

Title: Is there a difference between art, trading cards and NFTs, and why NFT could be biggest of them all.
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This isn't financial advice or DD, just dreaming my eyes open.

Paintings, rare basketball rookie cards and NFTs have one thing in common - scarce availability. They're valued collectibles. People who are into fine art may dislike the comparison but just because they might not like it doesn't mean that isn't true. If NFTs are indeed something that can be transferred into game avatars, it would be the only one of those three that had any use value. You could roam around the metaverse while showing off your one of a kind token.

Have you ever played Warzone, which has like 100 million players. Ever noticed how many of them are wearing costumes gained via Season Pass (which is not free) or bought characters?

Now imagine, if all of them could use something unique. I'm not saying every one is buying NFTs worth thousands. I bet there are millions of users who has spent around 100 bucks on Warzone this far. There are loads of people who would cherish the idea of having one of a kind character or outfit and pay 30-100 bucks for it. Who owns Warzone? Activision, bought buy? Microsoft, that happens to co-operate with...?

Just because you can't do it on this version, doesn't mean it won't happen in future. Turok the Dinosaur Hunter 2 was once the most advanced console shooter. There's hundreds of millions worth potential in a Warzone alone. A carrot to make it happen. There's a mutual gain for all of the participants to co-operate. Also, as I said elsewhere, imagine if there was limited amount of NFT characters in upcoming GTA 5 multiplayer (I know they won't write a whole story for the few lucky rich ones, but it would work in online). This is something RC should look for in gaming industry, and who said he hasn't. NFT Marketplace needs a huge kickstart and what could be bigger than auction for rare characters in Rockstar games?

Someone asked why would Microsoft give up such a potential trillion dollar business to GME. Microsoft's company culture isn't build around juche ideology where they have to produce everything in house. Just because they're huge doesn't mean they're expert at everything. You don't just enter the market, it takes time and more it takes, shorter the window of opportunity. Why not join forces with a partner who has build it already?

Sure, I could be out on a lunch and no one should base their decision on babble that isn't based on anything. Just starting my weekend by connecting some potentially beneficiary dots.