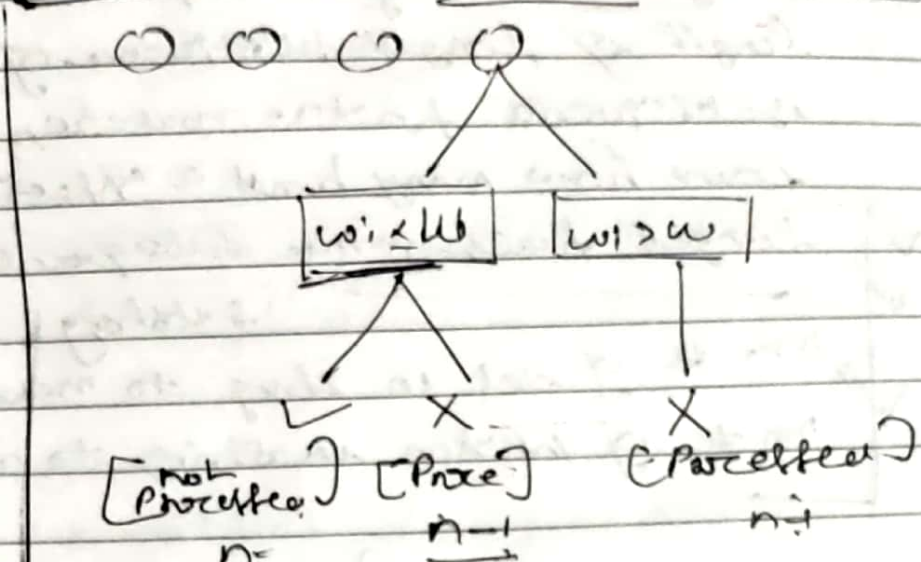


# Unbounded Knapsack

[unlimited items] / [multiple occurrences allowed]

- ↳ Rod cutting
- ↳ coin change [max ways]
- ↳ ————— [min coin]
- ↳ ribbon cut

## decision tree



otherwise same as 0/1 knapsack

## Rod cutting

l	1	2	3	4
value	5	6	8	8

