

Title: GME, LRC, and IMX truly are "changing the game". Why GameStop will become a tech giant.

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Hello all, today I had a powerful realization / insight about what GameStop and their partners are doing, and just how huge the implications could be, with concern to asset price, as well as the future of gaming, publishing, and financial technology.

I decided to take my eyes off the chart for a while, and really think about the implications of the technology. Beyond the initial announcement, consider / imagine the true impact of what GameStop is building. It will be huge for them as a company, and will be huge for adoption of blockchain in general. What do I mean by "huge"? I believe that GameStop is about to become a tech giant at a faster pace than any company ever has. I do believe that Loopring is going to "Outcompete incumbent fintech, and to become "The new financial system", at least to some extent. I think Immutable X is a very powerful technology with room / high expectations to run.

****I am not giving financial advice. This is for entertainment. These are my opinions. Do your own research. Do NOT place trades based on what I write.****

If you like this post, feel free to cross-post this, or to share with proper credit provided. I can't post in Superstonk, and I can't post in Loopring for a while because I guess I'm an asshole or something. Just trying to fight the good fight, for what I believe is right. It gets heated with the shills and the sheep etc. Anyways... here we go:

We all know why we are invested (\$\$\$), so I'll state my OPINION outright. I personally feel that the price of GME, based on fundamentals alone, is going to go far past what many people are mentally prepared for. That's right, perhaps you've done mental exercises for M0ASS prices, but are you prepared to see fundamental prices that are many multiples beyond the current all time high?

Remember that GameStop is a low float stock (the real non-synthetic float), and so the price is not as high as it seems... being in the hundreds of dollars. Start thinking thousands, and tens of thousands of dollars per share (aside from / after the M0ASS). I believe GameStop is due for a stock split soon, perhaps after M0ASS is settled, just because the price needs room to run to allow the market cap to grow significantly. That's considering the normal stock market... but if the shares are ever tokenized then the price per coin is perceived much differently in the crypto world. Anyways...

This post also talks about LRC and IMX as well, and so why not, I'll share my opinion here too. Some people don't like price speculation", but some people do. Using legit measures such as market cap comparisons or using net income to show the possibilities for future growth is a good way to measure risk vs. reward. I am not giving predictions. I am simply stating what is possible... again, in my opinion.

And my OPINION, is that both LRC and IMX will see new all time highs in the near future, and that both will go several multiples of their all time highs, likely this year. I am much more bullish on Loopring for a variety of reasons, but IMX is also a great Layer 2 ZKRollup technology, with many partnerships, including of course GameStop! If Microsoft steps into this threesome I am going to have a heart attack. What happened recently with the IMX (GameStop) dilution / dump was extremely discouraging, and was extremely harsh timing, but I am still VERY bullish in the near and long term. Apparently there may have been some shorting that piled on to this situation. But again I look away from the charts to see the big picture. And I HODL.

If you want to know more about how I feel about Loopring feel free to read my old posts. I still think that LRC will work it's place to the #3 crypto, or at least the market cap of what we now call the #3 crypto, which is currently at 78 billion market cap. In comparison if Loopring rose to the same market cap, the price would be about \$60 (50x current price). Remember that the entire market will grow. There are coins that are far from being in the top 10... which used to be in the top 10... yet they still have a price that is

MANY multiples of what it was when they "fell" from the top 10. Our perception of what constitutes a high market cap / a top 10 market cap coin will change in the future, as it has over the years.

Loopring is the most robust and powerful technology on the block(chain). Again, if you want to read more about that topic, check out my previous posts. They are still completely relevant besides that the Q4 announcement didn't come as expected.

My tits are still jacked to the tippy tip of my nippy nips (•)(•), for Loopring, GME, IMX, and basically any company that is going to power what's coming. I am more bullish than ever. Seriously, I am more optimistic than I was months ago, and I thought that that, was impossible. Here is why.

GameStop and their partners are building something that I believe will revolutionize the gaming world, the publishing world, the world of NFTs, blockchain itself, as well as the businesses that power the platform. By saying "revolutionize", I am not just picking a fancy word. I literally think that the world is about to experience mass adoption of web 3.0, faster than most expected.

GME, LRC, IMX, and other partners, are all coming together to streamline web 3.0, to give people the power to profit from their own digital creations / content, to build an interconnected metaverse of games where people can trade game items and be social, and to give publishers a place to profitably share their creations with the world.

First, I'll start with this realization that I had, concerning what GameStop (& partners) is doing to unlock the door to mass adoption.

The seamless experience

Today, (for about 10 seconds) I looked into potentially playing a blockchain game called Gods Unchained. In doing so, I had a simple insight / realization that shows how important it is to make web 3.0, as easy to use as the current internet services that we are accustomed to.

Mass adoption will not happen until using web 3.0 is as easy as web 2.0. The technology doesn't need to be "not that hard" for people to adopt it... it needs to be "easy peasy".

Blockchain technology will not be widely viewed as the superior technology that it is, until it is as easy to use as its web 2.0 counterparts. I don't blame people for having this perception. If they released a car that got 1,000 MPG, but the car was incredibly hard to operate, it would never succeed.

I wanted to play Gods unchained, so I went to the website. I searched "Do you have to have a wallet to play Gods Unchained". Sure enough, if you want to play to earn, then you need to have a wallet, like Metamask. You might say, "well... yeah, duh! That's how it works."

That's the problem, is that this is how blockchain still works. Why hasn't the company integrated everything that is needed into their own process / system, if they want me to play their game / use their technology. You might say that it is unreasonable to expect so much. IS IT THOUGH?

I closed the screen and didn't play. WTF is Metamask anyways (I know what it is, I'm just making a point). I just want to play a game, but now I am being redirected to a third party wallet, that has "god knows what" involved in the creation / research process. Meh. I'd rather stick with centralized gaming.

Until the wallet and any additional component that is needed for web 3.0 is seamlessly integrated into one simple process, where basically anyone's Grandma can participate... decentralized technology / gaming / finance cannot take center stage. I would literally rather buy a console than sign up for ANOTHER account to make the gaming session happen.

There must be some company out there who can tie all of these technologies together in one neat little package. There must be a company who will be the first to combine the marketplace, the games, the items inside the store / game, and the wallet that holds it... all into one delightful customer experience in the web 3.0 world. Surely there is someone out there who has the nuts to stitch it all together, so that blockchain can finally be usable by the masses.

Go ahead... say the name. Say it Kenny... you miserable, unsuccessful, sociopathic fuck. You're god damned right! GameStop.

<https://preview.redd.it/aj2wvo58xeg81.jpg?width=873&format=pjpg&auto=webp&s=fc8adaf19714637abb27f1fe29e554a285ef6f90>

Dios mio han matado a Kenny.

Dios mio han matado a "big tech".

Dios mio han matado a "fintech".

But how can one company accomplish such an incredible thing? With partnership(s)! With an in-house team of the brightest minds in business and technology. With a chairman who knows exactly what he is doing, and who understands his customer base with complete respect. With a chairman who doesn't flinch when people say "Amazon".

So many companies are dipping their toes into blockchain waters... piggy backing off of projects, and putting out headlines about their little NFT collections (a very good thing, but nothing in comparison)... but GameStop did a canon ball off of the high dive, right into the deep end of blockchain. When companies want to incorporate NFTs into their business, to mint a collection of their own... who are they going to come to? GameStop.

We are at the stage where they are just about to hit the water.

Rich people who have been soaking in the sun without ever getting wet are about to be drenched. Huge waves are about to be made. Those who foolishly bet that there would be no splash, are about to be underwater (even more). I'm talking about the depths of the abyss. That's how far underwater these shorts are going to be.

<https://preview.redd.it/i1mbtcr55fg81.jpg?width=600&format=pjpg&auto=webp&s=06c85ae8a730fdddaef6201149d73bf3073860b>

Remember that Amazon started as a book store. Now they own half of the internet (AWS), they sell digital movies and TV shows, and are the main source for buying everything under the sun.

GameStop started as a brick and mortar game store. Things change. Now they sell telescopes and electronics and A LOT of other stuff. Now they are a blockchain company too. Start wrapping your head around the idea of GameStop turning into a tech giant, because it's happening right before your eyes, on multiple levels.

This isn't a company with a broken leg that's being mended with traditional medicine... this is a company being turned into an android with super strength.

<https://preview.redd.it/ze2fa6q9afg81.jpg?width=500&format=pjpg&auto=webp&s=3f7df89b81b3635d64c52889e8aa0f768cd00295>

In the same way that a company needs a variety of employees with a variety of skillsets, this project requires a variety of companies to achieve such a big goal.

Will GameStop just do everything themselves? To create a new blockchain technology that is capable of scalability (Layer 2), all by themselves? No, they go to the experts who already have the technology built (LRC & IMX).

It goes both ways. The store needs a platform, and the platform needs a wallet / exchange. The

marketplace needs creators, and the creators need a marketplace.

Instead of going into competition with each other, these companies combined to become more powerful than they could ever be by themselves... filling the gaps that are needed to build a seamless bridge to web 3.0. The front end, the back end, the wallet, the marketplace, the ability to publish, the ability to profit, and the ability to connect all of it in a metaverse.

<https://i.redd.it/dtiznzuucfg81.gif>

Whether on paper or not, they are becoming a whole new entity. Let's face it... this is a fight, and GameStop was being picked on. In addition to working out for a year straight, GameStop just called all of their buddies to the fight, and each one of them is bigger than the last one.

<https://preview.redd.it/cheawxc93hg81.png?width=512&format;=png&auto;=webp&s;=e80bb124f892127f2dfb037ede52042c1ebcb041>

The most bullish partnership

The most amazing partnership that exists, which I am slowly starting to realize is the most impacting partnership of all, is the partnership with YOU. No I am not talking about the comradery on these subs. I am talking about the partnership between the marketplace, and the content creators. The partnership between the businesses, and the people who will compose the marketplace, the metaverse, and the games.

This is a partnership that I don't think is discussed enough, beyond saying, "It will be huge!" Maybe that's because it's hard to find words that describe such a bullish idea.

It's a whole new model that benefits everyone, and it will be very disruptive indeed. Instead of powerful corporations crushing content creators and taking the lion's share of the profits and the glory, the corporation will provide an environment where TONS of creators can come to a fair, uncorrupt place to share their content with the world, and to get a fair cut of all sales that take place, not just the first time, but every time a sale happens.

But it's not just about the creators, it's also about the players. Think of your favorite game with an online community, and how amazing it was just within that single game... to be able to hang out, sell items, go on boss runs, etc.

Now imagine how amazing that will be when games are held within a metaverse, and there is a community / connectivity between all of the games. Remember "In the future, games are the places you go"

Rather than asking your buddies, "What game are you playing", you might ask them to meet over by the Gods Unchained portal.

<https://preview.redd.it/m4y51lw6ifg81.jpg?width=341&format;=jpg&auto;=webp&s;=a0083a05dd4012985164dd043493314d1a4cf7ce>

Imagine being able to sell your extra rare sword to get that new car upgrade in another game. Imagine being able to sell that sword for actual money, where it is not against the game rules to do so... but actually encouraged and facilitated by the platform. Imagine selling the new car that you unlocked so that you can deck out your RPG character with new equipment. Imagine being able to sell the game that you beat 3 times and want someone else to enjoy.

But it goes beyond gaming, I think. We all know by now that NFT's are more than images, and can be used as any type of digital content (or even as a representation of a physical item, such as proof of ownership of a Rolex).

Think about the process for publishing basically anything these days. Creators are faced with two choices,

work with a big company, or self publish. They can attempt to sell to a big company that can do whatever they want with the creator's creation, including changing the content, underpaying them, failing to pay any royalties, or just not working with them.

If they self publish, they have to do everything themselves... all the marketing, the technical stuff, everything.

There must be a company out there would could give the best of both worlds. A company that could provide the marketplace and all of the technology required to sell the content, not just once, but over and over again with royalties given for each "secondary market" sale. A company who could give the power to the people who truly deserve it. A company who appreciates the creators and shares profit fairly, thereby potentially attracting every person who wants to publish anything digital.

Say it Kenny. Say the name.

So let's circle back now. Giving people the power to publish games and other content in a more profitable and fair way, means that GameStop is about to change the game, and become a tech giant.

Giving people the power to form a community in a network of games with tradable game items + the ability to earn money playing, opens up a world / metaverse that gamers are dying to be a part of. The company that is at the helm of this platform will be on the cutting edge of the next generation of gaming, and web 3.0 in general. They will make a ridiculous amount of income, at a fairly low cost, warranting the market cap and share price that a rapidly growing tech company deserves.

Say it with me Kenny, "I made the most unprofitable bet of all time by shorting a sleeping tech giant, and all I got was this lousy t-shirt."

<https://preview.redd.it/y98wtzae3hg81.jpg?width=1070&format=pjpg&auto=webp&s=3c214767bffa125a6d53341c5dc69d728e8d2b18>

Imagine all of the built up content that people have been wanting to publish. All of the games that people have wanted to share with the world but never had the chance. The unheard songs, the unseen artwork, the unplayed games, the unread books.

The new financial system? Tokenized stock?

We will have to see what surprises may come in the near future, but I'll ask you the following question (I'd love to hear your feedback in the comments): **Why wouldn't GameStop remove its shares from the DTC? Why wouldn't they tokenize their shares, considering all that has happened over the years, and considering how the corruption has continued to happen after being brought into the light.

They have the technology that is not only capable of doing this (Loopring), but it was meant for this exact purpose. Again, whether GameStop tokenizes their stock or not, I believe LRC will become what they are meant to be, which is a new financial system.

But why would GameStop NOT use the tools at their disposal, to rid their company of the parasites that are killing them? Their money is tied to the stock just like ours, and I don't see them just riding it out, hoping that the SEC or even the DOJ will do something. They have the tech, and I think GameStop is highly likely to use it. It's only a matter of time before this trend starts.

HODL

Those who hold, whether for the M0ASS, or for long term, have rewards beyond comprehension coming their way. There are days when you may lose sight of this, but the fact remains that GameStop has been working away in their secret lab, on something with immense value and revenue potential.

Hedgies want you to think that 350 is a big number. They want you to think that 480 is big. 700... 1000...

fuck off with that shit. Tens of thousands is the price we are talking about for a big tech company, considering the low number of shares. Yes I am talking about future fundamentals alone. "Unimaginable heights" is the M0ASS number. Just make sure you understand the possibilities of the fundamentals before you go dreaming about some pathetic M0ASS price that doesn't even compare to the long term value.

Like Ryan Cohen said about Chewy years ago. At the time, he said they could have been a profitable company a long time ago, but they were spending money on growth. GameStop has been making more money, but spending more too. Their costs are about to go down (relatively speaking), and their revenue is about to increase even more, from multiple portions of the business. If GameStop had the same revenue that they had in 2018, with the same costs from 2021, that would be a 3.8 Billion dollar operating yearly income ($\text{Revenue} - \text{Costs} = \text{Income}$). A 30x PE ratio is fairly normal for tech companies, so take 3.8 billion x 30, and you get a company worth over 100 billion dollars (Currently 8 billion). If you want to be more conservative use both revenue and cost from 2018 and you still get a 40 Billion dollar company.

Even Chewy is valued at over twice as much as GameStop is now.

I know that there are more factors that come into play with these calculations, and that net income is different than operating income, but my point is that revenue will go up, and costs will either stay low or go down. This will help the net income from two different angles.

<https://preview.redd.it/k0op1uth4hg81.jpg?width=777&format=jpg&auto=webp&s=a97ffdc2d18fe3548a2929daa1718024a93e40e1>

■■■ I can feel the rocket engines rumbling. Strap in. Buckle up.