

Title: True tho
Author: HappyMediumGD
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The instinct we all had as gamers to save every elixir for the final boss and then deign not to use them as a display of skill or investment in our characters!

In fallout I had boxes full of every salvageable material... In final fantasy 7 I saved every megalixir and never used a single one unless I was going to reset my save file... I unlocked every possible tile map in symphony of the night... I made perfect gems in Diablo 2... I can spend days weeks or months doing the same repetitive task for literally no payout other than a sense of satisfaction... Gamers regularly did these things before screenshots were even a concept! Some of us have a lifetime of stashed items in video games saved up and carefully stacked in the closet in Dusty boxes full of Sega Genesis cartridges and commodore 64 cables...

All these franchises with all these economic worlds inside of them are about to become eligible for intermarket trade. Loopring immutable x and GameStop could potentially be creating a marketplace where you can actually sell your megalixers, your purple drops, your fully unlocked call of duty accounts.

In other words there's wealth being created out of time that was previously thought wasted. Your time, and now your wealth.

Imagine someone took a chunk of your life that everyone had mocked you for wasting... and they resurrected it.

That would kind of be like returning the favor if you, say, resurrected their business from the grave.

