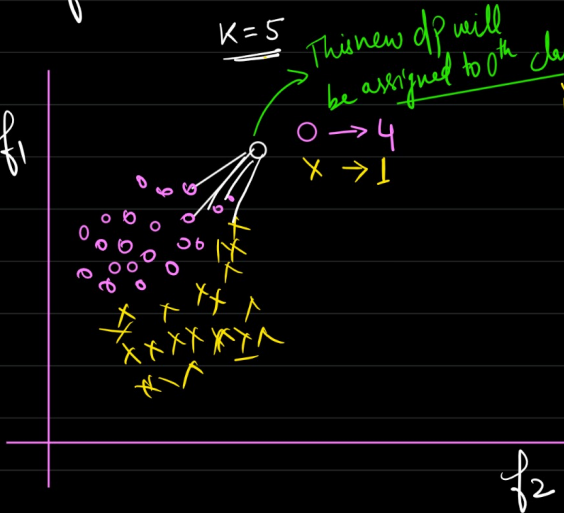


K-Nearest Neighbour (KNN)

- ① KNN classifier
- ② KNN Regressor

① KNN classifier

f_1	f_2	y
-	-	0
-	-	1
-	-	0
-	-	0
-	-	1

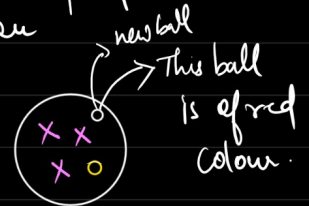


in both of the cases you have considered

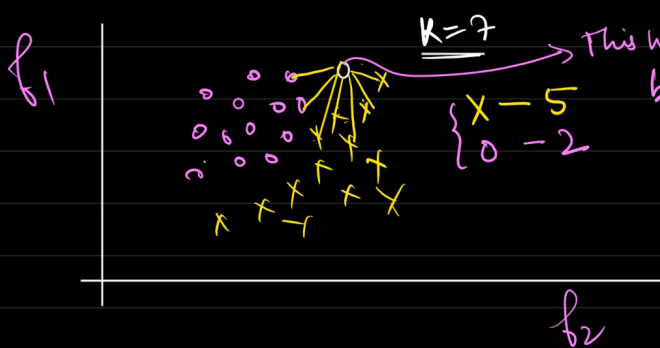
the majority colour ball in the bag as deciding factor.

idea:- you will be like people surrounding you

Sc-1



Sc-2



→ As K changes the class of new dp might also change.

⇓
K is a hyperparameter =

① plot the datapoints in n-d space

② Initialise the K value (No of Neighbours you want to consider)

Corner Case



K → odd → 1, 3, 5, 7

$K \in 1 \rightarrow \infty$

$K > 0$

(generally taken as $K > 3$)

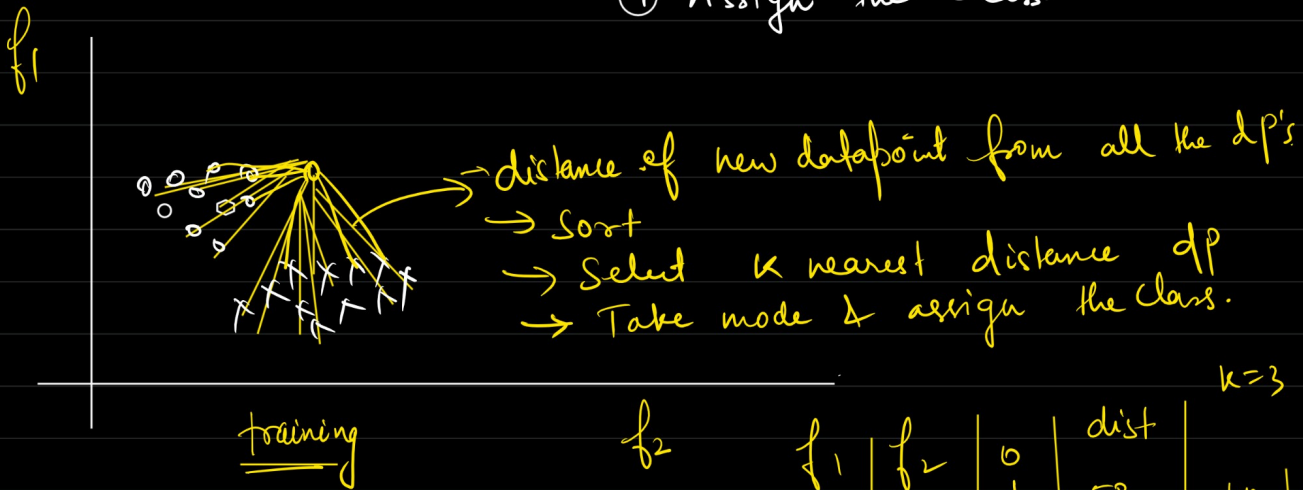
→ Calculate the distance of new datapoint w.r.t to all d.p.s.

→ Sort the distance.

→ based on K find the class of that K nearest datapoint.

③ Find the mode of the class

④ Assign the class.



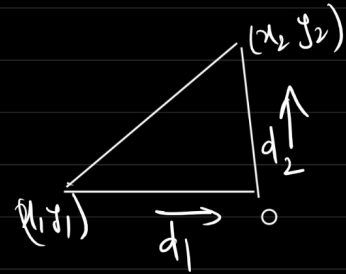
To calculate distance

① Euclidean distance

(x_1, y_1) (x_2, y_2)
 distance = $\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2}$

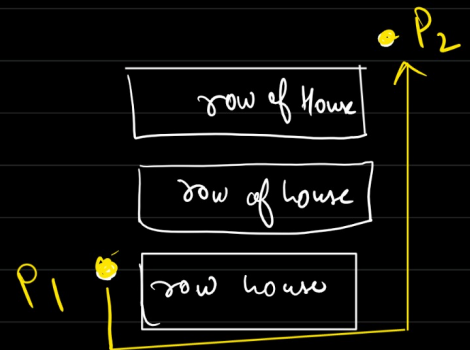
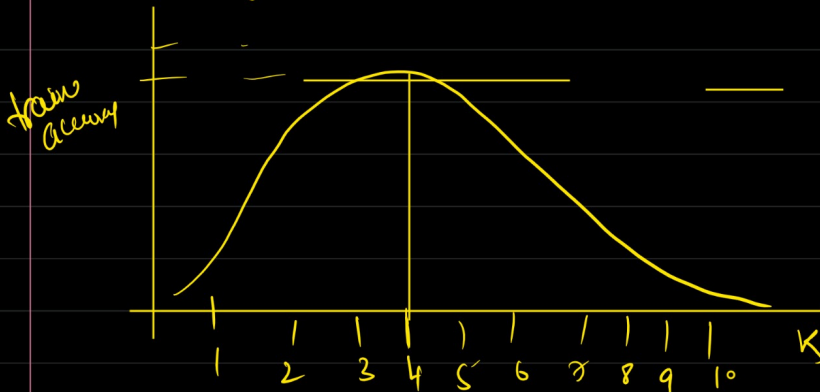
A \rightarrow B
 by Aeroplane \rightarrow Euclidean distance.

② Manhattan distance



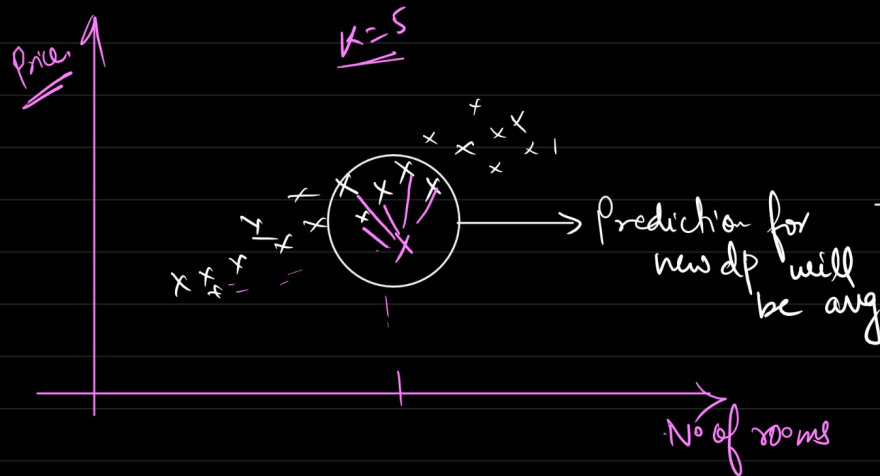
distance = $d_1 + d_2$

* k - hyperparameter



* for different k , you keep track of train / test accuracy.

② Regression



Conclusion of Classification



→ In case of outlier, instead of Avg you can take median.

* Advantage

- Easy to Understand / very intuitive.
- Performance of model in terms of evaluation metric is good

* disadvantage.

→ Lazy learner

→ At the real time the distance of test data from each of dp is calculated \Rightarrow Brute Force.



→ n dp $\rightarrow n-1$ distance you will be calculating

→ Computationally expensive
Time complexity $O(N)$

ML models

eager learner

(All the model parameters are calculated while training and used for prediction)

lazy learner

↓
you are calculating parameters of model in real time

* Variants of kN

- ① KD Tree
 - ② Ball tree
- } optimizers