#DSA-Supreme 2.0/Stack/Assignment Winimum Hold to Make Pasenthing ) > Empty valled > AB -> valid Limply Every opening Should have closence QM1 = 0 of (1stoempty C)X Stopop() y elle of

Seturn St. Size () + ans; RY-Rum-S No push in stack => setupn stolize() + one C = 2 pace = 6