

ARTIFICIAL INTELLIGENCE

Knowledge Based Agents

COMPLETE ARCHITECTURES FOR INTELLIGENCE?

Search? (Problem Solving Agents)

Solve the problem of what to do.

Logic and inference? (Knowledge Based Agents)

- Reason about what to do.
- Encoded knowledge/"expert" systems?
 - Know what to do.

Learning? (Learning Agents)

• Learn what to do.

Modern view: It's complex & multi-faceted.

WHY DO WE NEED LOGIC?

Problem-solving agents were very inflexible: hard code every possible state.

Search is almost always exponential in the number of states.

Problem solving agents cannot infer unobserved information.

We want an algorithm that *reasons* in a way that resembles reasoning in humans

REASONING

Making an inference about something that was previously not seen/not known based on some previously stored knowledge.

For example: If I tell you

- (1) Sue is Mary's sister, and
- (2) Sue is Amy's mother, then

it necessarily follows in the world that <u>Mary is Amy's aunt</u>, even though I told you nothing at all about aunts.

This sort of reasoning pattern is what we hope to capture.

INFERENCE IN FORMAL SYMBOL SYSTEMS: ONTOLOGY, REPRESENTATION, INFERENCE

Formal Symbol Systems

- Symbols correspond to things/ideas in the world
- Pattern matching & rewrite corresponds to inference

Ontology: What exists in the world?

• What must be represented?

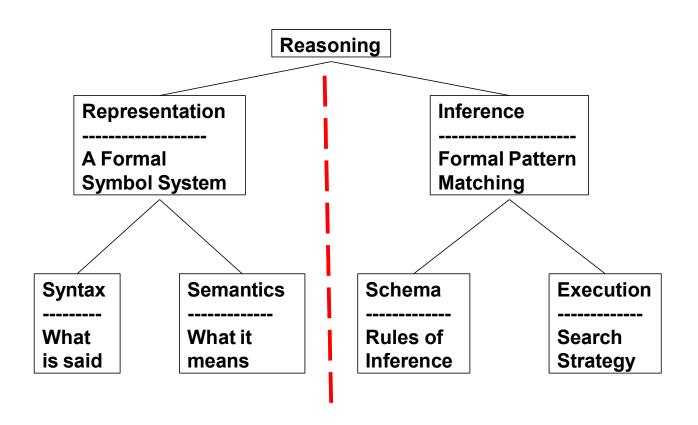
Representation: Syntax vs. Semantics

What's Said vs. What's Meant

Inference: Schema vs. Mechanism

Proof Steps vs. Search Strategy

Ontology:
What kind of things exist in the world?
What do we need to describe and reason about?



LOGICAL OR KNOWLEDGE BASED AGENTS COMPONENTS

Knowledge base / KB (facts)

Knowledge Representation Language (In what language would you tell agents the facts?)

Inference

Background Knowledge of the world

LOGICAL OR KNOWLEDGE BASED AGENTS

Basic Actions: Tell and Ask

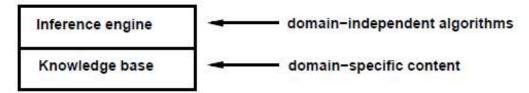
A Knowledge base keeps track of things

We can tell an agent facts and ask for inference

Example:

- Tell: Father of John is Bob
- Tell: Jane is John's Sister
- Tell: John's father is the same as John's sister father
- Ask: Who is Jane's father? (The answer requires inference on facts)

KNOWLEDGE BASES



Knowledge base = set of sentences in a formal language

Declarative approach to building an agent (or other system):

TELL it what it needs to know

Then it can ASK itself what to do—answers should follow from the KB

Agents can be viewed at the knowledge level i.e., what they know, regardless of how implemented

Or at the implementation level

i.e., data structures in KB and algorithms that manipulate them

A SIMPLE KNOWLEDGE-BASED AGENT

The agent must be able to:

Represent states, actions, etc.

Incorporate new percepts

Update internal representations of the world

Deduce hidden properties of the world

Deduce appropriate actions

WUMPUS WORLD PEAS DESCRIPTION

Performance measure

gold +1000, death -1000

-1 per step, -10 for using the arrow

Environment

Squares adjacent to wumpus are smelly
Squares adjacent to pit are breezy
Glitter iff gold is in the same square
Shooting kills wumpus if you are facing it
Shooting uses up the only arrow
Grabbing picks up gold if in same square
Releasing drops the gold in same square

Actuators Left turn, Right turn, Forward, Grab, Release, Shoot

Sensors Breeze, Glitter, Smell

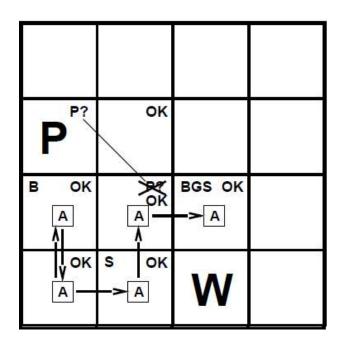
| SSSSS S | | Breeze | PIT |
|-------------------|----------------|-----------|--------|
| 100 m | SSSSS Stench S | PIT | Breeze |
| SSTSS Stench S | | -Breeze - | |
| START | -Breeze | PIT | Breeze |

3

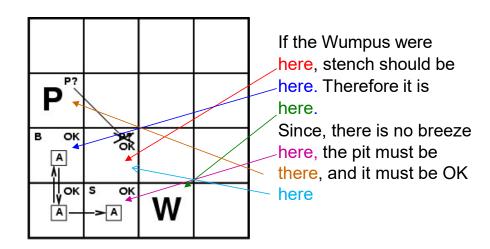
2

1 2 3

EXPLORING A WUMPUS WORLD



EXPLORING A WUMPUS WORLD



We need rather sophisticated reasoning here!

WUMPUS WORLD

| 1,4 | 2,4 | 3,4 | 4,4 |
|----------------|-----------|-----|-----|
| 1,3 | 2,3 | 3,3 | 4,3 |
| 1,2 OK | 2,2 | 3,2 | 4,2 |
| 1,1 A OK | 2,1 OK | 3,1 | 4,1 |

A = Agent
B = Breeze
G = Glitter, Gold
OK = Safe square
P = Pit
S = Stench
V = Visited
W = Wumpus

| 1,4 | 2,4 | 3,4 | 4,4 |
|----------------|------------------|-------------------|-----|
| 1,3 | 2,3 | 3,3 | 4,3 |
| 1,2 OK | 2,2 P? | 3,2 | 4,2 |
| 1,1 V OK | 2,1 A B OK | ^{3,1} P? | 4,1 |

[None, None, None, None]

[None, Breeze, None, None, None]

WUMPUS WORLD

| 1,4 | 2,4 | 3,4 | 4,4 |
|------------------|---------------------|-------------------|-----|
| 1,3 W! | 2,3 | 3,3 | 4,3 |
| 1,2 A S OK | 2,2 OK | 3,2 | 4,2 |
| 1,1 V OK | 2,1 B V OK | ^{3,1} P! | 4,1 |

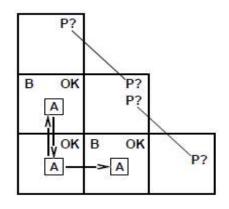
| A | = Agent |
|----|-----------------|
| B | = Breeze |
| G | = Glitter, Gold |
| OK | = Safe square |
| P | = Pit |
| S | = Stench |
| V | = Visited |
| W | = Wumpus |
| | |

| 1,4 | 2,4 P? | 3,4 | 4,4 |
|---------------------|---------------------|-------------------|-----|
| ^{1,3} w! | 2,3 A S G B | 3,3 _{P?} | 4,3 |
| 1,2 S V OK | 2,2 V OK | 3,2 | 4,2 |
| 1,1 V OK | 2,1 B V OK | ^{3,1} P! | 4,1 |

[Stench, None, None, None, None]

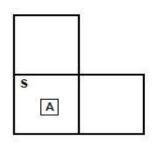
[Stench, Breeze, Glitter, None, None]

OTHER TIGHT SPOTS



Breeze in (1,2) and (2,1) \Rightarrow no safe actions

Assuming pits uniformly distributed, (2,2) has pit w/ prob 0.86, vs. 0.31



Smell in (1,1) \Rightarrow cannot move

Can use a strategy of coercion: shoot straight ahead wumpus was there \Rightarrow dead \Rightarrow safe wumpus wasn't there \Rightarrow safe

LOGIC

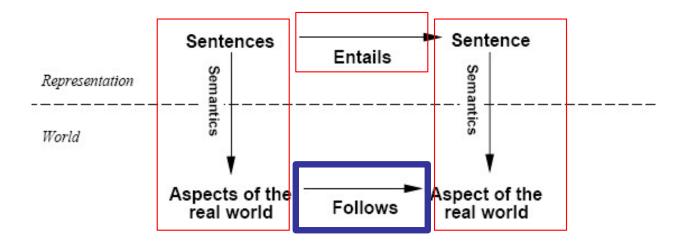
- We used logical reasoning to find the gold.
- Logics
 - are formal languages for representing information such that conclusions can be drawn from formal inference patterns
- Syntax
 - defines the well-formed sentences in the language
- **Semantics**
 - define the "meaning" or interpretation of sentences:
 - connect symbols to real events in the world
 - i.e., define truth of a sentence in a world
- E.g., the language of arithmetic:
 - x+2 ≥ y is a sentence
 - → x2+y > {} is not a sentence

syntax

semantics

- x+2 ≥ y is true in a world where x = 7, y = 1
 x+2 ≥ y is false in a world where x = 0, y = 6

SCHEMATIC PERSPECTIVE



If KB is true in the real world, then any sentence α entailed by KB is also true in the real world.

For example: If I tell you (1) Sue is Mary's sister, and (2) Sue is Amy's mother, then it <u>necessarily</u> follows in the world that Mary is Amy's aunt, even though I told you nothing at all about aunts. This sort of reasoning pattern is what we hope to capture.

EXERCISES

If Edith eats her vegetables, then she can have a cookie. Edith ate her vegetables. Therefore Edith gets a cookie.

$$\begin{array}{c} P \rightarrow Q \\ \hline P \\ \hline \therefore \quad Q \end{array}$$

"If it's your birthday or there will be cake, then there will be cake."

Create a truth table

P:P: it's your birthday; Q:Q: there will be cake. $(PVQ)\rightarrow Q$

WUMPUS WORLD SYNTAX

Sentences? (using Propositional Logic)

Breeze \$5555 \$Stench\$ PIT Breeze \$5555 Stench \$ Breeze PIT Breeze \$5555 \$Stench\$ Breeze Breeze PIT START 2 3 1 4

4

3

2

SEMANTICS

Sentences have a true value with respect to a model

E.g.,

• model $m = \{P_{1,2} = False, P_{3,3} = True, S_{3,1} = False\}$

P_{1,2}, P_{3,3}, S_{3,1} are symbols;

• they can mean anything.

Example Sentence: whether there isn't a pit in (3,3) or a stench in (3,1)

$$\neg P_{3,3} \lor S_{3,1} = ?$$

START

PIT

Breeze

PIT

Breeze

PIT

Breeze

2

1

3

4

4

3

2

1

MODELS

For $x^2 + y^2 = 5$, one possible model that satisfies the equation/sentence is m1 = (x,y) = (2,1), another model that does so is m2 = (1,2).

If a sentence α is true in model m, we say that m satisfies α or sometimes m is a model of α .

We use the notation $M(\alpha)$ to mean the set of all models of α i.e., $M(\alpha) = \{m1(\alpha), m2(\alpha),\}$ where all models m1, m2, satisfy α

m1(α) refers to a single solution / model

 $M(\alpha)$ refers to the set of all possible solutions / models

LOGICAL ENTAILMENT

Logical Reasoning involves the relation of logical entailment between sentences—the idea that a sentence follows logically from another sentence

$$\alpha \models \beta$$
 (alpha entails beta)

 $\alpha \models \beta$ if and only if, in every model in which alpha is true, beta is also true

$$\alpha \models \beta$$
 if and only if $M(\alpha) \subseteq M(\beta)$

LOGICAL ENTAILMENT FROM MATH

Alpha (sentence 1) -> x=0

Beta (sentence 2) -> xy=0

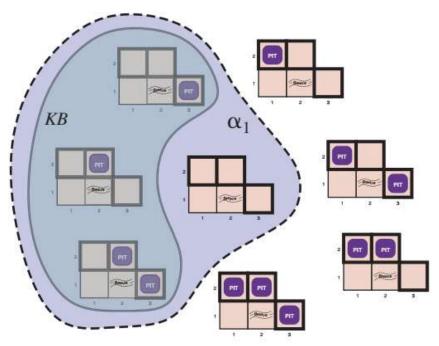
There's only one possible solution of x=0 and that is if x is 0 (x=0), therefore $M(alpha) = \{x=0\}$

But there are many possible solutions of sentence 2, i.e., $M(beta) = \{(x,y) = (0,0), (x,y) = (0,1), (x,y) = (1,0),\}$ one of which is x=0

Since all possible solutions of alpha an be found in the solution set of beta, we say that alpha entails beta

 $\alpha \models \beta$ if and only if $M(\alpha) \subseteq M(\beta)$

WUMPUS WORLD: ENTAILMENT



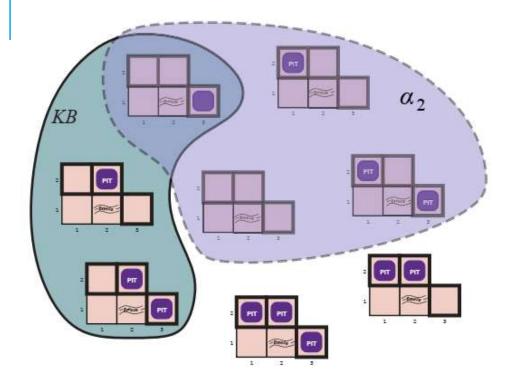
Alpha 1 (sentence) -> no pits in [1, 2]

| 2,4 | 3,4 | 4,4 |
|------------|-------------|-----------------------------------|
| 2,3 | 3,3 | 4,3 |
| 2,2 P? | 3,2 | 4,2 |
| 2,1 A B | 3,1 P? | 4,1 |
| | 2,3 2,2 P? | 2,3 3,3 2,2 P? 3,2 2,1 A 3,1 P? |

[None, Breeze, None, None, None]

 $\langle B \mid = \alpha_1$

WUMPUS WORLD: ENTAILMENT



Alpha 2 (sentence) -> no pits in [2, 2]

| 1,3 | 2,3 | 3,3 | 4,3 |
|----------|------------|--------|-----|
| | | | |
| 1,2 | 2,2 P? | 3,2 | 4,2 |
| OK | | | |
| 1,1 V | 2,1 A B | 3,1 P? | 4,1 |
| OK | OK | | |

[None, Breeze, None, None, None]

 $KB \not\models \alpha_2$

PROPOSITIONAL LOGIC: SYNTAX

The atomic sentences consists of a single proposition symbol.

P, Q, R, $W_{1,3}$ are proposition symbols that evaluate to True or False. $W_{1,3}$ is True if there's a wumpus in (1,3).

Complex sentences are constructed from simpler sentences using parenthesis and logical connectivities.

```
AtomicSentence \rightarrow True \mid False \mid P \mid Q \mid R \mid \dots
ComplexSentence \rightarrow (Sentence) \mid [Sentence]
```

LOGICAL CONNECTIVITIES

¬ (not). A sentence such as ¬W1,3 is called the negation of W1,3. A literal is either an atomic sentence (a positive literal) or a negated atomic sentence (a negative literal).

 Λ (and). A sentence whose main connective is Λ , such as W1,3 Λ P3,1, is called a conjunction; its parts are the conjuncts. (The Λ looks like an "A" for "And.")

V (or). A sentence using V, such as $(W1,3\Lambda P3,1)VW2,2$, is a disjunction of the disjuncts $(W1,3 \Lambda P3,1)$ and W2,2. (Historically, the V comes from the Latin "vel," which means "or." For most people, it is easier to remember V as an upside-down Λ .)

LOGICAL CONNECTIVITIES

 \Rightarrow (implies). A sentence such as (W1,3 \land P3,1) \Rightarrow \neg W2,2 is called an implication (or conditional). Its premise or antecedent is (W1,3 \land P3,1), and its **conclusion** or **consequent** is \neg W2,2. Implications are also known as rules or if—then statements. The implication symbol is sometimes written in other books as \supset or \rightarrow .

 \Leftrightarrow (if and only if). The sentence W1,3 $\Leftrightarrow \neg$ W2,2 is a biconditional. Some other books write this as \equiv .

IMPLICATION VS BICONDITIONAL

| P ⇒ Q (if P then Q) | $P \Leftrightarrow Q$ (P if and only if Q) or $Q \Leftrightarrow P$ (Q if and only if P) |
|---|---|
| If rainy then take umbrella (doesn't mean that if you have taken Umbrella, then it must rain) | If pit in a square then breeze in atleast one of the neighboring square, also if breeze in a square then pit must be in atleast one of the neighboring square |
| If a bullet hits my head, I'll die (doesn't mean that if I die, the bullet must have hit me) | If you fail a mandatory course, you'll have to retake it, if you're retaking a course then it must be that you have failed it in the past |

OPERATOR PRECEDENCE

OPERATOR PRECEDENCE : $\neg, \wedge, \vee, \Rightarrow, \Leftrightarrow$

```
Sentence 
ightarrow AtomicSentence \mid ComplexSentence
AtomicSentence 
ightarrow True \mid False \mid P \mid Q \mid R \mid \dots
ComplexSentence 
ightarrow (Sentence) \mid [Sentence] \mid \neg Sentence \mid Sentence 
ightarrow Sentence \mid Sentence 
ightarrow Sentence \mid Sentence 
ightarrow Sentence \mid Sentence 
ightarrow Sentence 
ightarrow Sentence 
ightarrow Sentence
```

WUMPUS WORLD SENTENCES

Let $P_{i,j}$ be true if there is a pit in [i,j]. Let $B_{i,j}$ be true if there is a breeze in [i,j].

$$\neg P_{1,1}$$

 $\neg B_{1,1}$
 $B_{2,1}$

"Pits cause breezes in adjacent squares"

$$B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$$

 $B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$

"A square is breezy if and only if there is an adjacent pit"

SEMANTICS

In propositional logic, a model simply fixes the truth value—true or false—for every proposition symbol e.g., $m1 = \{P_{1,2} = \text{false}, P_{2,2} = \text{false}, P_{3,1} = \text{true}\}$ says there's no pit in 2,2 and 1,2 but there's one in 3,1.

¬P is true iff P is false in m.

 $P \wedge Q$ is true iff both P and Q are true in m.

P V Q is true iff either P or Q is true in m.

 $P \Rightarrow Q$ is true unless P is true and Q is false in m.

 $P \Leftrightarrow Q$ is true iff P and Q are both true or both false in m.

SEMANTICS

| | | Negation | Conjunction | Disjunction | Implication | Biconditional |
|----------------------------------|-------------------------------|-------------------------------|--|------------------------------|------------------------------|-------------------------------|
| P | Q | $\neg P$ | $P \wedge Q$ | $P \lor Q$ | $P \Rightarrow Q$ | $P \Leftrightarrow Q$ |
| $false \\ false \\ true \\ true$ | $false \ true \ false \ true$ | $true \ true \ false \ false$ | $egin{aligned} false \ false \ true \end{aligned}$ | $false \ true \ true \ true$ | $true \ true \ false \ true$ | $true \ false \ false \ true$ |

Four possible models shown above

IMPLICATION

| | P | Q | $P \Rightarrow Q$ |
|-------------|-------|-------|-------------------|
| m1 ← | false | false | true |
| m2 ← | false | true | true |
| m3 ← | true | false | false |
| m4 ← | true | true | true |

 \Rightarrow says if P is True; then Q must be True (m4).

There is no way that P is True and Q being False (m3), given $P \Rightarrow Q$ is True.

If P is False, then we are making no claim, Q can be either True or False (m1 and m2)

SENTENCES AND EVALUATION

Given a model $m = \{P_{1,2} = False, P_{3,3} = True, S_{3,1} = False\}$, evaluate

$$\neg P_{3,3} \lor S_{3,1} \Rightarrow P_{1,2} \land S_{3,1} \Leftrightarrow P_{3,3}$$

Operator Preference: \neg , \land , \lor , \Rightarrow , \Leftrightarrow

ENTAILMENT IN PROPOSITIONAL LOGIC

$$(x=0) = (xy=0)$$

p=True is True in 2 models both of which are subset of 3 models in which (p \lor q) is True

| p | q | p V q |
|-------|-------|-------|
| True | True | True |
| True | False | True |
| False | True | True |
| False | False | False |

ENTAILMENT IN PROPOSITIONAL LOGIC

 $(p \land q) = (p \lor q)$

p \(\) q is True in 1 model which is a subset of 3 models in which (p \(\varphi \) q) is True

| р | q | p V q | p Λ q |
|-------|-------|-------|--------------|
| True | True | True | True |
| True | False | True | False |
| False | True | True | False |
| False | False | False | False |

ENTAILMENT IN PROPOSITIONAL LOGIC

 $((p \Leftrightarrow q) \land r) \mid = (q \Rightarrow p)$

((p \Leftrightarrow q) \land r) is True in 2 models both of which are subset of 6 models in which (q \Rightarrow p) is True

| р | q | r | (p ⇔ q) ∧ r | $q \Rightarrow p$ |
|-------|-------|-------|--------------------|-------------------|
| False | False | False | False | True |
| False | False | True | True | True |
| False | True | False | False | False |
| False | True | True | False | False |
| True | False | False | False | True |
| True | False | True | False | True |
| True | True | False | False | True |
| True | True | True | True | True |

USING ENTAILMENT FOR ANSWERS

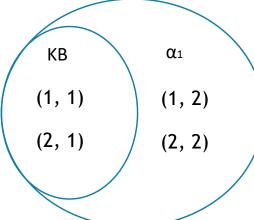
Imagine two variables, cleanliness and dependability (1 for very clean/dependabale; 3 for not at all)

Knowledge base (contains info about John): I know about John through my friends that he is not messy (1 or 2) and always dependable (1)

Alpha 1: Good roomates always score 1 or 2 in either cleanliness or dependability.

Question: Is John a good roommate?

KB
$$\mid = \alpha_1$$
?



USING ENTAILMENT FOR ANSWERS

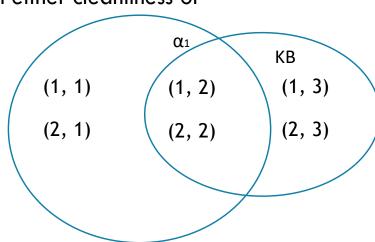
Imagine two variables, cleanliness and dependability (1 for very clean/dependabale; 3 for not at all)

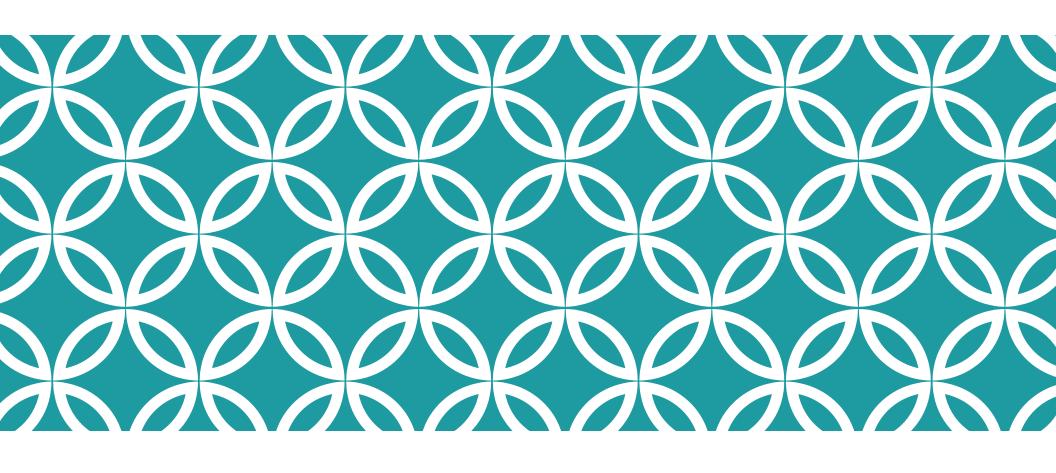
Knowledge base (contains info about John): I know about John through my friends that he is not messy (1 or 2) and he is not always dependable (2 or 3)

Alpha 1: Good roomates always score 1 or 2 in either cleanliness or dependability.

Question: Is John a good roommate?

KB
$$\mid = \alpha_1$$
?





KNOWLEDGE BASE INFERENCE

KNOWLEDGE BASE

We consider knowledge base as a set of rules for a particular problem.

We will use TELL and ASK approach. Tell agent set of rules and ask a query.

We will keep adding rules to our KB while we are searching for the solution

Once we have sufficient set of rules in our KB, we will use inference to find the solution (solution in this case is answer to the query)

WUMPUS WORLD: SYMBOLS

 $P_{x,y}$ is true if there is a pit in [x, y].

 $W_{x,y}$ is true if there is a wumpus in [x, y], dead or alive.

 $B_{x,y}$ is true if the agent perceives a breeze in [x, y].

 $S_{x,y}$ is true if the agent perceives a stench in [x, y].

The sentences we write will suffice to derive $\neg P_{1,2}$ (there is no pit in [1,2])

| 1,4 | 2,4 | 3,4 | 4,4 |
|-----|-----|-----|-----|
| 1,3 | 2,3 | 3,3 | 4,3 |
| 1,2 | 2,2 | 3,2 | 4,2 |
| 1,1 | 2,1 | 3,1 | 4,1 |
| | | | |

TELL RULES TO KB

There is no pit in [1,1]:

$$R_1 : \neg P_{1,1}$$

A square is breezy if and only if there is a pit in a neighboring square. This has to be stated for each square; for now, we include just the relevant squares:

$$R_2: B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$$

$$R_3: B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$$

The preceding sentences are true in all wumpus worlds. Now we include the breeze percepts for the first two squares visited in the specific world the agent is in, leading up to the situation shown.

$$R_4 : \neg B_{1,1}$$

$$R_5 : B_{2,1}$$

| 1,4 | 2,4 | 3,4 | 4,4 |
|----------------|------------------|-------------------|-----|
| 1,3 | 2,3 | 3,3 | 4,3 |
| 1,2 | 2,2 P? | 3,2 | 4,2 |
| ОК | | | |
| 1,1 V OK | 2,1 A B OK | 3,1 _{P?} | 4,1 |

TELL RULES TO KB

Our KB is a conjunction (\wedge) of all rules, i.e.,

KB: $R_1 \wedge R_2 \wedge R_3 \wedge R_4 \wedge R_5$

 $R_1 : \neg P_{1,1}$

 $R_2: B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$

 $R_3:B_{2,1} \Longleftrightarrow (P_{1,1}\ V\ P_{2,2}\ V\ P_{3,1})$

 $R_4 : \neg B_{1,1}$

R5 : **B**2,1

Ask Query: $\neg P_{1,2}$ (there is no pit in [1,2])

 $KB \mid = \neg P_{1,2}$?

| 1,4 | 2,4 | 3,4 | 4,4 |
|----------------|---------|--------|-----|
| 1,3 | 2,3 | 3,3 | 4,3 |
| 1,2 | 2,2 P? | 3,2 | 4,2 |
| OK 1,1 V | 2,1 A B | 3,1 P? | 4,1 |
| oK | OK | | |

ENTAILMENT: MODEL CHECKING

 $|KB| = \neg P_{1,2}$

Find all possible models $M(\neg P1,2)$ where $\neg P1,2$ is True

Find all possible models M(KB) where KB is True.

If M(KB) is a subset of M(\neg P1,2), then KB |= \neg P_{1,2}

KB: R1 \wedge R2 \wedge R3 \wedge R4 \wedge R5

| $B_{1,1}$ | $B_{2,1}$ | $P_{1,1}$ | $P_{1,2}$ | $P_{2,1}$ | $P_{2,2}$ | $P_{3,1}$ | R_1 | R_2 | R_3 | R_4 | R_5 | KB |
|----------------|----------------|----------------|---------------|----------------|----------------|---------------|--------------|--------------|---------------|-----------------|----------------|----------------|
| false false | false false | false false | false $false$ | false false | false false | false true | true true | true true | true false | true $true$ | false false | false false |
| : | : | : | : | : | : | : | : | : | : | \vdots $true$ | : | : |
| false | true | false | false | false | false | false | true | true | false | | true | false |
| false | true | false | false | false | false | true | true | true | true | true | true | true |
| false | true | false | false | false | true | false | true | true | true | true | true | true |
| false | true | false | false | false | true | true | true | true | true | true | true | true |
| false | true | false | false | true | false | false | true | false | false | true | true | false : false |
| : | : | : | : | : | : | : | : | : | : | : | : | |
| true | true | true | true | true | true | true | false | true | true | false | true | |

ENTAILMENT

Model Checking:

discussed in previous slides where we enumerate all possible models

Theorem Proving:

 Applying rules of inference directly to the sentences in our knowledge base to construct a proof of the desired sentence without consulting model

THEOREM PROVING: LOGICAL EQUIVALENCES

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(\alpha \wedge \beta) \equiv (\beta \wedge \alpha) \quad \text{commutativity of } \wedge \\ (\alpha \vee \beta) \equiv (\beta \vee \alpha) \quad \text{commutativity of } \vee \\ ((\alpha \wedge \beta) \wedge \gamma) \equiv (\alpha \wedge (\beta \wedge \gamma)) \quad \text{associativity of } \wedge \\ ((\alpha \vee \beta) \vee \gamma) \equiv (\alpha \vee (\beta \vee \gamma)) \quad \text{associativity of } \vee \\ \neg(\neg \alpha) \equiv \alpha \quad \text{double-negation elimination} \\ (\alpha \Rightarrow \beta) \equiv (\neg \beta \Rightarrow \neg \alpha) \quad \text{contraposition} \\ (\alpha \Rightarrow \beta) \equiv (\neg \alpha \vee \beta) \quad \text{implication elimination} \\ (\alpha \Leftrightarrow \beta) \equiv ((\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)) \quad \text{biconditional elimination} \\ \neg(\alpha \wedge \beta) \equiv (\neg \alpha \vee \neg \beta) \quad \text{De Morgan} \\ \neg(\alpha \vee \beta) \equiv (\neg \alpha \wedge \neg \beta) \quad \text{De Morgan} \\ (\alpha \wedge (\beta \vee \gamma)) \equiv ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma)) \quad \text{distributivity of } \wedge \text{ over } \vee \\ (\alpha \vee (\beta \wedge \gamma)) \equiv ((\alpha \vee \beta) \wedge (\alpha \vee \gamma)) \quad \text{distributivity of } \vee \text{ over } \wedge \\ \end{pmatrix}
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CONCEPTS: LOGICAL EQUIVALENCE

Two sentences α and β are logically equivalent if they are true in the same set of models. We write this as $\alpha \equiv \beta$.

For example, we can easily show (using truth tables) that $P \land Q$ and $Q \land P$ are logically equivalent.

Any two sentences α and β are equivalent only if each of them entails the other: $\alpha \equiv \beta$ if and only if $\alpha \mid = \beta$ and $\beta \mid = \alpha$

CONTRAPOSITION PROOF USING TRUTH TABLE

Theorem Proving: Logical Equivalences Contraposition

Validity
Deduction
Satisfiability
Theorems — Modus Ponens

| р | q | $p\Rightarrowq$ | ¬ q | ¬р | $\neg q \Rightarrow \neg p$ |
|-------|-------|-----------------|-------|-------|-----------------------------|
| False | False | True | True | True | True |
| False | True | True | False | True | True |
| True | False | False | True | False | False |
| True | True | True | False | False | True |

If rainy, then take coat is logically equivalent of saying that if you haven't taken coat then it must not be raining

$$(\alpha \Rightarrow \beta) \equiv (\neg \beta \Rightarrow \neg \alpha)$$
 contraposition

CONCEPTS: VALIDITY

Theorem Proving: Logical Equivalences

Contraposition

Validity

Deduction
Satisfiability

Theorems - Modus Ponens

A sentence is valid if it is true in all models.

For example, the sentence $P \lor \neg P$ is valid (irrespective of the value of P).

Valid sentences are also known as tautologies—they are necessarily true.

CONCEPTS: DEDUCTION

Theorem Proving: Logical Equivalences

Contraposition

Validity

Deduction

Satisfiability

Theorems - Modus Ponens

For any sentences α and β , $\alpha \mid = \beta$ if and only if the sentence ($\alpha \Rightarrow \beta$) is valid i.e.,

$$(\alpha \mid = \beta) \iff (\alpha \Rightarrow \beta)$$

Both sides are equivalent to the assertion that there is no model in which α is true and β is false, i.e., no model in which $\alpha \Rightarrow \beta$ is false.

| | P | Q | $P \Rightarrow Q$ |
|----------------|-------|-------|-------------------|
| m1 ← | false | false | true |
| m2 | false | true | true |
| m3 ← | true | false | false |
| m4 - | true | true | true |

CONCEPTS: SATISFIABILITY

Theorem Proving: Logical Equivalences

Contraposition Validity Deduction

Satisfiability

Theorems - Modus Ponens

A sentence is satisfiable if it is true in, or satisfied by, some model.

For example, the knowledge base given earlier, (R1 \wedge R2 \wedge R3 \wedge R4 \wedge R5), is satisfiable because there are three models in which it is true.

Satisfiability can be checked by enumerating the possible models until one is found that satisfies the sentence.

THEOREM PROVING: PROOFS

Theorem Proving: Logical Equivalences

Contraposition

Validity

Deduction

Satisfiability

Theorems - Modus Ponens

Modus Ponens:

$$\frac{\alpha \Rightarrow \beta, \qquad \alpha}{\beta} \qquad ((\alpha \Rightarrow \beta) \land \alpha) \Rightarrow \beta$$

$$((\alpha \Rightarrow \beta) \land \alpha) \Rightarrow \beta$$

If alpha implies beta, and we know alpha to be True, then B must be True

AND elimination:

If (alpha ∧ Beta) is True then alpha must be True

$$\frac{\alpha \wedge \beta}{\alpha}$$

$$\alpha \wedge \beta \Rightarrow \alpha$$

TELL RULES TO KB

Our KB is a conjunction (Λ) of all rules, i.e.,

KB:
$$R_1 \wedge R_2 \wedge R_3 \wedge R_4 \wedge R_5$$

 $R_1 : \neg P_{1,1}$

 $R_2: B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$

 $R_3:B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$

 $R_4 : \neg B_{1,1}$

R5 : **B**2,1

Ask Query: $\neg P_{1,2}$ (there is no pit in [1,2])

KB $\mid = \neg P_{1,2}$ or KB $\Rightarrow \neg P_{1,2}$?

| 1,4 | 2,4 | 3,4 | 4,4 |
|-----------|-----------|--------|-----|
| 1,3 | 2,3 | 3,3 | 4,3 |
| 1,2 | 2,2 P? | 3,2 | 4,2 |
| OK 1,1 | 2,1 A | 3,1 P? | 4,1 |
| V OK | B OK | | |

 $R_1 : \neg P_{1,1}$

$$R_2: B_{1,1} \iff (P_{1,2} \lor P_{2,1})$$

 $R_3: B_{2,1} \Leftrightarrow (P_{1,1} \lor P_{2,2} \lor P_{3,1})$

 $R_4 : \neg B_{1,1}$

 $R_5 : B_{2,1}$

$$R_6: (B_{1,1} \Rightarrow (P_{1,2} \lor P_{2,1})) \land ((P_{1,2} \lor P_{2,1}) \Rightarrow B_{1,1})$$

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R_1 : \neg P_{1,1}
```

$$R_2: B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$$

$$R_3: B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$$

$$R_4 : \neg B_{1,1}$$

 $R_5 : B_{2,1}$

R6: (B_{1,1}
$$\Rightarrow$$
 (P_{1,2} V P_{2,1})) \wedge ((P_{1,2} V P_{2,1}) \Rightarrow B_{1,1}) $\alpha \wedge \beta$
R7: ((P_{1,2} V P_{2,1}) \Rightarrow B_{1,1})

$$(\alpha \wedge \beta) \equiv (\beta \wedge \alpha) \quad \text{commutativity of } \wedge \\ (\alpha \vee \beta) \equiv (\beta \vee \alpha) \quad \text{commutativity of } \vee \\ ((\alpha \wedge \beta) \wedge \gamma) \equiv (\alpha \wedge (\beta \wedge \gamma)) \quad \text{associativity of } \wedge \\ ((\alpha \vee \beta) \vee \gamma) \equiv (\alpha \vee (\beta \vee \gamma)) \quad \text{associativity of } \vee \\ \neg(\neg \alpha) \equiv \alpha \quad \text{double-negation elimination} \\ (\alpha \Rightarrow \beta) \equiv (\neg \beta \Rightarrow \neg \alpha) \quad \text{contraposition} \\ (\alpha \Rightarrow \beta) \equiv (\neg \alpha \vee \beta) \quad \text{implication elimination} \\ (\alpha \Leftrightarrow \beta) \equiv ((\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)) \quad \text{biconditional elimination} \\ \neg(\alpha \wedge \beta) \equiv (\neg \alpha \vee \neg \beta) \quad \text{De Morgan} \\ \neg(\alpha \vee \beta) \equiv (\neg \alpha \wedge \neg \beta) \quad \text{De Morgan} \\ (\alpha \wedge (\beta \vee \gamma)) \equiv ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma)) \quad \text{distributivity of } \wedge \text{ over } \vee \\ (\alpha \vee (\beta \wedge \gamma)) \equiv ((\alpha \vee \beta) \wedge (\alpha \vee \gamma)) \quad \text{distributivity of } \vee \text{ over } \wedge \\ \end{pmatrix}$$

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((\alpha \vee \beta) \vee \gamma) \equiv (\alpha \vee (\beta \vee \gamma)) associativity of \vee
                                                                                                      \neg(\neg \alpha) \equiv \alpha double-negation elimination
                                                                                               \begin{array}{cccc} (\alpha \Rightarrow \beta) & \equiv & (\neg \beta \Rightarrow \neg \alpha) & \text{contraposition} \\ (\alpha \Rightarrow \beta) & \equiv & (\neg \alpha \lor \beta) & \text{implication elimination} \\ \end{array} 
R_1 : \neg P_{1,1}
                                                                                               (\alpha \Leftrightarrow \beta) \equiv ((\alpha \Rightarrow \beta) \land (\beta \Rightarrow \alpha)) biconditional elimination
R_2: B_{1,1} \iff (P_{1,2} \vee P_{2,1})
                                                                                                 \neg(\alpha \land \beta) \equiv (\neg \alpha \lor \neg \beta) De Morgan
                                                                                                 \neg(\alpha \lor \beta) \equiv (\neg \alpha \land \neg \beta) De Morgan
R_3: B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})
                                                                                        (\alpha \wedge (\beta \vee \gamma)) \equiv ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma)) distributivity of \wedge over \vee
                                                                                         (\alpha \vee (\beta \wedge \gamma)) \equiv ((\alpha \vee \beta) \wedge (\alpha \vee \gamma)) distributivity of \vee over \wedge
R_4 : \neg B_{1,1}
R_5 : B_{2,1}
R_6: (B_{1,1} \Rightarrow (P_{1,2} \vee P_{2,1})) \wedge ((P_{1,2} \vee P_{2,1}) \Rightarrow B_{1,1})
R7: ( (P1,2 \vee P2,1) \Rightarrow B1,1)
R_8: ( \neg B_{1,1} \Rightarrow \neg (P_{1,2} \lor P_{2,1}) )
```

 $(\alpha \wedge \beta) \equiv (\beta \wedge \alpha)$ commutativity of \wedge $(\alpha \vee \beta) \equiv (\beta \vee \alpha)$ commutativity of \vee $((\alpha \wedge \beta) \wedge \gamma) \equiv (\alpha \wedge (\beta \wedge \gamma))$ associativity of \wedge

 $R_1 : \neg P_{1,1}$

 $R_2: B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$

 $R_3: B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$

 $R_4 : \neg B_{1,1}$

 $R_5 : B_{2,1}$

R6: (B_{1,1} \Rightarrow (P_{1,2} \vee P_{2,1})) \wedge ((P_{1,2} \vee P_{2,1}) \Rightarrow B_{1,1})

R7: ((P1,2 V P2,1) \Rightarrow B1,1) $\alpha \Rightarrow \beta, \alpha$

 $R_8: (\neg B_{1,1} \Rightarrow \neg (P_{1,2} \lor P_{2,1}))$

 $R_9: \neg (P_{1,2} \lor P_{2,1})$

$$(\alpha \wedge \beta) \equiv (\beta \wedge \alpha) \quad \text{commutativity of } \wedge \\ (\alpha \vee \beta) \equiv (\beta \vee \alpha) \quad \text{commutativity of } \vee \\ ((\alpha \wedge \beta) \wedge \gamma) \equiv (\alpha \wedge (\beta \wedge \gamma)) \quad \text{associativity of } \wedge \\ ((\alpha \vee \beta) \vee \gamma) \equiv (\alpha \vee (\beta \vee \gamma)) \quad \text{associativity of } \vee \\ \neg(\neg \alpha) \equiv \alpha \quad \text{double-negation elimination} \\ (\alpha \Rightarrow \beta) \equiv (\neg \beta \Rightarrow \neg \alpha) \quad \text{contraposition} \\ (\alpha \Rightarrow \beta) \equiv (\neg \alpha \vee \beta) \quad \text{implication elimination} \\ (\alpha \Leftrightarrow \beta) \equiv ((\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)) \quad \text{biconditional elimination} \\ \neg(\alpha \wedge \beta) \equiv (\neg \alpha \vee \neg \beta) \quad \text{De Morgan} \\ \neg(\alpha \vee \beta) \equiv (\neg \alpha \wedge \neg \beta) \quad \text{De Morgan} \\ (\alpha \wedge (\beta \vee \gamma)) \equiv ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma)) \quad \text{distributivity of } \wedge \text{ over } \vee \\ (\alpha \vee (\beta \wedge \gamma)) \equiv ((\alpha \vee \beta) \wedge (\alpha \vee \gamma)) \quad \text{distributivity of } \vee \text{ over } \wedge \\ \end{pmatrix}$$

```
R_1 : \neg P_{1,1}
R_2: B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})
R_3: B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})
R_4 : \neg B_{1,1}
R_5 : B_{2,1}
R_6: (B_{1,1} \Rightarrow (P_{1,2} \vee P_{2,1})) \land ((P_{1,2} \vee P_{2,1}) \Rightarrow B_{1,1})
R_7: ((P_{1,2} \vee P_{2,1}) \Rightarrow B_{1,1})
R_8: ( \neg B_{1,1} \Rightarrow \neg (P_{1,2} \lor P_{2,1}) )
R_9: \neg (P_{1,2} \lor P_{2,1})
R_{10}: \neg P_{1,2} \wedge \neg P_{2,1}
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(\alpha \wedge \beta) \equiv (\beta \wedge \alpha) commutativity of \wedge
            (\alpha \vee \beta) \equiv (\beta \vee \alpha) commutativity of \vee
((\alpha \wedge \beta) \wedge \gamma) \equiv (\alpha \wedge (\beta \wedge \gamma)) associativity of \wedge
((\alpha \vee \beta) \vee \gamma) \equiv (\alpha \vee (\beta \vee \gamma)) associativity of \vee
              \neg(\neg \alpha) \equiv \alpha double-negation elimination
        (\alpha \Rightarrow \beta) \equiv (\neg \beta \Rightarrow \neg \alpha) contraposition
        (\alpha \Rightarrow \beta) \equiv (\neg \alpha \lor \beta) implication elimination
       (\alpha \Leftrightarrow \beta) \equiv ((\alpha \Rightarrow \beta) \land (\beta \Rightarrow \alpha)) biconditional elimination
         \neg(\alpha \land \beta) \equiv (\neg \alpha \lor \neg \beta) De Morgan
       \neg(\alpha \lor \beta) \equiv (\neg \alpha \land \neg \beta) De Morgan
 (\alpha \wedge (\beta \vee \gamma)) \equiv ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma)) distributivity of \wedge over \vee
 (\alpha \vee (\beta \wedge \gamma)) \equiv ((\alpha \vee \beta) \wedge (\alpha \vee \gamma)) distributivity of \vee over \wedge
```

$$R_1 : \neg P_{1,1}$$

$$R_2: B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$$

$$R_3: B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$$

$$R_4 : \neg B_{1,1}$$

$$R_5 : B_{2,1}$$

R6: (B_{1,1}
$$\Rightarrow$$
 (P_{1,2} \vee P_{2,1})) \wedge ((P_{1,2} \vee P_{2,1}) \Rightarrow B_{1,1})

$$R_7: ((P_{1,2} \vee P_{2,1}) \Rightarrow B_{1,1})$$

$$R_8: (\neg B_{1,1} \Rightarrow \neg (P_{1,2} \lor P_{2,1}))$$

$$R_9: \neg (P_{1,2} \lor P_{2,1})$$

$$R_{10}: \neg P_{1,2} \wedge \neg P_{2,1}$$

R10: neither [1,2] nor [2,1] contains a pit.

In many practical cases, finding a proof can be more efficient because the proof can ignore irrelevant propositions, no matter how many of them there are.

For example, the proof given earlier leading to $\neg P_{1,2} \land \neg P_{2,1}$ does not mention the propositions $B_{2,1}$, $P_{1,1}$, $P_{2,2}$, or $P_{3,1}$.

EXERCISE

Prove ¬P2,1

 $R_1 : \neg P_{1,1}$

 $R_2: B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$

 $R_3: B_{2,1} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$

 $R_4 : \neg B_{1,1}$

 $R_5 : B_{2,1}$

```
(\alpha \wedge \beta) \equiv (\beta \wedge \alpha) \quad \text{commutativity of } \wedge \\ (\alpha \vee \beta) \equiv (\beta \vee \alpha) \quad \text{commutativity of } \vee \\ ((\alpha \wedge \beta) \wedge \gamma) \equiv (\alpha \wedge (\beta \wedge \gamma)) \quad \text{associativity of } \wedge \\ ((\alpha \vee \beta) \vee \gamma) \equiv (\alpha \vee (\beta \vee \gamma)) \quad \text{associativity of } \vee \\ \neg(\neg \alpha) \equiv \alpha \quad \text{double-negation elimination} \\ (\alpha \Rightarrow \beta) \equiv (\neg \beta \Rightarrow \neg \alpha) \quad \text{contraposition} \\ (\alpha \Rightarrow \beta) \equiv (\neg \alpha \vee \beta) \quad \text{implication elimination} \\ (\alpha \Leftrightarrow \beta) \equiv ((\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)) \quad \text{biconditional elimination} \\ \neg(\alpha \wedge \beta) \equiv (\neg \alpha \vee \neg \beta) \quad \text{De Morgan} \\ \neg(\alpha \vee \beta) \equiv (\neg \alpha \wedge \neg \beta) \quad \text{De Morgan} \\ (\alpha \wedge (\beta \vee \gamma)) \equiv ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma)) \quad \text{distributivity of } \wedge \text{ over } \vee \\ (\alpha \vee (\beta \wedge \gamma)) \equiv ((\alpha \vee \beta) \wedge (\alpha \vee \gamma)) \quad \text{distributivity of } \vee \text{ over } \wedge \\ \end{pmatrix}
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INFERENCE BY RESOLUTION

Suppose the agent returns from [2,1] to [1,1] and then goes to [1,2], where it perceives a stench, but no breeze.

We add the following facts to the knowledge base:

$$R_{11}: \neg B_{1,2}$$
.

$$R_{12}: B_{1,2} \Leftrightarrow (P_{1,1} \vee P_{2,2} \vee P_{1,3})$$

| 1,4 | 2,4 | 3,4 | 4,4 |
|-----------------------|------------|--------|-----|
| ^{1,3} w! | 2,3 | 3,3 | 4,3 |
| 1,2 A S ↑ OK | 2,2 OK | 3,2 | 4,2 |
| 1,1 V OK | 2,1 B V OK | 3,1 P! | 4,1 |

[Stench, None, None, None, None]

By the same process that led to R₁₀ earlier, we can now derive the absence of pits in [2,2] and [1,3]:

 $R_{13}: \neg P_{2,2}$ (Do this as an exercise)

 $R_{14}: \neg P_{1,3}$ (Do this as an exercise)

INFERENCE BY RESOLUTION

R3: B2,1 \Leftrightarrow (P1,1 V P2,2 V P3,1) $(\alpha \Leftrightarrow \beta) \equiv ((\alpha \Rightarrow \beta) \land (\beta \Rightarrow \alpha))$ biconditional elimination

R₁₅: (B_{2,1} \Rightarrow (P_{1,1} V P_{2,2} V P_{3,1})) \land ((P_{1,1} V P_{2,2} V P_{3,1}) \Rightarrow B_{2,1})

 $R_{16}: B_{2,1} \Rightarrow (P_{1,1} \vee P_{2,2} \vee P_{3,1})$ (and elimination of R₁₅)

But we already know that there's breeze in (2,1) via

 $R_5 : B_{2,1}$

Therefore (P1,1 V P2,2 V P3,1) must be True (Modus Ponens), i,e,

 $R_{17}: (P_{1,1} \vee P_{2,2} \vee P_{3,1})$

| 1,4 | 2,4 | 3,4 | 4,4 |
|---------------------|------------|--------|-----|
| 1,3 W! | 2,3 | 3,3 | 4,3 |
| 1,2 A S OK | 2,2 OK | 3,2 | 4,2 |
| 1,1 OK | 2,1 B V OK | 3,1 P! | 4,1 |

[Stench, None, None, None, None]

UNIT RESOLUTION

$$R_1 : \neg P_{1,1}$$

 $R13: \neg P2,2$ (Do this as an exercise)

Combining R1 and R17,

Combining R13 and R18

R19: P3,1

 $\frac{(P_{1,1} \vee P_{2,2} \vee P_{3,1}), \neg P_{1,1}}{(P_{2,2} \vee P_{3,1})}$ $\frac{(P_{2,2} \vee P_{3,1}), \neg P_{2,2}}{(P_{3,1})}$

| 1,4 | 2,4 | 3,4 | 4,4 |
|-----------------------|------------|-------------------|-----|
| ^{1,3} w! | 2,3 | 3,3 | 4,3 |
| 1,2 A S ↑ OK | 2,2 OK | 3,2 | 4,2 |
| 1,1 V OK | 2,1 B V OK | ^{3,1} P! | 4,1 |

[Stench, None, None, None, None]

where each
$$\ell$$
 is a literal and ℓ_i and m are complementary literals

$$\frac{\ell_1 \vee \dots \vee \ell_k, \quad m}{\ell_1 \vee \dots \vee \ell_{i-1} \vee \ell_{i+1} \vee \dots \vee \ell_k}$$

Unit resolution

FULL RESOLUTION

This says that resolution takes two clauses and produces a new clause containing all the literals of the two original clauses except the two complementary literals

$$\frac{P_{1,1} \vee P_{3,1}, \quad \neg P_{1,1} \vee \neg P_{2,2}}{P_{3,1} \vee \neg P_{2,2}}$$

$$\frac{\ell_1 \vee \dots \vee \ell_k, \quad m_1 \vee \dots \vee m_n}{\ell_1 \vee \dots \vee \ell_{i-1} \vee \ell_{i+1} \vee \dots \vee \ell_k \vee m_1 \vee \dots \vee m_{j-1} \vee m_{j+1} \vee \dots \vee m_n}$$

where ℓ_i and m_j are complementary literals.

CONJUNCTIVE NORMAL FORM

The resolution rules that we studied in last couple of slides apply only on disjunction (V) of literals (or clauses as they are called).

Every sentence of propositional logic is logically equivalent to a conjunction of clauses.

A sentence expressed as a conjunction of clauses is said to be in conjunctive normal form or CNF.

Example: ($P_{3,3} \lor S_{3,1}$) \land ($\neg S_{3,1} \lor P_{1,2} \lor P_{3,3}$) \land ...

$B_{1,1} \iff (P_{1,2} \lor P_{2,1}) \text{ INTO CNF?}$

1. Eliminate \Leftrightarrow , replacing $\alpha \Leftrightarrow \beta$ with $(\alpha \Rightarrow \beta) \land (\beta \Rightarrow \alpha)$.

$$(B_{1,1} \Rightarrow (P_{1,2} \vee P_{2,1})) \wedge ((P_{1,2} \vee P_{2,1}) \Rightarrow B_{1,1}).$$

2. Eliminate \Rightarrow , replacing $\alpha \Rightarrow \beta$ with $\neg \alpha \lor \beta$:

$$(\neg B_{1,1} \lor P_{1,2} \lor P_{2,1}) \land (\neg (P_{1,2} \lor P_{2,1}) \lor B_{1,1})$$
.

3. CNF requires \neg to appear only in literals, so we "move \neg inwards"

$$(\neg B_{1,1} \lor P_{1,2} \lor P_{2,1}) \land ((\neg P_{1,2} \land \neg P_{2,1}) \lor B_{1,1})$$
.

4. Now we have a sentence containing nested \land and \lor operators applied to literals. We apply the distributivity law from Figure 7.11, distributing \lor over \land wherever possible.

$$(\neg B_{1,1} \lor P_{1,2} \lor P_{2,1}) \land (\neg P_{1,2} \lor B_{1,1}) \land (\neg P_{2,1} \lor B_{1,1})$$
.