

DMYTRO PROKOPENKO | .NET Developer

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SUMMARY

Highly motivated and enthusiastic .NET developer, proficient in C#, ASP.NET Core and Entity Framework Core. Strong understanding of OOP, SOLID principles, and Clean Architecture. Fluent in English (B2). Passionate about programming and committed to delivering high-quality, innovative solutions.

EDUCATION

Bachelor of Computer Science

National Aerospace University – "Kharkiv Aviation Institute", Kharkiv, 2026

SKILLS

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|-------------------------|----------------------|
| • C# / .NET Core | • Git, GitHub |
| • ASP.NET Core | • Docker |
| • MVC, Web API | • SQL, PostgreSQL |
| • OOP, SOLID | • HTML, CSS |
| • Entity Framework Core | • Ukrainian - Native |
| • English – B2 | |
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PROJECTS

Stream API

(June 2024 –)

Responsibilities:

- Developed an API for a streaming platform where users can launch and watch broadcasts.
- Implemented functionality for user streamers to create broadcasts and assign categories (games) to them.
- Managed CRUD operations for categories, ensuring only moderators could add, edit, or delete categories.
- Enabled users to filter broadcasts based on assigned categories.

Achievements:

- Successfully implemented the broadcast creation feature, allowing user streamers to initiate broadcasts with randomly generated content links.
 - Added robust validation for broadcast creation to ensure data integrity and consistency.
 - Ensured that broadcasts could be assigned multiple categories, with checks to prevent duplicate assignments.
 - Developed a filtering system that allows users to easily find broadcasts by category, enhancing the user experience.
 - Utilized Clean Architecture and Domain-Driven Design (DDD) principles to ensure a scalable and maintainable codebase.
 - Integrated JWT token-based authentication to manage roles and permissions effectively.
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CERTIFICATIONS

C# Intermediate: Classes, Interfaces and OOP – [Link](#)

C# Advanced Topics: Prepare for Technical Interviews – [Link](#)

Understanding HTML and CSS (2024 Edition) – [Link](#)