

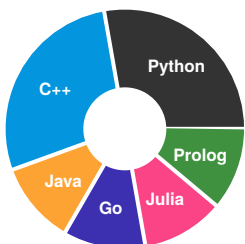
Tomasz Kulik

About me

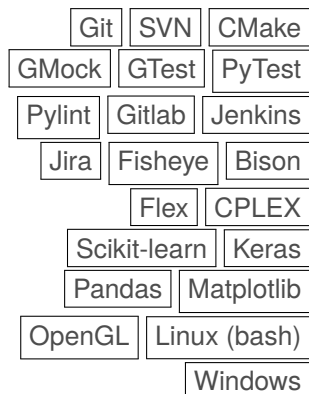
I have almost 5 years of professional experience in IT, 3 years as a Automation Tester and 2 years as a Software Engineer. I started as a Working Student in Nokia during a 2nd year of study. I gained a lot of knowledge of Telco industry and Software project Life Cycle. I had a chance to work on both a very large projects with thousands lines of code and smaller applications written from scratch. I'm using SOLID principles, well known design patterns and unit testing in my daily basis. My studies were focused mainly on theory of Computer Science, however there were a lot of practical exercises. I was using a number of programming languages during labs. I learned a lot of algorithms from different fields such as networking, distributed systems, coding and compression of data, parsing and compilers' architecture, machine learning, optimization etc.

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Programming



Tools



Personal Skills

Team player
Fast learner
Sharing knowledge

Languages

Polish - Native
English - Good

Interested in

Algorithmics
Machine learning
Dancing
Sport
Guitar

Experience

08/18 - present **Engineer Software Development**
[Nokia, Wrocław, Poland](#)

- Development of LTE and IoT software in System Module and Radio Module
- Implementing new features and maintaining legacy code
- Faults analysis
- Python3 and C++14 code reviewer, member of a Scrum team
- Programming: C++14, Python3, TTCN-3, VBA

06/15 - 08/18 **Software Test Engineer**
[Nokia, Wrocław, Poland](#)

- Functional Testing, Integration Testing
- Development of a test environment for LTE software (Base station)
- Creating automated tests, preparing documentation of test plans etc.
- Python3 code reviewer, member of a Scrum team
- Programming: Python3, RobotFramework

Education

2017 - 2019 **Master's Degree in Computer Science (Algorithmics)**

[Wrocław University of Science and Technology](#)

Faculty: Fundamental Problems of Technology

Thesis: „Filtering algorithms in constraints programming”.

*Description and implementation of algorithms for domains reduction (constraints propagation) within IBM CPLEX environment. **C++11 / Optimization***

2013 - 2017 **Bachelor's Degree in Computer Science**

[Wrocław University of Science and Technology](#)

Faculty: Fundamental Problems of Technology

Thesis: „Computer modeling and solving geometry puzzles that require collision detection”.

*Solver of 'Snake cube puzzle'. Application consist of an interactive 3D GUI that allows the user to manipulate the model and to solve it step by step. **C++11 / OpenGL***

Certifications

- Best practices of object-oriented programming in C++ language
- ISTQB Certified Tester Foundation Level
- E-UTRAN/LTE Signalling
- LTE Cellular IoT

I agree to the processing of personal data provided in this document for realising the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000) and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation).