Collection of First-order logic rule formalization of traffic rule. Exampleindicates rule and output indicates its first-order formal output.

**Example**: You MUST stop behind the line at a junction with a 'Stop' sign and a solid white line across the road. Wait for a safe gap in the traffic before you move off.

*Output*:  $\exists X \ is Junction(X) \land stopSign(X) \rightarrow stop(driver)$ 

**Example**: Give way to anyone still crossing after the signal for vehicles has changed to green. This advice applies to all crossings.

*Output*:  $trafficLight(X, green) \land on(X, pedestrian) \rightarrow stop(driver)$ 

**Example:** In slow-moving and queuing traffic you should keep crossings completely clear, as blocking these makes it difficult and dangerous for pedestrians to cross. You should not enter a pedestrian crossing if you are unable to completely clear the crossing. Nor should you block advanced stop lines for cycles. **Output:**  $isCrossing(X) \land slowTraffic(X) \land cantCross(X, driver) \rightarrow \neg driveTo(X, driver)$ 

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**Example**: Before moving off you should -use all mirrors to check the road is clear -look round to check the blind spots (the areas you are unable to see in the mirrors) -signal if necessary before moving out -look around for a final check.

*Output*:  $\forall Z \ roadSegment(X, Z, W) \land free(W) \land signal(driver) \rightarrow startDriving(driver)$ 

**Example**: The approach to a junction may have a 'Give Way' sign or a triangle marked on the road. You MUST give way to traffic on the main road when emerging from a junction with broken white lines across the road. **Output**: isJunction(X)  $\land$  on(X, driver)  $\land$  (giveWaySign(X) V triangleOn(X))  $\rightarrow \neg$  rightOfWay(driver)

**Example**: Before moving off you should -use all mirrors to check the road is clear -look round to check the blind spots (the areas you are unable to see in the mirrors) -signal if necessary before moving out -look around for a final check.

*Output*:  $\forall Z \ roadSegment(X, Z, W) \land free(W) \land signal(driver) \rightarrow startDriving(driver)$ 

**Example**: Before overtaking you should make sure -the road is sufficiently clear ahead -road users are not beginning to overtake you -there is a suitable gap in front of the road user you plan to overtake.

Output:  $\exists Z \ \forall X \ \forall Y \ \neg \ obstacles(X) \ \land \neg \ overtake(Y \ , driver) \ \land \ (roadSegment(X \ , Z \ , gap) \ \land \ gap > 50m) \ \land \neg \ overtake(Y \ , Z) \rightarrow overtake(driver, Z)$ 

**Example**: All passengers are required to fasten their seatbelts.

**Output**:  $\exists X \exists Y \ passenger(X) \land seatbelt(Y) \rightarrow fasten(X, Y)$ 

**Example**: You MUST stop behind the line at a junction with a 'Stop' sign and a solid white line across the road. Wait for a safe gap in the traffic before you move off.

*Output*:  $\exists X \ isJunction(X) \land stopSign(X) \rightarrow stop(driver)$ 

**Example**: Give way to anyone still crossing after the signal for vehicles has changed to green. This advice applies to all crossings.

*Output*:  $trafficLight(X, green) \land on(X, pedestrian) \rightarrow stop(driver)$ 

**Example:** In slow-moving and queuing traffic you should keep crossings completely clear, as blocking these makes it difficult and dangerous for pedestrians to cross. You should not enter a pedestrian crossing if you are unable to completely clear the crossing. Nor should you block advanced stop lines for cycles.

*Output*:  $isCrossing(X) \land slowTraffic(X) \land cantCross(X, driver) \rightarrow \neg driveTo(X, driver)$ 

**Example**: Before moving off you should -use all mirrors to check the road is clear -look round to check the blind spots (the areas you are unable to see in the mirrors) -signal if necessary before moving out -look around for a final check.

*Output:*  $\forall Z \ roadSegment(X, Z, W) \land free(W) \land signal(driver) \rightarrow startDriving(driver)$ 

**Example**: The approach to a junction may have a 'Give Way' sign or a triangle marked on the road. You MUST give way to traffic on the main road when emerging from a junction with broken white lines across the road.

**Output**: isJunction(X)  $\land$  on(X, driver)  $\land$  ( giveWaySign(X)  $\lor$  triangleOn(X) )  $\rightarrow \neg$  rightOfWay(driver) **Example**: Before moving off you should -use all mirrors to check the road is clear -look round to check the blind

**Example**: Before moving off you should -use all mirrors to check the road is clear -look round to check the blind spots (the areas you are unable to see in the mirrors) -signal if necessary before moving out -look around for a

final check.

 $\textbf{\textit{Output:}} \ \forall Z \ \textit{roadSegment}(X \ , Z \ , W) \ \land \textit{free}(W) \ \land \textit{signal}(\textit{driver}) \rightarrow \textit{startDriving}(\textit{driver})$ 

**Example**: All passengers are required to fasten their seatbelts. **Output**:  $\exists X \exists Y \text{ passenger}(X) \land \text{ seatbelt}(Y) \rightarrow \text{ fasten}(X, Y)$