

Title: I think Ryan Cohen tried to tell us something

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Body:

I believe Ryan Cohen tried to show us something in one of his tweets. I saw some good discussion around the tweet back when it was originally posted, but I am not so sure that anyone broke down the photo as much as I am going to do with you now.

This is all speculation of course as nothing here can really be confirmed as to whether or not there was any intention or coincidence, but I do find the recurring theme with these games quite interesting. I want you as the reader to make your own assumptions as you follow along.

**\*\*The tweet I am referring to is this one. Ryan at the Gamestop in Arlington, VA.\*\***

[<https://twitter.com/RyanCohen/status/1392649234944507906>](<https://preview.redd.it/srxar1j5opb71.jpg?width=1682&format=pjpg&auto=webp&s=28487ab5c2b19980c14c5c352d33d95fc5501a49>)

To me, he doesn't seem to be the focal point of this picture. Maybe he wants to show us that he's at GameStop. Or maybe he was trying to show us something else... Let's start by looking at the games from top to bottom and looking up what the games were primarily about.

This is the top row of games. The first three games are easily identifiable in the picture, but I'll need a wrinkled gamer to identify the 4th game in the picture.

<https://preview.redd.it/jiap4tqlop71.jpg?width=730&format=pjpg&auto=webp&s=4ea98167d409b19e1baa2076fcd22530b80f0f37>

**\*\*Let's start with Assassin's Creed Unity.\*\***

[<https://www.microsoft.com/en-us/p/assassins-creed-unity/brqh27c9rgxs?activetab=pivot:overviewtab>](<https://preview.redd.it/vokamngtopb71.jpg?width=1250&format=pjpg&auto=webp&s=398634a70ba856279fe97827fe1ac4f472fa1f3d>)

It's been a long time since history class. I had to brush up on the French Revolution myself. Here's a good short clip to refresh your memory. Interesting watch.

[What caused the French Revolution?](<https://www.youtube.com/watch?v=PBn7iWzrKol>)

**\*\*The second game is Assassin's Creed Valhalla.\*\***

[<https://www.ign.com/articles/assassins-creed-valhalla-review>](<https://preview.redd.it/05co2anaqpb71.jpg?width=877&format=pjpg&auto=webp&s=c66805f4c0658aab1ed72ab1a340b734382c6734>)

I found this review from IGN pretty interesting regarding the main plot of the game. Interesting read. Political turmoil, division and unrest.

**\*\*The third game is Astroneer\*\***. I never happened to play this title, but I found the description of the game quite comical. I may have to pick this one up from my favorite game store.

[<https://www.astroneer.space>](<https://preview.redd.it/6wjy14f1xpb71.jpg?width=577&format=pjpg&auto=webp&s=6e7b8d21fdeabd4347b266c92bc448c7175fc97d>)

I think everyone could use a little “interplanetary exploration” right about now.

Now, let's move on to the second column of games.

<https://preview.redd.it/8yom84ybxpb71.jpg?width=619&format=pjpg&auto=webp&s=418bec8ab7f2f74b101774bb707d7c9095c33840>

From left to right we have Children of Morta, Crackdown 3, and Code Vein.

**\*\*Let's start with Children of Morta.\*\***

[<https://childrenofmorta.com>](<https://preview.redd.it/vm88qdtixpb71.jpg?width=1259&format=pjpg&auto=webp&s=4312a20151464a2b325895b6f3d09454cd5ae0fd>)

I found this write-up about the game on their website rather interesting also. I don't know about you, but that last sentence gives me chills.

**\*\*Now we have Crackdown 3.\*\***

[<https://www.microsoft.com/en-us/p/crackdown-3/9nrx6469dm2p>](<https://preview.redd.it/4prs2b1oxpb71.jpg?width=715&format=pjpg&auto=webp&s=63cde54b0d76c7bd756c4d8278ac3e32f14f4612>)

Anyone know of any powerful abilities to stop a ruthless criminal empire?

**\*\*Next up, Code Vein.\*\***

[<https://www.microsoft.com/en-us/p/code-vein/c4q7k19q0vbz?activetab=pivot:overviewtab>](<https://preview.redd.it/gslhgqdvxpb71.jpg?width=716&format=pjpg&auto=webp&s=678c4db001f07a91042f37ee5b464f1c255c0f6d>)

Sounds truly terrifying... Especially that part about towering skyscrapers.

And now we have the 3rd row of games in the picture... From left to right we have Batman Arkham VR, Crash Bandicoot, and The Division 2.

<https://preview.redd.it/saoinr34ypb71.jpg?width=751&format=pjpg&auto=webp&s=bd90d8924b53ff0114dd2dc3374d4e7bf4243bfc>

The batman game seems to be out of focus for the picture, but could still be very parallel with the rest of the themes we have seen in some of the other games. I hope most of us are familiar with the Batman plot.

**\*\*Let's take a look a Crash Bandicoot It's about time.\*\***

[<https://www.crashbandicoot.com/crash4>](<https://preview.redd.it/j9m7gxzn0qb71.jpg?width=680&format;=png&auto;=webp&s;=2414a0c37bf4dd8689ed9c0946a9d0853c9411dd>)

Devious villains huh? Conquering everything in their path? Just that title name gets me jacked.

**\*\*Lastly, we have The Division 2.\*\***

[<https://www.microsoft.com/en-us/p/tom-clancys-the-division-2/bvq3v30zxvt5?activetab=pivot:overview-tab>](<https://preview.redd.it/qxofqqge1qb71.jpg?width=713&format;=png&auto;=webp&s;a71a9623aefb25e1ff1f29622a9c4b999f7b2cb4>)

This one is a little eerie... Save a country on the brink of collapse littered with crime and corruption in a post pandemic Washington, DC.

It appears to me as if most of the titles here follow a specific theme.

I see 3 common patterns with all of these games....

**\*\*EVIL, UNITY, and SAVING THE WORLD FROM CORRUPTION\*\***

So was Ryan Cohen possibly trying to tell us something? I'll let you decide.

As for me, I like the Stock.