

# Interfaces

CSC 209 Data Structures

**Kulwadee Somboonviwat**

kulwadee.som [at] sit.kmutt.ac.th

# Solution to Lecture 1's Practice Exercise

Go to CSC209 GitHub page for source code: [https://github.com/kulwadeesom/csc209\\_256002](https://github.com/kulwadeesom/csc209_256002)

```
/**  
 * Returns the difference of this vector and b.  
 * @param b another vector.  
 *  
 * @return the vector this - b  
 */  
public Vector minus(Vector b) {  
    /* INSERT YOUR CODE HERE */  
    double[] c = new double[N];  
    for (int i = 0; i < N; i++)  
        c[i] = coords[i] - b.coords[i];  
    return new Vector(c);  
    /* INSERT YOUR CODE HERE */  
}
```

```
/**  
 * Returns the dot product of this vector and b.  
 * https://en.wikipedia.org/wiki/Dot\_product  
 * a . b = a1 * b1 + a2 * b2 + ... + aN * bN  
 * @param b another vector.  
 *  
 * @return the vector this dot b  
 */  
public double dot(Vector b) {  
    double dotProd = 0.0;  
    /* INSERT YOUR CODE HERE */  
    for (int i = 0; i < N; i++) {  
        dotProd += coords[i] * b.coords[i];  
    }  
    /* INSERT YOUR CODE HERE */  
    return dotProd;  
}
```

# Interfaces

- a set of requirements for the classes that want to conform to the interface.
- Conforming class must provide implementations of all methods specified by the interface.
- Interface is **not** a class (thus, cannot be instantiated with the **new** operator).
- A class can implement **multiple interfaces** (but can inherit from only one superclass).
- Use cases:

- Service provider E.g. **Arrays.sort**:

“if the class of your array elements conforms to **Comparable** interface, then I’ll sort the array for you.”

(ref: [https://docs.oracle.com/javase/7/docs/api/java/util/Arrays.html#sort\(object\[\]\)](https://docs.oracle.com/javase/7/docs/api/java/util/Arrays.html#sort(object[])))

```
public interface Comparable
{
    int compareTo(Object other); // automatically public
}
```

# Example: Sorting Planets by Radius Size

```
import java.util.Arrays;

public class PlanetSortTest {
    public static void main(String[] args) {
        Planet[] planets = new Planet[9];

        planets[0] = new Planet( name: "Mercury", radius: 2440, distanceFromSun: 57.9);
        planets[1] = new Planet( name: "Venus", radius: 6052, distanceFromSun: 108.2);
        planets[2] = new Planet( name: "Earth", radius: 6371, distanceFromSun: 149.6);
        planets[3] = new Planet( name: "Mars", radius: 3390, distanceFromSun: 227.9);
        planets[4] = new Planet( name: "Jupiter", radius: 69911, distanceFromSun: 778.3);
        planets[5] = new Planet( name: "Saturn", radius: 58232, distanceFromSun: 1427.0);
        planets[6] = new Planet( name: "Uranus", radius: 25362, distanceFromSun: 2871.0);
        planets[7] = new Planet( name: "Neptune", radius: 24622, distanceFromSun: 4497.1);
        planets[8] = new Planet( name: "Pluto", radius: 1188, distanceFromSun: 5913);

        Arrays.sort(planets);      // class Planet must implement the Comparable interface

        for (Planet p : planets)
            System.out.println(p);
    }
}
```

# Example: Sorting Planets by Radius Size

```
public class Planet implements Comparable {
    private String name;
    private double radius; // in kilometre
    private double distanceFromSun; // in Million kilometre

    public Planet(String name, double radius, double distanceFromSun) {
        this.name = name;
        this.radius = radius;
        this.distanceFromSun = distanceFromSun;
    }
    public String getName() { return name; }
    public double getRadiusInKm() { return radius; }
    public double getDistanceFromSun() { return distanceFromSun; }
    public String toString() {...}

    /**
     * Compares planets by size (radius in kilometres).
     * @param otherObject another Planet object
     * @return a negative value if this planet is smaller,
     * zero if the two planets have equal radii,
     * a positive value otherwise.
     */
    public int compareTo(Object otherObject) {
        Planet other = (Planet) otherObject;
        return Double.compare(radius, other.radius);
    }
}
```

# What if you want to sort planets by distance?

- Option 1: re-implement the **compareTo** method of the Planet class
- Option 2: use the **Comparator** version of Arrays.sort.  
(ref: <https://docs.oracle.com/javase/7/docs/api/java/util/Comparator.html>)

```
public interface Comparator<T> {  
    int compare(T o1, T1 o2);  
}
```

# Example: Sorting Planet by Distance from the Sun

```
import java.util.Arrays;
import java.util.Comparator;

public class PlanetSortByDist {
    public static void main(String[] args) {
        Planet[] planets = new Planet[9];
        planets[0] = new Planet( name: "Mercury", radius: 2440, distanceFromSun: 57.9);
        planets[1] = new Planet( name: "Venus", radius: 6052, distanceFromSun: 108.2);
        planets[2] = new Planet( name: "Earth", radius: 6371, distanceFromSun: 149.6);
        planets[3] = new Planet( name: "Mars", radius: 3390, distanceFromSun: 227.9);
        planets[4] = new Planet( name: "Jupiter", radius: 69911, distanceFromSun: 778.3);
        planets[5] = new Planet( name: "Saturn", radius: 58232, distanceFromSun: 1427.0);
        planets[6] = new Planet( name: "Uranus", radius: 25362, distanceFromSun: 2871.0);
        planets[7] = new Planet( name: "Neptune", radius: 24622, distanceFromSun: 4497.1);
        planets[8] = new Planet( name: "Pluto", radius: 1188, distanceFromSun: 5913);
```

```
        Arrays.sort(planets, new PlanetComparator());
```

```
        for (Planet p : planets) System.out.println(p);
    }
}
```

```
class PlanetComparator implements Comparator<Planet> {
    public int compare(Planet p1, Planet p2) {
        return (int)(p1.getDistanceFromSun() - p2.getDistanceFromSun());
    }
}
```

Planet class remains unchanged!

# Key Properties of Java Interfaces

- Since an interface is not a class, you cannot instantiate it

```
x = new Comparable( ... ); // Error
```

- You can declare variables of interface type:

```
Comparable x; // OK
```

- The variable of interface type must refer to an object of a class that implements the interface:

```
x = new Planet(...); // OK: because Planet class implements Comparable
```