Hashing Techniques For File Organization

Introduction to Hashing

- Each data-item with hash key value K is stored in location i, where i=h(K), and h is the hashing function.
- Search is very efficient on the hash key.
- Collisions occur when a new record hashes to a address that is already full
 - An overflow file is kept for storing such records.

Static Hashing

- A bucket is a unit of storage containing one or more records (a bucket is typically a disk block).
- In a hash file organization we obtain the bucket of a record directly from its search-key value using a hash function.
- Hash function h is a function from the set of all search-key values K
 to the set of all bucket addresses B.
- Hash function is used to locate records for access, insertion as well as deletion.
- Records with different search-key values may be mapped to the same bucket; thus entire bucket has to be searched sequentially to locate a record.

Example File organization with Hashing

Hash file organization of *instructor* file, using *dept_name* as key (See figure in next slide.)

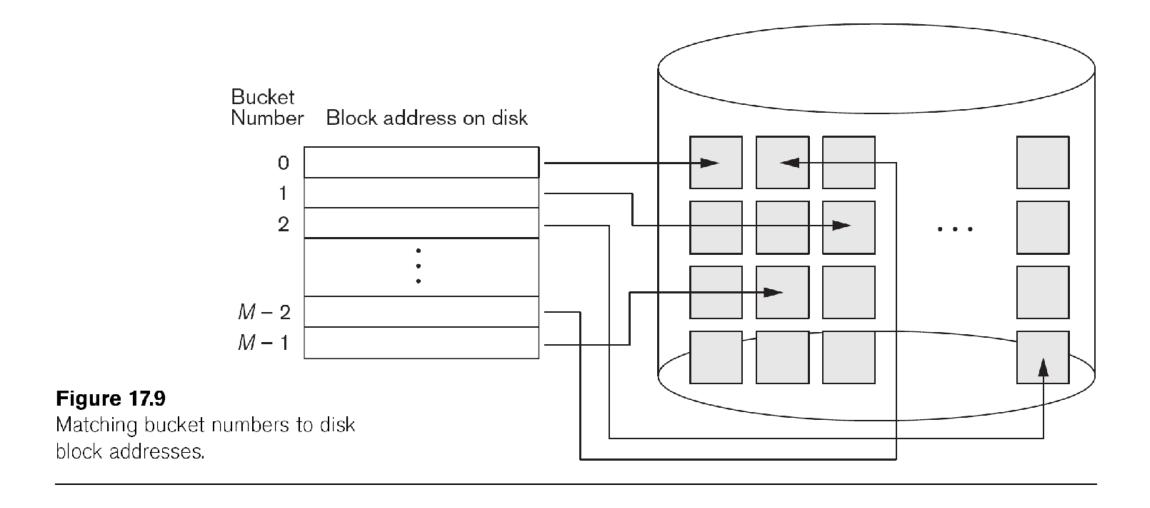
- There are 10 buckets,
- The binary representation of the ith character is assumed to be the integer i.
- The hash function returns the sum of the binary representations of the characters modulo 10
 - E.g. h(Music) = 1 h(History) = 2 h(Physics) = 3 h(Elec. Eng.) = 3

Example File organization with Hashing

bucket	t 0		
bucket	: 1		
15151	Mozart	Music	40000
bucket	2		
32343	El Said	History	80000
58583	Califieri	History	60000
bucket	t 3		
Ducket			
22222		Physics	95000
	Einstein	Physics Physics	95000 87000
22222	Einstein Gold	 	87000

Hash file organization of *instructor* file, using *dept_name* as key (see previous slide for details).

Mapping to Secondary Memory



Desirable properties of a Hash Function

- Worst hash function maps all search-key values to the same bucket;
- An ideal hash function is uniform, i.e., each bucket is assigned the same number of search-key values from the set of all possible values.
- Ideal hash function is random, so each bucket will have the same number of records assigned to it irrespective of the actual distribution of search-key values in the file.
- Typical hash functions perform computation on the internal binary representation of the search-key.

Handling Collisions Hashing

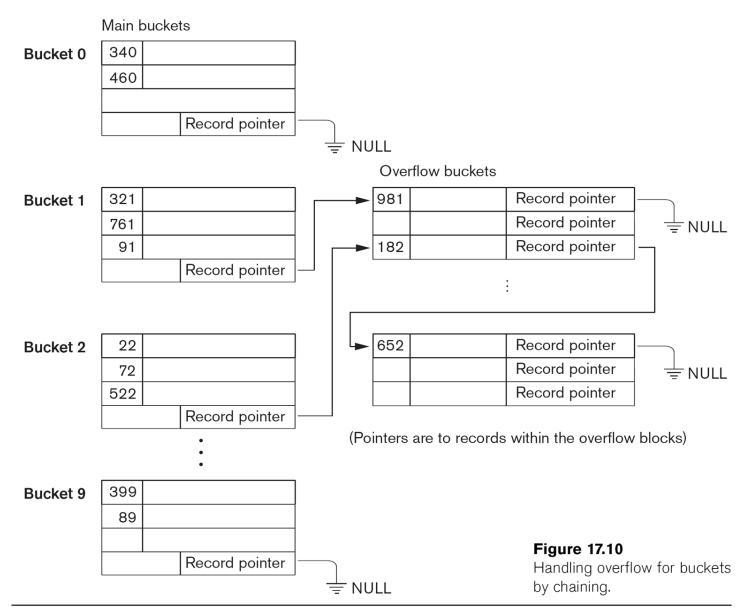
- Bucket overflow can occur because of
 - Insufficient buckets
 - Skew in distribution of records. This can occur due to two reasons:
 - multiple records have same search-key value
 - chosen hash function produces non-uniform distribution of key values

Handling Collisions Hashing

- There are numerous methods for collision resolution:
 - Open addressing: Proceeding from the occupied position check the subsequent positions in order until an unused position is found.
 - Chaining: various overflow locations are kept, usually by extending the array with a number of overflow positions.

Which of these are suitable for Databases?

Handling Collisions in Hashing



Think in following terms:

- Time required for search and insert.
- Space utilization?

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What if Database grows or shrinks with time?

- In static hashing, function h maps search-key values to a fixed set of B of bucket addresses.
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 - If initial number of buckets is too small, and file grows, performance will degrade due to too much overflows.

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 - If space is allocated for anticipated growth, a significant amount of space will be wasted initially (buckets will be under full).
 - If database shrinks, again space will be wasted.

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One solution:

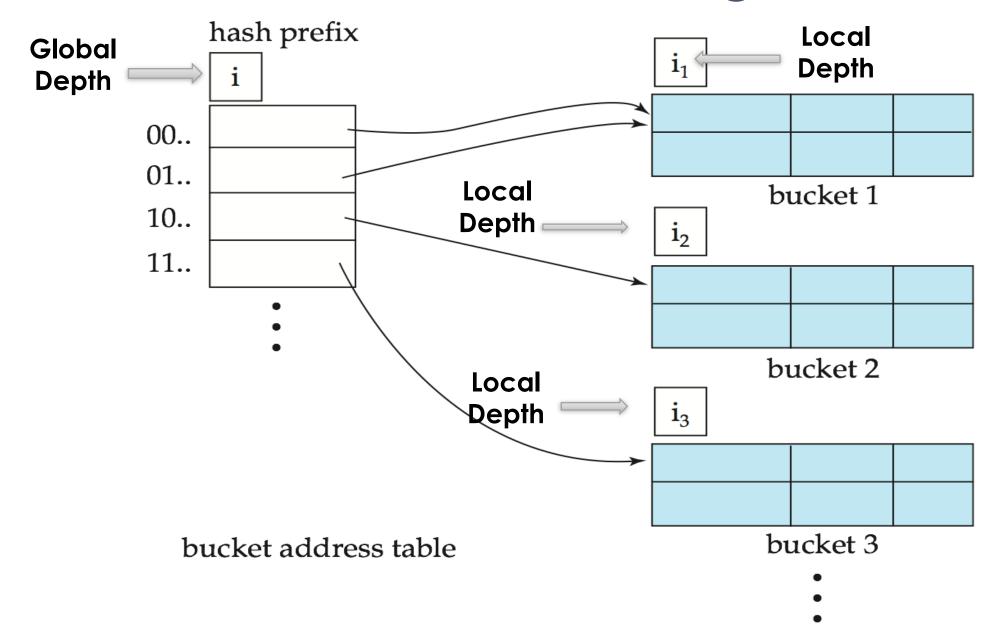
- Periodic re-organization with a new hash function
- Its expensive, disrupts normal operations

Hashing For Dynamic File Extension

- Extendible hashing one form of dynamic hashing
 - Hash function generates values over a large range typically b-bit integers, with b = 32.
 - At any time use only a prefix of the hash function to index into a table of bucket addresses.

Hashing For Dynamic File Extension

- Let the length of the prefix be i bits, $0 \le i \le 31$.
 - Bucket address table size = 2^i Initially i = 0
 - Value of i grows and shrinks as the size of the database grows and shrinks.
- Multiple entries in the bucket address table may point to a bucket (why?)



- **Local Depth:** Each bucket j stores a value i_j as its local depth
 - All the entries that point to the same bucket have the same values on the first i_i bits.

- To locate the bucket containing search-key K:
 - 1. Compute h(K) = X
 - 2. Use the first *i* high order bits of *X* as a displacement into bucket address table, and follow the pointer to appropriate bucket

- To insert a record with search-key value K_{new}
 - same procedure as look-up and locate the bucket, say j.
 - If there is room in the bucket *j* insert record in the bucket.
 - Else the bucket must be split and insertion re-attempted.

Splitting a bucket in Extendible Hash

- If Global Depth > Local Depth $i > i_j$ (more than one pointer to bucket j)
 - Allocate a new bucket z, and set $i_j = i_z = (i_j + 1)$
 - Update the second half of the bucket address table entries originally pointing to j, to point to z
 - Remove each record in bucket j and reinsert (in j or z)
 - Recompute new bucket for K_{new} and insert record in the bucket
 - Depending on implementation logic further splitting may or may not be done if the new bucket is still overflowing.

Splitting a bucket in Extendible Hash

- If Global Depth = Local Depth (only one pointer to bucket j)
 - If i reaches some limit b (depends on implementation), or too many splits have happened in this insertion, create an overflow bucket
 - Else (Idea for bucket address table expansion)
 - increment i and double the size of the bucket address table.
 - replace each entry in the table by two entries pointing to the same bucket. Local depths remain same as original.
 - recompute new bucket address table entry for K_{new} Now $i > i_j$ (global dep > local dep) so use the first case of insert described previously on slide 68.

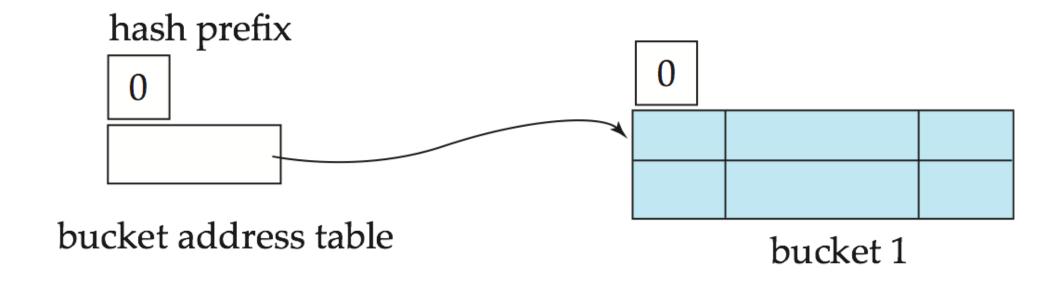
Illustrating an Extendible Hash: Dataset

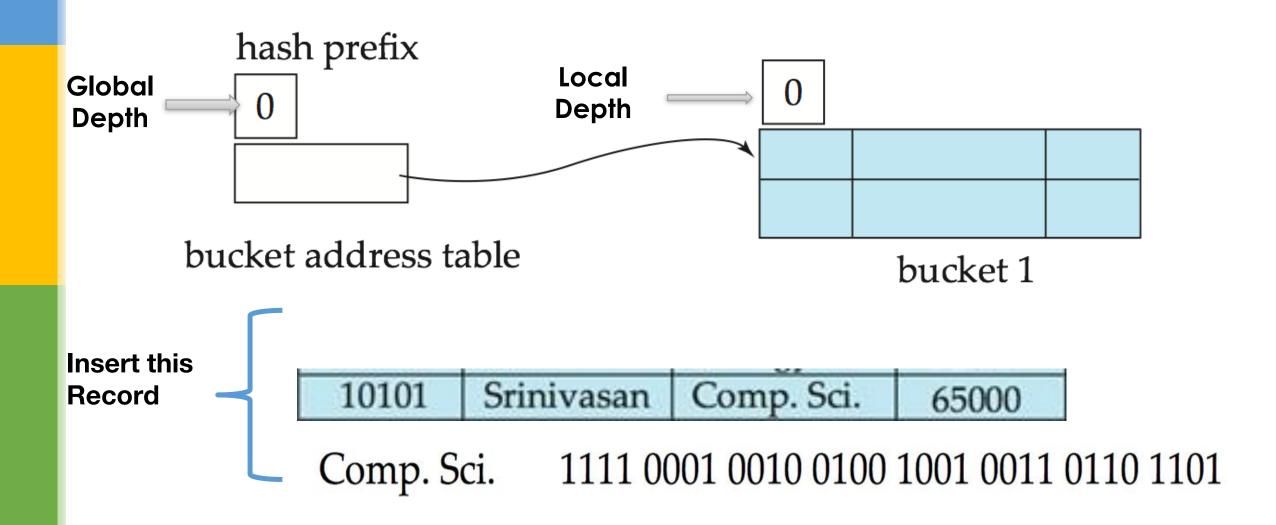
-	76766	Crick	Biology	72000
-	10101	Srinivasan	Comp. Sci.	65000
-	45565	Katz	Comp. Sci.	75000
	83821	Brandt	Comp. Sci.	92000
	98345	Kim	Elec. Eng.	80000
•	12121	Wu	Finance	90000
	76543	Singh	Finance	80000
-	32343	El Said	History	60000
·	58583	Califieri	History	62000
-	15151	Mozart	Music	40000
-	22222	Einstein	Physics	95000
-	33465	Gold	Physics	87000

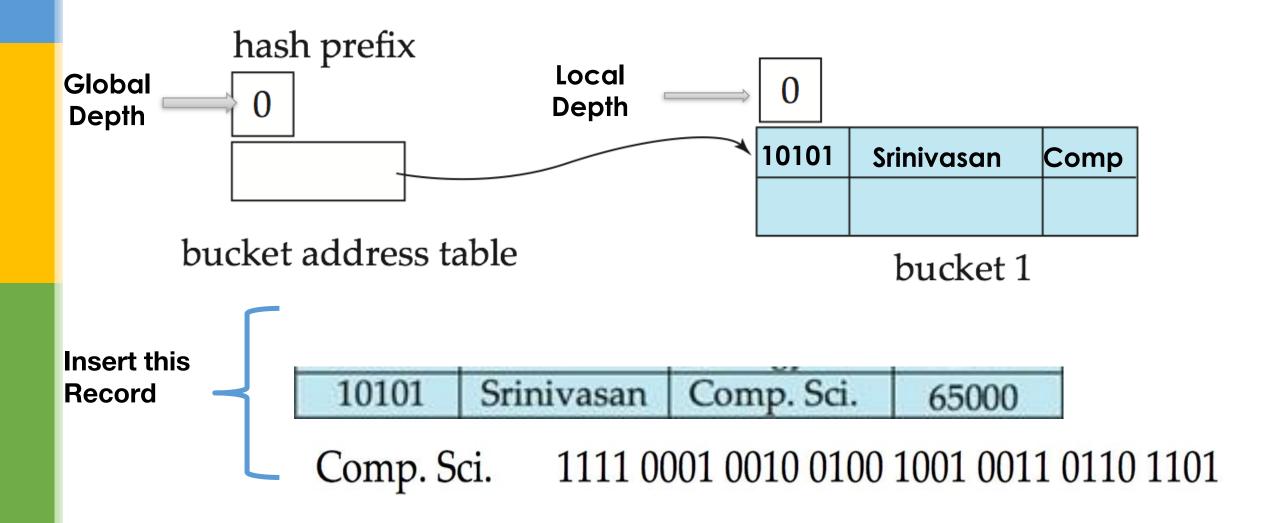
dept_name

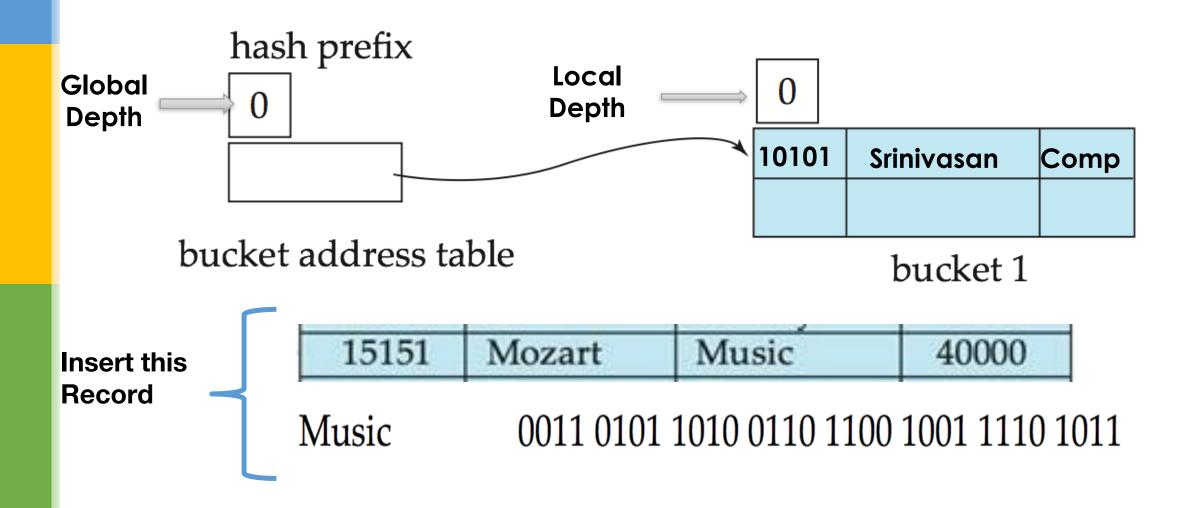
h(dept_name)

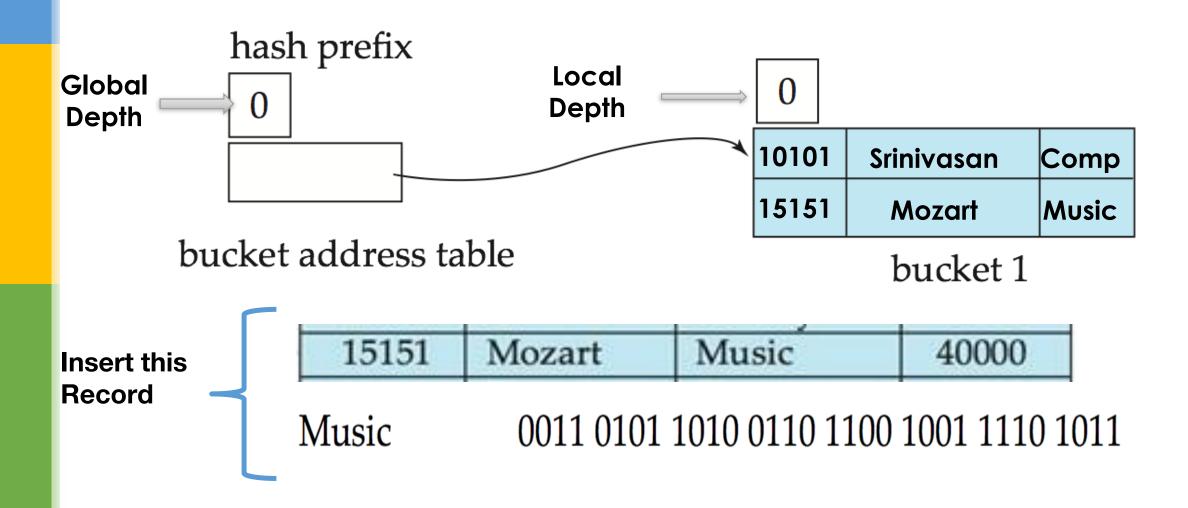
0010 1101 1111 1011 0010 1100 0011 0000 Biology Comp. Sci. 1111 0001 0010 0100 1001 0011 0110 1101 Elec. Eng. 0100 0011 1010 1100 1100 0110 1101 1111 Finance 1010 0011 1010 0000 1100 0110 1001 1111 1100 0111 1110 1101 1011 1111 0011 1010 History Music 0011 0101 1010 0110 1100 1001 1110 1011 1001 1000 0011 1111 1001 1100 0000 0001 Physics

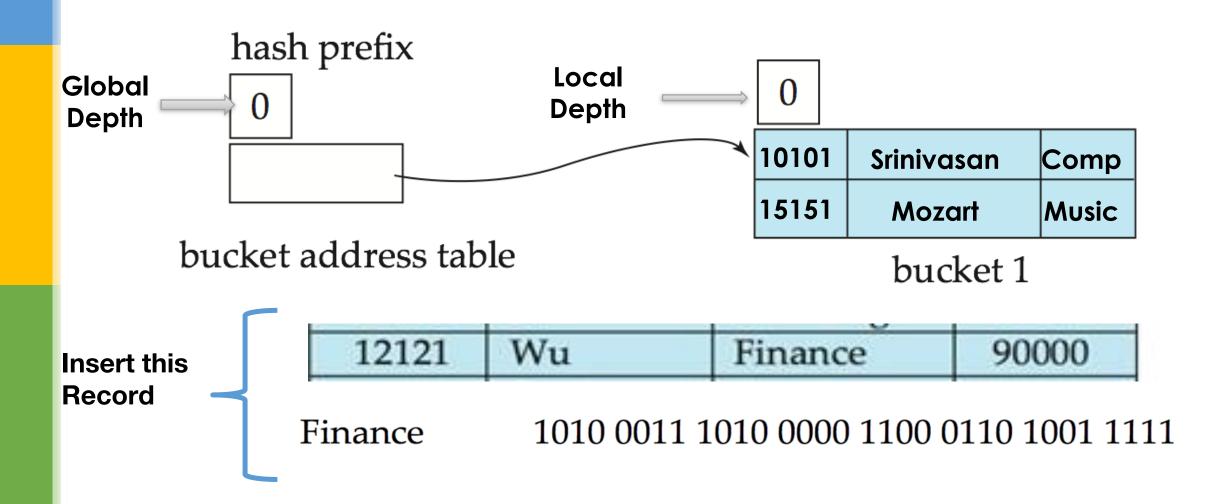


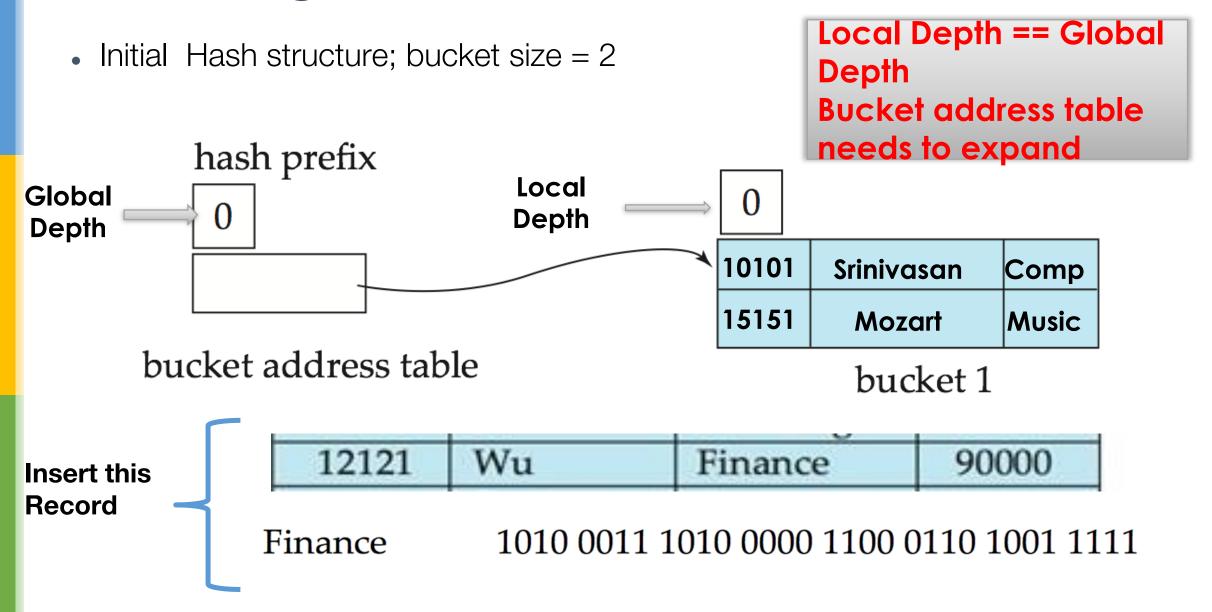




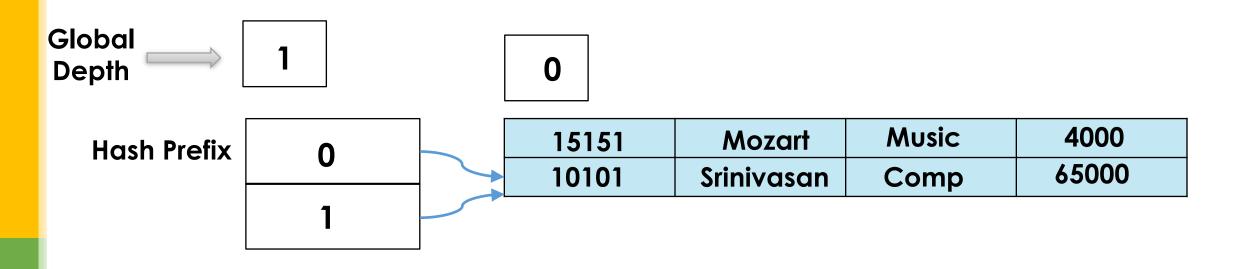








 Step 1: Increase the directory size. Each entry in directory spawns two children (one with 1 suffix and another with 0 suffix)





Finance

1010 0011 1010 0000 1100 0110 1001 1111

Step 2: Re-attempt to insert K_new

Global Depth 1 0

Hash Prefix 0 15151 Mozart Music 4000 10101 Srinivasan Comp 65000



Finance

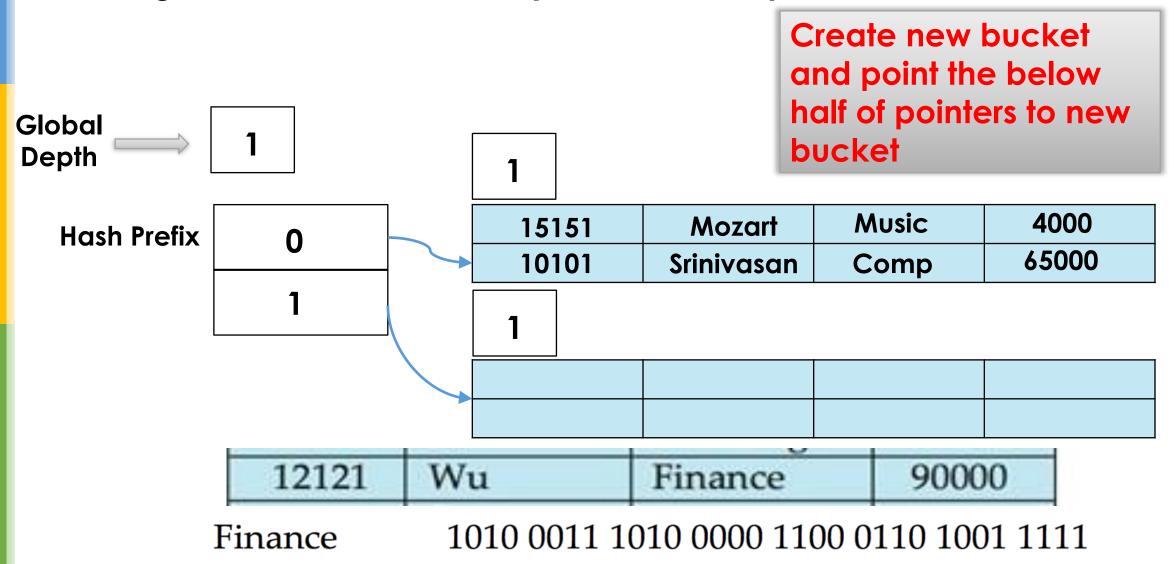
1010 0011 1010 0000 1100 0110 1001 1111

Re-attempt to insert

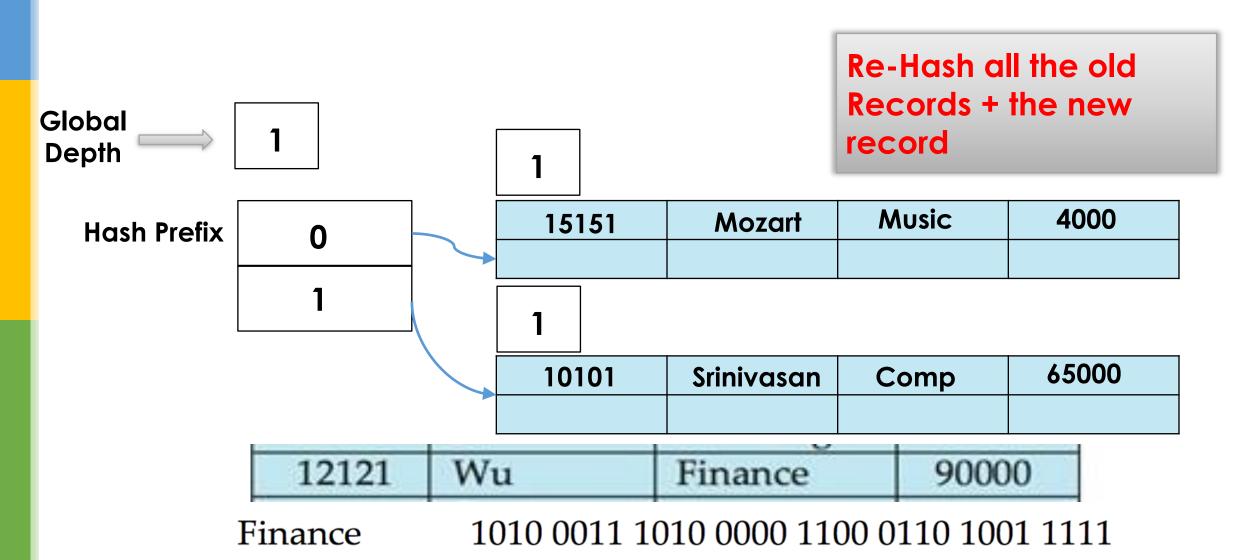
record. It would be an

the Finance Dept

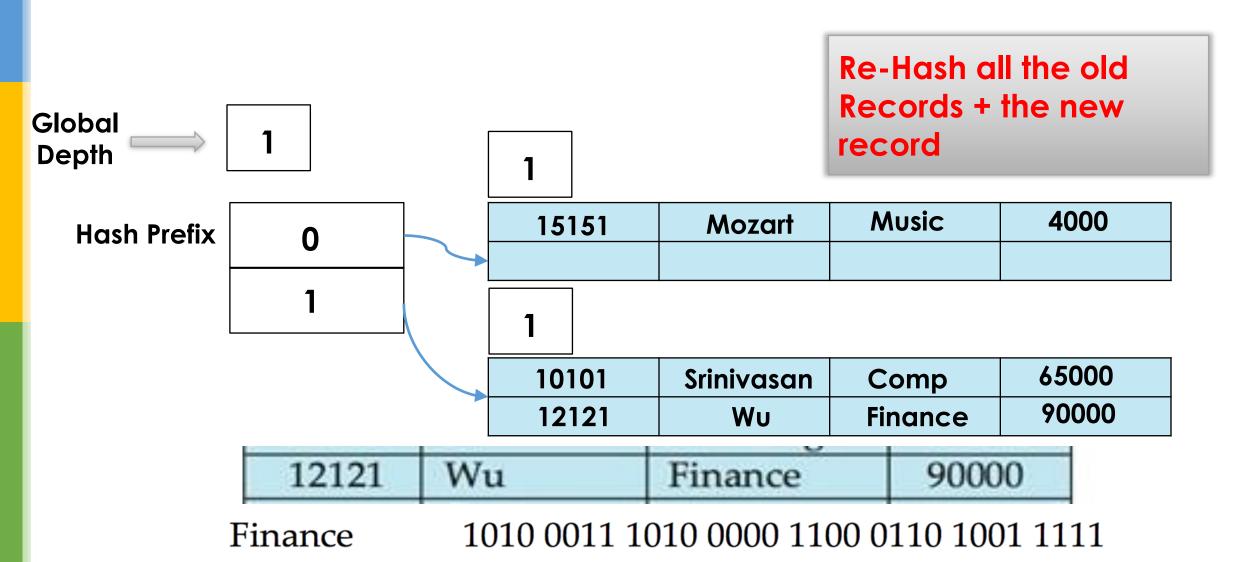
Handling overflow when local depth < Global Depth

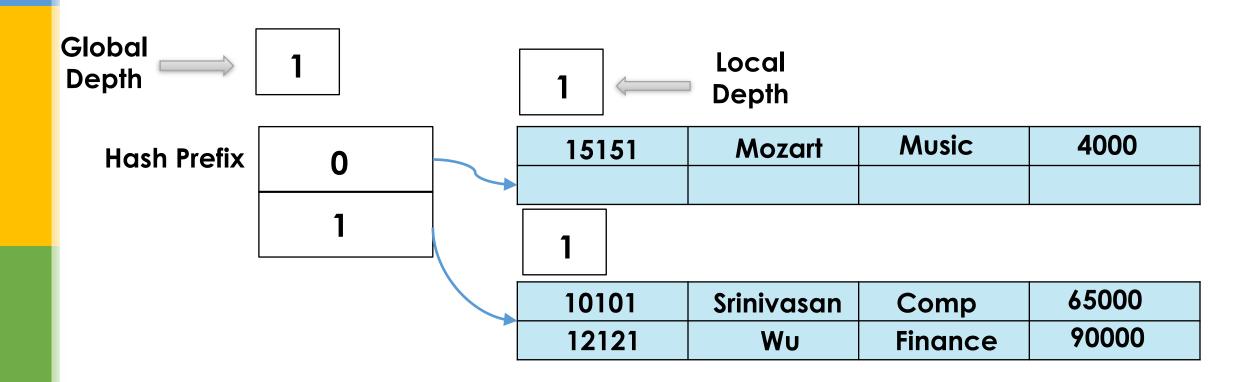


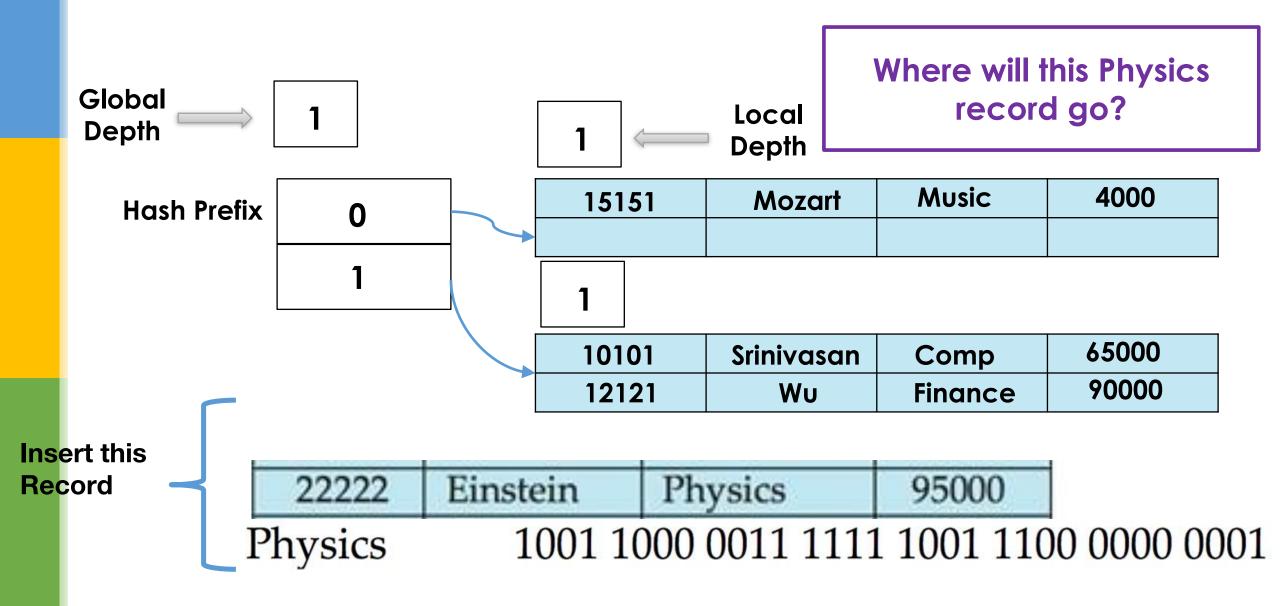
Handling overflow when local depth < Global Depth

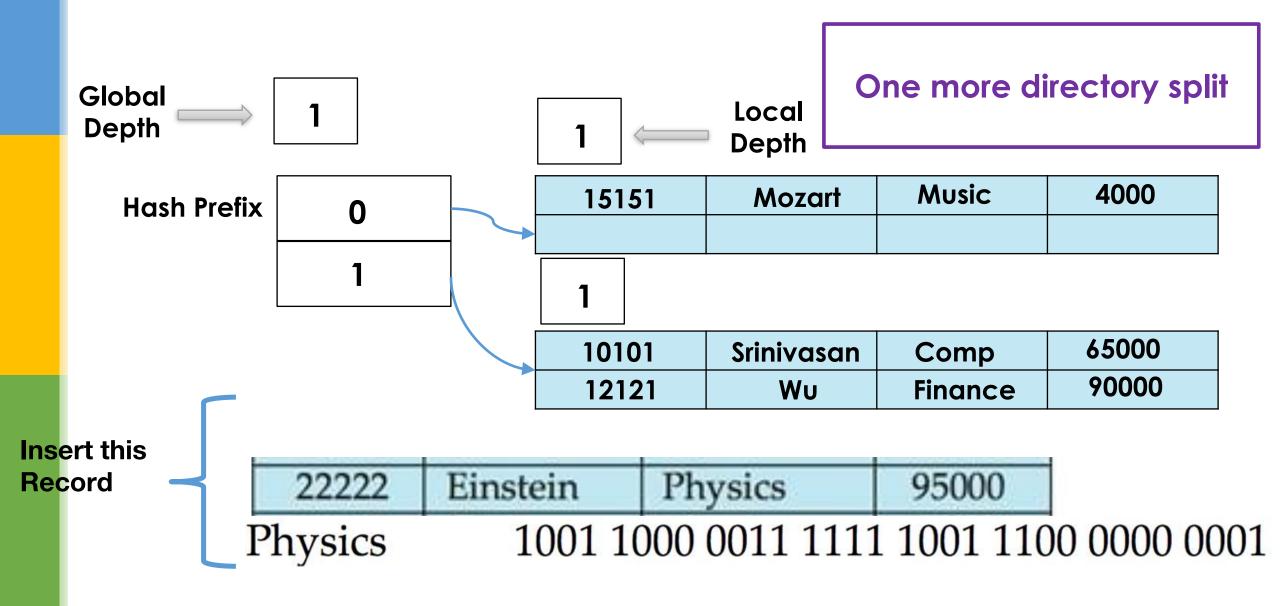


Handling overflow when local depth < Global Depth



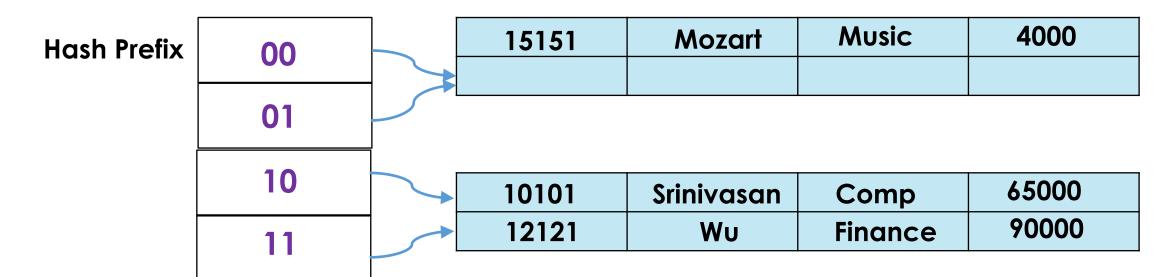


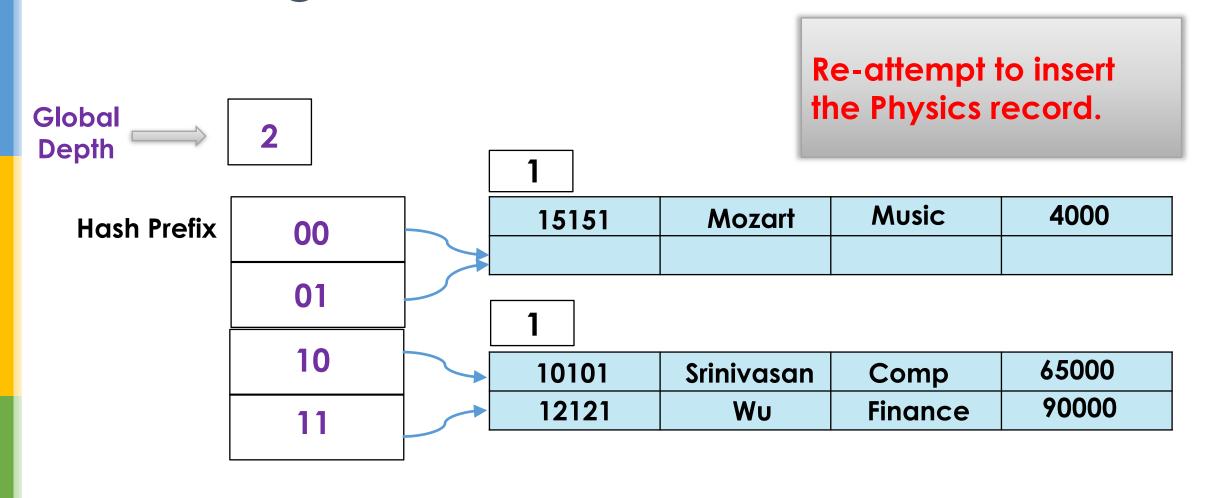




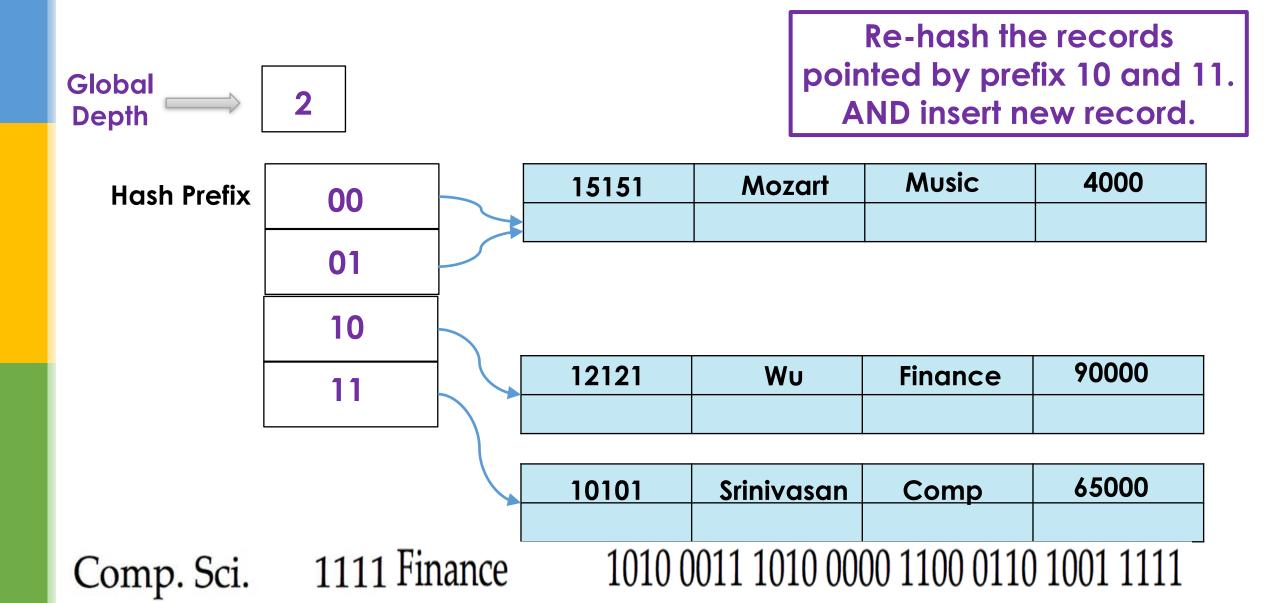
Expand directory. Children of a entry (e.g, 00 and 01 of prefix 0) would point to old bucket.

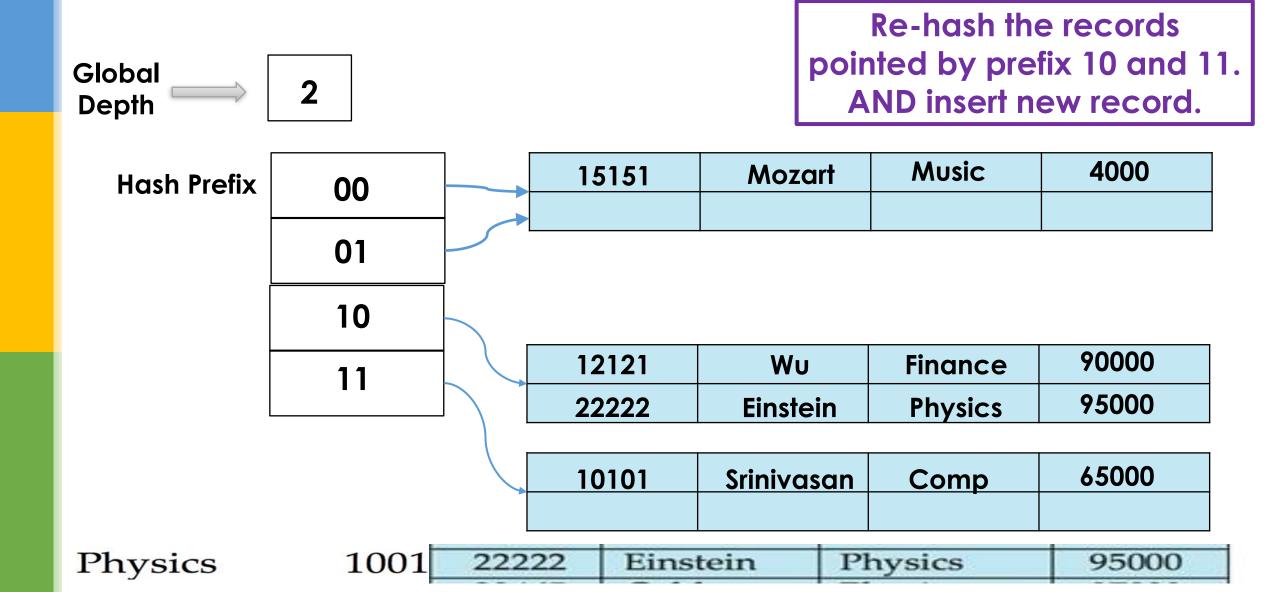


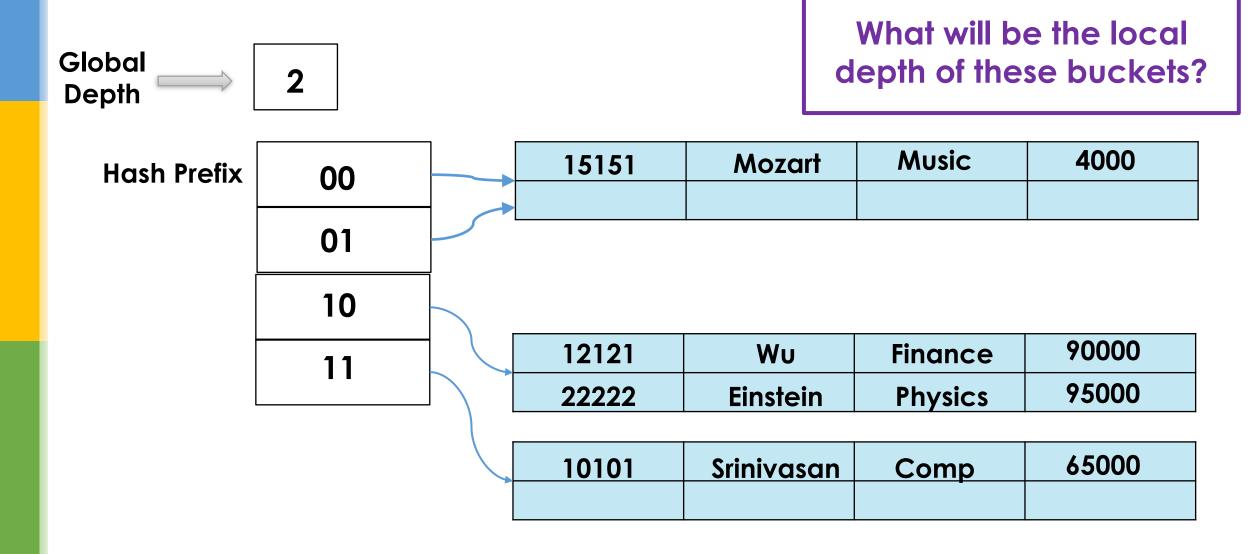


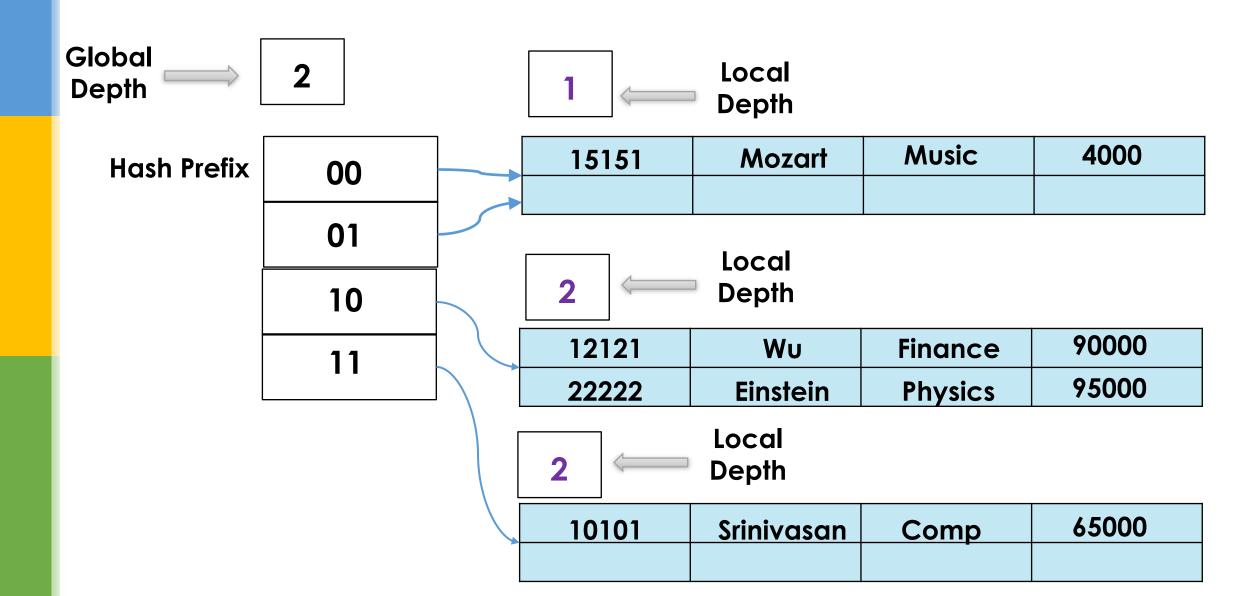


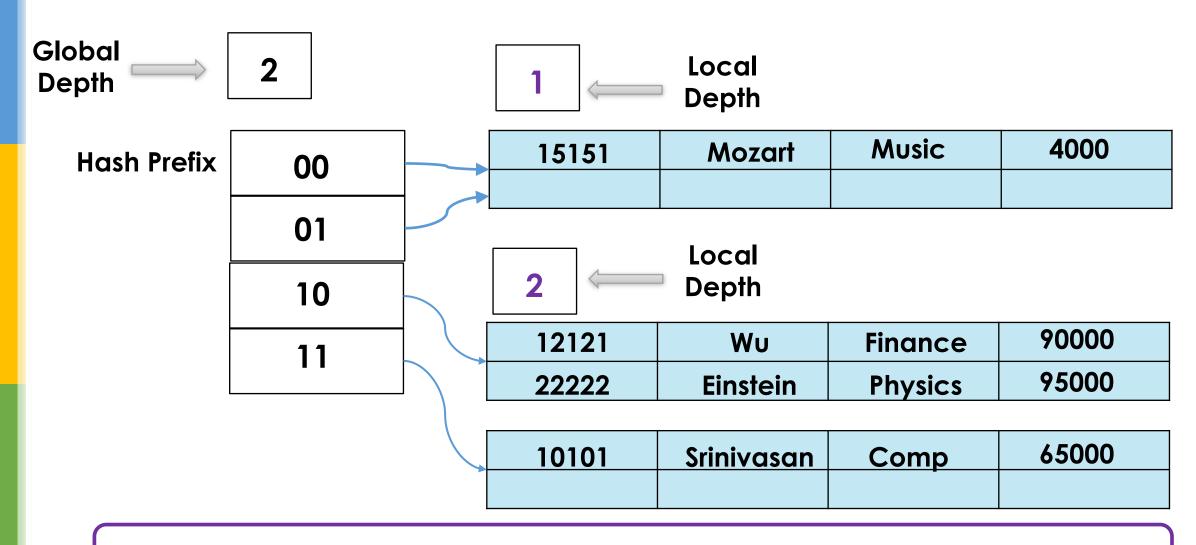
22222	Einstein	Physics	95000	
Physics	1001 10	000 0011 1111	1 1001 110	000000001



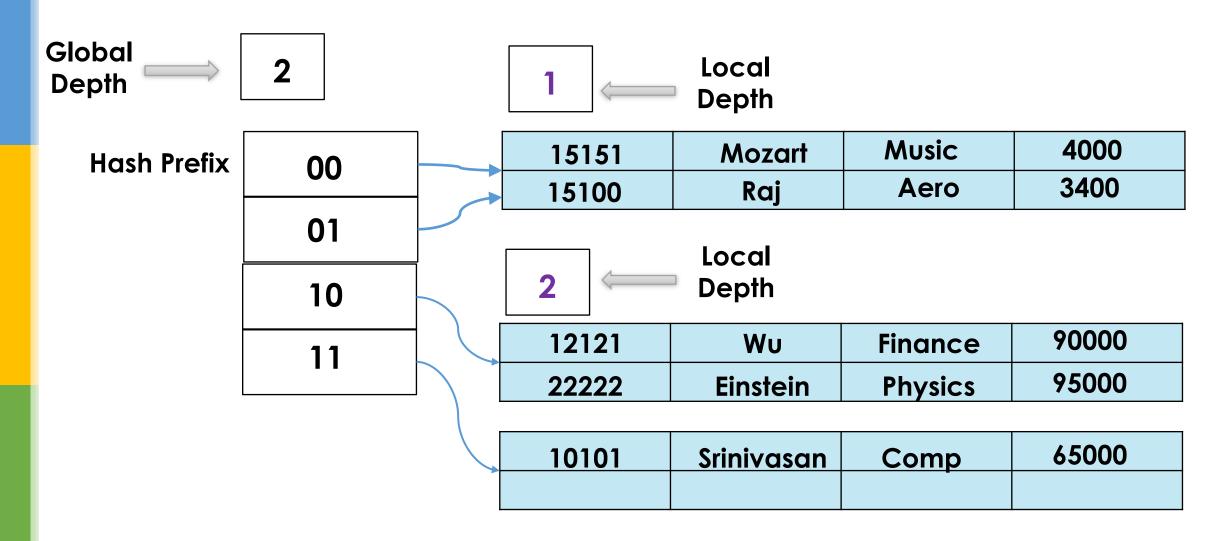


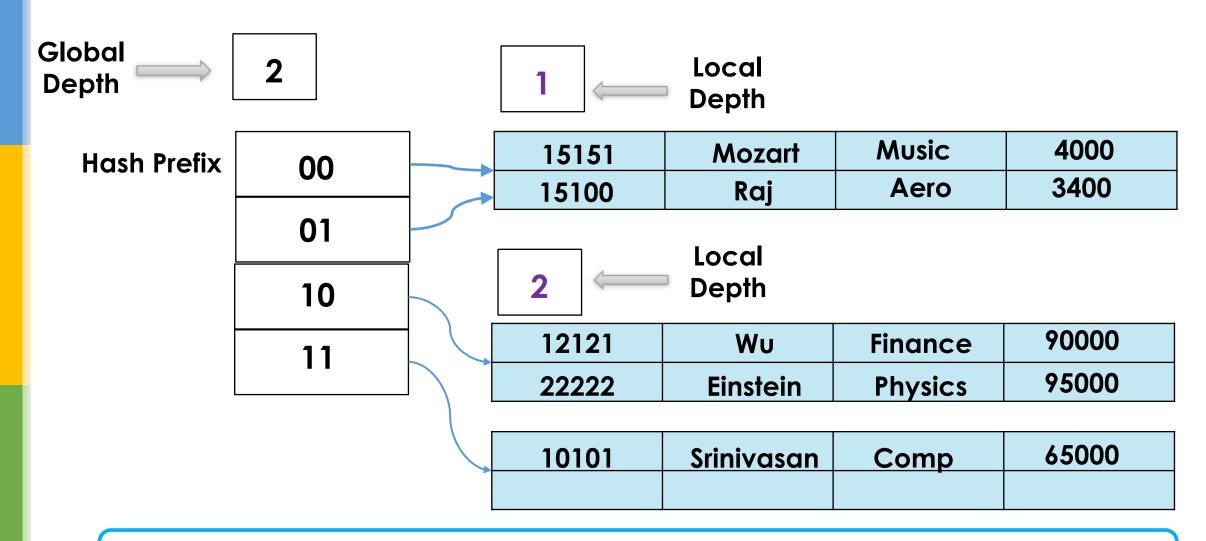




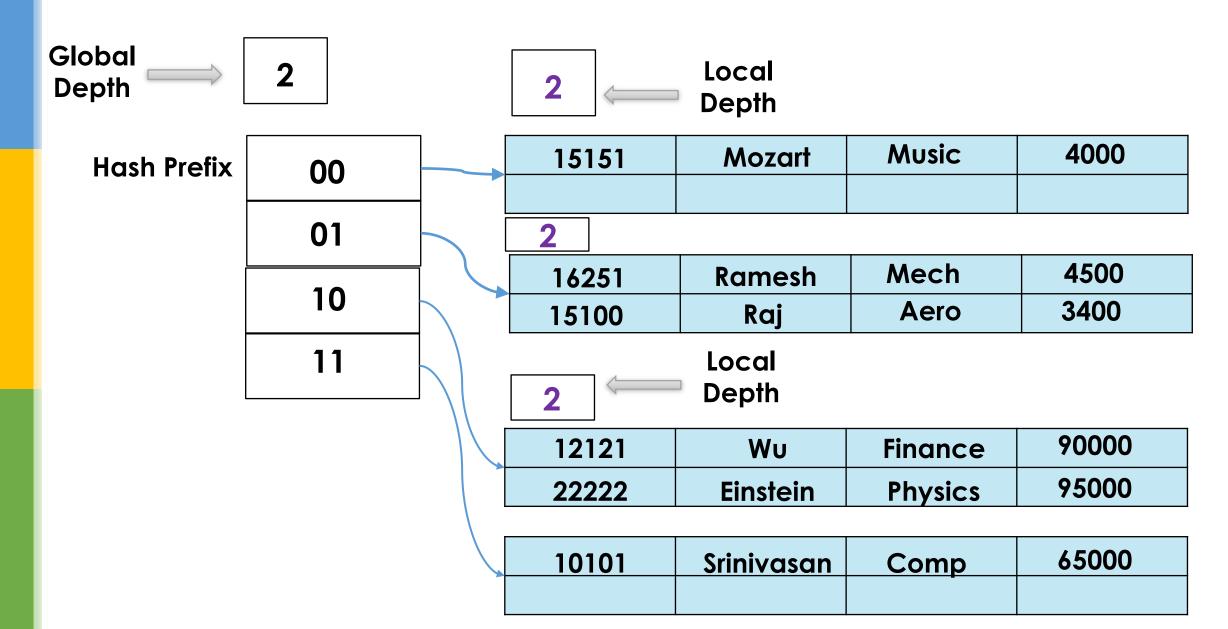


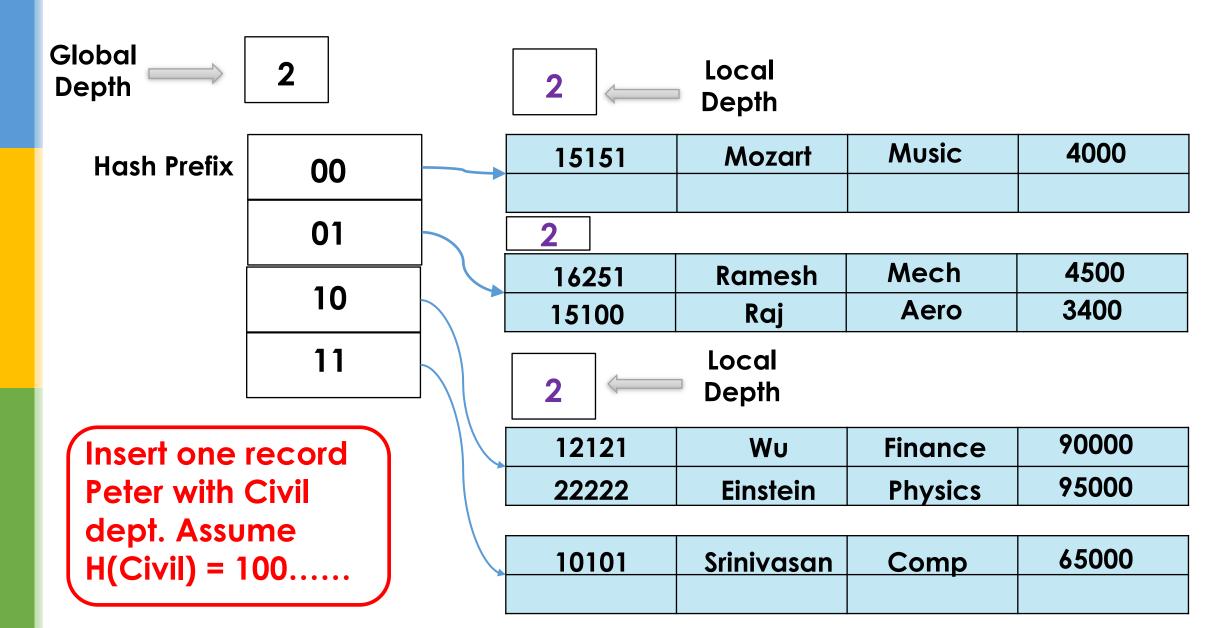
Insert one record Raj with Aero dept. Assume H(Aero) = 010......

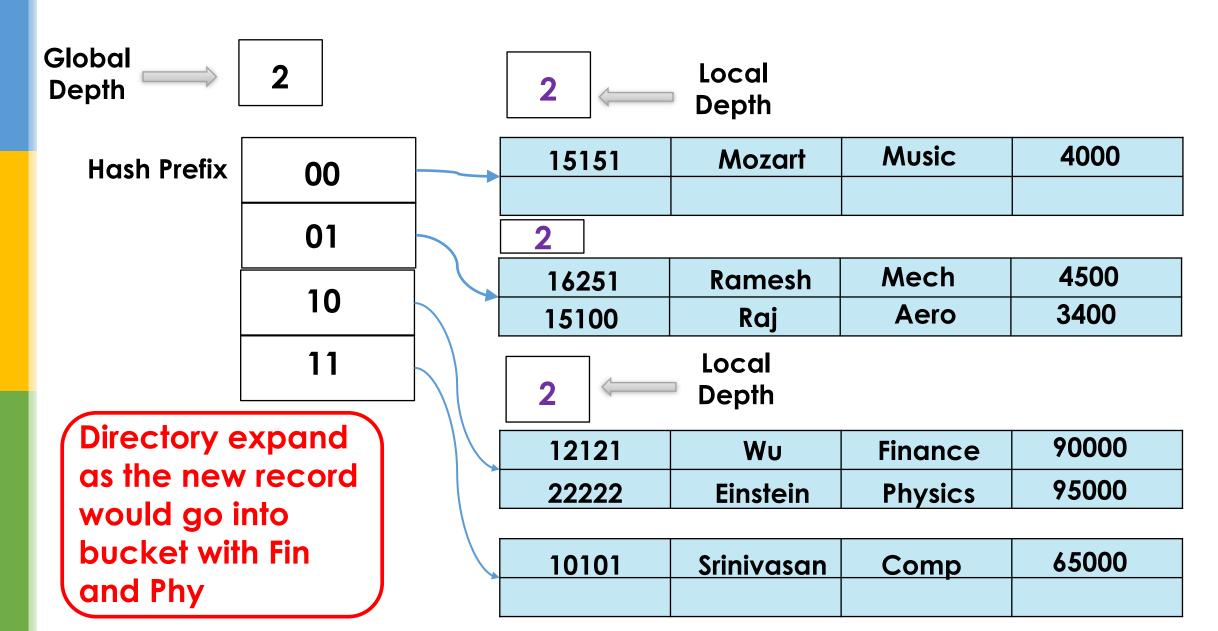




Insert one record with Ramesh Mech dept. H(Mech) = 011......









Hash Prefix

000

001

010

011

16251 15100

12000

15151

Ramesh Me

Mozart

Peter

Mech 4500 Aero 3400

4000

20000

Music

Civil

100

101

101

110

111

22222 Einstein Physics 95000

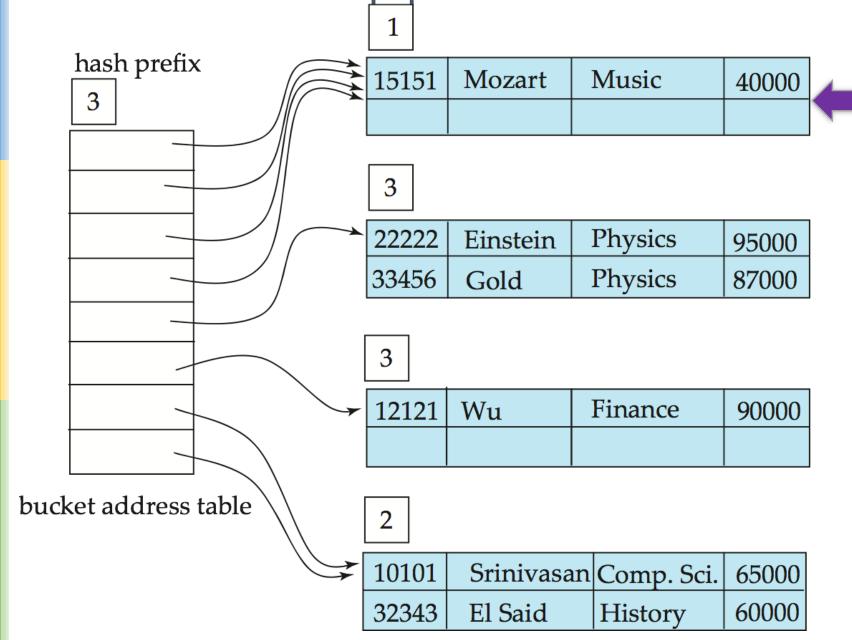
12121 Wu Finance 90000

10101 Srinivasan Comp 65000

Directory expand as the new record would go into bucket with Fin and Phy

			Local Depth				
Global Depth	3		15151	Mozart	Music	4000	
Берш		\neg $/$					
Hash Prefix	000		2				
	001		16251	Ramesh	Mech	4500	
	001	_ /	15100	Raj	Aero	3400	
	010		3				
	011		12000	Peter	Civil	20000	
		_ /	22222	Einstein	Physics	95000	
100		3					
	101		12121	Wυ	Finance	90000	
	101	_					
110		2					
	111		10101	Srinivasan	Comp	65000	

What will happen here?



Assume two more records come to this bucket

Comments on Extendible Hash

Benefits of extendable hashing:

- Hash performance does not degrade with growth of file
- Minimal space overhead

Disadvantages of extendable hashing

- Extra level of indirection to find desired record
- Bucket address table may itself become very big
 - Cannot allocate very large contiguous areas on disk either
- Changing size of directory (aka bucket address table) is expensive.

Comments on Extendible Hash

Expected type of queries:

- Hashing is generally better at retrieving records having a specified value of the key.
- If range queries are common, ordered indices are to be preferred