

Support Vector classifier indepth Maths

① Eqn of line, plane, hyperplane.

$$y = mx + c$$

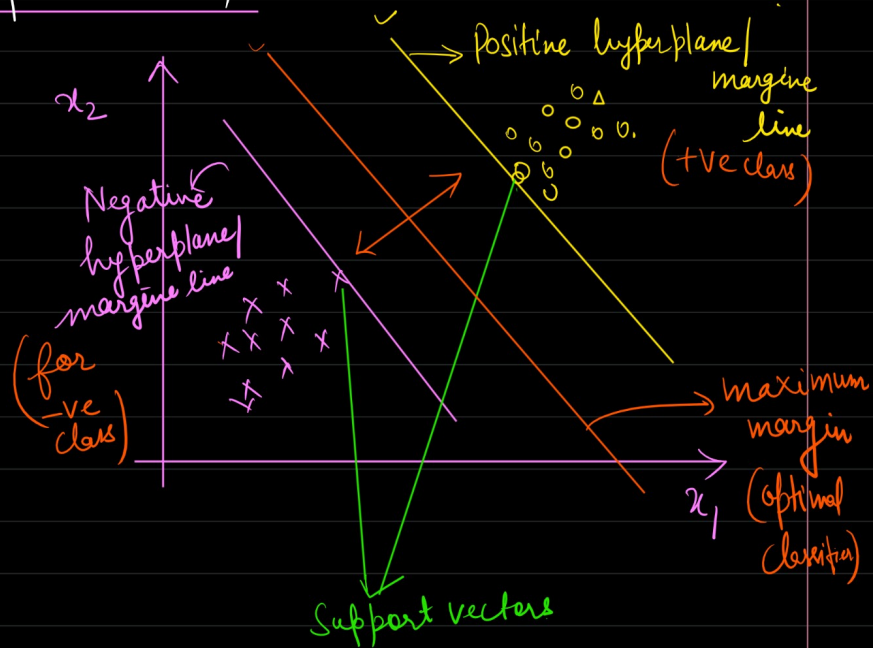
$$y = \theta_0 + \theta_1 x_1$$

$$ax + by + c = 0$$

$$by = -ax - c$$

$$y = \boxed{-\frac{a}{b}}x - \boxed{\frac{c}{b}}$$

\downarrow \downarrow
 m $y = mx + c$



In more than 3d

$$y = \theta_0 + \theta_1 x_1$$

$$y = \theta_0 + \theta_1 x_1 + \theta_2 x_2 + \theta_3 x_3 + \dots + \theta_n x_n \rightarrow \text{hyperplane}$$

$$y = b + w_1 x_1 + w_2 x_2 + w_3 x_3 + \dots + w_n x_n$$

b - bias
 w - weights

$$y = b + w_1 x_1 + w_2 x_2 + w_3 x_3 + w_4 x_4$$

$$w = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \\ w_4 \end{bmatrix}$$

$$x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}$$

$$w^T = [w_1, w_2, w_3, w_4] \cdot \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} \Rightarrow w_1 x_1 + w_2 x_2 + w_3 x_3 + w_4 x_4 + b$$

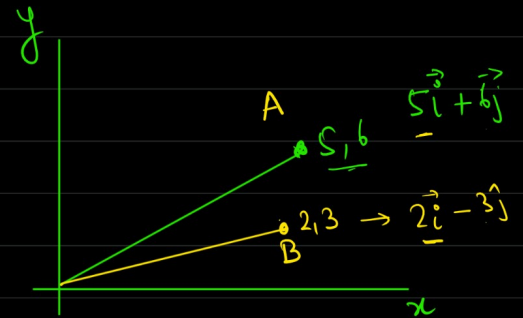
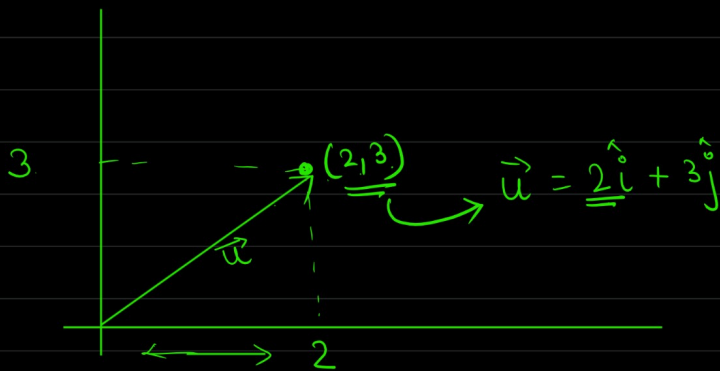
\downarrow \downarrow
 w^T x

$$y = w^T x + b \quad (y = mx + c)$$

$$ax + by + c = 0$$

$$w^T x + b = 0$$

②

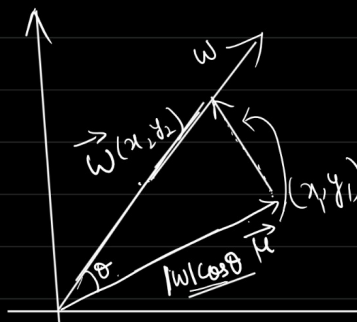


③

Vector subtraction $\vec{A} - \vec{B}$

$$(5-2)\vec{i} + (6-3)\vec{j} = 3\vec{i} + 3\vec{j}$$

④ Dot product of vectors.



$$w \cdot u = |\vec{w}| \cos \theta \cdot |\vec{u}|$$

dot product means projection of \vec{u} on \vec{w}