



In-Train Display Information System

Project referred to:



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Introduction

Project Overview

The **In-Train Information Display System (ITIDS)** is a real-time transit information system software designed to enhance passenger experience within **Metro Vancouver's SkyTrain network**, operated by **TransLink**. The system provides essential travel details such as **upcoming station names, estimated arrival times, transfer connections, and route status updates** through a digital display inside the train.

SkyTrain, one of the longest **fully automated rapid transit systems** in North America, operates across multiple lines, serving thousands of commuters daily. ITIDS aims to **modernize in-train communication** by offering clear, accurate, and timely transit information, reducing passenger confusion and improving accessibility.

Purpose and Objectives

The primary goal of ITIDS is to streamline **passenger information delivery** by integrating with the existing SkyTrain guideway system and **providing real-time updates**. The system is designed to:

- **Enhance passenger experience** by displaying upcoming station details and real-time travel updates.
- **Support multi-modal connectivity**, helping passengers identify nearby bus, SeaBus, and West Coast Express transfers.
- **Improve accessibility** by presenting clear, multilingual, and visually accessible information.
- **Reduce reliance on audio announcements**, offering a complementary visual navigation aid.
- **Optimize system adaptability**, ensuring easy integration with future SkyTrain expansions.

Scope of the Project

ITIDS is developed as a modular and scalable system for easy implementation across SkyTrain's Expo, Millennium, and Canada Lines. The system consists of:

- **Database Management** – Storing station details, train routes, and connection points.
- **User Interface Design** – A digital display with real-time dynamic updates.
- **Backend Processing** – Handling data from guideways and station connections to keep information accurate.
- **Adaptive Functionality** – Supporting different train models and configurations within the SkyTrain network.

Target Audience

This documentation is intended for:

- **Developers and Engineers** – To understand system architecture, database design, and integration methods.
- **TransLink and SkyTrain Operations** – To evaluate feasibility and potential deployment within existing infrastructure.
- **Passengers and Transit Users** – To benefit from enhanced real-time navigation and improved in-train communication.

Challenges Addressed by ITIDS

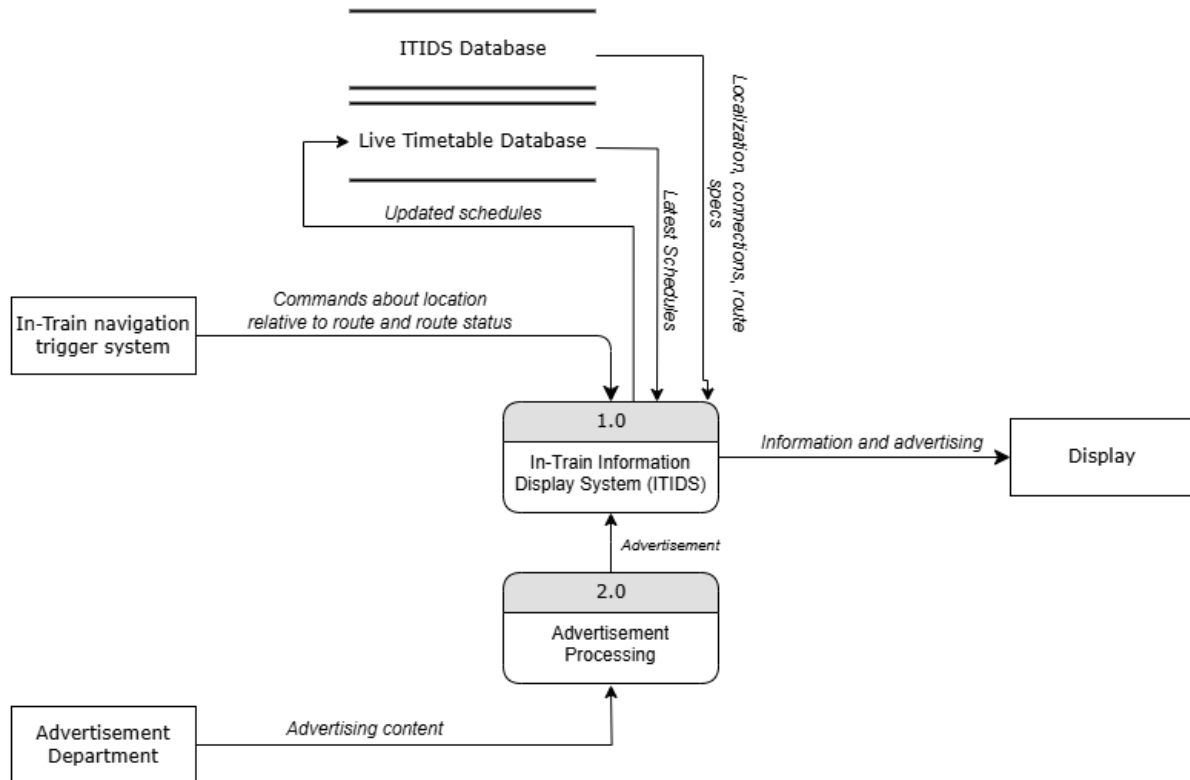
Challenges in the Current System:

- **Limited Visual Information** – SkyTrain currently relies on **audio announcements**, which may be unclear due to **background noise** or **language barriers**.
- **No Real-Time Transfer Updates** – Passengers do not always receive **live updates** about connecting **buses, SeaBus, or delays**.
- **Inconsistent Navigation** – Different **train models and lines** have varying levels of onboard passenger information.
- **No Live Data Integration** – The system does not currently **adapt to real-time delays or operational changes**.

System Architecture

Context Data Flow Diagram

This diagram **outlines the ITIDS system at a macro level**, showing how different components interact **without detailing internal processes**.



Component	Description
ITIDS Database & Live Timetable Database	Stores all station, route, connections, and schedule data .
In-Train Navigation Trigger System	Detects train movement and triggers updates.
ITIDS (Main System Process 1.0)	The core processing unit that gathers and manages real-time station updates.
Advertisement Processing (Process 2.0)	Manages and displays advertisements inside the train.
Display (Sink)	The final presentation layer for passengers.

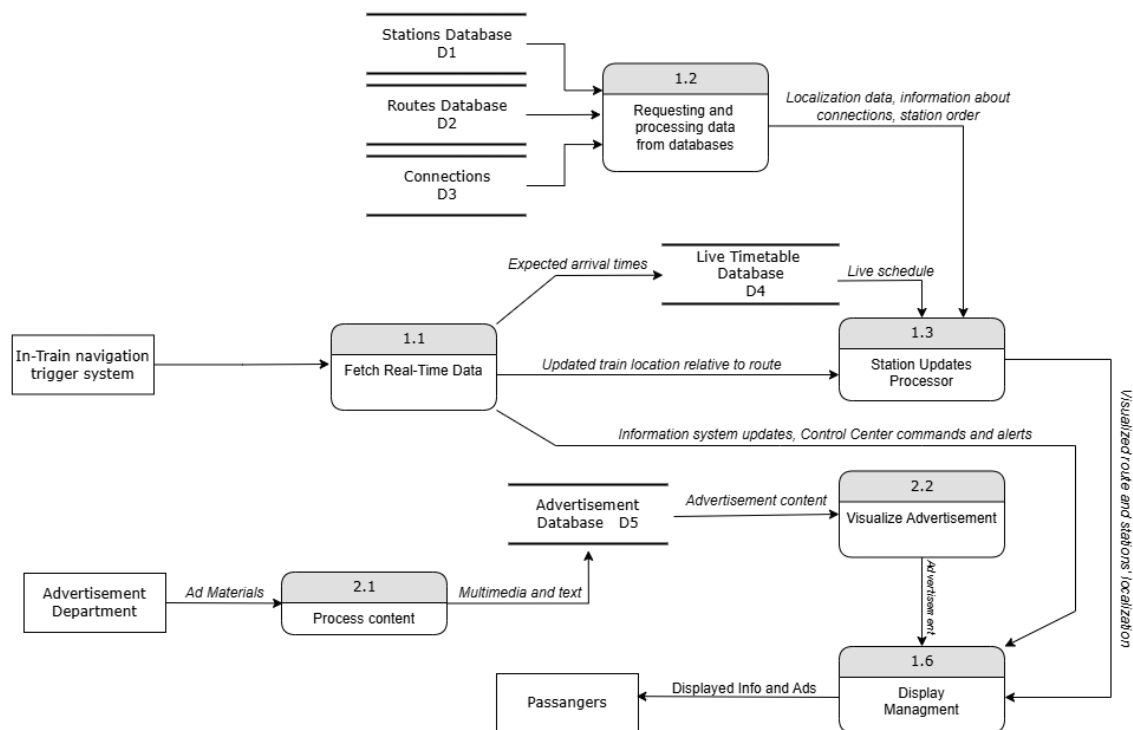
Level-1 Data Flow Diagram

This DFD Level 1 expands on the ITIDS system, showing specific sub-processes that handle:

- **Data retrieval from databases**
- **Real-time station updates**
- **Advertisement management**
- **Information processing and display**

Flow description:

- The **In-Train Navigation Trigger System** provides **real-time location data** → ITIDS fetches relevant **station, route, and timetable details** from the databases.
- The **processed station updates** are sent to **Display Management (1.6)** for visualization inside the train.
- The **Advertisement Processing System (2.0)** retrieves **advertisement content** and integrates it into the display.
- **Passengers** see updated **station details and advertisements** on the **train's display system**.



Key Components & Their Functions

Component	Description
Stations Database (D1)	Stores station details , such as names, zones, and exit directions.
Routes Database (D2)	Stores train route information , including station order and direction.
Connections Database (D3)	Stores connections with IDs, logos, type, etc.
Live Timetable Database (D4)	Maintains real-time train schedules and delays .
Advertisement Database (D5)	Stores advertising content for display inside the train .

Major Processes & Data Flow

ITIDS Core Processes (System 1.0)

Process	Function
1.1 Fetch Real-Time Data	Collects train position updates from the In-Train Navigation Trigger System* .
1.2 Request & Process Data	Fetches relevant station and timetable data from D1, D2, and D3 databases .
1.3 Station Updates Processor	Analyzes train location and updates next station information in real time.
1.6 Display Management	Sends processed data to the Display for passengers.

Advertisement Processing (System 2.0)

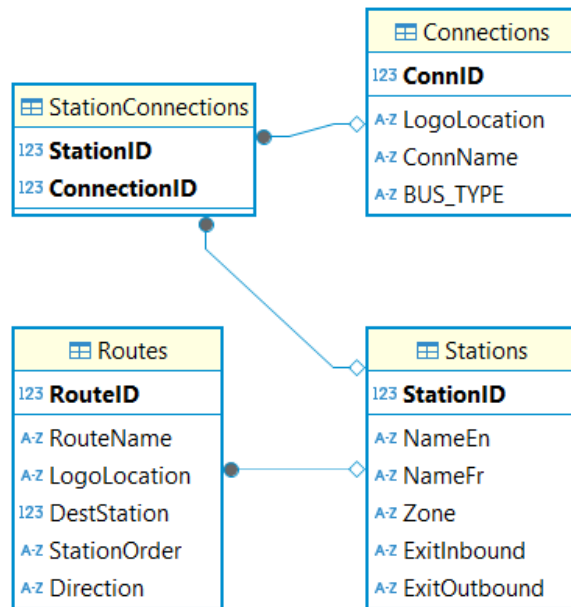
Process	Function
2.1 Process Content	Retrieves ad content from Advertisement Database (D5) and formats it.
2.2 Visualize Advertisement	Sends advertisement content to the Display .

** - or equivalent name of existing trigger system*

Entity-Relationship Diagram

Overview

The Entity-Relationship (E-R) diagram represents the core database structure of the In-Train Information Display System (ITIDS). It defines how different entities interact to provide **real-time station, route, and connection data to passengers**. The system consists of **four primary tables**:



- **Stations** – Stores information about SkyTrain stations, including their names and exit directions.
- **Routes** – Defines routes, their destination stations, and stop order.
- **Connections** – Contains various transit connections available at stations, such as buses and other train lines.
- **StationConnections** – A junction table that maps stations to their available connections, allowing for efficient lookup of transit transfer options.

**RouteColor attribute has been added to Routes and E-R will be updated in the next version of the document*

Stations

Attribute	Description
StationID	Unique identifier for each station .
NameEn / NameFr	Station name in English and French (for multilingual support).
Zone	Fare zone category (e.g., 1, 2, 3).
ExitInbound / ExitOutbound	Defines which side the train doors will open for passengers, depending on route direction (Inbound/Outbound).

Routes

The **Routes** table defines SkyTrain routes, their stop order, and destination stations.

Attribute	Description
RouteID	Unique identifier for route.
RouteName	The route's official name (e.g., "Expo Line").
LogoLocation	Path to the logo image representing the route.
DestStation	The destination station for the route.
StationOrder	Defines the sequence of stops on the route.
Direction	Indicates whether the train is Inbound (toward Vancouver downtown) or Outbound (away from Vancouver downtown) .
RouteColor	Hex color of the route, used in CSS for progress bar and station markers color.

Connections

The **Connections** table stores **public transit connections** on the stations (e.g., buses, SeaBus, or other lines).

Attribute	Description
ConnID	Unique identifier for each transit connection.
LogoLocation	Path to the logo representing the connection type.
ConnName	Name of the transit service (e.g., "99 B-Line Bus").
BUS_TYPE	Used only for bus-type connection for visual difference between Rapid Buses, Night buses and Ordinary one . (For non-bus connections this attribute is NULL)

StationConnections (Junction Table)

Attribute	Description
StationID	References the Stations table.
ConnectionID	References the Connections table.

Feasibility Analysis

Technical Analysis

Technology Stack

To ensure efficiency, scalability, and ease of integration, the following technologies are used in ITIDS:

- **Python (Flask for database operations):**
The backend is built using Python with the Flask framework to handle database interactions. Flask provides a lightweight, yet powerful way to fetch and process real-time station data. It serves as the core of the ITIDS backend, facilitating API requests and data retrieval.
- **SQLite (Database Management):**
SQLite is used to store station names, route information, and connection details. This database system is chosen for its **lightweight nature and simplicity**, making it an ideal choice for development and testing. While SQLite is effective for small- to medium-scale applications, a more robust database such as **PostgreSQL or MySQL** may be considered when transitioning ITIDS into a commercial system.
- **HTML & CSS (Physical Design & UI Structure):**
The frontend interface is structured using HTML and CSS. The design prioritizes **readability, accessibility, and responsiveness**, ensuring that passengers can quickly and easily interpret station updates. The physical design also accommodates **multilingual support** for inclusivity.
- **JavaScript (Animations & Real-Time Updates):**
JavaScript is used to handle **dynamic UI updates and animations**. For instance, it enables smooth transitions when **switching between stations**, ensuring a seamless user experience. It also synchronizes **real-time station data with the train's movement**, displaying updated station details as the train progresses along its route.

System Behavior and Real-Time Functionality

The ITIDS system is **designed to automatically switch station displays based on real-time train movement. The process follows these steps:**

1. Train Location Detection:

- ITIDS receives real-time location triggers from the In-Train Navigation System*.
- This system determines when the train has departed from one station and is approaching the next.

2. Database Query Execution:

- Based on the location data, the backend (Flask) queries the SQLite database to fetch:
 - The **next station name**.
 - **Transfer options** (buses, SkyTrain lines, etc.).
 - **Expected arrival** options of transfer options.

3. Frontend Display Update (JS & CSS Animations):

- The JavaScript frontend receives the updated station data and triggers **smooth screen transitions**.
- CSS animations adjust the **progress bar**, visually indicating the train's movement.
- Any **live service updates or delays** from the SkyTrain system are displayed dynamically.

4. Passenger Interaction & Multimodal Integration:

- The system provides **clear transfer options** to buses, SeaBus, and West Coast Express.
- Future implementations **may include** touchscreen interfaces for additional passenger interaction.

Scalability and Future Considerations

While the current **SQLite-based system** is suitable for early-stage development and deployment, a **more scalable database (PostgreSQL or MySQL)** will be needed when transitioning to a **full-scale commercial solution**. Additional considerations for long-term development include:

- **Integration with real-time transit APIs** to fetch **live delays and operational changes**.
- **Cloud database storage** to allow better data accessibility and synchronization across train units.
- **Potential AI-based prediction models** for **train arrival times and crowd estimation**.

** - or equivalent name of existing trigger system*

Economic Analysis

Introduction

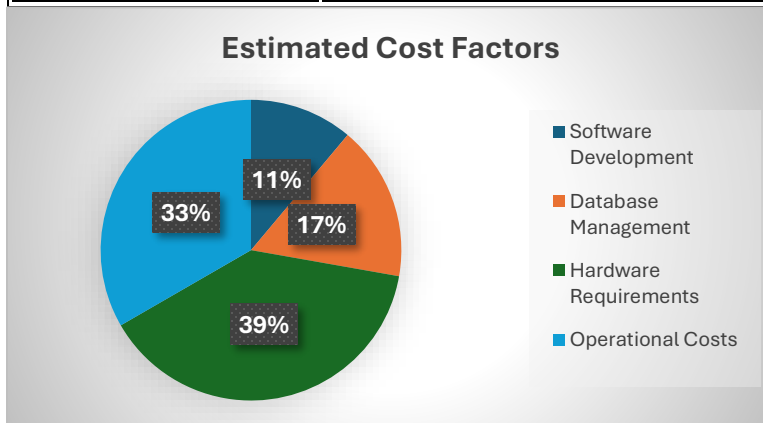
The economic feasibility of ITIDS is analyzed **from a theoretical standpoint**, as this project is currently **a non-commercial initiative**. However, in a real-world implementation, the following key cost factors would be considered:

- **Development Costs** (software, database management, UI/UX).
- **Hardware & Deployment** (if specialized displays are needed).
- **Maintenance & Updates** (keeping data accurate and up to date).

This section provides an overview of the potential costs and benefits **if the project were to be scaled into a real-world transit system**.

Potential Cost Factors

Category	Details	Estimated Impact
Software Development	Backend (Flask, SQLite), Frontend (JS, HTML, CSS)	Low (Free/Open source)
Database Management	SQLite (local) vs. Cloud-based (PostgreSQL)	Medium (If cloud-hosted)
Hardware Requirements	Train displays, onboard processing units	High (If new screens are needed)
Operational Costs	API integration, real-time updates, maintenance	Medium
Revenue Potential	Digital ads displayed within trains	High (if monetized)



Note: Since ITIDS is a prototype, no actual budget is allocated. However, these factors would influence cost **if the system were implemented commercially**.

Long-Term Viability & ROI *(If Commercialized)*

If ITIDS were to be implemented in **Metro Vancouver's SkyTrain system**, or any other system, economic feasibility would depend on:

- **Reduction in printed schedules → Saves operational costs.**
- **Advertising integration → Generates revenue for transit authorities.**
- **Passengers experience improvements → Justifies investment.**

Conclusion

Since this is a **non-commercial project**, no real budget constraints exist. However, in a real-world implementation, **the cost of hardware, software, and operational maintenance** would be the primary financial considerations. **A long-term revenue model (e.g., ads, cost savings) could offset these expenses, making ITIDS a viable transit technology investment.**

Operational Feasibility

Operational feasibility assesses whether ITIDS (In-Train Information Display System) can function smoothly within the existing **SkyTrain infrastructure** while meeting the needs of passengers and transit operators. This section evaluates **ease of integration, user adoption, maintenance requirements, and long-term sustainability**.

Ease of Integration with SkyTrain Infrastructure

- **Existing Infrastructure Limitations:**
 - SkyTrain cars **do not have built-in displays**, except for the upcoming **Mark V trains**.
 - ITIDS requires **separate screen installation** for older train models (Mark I-IV).
 - Possible implementation on **platform-level screens** if onboard displays are unavailable.
- **Technical Adaptability:**
 - ITIDS can be integrated with **SkyTrain's navigation triggers** to determine station arrival.
 - Uses **lightweight database processing** (SQLite) to minimize resource consumption (*Applies only for current version of the project*).
 - Compatible with **potential cloud-based updates** when TransLink's real-time API is accessible.
- **Challenges & Considerations:**
 - Retrofitting older train models may require **additional hardware investment**.
 - Different train types may need **UI scaling adjustments** for screen compatibility.
- **Verdict:** Feasible but requires additional hardware installation for most SkyTrain models.

Passenger Usability & Adoption

- **User-Friendly Design:**
 - Clear, **high-contrast text** ensures readability for passengers.
 - **Multilingual** support (English and French) improves accessibility.
 - Consistent UI elements ensure predictable **navigation experience**.
- **Challenges & Considerations:**
 - **Passengers are accustomed to audio announcements**; visual integration may require an adaptation period.
 - **Syncing visual updates with existing voice announcements** to avoid confusion.
- **Verdict:** Highly feasible but requires adaptation for current SkyTrain passengers.

System Maintenance & Long-Term Sustainability

- **Software Maintenance:**
 - Uses **Flask (Python) for backend processing** with minimal maintenance requirements.
 - SQLite provides a **lightweight database solution** until scalability demands a **PostgreSQL transition**.
 - Routine updates will be needed if **real-time TransLink data integration** is implemented.
- **Hardware Maintenance:**
 - If onboard displays are installed, **periodic hardware servicing** will be required.
 - Display malfunctions could require **physical technician intervention**, increasing operational costs.
- **Challenges & Considerations:**
 - Requires **long-term support for software updates and data accuracy**.
 - Future versions may need **server-based architecture** for cloud-hosted operations.
- **Verdict:** Feasible, with low software maintenance but potential hardware upkeep costs.

Operational Workflow (How ITIDS Functions in Real-Time)

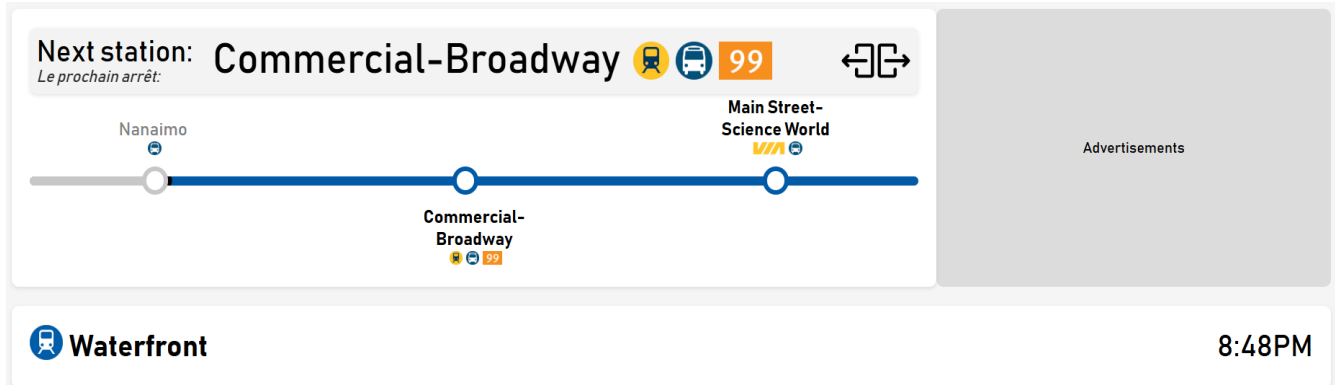
1. **Train detects movement using navigation triggers**, activating station update requests.
2. **System queries the database (SQLite/PostgreSQL in the future)** to retrieve:
 - Next station name.
 - Transfer connections (bus, SeaBus, SkyTrain lines).
 - Exit direction (left/right).
3. **JavaScript frontend updates the display**, ensuring smooth UI transitions.
4. **If real-time timetable data is available**, ITIDS can display live delay information.
- **Verdict:** Fully functional as a local system; future enhancements can introduce **real-time updates**.

Conclusion

- ITIDS is **operationally feasible** but requires **hardware installations** for older SkyTrain models that do not have built-in displays.
- **Software integration is lightweight**, requiring minimal computing resources.
- **Passenger adaptation** is expected but manageable through **clear visual design and multilingual support**.
- **Long-term maintenance** is primarily software-based, though hardware upkeep may be required if displays are installed.
- **Final Verdict:** ITIDS can be integrated into SkyTrain operations, but its success depends on **hardware availability and long-term scalability planning**.

UI/UX Designs

Current design of the System



Content

- Header
 - **Next station label**, written on English and French.
 - Next station name with **all possible connections** on it.
 - Exit directions.
- Route plan
 - Station names are placed on **checkerboarded order**, to provide **more space for long-named stations**.
 - **Connections** under each of the name for navigation purposes.
 - The progress bar has a **train marker for accessible progress tracking**.
 - The route plan contains **3 stations**: previous, next, and next-to-next for **easier navigation** if the passenger wants to find them on the transit map.
- Footer
 - Consist of **route logo and destination** on the left, and **time** on the right.
- Aside
 - Advertisement window.
- Colours:
 - Colour palette chosen for this **design follows all accessibility** regulations.
 - Each **route** has its **own colour** for progress bar and station markers.



Known issues

- Too much **white space on the footer**, which can be filled with **date** and **current weather** conditions.
- **Bus connections for now are using images**, instead of text.
- Hard to implement **transition animations**.


Alternative design

Next station:
Prochaine station:

Commercial-Broadway



99



Commercial-Broadway

Nanaimo

Main Street - Science World

Stadium - Chinatown



Expo Line

Fri Nov 29 10:43 AM

Advertisements
or
News


Next station:
Prochaine station:


Commercial-Broadway




99

Millenium Line

 Lafarge Lake-Douglas 3 min

 VCC-Clark 6 min

 Lafarge Lake-Douglas 9 min

Bus Services

20 Downtown 4 min

9 Alma 8 min

99 UBC 9 min



Expo Line

Fri Nov 29 10:43 AM

Advertisements
or
News

Next station:
Prochaine station:

Commercial-Broadway




99

Exit to the left for:
Sortir à gauche pour:

99 20 9

NB E Broadway
SB E Broadway
EB Commercial Drive

Exit to the right for:
Sortir à droite pour:

 Millenium Line

EB Commercial Drive

Expo Line

Fri Nov 29 10:43 AM

Advertisements
or
News

Advantages:

- More displayed information.
- Realized more screens than in current interface.
- More detailed route section.

Known issues:

- Colour palette is hard to read for people with disabilities.
- Not implemented in Frontend (Made by using Figma).
- Outdated design.

Possible Improvements

Integration with Real-Time SkyTrain Timetable

- **Future Enhancement:** Implement a **Live Timetable Database** once access to **TransLink's scheduling system** is available.
- **Impact:** Allows ITIDS to display **dynamic arrival times, service alerts, and disruptions**.

AI-Powered Passenger Flow Analysis

- **Concept:** Utilize **computer vision or sensors** to estimate **passenger density** per train car.
- **Purpose:** Provide **real-time train crowding data**, helping passengers **choose less crowded cars**.

Mobile App Integration

- **Concept:** Extend ITIDS functionality to a **mobile app**.
- **Features:**
 - Personalized **real-time alerts** for upcoming transfers.
 - **Offline mode** with station details and transfer maps.

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