

# Lab Assignment 3

## Network and Communication

*Name: Kulvir Singh*

*Reg. No.: 19BCE2074*

### **Question 1:**

Implement the Distance Vector Routing Protocol

### **Aim :**

To implement the distance vector routing protocol using C programming language and display the output accordingly.

### **Algorithm :**

A router transmits its distance vector to each of its neighbors in a routing packet. Each router receives and saves the most recently received distance vector from each of its neighbors. A router recalculates its distance vector when:

It receives a distance vector from a neighbor containing different information than before. It discovers that a link to a neighbor has gone down.

The DV calculation is based on minimizing the cost to each destination

$D_x(y)$  = Estimate of least cost from x to y

$C(x,v)$  = Node x knows cost to each neighbor v

$D_x = [D_x(y): y \in N]$  = Node x maintains distance vector

Node x also maintains its neighbors' distance vectors

– For each neighbor v, x maintains  $D_v = [D_v(y): y \in N]$

### **Code Text :**

```
#include<stdio.h>
struct node
{
    unsigned dist[20];
    unsigned from[20];
}rt[10];
int main()
{
```

```

int costmat[20][20];
int nodes,i,j,k,count=0;
printf("\n Kulvir Singh \n 19BCE2074 \n\n DISTANCE VECTOR PROTOCOL \n");
printf("\nEnter the number of nodes : ");
scanf("%d",&nodes);
printf("\nEnter the cost matrix :\n");
for(i=0;i<nodes;i++)
{
for(j=0;j<nodes;j++)
{
scanf("%d",&costmat[i][j]);
costmat[i][i]=0;
rt[i].dist[j]=costmat[i][j]; //initialise the distance equal to cost matrix
rt[i].from[j]=j;
}
}
do
{
count=0;
for(i=0;i<nodes;i++) //We choose arbitrary vertex k and we calculate the direct distance from the node i
to k using the cost matrix
//and add the distance from k to node j
for(j=0;j<nodes;j++)
for(k=0;k<nodes;k++)
if(rt[i].dist[j]>costmat[i][k]+rt[k].dist[j])
{//We calculate the minimum distance
rt[i].dist[j]=rt[i].dist[k]+rt[k].dist[j];
rt[i].from[j]=k;
count++;
}
}while(count!=0);
for(i=0;i<nodes;i++)
{
printf("\n\n For router %d\n",i+1);
for(j=0;j<nodes;j++)
{
printf("\t\nnode %d via %d Distance %d ",j+1,rt[i].from[j]+1,rt[i].dist[j]);
}
}
printf("\n\n");
getch();
}

```

## Code Screenshots :

```
#include<stdio.h>
struct node
{
    unsigned dist[20];
    unsigned from[20];
}rt[10];
int main()
{
    int costmat[20][20];
    int nodes,i,j,k,count=0;
    printf("\n Kulvir Singh \n 19BCE2074 \n\n DISTANCE VECTOR PROTOCOL \n");
    printf("\nEnter the number of nodes : ");
    scanf("%d",&nodes);
    printf("\nEnter the cost matrix :\n");
    for(i=0;i<nodes;i++)
    {
        for(j=0;j<nodes;j++)
        {
            scanf("%d",&costmat[i][j]);
            costmat[i][i]=0;
            rt[i].dist[j]=costmat[i][j]; //initialise the distance equal to cost matrix
            rt[i].from[j]=j;
        }
    }
    do
    {
        count=0;
        for(i=0;i<nodes;i++) //We choose arbitrary vertex k and we calculate the direct dis
        //and add the distance from k to node j
        for(j=0;j<nodes;j++)
        for(k=0;k<nodes;k++)
        31     for(k=0;k<nodes;k++)
        32     if(rt[i].dist[j]>costmat[i][k]+rt[k].dist[j])
        33     { //We calculate the minimum distance
        34     rt[i].dist[j]=rt[i].dist[k]+rt[k].dist[j];
        35     rt[i].from[j]=k;
        36     count++;
        37     }
        38     }while(count!=0);
        39     for(i=0;i<nodes;i++)
        40     {
        41     printf("\n\n For router %d\n",i+1);
        42     for(j=0;j<nodes;j++)
        43     {
        44     printf("\t\nnode %d via %d Distance %d ",j+1,rt[i].from[j]+1,rt[i].dist[j]);
        45     }
        46     }
        47     printf("\n\n");
        48     getch();
        49     }
```

## Output Screenshots :

```
kulvir06@ubuntu:~/Desktop/net com$ gcc dv.c -o dv
kulvir06@ubuntu:~/Desktop/net com$ ./dv
```

```
Kulvir Singh
19BCE2074
```

```
DISTANCE VECTOR PROTOCOL
```

```
Enter the number of nodes : 3
```

```
Enter the cost matrix :
```

```
0 2 5
9 0 2
5 4 0
```

```
For router 1
```

```
node 1 via 1 Distance 0
node 2 via 2 Distance 2
node 3 via 2 Distance 4
```

```
For router 2
```

```
node 1 via 3 Distance 7
node 2 via 2 Distance 0
node 3 via 3 Distance 2
```

```
For router 3
```

```
node 1 via 1 Distance 5
node 2 via 2 Distance 4
node 3 via 3 Distance 0
```

```
kulvir06@ubuntu:~/Desktop/net com$
```

## Question 2:

Implement the Link State Routing Protocol

### Aim :

To implement the link state routing protocol using C programming language and display the output accordingly.

### Algorithm :

```
function dijkstra(G, S)
  for each vertex V in G
    distance[V] <- infinite
    previous[V] <- NULL
  If V != S, add V to Priority Queue Q
  distance[S] <- 0

  while Q IS NOT EMPTY
    U <- Extract MIN from Q
    for each unvisited neighbour V of U
      tempDistance <- distance[U] + edge_weight(U, V)
      if tempDistance < distance[V]
        distance[V] <- tempDistance
        previous[V] <- U
  return distance[], previous[]
```

### Code Text :

```
#include <stdio.h>
#include <string.h>
int main()
{
  int count,src_router,i,j,k,w,v,min;
  int cost_matrix[100][100],dist[100],last[100];
  int flag[100];
  printf("\n Kulvir Singh \n 19BCE2074 \n Link State Protocol \n\n");
  printf("\n Enter the no of routers:\t");
  scanf("%d",&count);
  printf("\n Enter the cost matrix values:");
  for(i=0;i<count;i++)
  {
    for(j=0;j<count;j++)
    {
      printf("\n%d->%d:",i,j);
      scanf("%d",&cost_matrix[i][j]);
      if(cost_matrix[i][j]<0)cost_matrix[i][j]=1000;
```

```

}
}
printf("\n Enter the source router:");
scanf("%d",&src_router);
for(v=0;v<count;v++)
{
flag[v]=0;
last[v]=src_router;
dist[v]=cost_matrix[src_router][v];
}
flag[src_router]=1;
for(i=0;i<count;i++)
{
min=1000;
for(w=0;w<count;w++)
{
if(!flag[w])
if(dist[w]<min)
{
v=w;
min=dist[w];
}
}
flag[v]=1;
for(w=0;w<count;w++)
{
if(!flag[w])
if(min+cost_matrix[v][w]<dist[w])
{
dist[w]=min+cost_matrix[v][w];
last[w]=v;
}
}
}
for(i=0;i<count;i++)
{
printf("\n%d==>%d:Path taken:%d",src_router,i,i);
w=i;
while(w!=src_router)
{
printf("\n<--%d",last[w]);w=last[w];
}
printf("\n Shortest path cost:%d",dist[i]);
}
}

```

## Code Screenshots :

```
#include <stdio.h>
#include <string.h>
int main()
{
    int count,src_router,i,j,k,w,v,min;
    int cost_matrix[100][100],dist[100],last[100];
    int flag[100];
    printf("\n Kulvir Singh \n 19BCE2074 \n Link State Protocol \n\n");
    printf("\n Enter the no of routers:\t");
    scanf("%d",&count);
    printf("\n Enter the cost matrix values:");
    for(i=0;i<count;i++)
    {
        for(j=0;j<count;j++)
        {
            printf("\n%d->%d:",i,j);
            scanf("%d",&cost_matrix[i][j]);
            if(cost_matrix[i][j]<0)cost_matrix[i][j]=1000;
        }
    }
    printf("\n Enter the source router:");
    scanf("%d",&src_router);
    for(v=0;v<count;v++)
    {
        flag[v]=0;
        last[v]=src_router;
        dist[v]=cost_matrix[src_router][v];
    }
    flag[src_router]=1;
    for(i=0;i<count;i++)
    {
```

```

min=1000;
for(w=0;w<count;w++)
{
    if(!flag[w])
    if(dist[w]<min)
    {
        v=w;
        min=dist[w];
    }
}
flag[v]=1;
for(w=0;w<count;w++)
{
    if(!flag[w])
    if(min+cost_matrix[v][w]<dist[w])
    {
        dist[w]=min+cost_matrix[v][w];
        last[w]=v;
    }
}
for(i=0;i<count;i++)
{
    printf("\n%d==>%d:Path taken:%d",src_router,i,i);
    w=i;
    while(w!=src_router)
    {
        printf("\n<--%d",last[w]);w=last[w];
    }
    printf("\n Shortest path cost:%d",dist[i]);
}
}

```



## Output Screenshots :

```
Kulvir Singh
19BCE2074
Link State Protocol

Enter the no of routers:      3

Enter the cost matrix values:
0->0:0
0->1:2
0->2:3
1->0:1
1->1:0
1->2:5
2->0:1
2->1:1
2->2:0

Enter the source router:2

2==>0:Path taken:0
<--2
Shortest path cost:1

2==>1:Path taken:1
<--2
Shortest path cost:1

2==>2:Path taken:2
Shortest path cost:0
kulvir06@ubuntu:~/Desktop/net com$
```

### Question 3:

Show the Performance Evaluation between Distance Vector Routing Protocol and Link State Routing Protocol

#### Aim :

To implement the distance vector protocol and link state protocol and give a comparative study, display the output accordingly in any programming language.

#### Algorithm :

Implement the same algorithms as given in distance vector part and link state part and display results accordingly.

#### Code Text :

```
#include<stdio.h>
#include<string.h>
struct node
{
    unsigned dist[20];
    unsigned from[20];
}rt[10];
int main()
{
    printf("\n Kulvir Singh \n 19BCE2074 \n Comparison of protocols \n\n Distance Vector\n");
    int costmat[20][20];
    int nodes,i,j,k,count=0;
    printf("\nEnter the number of nodes : ");
    scanf("%d",&nodes);
    printf("\nEnter the cost matrix :\n");
    for(i=0;i<nodes;i++)
    {
        for(j=0;j<nodes;j++)
        {
            scanf("%d",&costmat[i][j]);
            costmat[i][i]=0;
            rt[i].dist[j]=costmat[i][j]; //initialise the distance equal to cost matrix
            rt[i].from[j]=j;
        }
    }
    do
    {
        count=0;
        for(i=0;i<nodes;i++) //We choose arbitrary vertex k and we calculate the direct distance from the node i
        to k using the cost matrix
        //and add the distance from k to node j
```

```

for(j=0;j<nodes;j++)
for(k=0;k<nodes;k++)
if(rt[i].dist[j]>costmat[i][k]+rt[k].dist[j])
{//We calculate the minimum distance
rt[i].dist[j]=rt[i].dist[k]+rt[k].dist[j];
rt[i].from[j]=k;
count++;
}
}while(count!=0);
int sourceRouter = 0;
printf("\nEnter source router : \n");
scanf("%d",&sourceRouter);
for(j=0;j<nodes;j++)
{
printf("\t\tnode %d via %d Distance %d ",j+1,rt[sourceRouter].from[j]+1,rt[sourceRouter].dist[j]);
}
printf("\n\n");
//
//
//
//
//
printf("\n\nLink State Protocol");
count =0; i=0; j=0; k=0;
int src_router,w,v,min;
int cost_matrix[100][100],dist[100],last[100];
int flag[100];

printf("\n Enter the no of routers:\t");
scanf("%d",&count);
printf("\n Enter the cost matrix values:");
for(i=0;i<count;i++)
{
for(j=0;j<count;j++)
{
printf("\n%d->%d:",i,j);
scanf("%d",&cost_matrix[i][j]);
if(cost_matrix[i][j]<0)cost_matrix[i][j]=1000;
}
}
printf("\n Enter the source router:");
scanf("%d",&src_router);
for(v=0;v<count;v++)
{
flag[v]=0;
last[v]=src_router;
dist[v]=cost_matrix[src_router][v];
}

```

```

flag[src_router]=1;
for(i=0;i<count;i++)
{
min=1000;
for(w=0;w<count;w++)
{
if(!flag[w])
if(dist[w]<min)
{
v=w;
min=dist[w];
}
}
flag[v]=1;
for(w=0;w<count;w++)
{
if(!flag[w])
if(min+cost_matrix[v][w]<dist[w])
{
dist[w]=min+cost_matrix[v][w];
last[w]=v;
}
}
}
for(i=0;i<count;i++)
{
printf("\n%d==>%d:Path taken:%d",src_router,i,i);
w=i;
while(w!=src_router)
{
printf("\n<--%d",last[w]);w=last[w];
}
printf("\n Shortest path cost:%d\n",dist[i]);
}
}

```

## Code Screenshots :

```
#include<stdio.h>
#include<string.h>
struct node
{
    unsigned dist[20];
    unsigned from[20];
}rt[10];
int main()
{
    printf("\n Kulvir Singh \n 19BCE2074 \n Comparison of protocols \n\n\n Distance Vector\n");
    int costmat[20][20];
    int nodes,i,j,k,count=0;
    printf("\nEnter the number of nodes : ");
    scanf("%d",&nodes);
    printf("\nEnter the cost matrix :\n");
    for(i=0;i<nodes;i++)
    {
        for(j=0;j<nodes;j++)
        {
            scanf("%d",&costmat[i][j]);
            costmat[i][i]=0;
            rt[i].dist[j]=costmat[i][j]; //initialise the distance equal to cost matrix
            rt[i].from[j]=j;
        }
    }
    do
    {
        count=0;
        for(i=0;i<nodes;i++) //We choose arbitrary vertex k and we calculate the direct distance from the node i to node j
        //and add the distance from k to node j
        for(j=0;j<nodes;j++)
        for(k=0;k<nodes;k++)
        if(rt[i].dist[j]>costmat[i][k]+rt[k].dist[j])
        { //We calculate the minimum distance
            rt[i].dist[j]=rt[i].dist[k]+rt[k].dist[j];
            rt[i].from[j]=k;
            count++;
        }
    }while(count!=0);
    int sourceRouter = 0;
    printf("\nEnter source router : \n");
    scanf("%d",&sourceRouter);
    for(j=0;j<nodes;j++)
    {
```

```

for(j=0;j<nodes;j++)
{
printf("\t\nnode %d via %d Distance %d ",j+1,rt[sourceRouter].from[j]+1,rt[sourceRouter].dist[j]);
}
printf("\n\n");
//
//
//
//
//
printf("\n\nLink State Protocol");
count =0; i=0; j=0; k=0;
int src_router,w,v,min;
int cost_matrix[100][100],dist[100],last[100];
int flag[100];

printf("\n Enter the no of routers:\t");
scanf("%d",&count);
printf("\n Enter the cost matrix values:");
for(i=0;i<count;i++)
{
for(j=0;j<count;j++)
{
printf("\n%d->%d:",i,j);
scanf("%d",&cost_matrix[i][j]);
if(cost_matrix[i][j]<0)cost_matrix[i][j]=1000;
}
}
printf("\n Enter the source router:");
scanf("%d",&src_router);
for(v=0;v<count;v++)
{
flag[v]=0;
last[v]=src_router;
dist[v]=cost_matrix[src_router][v];
}
flag[src_router]=1;
for(i=0;i<count;i++)
{
min=1000;
for(w=0;w<count;w++)
{
if(!flag[w])
if(dist[w]<min)

```

```

if(!flag[w])
if(dist[w]<min)
{
    v=w;
min=dist[w];
}
}
flag[v]=1;
for(w=0;w<count;w++)
{
if(!flag[w])
if(min+cost_matrix[v][w]<dist[w])
{
dist[w]=min+cost_matrix[v][w];
last[w]=v;
}
}
}
for(i=0;i<count;i++)
{
printf("\n%d==>%d:Path taken:%d",src_router,i,i);
w=i;
while(w!=src_router)
{
printf("\n<--%d",last[w]);w=last[w];
}
printf("\n Shortest path cost:%d\n",dist[i]);
}
}
|

```

**Output Screenshots :**

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19BCE2074  
Comparison of protocols

### Distance Vector

Enter the number of nodes : 3

Enter the cost matrix :

0 1 2

2 0 5

6 7 0

Enter source router :

1

node 1 via 1 Distance 2

node 2 via 2 Distance 0

node 3 via 1 Distance 4

### Link State Protocol

Enter the no of routers: 3

Enter the cost matrix values:

0->0:0

0->1:1

0->2:2

1->0:2

1->1:0

1->2:5

2->0:6

2->1:7

2->2:0



```
Enter the source router:1
1==>0:Path taken:0
<--1
  Shortest path cost:2

1==>1:Path taken:1
  Shortest path cost:0

1==>2:Path taken:2
<--0
<--1
  Shortest path cost:4
kulvir06@ubuntu:~/Desktop/net com$
```