

Title: Preparing for the GME NFT Marketplace

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Created 2022-01-03 03:26:14 UTC

Permalink: /r/GME/comments/rurphu/preparing_for_the_gme_nft_marketplace/

Url: https://www.reddit.com/r/GME/comments/rurphu/preparing_for_the_gme_nft_marketplace/

I've always enjoyed goofing around in photoshop. Gamestop's new NFT marketplace inspired me to try out some new things. I decided to do a deep dive into the world of NFTs and try to learn as much as I could. I applied to be a creator through the Gamestop NFT marketplace and I am now awaiting my call. To make sure I was prepared for when they reached out, I started dabbling around the process of minting my first digital art NFT. After a few hours of messing around with wallets, gas fees, and learning the opensea marketplace, I finally minted a few small pieces. I also was inspired by Ryan Kagy's Oncyber art gallery so I made one as well.

Takeaways - The biggest issue I had was the lag between coinbase-coinbase wallet-opensea , I kept thinking that I had done something wrong, but things just moved slow. It took around 3 hours before the NFTs showed up in my wallet. Also, I created these on the polygon chain and I had to go into the settings in my wallet to change my Default network to Polygon

My Opensea collection - <https://opensea.io/collection/justupnft>

My Oncyber Gallery - <https://oncyber.io/justupnft>

I am making this post for a few reasons.

First is that I wanted to share my experience and to help answer what questions I can.

Second, the NFT's I minted were to help me learn the process, so I wanted to offer them to anyone interested.

I only minted a few because I was afraid that I had made a mistake and was going to eat like 5k in gas fees.

So if anyone is interested, please let me know.

It would make me so freakin happy to see some of my work in your galleries. (Especially if we can eventually hang them up in our GMErica Penthouses)