

Title: To pass the time: Game Night!

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Created 2021-06-01 16:35:26 UTC

Permalink: /r/ratioatblessons/comments/np6bi/to\_pass\_the\_time\_game\_night/

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Is\_self: True

This should help with focus in order to avoid slip-ups ■

[Professor Evil and The Citadel of

Time](<https://boardgamegeek.com/boardgame/219708/professor-evil-and-citadel-time>) (2017)

>Professor Evil owns a time machine, and he's been ripping off all the best historical items from times both past and future. Your team has been charged with confiscating these items and returning them to their proper locations in time, so you now need to infiltrate the mansion and abscond with four items before Prof. Evil can secrete four of them in locations inaccessible to you. Thankfully the old soul is a bit daft and won't evaporate you should he catch you lurking through the mansion, but simply scoot you out the front door where he'll forget about you immediately.

[Professor Evil and The Architects of Magic](<https://boardgamegeek.com/boardgame/253423/professor-evil-and-citadel-time-professor-evil-and>) (2018 Booster)

>The Professor Evil and the Architects of Magic expansion brings new surprises to Professor Evil and the Citadel of Time.

Lloyd Right and Morgane Cardini are two new members of your team, each with a new skills that may help you beat the Professor. You are free to combine Lloyd and Morgane's talents with those of your favourite characters in any way you wish, and then once again do battle with the Professor!

The Professor's Possessions are new treasure tiles that represent one of the Professor's most prized personal artefacts. Mix these new treasures with the others, and then look out for them when they appear around the Castle. If you can rescue a possession it will give the team a boost, but if the Professor stashes a possession before you get to it, you'll start to hear the clock tick even faster. Beware!

The Time Portals allow the Professor to make use of his own amazing time travel technology — to manipulate time within the Castle itself! When he moves around the Castle, the Professor will open time portals in each room he stops in. And if he ever revisits one, he will jump back in time and repeat his turn, making him an even-more formidable opponent!