

Title: "[...] Mojang has explicitly banned all NFT technologies from anything to do with its game [...]" (link in comments)

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NFT company will make its own Minecraft game with the same "playstyle, look and feel" following Mojang ban

By [Vikki Blake](#) published about 16 hours ago

"Make no mistake, this is a web2 vs web3 battle"

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(Image credit: Mojang Studios)

An NFT company has hit back at Mojang after it decided that "blockchain technologies are not permitted to be integrated" in Minecraft by vowing to make its own Minecraft-like game.

As we reported earlier in the week, [Minecraft](#) developer Mojang has **explicitly banned all NFT technologies from anything to do with its game**, confirming that "integrations of NFTs with Minecraft are generally not something [it] will support or allow" including "NFTs associated with any in-game content, including worlds, skins, persona items, or other mods".

NFT Worlds, a company that sells Minecraft seeds - the codes used to generate the worlds you play within - as non-fungible tokens (NFTs) called the decision "a step backwards in innovation", telling its Discord users that it was trying to "find an alternative outcome".

Declaring that "Microsoft, Mojang and Minecraft have signaled they have no regard for creators, builders and players", NFT Worlds now says it is "diving head first" into developing "a new game and platform based on many of the core mechanics of Minecraft, but with the modernization and active development Minecraft has been